Progress Report: Make NDN Congestion Control work in ndnSIM

6th NDN Hackathon

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Congestion Control crucial for high-performance simulations

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- NFD congestion detection doesn't work in ndnSIM (no real TCP/UDP/Unix faces)
- \Rightarrow Task: Fix that.

Solution Steps

- 1. ndnSIM doesn't use real TCP or UDP faces.
 - ⇒ NetDeviceTransport: override virtual function(s) for congestion control (Junxiao's solution).

Solution Steps

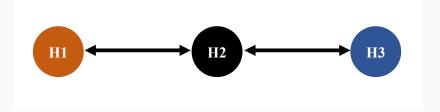
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 - ⇒ NetDeviceTransport: override virtual function(s) for congestion control (Junxiao's solution).
- 2. CongestionMarks sent over NDNLP: Already works!
- Implement Consumer App that reacts to congestion marks (AIMD and TCP CUBIC)

Evaluation Scenario

Very simple scenario:



- 1 Consumer, Runtime: 40s
- RTT: 40ms
- Bottleneck capacity: 50 Mbit/s

ConsumerWindow App:

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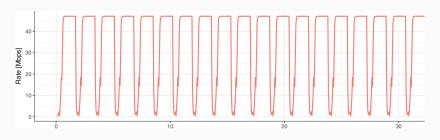
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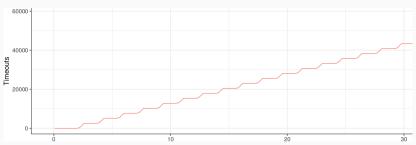
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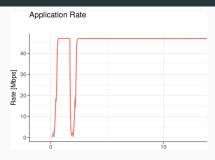
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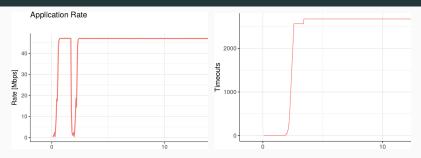
40,000 Timeouts!!!



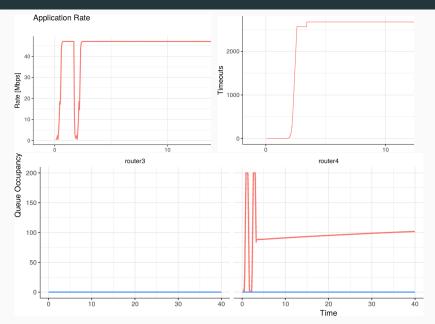
Improved ConsumerWindow (no congestion marks)



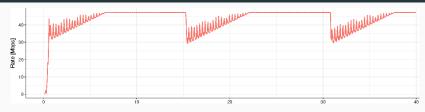
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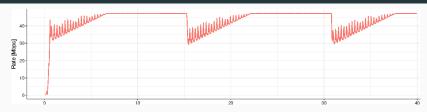


ConsumerPCON - AIMD

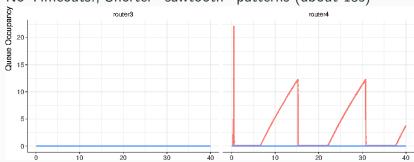


No Timeouts!, Shorter "sawtooth" patterns (about 15s)

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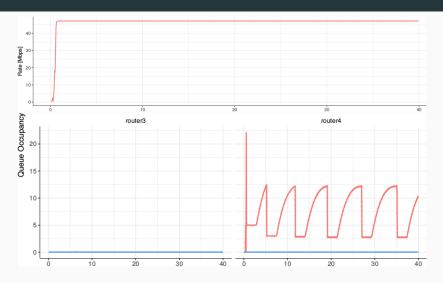
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ConsumerPCON – CUBIC



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Even Shorter Sawtooths (about 7s)!

Future Work

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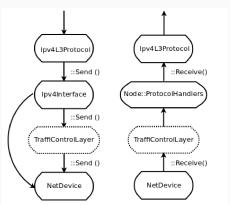
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NS-3 separated queuing in traffic-control module as:



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https://github.com/6th-ndn-hackathon/congestion-control

The End

Any Questions?

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