



# SPARK 2014: Object Oriented Programming

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### What is Object Oriented Programming?

Object-oriented software construction is the building of software systems as structured collections of [...] abstract data type implementations.

Bertrand Meyer, "Object Oriented Software Construction"

### Object Oriented Programming is about:

- isolating clients from implementation details (abstraction)
- isolating clients from the choice of data types (dynamic dispatching)

### Object Oriented Programming is not:

- the same as prototype programming (class and objects)
- the same as scoping (class as the scope for methods)
- the same as code reuse (use a component in a record in SPARK)

### Prototypes and Scopes in SPARK

Types in SPARK come with methods aka primitive operations

```
type Int is range 1 .. 10;
function Equal (Arg1, Arg2 : Int) return Boolean;
procedure Bump (Arg : in out Int);

type Approx_Int is new Int;
-- implicit definition of Equal and Bump for Approx_Int
```

- Scope for the prototype is current declarative region
  - ... or up to the first freezing point point at which the type must
     be fully defined, e.g. when defining an object of the type
- OOP without dynamic dispatching = Abstract Data Types

#### Classes in SPARK

### • Classes in SPARK are tagged records

```
type Int is tagged record
   Min, Max, Value : Integer;
end record;

function Equal (Arg1, Arg2 : Int) return Boolean;
procedure Bump (Arg : in out Int);

type Approx_Int is new Int with record
   Precision : Natural;
end record;
-- implicit definition of Equal and Bump for Approx_Int
```

# Derived types are specializations of the root type

- typically with more components
- inheriting the methods on the parent type
- can add their own methods

#### Methods in SPARK

### Derived methods can be overriding or not

```
overriding function Equal (Arg1, Arg2 : Approx_Int)
  return Boolean;
overriding procedure Bump (Arg : in out Approx_Int);
not overriding procedure Blur (Arg : in out Approx_Int);
```

### Method called depends on static type

```
I : Int;
Bump (I); -- call to Int.Bump
I.Bump; -- call to Int.Bump (object.method notation)

AI : Approx_Int;
Bump (AI); -- call to Approx_Int.Bump
Bump (Int(AI)); -- call to Int.Bump
```

### Dynamic dispatching in SPARK

### Class-wide types

- type of object that triggers dispatching
- method called depends on dynamic type

```
IC : Int'Class := Int'Class(I);
IC.Bump; -- call to Int.Bump

IC : Int'Class := Int'Class(AI);
IC.Bump; -- call to Approx_Int.Bump
```

# Class-wide views of objects

- in Ada, usually manipulated through pointers
- in SPARK, manipulated through parameter passing

```
procedure Call_Bump (Arg : in out Int'Class);
Call_Bump (Int'Class(I)); -- calls Int.Bump(I)
Call_Bump (Int'Class(AI)); -- calls Approx_Int.Bump(AI)
```

# Dynamic dispatching – A trivial example

```
type Int is tagged record
   Min, Max, Value : Integer;
end record;

procedure Bump (Arg : in out Int);

procedure Call_Bump
   (Arg : in out Int'Class) is
begin
   Arg.Bump;
end Call_Bump;
```

what is called here?

### The problems with dynamic dispatching

### Control and data flow are not known statically

- control flow which subprogram is called when dispatching
- data flow what data this subprogram is accessing
- similar to callbacks through subprogram pointers

### Avionics standard DO-178C lists 3 verification options

- run all tests on parent type where derived type is used instead
- cover all possible methods at dispatching calls
- prove type substitutability (Liskov Substitution Principle aka LSP)

### LSP – the SPARK solution to dynamic dispatching problems

#### Class-wide contracts on methods

- Pre'Class specifies strongest precondition for the hierarchy
- Post'Class specifies weakest postcondition for the hierarchy

```
procedure Bump (Arg : in out Int) with
   Pre'Class => Arg. Value < Arg. Max - 10,
   Post'Class => Arg. Value > Arg. Value'Old;
procedure Bump (Arg : in out Approx Int) with
   Pre'Class => Arg. Value > 100,
   Post'Class => Arg. Value = Arg. Value 'Old;
procedure Bump (Arg : in out Approx Int) with
   Pre'Class => True,
   Post'Class => Arg. Value = Arg. Value 'Old + 10;
procedure Bump (Arg : in out Approx Int);
   -- inherited Pre'Class from Int.Bump
   -- inherited Post'Class from Int.Bump
```

### LSP – verification of dynamic dispatching calls

### Class-wide contracts used for dynamic dispatching calls

```
procedure Call_Bump (Arg : in out Int'Class) with
    Pre => Arg.Value < Arg.Max - 10,
    Post => Arg.Value > Arg.Value'Old
    is
    begin
        Arg.Bump;
end Call_Bump;
```

# LSP applies to data dependencies too

- overriding method cannot read more global variables
- overriding method cannot write more global variables
- overriding method cannot have new input-output flows
- SPARK RM defines Global'Class and Depends'Class (not yet implemented → use Global and Depends instead)

#### LSP – class-wide contracts and data abstraction

#### Abstraction can be used in class-wide contracts

```
type Int is tagged private;

function Get_Value (Arg : Int) return Integer;
function Small (Arg : Int) return Boolean with Ghost;

procedure Bump (Arg : in out Int) with
    Pre'Class => Arg.Small,
    Post'Class => Arg.Get_Value > Arg.Get_Value'Old;
```

# Typically use expression functions for abstraction

```
private
    type Int is tagged record ... end record;

function Get_Value (Arg : Int) return Integer is
        (Arg.Value);
function Small (Arg : Int) return Boolean is
        (Arg.Value < Arg.Max - 10);</pre>
```

### LSP – class-wide contracts, data abstraction and overriding

- Abstraction functions can be overridden freely
  - overriding needs not be weaker or stronger than overridden

```
function Small (Arg : Int) return Boolean is
    (Arg.Value < Arg.Max - 10);

function Small (Arg : Approx_Int) return Boolean is
    (True);

function Small (Arg : Approx_Int) return Boolean is
    (Arg.Value in 1 .. 100);</pre>
```

Inherited contract reinterpreted for derived class

```
overriding procedure Bump (Arg : in out Approx_Int);
-- inherited Pre'Class uses Approx_Int.Small
-- inherited Post'Class uses Approx_Int.Get_Value
```

### Dynamic semantics of class-wide contracts

- Class-wide precondition is the disjunction (or) of
  - own class-wide precondition, and
  - class-wide preconditions of all overridden methods
- Class-wide postcondition is the conjunction (and) of
  - own class-wide postcondition, and
  - class-wide postconditions of all overridden methods
- Plain Post + class-wide Pre/Post can be used together
- Proof guarantees no violation of contracts at runtime
  - LSP guarantees stronger than dynamic semantics

### Redispatching and Extensions\_Visible aspect

Redispatching is dispatching after class-wide conversion

```
procedure Re_Call_Bump (Arg : in out Int) is
begin
    Int'Class(Arg).Bump;
end Re_Call_Bump;
```

formal parameter cannot be converted to class-wide type when Extensions Visible is False

- Aspect Extensions\_Visible allows class-wide conversion
  - parameter mode used also for hidden components

```
procedure Re_Call_Bump (Arg : in out Int) with
    Extensions_Visible
is
begin
    Int'Class(Arg).Bump;
end Re_Call_Bump;
```







# Is this correct? 1/10



```
type Int is record
   Min, Max, Value : Integer;
end record;

procedure Bump (Arg : in out Int) with
   Pre'Class => Arg.Value < Arg.Max - 10,
   Post'Class => Arg.Value > Arg.Value'Old;
```

# Is this correct? 1/10



```
type Int is record
   Min, Max, Value : Integer;
end record;

procedure Bump (Arg : in out Int) with
   Pre'Class => Arg.Value < Arg.Max - 10,
   Post'Class => Arg.Value > Arg.Value'Old;
```

Class-wide contracts are only allowed on tagged records.



# Is this correct? 2/10



```
type Int is tagged record
   Min, Max, Value : Integer;
end record;

procedure Bump (Arg : in out Int) with
   Pre => Arg.Value < Arg.Max - 10,
   Post => Arg.Value > Arg.Value'Old;
```



```
type Int is tagged record
   Min, Max, Value : Integer;
end record;

procedure Bump (Arg : in out Int) with
   Pre => Arg.Value < Arg.Max - 10,
   Post => Arg.Value > Arg.Value'Old;
```

Plain precondition on dispatching subprogram is not allowed in SPARK. Otherwise it would have to be both weaker and stronger than the class-wide precondition (because they are both checked dynamically on both plain calls and dispatching calls).

Plain postcondition is allowed, and should be stronger than class-wide postcondition (plain postcondition used for plain calls).



# Is this correct? 3/10



```
procedure Bump (Arg : in out Int) with
    Pre'Class => Arg.Value < Arg.Max - 10,
    Post'Class => Arg.Value > Arg.Value'Old;

overriding procedure Bump (Arg : in out Approx_Int) with
    Post'Class => Arg.Value = Arg.Value'Old + 10

is
begin
    Arg.Value := Arg.Value + 10;
end Bump;
```



# Is this correct? 3/10



```
procedure Bump (Arg : in out Int) with
    Pre'Class => Arg.Value < Arg.Max - 10,
    Post'Class => Arg.Value > Arg.Value'Old;

overriding procedure Bump (Arg : in out Approx_Int) with
    Post'Class => Arg.Value = Arg.Value'Old + 10

is
begin
    Arg.Value := Arg.Value + 10;
end Bump;
```

Class-wide precondition of Int.Bump is inherited by Approx\_Int.Bump. Class-wide postcondition of Approx\_Int.Bump is stronger than the one of Int.Bump.

# Is this correct? 4/10



```
type Int is tagged record
   Min, Max, Value : Integer;
end record;

function "+" (Arg1, Arg2 : Int) return Int with
   Pre'Class => Arg1.Min = Arg2.Min
        and Arg1.Max = Arg2.Max;

type Approx_Int is new Int with record
   Precision : Natural;
end record;
-- inherited function "+"
```

# Is this correct? 4/10





```
type Int is tagged record
  Min, Max, Value : Integer;
end record;
function "+" (Arg1, Arg2 : Int) return Int with
   Pre'Class => Arg1.Min = Arg2.Min
            and Arg1.Max = Arg2.Max;
type Approx Int is new Int with record
   Precision: Natural;
end record;
inherited function "+"
type must be declared abstract or "+" overridden
```



# Is this correct? 5/10



```
type Int is tagged record
   Min, Max, Value : Integer;
end record;
procedure Reset (Arg : out Int);
type Approx Int is new Int with record
   Precision: Natural;
end record;
-- inherited procedure Reset
```

# Is this correct? 5/10



```
type Int is tagged record
   Min, Max, Value : Integer;
end record;
procedure Reset (Arg : out Int);
type Approx Int is new Int with record
   Precision: Natural;
end record;
- inherited procedure Reset
type must be declared abstract or "Reset" overridden
"Reset" is subject to Extensions Visible False
```



# Is this correct? 6/10



**(3)** 

# Is this correct? 6/10





```
type Int is tagged record ... end record;
procedure Reset (Arg : out Int) with Extensions Visible
is
begin
  Arg := Int'(Min \Rightarrow -100,
               Max => 100,
                Value => 0);
end Reset;
type Approx Int is new Int with record ... end record;
-- inherited procedure Reset
high: extension of "Arg" is not initialized in "Reset"
```



# Is this correct? 7/10





```
type Int is tagged record ... end record;
function Zero return Int;
procedure Reset (Arg : out Int) with Extensions Visible
is
begin
  Int'Class(Arg) := Zero;
end Reset;
type Approx Int is new Int with record ... end record;
overriding function Zero return Approx_Int;
-- inherited procedure Reset
```



# Is this correct? 7/10



```
type Int is tagged record ... end record;
function Zero return Int;

procedure Reset (Arg : out Int) with Extensions_Visible
is
begin
    Int'Class(Arg) := Zero;
end Reset;

type Approx_Int is new Int with record ... end record;
overriding function Zero return Approx_Int;
-- inherited procedure Reset
```

Redispatching ensures that Arg is fully initialized on return.



# Is this correct? 8/10



```
type File is tagged private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open,
   Post'Class => F.Closed;
procedure Use File System (F : out File Class) is
begin
  F.Create;
   F.Open Read;
   F.Close;
end Use File System;
```



# Is this correct? 8/10



```
type File is tagged private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open,
   Post'Class => F.Closed;
procedure Use_File System (F : out File Class) is
begin
 F.Create;
 F.Open Read;
  F.Close;
end Use File System;
```

State automaton encoded in class-wide contracts is respected.



# Is this correct? 9/10



```
type File is new File System. File with private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open and F.Is Synchronized;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open and F.Is Synchronized;
   Post'Class => F.Closed;
procedure Use File System (F : out File Class) is
begin
  F.Create;
  F.Open Read;
   F.Close;
end Use File System;
```

**(3)** 

# Is this correct? 9/10



```
type File is new File System. File with private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open and F.Is Synchronized;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open and F.Is Synchronized
  Post'Class => F.Closed;
procedure Use File System (F : out File Class) is
begin
  F.Create;
  F.Open Read;
   F.Close;
end Use File System;
```

medium: class-wide precondition might be stronger than overridden one



# Is this correct? 10/10



```
type File is new File System. File with private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open;
   Post'Class => F.Closed;
private
   type File is new File System. File with record
      In Synch : Boolean;
   end record with
      Predicate => File System.File (File).Closed
                or In Synch;
```

Predicate encodes the additional constraint on opened files.

Type invariants are not yet supported on tagged types in SPARK.



# Is this correct? 10/10



```
type File is new File System. File with private;
procedure Create (F : out File) with
   Post'Class => F.Closed;
procedure Open Read (F : in out File) with
   Pre'Class => F.Closed,
   Post'Class => F.Is Open;
procedure Close (F : in out File) with
   Pre'Class => F.Is Open;
   Post'Class => F.Closed;
private
   type File is new File System. File with record
      In Synch : Boolean;
   end record with
      Predicate => File System.File (File).Closed
                or In Synch;
```

Predicate encodes the additional constraint on opened files.

Type invariants are not yet supported on tagged types in SPARK.





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