



## Autonomous Vehicle Simulation (AVS) Laboratory

### Basilisk Technical Memorandum

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#### ALGORITHMS TO MAP DESIRED TORQUE VECTOR ONTO A SET OF THRUSTERS

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| Prepared by | H. Schaub |
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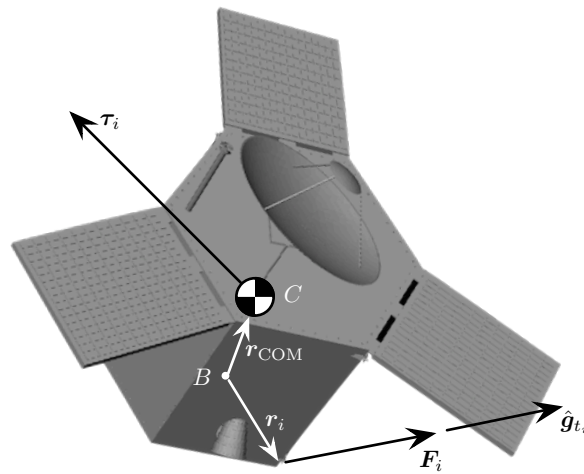
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**Fig. 1:** Illustration of the Spacecraft Thruster Notation

## 1 Introduction

This technical note describes a general algorithm that maps a desired ADCS external control torque  $\mathbf{L}_r$  onto force commands for a cluster of thrusters. The body fixed frame is given by  $\mathcal{B} : \{\hat{\mathbf{b}}_1, \hat{\mathbf{b}}_2, \hat{\mathbf{b}}_3\}$ . The  $j^{\text{th}}$  component of  $\mathbf{L}_r$  is given by

$$L_{r,j} = \mathbf{L}_r \cdot \hat{\mathbf{b}}_j \quad (1)$$

The  $i^{\text{th}}$  thruster location relative to the spacecraft point  $B$  is given by  $\mathbf{r}_i$  as illustrated in Figure 1. The unit direction vector of the thruster force is  $\hat{\mathbf{g}}_{t_i}$ , while the thruster force is given by

$$\mathbf{F}_i = F_i \hat{\mathbf{g}}_{t_i} \quad (2)$$

The torque vector produced by each thruster about the body fixed point  $B$  is thus

$$\boldsymbol{\tau}_i = (\mathbf{r}_i - \mathbf{r}_{\text{COM}}) \times F_i \hat{\mathbf{g}}_{t_i} \quad (3)$$

The total torque onto the spacecraft about the  $j^{\text{th}}$  body fixed axis, due to a cluster of  $N$  thrusters, is

$$\tau_j = \sum_{i=1}^N \boldsymbol{\tau}_i \cdot \hat{\mathbf{b}}_j = \sum_{i=1}^N ((\mathbf{r}_i - \mathbf{r}_{\text{COM}}) \times \hat{\mathbf{g}}_{t_i}) \cdot \hat{\mathbf{b}}_j F_i = \sum_{i=1}^N d_i F_i \quad (4)$$

where

$$d_i = ((\mathbf{r}_i - \mathbf{r}_{\text{COM}}) \times \hat{\mathbf{g}}_{t_i}) \cdot \hat{\mathbf{b}}_j \quad (5)$$

In matrix form, the net spacecraft torque about the  $j^{\text{th}}$  axis is written compactly as

$$\tau_j = [d_1 \cdots d_N] \begin{bmatrix} F_1 \\ \vdots \\ F_N \end{bmatrix} = [D] \mathbf{F} \quad (6)$$

where  $[D]$  is a  $1 \times N$  matrix that maps the thruster forces  $F_i$  to the spacecraft torque  $\tau$ .

The thruster control goal is to find a set of thruster forces  $\mathbf{F}$  such that

$${}^B \mathbf{L}_r = {}^B \begin{bmatrix} \tau_1 \\ \tau_2 \\ \tau_3 \end{bmatrix} \quad (7)$$

## 2 Simple Thruster Force Algorithm for a Thruster Configuration with Pure Couples

The goal of the thruster force algorithm is to determine a set of thruster forces  $\mathbf{F}$  such that

$$\tau_j = \mathbf{L}_r \cdot \hat{\mathbf{b}}_j = [D] \mathbf{F} \quad (8)$$

The next step to determine thruster forces  $F_i$  is to determine which thrusters are contributing to a positive torque. Using a minimum norm inverse of Eq. (8) yields

$$\mathbf{F}_j = [D]^T ([D][D]^T)^{-1} \mathbf{L}_r \cdot \hat{\mathbf{b}}_j \quad (9)$$

This minimum norm inverse only requires inverting a  $1 \times 1$  matrix. Using the SVD inverse technique, the value of this  $1 \times 1$  matrix is the singular value. Thus, if this singular value is below a specified threshold, the thruster configuration is not contributing to a torque about the  $\hat{\mathbf{b}}_j$  axis. In this case the inverse of this matrix is set to zero, and not thruster forces contribute to the desired torque about this axis. An common example of such a scenario is a cluster of  $\Delta v$  thruster that are all pointing in the same direction. Here off-pulsing can be used to impart differential forces, and thus torques, to rotate the spacecraft. However, such a configuration is not capable of producing torques about the  $\Delta v$  thrust axis.

Note that this force stack  $\mathbf{F}$  contains both positive and negative force values. As the thruster can only produce positive forces, another step is required that computes the thruster forces subject to  $F_i > 0$ . The inverse in Eq. (9) determines which thrusters require a positive force to achieve  $\mathbf{L}_r$ . Because the thruster configuration is such that pure couples are produced, the following simple logic in Algorithm 1 enforces this  $F_i > 0$  constraint. Here the individual thruster values are either doubled, or set to zero, depending on their sign. This process is then repeated for all three body axes  $\hat{\mathbf{b}}_j$ , and the net set of thruster forces is

$$\mathbf{F} = \sum_{j=1}^3 \mathbf{F}_j \quad (10)$$

If the thruster cluster configuration is symmetric and aligned such that it produces pure torques, then the minimum norm solution to produce the desired  $\mathbf{L}_r$  will also result in a thruster solution that produces a net 0 force onto the spacecraft. Using the super-particle theorem,<sup>1</sup> the total thruster force is given by

$$\mathbf{F}_{T,j} = [G_t] \mathbf{F}_j = [G_t][D]^T ([D][D])^{-1} \mathbf{L}_r \cdot \hat{\mathbf{b}}_j = \mathbf{0} \quad (11)$$

With a pure-couple thruster configuration the expression satisfies  $[G_t][D]^T = \mathbf{0}$ .

```

1:  $i = 1$ 
2: while  $i \leq 3$  do
3:   if  $F_i > 0$  then
4:      $F_i^* = 2$ 
5:   else
6:      $F_i = 0$ 
7:   end if
8:    $i+ = 1$ 
9: end while

```

**Algorithm 1:** Logic to Enforce  $F_i > 0$  with the Simple Thruster Force Algorithm

### 3 Module Parameters

#### 3.1 $\epsilon$ Parameter

The minimum norm inverse in Eq. (9) requires a non-zero value of  $[D][D]^T$ . For this setup, this matrix is a scalar value

$$D_2 = [D][D]^T \quad (12)$$

The  $d_i$  matrix components are given in Eq. (5). Using the robust SVD inverse technique,  $D_2 > \epsilon$ , then the  $1/D_2$  math is evaluated as normal. However, if  $D_2 < \epsilon$ , then the inverse  $1/D_2$  is set to zero. In the latter case there is no control authority about the current axis of interest. To set this epsilon parameter, not the definition of the  $[D]$  matrix components  $d_i = (\mathbf{r}_i \times \hat{\mathbf{g}}_{t_i}) \cdot \hat{\mathbf{b}}_j$ . Note that  $\mathbf{r}_i \times \hat{\mathbf{g}}_{t_i}$  is a scaled axis along which the  $i^{\text{th}}$  thruster can produce a torque. The value  $d_i$  will be near zero if the dot product of this axis with the current control axis  $\hat{\mathbf{b}}_j$  is small.

To determine an appropriate  $\epsilon$  value, let  $\alpha$  be the minimum desired angle to avoid the control axis  $\hat{\mathbf{b}}_j$  and the scaled thruster torque axis  $\mathbf{r}_i \times \hat{\mathbf{g}}_{t_i}$  being orthogonal. If  $\bar{r}$  is a mean distance of the thrusters to the spacecraft center of mass, then the  $d_i$  values must satisfy

$$\frac{d_i}{\bar{r}} > \cos(90^\circ - \alpha) = \sin \alpha \quad (13)$$

Thus, to estimate a good value of  $\epsilon$ , the following formula can be used

$$\epsilon \approx d_i^2 = \sin^2 \alpha \bar{r}^2 \quad (14)$$

For example, if  $\bar{r} = 1.3$  meters, and we want  $\alpha$  to be at least  $1^\circ$ , then we would set  $\epsilon = 0.000515$ .

### REFERENCES

- [1] Hanspeter Schaub and John L. Junkins. *Analytical Mechanics of Space Systems*. AIAA Education Series, Reston, VA, 3rd edition, 2014.