



**K. J. Somaiya College of Engineering, Mumbai-77**  
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**Batch: \_\_B2\_\_ Roll No.:16010121110**

**Experiment No. 1**

**Grade: AA / AB / BB / BC / CC / CD / DD**

**Title:** Implementation of Abstract Data Type

**Objective:** Implementation of ADT without using any standard library function

**Expected Outcome of Experiment:**

CO	Outcome
CO 1	Explain the different data structures used in problem solving.

**Books/ Journals/ Websites referred:**

<https://www.geeksforgeeks.org/c-plus-plus/?ref=shm>

**Abstract:-**

Abstract Data type (ADT) is a type (or class) for objects whose behavior is defined by a set of values and a set of operations. In order to simplify the process of solving problems, we can create data structures along with their operations, and such data structures that are not in-built are known as Abstract Data Type (ADT). (*Abstract data types*).



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*GeeksforGeeks. (2022, July 18). Retrieved September 7, 2022, from <https://www.geeksforgeeks.org/abstract-data-types/>*

)

*(Define ADT. Why are they important in data structures?)*

ADT's are used to explain custom data structures to the user. They are a way to represent the data structures in plain english. This can be implemented in any language. ADTs are language independent. This is why they are important.

### **Abstract Data Type for Rational Numbers**

*[for chosen data type write value definition and operator definition)*

ADT- rational number

value defination

integer numerator

integer denominator

preconditions-

denominator must not be 0

Operator defination.

abstract rationaltype add(rationaltype a, rationaltype b){

preconditions none



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preconditions -

function returns a new rationaltype.

new numerator value is  $(a.numerator) * (b.denominator) + (b.numerator) * (a.denominator)$

new denominator  $(a.denominator) * (b.denominator)$

}

abstract rationaltype sub(rationaltype a, rationaltype b){

preconditions none

preconditions -

function returns a new rationaltype.

new numerator value is  $(a.numerator) * (b.denominator) - (b.numerator) * (a.denominator)$

new denominator  $(a.denominator) * (b.denominator)$

}

abstract rationaltype multiply(rationaltype a, rationaltype b){

preconditions none



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preconditions -

function returns a new rationaltype.

new numerator value is  $(a.numerator) * (b.numerator)$

new denominator  $(a.denominator) * (b.denominator)$

}

abstract rationaltype divide(rationaltype a, rationaltype b){

preconditions none

preconditions -

function returns a new rationaltype.

new numerator value is  $(a.numerator) * (b.denominator)$

new denominator  $(a.denominator) * (b.numerator)$

}

abstract boolean equate(rationaltype a, rationaltype b){

preconditions none

preconditions -

returns true iff  $a.numerator == b.numerator$  AND  $a.denominator == b.denominator$



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else false



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### **Implementation Details:**

**1. Enlist all the Steps followed and various options explored .**

Made class rational then made variables numerator and denominator made static functions.

**2. Explain your program logic and methods used.**

OOP logic used. Methods according to ATD

**3. Explain the Importance of the approach followed by you.**

Represents OOP principles.

### Program code and Output screenshots:

```
/*****  
*****/
```

ADT- rational number

value defination

integer numerator

integer denominator

preconditions-

denominator must not be 0

Operator defination.

```
abstract rationaltype add(rationaltype a, rationaltype b){
```

```
preconditions none
```

preconditions -

function returns a new `rationaltype`.

new	numerator	value	is
(a.numerator)*(b.denominator)+(b.numerator)*(a.denominator)			

```
new denominator (a.denominator)*(b.denominator)
```



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}

abstract rationaltype sub(rationaltype a, rationaltype b){

preconditions none

preconditions -

function returns a new rationaltype.

new                      numerator                      value                      is  
(a.numerator)\*(b.denominator)-(b.numerator)\*(a.denominator)

new denominator (a.denominator)\*(b.denominator)

}

abstract rationaltype multiply(rationaltype a, rationaltype b){

preconditions none





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preconditions -

function returns a new rationaltype.

new numerator value is  $(a.\text{numerator}) * (b.\text{numerator})$

new denominator  $(a.\text{denominator}) * (b.\text{denominator})$

}

abstract rationaltype divide(rationaltype a, rationaltype b){

preconditions none

preconditions -

function returns a new rationaltype.

new numerator value is  $(a.\text{numerator}) * (b.\text{denominator})$

new denominator  $(a.\text{denominator}) * (b.\text{numerator})$

}

abstract boolean equate(rationaltype a, rationaltype b){

preconditions none



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preconditions -

returns true iff a.numerator==b.numerator AND  
a.denominator==b.denominator

else false

}

\*\*\*\*\*  
\*\*\*\*\*/

#include <iostream>

using namespace std;

class rational{

public:

int numerator;

int denominator;

public: rational(int p, int q){

if (q==0){

throw std::invalid\_argument( "received infinity value" );

}

this->numerator=p;

this->denominator=q;



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```
}  
  
static rational* add(rational a, rational b){  
  
                                return      new  
rational((a.numerator)*(b.denominator)+(b.numerator)*(a.denominator),(a.  
denominator)*(b.denominator));  
  
}  
  
static rational* sub(rational a, rational b){  
  
                                return      new  
rational((a.numerator)*(b.denominator)-(b.numerator)*(a.denominator),(a.  
denominator)*(b.denominator));  
  
}  
  
static rational* multiply(rational a, rational b){  
  
                                return      new  
rational((a.numerator)*(b.numerator),(a.denominator)*(b.denominator));  
  
}  
  
static rational* divide(rational a, rational b){  
  
                                return      new  
rational((a.numerator)*(b.denominator),(a.denominator)*(b.numerator));  
  
}  
  
static bool equate(rational a, rational b){  
  
    if(a.numerator==b.numerator&a.denominator==b.denominator){  
  
        return true;  
  
    }  
  
}
```



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```
    else{  
        return false;  
    }  
}  
};  
  
int main()  
{  
    cout<<"Hello World\n";  
    rational *a = new rational(2,3);  
    rational *b = new rational(3,4);  
    rational *c = rational::divide(*a,*b);  
    cout<<c->numerator<<"\n";  
    cout<<rational::equate(*a,*b);  
    return 0;  
}  
  
/*  
a/b
```

preconditions - b must not be zero

\*/



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Hello World

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0

### **Conclusion:-**

Thus we have implemented ADTs in C++ without standard libraries. We used ADT to make code for rational numbers. ADTs are very useful for representing data structures.