World Class

1 **Reverse Engineering**
Basket in Base   **Yes**   **No**
Your model is in Base and is identical   **Yes**   **No**

2 **Opening Doors**
Door opened by pushing handle down   **Yes**   **No**

3 **Project-Based Learning**
Loops on scale   **0**   **1**   **2**   **3**   **4**   **5**   **6**   **7**   **8**

4 **Apprenticeship**
Model presented to Referee   **Yes**   **No**
Touching circle, not in Base, people Bound   **Yes**   **No**

5 **Search Engine**
Only Slider caused wheel to spin 1+ times   **Yes**   **No**
Only correct loop removed   **Yes**   **No**

6 **Sports**
Ball shot from east/north of "Shot Lines" toward Net   **Yes**   **No**
Ball touching mat in Net at end of match   **Yes**   **No**

7 **Robotics Competition**
Only Robotics Insert installed   **Yes**   **No**
Loop no longer touching model   **Yes**   **No**

8 **Using the Right Senses**
Loop no longer touching model   **Yes**   **No**

9 **Remote Communication / Learning**
Referee saw robot pull slider west   **Yes**   **No**

10 **Thinking Outside the Box**
Idea model not touching Box, Box never in Base, Bulb faces UP   **Yes**   **No**
Idea model not touching Box, Box never in Base, Bulb faces DOWN   **Yes**   **No**

11 **Community Learning**
Loop no longer touching model   **Yes**   **No**

12 **Cloud Access**
SD card is UP due to inserted "key"   **Yes**   **No**

13 **Engagement**
Yellow section moved south   **Yes**   **No**
Dial major marker color
N/A   **Red 10%**   **Orange 16%**   **Green 22%**   **Blue 28%**   **Red 34%**   **Blue 40%**   **Green 46%**   **Orange 52%**   **Red 58%**
Ticks past major marker   **N/A**   **0**   **1**   **2**   **3**   **4**   **5**

14   **Adapting to changing conditions**

Model rotated 90-ish degrees CCW   **Yes**   **No**

15   **Penalties**

Robot, Sprawl, Junk penalties   **0**   **1**   **2**   **3**   **4**   **5**   **6**   **7**   **8**