

Autonomous Vehicle Simulation (AVS) Laboratory

AVS-Sim Technical Memorandum

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GUIDANCE MODULE TO PERFORM A CONSTANT SPINNING ABOUT AN ORBIT AXIS

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Scope/Contents
Generate the attitude reference to achieve a spinning motion about a primary orbit frame axis. A chosen reference axis $\hat{r}_j = \hat{r}_{spin}$ is to line up with the orbit axis $\hat{o}_i = \hat{o}_{spin}$, and rotate a desired rate ω_{spin}

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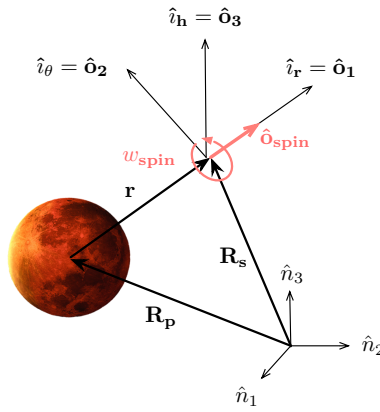


Fig. 1: Illustration of spinning about the nadir orbit axis \hat{i}_r of the Hill orbit frame \mathcal{H} at a constant rate ω_{spin} .

1 Introduction

In this note a method is discussed on how to compute the reference frame angular rate $\omega_{R/N}$ and acceleration $\dot{\omega}_{R/N}$ to achieve a particular family of stabilized spin motion. This module receives as input the generated reference for a constant pointing towards an orbit reference frame. Let us call the input reference \mathcal{R}_0 . The goal is now to create a new reference \mathcal{R} that spins about any of the orbit axes, \hat{o}_{spin} , at a constant rate ω_{spin} . Note that the presented method is general enough to use any of the Hill $\mathcal{H} : \{\hat{i}_r, \hat{i}_\theta, \hat{i}_h\}$ or Velocity $\mathcal{V} : \{\hat{i}_n, \hat{i}_v, \hat{i}_h\}$ orbit frame orientations as the input reference. Figure 1 illustrates the case in which \mathcal{R}_0 is aligned with \mathcal{H} and the spinning is about the nadir axis \hat{i}_r .

2 Angular Velocity and Acceleration Descriptions

The reference frame \mathcal{R} is defined above, and the attitude reference frame tracking control requires the angular rate $\omega_{R/N}$ and acceleration $\dot{\omega}_{R/N}$. Let the MRP attitude set, angular velocity vector and angular acceleration vector associated with the constant pointing reference be $\sigma_{R_0/N}$, $\omega_{R_0/N}$ and $\dot{\omega}_{R_0/N}$ respectively. The angular velocity of the spinning reference frame is thus given by:

$$\omega_{R/N} = \omega_{\text{spin}} + \omega_{R_0/N} \quad (1a)$$

$$\omega_{R/N} = \omega_{\text{spin}} \hat{o}_{\text{spin}} + \omega_{R_0/N} \quad (1b)$$

Since \hat{o}_{spin} is aligned with one of the orbit axis defining \mathcal{R}_0 , taking the inertial derivative of (1):

$$\dot{\omega}_{R/N} = \dot{\omega}_{\text{spin}} + \dot{\omega}_{R_0/N} \quad (2a)$$

$$\dot{\omega}_{R/N} = \frac{\mathcal{R}_0 d}{dt}(\omega_{\text{spin}} \hat{o}_{\text{spin}}) + \omega_{R_0/N} \times (\omega_{\text{spin}} \hat{o}_{\text{spin}}) + \dot{\omega}_{R_0/N} \quad (2b)$$

3 MRP Attitude Set

Let be ϕ_{spin} be the current spin angle that the reference frame has rotated about its spin axis \hat{o}_{spin} . The final reference frame orientation is eventually given by

$$[RN] = [M_{\hat{o}_{\text{spin}}}(\phi_{\text{spin}})][R_0N] \quad (3)$$

where $[R_0N]$ is the Direction Cosine Matrix associated with the orbit axis pointing attitude set, and $M_{\hat{o}_{\text{spin}}}$ is the principal axis rotation matrix about \hat{o}_{spin} . Assuming a constant spin rate, the spin angle is propagated using the simple Euler integration scheme

$$\phi_{\text{spin}, n+1} = \phi_{\text{spin}, n} + \omega_{\text{spin}} \Delta t \quad (4)$$

With $[RN]$ defined, the MRP attitude set $\sigma_{R/N}$ can readily be computed.

4 Spin Angle Initialization Process

Any alignment between reference frames, say \mathcal{B} and \mathcal{R} , can be achieved through a single rotation about a principal rotation axis. If ϕ_{align} is the principal rotation angle, then the alignment can be achieved through a rotation of whether ϕ_{align} or $(2\pi - \phi_{\text{align}})$. In order to determine the initial spin angle and assure that the chosen path is always the shortest rotation, the original \mathcal{B} and final \mathcal{R} frame orientations must be known.

4.1 Algorithm Outlines

The question remains on how to initialize the spin angle ϕ_{spin} . Since the initialization of the spin angle does not allow further generality in the generation of reference attitudes, a separate algorithm is used. Being \mathcal{B} the body frame and \mathcal{R}_0 the orbit frame orientations, let us set \hat{b}_{spin} as the principal body axis that is to be aligned with the principal orbit axis \hat{o}_{spin} . The triodes of axes \hat{b}_i and \hat{o}_i are labeled so that the first index determines the spin axis, i.e. $\hat{b}_1 = \hat{b}_{\text{spin}}$ and $\hat{o}_1 = \hat{o}_{\text{spin}}$. The remaining two indices are set to yield a right-handed coordinate frame. Note that \mathcal{R}_0 could reference to either Hill orbit frame \mathcal{H} or Velocity \mathcal{V} .

Let \mathcal{R} be the reference orientation in which \hat{o}_1 orbit axis and \hat{b}_1 body axis are lined up. Using the definition where $RN(i)$ is the i_{th} row of the $[RN]$ DCM matrix:

$$RN(\hat{b}_1) = R_0N(\hat{o}_1) \quad (5)$$

$$RN(\hat{b}_2) = R_0N(\hat{o}_2) \quad (6)$$

$$RN(\hat{b}_3) = RN(\hat{b}_1) \times RN(\hat{b}_2) \quad (7)$$

Having $[RN]$ and $[BN]$ defined, the spin axis alignment angle ϕ_{align} is computed as the relative orientation between \hat{b}_{spin} and \hat{o}_{spin} . Next, the body frame is rotated about a principal rotation angle to align these two axes. Eventually, the initial spin angle ϕ_{spin} is defined as the smallest angle to align the remaining two.