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#include <iostream>

using namespace std;

class Car
{
    string model, color;
public:
    Car(string model, string color)
    {
        this->model = model;
        this->color = color;
        cout << color << " " << model << " created!" << endl;
    }
    ~Car()
    {
        cout << color << " " << model << " destroyed!" << endl;
    }
};

int main()
{
    Car c[5] = {
        Car("Indica", "White"),
        Car("Baleno", "Blue"),
        Car("Fortuner", "White"),
        Car("Scorpio", "Black"),
        Car("Swift", "Black")
    };
    return 0;
}

```

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C:\Users\3atha\code\study\oosw
λ g++ expt-3\car.cpp -o expt-3\car.exe

```

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C:\Users\3atha\code\study\oosw

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λ expt-3\car.exe

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White Indica created!
Blue Baleno created!
White Fortuner created!
Black Scorpio created!
Black Swift created!
Black Swift destroyed!
Black Scorpio destroyed!
White Fortuner destroyed!
Blue Baleno destroyed!
White Indica destroyed!

```

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C:\Users\3atha\code\study\oosw

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