

Data manipulation/formatting:

```
1: ls -al | head -n 5 2: ls -al | tail -n 5 3: ls -al | awk '{print $8, $9}' 4: ls -al | awk '{print $9, $8}' 5: ls -al | awk '{printf "%-20.20s %s\n",$9, $8}' 6: ls -al | grep bash 7: ls -al > ls.out 8: cat ls.out 9: cat ls.out | sed 's/bash/I replace this!!!/g' 10: ls -al | tr -s ' ' | cut -d ' ' -f 8,9 11: wc filename # prints the number of lines, words and bytes in the given input. # -l, -w, -c tail -n 5 file1 tail -f /var/log/messages # follow file head -n 5 file1
```

while cut understands only single symbol (space in our case) as a way to tell field apart (field separator), awk treats any number of spaces and tabs as filed separator, so there is no need to use tr which removes unnecessary spaces.

sed is one powerful stream editor

for any debugging: -v -vvv

join:

```
#Join command combines lines from two files based on a common field.
# like DB join join file1.txt file2.txt

Bash >
```

translate:

```
# change to uppercase tr cmd tr a-z A-Z < employee.txt

Bash </pre>
```

xargs:

```
#xargs sort a| uniq | xargs -I{} sh -c 'grep {} a | wc -l; echo {}'
k get pods |grep proctor| grep Err | awk '{print $1}' | xargs -I{}
kubectl delete po {} docker ps | grep app | awk '{ print $1 }' |
xargs -I{} docker kill {}
Bash >
```

sort:

```
#sort sort file1 sort -r file1 #desc sort -t: -k 2 file1 #file
delimited by `:`, sort by col 2 sort -t: -u -k 2 file1 #file
delimited by `:`, sort by col 2, no duplicates # sort by ip addr sort
-t . -k 1,1n -k 2,2n -k 3,3n -k 4,4n /etc/hosts #127.0.0.1
localhost.localdomain localhost ls -al | sort +4n #sort by file size
ls -al | sort +4nr
Bash >
```

uniq:

```
#uniq #used in combination with sort command, #as uniq removes
duplicates only from a sorted file sort file1 | uniq #or sort -u
file1 sort namesd.txt | uniq -c #display uniq row cnt #2 Alex
Jason:200:Sales sort namesd.txt | uniq -cd #display only duplicate
row
Bash >
```

cut:

```
cut -d: -f 1,3 file1 #file delimited by `:`, display field 1 and 3
cut -c 1-8 file1 #display first 8 chars of every line #Displays the
total memory available on the system. free | tr -s ' ' | sed
'/^Mem/!d' | cut -d" " -f2
```

Bash 🗸

grep:

```
grep [options] pattern [files] grep John /etc/passwd # display all
matching lines grep -v John /etc/passwd # display all unmatching
lines -c == count lines -i == ignore case -r == recursive, search in
dir -l == show only file name
Bash v
```

find:

```
find [pathnames] [conditions] find /etc -name "*mail*" #find files
containing a specific word in its name find / -type f -size +100M
#find files greater than certain size find . -mtime +60 #find files
not modified in the last x number of days find . -mtime -2 #find
files modified in the last x number of days #delete archive files
with extension *.tar.gz and greater than 100MB find / -type f -name
*.tar.gz -size +100M -exec ls -l {} \; #list find / -type f -name
*.tar.gz -size +100M -exec rm -f {} \; #rm #archive all the files
that are not modified in the last x number of days find /home/jsmith
-type f -mtime +60 | xargs tar -cvf /tmp/`date
'+%d%m%Y'_archive.tar` -name == file name -mtime == modified time
```

```
1: echo Hello, $LOGNAME! 2: echo 'echo Hello, $LOGNAME!' >> .profile
3: cp -v .bash_history{,1} 4: ls .*

Bash >>
```

local & global env vars for terminals:

```
1: foo='Hello World!' #local to terminal 3: set | grep foo 4: env | grep foo 5: export foo #global 6: env | grep foo

Bash >
```

random numbers:

```
echo $RANDOM

Bash v
```

Redirection:

```
1: sudo aptitude install pv 2: read foo < /dev/tty 3: Hello World!
4: echo $foo > foo.out 5: cat foo.out 6: echo $foo >> foo.out 7: cat
foo.out 8: echo > foo.out 9: cat foo.out 10: ls -al | grep foo 11:
ls -al | tee ls.out 12: dd if=/dev/zero of=~/test.img bs=1M count=10
13: pv ~/test.img | dd if=/dev/stdin of=/dev/null bs=1 14: crontab -
l | tee crontab-backup.txt | sed 's/old/new/' | crontab - 15: ls |
tee file1 file2 file3 16: ls | tee -a file # append to file
```

pv(pipe viewer) shows you a progress of reading the file

tee:

Tee command is used to store and view (both at the same time) the output of any other command.

Tee command writes to the STDOUT, and to a file at a time

```
$ ls | tee file
Bash \times
```

fg & bg jobs:

```
1: less -S .profile 2: <CTRL+z> 3: less -S .bashrc 4: <CTRL+z> 5: jobs 6: fg 7: q 8: fg 9: q 10: jobs # list background jobs

Bash >
```

exit code:

```
1: ls 2: echo $?

Bash >
```

searching documentation:

```
1: man -k . 2: man -k [search string] 3: man -wK [search string]

Bash >
```

arch linux

Runlevels:

S: This executed then system is powered on. 0: Halt, this defines which actions are executed when system is shutting down. 1: Single-User mode, this is a special mode for troubleshooting. In this mode most daemons are not automatically started. 2-5: Full Multi-User, configured daemon start in this mode. 6: Reboot. Like halt, but instead of powering down system reboots.

Markdown >

rcconf package which allows you to easily manage runlevels:

```
1: sudo aptitude install rcconf 2: ls -al /etc/rc2.d 3: sudo rcconf --list 4: sudo update-rc.d exim4 disable 5: ls -al /etc/rc2.d 6: sudo rcconf --list 7: sudo update-rc.d exim4 enable 8: ls -al /etc/rc2.d 9: sudo rcconf --list

Bash >-
```

Daemon — a program which runs in background all the time. This means that it does not care if you are logged into the system, and usually you do not need to start it manually, because daemons are started automatically when computer boots up.

Signals:

```
0: Exit HUP: Hangup INT: Interrupt QUIT: Quit ILL: Illegal TRAP: Trace/breakpoint ABRT: Abort FPE: Floating KILL: Non-catchable TERM: Terminate (can be ignored by a process, or process can save its state before it stops) SEGV: Invalid mem PIPE: Broken ALRM: Timer
```

Markdown ~

Process:

#process status ps auxe --forest #USER PID %CPU %MEM VSZ RSS TTY STAT
START TIME COMMAND ps -ef | sort # a == all users # x == include
processes which do not have a controlling terminal # u == udisplay
the processes belonging to the specified usernames. ps U <user>
#processes owned by a user ps U \$USER #processes owned by current
user pmap -x 3401 # displays the memory map of a process # Address
Kbytes RSS Anon Locked Mode Mapping 1: dd if=/dev/zero of=~/test.img
bs=1 count=\$((1024*1024*1024)) & 2: kill -s USR1 \$! # Queries dd for
status. 3: <ENTER> #status 4: kill -s TERM \$! 5: <ENTER>

Cron:

min hr day-of-month month-of-year day-of-week # 0-59 0-23 1-31 1-12
0-6(0==sunday) `*` == all `/` eg: `30-40/3` means run program on 30th minute and every 3 minutes thereafter until 40-th minute. `,` ==
list of values eg: `30,40` in minutes field means 30th and 40th
minute `-` == range of values eg: `30-40` in minutes field means
every minute between 30th and 40th minute. `L` == last value

Markdown >

crontab -l # print out current crontab. crontab -e # edit crontab
for current user. crontab -r # remove crontab for current user. at #
executes commands at a specified time. atq # lists pending jobs. atrm
removes a job.

Bash 🗸

logrotate daemon

tail -f /var/log/auth.log find /var/log -mmin -10 # find any files which are modified in last 10 minutes. grep -irl rcconf . last # Prints out information about last logins of users. lastlog # Prints out information about the most recent logins of all users.

Bash 🗸

filesystem, mounting, mountpoint: fdisk to create and modify partitions on disk

fstab - file system table

mount # /dev/vda5 on / type ext3 (rw,errors=remount-ro) cat /etc/fstab # <file system> <mount point> <type> <options> <dump> <pass> # UUID=128559db-a2e0-4983-91ad-d4f43f27da49 / ext3 errors=remount-ro 0 1 mount -a # mount all filesystem described in /etc/fstab. mount /dev/sda<N> /<mount point> # mount a partition. umount /tmp # unmount a filesystem # if device is used by some process then umount can proceed. fuser -mu /mnt/ # to check which process & user is currently accessing the filesystem # command used to identify processes using the files / directories umount -f /tmp # force unmount umount /tmp # lazy unmount fsck /tmp # check partition for errors. blkid # print out unique partition identifiers. UUID fdisk /dev/sda # p d n p w resize2fs /dev/sda1 fdisk -l # list all disks and their partitions mkfs -t ext4 /dev/sdb # creates a new filesystem on /dev/sdb mkdir /var/lib/postgresql blkid #(copy UUID) vim /etc/fstab. #(UUID="b1473cac-a9dc-4adf-af1c-3cb1c21cc94e" /var/lib/postgresql ext4 defaults 0 2) mount -a df -h . #list devices/partitions df #disk usage tune2fs -l /dev/sda8 # print out and change file system parameters. Bash V

filesystem stats/status/properties:

```
stat file1 #statistics stat -f / #filesystem status

Bash >
```

tar:

```
tar -czvf root.tgz /opt/root/ # c == compress # z == use gzip to
compress the resultant archive # f == read/write archive from/to file
(root.tgz) # v == verbose # j == use bzip2 to compress the resultant
archive tar -tzvf root.tgz # t == list archive contest tar -xzvf
~/root.tgz # x == extract to disk from archive
Bash >
```

zip:

```
zip compressed-file-name.zip /var/log/* zip -r compressed-file-
dir.zip /var/log/ zip -p <pwd> compressed-file-name.zip /var/log/*
#password protected zip zip -e compressed-file-name.zip /var/log/*
Enter password: unzip compressed-file-name.zip unzip -l var-log.zip
#list zipped file content
Bash >
```

File permission classes: user , group , others

permissions: r,w,x

owner (r,w,x) group (r,w,x) others (r,w,x)

chown chmod umask chmod 777 file.txt chmod ugo+rwx file.txt chmod
u+x file.txt chgrp <grp> /home/john/sample.txt # change group
ownership of a file. chgrp -R <grp> dir/ chgrp --reference=file2
file1

Bash ∨

Networking:

```
1. ifconfig 2. ip, ip route show # addr, Hwaddr(MAC addr), Bcast,
Mask, UP, Running, errors, dropped, # packets, RX and TX bytes 1.
netstat -ap -ntpl -nr 2. ss # Proto, Recv-Q, Send-Q, Local Address,
Foreign Address, State, PID/Program name route -n # destination,
gateway, Iface(Interface to which packets for this route will be
sent.) nc -l 80 #set up nc to listen on port 80 echo 'Hello, world!'
| nc localhost 80
Bash >
```

File transfer:

```
netcat -l -p <port> > file.pdf #sender m/c netcat $SENDER_IP_ADDRESS
<port> < file.pdf #receiver m/c</pre>
Bash
```

DNS configuration:

```
scutil --dns
```

Bash V

Secure shell:

ssh # client program which allows you to connect to ssh server.
#Putty is such client program for example. sshd # the server program
which allows you to connect to it with ssh. /etc/ssh/ssh_config #
default client program configuration file. /etc/ssh/sshd_config #
default server program configuration file. scp # file transfer over
ssh. sftp # ftp-like protocol for managing remote files. sshfs #
remote filesystem mounting over ssh. ssh tunnelling # a method to
transfer almost any data over secure connection.

Bash V

Bash V

Toggle ssh session:

```
#remotehost \sim^Z # escape char \sim + (ctrl+Z) #localhost jobs fg %1 Bash \vee
```

ssh statistics:

#remotehost, only works on SSH2 client. ~s `remote host: remotehost
local host: localhost remote version: SSH-1.99-OpenSSH_3.9p1 local
version: SSH-2.0-3.2.9.1 SSH Secure Shell (non-commercial) compressed
bytes in: 1506 uncompressed bytes in: 1622 compressed bytes out: 4997
uncompressed bytes out: 5118 packets in: 15 packets out: 24 rekeys: 0
Algorithms: Chosen key exchange algorithm: diffie-hellman-group1-sha1
Chosen host key algorithm: ssh-dss Common host key algorithms: sshdss,ssh-rsa Algorithms client to server: Cipher: aes128-cbc MAC:
hmac-sha1 Compression: zlib Algorithms server to client: Cipher:
aes128-cbc MAC: hmac-sha1 Compression: zlib`

logging:

dmesg # print or control the kernel ring buffer /var/log/dmseg # log
file which contains copy of dmesg messages # during system boot only,
without timestamps. /var/log/kern.log # log file which contains copy
of all dmesg messages, # including timestamps. # Timestamps start
ticking after rsyslog logging daemon is started # Contains
/var/log/dmesg. /var/log/messages # log file which logs all non-debug

and non-critical messages. # Contains /var/log/dmesg. /var/log/syslog
log file which logs everything, except auth related messages.
Contains /var/log/dmesg, /var/log/messages and /var/log/kern.log
/var/log/auth

Bash ∨

suppress stdout and stderr:

```
./shell-script.sh > /dev/null # supress err and stdout ./shell-script.sh 2> /dev/null # supress err 30 1 * * * command > /dev/null 2>&1 # supress err and stdout Bash \lor
```

performance:

- 1. uptime
- 2. free
- 3. vmstat
- 4. top
- 5. iostat
- 6. iotop
- 7. perf

uptime # how long the system has been running. # 03:13:58 up 4 days, 22:45, 1 user, load average: 0.00, 0.00, 0.00 free # display amount of free and used memory in the system. # Mem: total used free shared buffers cached vmstat -S M # information about processes, memory, paging, block IO, traps, # disks and cpu activity. # procs ----memory----- ---swap-- ----io---- -system-- ----cpu---- vmstat -d # disk- -----reads----- ----writes----- ----I0----top # display Linux tasks in real-time. # Uptime, Tasks, CPU, Mem/swap, process iostat # cpu and I/O # avg-cpu: %user %nice %system %iowait %steal %idle # Device: tps Blk_read/s Blk_wrtn/s Blk_read Blk_wrtn iotop # I/O # Call-Graph profiling, trace system calls, trace/count kernel events perf record <slow_cmd> perf record <pid> perf record <pid> <cmd> perf record -a #profile all processes cat perf.data perf report # know how much CPU every fn is using perf top perf list # lists events: # system calls # sending n/w packets # reading from block device(disk) # context switches, page faults # perf trace safe to run in production unlike strace which is slow perf

trace perf stat # CPU counters -> h/w counters # L1 cache hits/misses
instr/cycle # page faults # CPU cycles # TLB misses # branch
prediction misses

Bash V

Isof - Is open files:

list all the open files in the system

open files → network connection, devices and directories

look <prefix> whereis ls # find out where the binary, source, and
man page files # for a command is located. whatis <cmd> # displays a
single line information about a command finger <user> # used to
lookup information about an user # login, username, home directory,
shell # split file into multiple files split -l 1500 testfile
<prefix> # split file into 1500 lines files split --bytes=50M
logdata <prefix> # split file into 50MB files stat <file> touch
<file> # used to change the timestamps(access, modify and change) of
a file.

Bash V

Http/Https

Bash ∨

file checksum:

cksum computes a cyclic redundancy check (CRC) checksum for files
and counts the number of bytes of a file. cksum sample.txt
#3704359389 91 sample.txt cksum file1.txt file2.txt # Check whether
two files are identical. #3704359389 91 file1.txt #3704359389 91
file2.txt # md5sum is a 128 bit checksum which will be unique for the
same data provided. md5sum sample.txt
#3b85ec9ab2984b91070128be6aae25eb samplefile.txt

Basn

diff b/w files:

cd:

```
export CDPATH=.:~:/etc:/var

Bash >
```

users' connect time:

```
ac -d #per day ac -p #per user ac -d user1 #for specific user per
day
Bash \cong \text{}
```

Systemcalls:

http://asm.sourceforge.net/syscall.html

kernel module:

https://www.thegeekstuff.com/2013/07/write-linux-kernel-module/

```
lsmod # lists loaded kernel modules
Bash \times
```

resolving dns name:

```
dig dns_name/IP host dns_name/IP dig +trace dns_name/IP
Bash \cdot
```

/etc/nsswitch.conf → contains order in which lookups are performed (files and

```
dns)
/etc/host
```

/etc/services → service-port mapping

processes listening on specific port:

```
lsof −i :<port>
Bash ∨
```

Test availability of remote service:

ping

netcat nc/ncat:

```
nc -l <port> #starts a server listening at port [listener mode] nc
<ip> <port> #opens a connection with remote server #nc to open
connection b/w two servers #Making any process a server nc -l -p 1234
-e /bin/sh
Bash
```

nmap:

```
nmap -n <network> # scan network - available nodes, IPs, listening
ports, nmap -n 192.12.4.0/24 # mac address nmap <host> nmap
192.13.22.1 # u == udp
Bash >
```

memory leak → program keeps on claiming memory w/o returning it

```
top -o <key> #sort by key

Bash ∨
```

/proc/meminfo

tcpdump:

```
tcpdump port 8997 -w service.pcap # packet capture # -w -> file
```

tcpdump -n(numerical addr and port) -A(ascii text o/p) tcpdump -A # print out packets # what dns queries is my m/c sending tcpdump -i any port 53 # server is running on port 1337, are any packets arriving at that port tcpdump -i any port 1337 # what packets are coming into my server from ip 1.2.3.4 tcpdump port 1337 and host 1.2.3.4 # -i -> -i any -> n/w interface # -w -> -w my_packets.pcap -> write to file # -c -> count of packets to capture (limit) # -A -> prints out the packet's content, only works for http not https -> `ngrep` # -e -> shows ethernet info. like MAC addr # -p -> packets that are to or from your m/c

Bash V

tcpdump o/p:

- 1. src+dest ip addr and port
- 2. timestamp
- 3. which tcp flags → for spotting beginning of a tcp connection
 - 1. . → ack
 - 2. $S \rightarrow syn$
 - 3. $\mathbb{R} \to \mathbb{R} \times \mathbb{R}$
- 4. dns query → for dns packet

topdump uses BPF language to filter packets

BPF filters:

- 1. port, host \rightarrow src
- 2. and, or, not

Performance:

- 1. RAM/memory
 - 1. top
 - 2. free -m
 - 3. /proc/meminfo
 - 4. swap, free mem, cache
 - 5. memory leak \rightarrow top
- 2. $I/O \rightarrow fs$, disk
 - 1. fs
 - 1. block size, fragmentation journaling

- 2. tune2fs
- 2. iotop
- 3. networking
- 4. cpu
 - 1. top

Systems troubleshooting:

- 1. glances
- 2. htop/top
- 3. ps aux | grep mysqld
- 4. Isof -a -p 28290 (open files)
- 5. pidof mysqld
- 6. Free
- 7. logs
- 8. journalctl
- 9. iostat
- 10. df -h -i
- 11. vmstat
- 12. dstat → prints how much n/w and disk your m/c used
- 13. Isblk
- 14. uptime
- 15. systemctl status
- 16. strace (to find which system calls are executed) -e -f -p
 - 1. -e → strace -e <system_call>
 - 2. $-f \rightarrow$ follow subprocesses
 - 3. $-p \rightarrow strace -p < pid>$
 - 4. strace -e -f execve ./script.rb
 - 5. strace $o/p \rightarrow pid$ system_call(args)=fd
 - 6. $-y \rightarrow$ shows filename with fd
 - 7. $-o \rightarrow \text{send o/p to file}$

- 8. spy on ssh → strace -f -o ssh_output.txt ssh <host>
- 9. which files are being opened → strace -e open -p <pid> > strace -e open -p <pid> > open -p
- 17. perf trace
- 18. perf
- 19. Itrace → trace library calls

Network troubleshooting:

- 1. iptraf → IP traffic
- 2. ping -c 3 <host> → are the computers connected
- 3. traceroute / tracepath -n <dns_name> / mtr
- 4. netstat -t(tcp) -u(udp) -l(listening sockets) -p(pid and program) -r(routetable) -i(n/w interface) -n(numerical addr and port)
- 5. ss -tuna (like netstat) → netstat/ss am I using that port
- 6. Isof → what ports are being used
- 7. tcpdump -n(numerical addr and port) -A(ascii text o/p)
- 8. telnet
- 9. ssh
- 10. ngrep / tcpdump
- 11. nmap \rightarrow is your n/w scanning your ports
- 12. dig / host, nslookup → does that domain exist
- 13. whois → lookup a domain
- 14. ifconfig
- 15. ip (successor to ifconfig) → configures interfaces, routes and more
- 16. $arp \rightarrow see your arp table$
- 17. $nc \rightarrow make top connections manually, netcat/socat$
- 18. curl
- 19. nftables/iptables → setup firewalls and NAT
- 20. sysctl → configure socket buffer sizes and more
- 21. ethtool → ethernet connections

Resources:

http://dbp-consulting.com/tutorials/debugging/linuxProgramStartup.html

https://linux.101hacks.com/toc/

<u>learn linux the hard way</u>

https://jvns.ca/

https://linux.101hacks.com/unix/nohup-command/

https://spin.atomicobject.com/2013/08/19/debug-ruby-processes/