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The notion of a pattern

An algorithm can be abstracted from some types & subprograms

```
procedure Swap_Int (Left, Right : in out Integer) is
    V : Integer;

begin
    V := Left;
    Left := Right;
    Right := V;
end Swap_Int;
procedure Swap_Bool (Left, Right : in out Boolean) is
    V : Boolean;
    V := Left;
    Left := Right;
    Right := V;
end Swap_Int;
procedure Swap_Bool (Left, Right : in out Boolean) is
    V : Boolean;
    V := Left;
    Left := Right;
    Right := V;
end Swap_Bool;
```

 It would be nice to extract these properties in some common pattern, and then just replace the parts that need to be replaced

```
procedure Swap (Left, Right : in out (Integer | Boolean)) is
   V : (Integer | Boolean);
begin
   V := Left;
   Left := Right;
   Right := V;
end Swap;
```

Solution: generics

- A generic unit is a unit that doesn't exist
- It is a pattern based on properties
- The instantiation applies the pattern to certain parameters

```
generic
                                            template <class T>
   type T is private;
                                            void Swap (T & L, T & R);
procedure Swap (L, R : in out T)
                                            template <class T>
procedure Swap (L, R : in out T)
                                            void Swap (T & L, T & R) {
                                               T Tmp = L;
is
   Tmp : T := L
                                               L = R;
begin
                                               R = Tmp;
   L := R;
  R := Tmp;
end Swap;
                                            int I1, I2;
                                            float F1, F2;
procedure Swap I is new Swap (Integer);
procedure Swap F is new Swap (Float);
                                            void Main (void) {
                                               Swap <int> (I1, I2);
                                               Swap <float> (F1, F2);
I1, I2 : Integer;
F1, F2 : Float;
procedure Main is
begin
   Swap I (I1, I2);
   Swap F (F1, F2);
end Main;
```

What can be made generic?

- Subprograms & packages can be made generic
- Children of generic units have to be generic themselves

```
generic
   type T is private;
package Parent is [...]

generic
package Parent.Child is [...]

package I is new Parent (Integer);
package I_Child is new I.Child;
```

Generic instantiation is creating new set of data

```
generic
    type T is private;
package P is
    V : T;
end P;

package I1 is new P (Integer);
package I2 is new P (Integer);

begin

I1.V := 5;
I2.V := 6;

if I1.V /= I2.V then
    -- will go there
```

Generic types parameters

- A generic parameter is a template
- It specifies the properties the generic body can rely on

- The actual parameter must provide at least as many properties as the generic contract
- The usage in the generic has to follow the contract

```
generic
    type T (<>) is private;
procedure P (V : T);

procedure P (V : T)

is
    X1 : T := V; -- OK, we can constrain the object by initialization
    X2 : T; -- Compilation error, there is no constraint for this object
begin [...]

procedure P1 is new P (String); -- OK, unconstrained objects are accepted
procedure P2 is new P (Integer); -- OK, the object is already constrained
```

Properties that can be expressed on generic types

- private any definite (and non-limited) type
- (<>) private allowed to be indefinite
- (<>) any discrete (integer or enumeration)
- range <> any integer
- digits <> any float
- array array type (needs index and components)
- access access type (needs target)

```
generic
   type T is (<>);
function Add_One (V : T) return T is
begin
   return T'Succ (V);
end Add_One;

procedure Add_One_I is new Add_One (Integer);
procedure Add_One_C is new Add_One (Character);
```

Generic parameters can be built one on top of the other

Consistency is checked at compile-time

```
generic
   type T is private;
   type Index is (<>);
   type Arr is array (Index range <>) of T;
procedure P;

type Int_Array is array (Character range <>) of Integer;

procedure P_String is new P
   (T => Integer,
   Index => Character,
   Arr => Int_Array);
```

Generic constants & variables parameters

- Variables can be specified on the generic contract
- The mode specifies the way the variable can be used:
 - in \rightarrow read only
 - in out \rightarrow read write
- Generic variables can be defined after generic types

```
generic
   type T is private;
   X1 : Integer;
   X2 : in out T;
procedure P;

V : Float;

procedure P_I is new P
   (T => Float,
        X1 => 42,
        X2 => V);
```

Generic subprograms parameters

- Subprograms can be defined in the generic contract
- Must be introduced by "with" to differ from the generic unit

```
generic
   with procedure Callback;
procedure P;

procedure P is
begin
   Callback;
end P;

procedure Something;

procedure P_I is new P (Something);
```

- "is <>" matching subprogram is taken by default
- "is null" null subprogram is taken by default

```
generic
   with procedure Callback_1 is <>;
   with procedure Callback_2 is null;
procedure P;

procedure Callback_1;

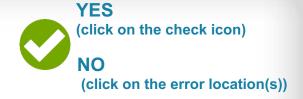
procedure P_I is new P; -- Will take Callback_1 and null
```





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Is this correct? (1/10)



```
generic
   type T is private;
package G is
   V : T;
end G;
```

```
with G; use G;
procedure P is
  package I is new G (Integer);
begin
  V := 0;
end P;
```

Is this correct? (1/10)



```
generic
    type T is private;
package G is
    V : T;
end G;
```

```
with G; use G;

procedure P is
   package I is new G (Integer);
begin
   V := 0;
end P;
```

The use clause cannot be made on a generic package (there's no actual instance) On top of that, V is not directly visible because I is not used.

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Is this correct? (2/10)

```
YES
(click on the check icon)
NO
(click on the error location(s))
```

```
generic
   type T is private;
package G is
   V : T;
end G;
```

```
with G;
procedure P is
   type My Integer is new Integer;
   package I1 is new G (Integer);
   package I2 is new G (My Integer);
   use I1, I2;
begin
  V := 0;
end P;
```



```
generic
   type T is private;
package G is
   V : T;
end G;
```

Compilation error.

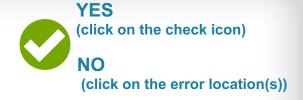
There is an ambiguity between the two V (from I1 and from I2). Prefix or qualification could work, e.g.:

```
12.V := 0;
or
```

```
V := My_Integer'(0);
```

```
with G;
procedure P is
   type My Integer is new Integer;
  package I1 is new G (Integer);
  package I2 is new G (My Integer);
   use I1, I2;
begin
```

Is this correct? (3/10)



```
generic
   type T is private;
package G is
   V : T;
end G;
```

```
with G;
procedure P is
   type My Integer is new Integer;
   package I1 is new G (Integer);
   package I2 is new G (My Integer);
   use I1;
begin
  V := 0;
end P;
```

Is this correct? (3/10)



```
generic
    type T is private;
package G is
    V : T;
end G;
```

```
with G;
procedure P is
    type My_Integer is new Integer;

package I1 is new G (Integer);
   package I2 is new G (My_Integer);

use I1;
begin
   V := 0;
end P;
```

Everything is OK here, I1.V will be assigned 0

Is this correct? (4/10)



```
generic
    V : in out Integer;
package P is
    V2 : Integer := V;
end P;
```

```
with P;

procedure Main is
   package I1 is new P (10);
   V1 : Integer := 20;
begin
   V2 := V1;
end Main;
```

Is this correct? (4/10)



```
generic
    V : in out Integer;
package P is
    V2 : Integer := V;
end P;

with P;

procedure Main is
    package I1 is new P (10)
    V1 : Integer := 20;
begin
    V2 := V1;
end Main;
```

The specification of V is "in out", it expects a variable

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Is this correct? (5/10)



```
generic
   type T is private;
package G is
end G;
generic
package G.Child is
   V : T;
end G.Child;
```

```
with G;
procedure P is
   package I1 is new G (Integer);
begin
   I1.Child.V := 0;
end P;
```

Is this correct? (5/10)





```
generic
   type T is private;
package G is
end G;
generic
package G.Child is
   V : T;
end G.Child;
```

```
with G;
procedure P is
  package I1 is new G (Integer);
begin
 I1.Child.V := 0;
end P:
```



Compilation error.

Child needs to be instantiated separately, e.g.:

```
package Child1 is new I1.Child;
Child1.V := 0;
```

Is this correct? (6/10)

```
YES
(click on the check icon)
NO
(click on the error location(s))
```

```
generic
   type T (<>) is private;
package G is
   V : T;
end G;
```

```
with G;
procedure P is
  package I1 is new G (Integer);
begin
  I1.V := 0;
end P;
```

Is this correct? (6/10)



```
generic
    type T (<>) is private;
package G is
    V : T;
end G;
```

```
with G;
procedure P is
   package I1 is new G (Integer);
begin
   I1.V := 0;
end P;
```

Compilation error.

T is known as indefinite (<>). So it's not possible to declare a variable V without specifying the constrain.

Is this correct? (7/10)



```
generic
   type T is private;
package G is
   V : T;
end G;
```

```
with G;
package P is
  type My Type is private;
  package I1 is new G (My Type);
private
   type My Type is null record;
end P;
```

Is this correct? (7/10)



```
generic
    type T is private;
package G is
    V : T;
end G;
```

```
package P is
    type My_Type is private;

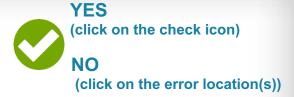
package I1 is new G (My_Type);
private
    type My_Type is null record;
end P;
```

Compilation error.

A package is instantiated at the point of declaration. In this case, we don't have the implementation of My_Type yet, so we can't instantiate the package.

Is this correct? (8/10)





```
generic
   type T is private;
procedure P;

type R is record
   null;
end record;

type A is access all R;

procedure I1 is new P (Integer);
procedure I2 is new P (Float);
procedure I3 is new P (Character);
procedure I4 is new P (String);
procedure I5 is new P (R);
procedure I6 is new P (A);
```

Is this correct? (8/10)



```
generic
    type T is private;
procedure P;

type R is record
    null;
end record;

type A is access all R;

procedure I1 is new P (Integer);
procedure I2 is new P (Float);
procedure I3 is new P (Character);
procedure I4 is new P (String);
procedure I5 is new P (R);
procedure I6 is new P (A);
```

Compilation error.

14 doesn't compile, because String is indefinite, and T expects a definite type.

Is this correct? (9/10)



```
generic
   type T (<>) is private;
procedure P;
type R is record
   null;
end record;
type A is access all R;
procedure I1 is new P (Integer);
procedure I2 is new P (Float);
procedure I3 is new P (Character);
procedure I4 is new P (String);
procedure I5 is new P (R);
procedure I6 is new P (A);
```



Is this correct? (9/10)



```
generic
   type T (<>) is private;
procedure P;

type R is record
   null;
end record;

type A is access all R;

procedure I1 is new P (Integer);
procedure I2 is new P (Float);
procedure I3 is new P (Character);
procedure I4 is new P (String);
procedure I5 is new P (R);
procedure I6 is new P (A);
```

OK.

Here T can accept both definite and indefinite types.

Is this correct? (10/10)



```
generic
package P is
   type T is range 0 .. 10;
end P;
```

```
with P;
procedure Main is
   package I1 is new P;
   package I2 is new P;
   V1 : I1.T := 0;
   V2 : I2.T;
begin
  V2 := V1;
end Main;
```

Is this correct? (10/10)



```
generic
package P is
   type T is range 0 .. 10;
end P;
```

```
with P;
procedure Main is
   package I1 is new P;
   package I2 is new P;
   V1 : I1.T := 0;
   V2 : I2.T;
begin
end Main;
```

Error I1.T and I2.T are two different types.





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