



# SPARK 2014: Systems Programming

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# Systems Programming – What is it?

- **Bare metal programming**
  - bare board applications (no Operating System)
  - Operating Systems (ex: Muen separation kernel)
  - device drivers (ex: Ada Drivers Library)
  - communication stacks (ex: AdaCore TCP/IP stack)
- **Specifics of Systems Programming**
  - direct access to hardware: registers, memory, etc.
  - side-effects (yes!)
  - efficiency is paramount (sometimes real-time even)
  - hard/impossible to debug

## Systems Programming – How can SPARK help?

- **SPARK is a Systems Programming language**
  - same features as Ada for accessing hardware (representation clauses, address clauses)
  - as efficient as Ada or C
- **Side-effects can be modeled in SPARK**
  - reads and writes to memory-mapped devices are modeled
  - concurrent interactions with environment are modeled
- **SPARK can help catch problems by static analysis**
  - correct flows, initialization, concurrent accesses
  - absence of run-time errors and preservation of invariants

# Systems Programming – A trivial example

```
X : Integer with Volatile,  
    Address => Ext_Address;  
  
procedure Get (Val : out Integer)  
    with Global   => (In_Out => X),  
        Depends => (Val => X,  
                    X   => X);  
  
procedure Get (Val : out Integer) is  
begin  
    Val := X;  
end Get;
```

X is volatile

X is also an output

output X depends on input X

X is only read

## Volatile Variables and Volatile Types

- **Variables whose reads/writes cannot be optimized away**
- **Identified through multiple aspects (or pragmas)**
  - aspect Volatile
  - but also aspect Atomic
  - and GNAT aspect Volatile\_Full\_Access
  - all the above aspects can be set on type or object
- **Other aspects are useful on volatile variables**
  - aspect Address to specify location in memory
  - aspect Import to skip definition/initialization

```
type T is new Integer with Volatile;
```

```
X : Integer with Atomic, Import, Address => ... ;
```

# Flavors of Volatile Variables – Async\_Readers / Async\_Writers

- **Boolean aspects describing asynchronous behavior**
  - Async\_Readers if variable may be read asynchronously
  - Async\_Writers if variable may be written asynchronously
- **Effect of Async\_Readers on flow analysis**
- **Effect of Async\_Writers on flow analysis & proof**
  - always initialized, always has an unknown value

```
X : Integer with ... Async_Readers;  
Y : Integer with ... Async_Writers;  
  
procedure Set is  
  U, V : constant Integer := Y;  
begin  
  pragma Assert (U = V);  
  X := 0;  
  X := 1;  
end Set;
```



unprovable assertion



assignment not useless

# Flavors of Volatile Variables – Effective\_Reads / Effective\_Writes

- **Boolean aspects distinguishing values & sequences**
  - Effective\_Reads if reading the variable has an effect on its value
  - Effective\_Writes if writing the variable has an effect on its value
- **Effect of both on proof and flow dependencies**
  - Final value of variable is seen as a sequence of values it took

```
X : Integer with ... Effective_Writes;  
Y : Integer with ... Effective_Reads;
```

```
procedure Set with  
  Depends => (X => Y,  
              Y => Y)  
is  
begin  
  X := Y;  
  X := 0;  
end Set;
```



despite final assign



although only read

# Combinations of Flavors of Volatile Variables

- **All four flavors can be set independently**
  - Default for Volatile/Atomic is all four True
  - When some aspects set, all others default to False
- **Only half the possible combinations are legal**
  - Async\_Readers and/or Async\_Writers is set
  - Effective\_Reads = True forces Async\_Writers = True
  - Effective\_Writes = True forces Async\_Readers = True
  - sensor: AW=True
  - actuator: AR=True
  - input port: AW=True, ER=True
  - output port: AR=True, EW=True



## Constraints on Volatile Variables

- **Volatile variables must be defined at library level**
- **Expressions (and functions) cannot have side-effects**
  - read of variable with AW=True must appear alone on rhs of assign
  - a function cannot read a variable with ER=True

```
procedure Read_All is
  Tmp : Integer := 0;
begin
  Tmp := Tmp + AR;
  Tmp := Tmp + AW;
  EW := Tmp;
  Set (ER);
end Read_All;

function Read_ER return Integer is
  Tmp : Integer := ER;
begin
  return Tmp;
end Read_ER;
```

✗ AW not alone on rhs

✗ ER not alone on rhs

✗ ER output of Read\_ER

# Constraints on Volatile Functions

- **Functions should have mathematical interpretation**
  - a function reading a variable with AW=True is marked as volatile with aspect `Volatile_Function`
  - calls to volatile functions are restricted like reads of `Async_Writers`

```
function Read_Non_Volatile  
  return Integer;  
--  reads AR, AW, EW
```

 not a volatile function

```
function Read_Volatile  
  return Integer  
  with Volatile_Function;  
--  reads AR, AW, EW
```

 OK for volatile function

```
function Read_ER  
  return Integer  
  with Volatile_Function;  
--  reads ER
```

 ER output of Read\_ER

# State Abstraction on Volatile Variables

- **Abstract state needs to be identified as “External”**
- **Flavors of volatility can be specified**
  - Default if none specified is all True

```
package P1 with
  Abstract_State =>
    (S with External)
is ...
```

✓ always OK

```
package P2 with
  Abstract_State =>
    (S with External =>
      (Async_Writers,
       Effective_Reads))
is ...
```

✓ OK if refined into AW, ER

✗ not OK if refined into AR, EW

## Constraints on Address Attribute

- **Address of volatile variable can be specified**

```
X : Integer with Volatile, Address => ... ;  
  
Y : Integer with Volatile;  
for X'Address use ... ;
```

- **Address attribute not allowed in expressions**
- **Overlays are allowed**
  - GNATprove does not check absence of overlays
  - GNATprove does not model the resulting aliasing

```
X : Integer := 1;  
Y : Integer := 0  
  with Address => X'Address;  
pragma Assert (X = 1);
```



assertion wrongly proved

## Can something be known of volatile variables?

- **Variables with Async\_Writers have no known value**
- **... but they have a known type!**
  - type range, ex: 0 .. 360
  - type predicate, ex: 0 .. 15 | 17 .. 42 | 43 .. 360
- **Variables without Async\_Writers have a known value**
- **GNATprove also assumes all values are valid (X'Valid)**

```
X : Integer with Volatile, Async_Readers;  
  
procedure Read_Value is  
begin  
    X := 42;  
    pragma Assert (X = 42);  
end Read_Value;
```



proved

## Other Concerns in Systems Programming

- **Software startup state → elaboration rules**
  - SPARK follows Ada static elaboration model
  - ... with additional constraints for ensuring correct initialization
  - ... but GNATprove follows the relaxed GNAT static elaboration
- **Handling of faults → exception handling**
  - raising exceptions is allowed in SPARK
  - ... but exception handlers are SPARK\_Mode=>Off
  - ... typically the last-chance-handler is used instead
- **Concurrency inside the application → tasking support**
  - Ravenscar and Extended\_Ravenscar profiles supported in SPARK



# ? Quiz



# Is this correct?

1/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
X : Integer with Volatile,  
    Address => Ext_Address;
```

```
procedure Get (Val : out Integer)  
    with Global  => (Input => X),  
        Depends => (Val => X);
```

```
procedure Get (Val : out Integer) is  
begin  
    Val := X;  
end Get;
```





# Is this correct?

1/10



NO

```
X : Integer with Volatile,  
    Address => Ext_Address;
```

```
procedure Get (Val : out Integer)  
  with Global  => (Input => X),  
        Depends => (Val => X);
```

```
procedure Get (Val : out Integer) is  
begin  
  Val := X;  
end Get;
```

X has `Effective_Reads` set  
by default, hence it is  
also an output



# Is this correct?

2/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
X : Integer with Volatile, Address => Ext_Address,  
    Async_Readers, Async_Writers, Effective_Writes;
```

```
procedure Get (Val : out Integer)  
  with Global  => (Input => X),  
        Depends => (Val => X);
```

```
procedure Get (Val : out Integer) is  
begin  
  Val := X;  
end Get;
```



# Is this correct?

2/10



YES

```
X : Integer with Volatile, Address => Ext_Address,  
    Async_Readers, Async_Writers, Effective_Writes;
```



```
procedure Get (Val : out Integer)  
    with Global  => (Input => X),  
        Depends => (Val => X);
```

```
procedure Get (Val : out Integer) is  
begin  
    Val := X;  
end Get;
```

**X has Effective\_Reads=False, hence it is only an input**



# Is this correct?

3/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
Speed : Float with Volatile, Async_Writers;  
Motor : Float with Volatile, Async_Readers;  
  
procedure Adjust with  
    Depends => (Motor =>+ Speed)  
is  
    Cur_Speed : constant Float := Speed;  
begin  
    if abs (Cur_Speed) > 100.0 then  
        Motor := Motor - 1.0;  
    end if;  
end Adjust;
```



# Is this correct?

3/10



YES

```
Speed : Float with Volatile, Async_Writers;  
Motor : Float with Volatile, Async_Readers;
```



```
procedure Adjust with  
    Depends => (Motor =>+ Speed)  
is  
    Cur_Speed : constant Float := Speed;  
begin  
    if abs (Cur_Speed) > 100.0 then  
        Motor := Motor - 1.0;  
    end if;  
end Adjust;
```

Speed is an input only, Motor is both an input and output.  
Note how the current value of Speed is first copied to be tested  
in a larger expression.



# Is this correct?

4/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
Raw_Data : Float with Volatile,  
  Async_Writers, Effective_Reads;  
Data      : Float with Volatile,  
  Async_Readers, Effective_Writes;
```

```
procedure Smooth with  
  Depends => (Data => Raw_Data)  
is  
  Data1 : constant Float := Raw_Data;  
  Data2 : constant Float := Raw_Data;  
begin  
  Data := Data1;  
  Data := (Data1 + Data2) / 2.0;  
  Data := Data2;  
end Smooth;
```



Is this correct?

4/10



NO

```
Raw_Data : Float with Volatile,  
  Async_Writers, Effective_Reads;  
Data      : Float with Volatile,  
  Async_Readers, Effective_Writes;
```



```
procedure Smooth with  
  Depends => (Data => Raw_Data)  
is  
  Data1 : constant Float := Raw_Data;  
  Data2 : constant Float := Raw_Data;  
begin  
  Data := Data1;  
  Data := (Data1 + Data2) / 2.0;  
  Data := Data2;  
end Smooth;
```

**Raw\_Data has Effective\_Reads  
set, hence it is also an  
output**



# Is this correct?

5/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;
```

```
Regs : Registers with Async_Writers, Async_Readers;
```

```
function Reg (R : Regnum) return Integer is  
  (Integer (Regs (R)))  
  with Volatile_Function;
```





Is this correct?

5/10



NO

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;
```

```
Regs : Registers with Async_Writers, Async_Readers;
```



```
function Reg (R : Regnum) return Integer is  
  (Integer (Regs (R)))  
  with Volatile_Function;
```

Regs has Async\_Writers set, hence it cannot appear as the expression in an expression function



# Is this correct?

6/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;  
  
Regs : Registers with Async_Writers, Async_Readers;  
  
function Reg (R : Regnum) return Integer  
    with Volatile_Function  
is  
    V : Regval := Regs (R);  
begin  
    return Integer (V);  
end Reg;
```



Is this correct?

6/10



NO

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;  
  
Regs : Registers with Async_Writers, Async_Readers;  
  
function Reg (R : Regnum) return Integer  
  with Volatile_Function  
is  
  V : Regval := Regs (R);  
begin  
  return Integer (V);  
end Reg;
```



Regval is a volatile type, hence variable V is volatile and cannot be declared locally



# Is this correct?

7/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;  
  
Regs : Registers with Async_Writers, Async_Readers;  
  
function Reg (R : Regnum) return Integer  
    with Volatile_Function  
is  
begin  
    return Integer (Regs (R));  
end Reg;
```



# Is this correct?

7/10



YES

```
type Regval is new Integer with Volatile;  
type Regnum is range 1 .. 32;  
type Registers is array (Regnum) of Regval;
```

```
Regs : Registers with Async_Writers, Async_Readers;
```

```
function Reg (R : Regnum) return Integer  
  with Volatile_Function  
is  
begin  
  return Integer (Regs (R));  
end Reg;
```



Regs has Effective\_Reads=False hence can be read in a function.  
Function Reg is marked as volatile with aspect Volatile\_Function.  
No volatile variable is declared locally.



# Is this correct?

8/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
package P with
  Abstract_State => (State with External),
  Initializes => State
is ...

package body P with
  Refined_State => (State => (X, Y, Z))
is
  X : Integer with Volatile, Async_Readers;
  Y : Integer with Volatile, Async_Writers;
  Z : Integer := 0;
end P;
```



# Is this correct?

8/10



NO

```
package P with
  Abstract_State => (State with External),
  Initializes => State
is ...

package body P with
  Refined_State => (State => (X, Y, Z))
is
  X : Integer with Volatile, Async_Readers;
  Y : Integer with Volatile, Async_Writers;
  Z : Integer := 0;
end P;
```



X has Async\_Writers=False, hence is not considered as always initialized. As aspect Initializes specifies that State should be initialized after elaboration, this is an error.

Note that is allowed to bundle volatile and non-volatile variables in an external abstract state.



# Is this correct?

9/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
type Pair is record
  U, V : Natural;
end record
  with Predicate => U /= V;

X : Pair with Atomic, Async_Readers, Async_Writers;

function Max return Integer with
  Volatile_Function,
  Post => Max'Result /= 0
is
  Val1 : constant Natural := X.U;
  Val2 : constant Natural := X.V;
begin
  return Natural'Max (Val1, Val2);
end Max;
```





# Is this correct?

9/10



NO

```
type Pair is record
  U, V : Natural;
end record
  with Predicate => U /= V;

X : Pair with Atomic, Async_Readers, Async_Writers;

function Max return Integer with
  Volatile_Function,
  Post => Max'Result /= 0
is
  Val1 : constant Natural := X.U;
  Val2 : constant Natural := X.V;
begin
  return Natural'Max (Val1, Val2);
end Max;
```



X has Async\_Writers set, hence it may have been written between the successive reads of X.U and X.V



# Is this correct?

10/10



YES

(click on the check icon)



NO

(click on the error location(s))

```
type Pair is record
  U, V : Natural;
end record
  with Predicate => U /= V;

X : Pair with Atomic, Async_Readers, Async_Writers;

function Max return Integer with
  Volatile_Function,
  Post => Max'Result /= 0
is
  P      : constant Pair := X;
  Val1   : constant Natural := P.U;
  Val2   : constant Natural := P.V;
begin
  return Natural'Max (Val1, Val2);
end Max;
```



# Is this correct?

10/10



YES

```
type Pair is record
  U, V : Natural;
end record
with Predicate => U /= V;

X : Pair with Atomic, Async_Readers, Async_Writers;
```

```
function Max return Integer with
  Volatile_Function,
  Post => Max'Result /= 0
is
```

```
  P      : constant Pair := X;
  Val1   : constant Natural := P.U;
  Val2   : constant Natural := P.V;
```

```
begin
  return Natural'Max (Val1, Val2);
end Max;
```

values of P.U and P.V are  
provably different, and  
the postcondition is proved





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