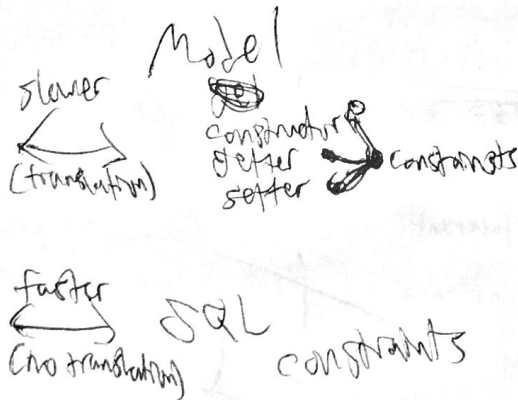
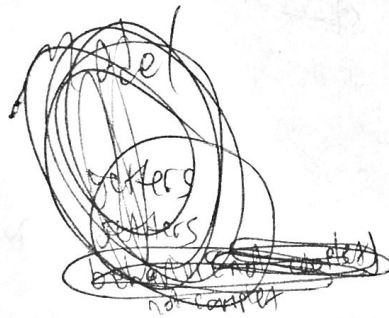
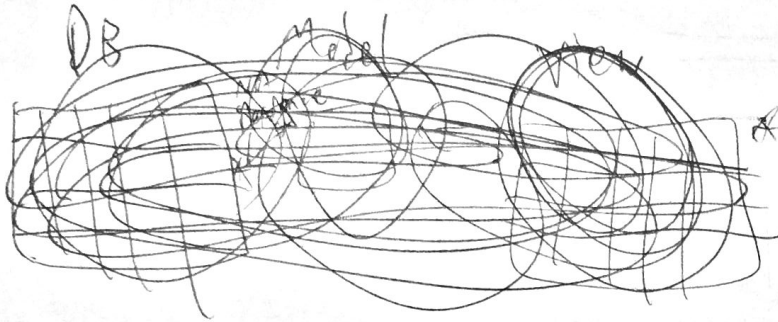


Stats
Reasons



object



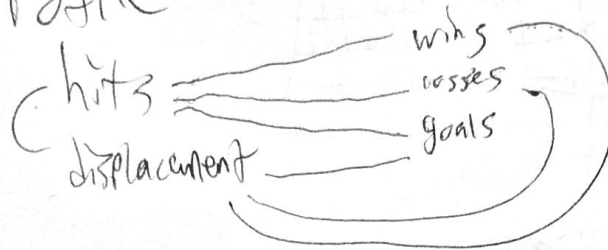
primary key

Persistent

In Memory



~~Packet~~ → Profile



Profile	Goal	hits	displacement	win
Jim	left	5	low	true

Goal
Goal
Profile

Profile

~~Goal~~
Goal
Profile Goal

Start
~~Profile~~
Goal
hit
displacement
win

update
operate on

In Memory DB
rather than
ORM

Example updating a Song ~~info~~ info in
a table of songs — you have to change
not just the row in the

b/c data
operations
and no
use for
objects

Stats
reasons

Omitting statistics

Consider

- Scriptable object (class)

Consider

- ORM (tech)

Consider

- In memory database (tech)

- scripting, real time environment

Consider

~~Design~~
Push, Pull

Consider

- Push

- statistics ~~doesn't~~ knows

- statistics knows

- Pull

- statistics knows

- statistics doesn't know

But if we are

- Pull

~~statistics~~

~~observer~~
statistics

observer

observable

Statistics

Searcher

Statistizable

Open

PyVal (Planner)

