

Lecture 2 Spans and Matrices

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Reminders

- Get access to Gradescope, Campuswire.
- Obtain the textbook.
- Problem Set 1 due by 11.59 pm on Friday (NY time).
 - ✓ Late work policy applies.
- Recap Quiz 1 due by 11.59 pm on Sunday (NY time).
 - * Late work policy does not apply.
- Recap Quiz is timed.
 - Once you start, you have 60 minutes to finish it (even if you close the tab)



Strang Section 1.3 - Matrices

Course notes adapted from *Introduction to Linear Algebra* by Strang (5th ed), N. Hammoud's NYU lecture notes, and *Interactive Linear Algebra* by Margalit and Rabinoff, in addition to our text

Matrices

An $m \times n$ matrix A is a rectangular array of (real) numbers a_{ij} with m rows and n columns, where

$$A = \left[egin{array}{ccccc} a_{11} & a_{12} & \dots & a_{1n} \ a_{21} & a_{22} & \dots & a_{2n} \ dots & & & & \ a_{m1} & a_{m2} & \dots & a_{mn} \end{array}
ight]$$

A matrix is called **square** if it is $n \times n$, i.e., it has the same number of rows and columns.

Matrices

Let A be an $m \times n$ matrix.

We write a_{ij} for the entry in the *i*th row and the *j*th column. It is called the *ij*th entry of the matrix.

The entries $a_{11}, a_{22}, a_{33}, \ldots$ are the **diagonal entries**; they form the **main diagonal** of the matrix.

A diagonal matrix is a square matrix whose only nonzero entries are on the main diagonal.

The $n \times n$ identity matrix I_n is the diagonal matrix with all diagonal entries equal to 1. It is special because $I_n v = v$ for all v in \mathbf{R}^n .

$$\begin{pmatrix} a_{11} & \cdots & a_{1j} & \cdots & a_{1n} \\ \vdots & & \vdots & & \vdots & \vdots \\ a_{i1} & \cdots & a_{ij} & \cdots & a_{in} \\ \vdots & & \vdots & & \vdots & \vdots \\ a_{m1} & \cdots & a_{mj} & \cdots & a_{mn} \end{pmatrix}$$

$$jth \ \text{column}$$

$$\left(egin{array}{c} a_{11} \ a_{12} \ a_{21} \ a_{22} \ a_{23} \end{array}
ight) \, \left(egin{array}{c} a_{11} \ a_{12} \ a_{21} \ a_{22} \ a_{31} \ a_{32} \end{array}
ight)$$

$$\begin{pmatrix}
a_{11} & 0 & 0 \\
0 & a_{22} & 0 \\
0 & 0 & a_{33}
\end{pmatrix}$$

$$I_3 = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Matrices

The **zero matrix** (of size $m \times n$) is the $m \times n$ matrix 0 with all zero entries.

The **transpose** of an $m \times n$ matrix A is the $n \times m$ matrix A^T whose rows are the columns of A. In other words, the ij entry of A^T is a_{ji} .

$$0 = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$A^{T}$$

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix} \text{www} \begin{pmatrix} a_{11} & a_{21} \\ a_{12} & a_{22} \\ a_{13} & a_{23} \end{pmatrix}$$

Column vs. Row Representation of a Matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

Column vs. Row Representation of a Matrix

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & & & \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

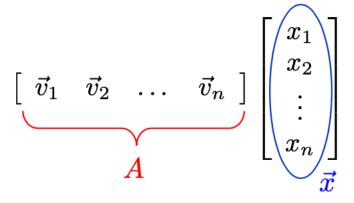
Linear Combination in Matrix Notation

A linear combination of n vectors, $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$, in \mathbb{R}^m is given by

$$x_1\vec{v}_1 + x_2\vec{v}_2 + \dots + x_n\vec{v}_n$$

where $x_1, x_2, \ldots, x_n \in \mathbb{R}$.

This can be expressed as an $m \times n$ matrix A multiplying a vector $\vec{x} \in \mathbb{R}^n$



Pool

Ax lie in the span of the column vectors of matrix A

What is the size of matrix A

For all the vector v in the span of the column vectors of matrix A, we can find a vector x, such that Ax = v

Dot product as matrix vector multiplication

$$x \cdot y$$
 is $x^{\mathsf{T}}y$

$$x \cdot y = egin{pmatrix} x_1 \ x_2 \ dots \ x_n \end{pmatrix} \cdot egin{pmatrix} y_1 \ y_2 \ dots \ y_n \end{pmatrix} \stackrel{ ext{def}}{=} x_1 y_1 + x_2 y_2 + \cdots + x_n y_n.$$

Linear Combination in Matrix Notation

Example: Let
$$A = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$
, and $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$. Compute $A\vec{x}$.

Dot Product with Rows

$$Ax = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} (1,0,0) \cdot (x_1, x_2, x_3) \\ (-1,1,0) \cdot (x_1, x_2, x_3) \\ (0,-1,1) \cdot (x_1, x_2, x_3) \end{bmatrix}.$$

$$Ax = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} (1,0,0) \cdot (x_1, x_2, x_3) \\ (-1,1,0) \cdot (x_1, x_2, x_3) \\ (0,-1,1) \cdot (x_1, x_2, x_3) \end{bmatrix}.$$

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Matrix times vector

Matrix times vector
$$Ax = \begin{bmatrix} u & v & w \end{bmatrix} \begin{bmatrix} c \\ d \\ e \end{bmatrix} = cu + dv + ew$$
. (3)

Dot Product View:

Examples

Let v_1, v_2, v_3 be vectors in \mathbf{R}^3 . How can you write the vector equation

$$2v_1 + 3v_2 - 4v_3 = \begin{pmatrix} 7\\2\\1 \end{pmatrix}$$

in terms of matrix multiplication?

The system Ax = b

The result of $A\vec{x}$, where A is an $m \times n$ matrix and $\vec{x} \in \mathbb{R}^n$ is a vector $\vec{b} \in \mathbb{R}^m$, where

$$ec{b} = \left[egin{array}{c} b_1 \ b_2 \ dots \ b_m \end{array}
ight]$$

If A is a square matrix, i.e., A is $n \times n$, and $\vec{x} \in \mathbb{R}^n$, then $A\vec{x} = \vec{b} \in \mathbb{R}^n$.

The system Ax = b: What if x is unknown?

The result of $A\vec{x}$, where A is an $m \times n$ matrix and $\vec{x} \in \mathbb{R}^n$ is a vector $\vec{b} \in \mathbb{R}^m$, where

$$ec{b} = \left[egin{array}{c} b_1 \ b_2 \ dots \ b_m \end{array}
ight]$$

When A and \vec{x} are given, computing \vec{b} is straight forward. However, the reverse is not always true (or even possible). That is, if A and \vec{b} are given, it is not always possible to find \vec{x} .

If A is a square matrix, i.e., A is $n \times n$, and $\vec{x} \in \mathbb{R}^n$, then $A\vec{x} = \vec{b} \in \mathbb{R}^n$.

Examples

Consider the system
$$A\vec{x} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \vec{b}.$$

Suppose that b_1 , b_2 , and b_3 are given, and you want to compute x_1 , x_2 , and x_3 in terms of the components of \vec{b} .

Examples

Consider the system
$$A\vec{x} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} = \vec{b}.$$

Suppose that b_1 , b_2 , and b_3 are given, and you want to compute x_1 , x_2 , and x_3 in terms of the components of \vec{b} .

$$x_1 = b_1$$
 $x_1 = b_1$
 $-x_1 + x_2 = b_2$ Solution $x_2 = b_1 + b_2$
 $-x_2 + x_3 = b_3$ $x_3 = b_1 + b_2 + b_3$.

Cyclic
$$Cx = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = b.$$

Two ways to calculate the matrix vector multiplication Linear combination

Dot product

Cyclic
$$Cx = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = b.$$

$$b = (1,3,5)$$

Cyclic
$$Cx = \begin{bmatrix} 1 & 0 & -1 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 - x_3 \\ x_2 - x_1 \\ x_3 - x_2 \end{bmatrix} = b.$$

$$b = (0,0,0)$$

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$$b = (0,0,0)$$



Questions?