

Autonomous Vehicle Simulation (AVS) Laboratory

AVS-Sim Technical Memorandum

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INTEGRATOR ARCHITECTURE IN C++ AND PYTHON

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Integrator architecture model and implementation are described.

Scope/Contents

Rev:	Change Description	Ву
1.0	First version	M. Diaz Ramos

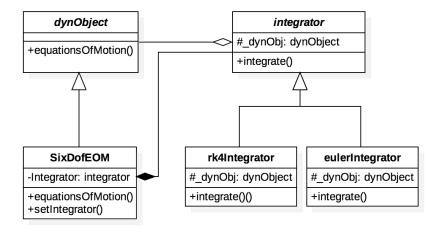


Fig. 1: UML class diagram.

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1 Introduction

An integrator architecture model is described. How to use and create new integrators is shown.

2 Document ID

AVS-SIM-integrator.

3 The model

The model is shown in Figure 1. The architecture is structured around two very simple abstract classes: integrator and dynModel. The former defines the simple interface integrate(), while the latter defines equationsOfMotion(). An integrator just uses the integrate() method to advance one time step using the dynamics defined by equationsOfMotion() (also known as the F-function in the dynamics equation $\dot{X} = F(X,t)$).

In order to create a new integrator, just inherit the abstract class *integrator* and implement the *integrate()* method.

The integrator can be used by calling SixDofEOM::setIntegrator().

The following snippet shows how to use an Euler integrator in Python.

```
sixDofObj = six_dof_eom.SixDofEOM()
eulerInt = six_dof_eom.eulerIntegrator(sixDofObj)
sixDofObj.setIntegrator(eulerInt)
```