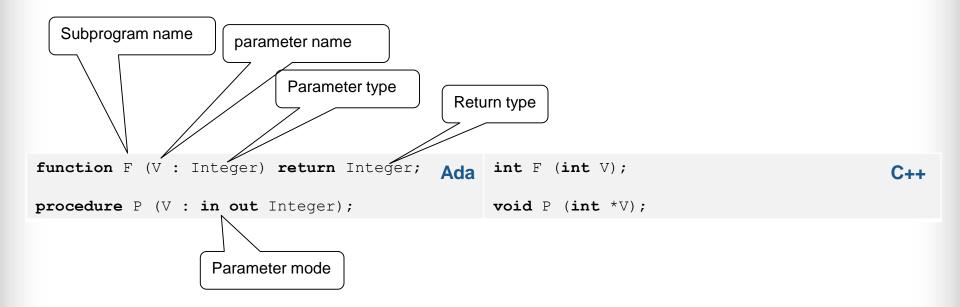




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Subprograms in Ada: Specifications



 Ada differentiates functions (returning values) and procedures (with no return values)

Subprograms in Ada: Declaration and Body

```
Declaration

function F (V : Integer) return Integer;

function F (V : Integer) return Integer is
    R : Integer := V * 2;
begin
    R := R * 2;
    return R - 1;
end F;
```

- Declaration is optional, but must be given before use
- Functions result cannot be ignored
- Completion / body is introduced by "is"

Parameter Modes

Mode "in"

- Specifies that actual parameter is not altered
- Only reading of formals is allowed
- Default mode

Mode "out"

- Actual is expected to be altered
- Writing is expected, but reading is also allowed
- Initial value is not defined

Mode "in out"

- Actual is expected to be both read and altered
- Both reading & updating of formals is allowed

```
function F (V : in out Integer) return Integer is
   R : Integer := V * 2;
begin
   V := 0;
   R := R * 2;
   return R - 1;
end F;
```

Parameter Passing Mechanisms

Passed either "by-copy" or "by-reference"

By-Copy

- The formal denotes a separate object from the actual
- A copy of the actual is placed into the formal before the call
- A copy of the formal is placed back into the actual after the call

By-Reference

- The formal denotes a view of the actual
- Reads and updates to the formal directly affect the actual

Parameter types control mechanism selection

Not the parameter modes

Standardized Parameter Passing Rules

By-Copy types

- Scalar types
- Access types
- Private types that are fully defined as by-copy types

By-Reference types

- Tagged types
- Task types and Protected types
- Limited types
- Composite types with by-reference component types
- Private types that are fully defined as by-reference types

Implementation-defined types

- Array types containing only by-copy components
- Non-limited record types containing only by-copy components

Implementation chooses most efficient method

Subprogram Calls

• If no parameter is given, no parenthesis is allowed

```
function F return Integer;
V : Integer := F;
```

Named argument is possible

```
procedure P (A, B, C : Integer);
P (B => 0, C => 0, A => 1);
```

• out and in out modes require an object

```
procedure P (X : out Integer);
V : Integer;
P (V);
```

Default Values

• "in" parameters can be provided with a default value

```
procedure P (A : Integer := 0; B : Integer := 0);
```

 Default values are dynamic expressions, evaluated a the point of call if no explicit expression is given

```
P; -- A = 0, B = 0;

P (1); -- A = 1, B = 0;

P (B => 2); -- A = 0, B = 2;

P (1, 2); -- A = 1, B = 2;
```

Indefinite Parameters and Return Types

 Subprograms can have indefinite parameters and return types

```
function Comment (Stmt : String) return String is
begin
    return "/*" & Stmt & "*/";
end Comment;

S : String := Comment ("a=0"); -- return /*a=0*/
```

- Constraints are computed at the point of call
- Don't assume boundaries!

```
procedure Init (Stmt : in out String) is
begin
    for J in 1 .. Stmt'Length loop -- Incorrect
        Stmt (J) := ' ';
    end loop;
end Init;

S : String := "ABCxxx";
begin
Init (S (4 .. 6));
```

Aliasing

Ada has to detect "obvious" aliasing errors

```
function Change (X, Y : in out Integer) return Integer is
begin
    X := X * 2;
    Y := Y * 4;

    return X + Y;
end;
One : Integer := 2;
Two : Integer := 4;

begin

Two := Change (One, One);
-- warning: writable actual for "X" overlaps with actual for "Y"

Two := Change (One, Two) - Change (One, Two);
-- warning: result may differ if evaluated after other actual in expression
```

Overloading (1/2)

Ada allows overloading of subprograms

```
procedure Print (V : Integer);
procedure Print (V : Float);
```

- Overloading is allowed if specification differ by
 - Number of parameters
 - Type of parameters
 - Result type

```
subtype Positive is Integer range 1 .. Integer'Last;
procedure Print (V : Integer);
procedure Print (W : out Positive); -- NOK
```

- Some aspects of the specification are not taken into account
 - Parameter names
 - Parameter subtypes
 - Parameter modes
 - Parameter default expressions

Overloading (2/2)

- Overloading may introduce ambiguities at call time
- Ambiguities can be solved with additional information

```
type Apples is new Integer;
type Oranges is new Integer;

procedure Print (Nb_Apples : Apples);
procedure Print (Nb_Oranges : Oranges);

N_A : Apples := 0;

begin

Print (N_A); -- OK
Print (O); -- NOK
Print (Oranges'(0)); -- OK
Print (Nb_Oranges => 0); -- OK
```

Operator Overloading

Default operators (=, /=, *, /, +, -, >, <, >=, <=, and, or...)
 can be overloaded, added or removed for types

```
type Distance is new Float;
type Surface is new Float;

function "*" (L, R : Distance) return Distance is abstract; -- removes "*"
function "*" (L, R : Surface) return Surface is abstract; -- removes "*"
function "*" (L, R : Distance) return Surface; -- adds "*"

type Rec is record
   Unimportant_Field : Integer;
   Important_Field : Integer;
end record;

function "=" (L, R : Rec) return Boolean is
begin
   return L.Important_Field = R.Important_Field;
end "=";
```

 "=" overloading will automatically generate the corresponding "/="

Nested Subprogram and Access to Globals

A subprogram can be nested in any scope

 A nested subprogram will have access to the parent subprogram parameters, and variables declared before

```
procedure P (V : Integer) is
    W : Integer;

procedure Nested is
begin
    W := V + 1;
end Nested;
begin
    W := 0;
Nested;
```

Null procedures and expression functions

 A subprogram with no body can be declared as null (see later for actual usages of this)

```
procedure P (V : Integer) is null;
```

 A function that consists only of the evaluation of an expression can be completed at the specification level as an expression-function

```
function Add (L, R : Integer) return Integer is (L + R);
```

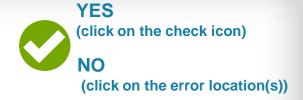
This comes in handy when writing e.g. Pre / Post conditions





Is this correct? (1/10)





```
function F (V : Integer) return Integer is
   begin
      Put Line (Integer'Image (V));
      return V + 1;
   end F;
begin
   F (999);
```

Is this correct? (1/10)

F is called, but its return value is not stored



```
function F (V : Integer) return Integer is
begin
        Put_Line (Integer'Image (V));
        return V + 1;
end F;

begin

F (999)
```

Is this correct? (2/10)



```
procedure P (V : Integer) is
begin
  V := V + 1;
end P;
```

Is this correct? (2/10)



```
procedure P (V : Integer) is

begin

V := V + 1;
end P;
```

Compilation error, V is an input, read-only

Is this correct? (3/10)



```
function F () return Integer is
begin
    return 0;
end F;

V : Integer := F ();
```

Is this correct? (3/10)



```
function F () return Integer is
begin
    return 0;
end F;

V : Integer := F ();
```

Compilation error, parenthesis are not allowed if no parameters

Is this correct? (4/10)



```
procedure P (V : Integer) is
   procedure Nested is
   begin
      W := V + 1;
   end Nested;

W : Integer;
begin
   W := 0;
   Nested;
```

Is this correct? (4/10)

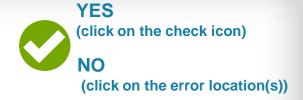


```
procedure P (V : Integer) is
    procedure Nested is
    begin
    W := V + 1;
    end Nested;

W : Integer;
begin
    W := 0;
    Nested;
```

Compilation error, W is not yet visible at this point

Is this correct? (5/10)



```
function F return String is
begin
    return "A STRING";
end F;

V : String (1 .. 2) := F;
```

Is this correct? (5/10)



```
function F return String is
begin
    return "A STRING";
end F;

V : String (1 ... 2) := F;
```

Run-Time error, the size of V and the value return by F do not match

Is this correct? (6/10)



```
procedure P (Data : Integer);
procedure P (Result : out Integer);
```

Is this correct? (6/10)



```
procedure P (Data : Integer);

procedure P (Result : out Integer);
```

Parameter names and modes are not significant enough for overload

Is this correct? (7/10)



```
procedure P (V : Integer := 0);
procedure P (V : Float := 0.0);
begin
P;
```

Is this correct? (7/10)



```
procedure P (V : Integer := 0);
  procedure P (V : Float := 0.0);
begin
```

Compilation error, call to P is ambiguous



Is this correct? (8/10)



```
procedure Multiply
    (R : out Integer; V : Integer; Times : Integer)
is
begin
    for J in 1 .. Times loop
       R := R + V;
    end loop;
end Multiply;

Res : Integer := 0;
X : Integer := 10;
begin
Multiply (Res, X, 50);
```

Is this correct? (8/10)



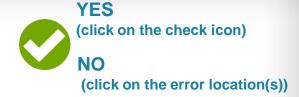
```
procedure Multiply
    (R : out Integer; V : Integer; Times : Integer)
is
begin
    for J in 1 .. Times loop
        R := R + V;
    end loop;
end Multiply;

Res : Integer := 0;
X : Integer := 10;
begin
Multiply (Res, X, 50);
```

Erroneous, R is not initialized when entering Multiply

Is this correct? (9/10)





```
type My Int is new Integer;
   function "=" (L, R : My Int) return Boolean;
   function "=" (L, R : My Int) return Boolean is
   begin
      if L < 0 or else R < 0 then
         return True;
      else
        return L = R;
      end if;
   end "=";
  V, W: My Int := 1;
begin
  if V = W then
. . .
```

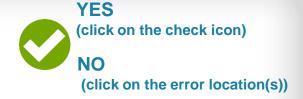
Is this correct? (9/10)



```
type My Int is new Integer;
   function "=" (L, R : My Int) return Boolean;
   function "=" (L, R : My Int) return Boolean is
   begin
      if L < 0 or else R < 0 then
         return True;
      else
         return L = R;
      end if;
   end "=";
   V, W : My Int := 1;
begin
   if V = W then
```

Infinite recursion on "="
A conversion could fix the problem, e.g. Integer (L) = Integer (R)

Is this correct? (10/10)



```
type Rec is record
    A, B : Integer;
   end record;
   function "=" (L : Rec; I : Float) return Boolean;
   function "=" (L : Rec; I : Float) return Boolean is
. . .
  A : Rec;
begin
   if A \neq 0.0 then
```

Is this correct? (10/10)



```
type Rec is record
    A, B : Integer;
end record;

function "=" (L : Rec; I : Float) return Boolean;

function "=" (L : Rec; I : Float) return Boolean is
...

A : Rec;
begin
if A /= 0.0 then
...
```

OK – the declaration of "=" creates an implicit "/="





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