Team #:	Referee:	 		
Round:	Table:			
FIRST°LEGO°League	WORK CIOSS	TO T	Loop no longer touching model* Ving the Right Senses	es No es No es No
			_	es No
(please circle all selections) 1 Reverse Engineering Basket in Base	Yes	No (10)	3 . ,	es No es No
Your model is in Base, and is "identical"	Yes	No (11)	Community Learning	
Opening Doors	Yes	No (12)	Cloud Access	es No
Loops on scale 0 1 4 Apprenticeship Model presented to Referee	2 3 4 5 6 7 Yes	8 (13) No	Engagement Yellow section moved south Your Dial major marker Color (circle the appropriate section)	es No
Touching circle, not in Base, people Bou	und Yes	No	N/A Red Orange Green Blue Red Blue Green Orange 10% 16% 22% 28% 34% 40% 46% 52%	
5 Search Engine Only Slider caused wheel to spin 1+ time Only correct loop removed		No No 14	Ticks past major marker N/A 0 1 2 3 Adapting to Changing Conditions	4 5
6 Sports			Model rotated 90-ish degrees CCW Y	es No
Ball shot from east/north of "Shot Lines" Ball touching mat in Net at end of match		No (15)	Penalties012345Robot, Sprawl, Junk Penalties012345	6 7 8
Team Initials:			Return Loose Items 2x yellow loops, 2x green loops, 2x red loops, 2x blue loops 2x people, 2x sets of "reverse engineering" parts, 1x Robotic	