cnn_feed_forward

February 22, 2019

0.1 Importing Packages

0.2 Defining Activation Functions

0.3 2D convolution Function

```
In [3]: def conv2d(image,filters, kernel, stride, activation, padding = 'valid'):
    # kernel size to work for both 2d and 3d input
    filter_shape = kernel
    if(len(image.shape) > 2):
        filter_shape = kernel + (image.shape[2],)

#initializing parameters
    weights = np.random.normal(size = ((filters,) + filter_shape))
    bias = np.random.rand(filters)
    out = []

#iterating over number of kernels
for i in range(filters):
    if( i == 0):
        output = np.zeros((((image.shape[0] - kernel[0])/stride[0]) + 1 ,((image.si.)))
```

```
if(padding == 'same' and i == 0):
                    output = np.zeros(image.shape[0:2])
                    #finding number of rows and cols to pad
                    temp = ((image.shape[0] - 1)* stride[0]) + kernel[0] - image.shape[0]
                    pad_size_rows = temp + temp%2
                    temp = ((image.shape[1] - 1)* stride[1]) + kernel[1] - image.shape[1]
                    pad_size_cols = temp + temp%2
                    #padding the input
                    if(len(image.shape) > 2):
                        image = np.pad(image, ((pad_size_rows/2,),(pad_size_cols/2,),(0,)), 'c
                        image = np.pad(image, ((pad_size_rows/2,),(pad_size_cols/2,)), 'constaint'
                #to moniter the current positions of output and the input
                img_cur_row = 0
                out_cur_row = 0
                while(img_cur_row + kernel[0] <= image.shape[0] - 1):</pre>
                    img_cur_col = 0
                    out_cur_col = 0
                    while(img_cur_col + kernel[1] <= image.shape[1] - 1):</pre>
                        # convolution function
                        if(len(image.shape) > 2):
                            output[out_cur_row , out_cur_col] = np.sum(np.multiply(image[img_c
                        else:
                            output[out_cur_row , out_cur_col] = np.sum(np.multiply(image[img_c
                        img_cur_col = img_cur_col + stride[1]
                        out_cur_col = out_cur_col + 1
                    img_cur_row = img_cur_row + stride[0]
                    out_cur_row = out_cur_row + 1
                #applying the correesponding activation functions
                if(activation == 'sigmoid'):
                    output = sigmoid(output)
                elif(activation == 'relu'):
                    output = relu(output)
                elif(activation == 'tanh'):
                    output = tanh(output)
                out.append(output)
            out = np.array(out)
            #making the input as channel last
            out = np.moveaxis(out, 0,2)
            return out , weights, bias
0.4 Pooling Function
In [4]: def pooling(image, kernel, stride, pool_func = 'max'):
            if(len(image.shape) > 2):
                output = np.zeros((((image.shape[0] - kernel[0])/stride[0]) + 1 ,((image.shape
            else:
```

#taking care of padding

```
output = np.zeros((((image.shape[0] - kernel[0])/stride[0]) + 1 ,((image.shape
img_cur_row = 0
out_cur_row = 0
while(img_cur_row + kernel[0] <= image.shape[0] - 1):</pre>
    img cur col = 0
    out_cur_col = 0
    while(img_cur_col + kernel[1] <= image.shape[1] - 1):</pre>
        #applying corresponding pooling
        if(pool_func == 'max'):
            output[out_cur_row , out_cur_col] = np.amax(np.amax(image[img_cur_row:
        elif(pool_func == 'min'):
            output[out_cur_row , out_cur_col] = np.amin(np.amin(image[img_cur_row:
        elif(pool_func == 'average'):
            output[out_cur_row , out_cur_col] = np.mean(np.mean(image[img_cur_row:
        img_cur_col = img_cur_col + stride[1]
        out_cur_col = out_cur_col + 1
    img_cur_row = img_cur_row + stride[0]
    out_cur_row = out_cur_row + 1
return output
```

0.5 Function to flatten or unravel the input

```
In [5]: def flatten(inp, output_length = -1):
    #flattening the input
    inp = inp.flatten()
    #output_length = 1 , implies output desired is same as length of flattened input
    if(output_length != -1):
        # initializing matrix with corresponding size
        mat = np.random.uniform(size = (output_length, len(inp)))
        #matrix multiplying to get the desired output shape
        out = np.matmul(mat, inp)
        return out
    else:
        return inp
```

0.6 Fully Connected (Dense) layer

```
elif(activation == 'relu'):
    output = relu(output_raw)
elif(activation == 'tanh'):
    output = tanh(output_raw)
elif(activation == 'softmax'):
    output = softmax(output_raw)
#making the output vector as column matrix
if(output.shape[0] == 1):
    output = np.moveaxis(output, 0,1)
    output_raw = np.moveaxis(output_raw, 0,1)
return output, output_raw, weights
```

0.7 Function to build the model architecture and feed forward

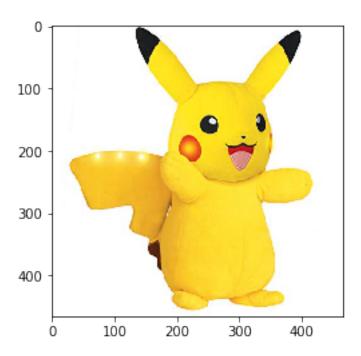
```
In [7]: def feed_forward(feed_dict):
            final_out = []
            #input
            inp = feed_dict['input']
            #architecture
            layers = feed_dict['layers']
            for i in range(len(layers)):
                #convolution layer
                if(layers[i]['type'] == 'conv'):
                    output, weights, bias = conv2d(inp, filters = layers[i]['filters'], kernel
                    #saving the outputs, layer type, weights in a dictionary
                    out_dict = {'layer_number': i , 'type': 'conv', 'output': output, 'weights
                    #appending the dict into a list of dict outputs
                    final_out.append(out_dict)
                #pooling layer
                elif(layers[i]['type'] == 'pool'):
                    output= pooling(inp, kernel = layers[i]['kernel'] , stride = layers[i]['st
                    out_dict = {'layer_number': i , 'type': 'pool', 'output': output}
                    final_out.append(out_dict)
                #fully connected layer
                elif(layers[i]['type'] == 'fc'):
                    output, output_raw ,weights = fully_connected(inp, nodes = layers[i]['node:
                    out_dict = {'layer_number': i , 'type': 'fc', 'output': output, 'weights': '
                    final_out.append(out_dict)
                #Flattening or unravel layer
                elif(layers[i]['type'] == 'flat'):
                    output = flatten(inp, output_length = layers[i]['output_length'])
                    out_dict = {'layer_number': i , 'type': 'flat', 'output': output}
                    final_out.append(out_dict)
                inp = output
            return final_out
```

0.8 importing the image

/home/legion/.local/lib/python2.7/site-packages/ipykernel_launcher.py:1: DeprecationWarning: `imread` is deprecated in SciPy 1.0.0, and will be removed in 1.2.0.
Use ``imageio.imread`` instead.

"""Entry point for launching an IPython kernel.

(466, 466, 3)



0.9 Defining the model architecture

0.9.1 Guidelines to define model architecture

- The feed forward network accepts a dictiontionay with input and layers as keys
- Store the input image or activation map in 'input' key of the dict
- key 'layers' is a list of dictionaries where each dict represents a layer and in the same as they
 are in the list
- each dict in layers should have a 'type' key which defines the type of the layer
- It supports four types of layers:
 - conv : Convolutional layer 2d

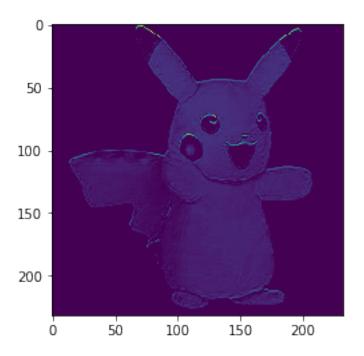
- pool: Pooling layer
- flat : flattening or unravell layer
- fc : fully connected or dense layer #### Attributes for each layer

• conv:

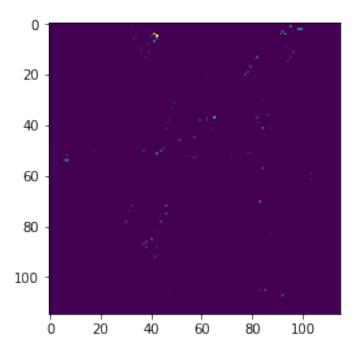
- filters (int): Number of kernels
- kernal (int, int): kernel size, first value corresponds to row
- stride (int, int): Stride size
- padding ('same' or 'valid):
 - * 'same': the output shape will be same as input
 - * 'valid': no padding will be done to the input
- activation ('sigmoid' or 'relu' or 'tanh'): corresponding activation functions will be applied
- pool:
 - kernal (int, int): kernel size, first value corresponds to row
 - stride (int, int): Stride size
 - pool_func ('max' or 'average' or 'min'): corresponding pooling functions will be applied
- flat:
 - output_length (int): output vector length
- fc:
 - nodes (int): no of nodes in the corresponding layer
 - activation ('sigmoid' or 'relu' or 'tanh' or 'softmax'): corresponding activation functions will be applied

0.10 buliding the model and fed forward the input

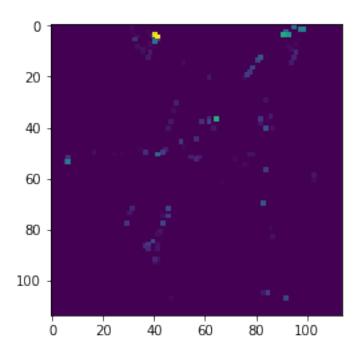
```
layer
                              output shape
               type
0
                      (232, 232, 4)
         conv
1
         conv
                      (115, 115, 4)
2
                      (114, 114, 4)
         pool
3
                      (113, 113, 8)
         conv
                      (112, 112, 8)
4
         conv
5
                      (56, 56, 8)
         pool
6
         flat
                      (2048,)
7
         fc
                    (1024, 1)
                    (1024, 1)
8
         fc
9
         fc
                    (10, 1)
In [11]: #printing the last output
         print output[len(output) - 1]['output']
[[0.72467933]
 [0.72360681]
 [0.72577901]
 [0.73060894]
 [0.72494787]
 [0.73105858]
 [0.72715446]
 [0.72128104]
 [0.72138725]
 [0.72092858]]
In [12]: for i in range(len(output)):
             if(output[i]['type'] == 'conv' or output[i]['type'] == 'pool'):
                 print str(output[i]['layer_number']) + '\t' + str(output[i]['type'])
                 plt.imshow(output[i]['output'][:,:,0])
                 plt.show()
0
         conv
```



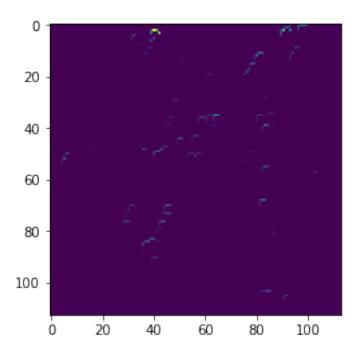
1 conv



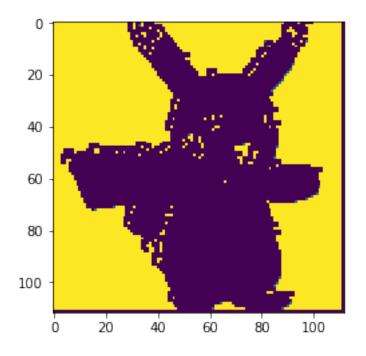
2 pool



3 conv



4 conv



5 pool

