

# Ruby

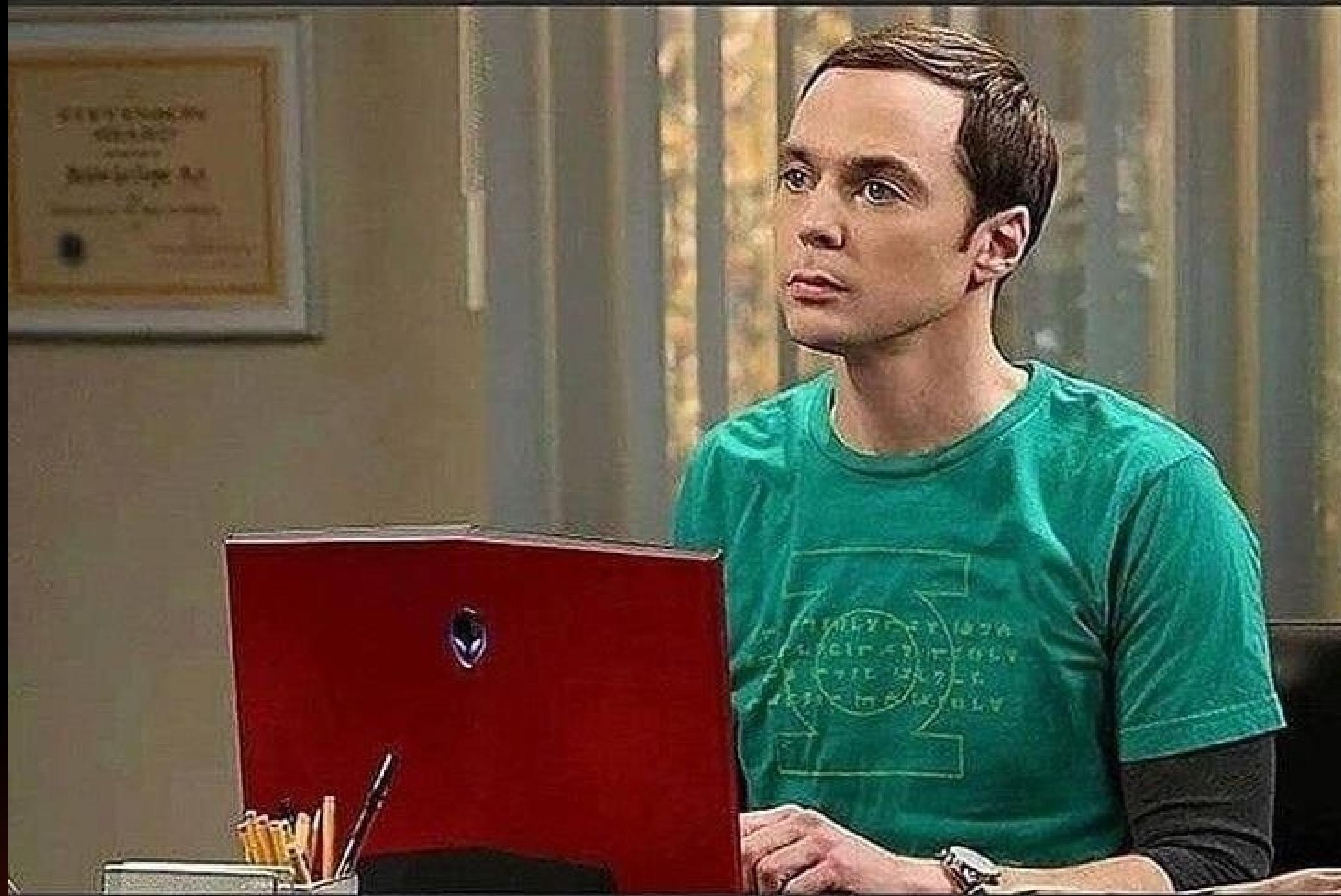


# What is Ruby?

- **Ruby is a programming language designed for simplicity and readability.**
- **It is widely used for web development, scripting, and general-purpose programming.**
- **Ruby's elegant syntax and developer-friendly philosophy make it popular among programmers.**

# Why was Ruby Created?

**MY REACTION**



**When someone says Programming is Easy**

- Ruby was created to prioritize developer productivity and enjoyment.
- It aims to make programming feel natural and intuitive.
- Ruby encourages writing code that is easy to understand and maintain.



# Who created Ruby?

- **Ruby was created by Yukihiro Matsumoto, also known as Matz.**
- **Matz developed Ruby in the mid-1990s in Japan.**
- **He wanted to create a language that combined the best features of other languages and catered to programmer happiness.**



# Where is Ruby used?

- **Ruby is used in a variety of applications, with web development being a prominent area.**
- **Ruby on Rails, a popular web framework built with Ruby, powers many websites and web applications.**
- **Ruby is also utilized for scripting tasks, automation, and building software tools.**



**When was Ruby created  
and its current status?**

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 nobu and matzbot [rubygems/rubygems] Clear YAML constant if it was u... ... 419fbcc 15 minutes ago 78,454 commits

.github Fix a typo [ci skip] 13 hours ago

basictest [wasm] bootstrapst, basictest: disable backquote literal tests last year

benchmark Make rb\_str\_rindex return byte index 2 weeks ago

bin Revert "[ruby/syntax\_suggest] Introduce binstubs to set RUBYOPT for d..." 3 months ago

bootstrapst Fix a typo [ci skip] 3 days ago

ccan Fix -Wundef warnings 9 months ago

coroutine Add support for LoongArch (#7343) 5 months ago

coverage Fix Typo 2 years ago

cygwin leaked-globals: check leaked symbols in libruby.so if enable-shared 2 weeks ago

defs Serially update only the ripper source, even with old GNU make last week

doc [DOC] Fix a magic comment in the section for experimental\_copy 2 days ago

enc [Bug #19728] Auto-generate unicode property docs 3 weeks ago

ext [flori/json] Re-generate parser.c yesterday

**About**

The Ruby Programming Language

[www.ruby-lang.org/](http://www.ruby-lang.org/)

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programming-language rust jit  
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**Releases** 8

3.2.2 Latest on Mar 30

- **Ruby was first released in 1995 by Matz.**
- **It has since evolved through multiple versions, with the latest stable version being Ruby 3.2.2 (as of March 2023).**
- **Ruby continues to have an active and enthusiastic community, with ongoing development and updates.**

**LET'S GET STARTED!**





**hello  
world!**

`puts "hello, world!"`

`vs`

`print "hello, world!"`

The main difference between puts and print in Ruby is that puts adds a newline character after printing, while print does not.

# Data Types

- Number
- String
- Symbol
- Boolean

# 1) Numbers

```
1 # Addition
2 1 + 1    #=> 2
3
4 # Subtraction
5 2 - 1    #=> 1
6
7 # Multiplication
8 2 * 2    #=> 4
9
10 # Division
11 10 / 5   #=> 2
12
13 # Exponent
14 2 ** 2   #=> 4
15 3 ** 4   #=> 81
16
17 # Modulus (find the remainder of division)
18 8 % 2    #=> 0  (8 / 2 = 4; no remainder)
19 10 % 4   #=> 2  (10 / 4 = 2 with a remainder of 2)
```

## 2) String

```
1 name = "Odin"  
2  
3 puts "Hello, #{name}" #=> "Hello, Odin"  
4 puts 'Hello, #{name}' #=> "Hello, #{name}"
```

# 3) Symbol

```
1 | :my_symbol
```

Symbols are different from strings. While strings are sequences of characters and can change their contents, symbols are immutable. This means that symbols always have the same value and can't be modified once created.

Used in keys in hashes.

# 4) Boolean

The Boolean values true and false represent exactly what you think they do: true represents something that is true, and false represents something that is false.

# Variables

- 1) Local Variables:  
Used to store data within a specific scope.  
Example: name = "John"
- 2) Instance Variables:  
Used to store data accessible within an instance of a class.  
Example: @age = 25
- 3) Class Variables:  
Shared among all instances of a class.  
Example: @@count = 10
- 4) Global Variables:  
Accessed from anywhere in the program.  
Example: Stotal = 100
- 5) Constants:  
Used to store values that remain constant.  
Example: PI = 3.14159

# Conditional Logic

- if
- else
- else if
- case
- then
- when
- unless

# if, elsif, else

```
1 if attack_by_land == true  
2   puts "release the goat"  
3 elsif attack_by_sea == true  
4   puts "release the shark"  
5 else  
6   puts "release Kevin the octopus"  
7 end
```

# case, when, then

```
1 grade = 'F'  
2  
3 case grade  
4 when 'A'  
5   puts "You're a genius"  
6   future_bank_account_balance = 5_000_000  
7 when 'D'  
8   puts "Better luck next time"  
9   can_i_retire_soon = false  
10 else  
11   puts "'YOU SHALL NOT PASS!' -Gandalf"  
12   fml = true  
13 end
```

# unless

```
1 age = 19
2 puts "Welcome to a life of debt." unless age < 18
3
4 unless age < 18
5   puts "Down with that sort of thing."
6 else
7   puts "Careful now!"
8 end
```

# Loops

- loop
- while
- for & ranges
- until

# loop

```
1 | i = 0
2 | loop do
3 |   puts "i is #{i}"
4 |   i += 1
5 |   break if i == 10
6 | end
```

# while

```
1 | i = 0
2 | while i < 10 do
3 |   puts "i is #{i}"
4 |   i += 1
5 | end
```

# for, ranges

```
1 | for i in 0..5
2 |   puts "#{i} zombies incoming!"
3 | end
```

# until

```
1 | i = 0
2 | until i >= 10 do
3 |   puts "i is #{i}"
4 |   i += 1
5 | end
```

# Array

## Creating an Array

```
1 num_array = [1, 2, 3, 4, 5]
2 str_array = ["This", "is", "a", "small", "array"]
```

## Accessing elements

```
1 str_array = ["This", "is", "a", "small", "array"]
2
3 str_array[0]          #=> "This"
4 str_array[1]          #=> "is"
5 str_array[4]          #=> "array"
6 str_array[-1]         #=> "array"
7 str_array[-2]         #=> "small"
```

# Array

## Adding and Removing Elements

```
1 num_array = [1, 2]
2
3 num_array.push(3, 4)      #=> [1, 2, 3, 4]
4 num_array << 5          #=> [1, 2, 3, 4, 5]
5 num_array.pop             #=> 5
6 num_array                 #=> [1, 2, 3, 4]
```

## Adding and Subtracting Arrays

```
1 a = [1, 2, 3]
2 b = [3, 4, 5]
3
4 a + b      #=> [1, 2, 3, 3, 4, 5]
5 a.concat(b) #=> [1, 2, 3, 3, 4, 5]
```



# Hashes

- Hashes store data in key-value pairs.
- Elements in a hash are accessed using unique keys, not indexes.
- Hashes allow you to quickly look up values based on specific keys.

VS

# Array

- Arrays store data in an ordered sequence of elements.
- Elements in an array are accessed using indexes starting from 0.
- Arrays preserve the order of elements and allow easy manipulation.

**THANK YOU FOR YOUR  
ATTENTION**

**ANY QUESTIONS?**

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