

# Scaling Scientific Machine Learning at both Training and Inference

**Yiping Lu**

**Northwestern** | McCORMICK SCHOOL OF  
ENGINEERING



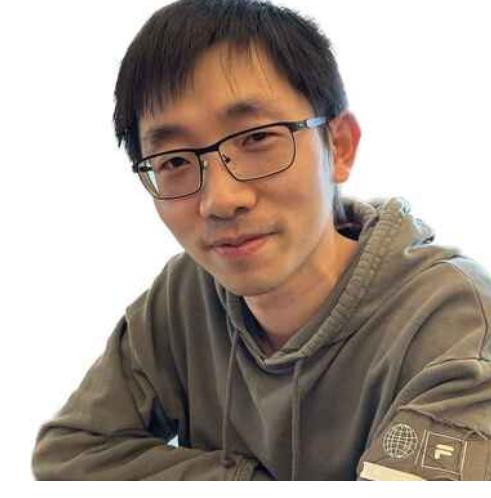
Lexing Ying (Stanford)



Jose Blanchet (Stanford)



Shihao Yang (Gatech)



Sifan Wang (Yale)



Chunmei Wang (UF)

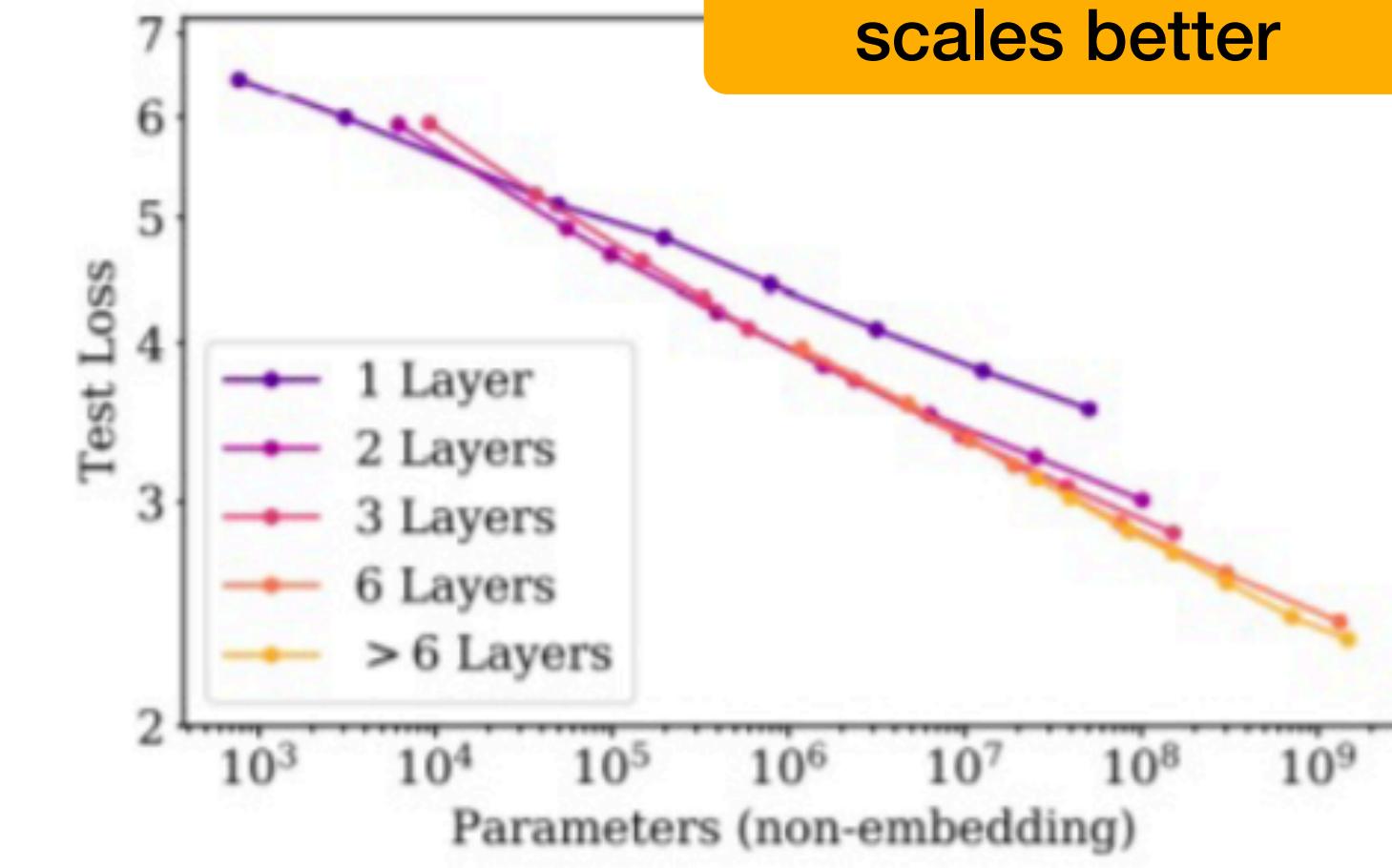
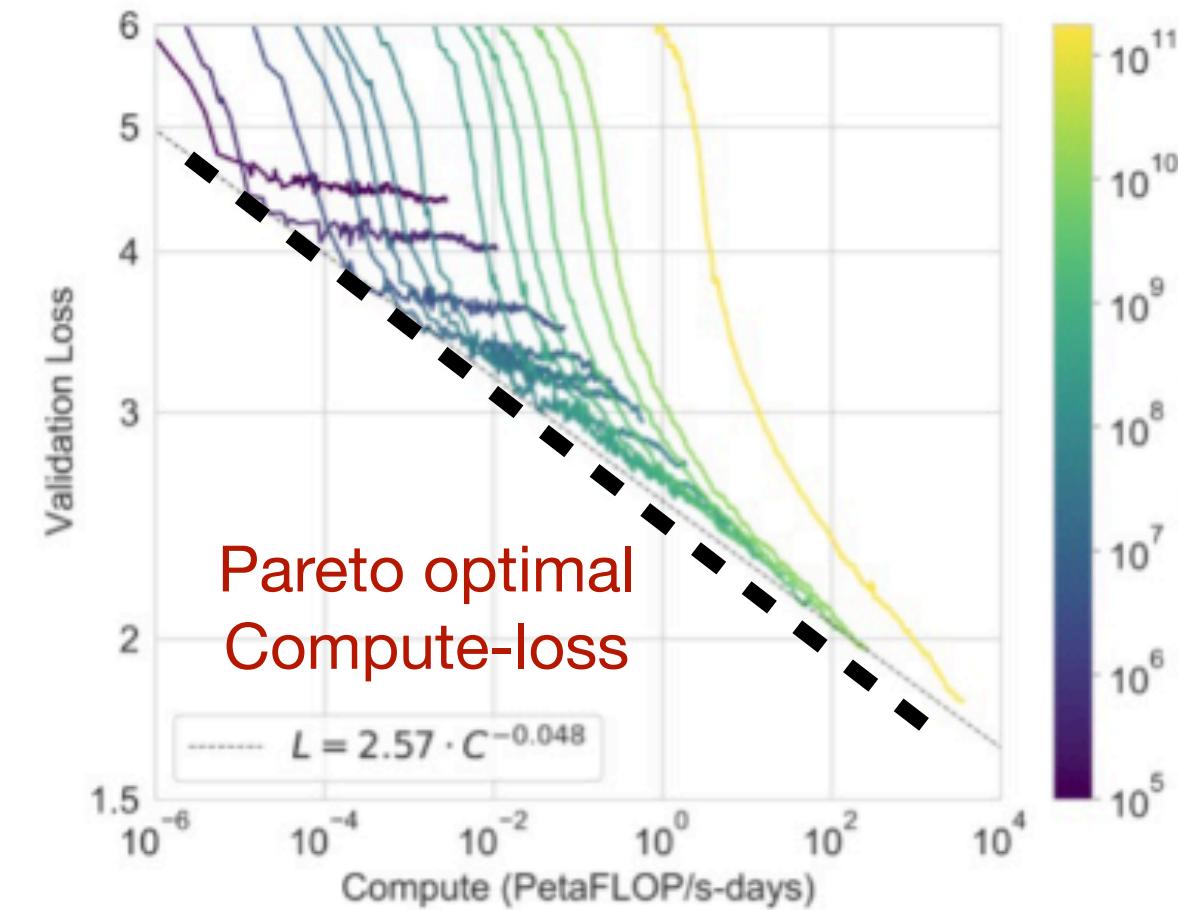
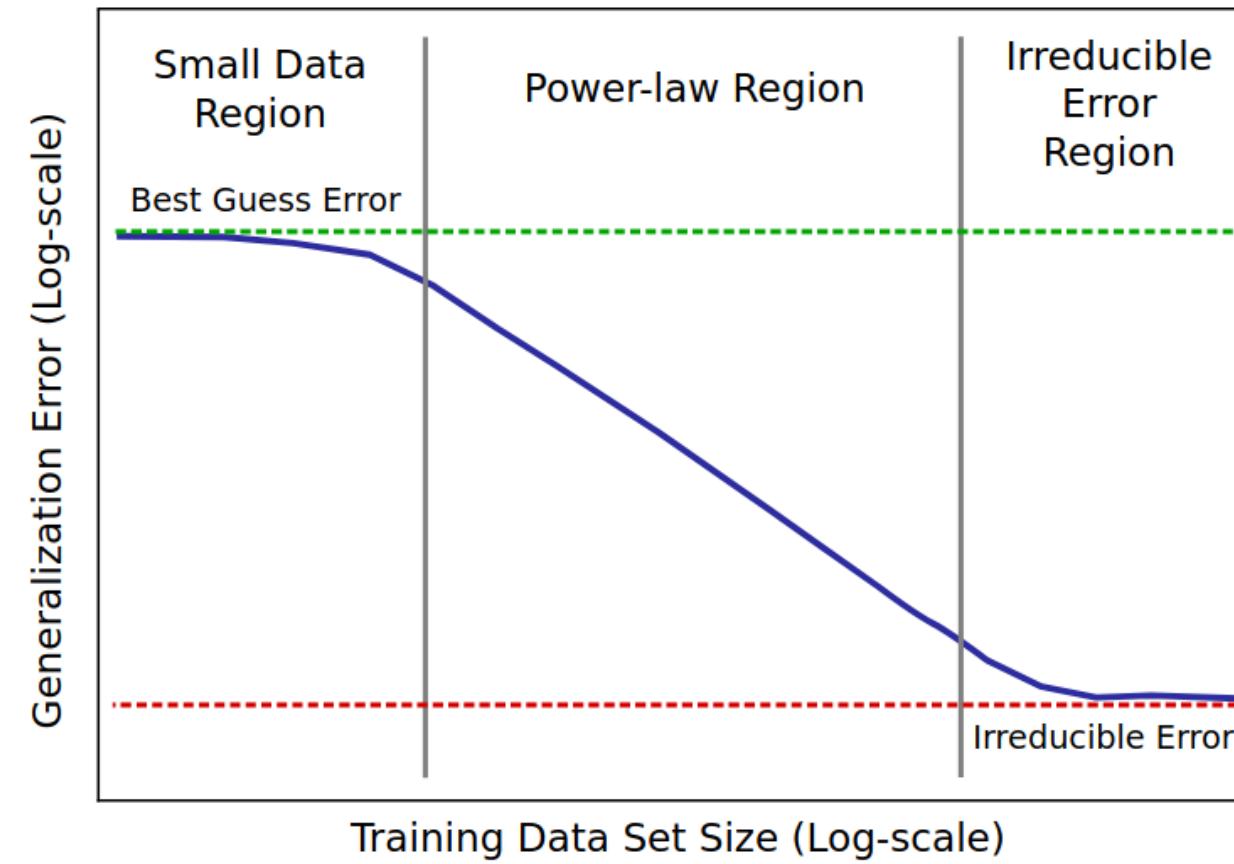


Jiajin Li (UBC)

**Students:** Haoxuan Chen, Yinuo Ren(Stanford), Youheng Zhu, Kailai Chen (Northwestern), Jasen Lai (UF), Zhaoyan Chen, Weizhong Wang (FDU), Kaizhao Liu (PKU->MIT), Zexi Fan (PKU), Ruihan Xu (UChicago)

...

# Is Scaling All We Need?



Why is depth all we need?



Because deeper scales better



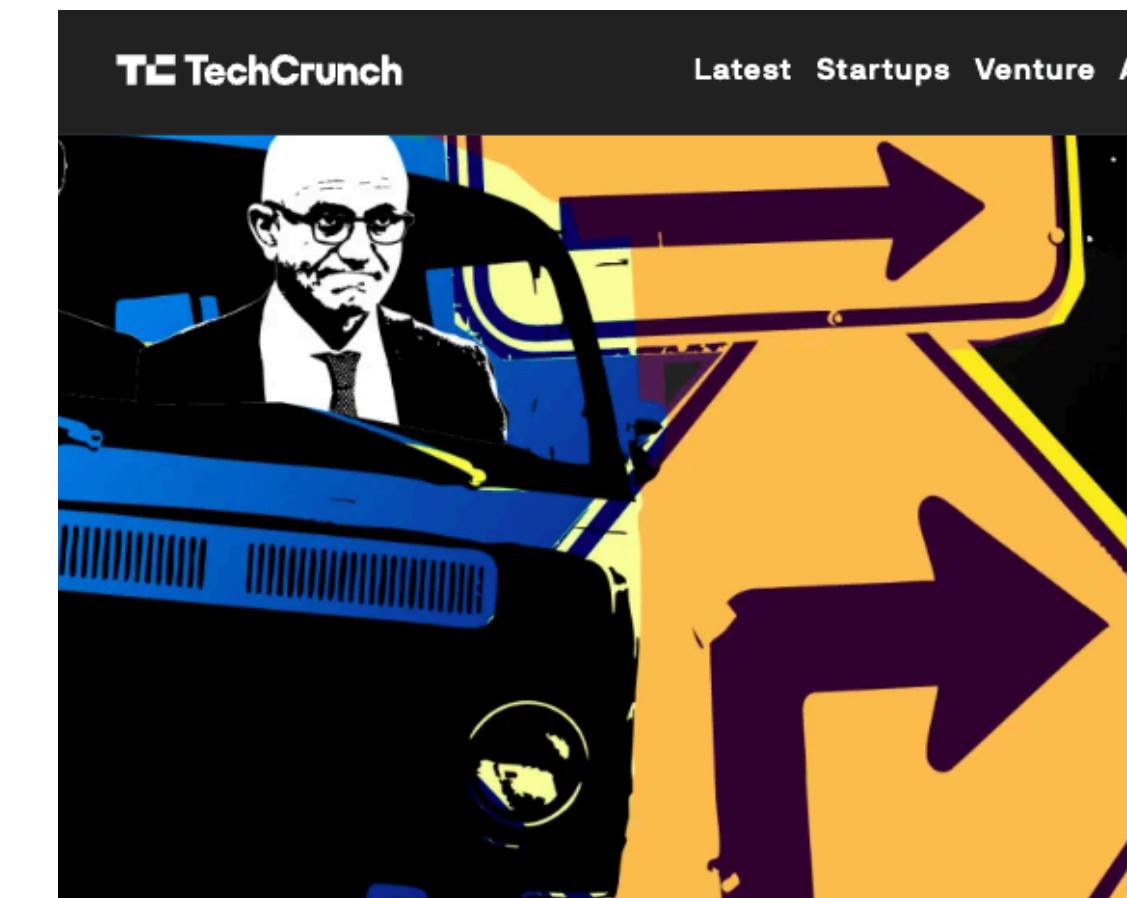
Why is attention all we need?



Because transformer scales?



What does scale means mathmetically?



Current AI scaling laws are showing diminishing returns, forcing AI labs to change course

Maxwell Zeff - 6:00 AM PST · November 20, 2024

IMAGE CREDITS: BRYCE DURBIN / TECHCRUNCH

# What is Scaling Law?

Chinchilla scaling law: Training compute-optimal large language models. Neurips, 2022.

$$\hat{L}(N, D) := E + \frac{A}{N^\alpha} + \frac{B}{D^\beta}$$

Irreducible error

$N$ : Number of parameters,  $D$ : number of data



This is what we do in the past!

Neurips 1993

## Learning Curves: Asymptotic Values and Rate of Convergence

Corinna Cortes, L. D. Jackel, Sara A. Solla, Vladimir Vapnik,  
and John S. Denker  
AT&T Bell Laboratories  
Holmdel, NJ 07733

### Abstract

Training classifiers on large databases is computationally demanding. It is desirable to develop efficient procedures for a reliable prediction of a classifier's suitability for implementing a given task, so that resources can be assigned to the most promising candidates or freed for exploring new classifier candidates. We propose such a practical and principled predictive method. Practical because it avoids the costly procedure of training poor classifiers on the whole training set, and principled because of its theoretical foundation. The effectiveness of the proposed procedure is demonstrated for both single- and multi-layer networks.

GP

FEM

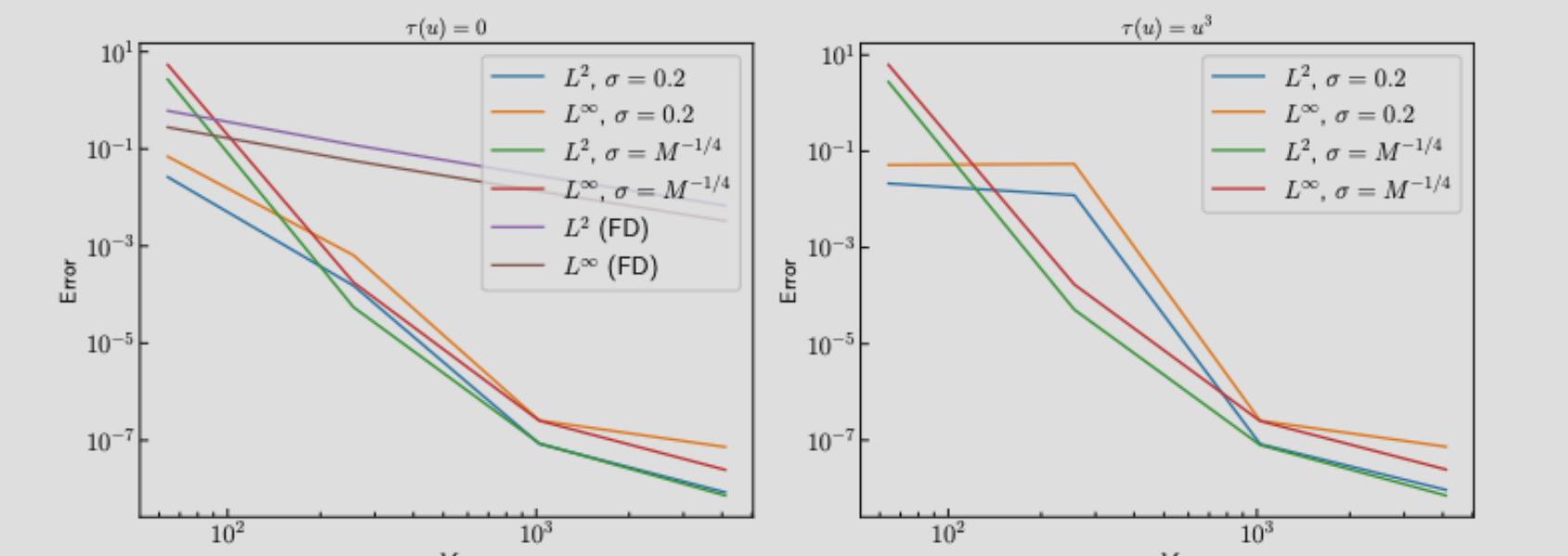
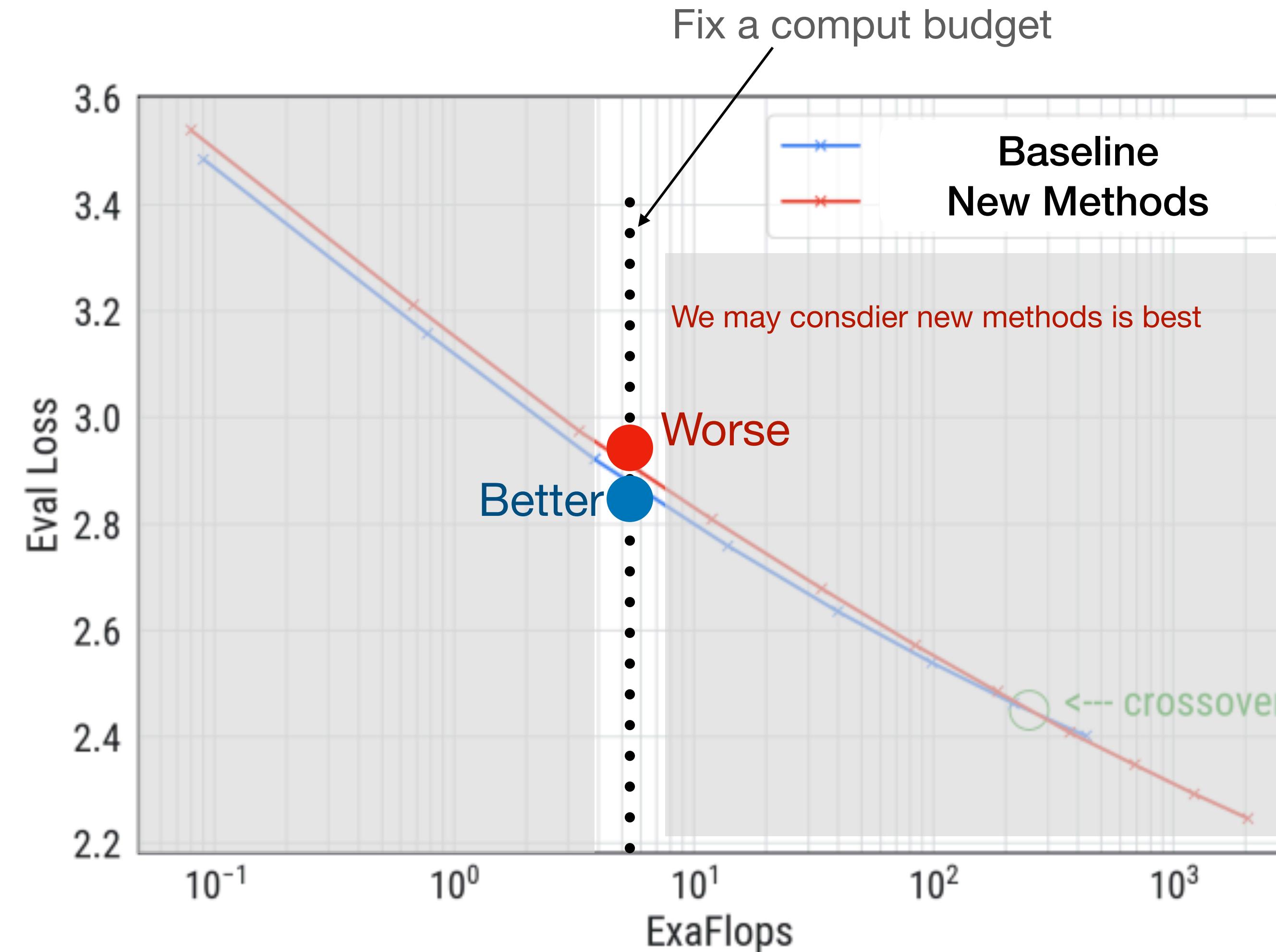


Table 9.3

Numerical error and convergence order for exact solution  $u = x^2(1-x)^2y^2(1-y)^2$  on triangular partitions.

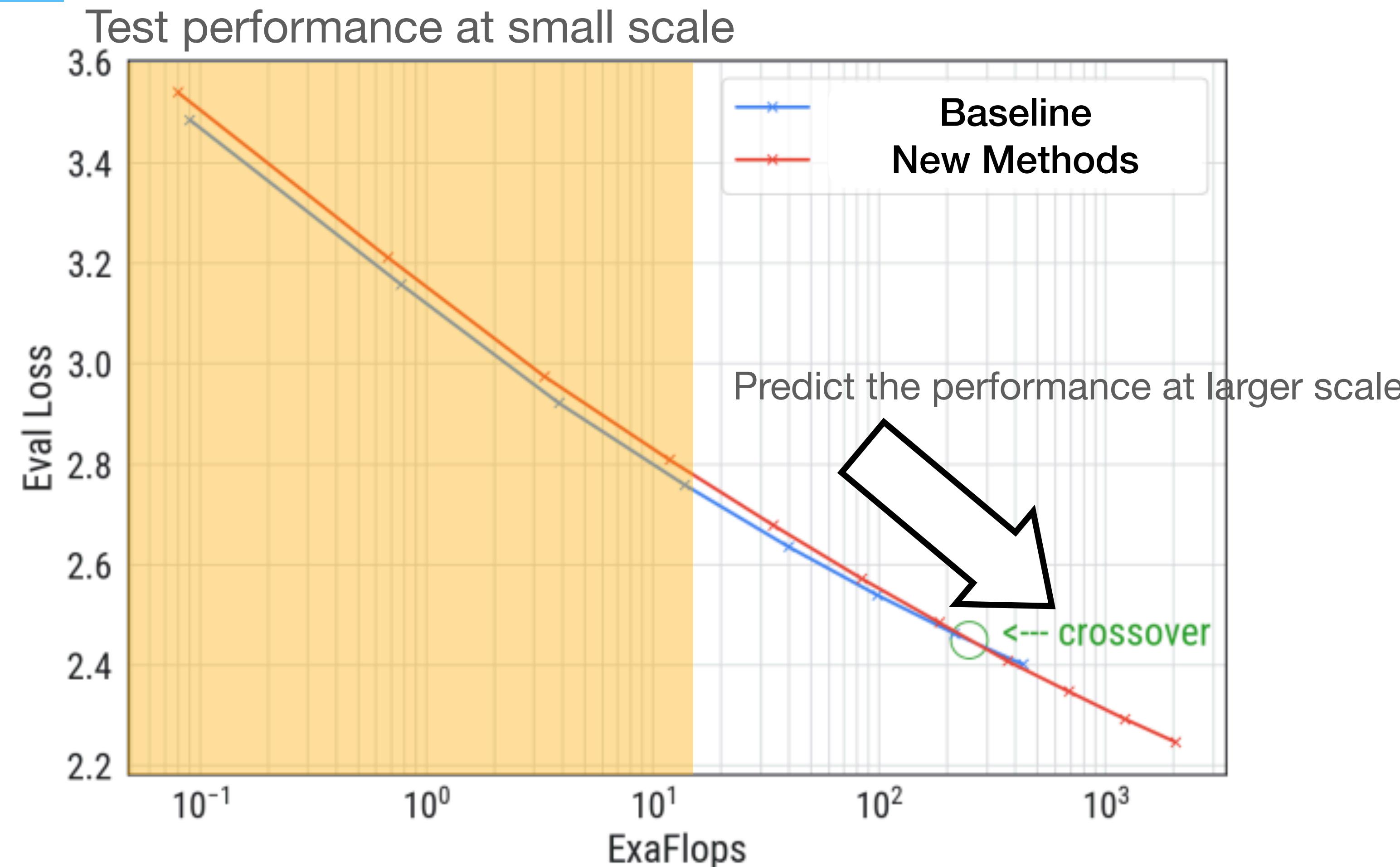
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5.0000e-01	0.08806	2.24	0.00942	
2.5000e-01	0.037013	1.25	0.00491	0.94
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1.5625e-02	2.096e-004	1.92	3.577e-004	1.51
7.8125e-03	5.401e-005	1.96	1.053e-004	1.76

# How does academia consider an algorithm to be good?

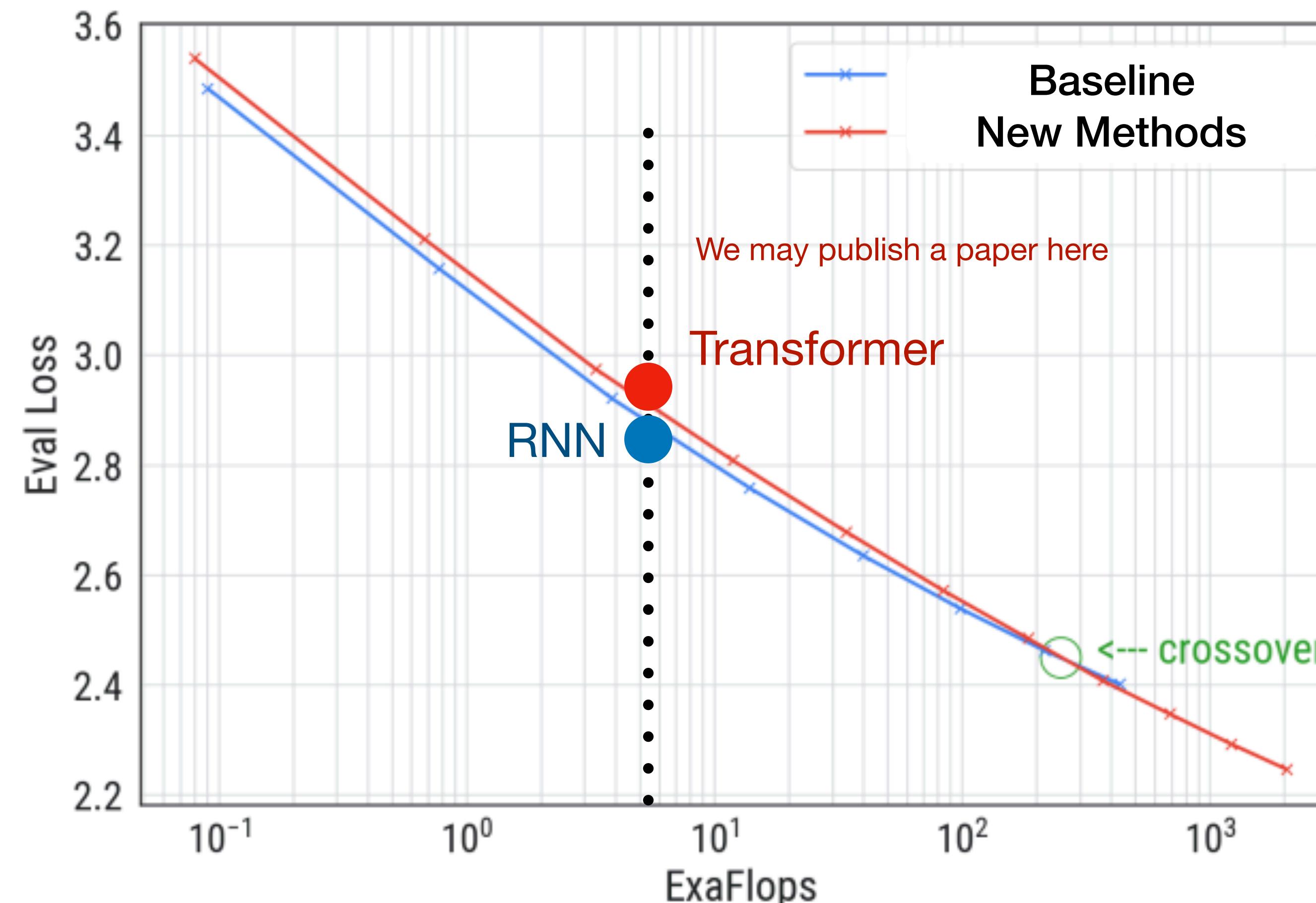


# How does industry consider an algorithm to be good?

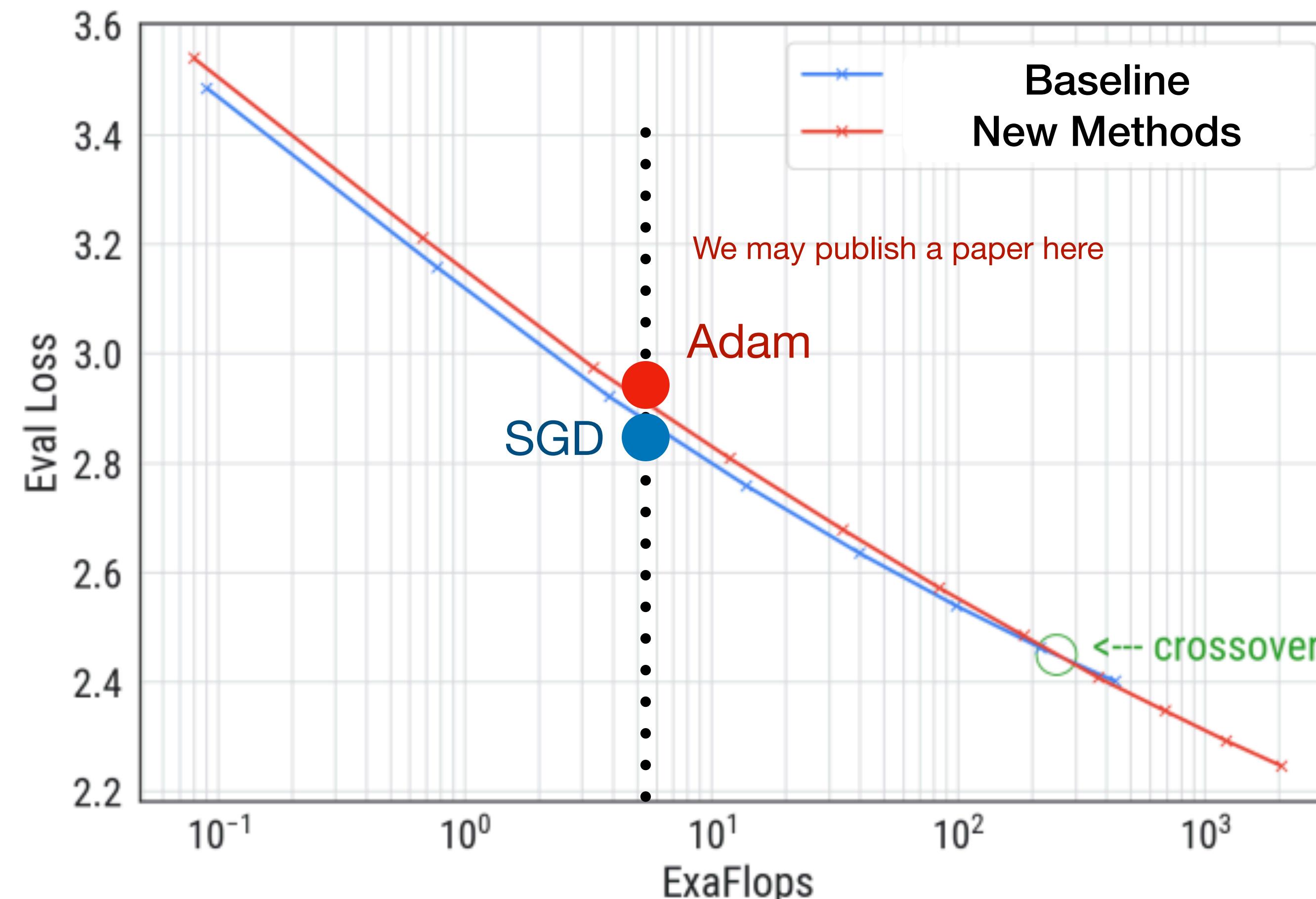
## Chinchilla Scaling Law



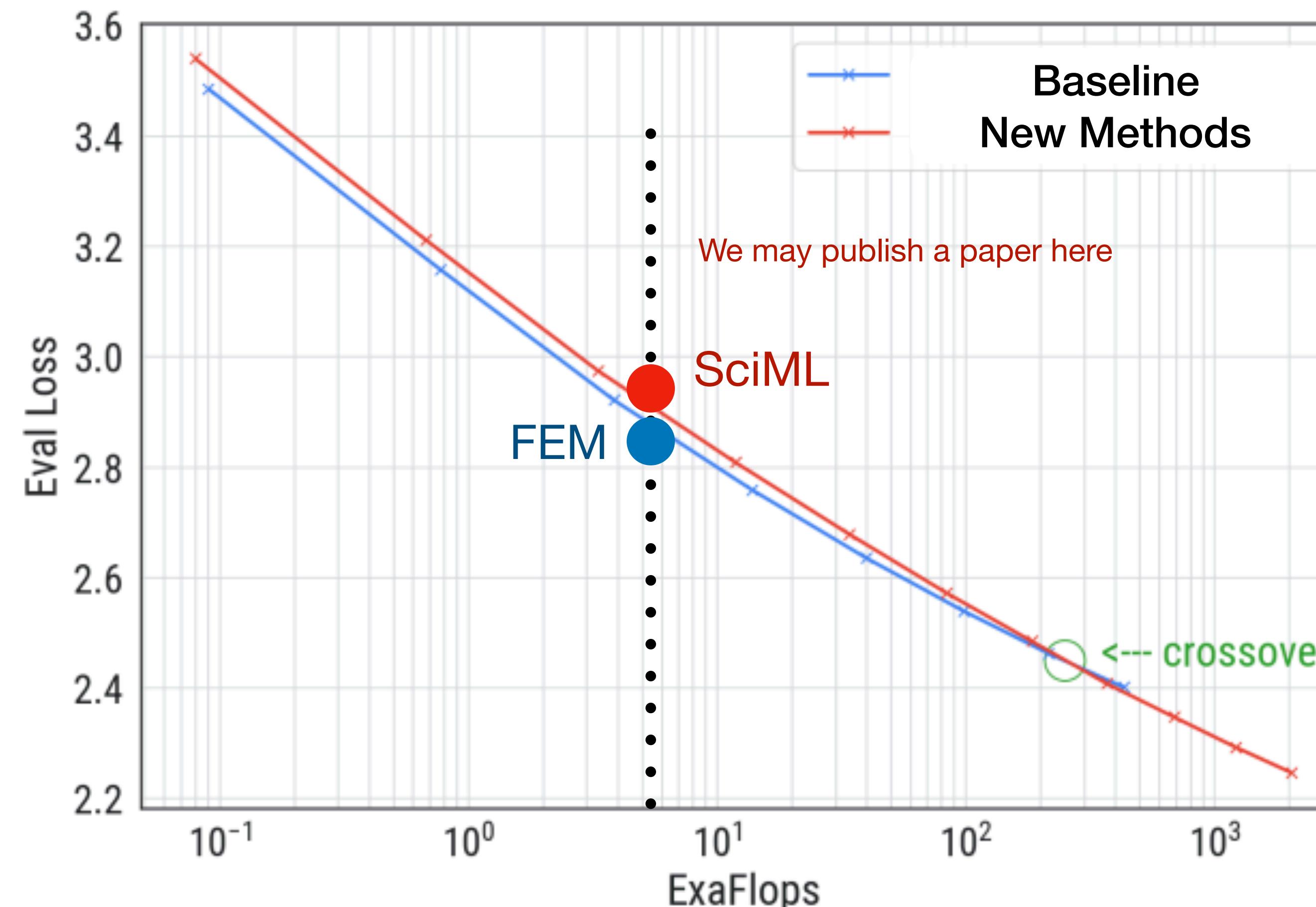
# Imagine what happens at $\infty$ Compute?



# Imagine what happens at $\infty$ Compute?



# Imagine what happens at $\infty$ Compute?



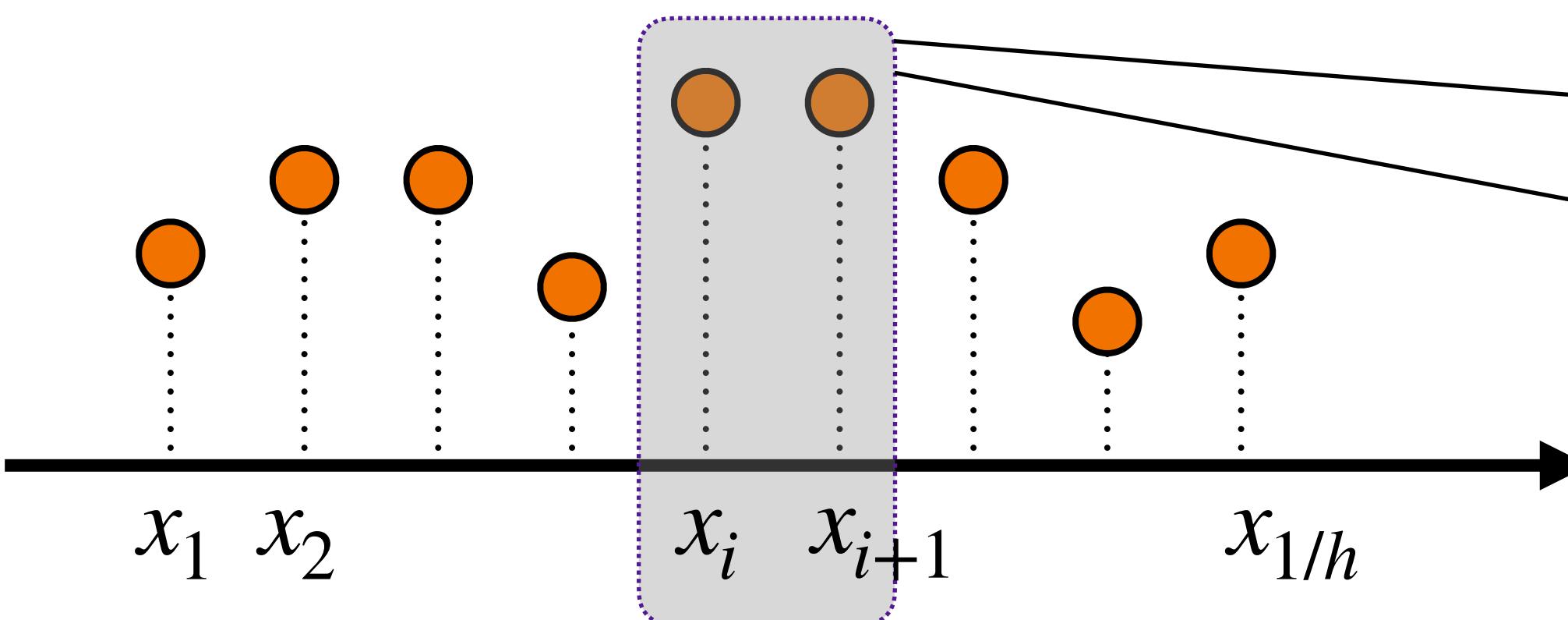
# Scaling at Training Time

# Is there an optimal scaling law?

## Limit 1: Informational limit

**Toy Example:** Let's assume we work with a function  $f$ ,  
We can evaluate the function at a grid point  $f(x_1), f(x_2), \dots, f(x_{1/h})$

What is the error of best possible guess of  $f$ ?



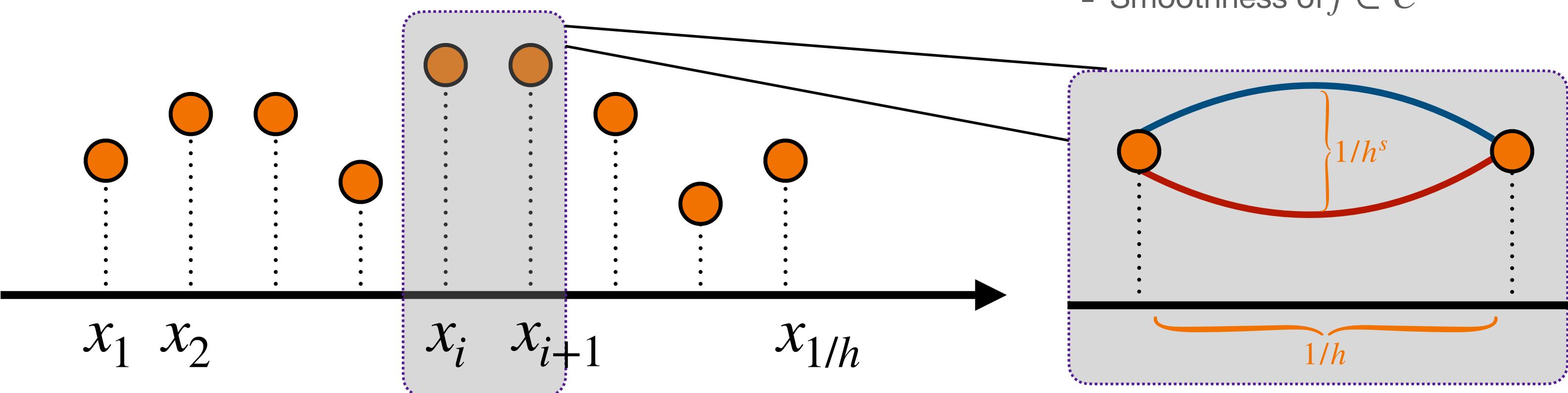
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What is the error of best possible guess of  $f$ ?

- Dimension of collocation points
- Smoothness of  $f \in C^s$

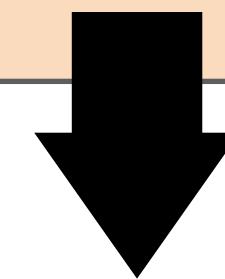


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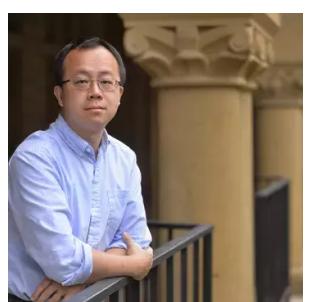
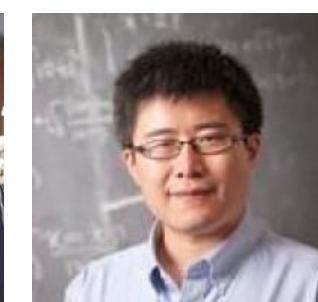


Extend to PDE problems?

**PDE Problem:**  $\Delta u = f$ , with collocation points  $f(x_1), \dots, f(x_{1/h})$

Information theoretically best  $f$  leads to the best  $u$

Machine learning for elliptic PDEs: Fast rate generalization bound, neural scaling law and minimax optimality ICLR 2022

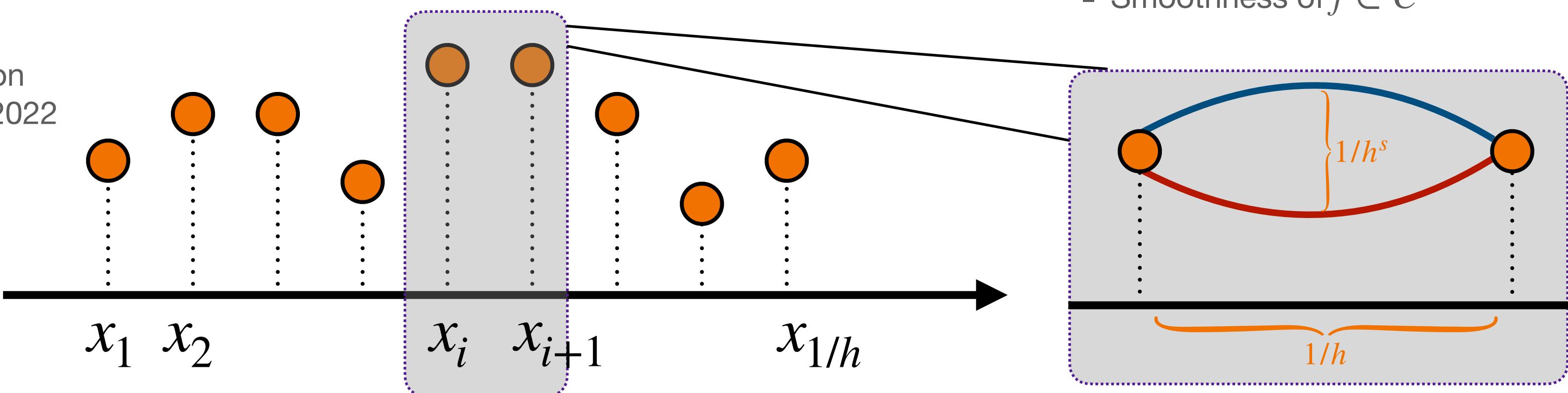


Haoxuan Chen, Jianfeng Lu, Lexing Ying, Jose Blanchet

With  $n$  observations  $(x_i, y_i = f(x_i) + \text{noise})_{i=1}^n$

No algorithm can better than  $O\left(n^{-\frac{2(s-t_1)}{d+2s-t_2}}\right)$

- we want to eval  $u \in W^s$  in  $W^{t_1}$
- It's a  $t_2$ -order PDE (much simplified)



- Dimension of collocation points
- Smoothness of  $f \in C^s$

# Information Limit for Scientific Computing

**PDE Problem:**  $\Delta u = f$ , with *random* collocation points  $f(x_1), \dots, f(x_n)$   
Information theoretically best  $f$  leads to the best  $u$

**Algorithm insight:** Integral by parts leads to suboptimal variance

**Eigenvalue Problem:**  $-\frac{1}{p} \nabla \cdot (p^2 \nabla u) = \lambda u,$

with collocation points  $x_1, \dots, x_n$  sample from  $p \in C^m$

Information theoretically best  $p$  leads to the best  $u$ ?

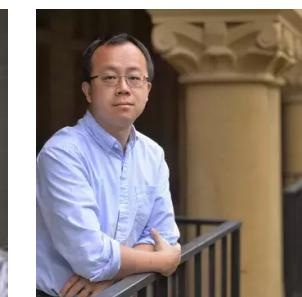
**Algorithm insight:** New Kernel Selection for Graph Laplacian  $\int K(u)u^s ds = 0$

**Quadrature Rule:**  $\int_{[0,1]^d} f(u)du, f \in C^m$ , with collocation points  $f(x_1), \dots, f(x_{1/h})$

Later today

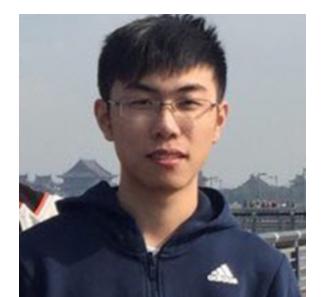
**Algorithm insight:** Quadrature rule+MC is better than Quadrature rule/MC

Machine learning for elliptic PDEs: Fast rate generalization bound, neural scaling law and minimax optimality ICLR 2022



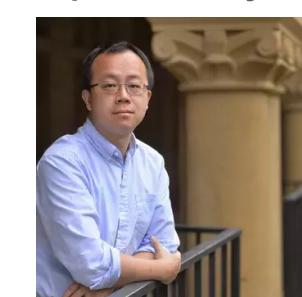
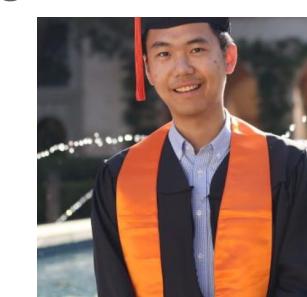
Haoxuan Chen, Jianfeng Lu, Lexing Ying, Jose Blanchet

Optimal Spectral Convergence of High-Order Graph Laplacians under Smooth Densities ([arXiv soon](#))



Weizhong Wang, Ruiyi Yang

When can a regression-adjusted control variate help? Rare events, Sobolev embedding, and minimax optimality Neurips 2023



Haoxuan Chen, Lexing Ying, Jose Blanchet

# Information Limit for Scientific Computing

**Linear Operator Learning:** recover operator  $\mathcal{A}$  using  $(f_1, \mathcal{A}f_1), \dots (f_n, \mathcal{A}f_n)$

Minimax optimal kernel operator learning via multilevel training  
ICLR 2023 **Spotlight**

**Algorithm insight:** learning an Infinite-dimensional operator is different from learning finite finite-dimensional matrix. It naturally need multiscale regularization on different spectral.

Similar as MLMC



Jikai Jin, Jose Blanchet, Lexing Ying

**Solve PDE at a single point :**  $\Delta u = f$ , with *designed* collocation points  $f(x_1), \dots, f(x_n)$

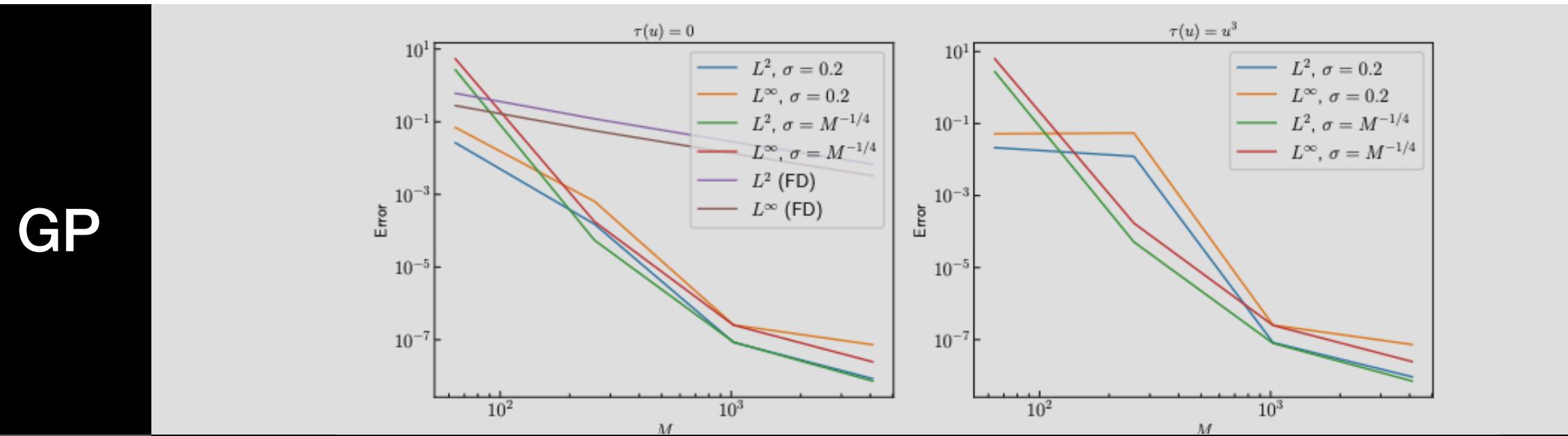
Aim: recover  $u(x)$

**Algorithm insight:** solving a PDE at a single point converges faster than approximating the PDE solution over the entire domain

Later today

# Is there an optimal scaling law?

## Limit 1: Computational (Optimization) limit



**Table 9.3**  
Numerical error and convergence order for exact solution  $u = x^2(1-x)^2y^2(1-y)^2$  on triangular partitions.

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FEM

PINN

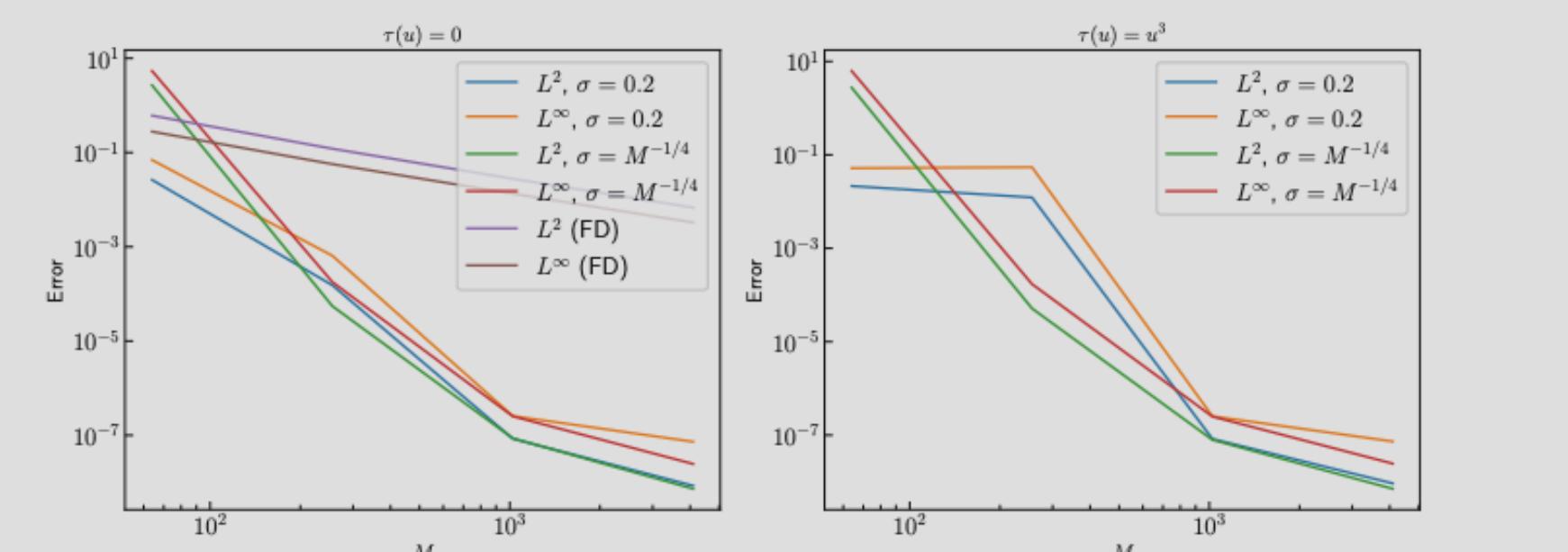
A. There is not a scaling law for NN that can't be optimized to high precision

B. They don't have enough GPUs

# Is there an optimal scaling law?

## Limit 1: Computational (Optimization) limit

GP



FEM

Table 9.3 Numerical error and convergence order for exact solution $u = x^2(1-x)^2y^2(1-y)^2$ on triangular partitions.				
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PINN



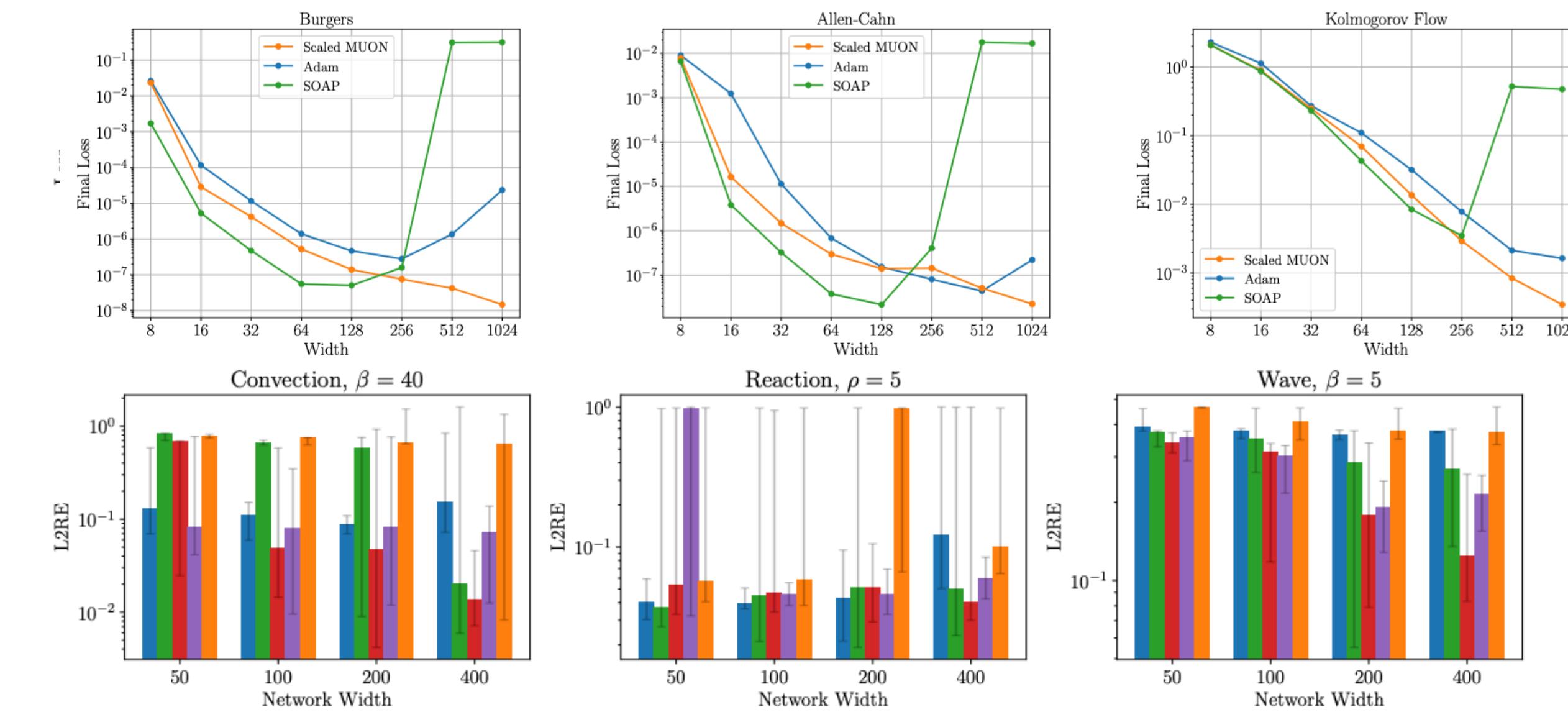
$$\text{Loss} = \boxed{\text{Approximation Error} + \text{Generalization/MC Error}} + \boxed{\text{Optimization Error}}$$

Provable optimal with global optimization

Larger networks  
are harder to optimize !

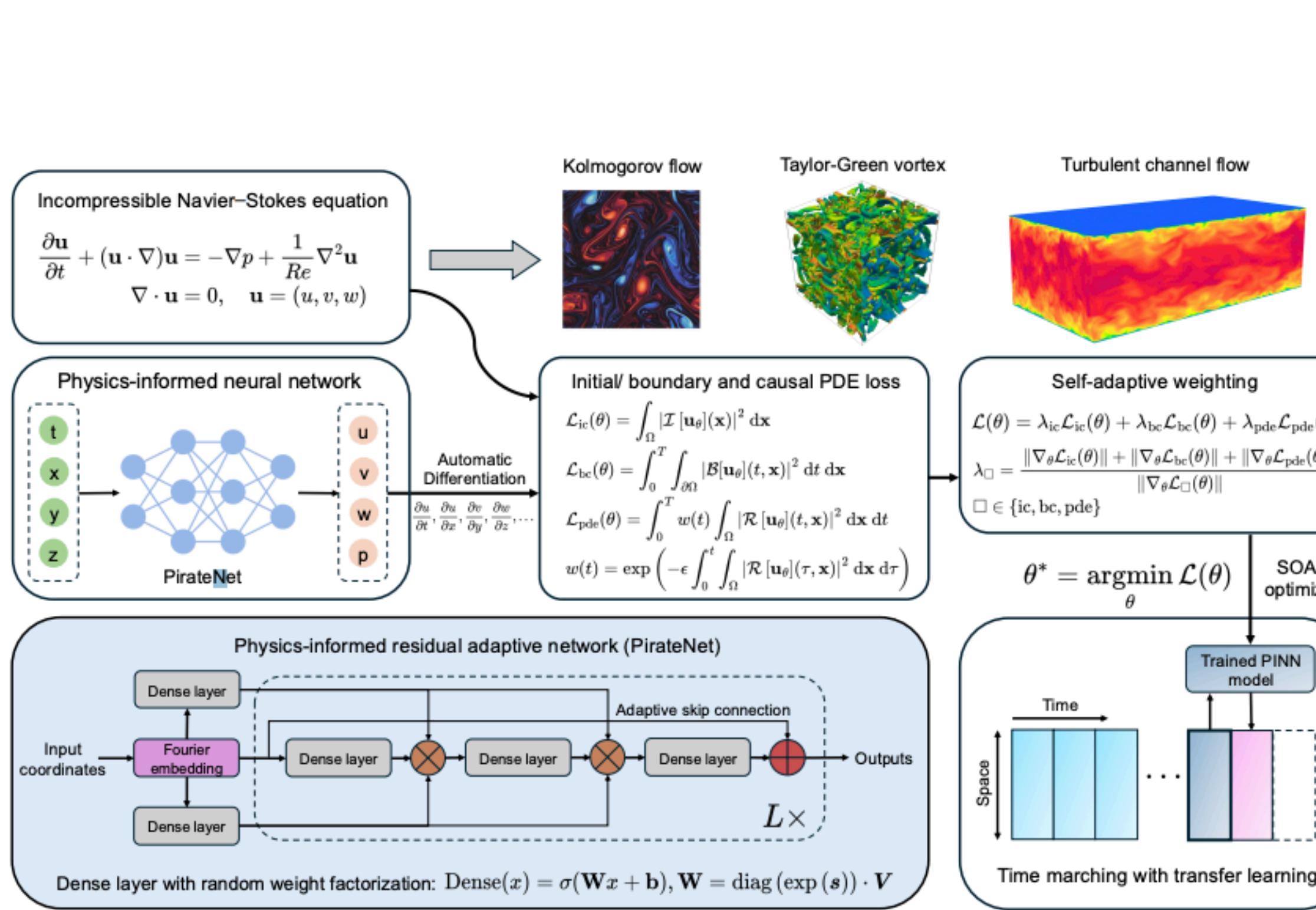


Only thing can't scale!

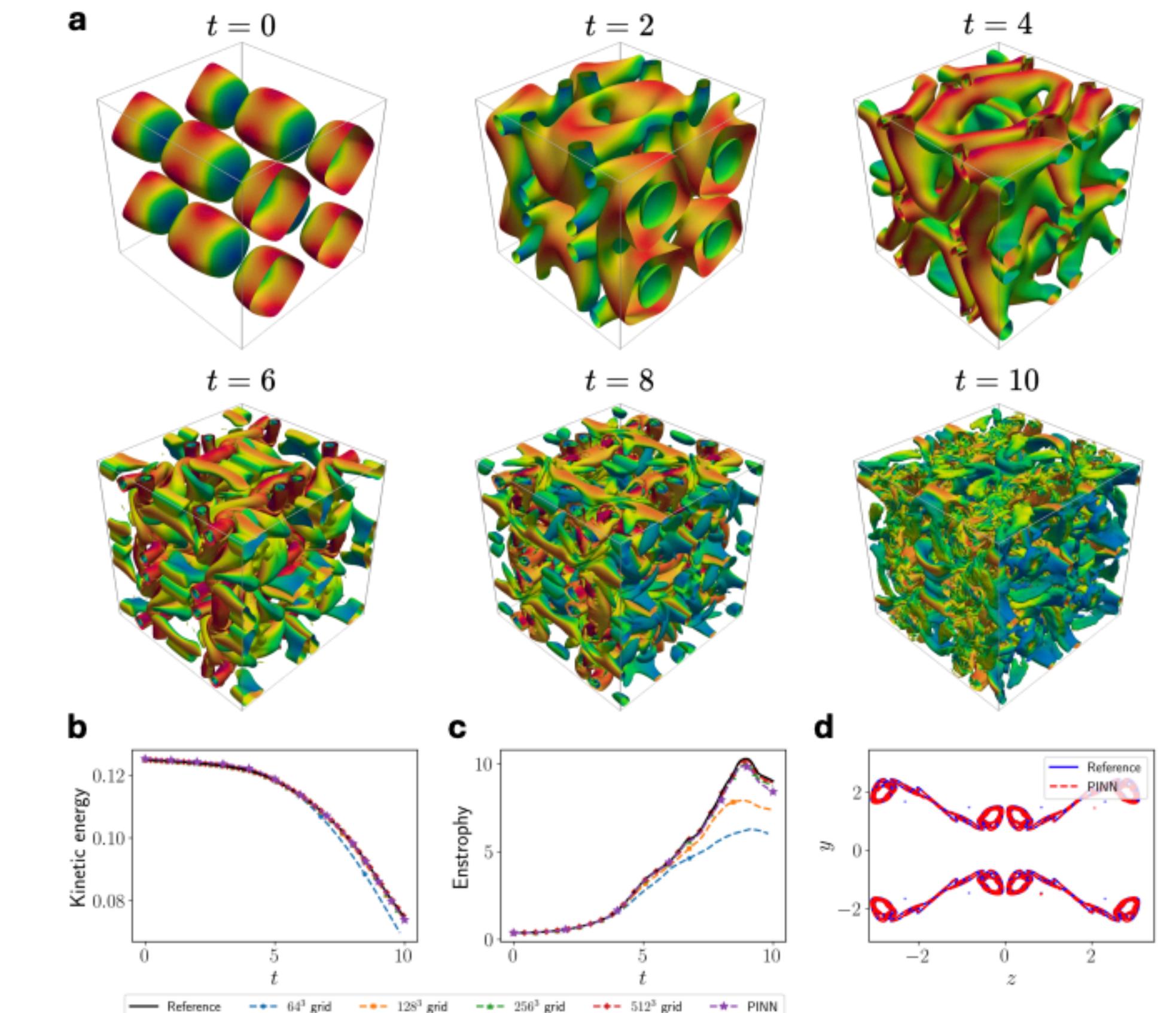


# Power of Scaling PINN

comparable to 8-th order finite difference on  $256 \times 256 \times 256$  with  $\Delta t = 10^{-3}$   
 7.45 hour on a single NVIDIA H200 GPU



Key Component: SOAP Optimizer



**Figure 3.** Taylor-Green Vortex ( $Re=1600$ ). (a) Evolution of the iso-surfaces of the Q-criterion ( $Q = 0.1$ ) at different time snapshots, predicted by PINNs and colored by the non-dimensional velocity magnitude. (b–c) Temporal evolution of spatially averaged kinetic energy and enstrophy, comparing PINN predictions against a pseudo-spectral DNS (resolution  $512^3$ ) and 8th-order finite difference solvers at various resolutions ( $64^3$ – $512^3$ ). The PINN achieves accuracy comparable to high-order solvers at moderate resolution and captures key dynamical features of the flow. (d) Comparison of the iso-contours of the dimensionless vorticity norm on the periodic face  $x = -\pi$  at  $t = 8$ .

# Optimizers Today

## Approximate Gauss-Newton Methods

K-FAC (tensor approximation)

## Approximate Newton Methods

Old Days: BFGS, L-BFGS,

Recently: Kron (low rank approximation+online linear regression)

## Approximate Adagrad

Adam (diag approximation)

Shampoo (tensor approximation)

SOAP (Adam in spectral space)

One-side shampoo ....

Today

## Steepest Descent in New Norm

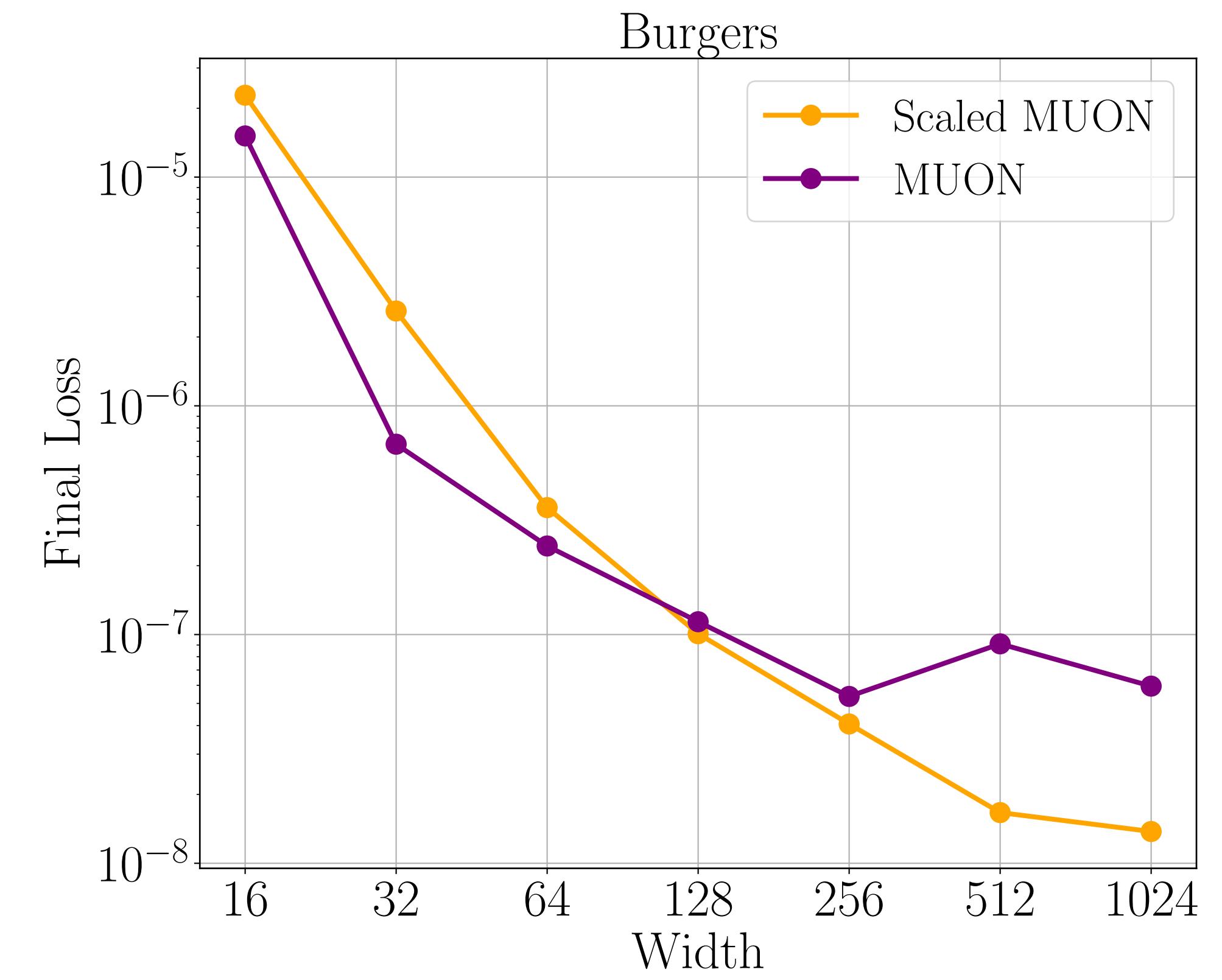
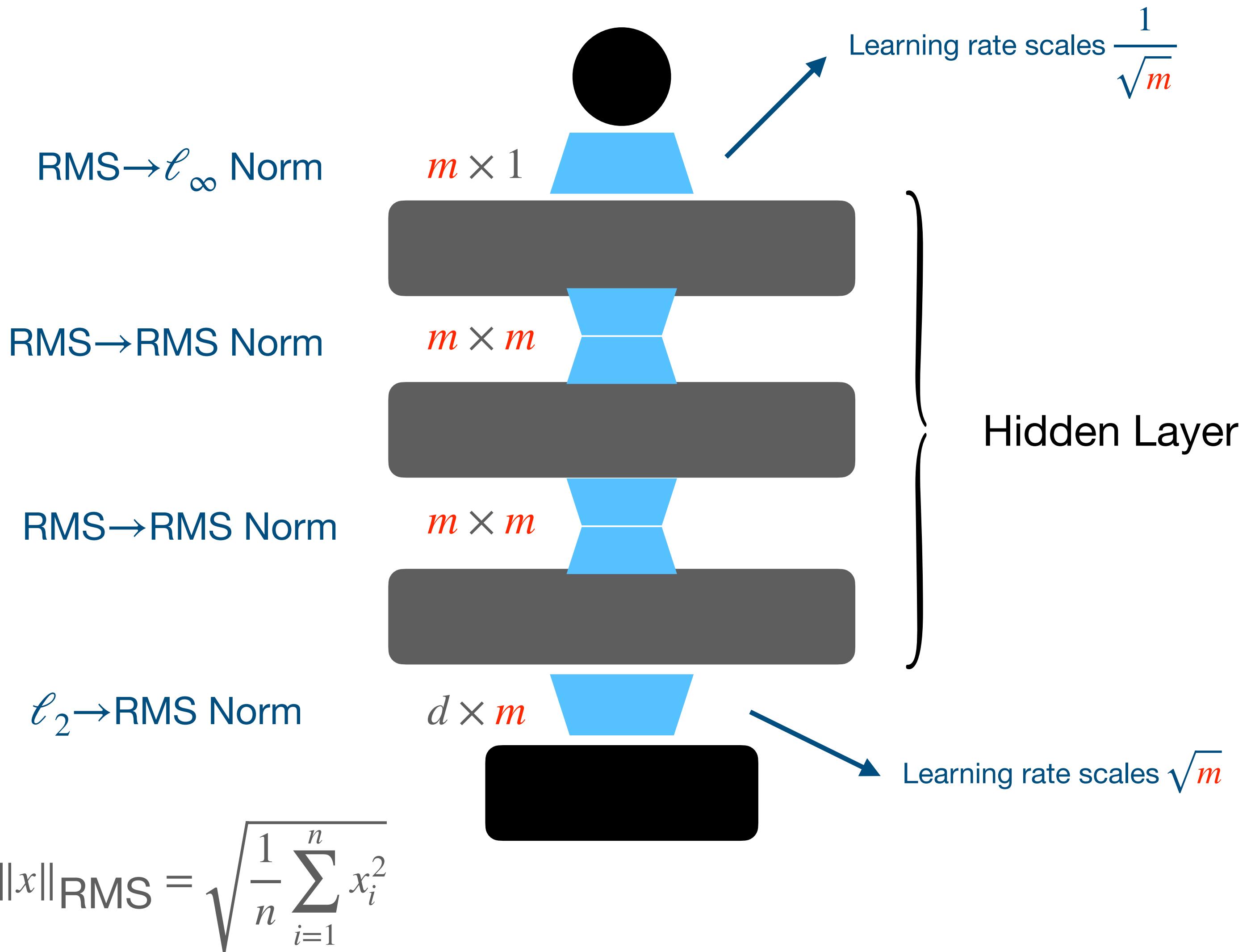
Maddison C J, Paulin D, Teh Y W, et al. Dual space preconditioning for gradient descent. SIAM Journal on Optimization, 2021

# Steepest Descent in Different Norms

Update Direction:  $\arg \max_X \langle G, X \rangle + \lambda \|G\|_?$

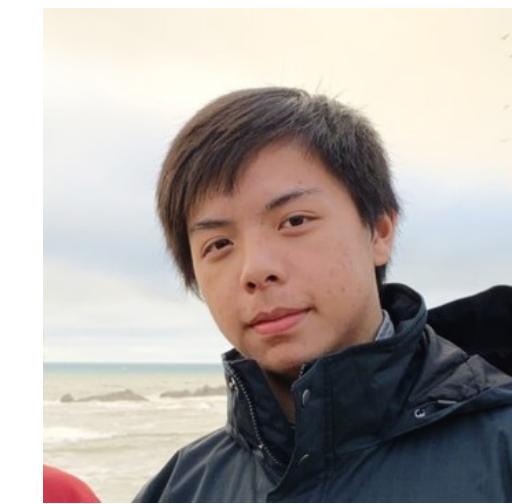
- SignSGD:  $x_{t+1} = x_t - \lambda \text{Sign}(\nabla f(x_t)), \|G\|_? = \|G\|_\infty$
- MUON:  $x_{t+1} = x_t - \lambda \text{MatrixSign}(\nabla f(x_t)), \|G\|_? = \|G\|_{\text{op}}$ 
  - Where  $\text{MatrixSign}(U\Sigma V^\top) = UV^\top$
  - MatrixSign can be approximated by Newton-Schulz  $X_{k+1} = \frac{1}{2}X_k(3I - X_k^\top X_k)$

# The Norm We Select

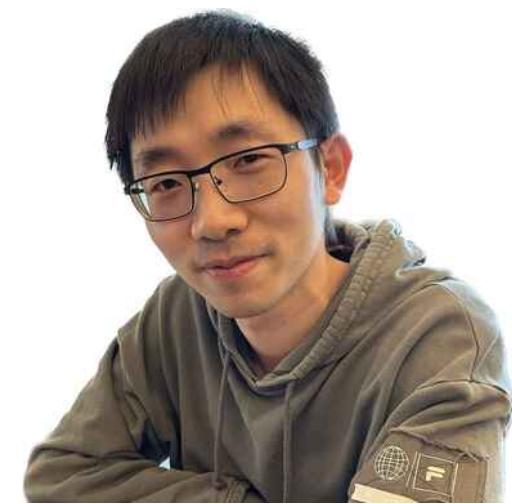


# AIM of our paper

## A Numerical Scaling Law for PINN



Jasen Lai (UF)

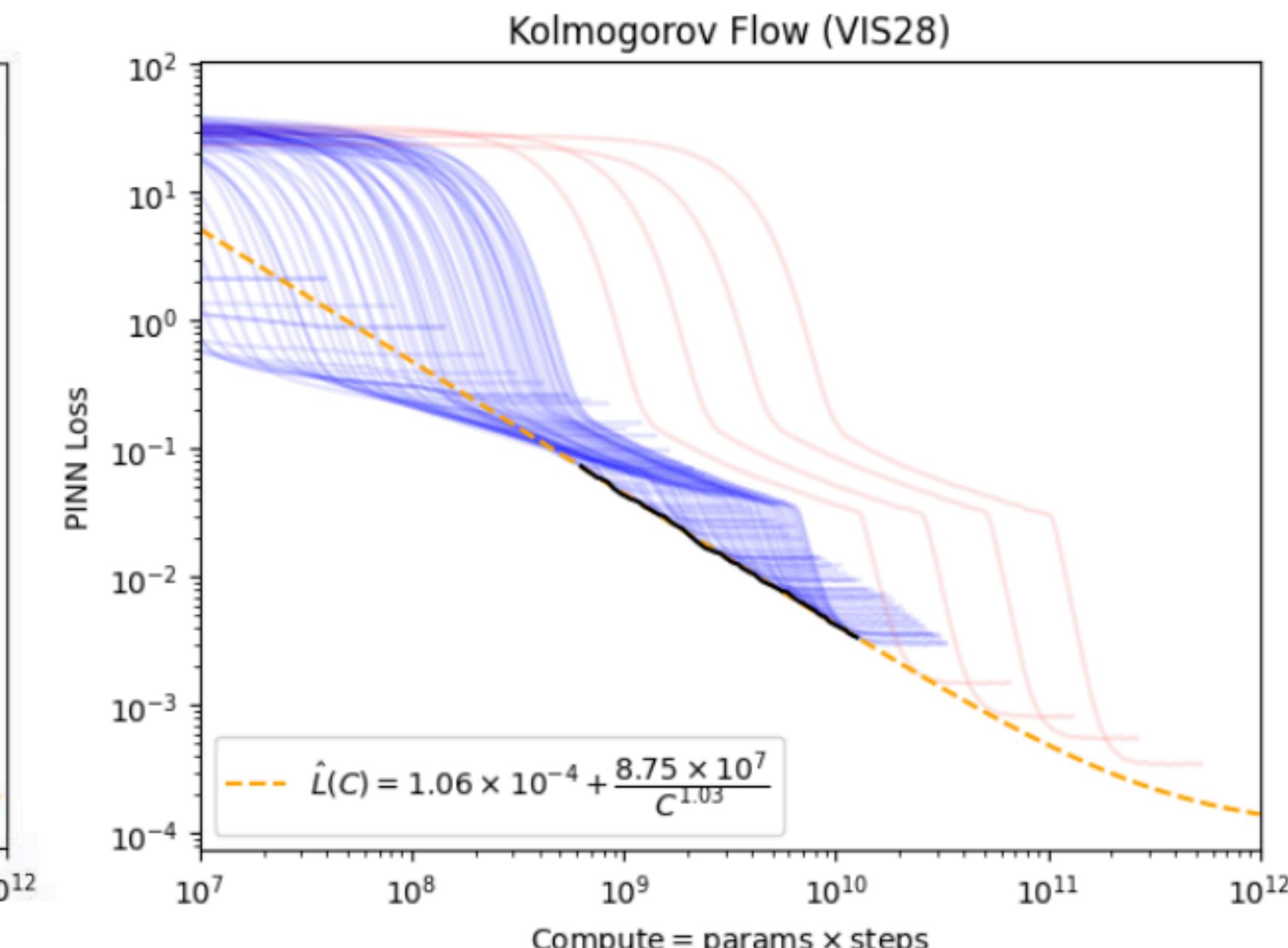
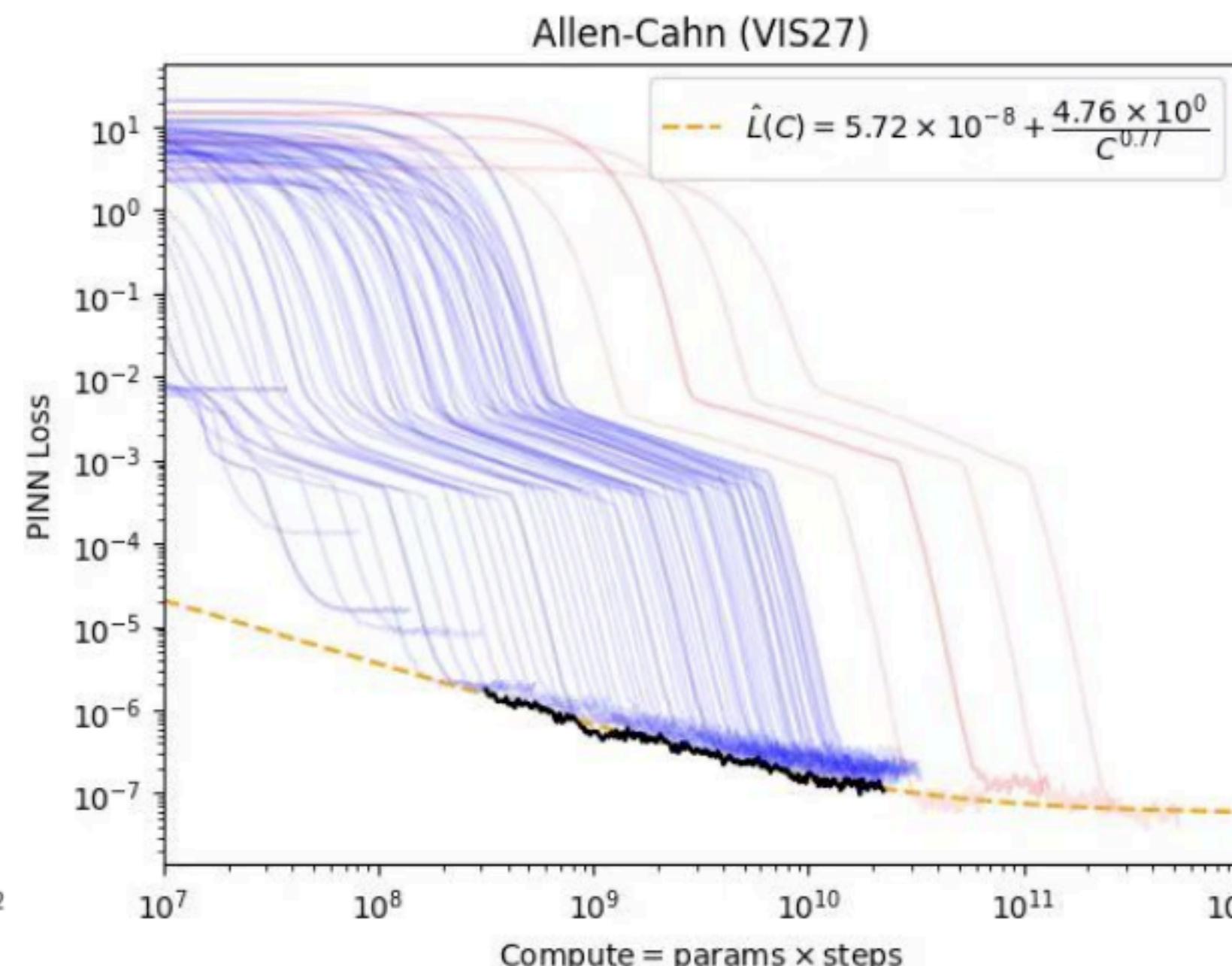
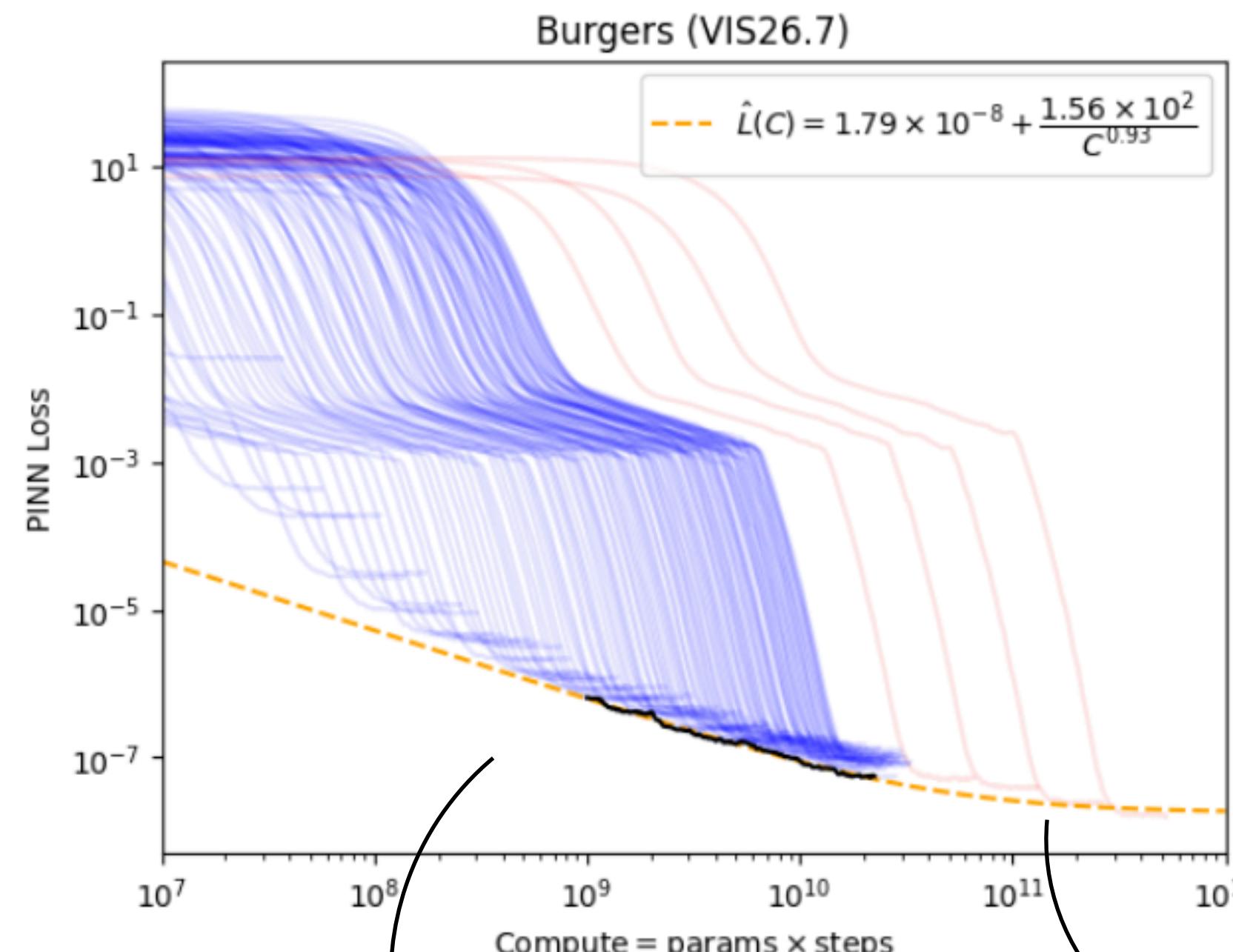


Sifan Wang (Yale)



Chunmei Wang (UF)

All Equation 2 dim in space and 1 dim in time



We can predict the behaviour of larger networks

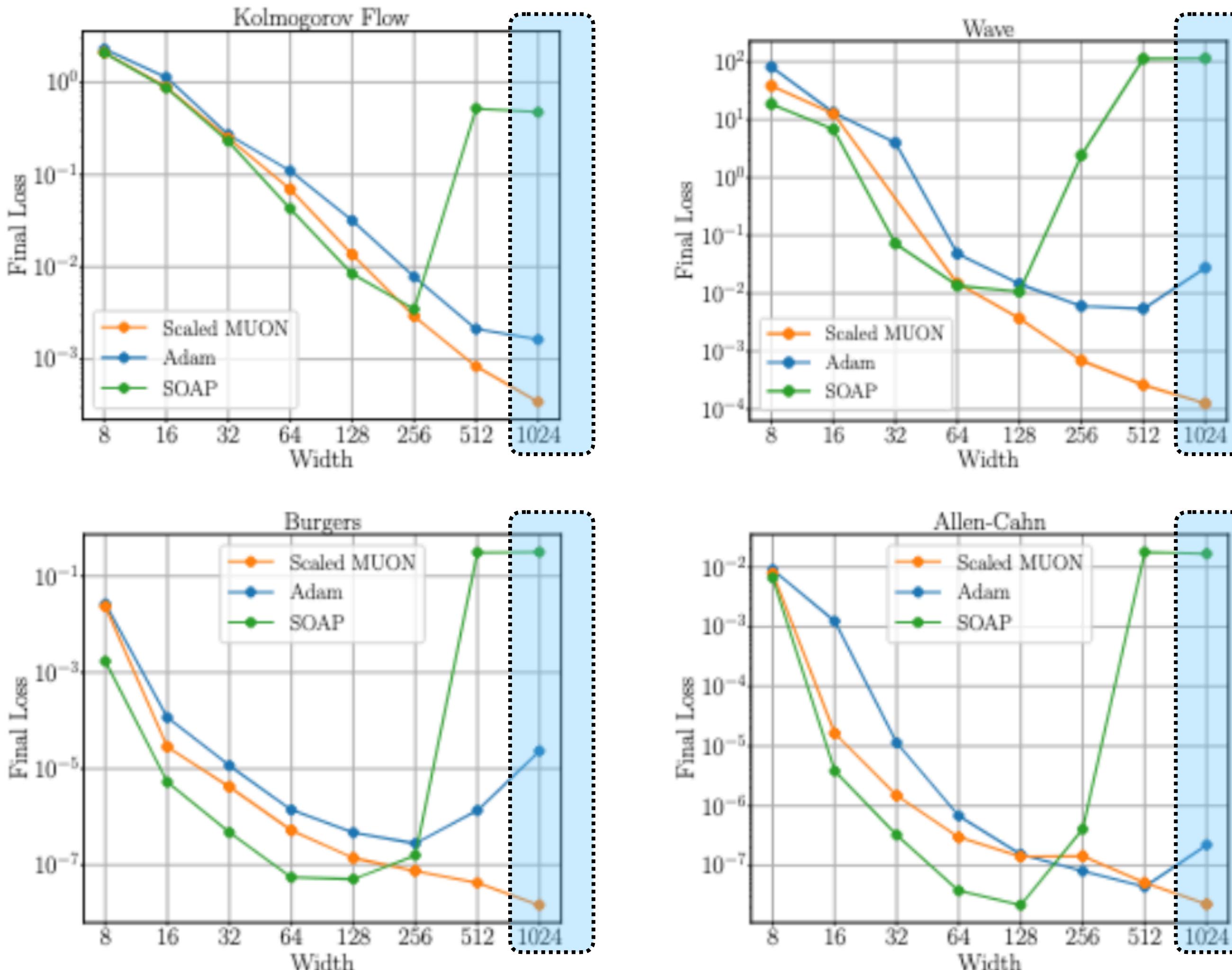
Error  $\propto 1/\sqrt{\text{Compute}}$

Different line means different widths

Use small scale to estimate the scaling law

Key Component: MUON Optimizer

# Sclae leads to better results



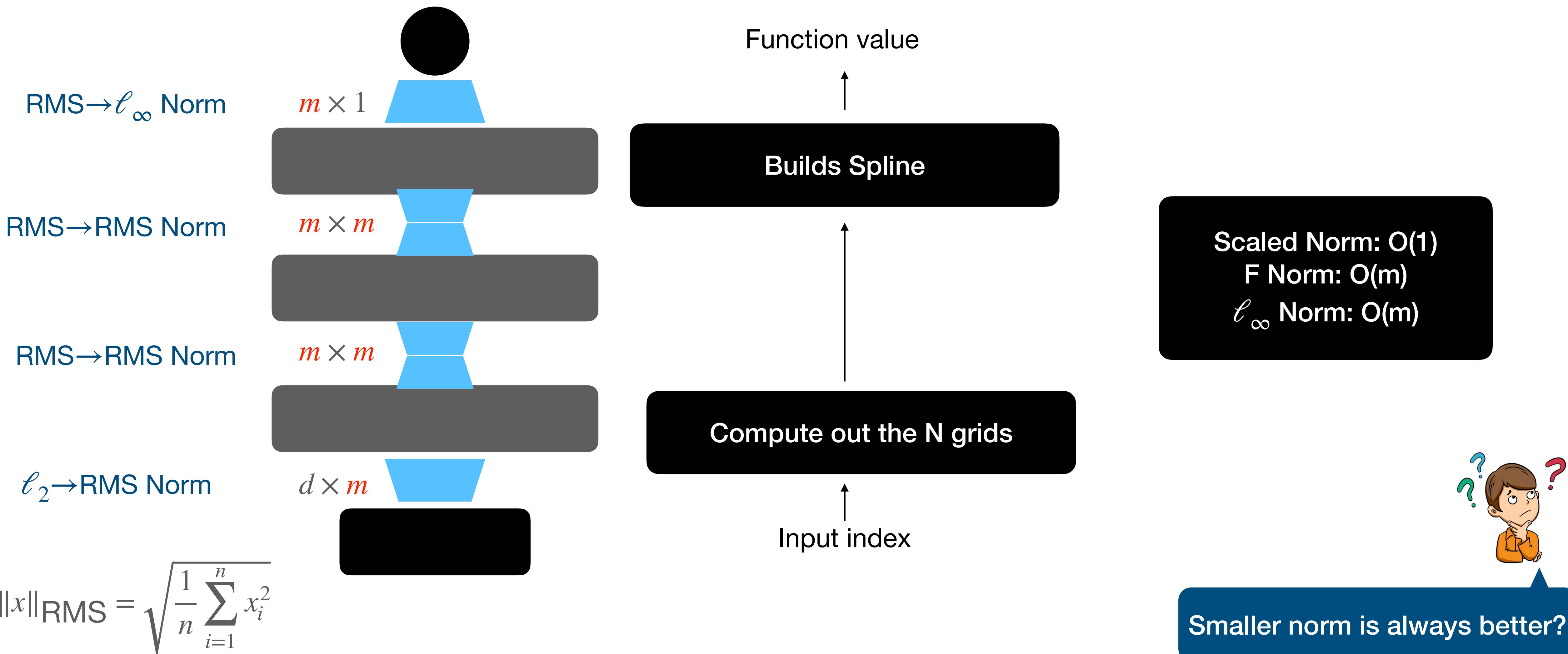
## Method

- Vanilla PINN (Raissi et al., 2019)
- Fourier PINNs (Wang et al., 2021)
- FBPINNs (Moseley et al., 2023)
- SPINN (Cho et al., 2023)
- Causal PINNs (Wang et al., 2024b)
- SA-PINNs (McClenny & Braga-Neto, 2023)
- RBA-PINNs (Anagnostopoulos et al., 2023)
- Curriculum training (Krishnapriyan et al., 2021)
- Natural gradient descent Müller & Zeinhofer (2023); Chen et al. (2024)
- SSBroyden (Urbán et al., 2025; Kiyani et al., 2025)
- SOAP (Wang et al., 2025)

Width	Depth
20–40	5–8
128–256	3–5
16–64	2–5
32–256	3–4
128–256	3–5
50–128	4–6
128–256	4–6
50	4
20–40	1–3
20–40	2–6
256	6–12

Table 1: Representative PINN methods and typical network architectures (width = neurons per hidden layer, depth = number of hidden layers). Exact sizes may vary per problem; ranges indicate commonly reported configurations.

# The Norm is Good for Approximation



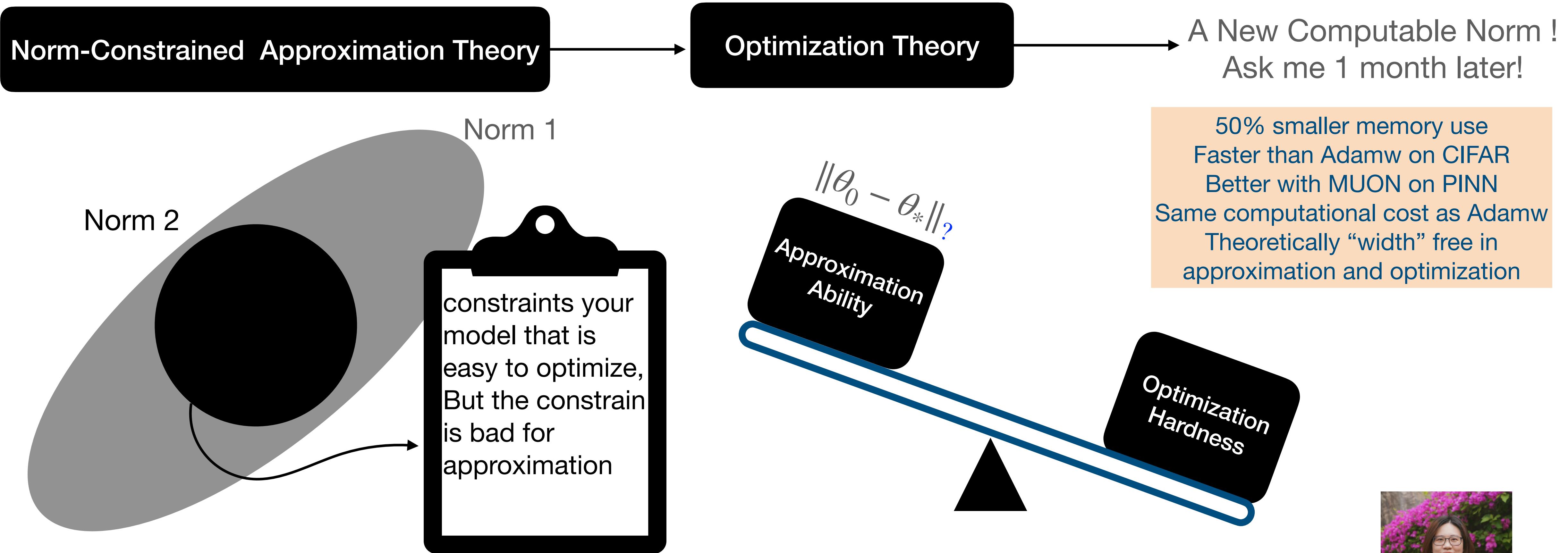
# Trade-off: Approximation vs Optimization

- Optimization Theory:
  - If we need Steepest Descent in  $\|\cdot\|_?$ , we need relative smoothness
$$\|f(X) - f(Y) - \nabla f(Y)(X - Y)\| \leq L \|D_h(X) - D_h(Y) - \nabla D_h(Y)(X - Y)\|$$



Larger norm is always better? Larger norm  $\rightarrow$  better relative smoothness

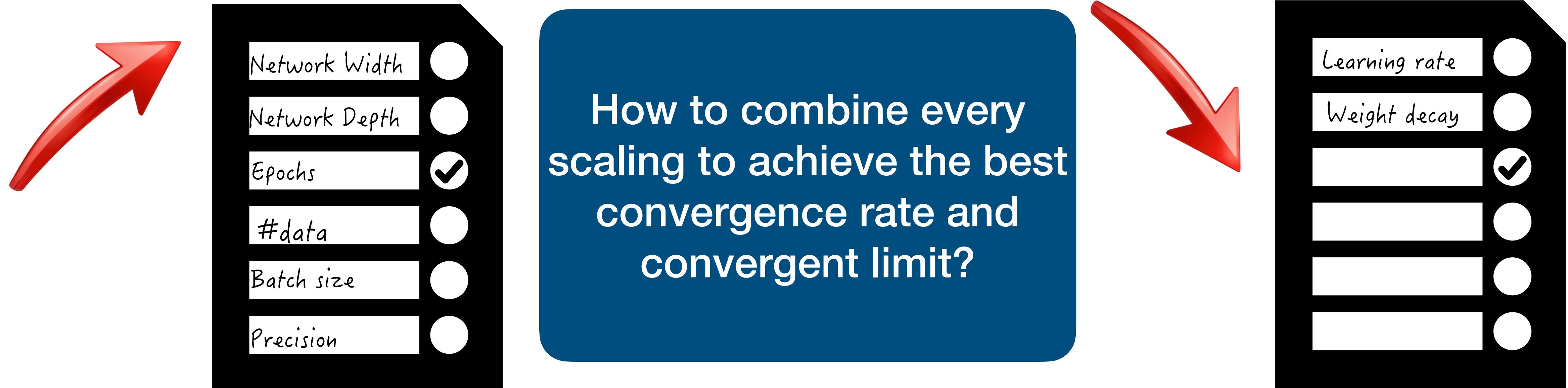
# Optimization and approximation Trade-off



Jiajin Li (UBC)

# Tons of chances and the unreasonable effectiveness of mathematics

Think in a limiting way: what would happen if we had  $\infty$  compute



**Scaling learning rate schleuder:** Schaipp F, Hägele A, Taylor A, et al. The surprising agreement between convex optimization theory and learning-rate scheduling for large model training. arXiv:2501.18965

**Scaling Weight Decay achieves 17.5x more data efficiency:** Kim K, Kotha S, Liang P, et al. Pre-training under infinite compute. arXiv:2509.14786, 2025.

**Training precision:** Kumar T, Ankner Z, Spector B F, et al. Scaling laws for precision. arXiv preprint arXiv:2411.04330

**Scaling Depth:** Dey N, Zhang B C, Noci L, et al. Don't be lazy: CompleteP enables compute-efficient deep transformers arXiv:2505.01618

**Scaling Batch size:** Bergsma S, Dey N, Gosal G, et al. Power lines: Scaling laws for weight decay and batch size in llm pre-training. arXiv preprint arXiv:2505.13738, 2025.

# **Scaling at Inference Time**

# Consider How you use ChatGPT...

What is the most efficient route from Times Square to Chelsea Market that minimizes walking?

## Option 1: Subway

1. **Walk to a Nearby Subway Entrance:** Head to the Times Sq–42nd Street station.
2. **Board the E Train:** Catch an E train heading downtown (toward World Trade Center).
3. **Ride to 8th Avenue–14th Street Station:** Get off at this station (roughly 4 stops).
4. **Walk to Chelsea Market:** Exit the station and walk east on 14th Street for a few blocks until you reach Chelsea Market at 75 9th Avenue.



double-check  
with a map

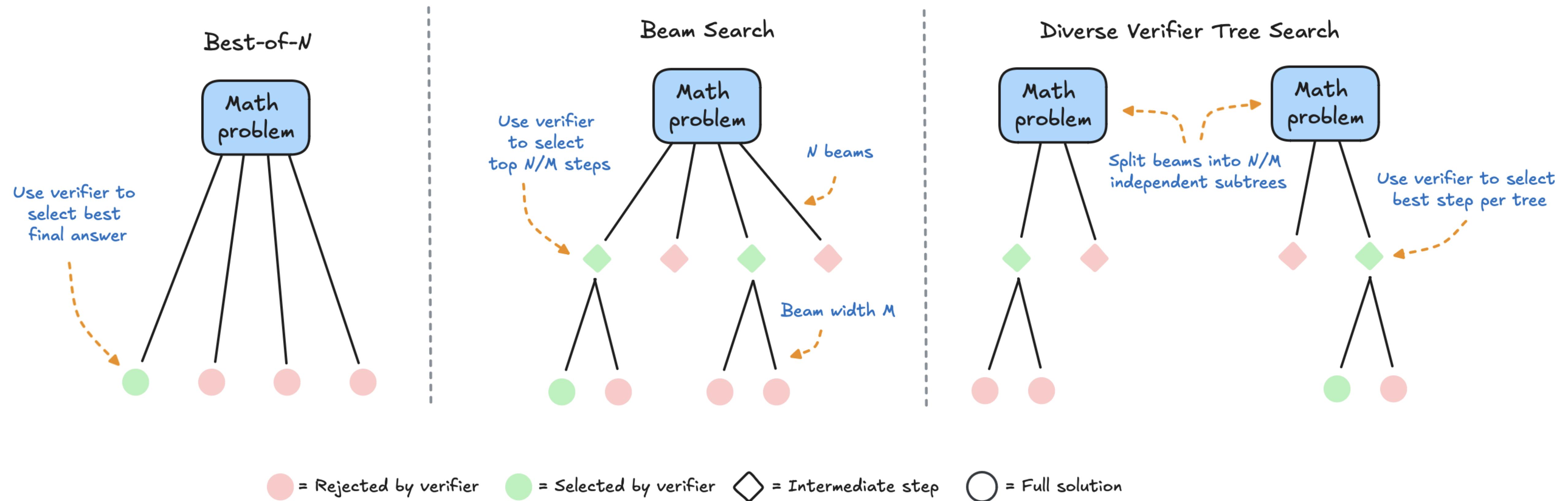
Port Authority

2 stops for A  
3 stops for C/E

1. **At Times Square:** Enter the Times Square–42nd Street station.
2. **Board the 1 Train:** Hop on a downtown 1 train (the red line).
3. **Ride to 14th Street:** Stay on until you reach the 14th Street station.
4. **Exit Appropriately:** Use the exit that leads toward 9th Avenue—this drop-off point is just a short walk from Chelsea Market (located at 75 9th Ave).



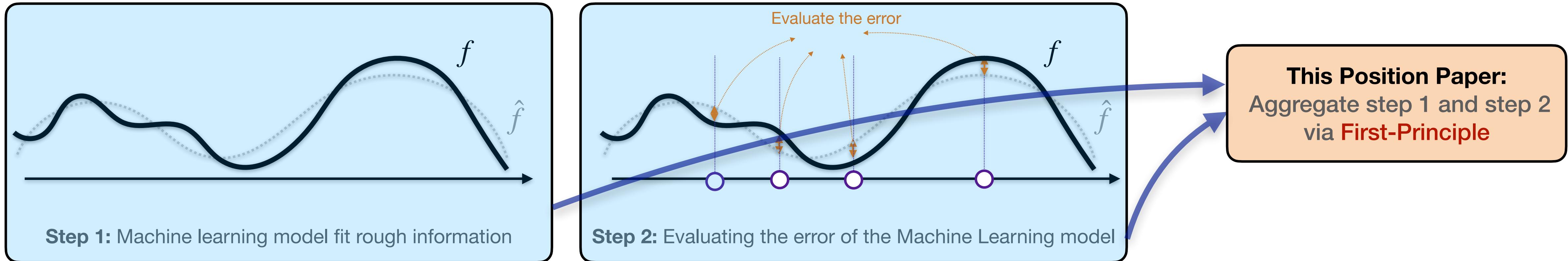
# Inference Time Computing in LLM



# How can we perform Inference-Time Scaling for Scientific Machine Learning?

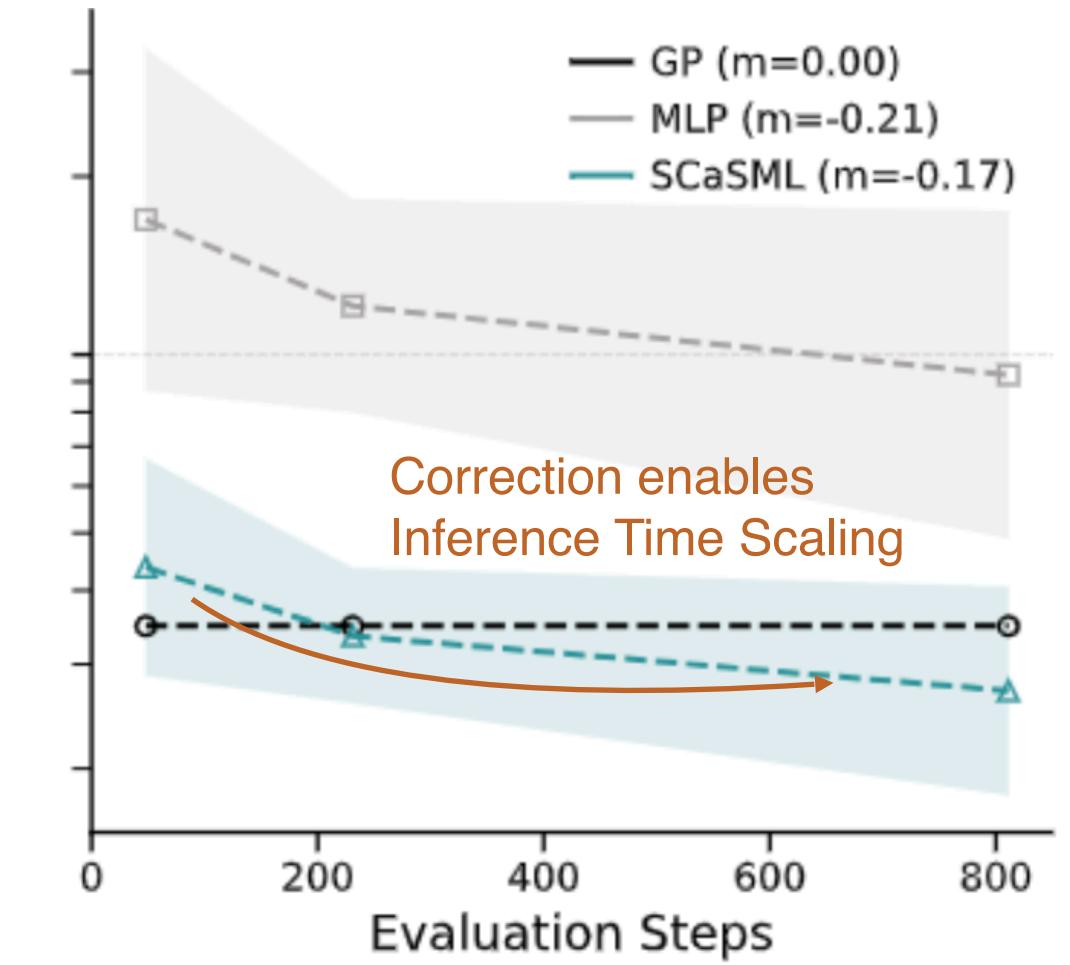
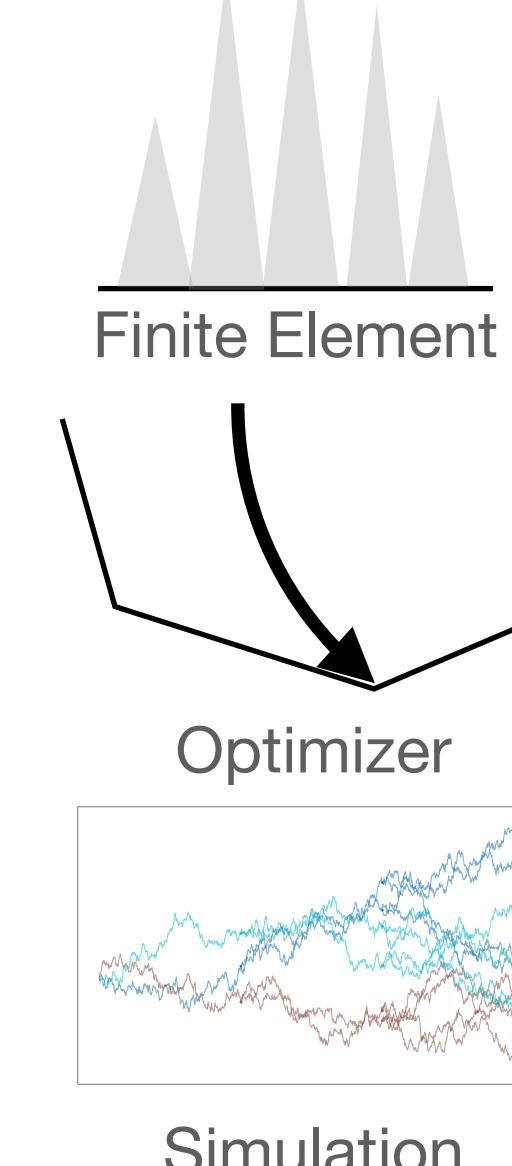
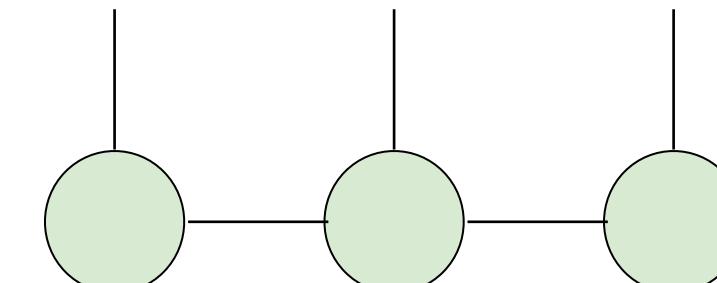
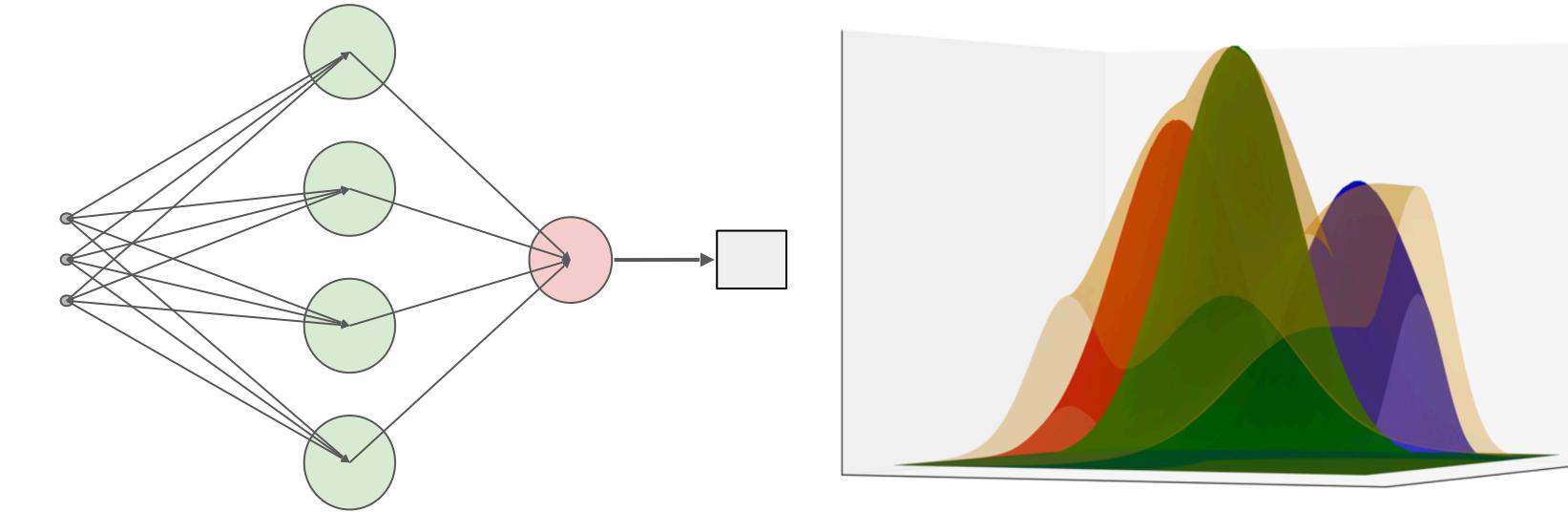
With trustworthy guarantee

# Physics-Informed Inference Time Scaling



## Step 2. Correct with a Trustworthy Solver

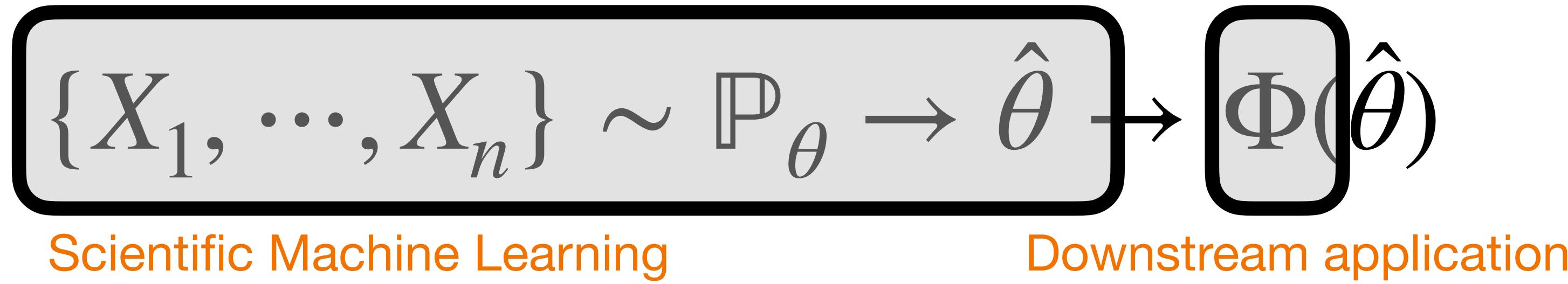
### Step 1. Train a Surrogate (ML) Model



# The 101 Example



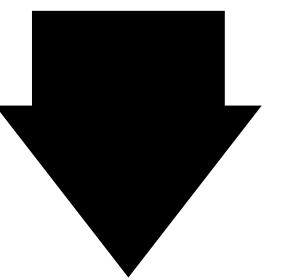
Haoxuan Chen, Lexing Ying, Jose Blanchet



## Example

$$\theta = f, \quad \underbrace{X_i}_{=} = (x_i, f(x_i))$$

$$\Phi(\theta) = \int (f(x))dx$$

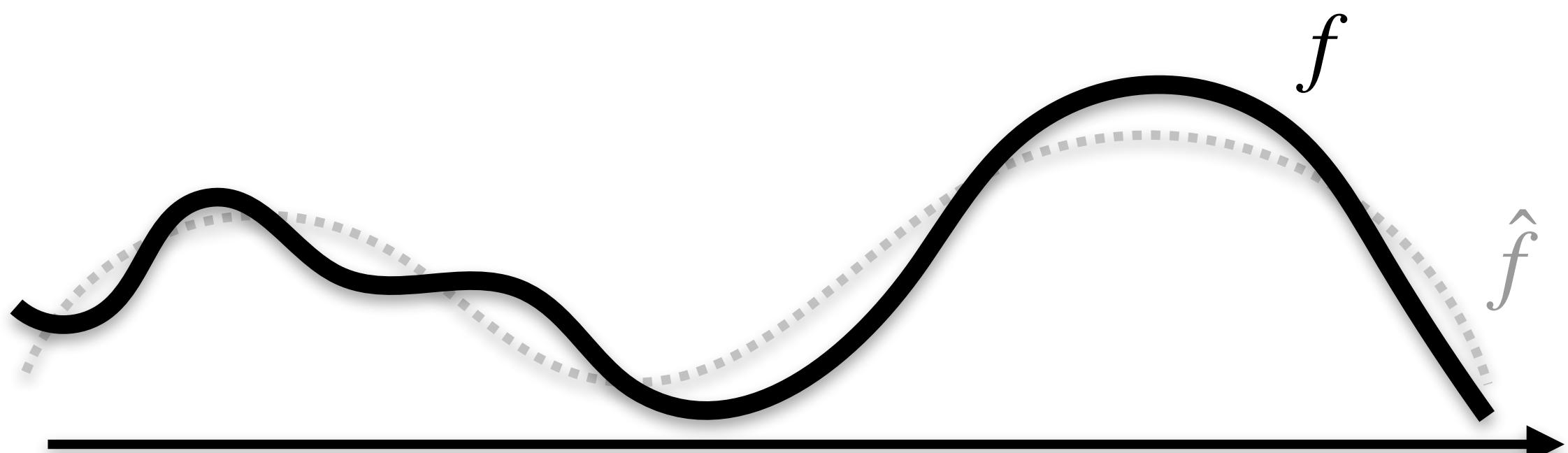


Machine Learning:  $\hat{\theta} = \hat{f}$



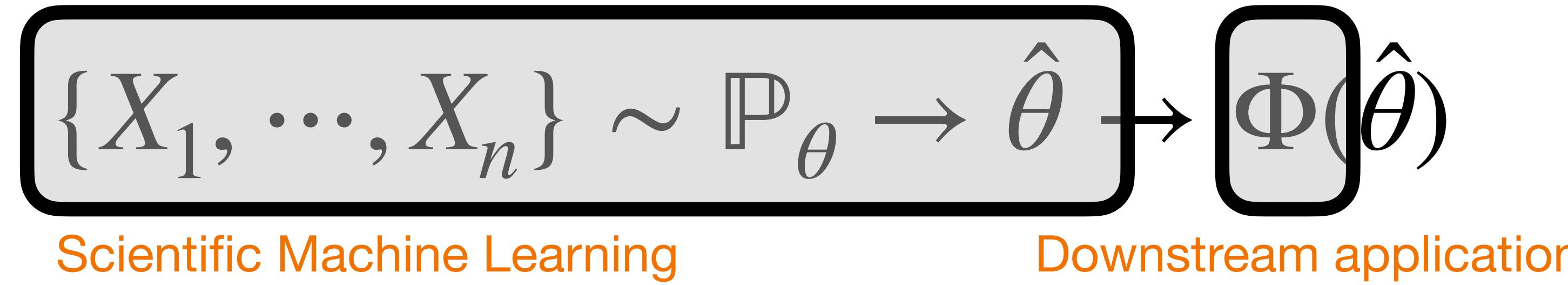
$$\Phi(\hat{\theta}) = \int \hat{f}(x)dx$$

Simpson's Rule  
When  $\hat{f}$  is piecewise poly



# The 101 Example

Faster and **Optimal** convergence than both  
quadrature rule and Monte Carlo



## Example

$$\theta = f, \quad \underbrace{X_i}_{=} (x_i, f(x_i))$$

$$\Phi(\theta) = \int (f(x))dx$$

||

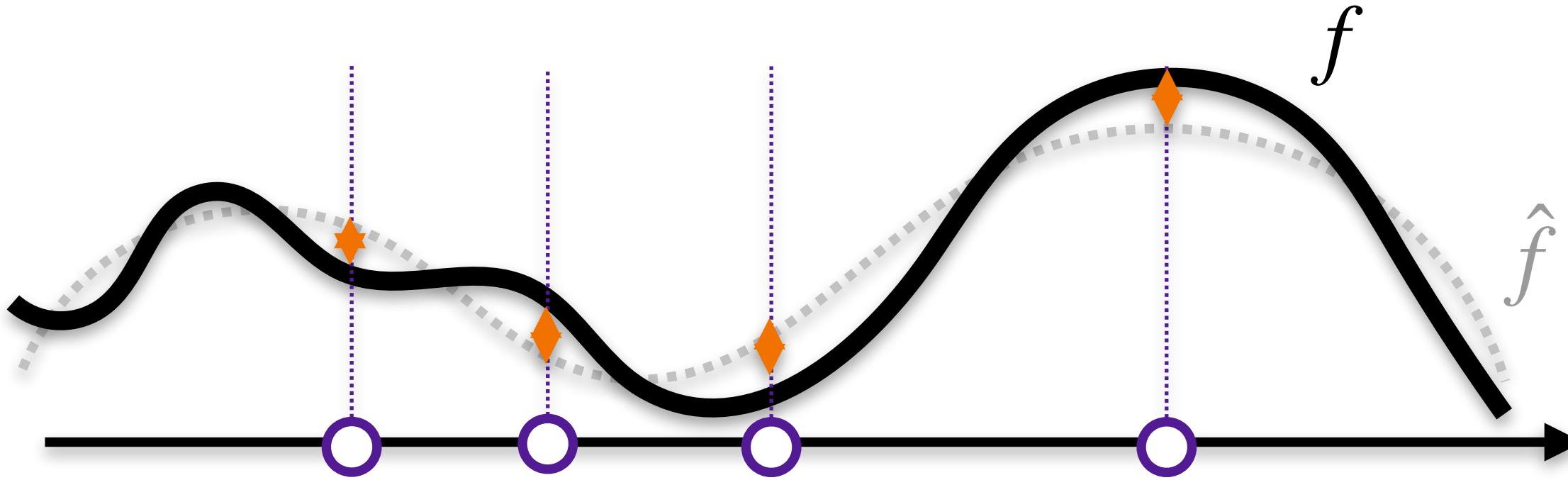
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+

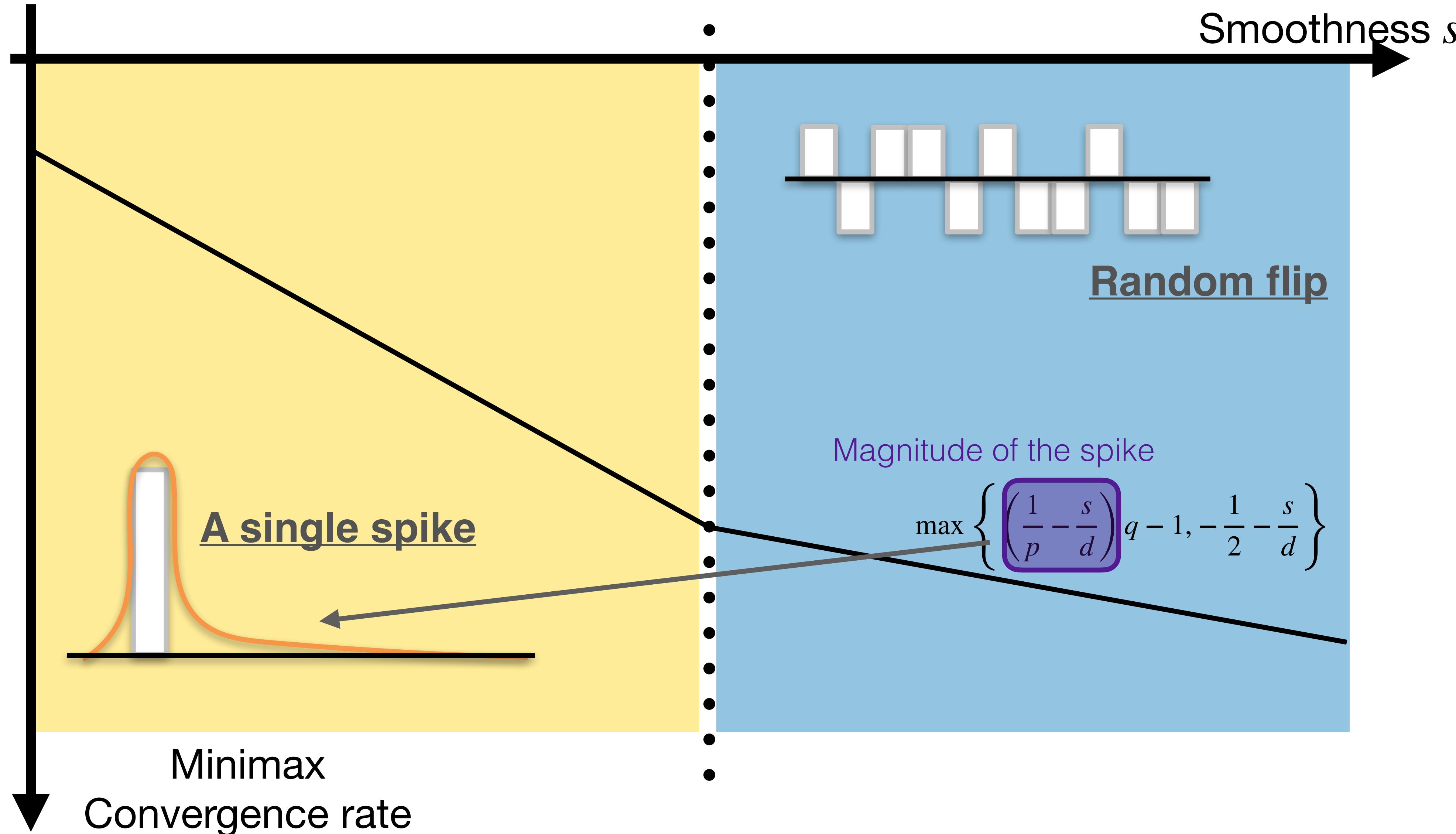
$$\Phi(\theta) - \Phi(\hat{\theta}) = \int (f(x) - \hat{f}(x))dx$$



Using Monte Carlo Methods to approximate

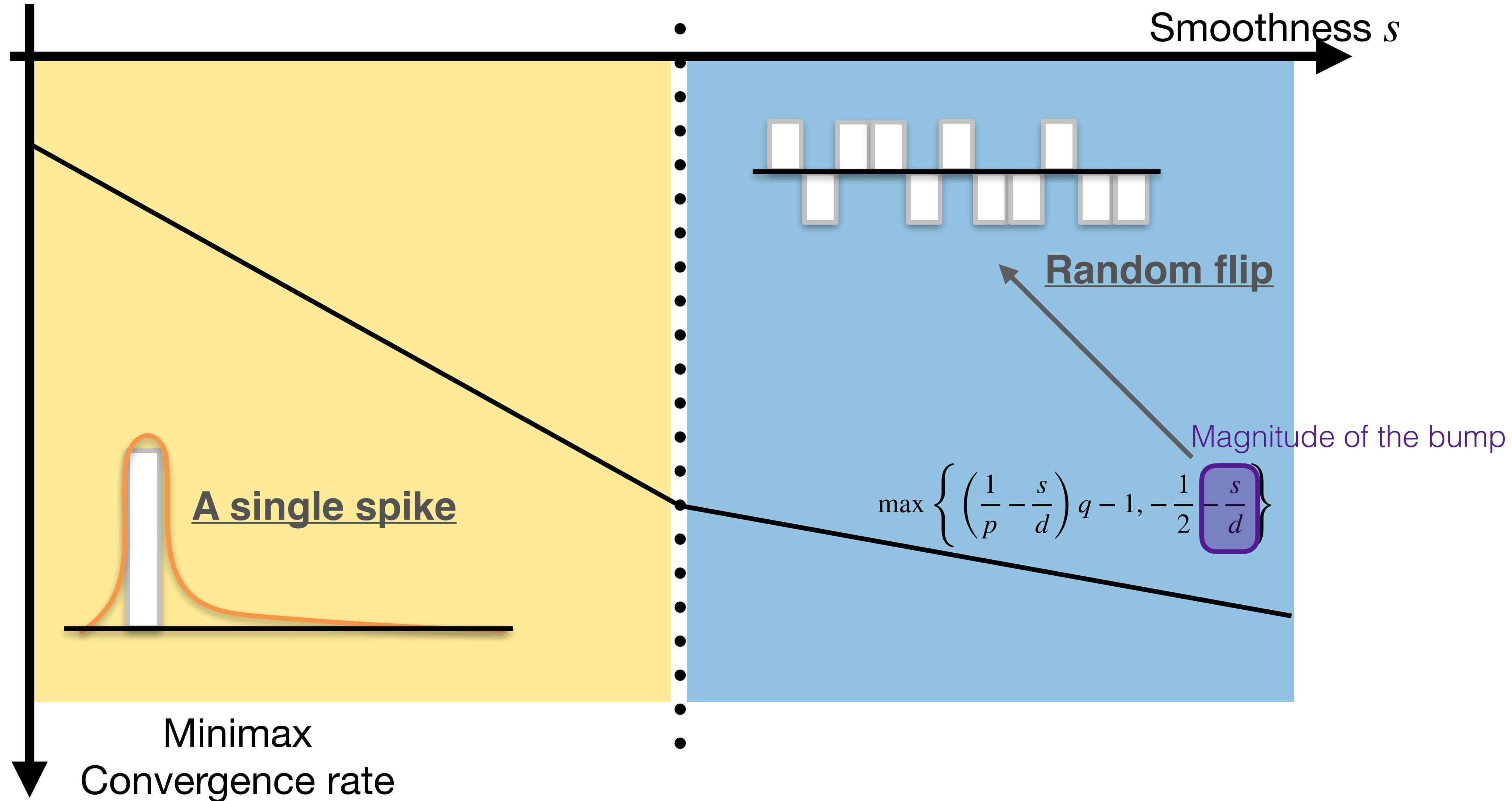
Estimate  $\int |f(x)|^q dx, \quad f \in W^{s,p}$

# Lower Bound



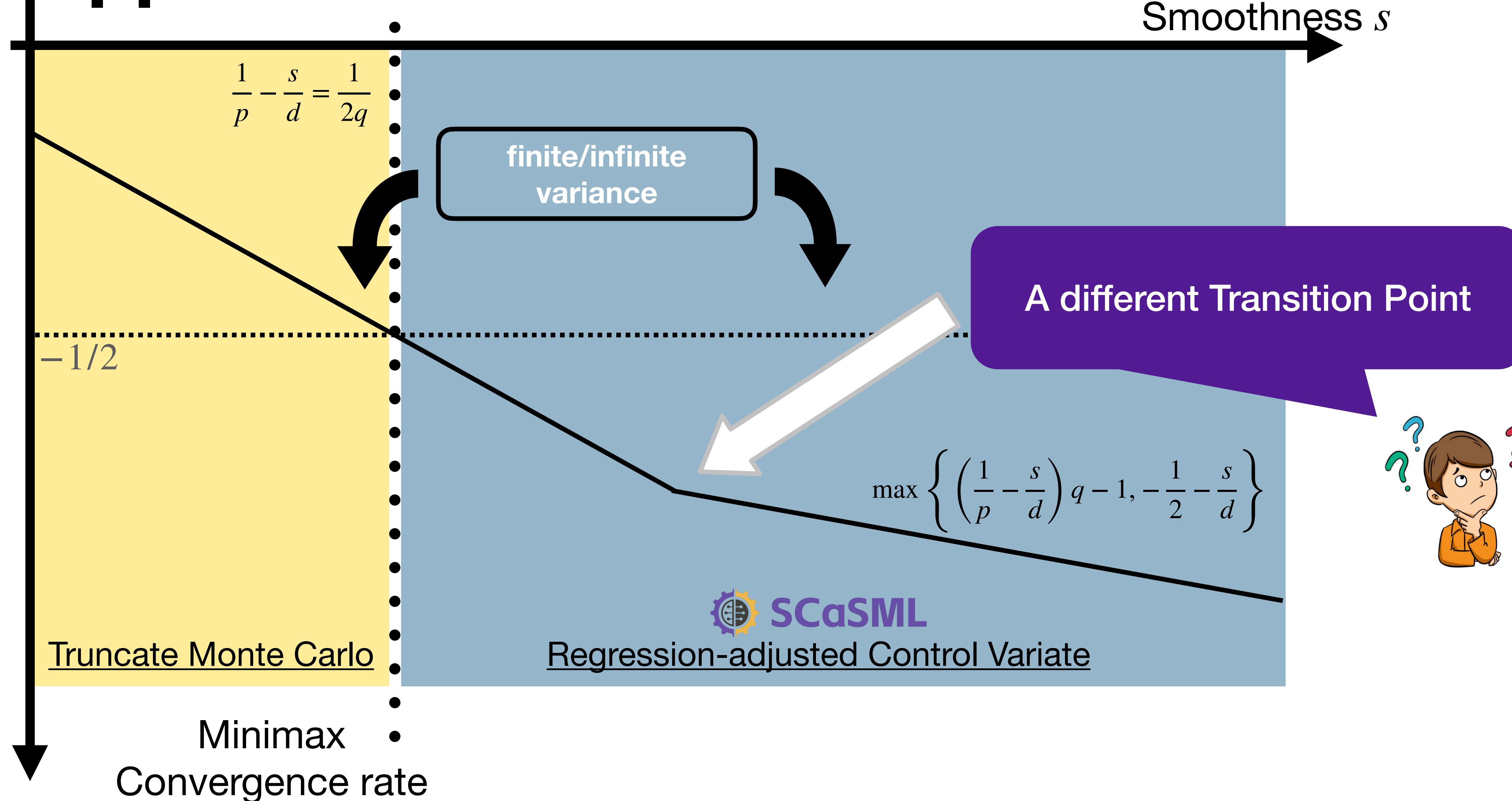
Estimate  $\int |f(x)|^q dx, \quad f \in W^{s,p}$

# Lower Bound



Estimate  $\int |f(x)|^q dx, \quad f \in W^{s,p}$

# Upper Bound



# Analysis of Error propagation



 **SCaML** estimate of  $\mathbb{E}_P f^q, f \in W^{s,p}$

**Step 1**

Using half of the data to estimate  $\hat{f}$

**Step 2**

$$\mathbb{E}_P f^q = \mathbb{E}_P(\hat{f}^q) + \mathbb{E}_P(f^q - \hat{f}^q)$$

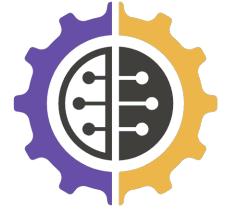


How does step 2 variance depend on estimation error?

**Hardness = The variance of the debasing step**

# Analysis of Error propagation



 **SCaML** estimate of  $\mathbb{E}_P f^q, f \in W^{s,p}$



**Step 1**

Using half of the data to estimate  $\hat{f}$

**Step 2**

$$\mathbb{E}_P f^q = \mathbb{E}_P(\hat{f}^q) + \mathbb{E}_P(f^q - \hat{f}^q)$$

Low order term

$$f^{q-1}(f - \hat{f}) + (f - \hat{f})^q$$

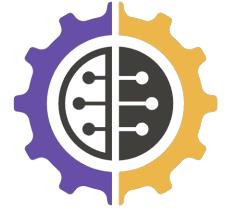
How does step2 variance  
depend on estimation error?

“influence function” (gradient)

Error propagation

# Analysis of Error propagation



 **SCaML** estimate of  $\mathbb{E}_P f^q, f \in W^{s,p}$

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“influence function” (gradient)

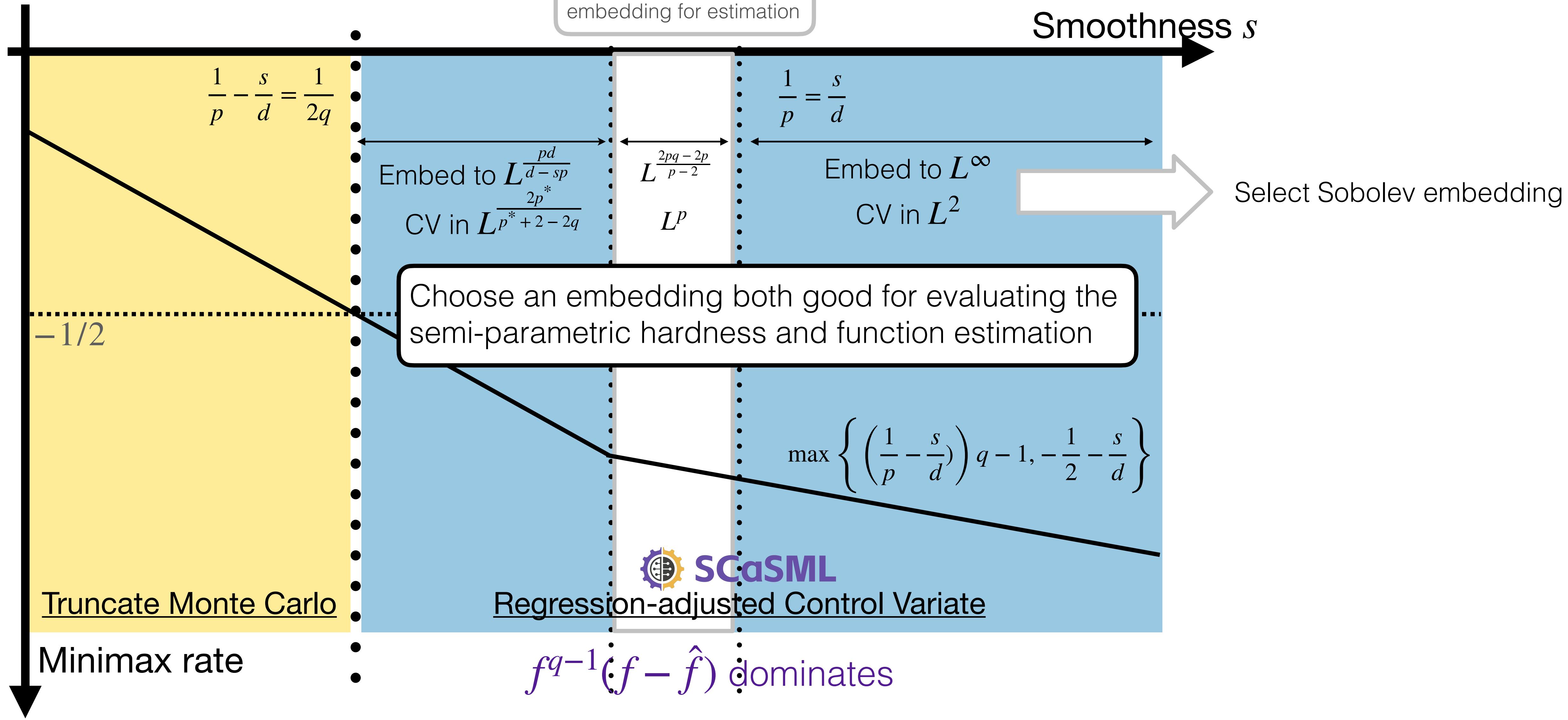
Error p

Embed  $f^{q-1}$  and  $f - \hat{f}$  into “dual” space

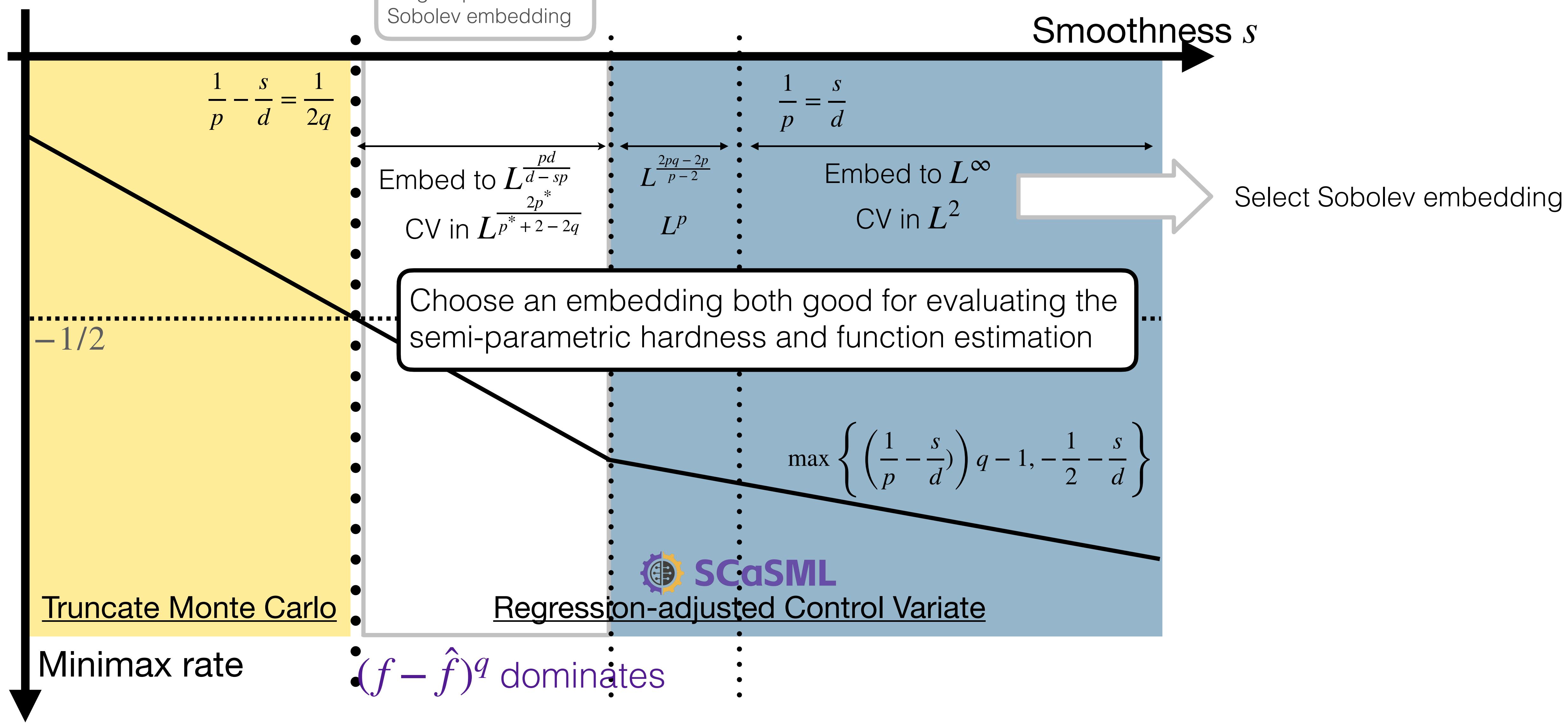
How to select the Sobolev embedding?



# Selecting the Sobolev Embedding



# Selecting the Sobolev Embedding



# When can Regression-Adjusted Control Variates Help? Rare Events, Sobolev Embedding and Minimax Optimality

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# PDE Solver

# The PDE Example

Let's consider  $\Delta u = f$



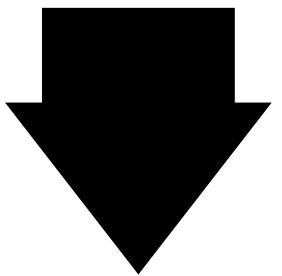
$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

Scientific Machine Learning

Downstream application

$$\theta = u, \quad \underbrace{X_i}_{(x_i, f(x_i))}$$

$$\Phi(\theta) = u(x)$$



What is  $\Phi(\theta) - \Phi(\hat{\theta}) = u(x) - \hat{u}(x)$  ?

FEM/PINN/DGM/Tensor/Sparse Grid/...:

$$\hat{\theta} = \hat{u} \longrightarrow \Phi(\hat{\theta}) = \hat{u}(x)$$

# The PDE Example

Let's consider  $\Delta u = f$



$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

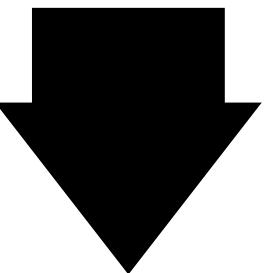
Scientific Machine Learning

Downstream application

$$\Delta u = f$$

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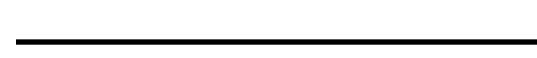


What is  $\Phi(\theta) - \Phi(\hat{\theta}) = u(x) - \hat{u}(x)$  ?

$$\Delta \hat{u} = \hat{f}$$

FEM/PINN/DGM/Tensor/Sparse Grid/...:

$$\hat{\theta} = \hat{u}$$



$$\Phi(\hat{\theta}) = \hat{u}(x)$$

||

$$\Delta(u - \hat{u}) = f - \hat{f}$$

# The PDE Example

Let's consider  $\Delta u = f$



$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

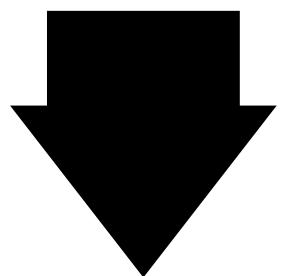
Scientific Machine Learning

Downstream application

$$\Delta u = f$$

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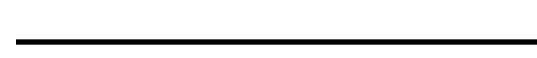


What is  $\Phi(\theta) - \Phi(\hat{\theta}) = u(x) - \hat{u}(x)$  ?

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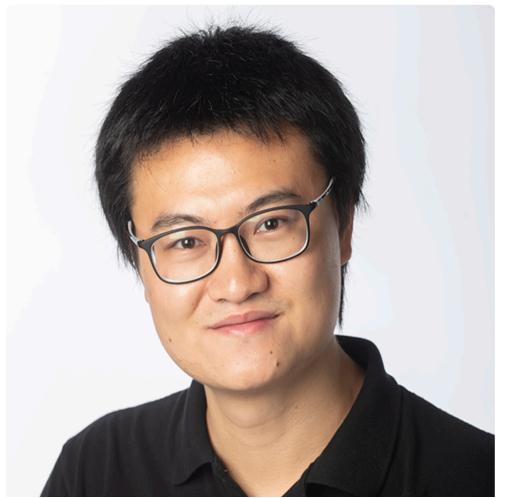
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$$\Delta(u - \hat{u}) = f - \hat{f}$$



$$(u - \hat{u})(x) = \mathbb{E} \int (f - \hat{f})(X_t) dt$$

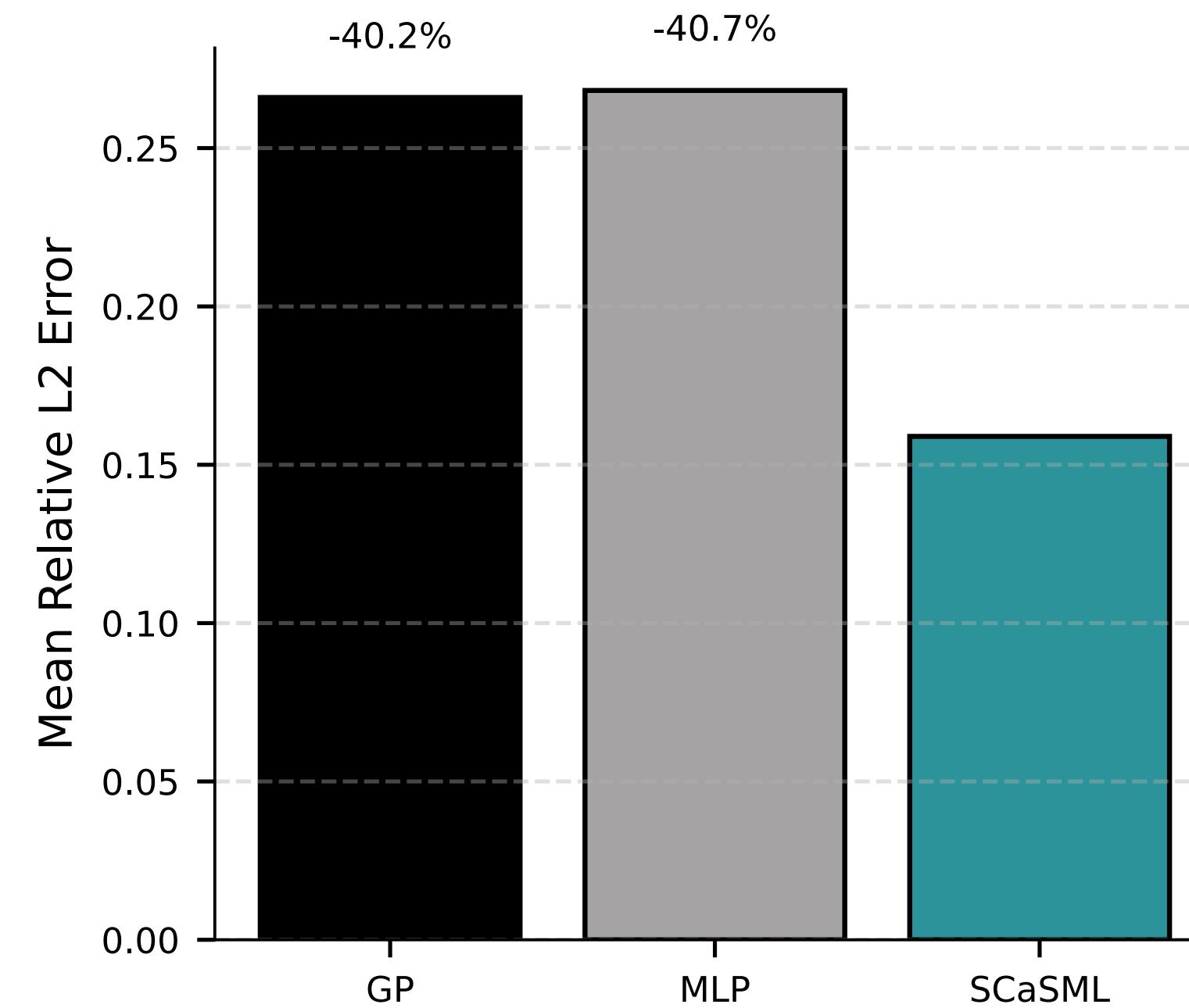
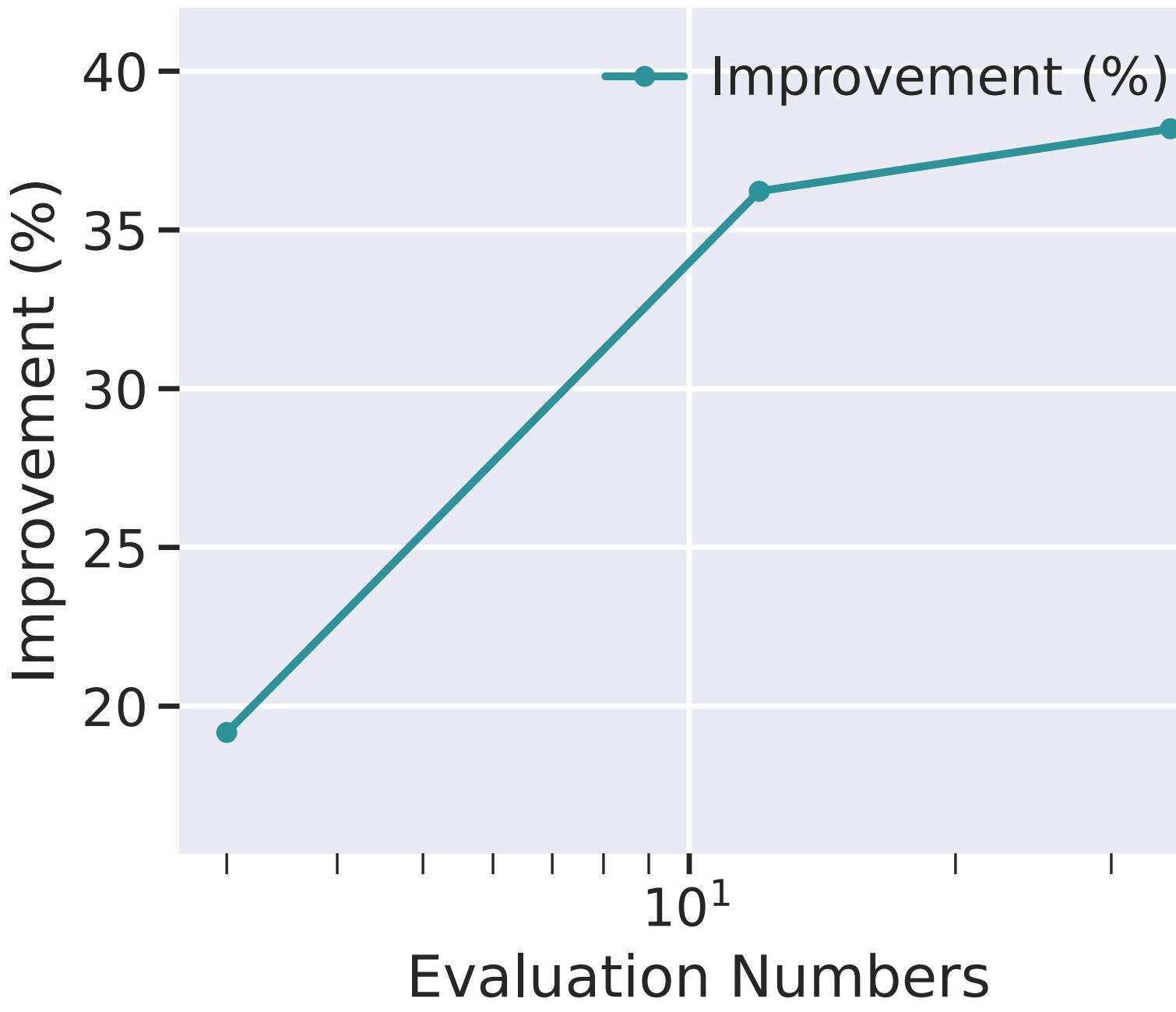
# Inference-Time Scaling



Shihao Yang  
(Gatech)

$$\frac{\partial}{\partial t} u + \left[ \sigma^2 u - \frac{1}{d} - \frac{\bar{\sigma}^2}{2} \right] (\nabla \cdot u) + \frac{\bar{\sigma}^2}{2} \Delta u = 0$$

have closed-form solution  $g(x) = \frac{\exp(T + \sum_i x_i)}{1 + \exp(T + \sum_i x_i)}$



Method	Convergence Rate
PINN	$O(n^{-s/d})$
MLP	$O(n^{-1/2})$
ScaSML	$O(n^{-1/2-s/d})$

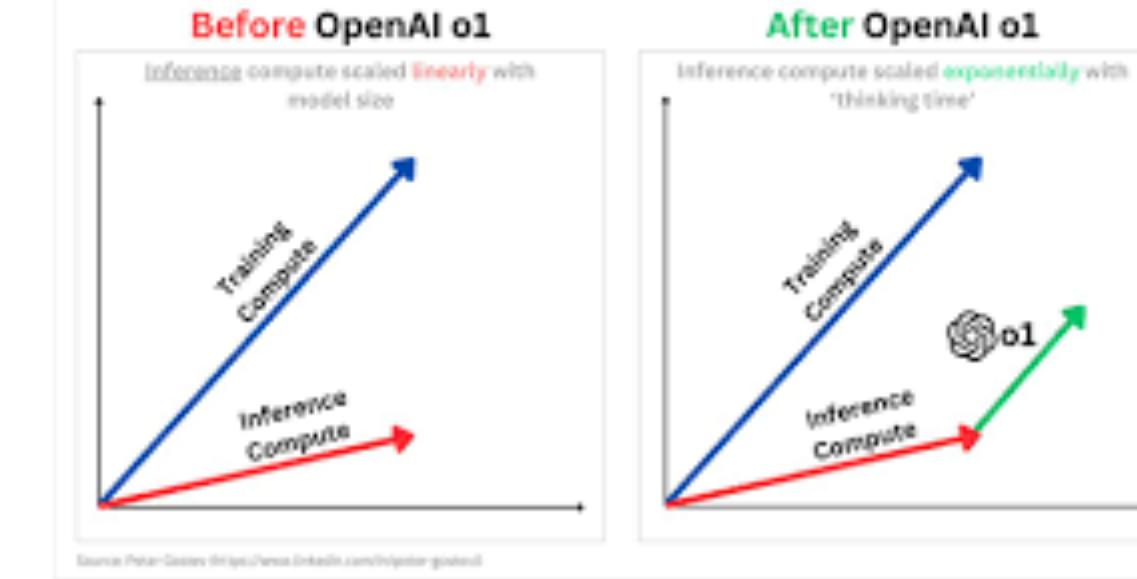
**Solving a PDE at a single point converges faster than approximating the PDE solution over the entire domain**

# Inference time scaling



@DrJimFan

New scaling law: why OpenAI's o1 model matters  
OpenAI created a new way to scale - through more compute during generation



don't fine-tune/retrain/add a new surrogate model

The first Inference-Time Scaling for Scientific Machine Learning

“Physics-informed”

With trustworthy guarantee

# Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \boxed{\Delta U(x, t)} + f(U(x, t)) = 0$$

Keeps the structure to enable brownian motion simulation



Can you do simulation  
for nonlinear equation?



**Δ is linear!**

# Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \boxed{\Delta U(x, t)} + f(U(x, t)) = 0$$

Keeps the structure to enable brownian motion simulation

$$\frac{\partial \hat{U}}{\partial t}(x, t) + \boxed{\Delta \hat{U}(x, t)} + f(\hat{U}(x, t)) = g(x, t)$$

**$g(x, t)$  is the error made by NN**

# Works for Semi-linear PDE

$$\frac{\partial U}{\partial t}(x, t) + \boxed{\Delta U(x, t)} + f(U(x, t)) = 0$$

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$$\frac{\partial \hat{U}}{\partial t}(x, t) + \boxed{\Delta \hat{U}(x, t)} + f(\hat{U}(x, t)) = g(x, t)$$

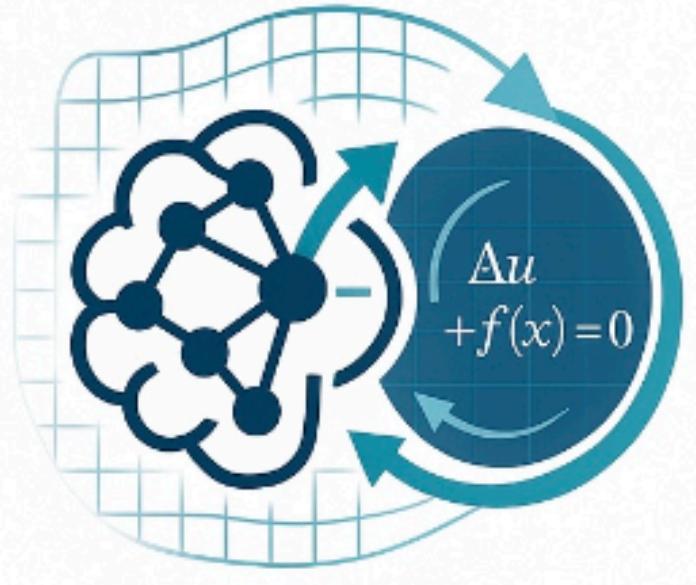
*g(x, t) is the error made by NN*

Subtract two equations

$$\frac{\partial(U - \hat{U})}{\partial t}(x, t) + \boxed{\Delta(U - \hat{U})(x, t)} + \underbrace{f(t, \hat{U}(x, t) + U(x, t) - \hat{U}(x, t)) - f(t, \hat{U}(x, t))}_{G(t, (U - \hat{U})(x, t))} = g(x, t).$$

# Numerical Results

		Time (s)			Relative $L^2$ Error			$L^\infty$ Error			$L^1$ Error		
		SR	MLP	SCaSML	SR	MLP	SCaSML	SR	MLP	SCaSML	SR	MLP	SCaSML
<b>LCD</b>	10d	2.64	11.24	23.75	5.24E-02	2.27E-01	<b>2.73E-02</b>	2.50E-01	9.06E-01	<b>1.61E-01</b>	3.43E-02	1.67E-01	<b>1.78E-02</b>
	20d	1.14	7.35	17.59	9.09E-02	2.35E-01	<b>4.73E-02</b>	4.52E-01	1.35E+00	<b>3.28E-01</b>	9.47E-02	2.37E-01	<b>4.52E-02</b>
	30d	1.39	7.52	25.33	2.30E-01	2.38E-01	<b>1.84E-01</b>	4.73E+00	1.59E+00	<b>1.49E+00</b>	<b>1.75E-01</b>	2.84E-01	1.91E-01
	60d	1.13	7.76	35.58	3.07E-01	2.39E-01	<b>1.32E-01</b>	3.23E+00	2.05E+00	<b>1.55E+00</b>	5.24E-01	4.07E-01	<b>2.06E-01</b>
<b>VB-PINN</b>	20d	1.15	7.05	13.82	1.17E-02	8.36E-02	<b>3.97E-03</b>	3.16E-02	2.96E-01	<b>2.16E-02</b>	5.37E-03	3.39E-02	<b>1.29E-03</b>
	40d	1.18	7.49	16.48	3.99E-02	1.04E-01	<b>2.85E-02</b>	8.16E-02	3.57E-01	<b>7.16E-02</b>	1.97E-02	4.36E-02	<b>1.21E-02</b>
	60d	1.19	7.57	19.83	3.97E-02	1.17E-01	<b>2.90E-02</b>	8.10E-02	3.93E-01	<b>7.10E-02</b>	1.95E-02	4.82E-02	<b>1.24E-02</b>
	80d	1.32	7.48	21.99	6.78E-02	1.19E-01	<b>5.68E-02</b>	1.89E-01	3.35E-01	<b>1.79E-01</b>	3.24E-02	4.73E-02	<b>2.49E-02</b>
<b>VB-GP</b>	20d	1.97	10.66	65.46	1.47E-01	8.32E-02	<b>5.52E-02</b>	3.54E-01	<b>2.22E-01</b>	2.54E-01	7.01E-02	3.50E-02	<b>1.91E-02</b>
	40d	1.68	10.14	49.38	1.81E-01	1.05E-01	<b>7.95E-02</b>	4.01E-01	3.47E-01	<b>3.01E-01</b>	9.19E-02	4.25E-02	<b>3.43E-02</b>
	60d	1.01	7.25	35.14	2.40E-01	2.57E-01	<b>1.28E-01</b>	3.84E-01	9.50E-01	<b>7.10E-02</b>	1.27E-01	9.99E-02	<b>6.11E-02</b>
	80d	1.00	7.00	38.26	2.66E-01	3.02E-01	<b>1.52E-01</b>	3.62E-01	1.91E+00	<b>2.62E-01</b>	1.45E-01	1.09E-01	<b>7.59E-02</b>
<b>LQG</b>	100d	1.54	8.67	26.95	7.96E-02	5.63E+00	<b>5.51E-02</b>	7.78E-01	1.26E+01	<b>6.78E-01</b>	1.40E-01	1.21E+01	<b>8.68E-02</b>
	120d	1.25	8.17	27.46	9.37E-02	5.50E+00	<b>6.64E-02</b>	9.02E-01	1.27E+01	<b>8.02E-01</b>	1.73E-01	1.22E+01	<b>1.05E-01</b>
	140d	1.80	8.27	29.72	9.79E-02	5.37E+00	<b>6.78E-02</b>	1.00E+00	1.27E+01	<b>9.00E-01</b>	1.91E-01	1.23E+01	<b>1.11E-01</b>
	160d	1.74	9.07	32.08	1.11E-01	5.27E+00	<b>9.92E-02</b>	1.38E+00	1.28E+01	<b>1.28E+00</b>	2.15E-01	1.23E+01	<b>1.79E-01</b>
<b>DR</b>	100d	1.62	7.75	60.86	9.52E-03	8.99E-02	<b>8.87E-03</b>	7.51E-02	6.37E-01	<b>6.51E-02</b>	1.13E-02	9.74E-02	<b>1.11E-02</b>
	120d	1.26	7.28	65.66	1.11E-02	9.13E-02	<b>9.90E-03</b>	7.10E-02	5.74E-01	<b>6.10E-02</b>	1.40E-02	9.97E-02	<b>1.23E-02</b>
	140d	2.38	7.82	76.90	3.17E-02	8.97E-02	<b>2.94E-02</b>	1.79E-01	8.56E-01	<b>1.69E-01</b>	3.96E-02	9.77E-02	<b>3.67E-02</b>
	160d	1.75	7.42	82.40	3.46E-02	9.00E-02	<b>3.23E-02</b>	2.08E-01	8.02E-01	<b>1.98E-01</b>	4.32E-02	9.75E-02	<b>4.02E-02</b>



# Physics-Informed Inference Time Scaling via Simulation-Calibrated Scientific Machine Learning

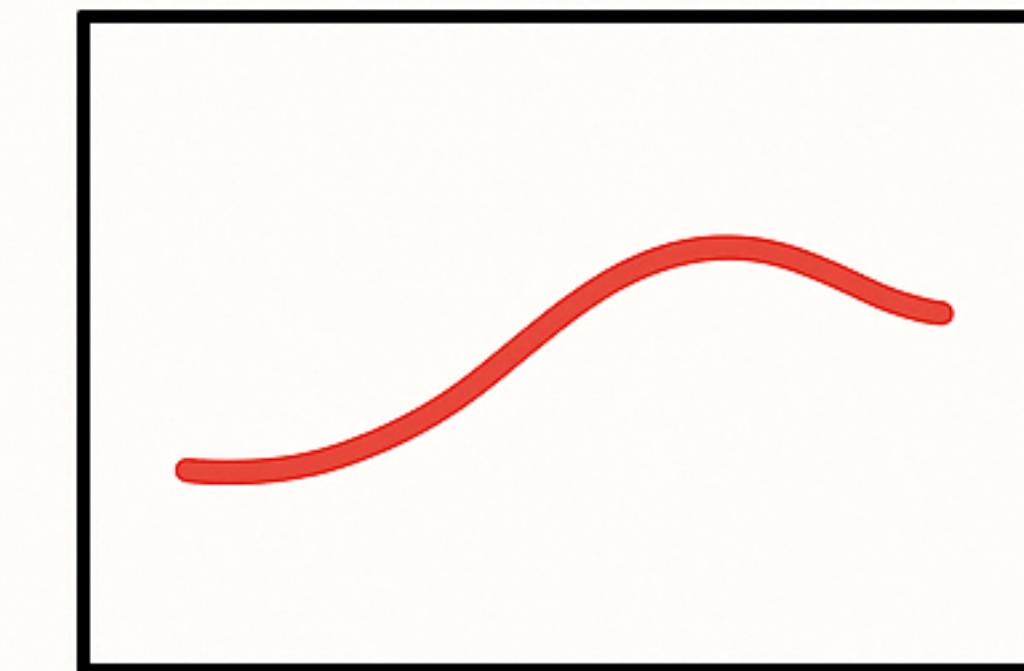
Zexi Fan<sup>1</sup>, Yan Sun<sup>2</sup>, Shihao Yang<sup>3</sup>, Yiping Lu<sup>\*4</sup>

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[shihao.yang@isye.gatech.edu](mailto:shihao.yang@isye.gatech.edu), [yiping.lu@northwestern.edu](mailto:yiping.lu@northwestern.edu)

[https://2prime.github.io/files/scasml\\_techreport.pdf](https://2prime.github.io/files/scasml_techreport.pdf)

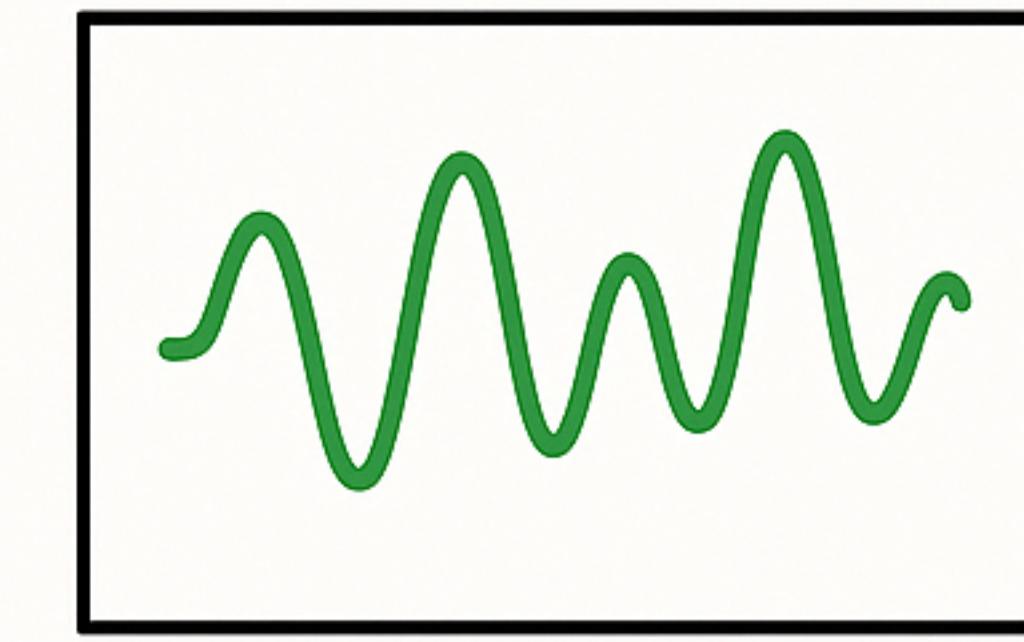
# A multiscale view

Capture via surrogate model



Coarse Scale

+

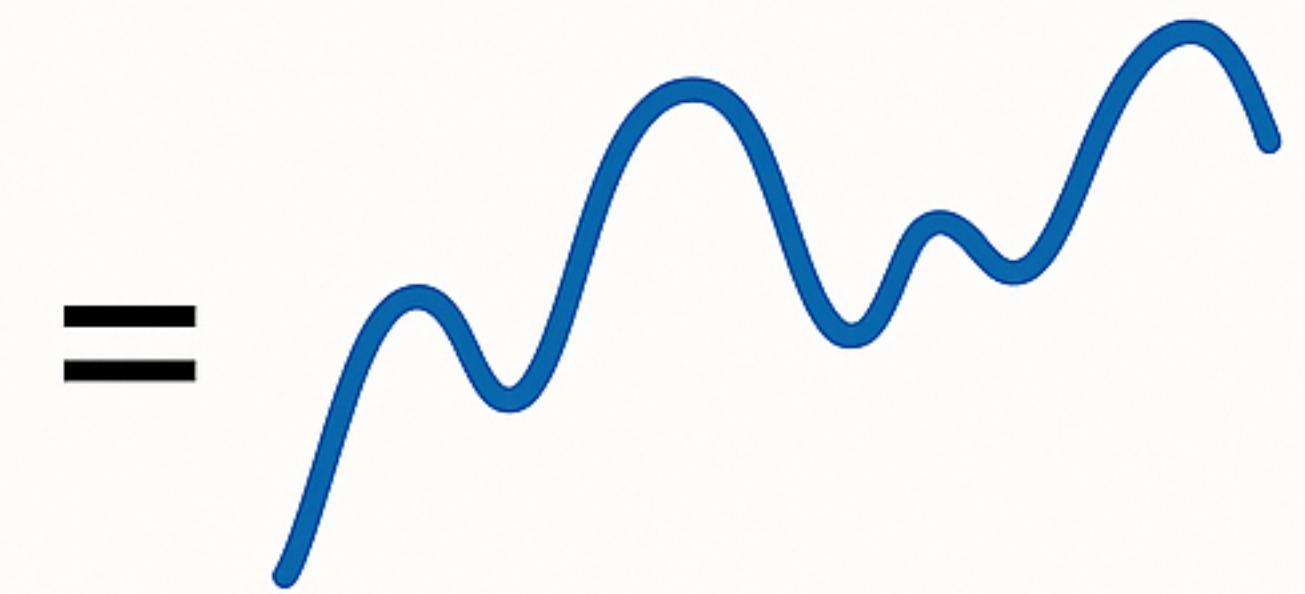


Fine Scale

Capture via Monte-Carlo

Don't need/use the smoothness structure

True  
Function



# More Examples...



Scientific Machine Learning

Downstream application

**Example 1**

$$\theta = f, \quad X_i = (x_i, f(x_i))$$

$$\Phi(\theta) = \int f^q(x) dx$$

**Example 2**

$$\theta = \Delta^{-1}f, \quad X_i = (x_i, f(x_i))$$

$$\Phi(\theta) = \theta(x)$$

**Example 3**

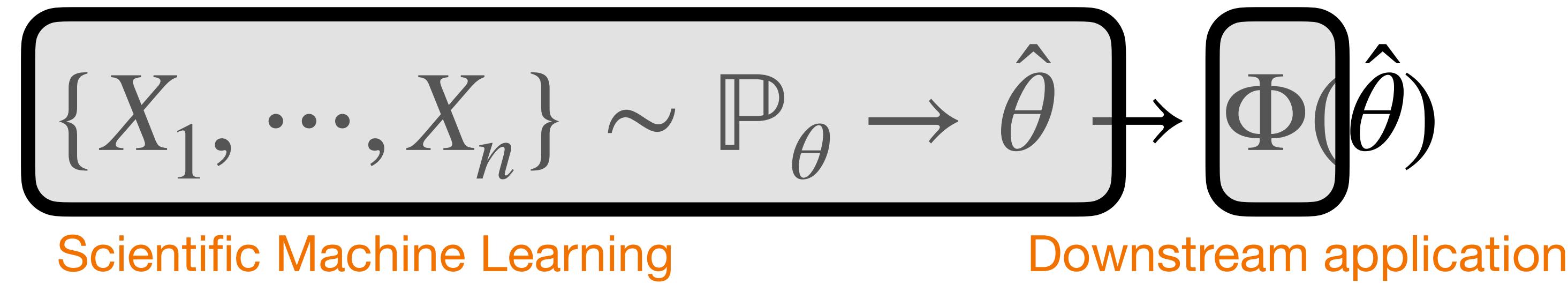
$$\theta = A, \quad X_i = (x_i, Ax_i)$$

Estimation  $\hat{A}$  via Randomized SVD

$$\Phi(\theta) = \text{tr}(A)$$

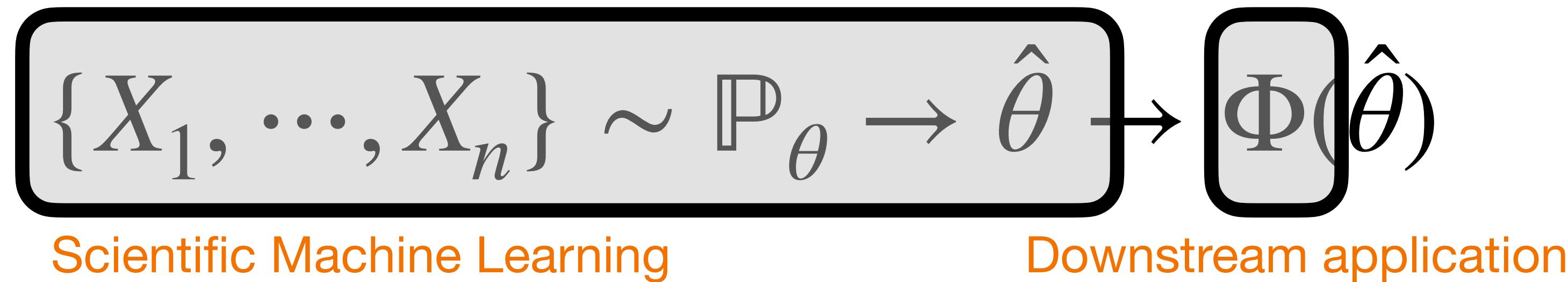
Estimate  $\text{tr}(A - \hat{A})$  via Hutchinson's estimator

# Eigenvalue Problem



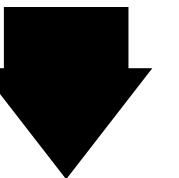
**Example 4**       $\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$

# Eigenvalue Problem



**Example 4**

$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$$



Randomized SVD

Sketching a Matrix Approximation

$$\hat{\theta} = \hat{A} \longrightarrow \Phi(\hat{\theta}) = \text{eign}(\hat{A})$$

# Eigenvalue Problem

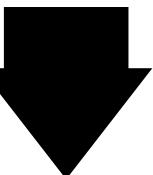
$$\{X_1, \dots, X_n\} \sim \mathbb{P}_\theta \rightarrow \hat{\theta} \rightarrow \Phi(\hat{\theta})$$

Scientific Machine Learning

Downstream application

**Example 4**

$$\theta = A, \quad X_i = (x_i, Ax_i) \quad \Phi(\theta) = \text{eigen}(A)$$



Randomized SVD

Sketching a Matrix Approximation

$$\hat{\theta} = \hat{A} \longrightarrow \Phi(\hat{\theta}) = \text{eign}(\hat{A})$$



What is  $\Phi(\theta) - \Phi(\hat{\theta})$ ?



Taylor Expansion

A new Preconditioned Power method + Enable Online Updates

# Relationship with Inverse Power Methods

(Approximate) Inverse Power Method	Our Method
$X_{n+1} = (\lambda I - A)^\dagger X_n$	$X_{n+1} = \frac{(\lambda I - \hat{A})^\dagger}{\underbrace{(A - \hat{A})}_{\text{True eigenvector is the fix point}} X_n}$

Replace with an approximate  
solver  $\hat{A}$  changes the fixed point

True eigenvector is the fix point  
for every approximate solver  $\hat{A}$

Easy to compute when  $\hat{A}$  is low rank

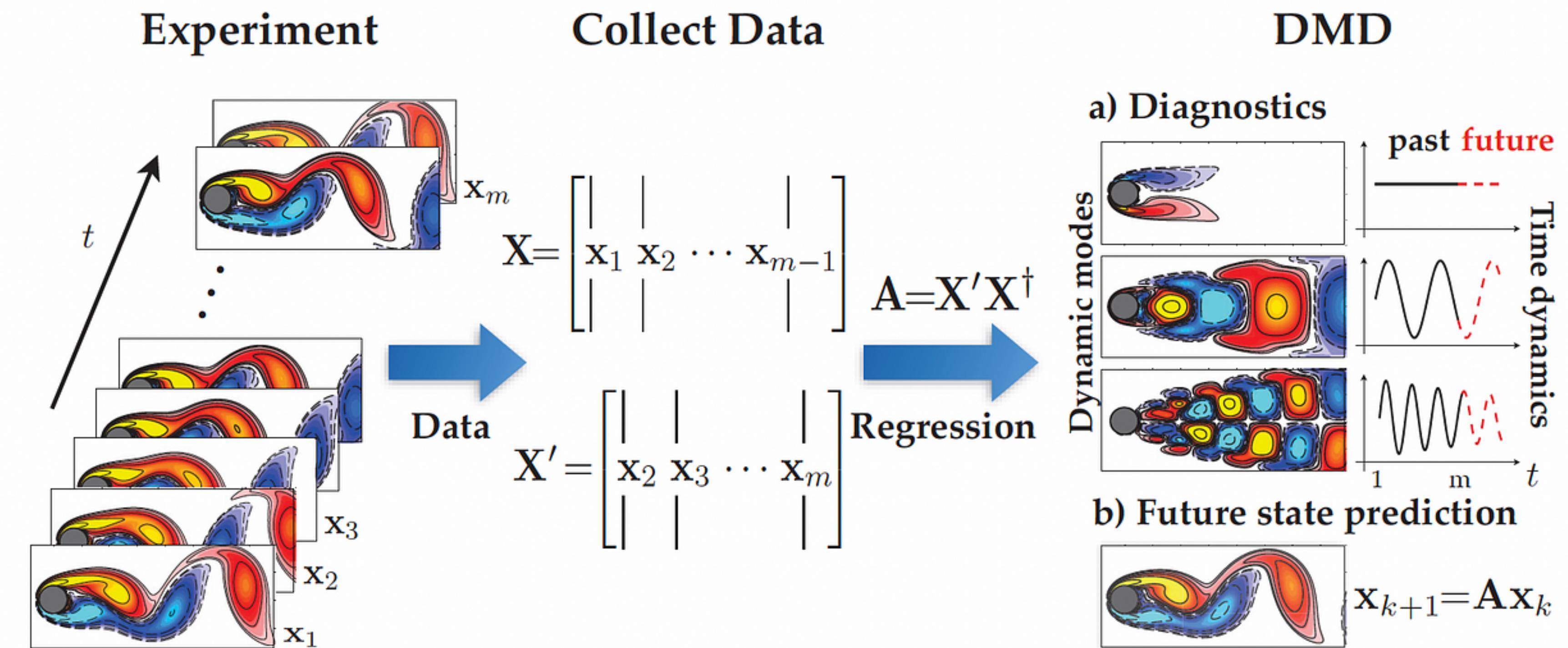
# Another Supersing Fact...

Iteration lies in the Krylov Subspace

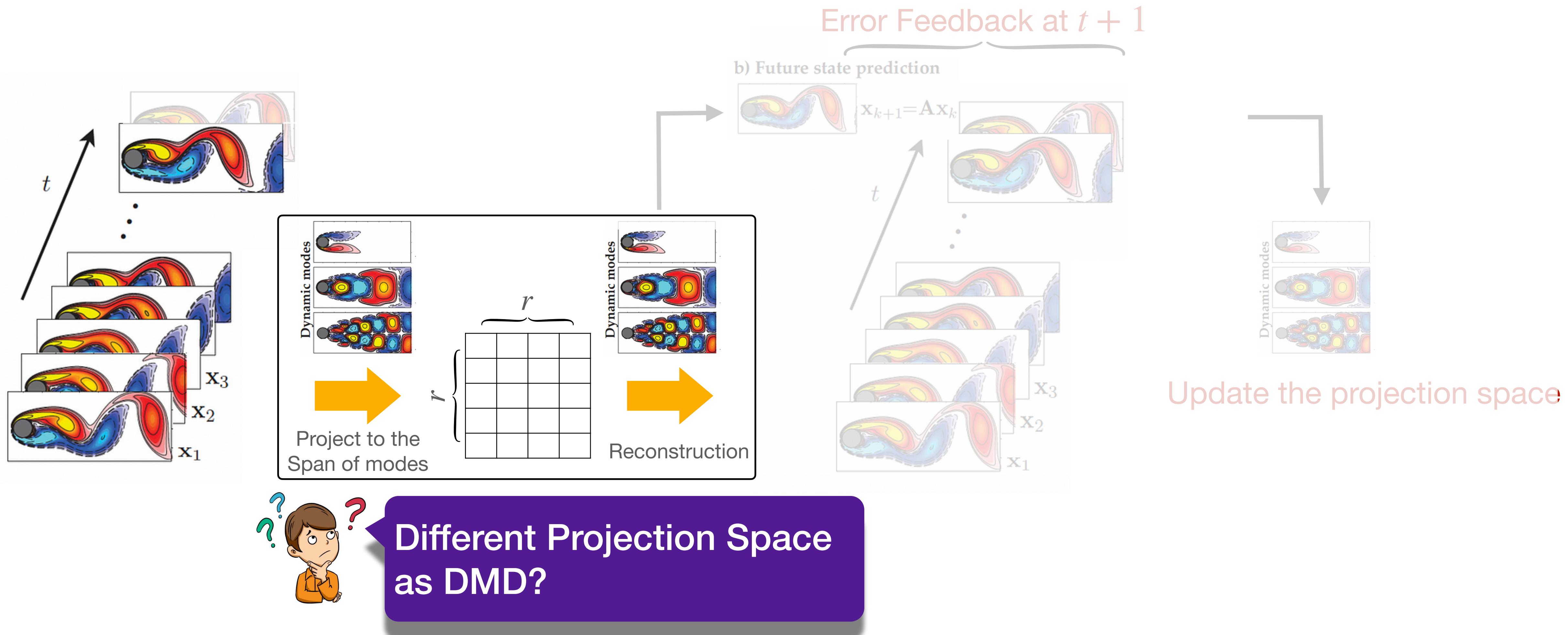
- enable dynamic mode decomposition
- Online fast update
- Much better than DMD



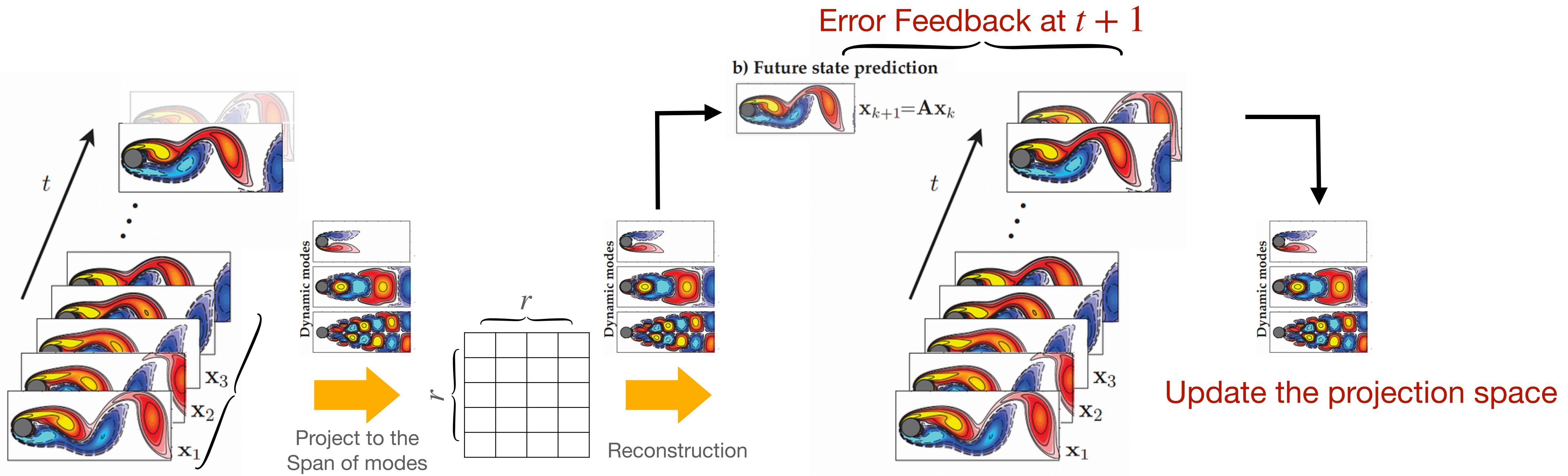
**Enable online update!**



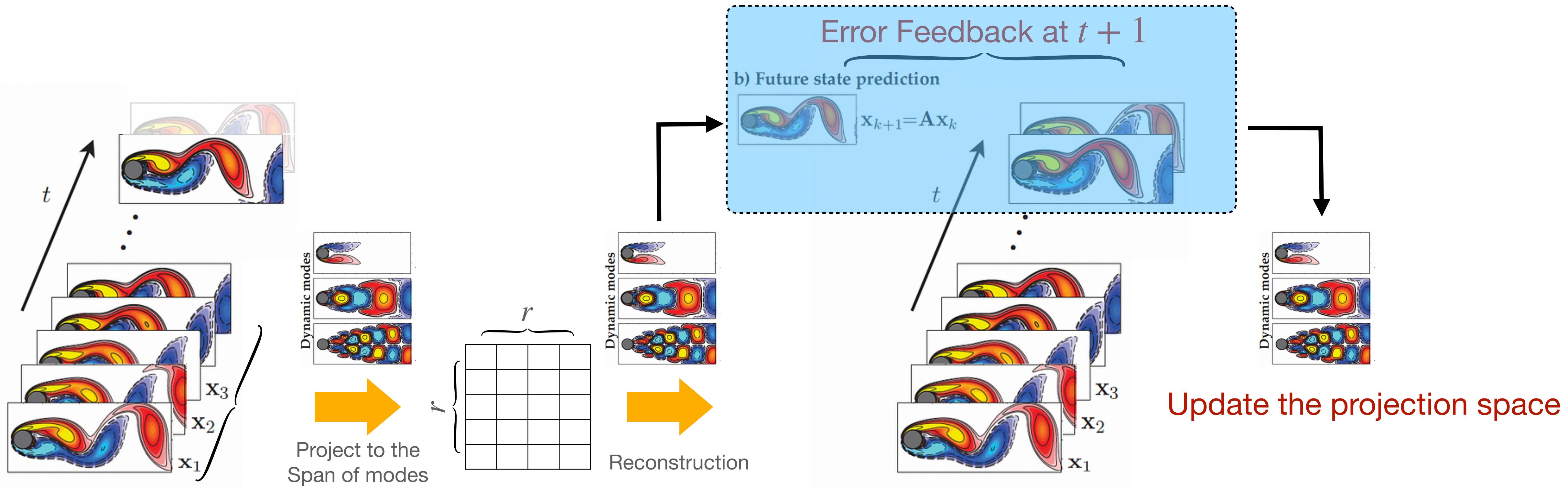
# DMD with First-Order Feedback



# DMD with First-Order Feedback

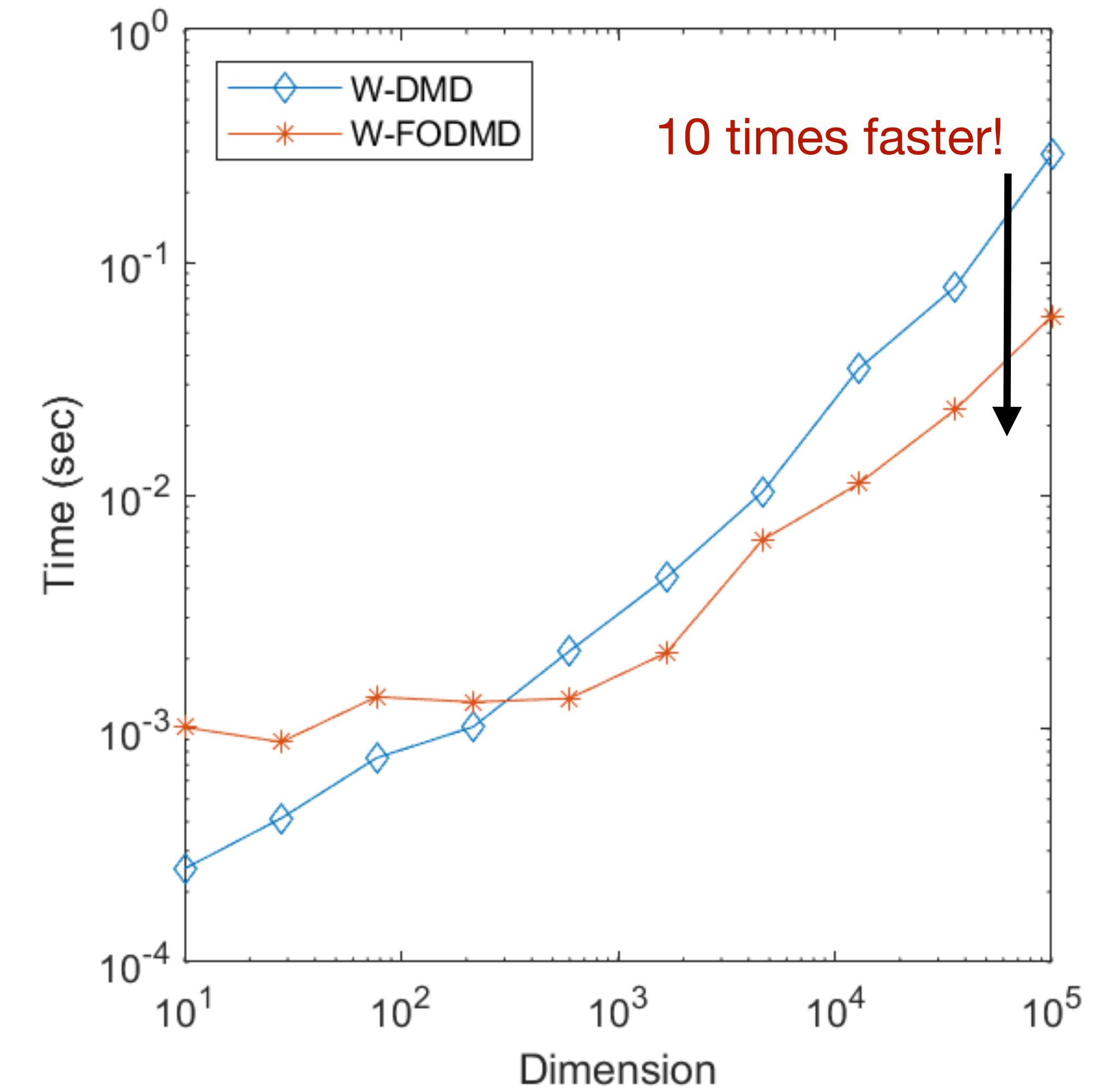
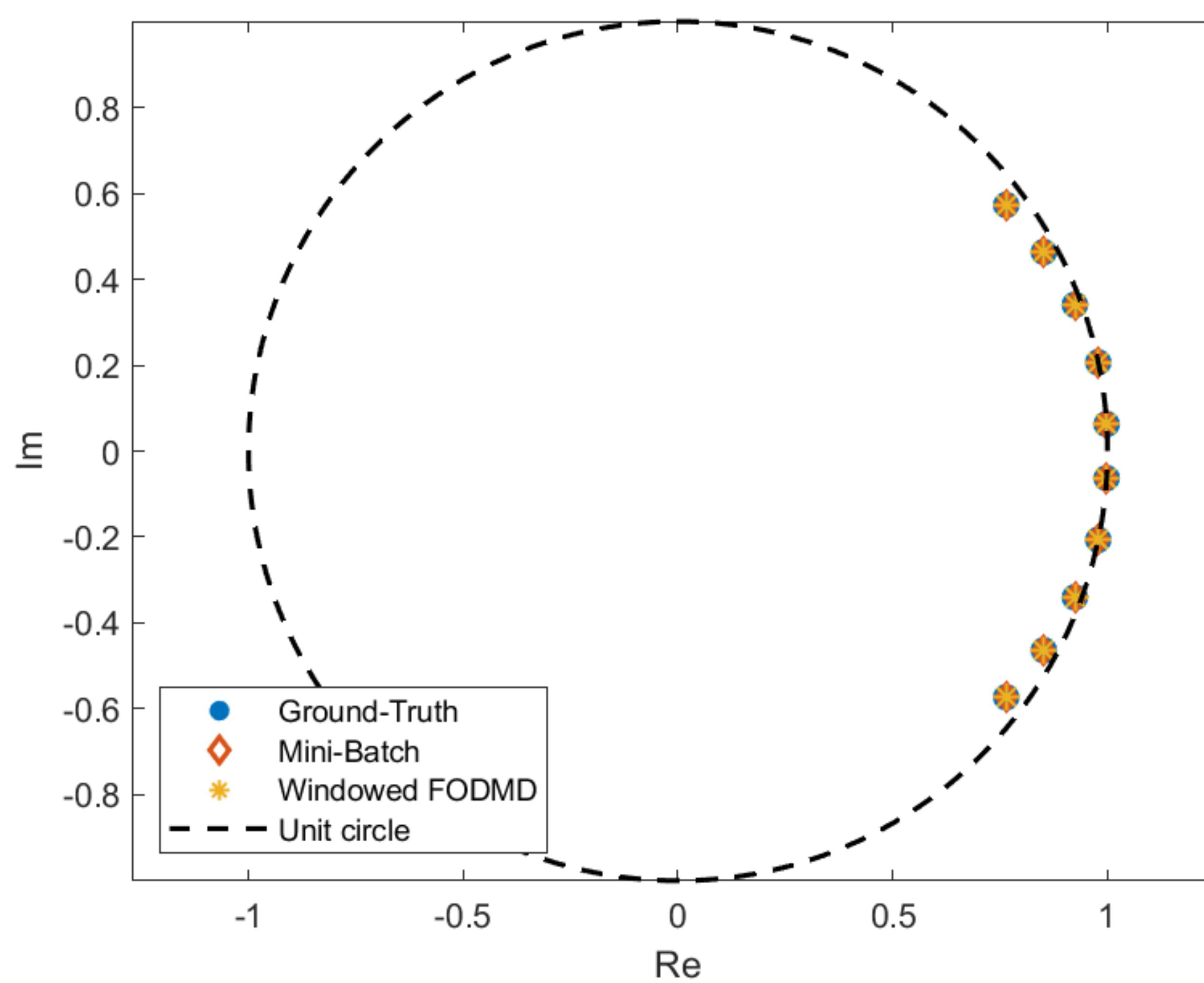


# DMD with First-Order Feedback



No matrix inverse, No SVD computation  
Only a  $n \times r$  QR decomposition  
(Everything has a closed-form solution)

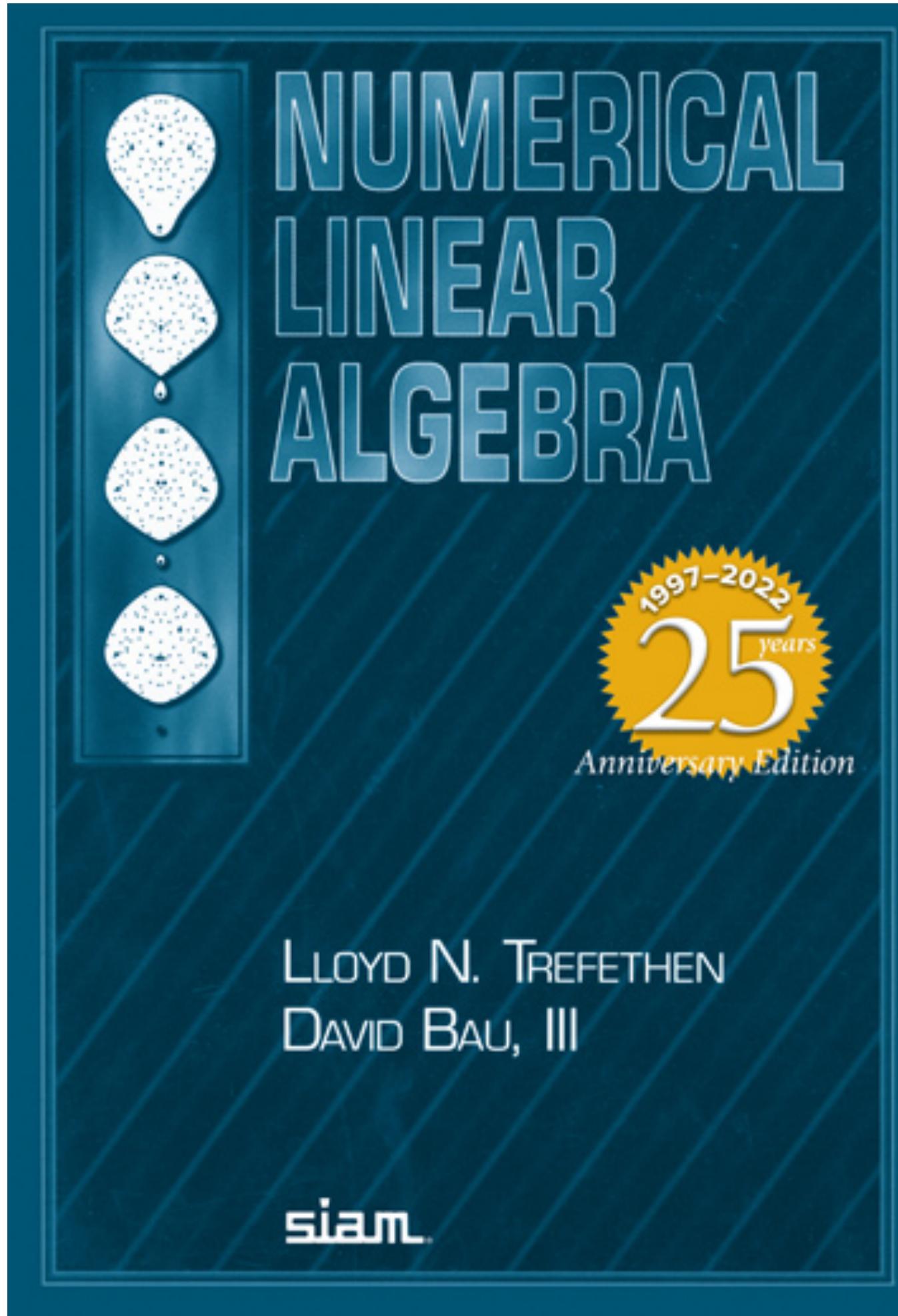
# Faster than Recomputation!



# **Appendix: Surprising Pre-condition Effect**

**with a surprising connection with debiasing**

# Tale 2: Preconditioning



*"In ending this book with the subject of preconditioners, we find ourselves at the philosophical center of the scientific computing of the future."*

— L. N. Trefethen and D. Bau III, Numerical Linear Algebra [TB22]



Nothing will be more central to computational science in the next century than **the art of transforming a problem that appears intractable into another whose solution can be approximated rapidly**.

# What is precondition

- Solving  $Ax = b$  is equivalent to solving  $B^{-1}Ax = B^{-1}b$   
hardness depend on  $\kappa(A)$       hardness depend on  $\kappa(B^{-1}A)$   


Become easier when  $B \approx A$

# A New Way to Implement Precondition

- Debiasing is a way of solving  $Ax = b$ 
  - Using an approximate solver  $Bx_1 = b$

# A New Way to Implement Precondition

- Debiasing is a way of solving  $Ax = b$ 
  - Using an approximate solver  $Bx_1 = b$
  - $x - x_1$  satisfies the equation  $A(x - x_1) = b - Ax_1$
  - Using the approximate solver to approximate  $x - x_1$  via  $Bx_2 = b - Ax_1$

# A New Way to Implement Precondition

- Debiasing is a way of solving  $Ax = b$ 
  - Using an approximate solver  $Bx_1 = b$

Iterative Refinement Algorithm

- $x - \sum_{i=1}^t x_i$  satisfies the equation  $A(x - \sum_{i=1}^t x_i) = b - A \sum_{i=1}^t x_i$
- Using the approximate solver to approximate  $x - \sum_{i=1}^t x_i$  via  $Bx_{i+1} = b - A \sum_{i=1}^t x_i$

# A New Way to Implement Precondition

- Debiasing is a way of solving  $Ax = b$

- Using an approximate solver  $Bx_1 = b$

Iterative Refinement Algorithm

.  $x - \sum_{i=1}^t x_i$  satisfies the equation  $A(x - \sum_{i=1}^t x_i) = b - A \sum_{i=1}^t x_i$

. Using the approximate solver to approximate  $x - \sum_{i=1}^t x_i$  via  $Bx_{i+1} = b - A \sum_{i=1}^t x_i$

$$x_{i+1} = (I - B^{-1}A)x_i + B^{-1}b$$

Preconditioned Jacobi Iteration

# This Talk: A New Way to Implement Precondition Via Debiasing

- **Step 1:** Aim to solve (potentially nonlinear) equation  $A(u) = b$

use Machine Learning

- **Step 2:** Build an approximate solver  $A(\hat{u}) \approx b$

Unreliable approximate  
solver as preconditioner

- Via machine learning/sketching/finite element....

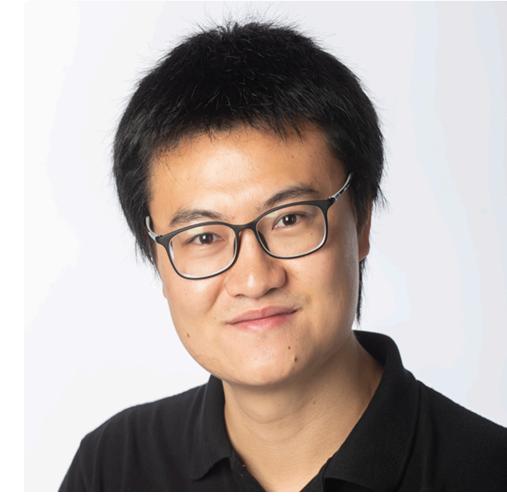
- **Step 3:** Solve  $u - \hat{u}$



AIM: Debiasing a Learned Solution = Using Learned Solution as preconditioner!

# Thank You And Questions?

Northwestern | McCORMICK SCHOOL OF  
ENGINEERING



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Jose Blanchet (Stanford)

Shihao Yang (Gatech)

Sifan Wang (Yale)

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...

Scaling in Training:

Jasen Lai, Sifan Wang, Chunmei Wang, **Yiping Lu**. Unveiling the scaling law of PINN under Non-Euclidean Geometry

Scaling in Inference

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Ruihan Xu, **Yiping Lu**. What is a Sketch-and-Precondition Derivation for Low-Rank Approximation? Inverese Power Error or Inverse Power Estimation?