General Linux SDK Interface Description (USB3.0)

1. Interface description

1.1 guide_usb_initial

int guide_usb_initial()

Function

Initializes the USB device

Input parameter: None

Return value

0 success <0 failed to open the device

1.2 guide_usb_setpalette

int guide_usb_setpalette(int paletteIndex)

Function

setpalette:

paletteIndex, range: 0~11;

Return value

0 success <0 failed to open the device

1.3 guide_usb_openstream

int guide_usb_openstream(guide_usb_device_info_t* deviceInfo,

OnFrameDataReceivedCB frameRecvCB,

OnDeviceConnectStatusCB connectStatusCB)

Function

Open the video stream

Input parameter:

deviceInfo: Device information,including height, width, and video mode.

frameRecvCB: Video stream callback method

connectStatusCB: Connection state callback method

Return value

0 success < 0 failure

1.4 guide_usb_closestream

int guide_usb_closestream()

Function

Turn off the video stream

Input parameter: None

Return value

0 success <0 failure

1.5 guide_usb_exit

```
int guide_usb_exit()
```

Function

Exit, clear data, free memory.

Input parameter: None

Return value

0 success <0 failure

1.6 guide_usb_setloglevel

```
int guide_usb_setloglevel(int level)
```

Function

Set the log switch and level.

Input parameter:

level: indicates the log level. See guide_usb_log_level_e.

Return value

0 success <0 failure

2. The data type

2.1 enum guide_usb_video_mode_e

type definition

```
typedef enum  \{ \\ X16 = 0, \\ X16\_PARAM = 1, \\ //X16 + paramline \}
```

Function

Movement video mode: According to the video mode configured by the movement, the corresponding type is passed in.

2.2 enum guide_usb_device_status_e

Movement video stream connection status

2.3 struct guide_usb_device_info_t

```
int height;  // Height of the image
guide_usb_video_mode_e video_mode;  // Video mode }
guide_usb_device_info_t;
```

Function

Movement video information, the information needed to open the device.

According to the movement to configure

eg: COIN612R width:640, height:512,

Video mode: Y16_YUV_PARAM o

eg: COIN612 ViewVersion width:640, height:512,

Video mode: YUV .

2.4 struct guide_usb_frame_data_t

} guide_usb_frame_data_t;

```
type definition
```

```
typedef struct
{
       int frame_width;
                                           // Width of the image
       int frame_height;
                                           // Height of the image
       unsigned char* frame_rgb_data;
                                           //rgb Data
       int frame_rgb_data_length;
                                           // Length of Rgb Data
       short* frame_src_data;
                                           // Raw data Y16
       int frame_src_data_length;
                                           // Length of Raw data
    short* frame_yuv_data;
                                           //yuv422 Data
       int frame_yuv_data_length;
                                           // Length of yuv422
    short* paramLine;
                                           //Paramline
       int paramLine_length;
                                           //Paramline Length
```

Function

Image data:

Y16 data is obtained from frame_src_data

YUV data is obtained from frame_yuv_data

2.5 enum guide_usb_log_level_e

```
type definition
```

Function

Log level setting.

0

2.6 OnDeviceConnectStatusCB

type definition

Function

Video stream connection status callback method.

2.7 OnFrameDataReceivedCB

type definition

Function

Video stream callback method.

3. The development process

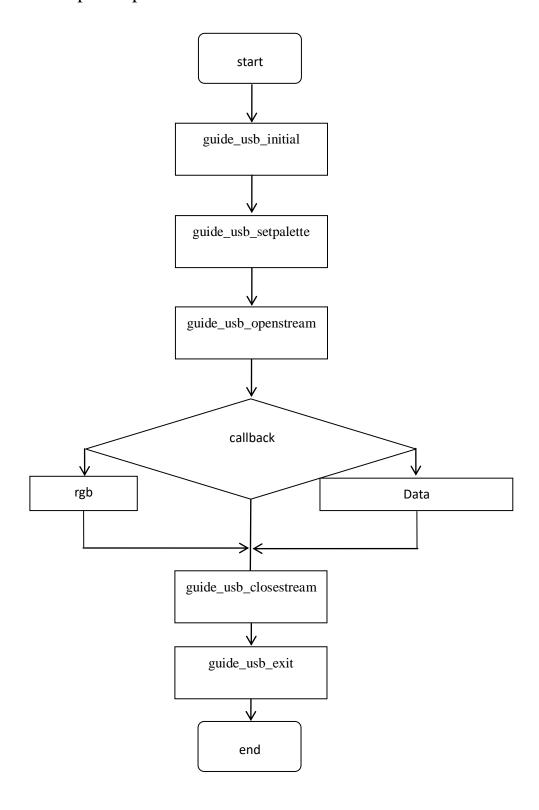


Figure 1 Development flow chart

4. Revision record

Version	Data	Content of change	Signature
V1.0.0	20210816	The first version of C language SDK is consistent with USB2.0	05174lg
V1.0.1	20210903	Supplementary callback method definition description	05174lg