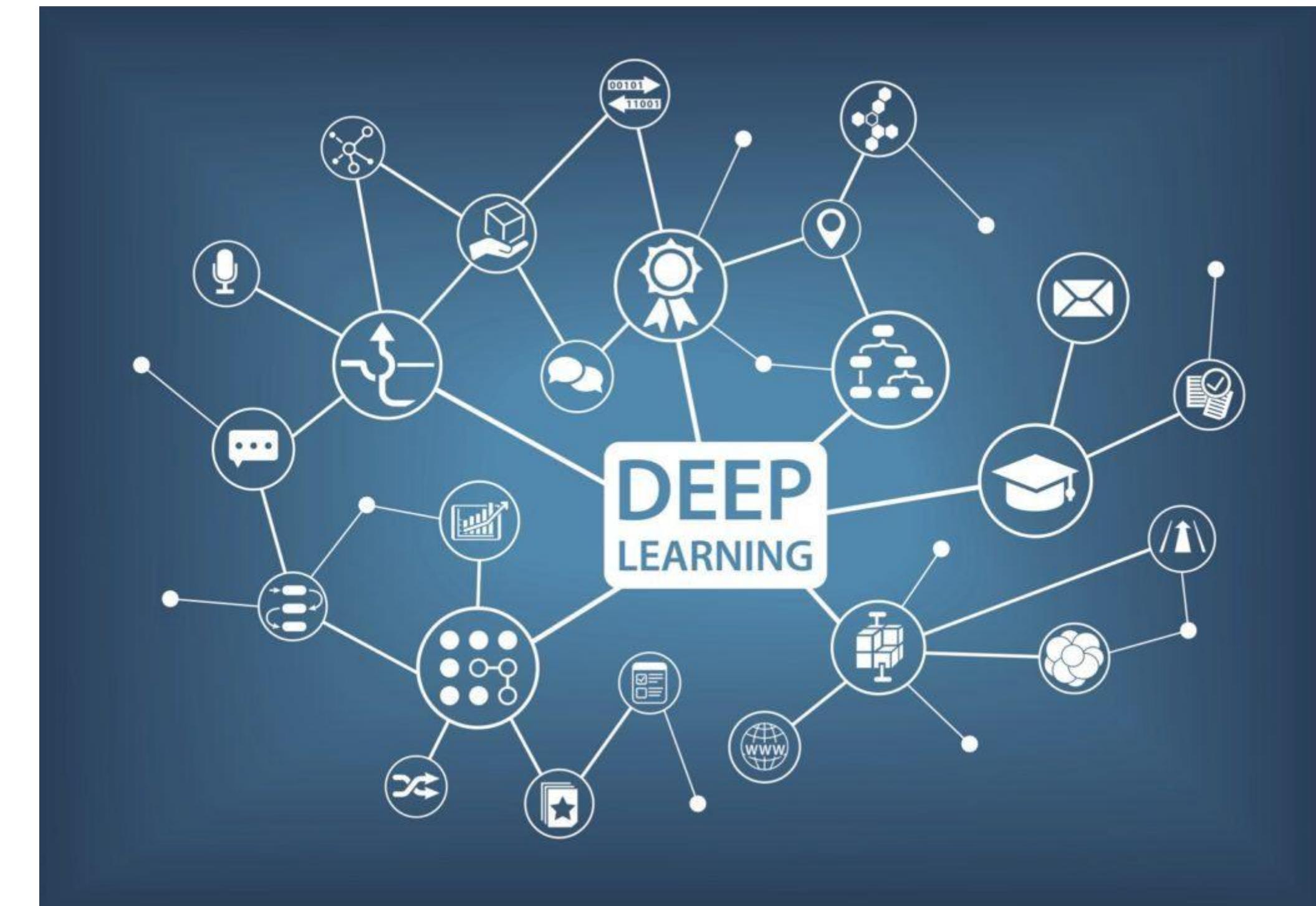


# Recurrent Neural Networks(RNN<sub>s</sub>)

Presented by

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October 27, 2023



Presented to: Dr Yasser Alginahi

Source: <https://tinyurl.com/34k38nut>

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- RNN recap
- LSTM
- GRU
- Applications
- Advantages and limitations of RNN
- Attention
- Transformers



source: <https://tinyurl.com/2p8mcjep>

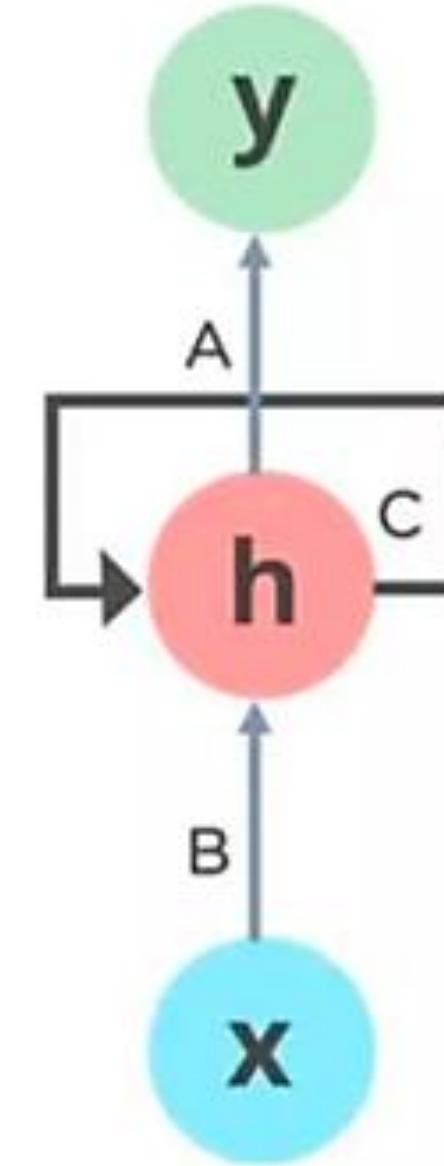


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# Sequence Modeling (RNN): Design Criteria

To model sequences, we need to:

1. Handle **variable-length** sequences
2. Maintain information about **order**
3. **Share parameters** across the sequences
4. Track **long-term dependencies**



Ex: "The person who took my bike, ..... was a thief"

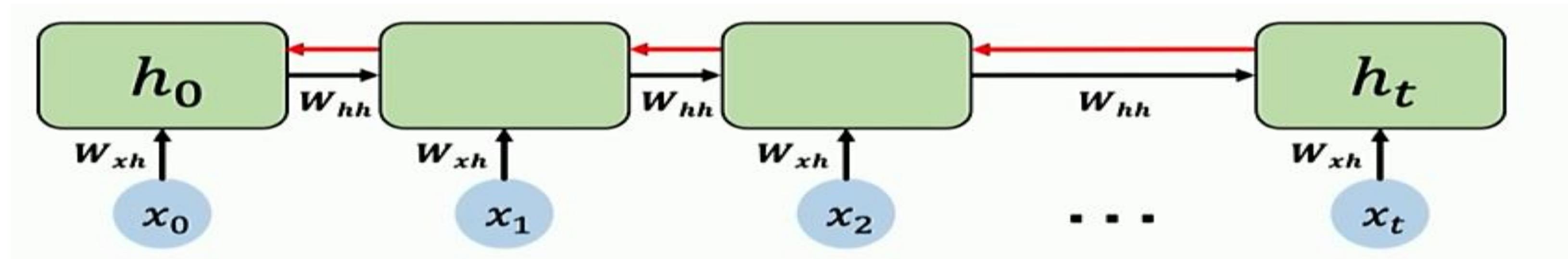
source: <https://tinyurl.com/tsfcmx75>

Recurrent Neural Networks (RNNs) meet these sequences modeling design criteria



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# Standard RNN Gradient Flow: Vanishing Gradients



Where  $h_o$  is the prediction from backward propagation

$h_t$  is the hidden layer prediction at time t

$x_0, x_1$  and  $x_2$  are the input vectors.

$W_{hh}$  and  $W_{xh}$  are weights at the hidden layer and from the input vectors

Reference: <https://tinyurl.com/3xyrn62w>

Computing the gradient with respect to  $h_o$  involves **many factors of  $W_{hh}$  + repeated gradient computation!**

Many Values < 1: (vanishing gradients)

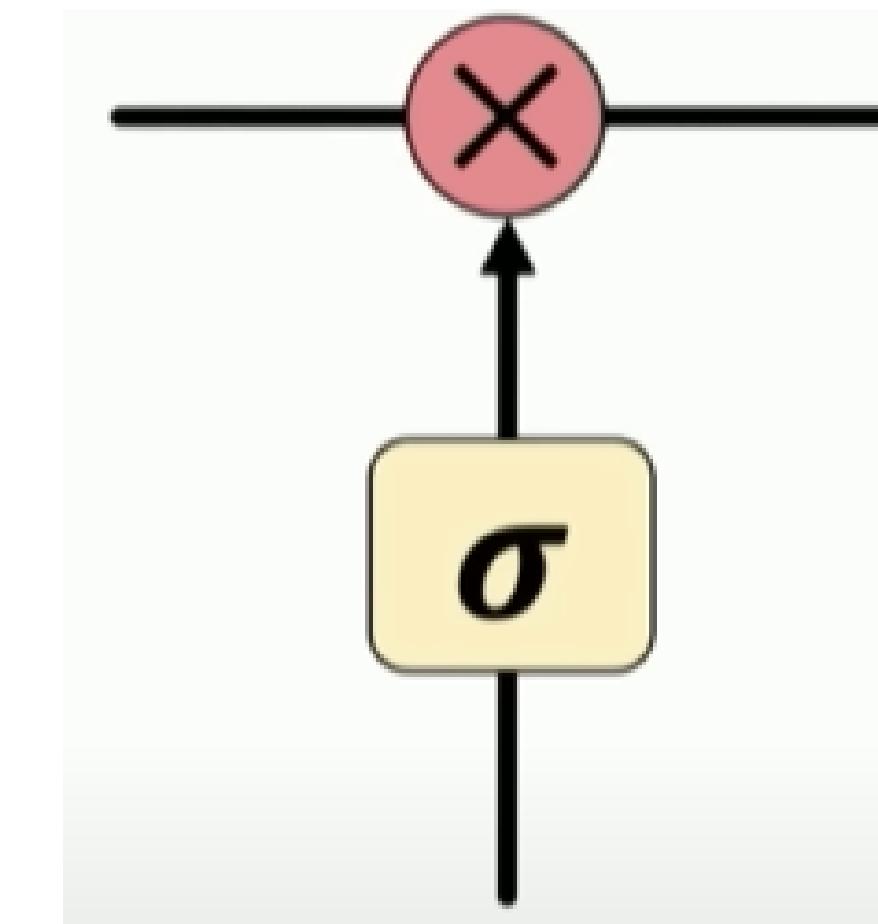
1. Activation functions
2. Weight initialization
3. Network architecture



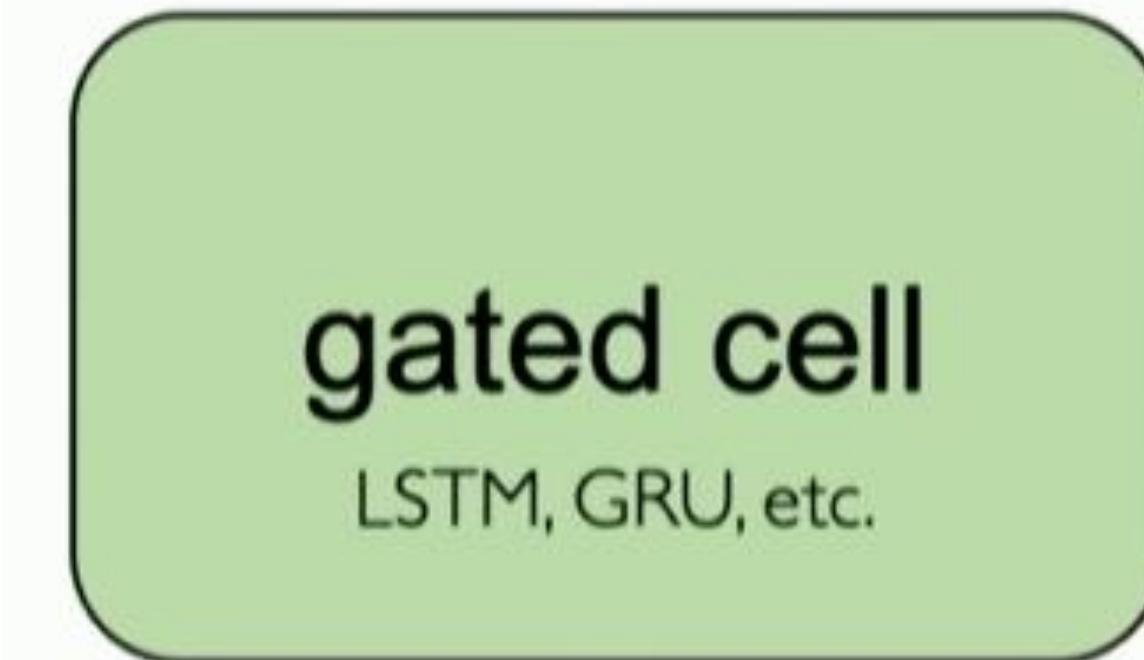
# Gated Cells

Idea: use **gates** to selectively **add** or **remove** information within  
each recurrent unit with

**Point wise multiplication**



**Sigmoid neural net layer**



Gates optionally let information through the cell

Reference: <https://tinyurl.com/3xyrn62w>

**Long Short-Term Memory (LSTM)** networks rely on a gated cell to track information throughout many time steps.



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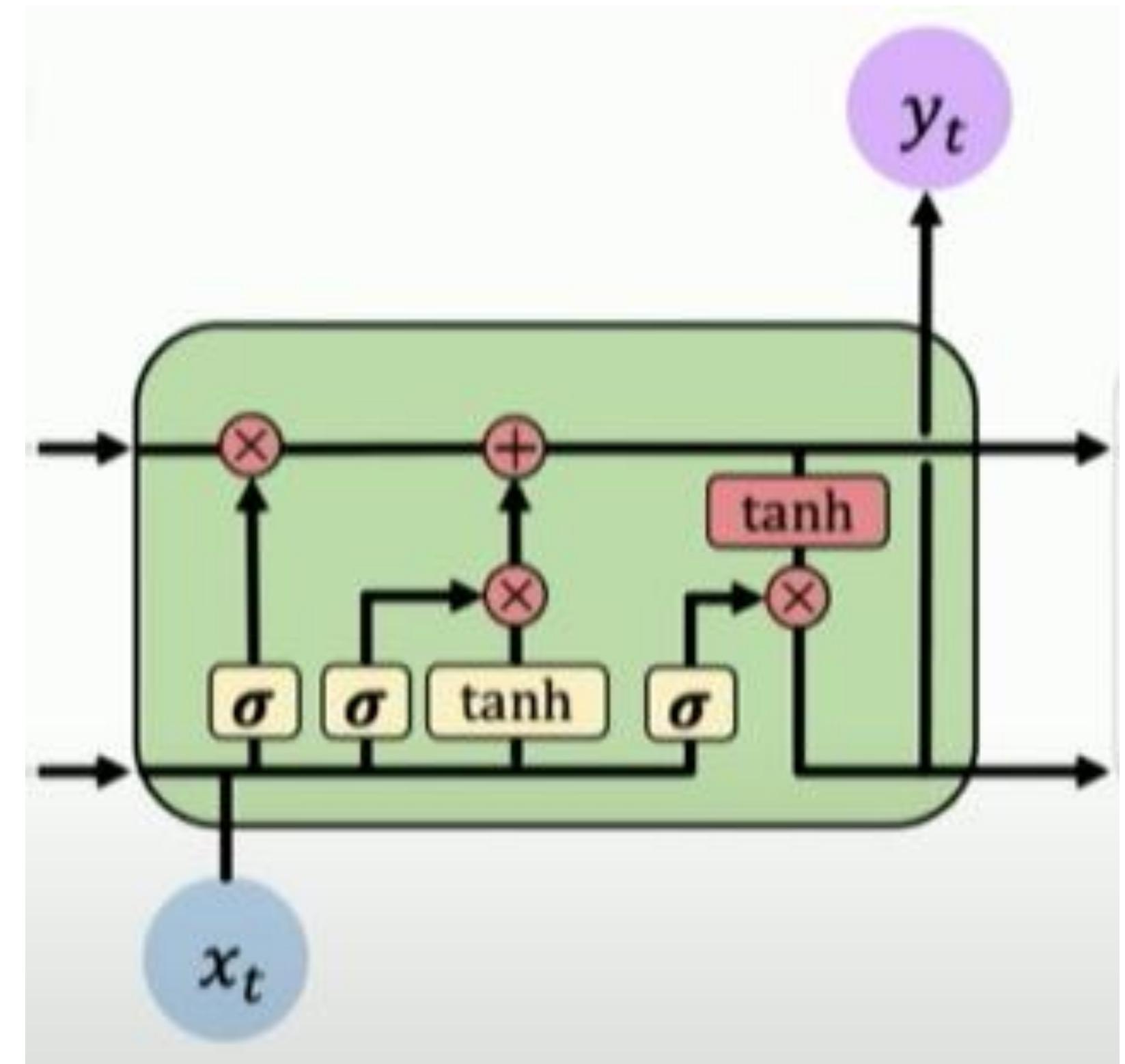
# Long Short-Term Memory (LSTM)

Gated LSTM cells control information flow:

- 1) Forget
- 2) Store
- 3) Update
- 4) Output

LSTM is capable of learning long-term dependencies.

Remembering information for long periods of time



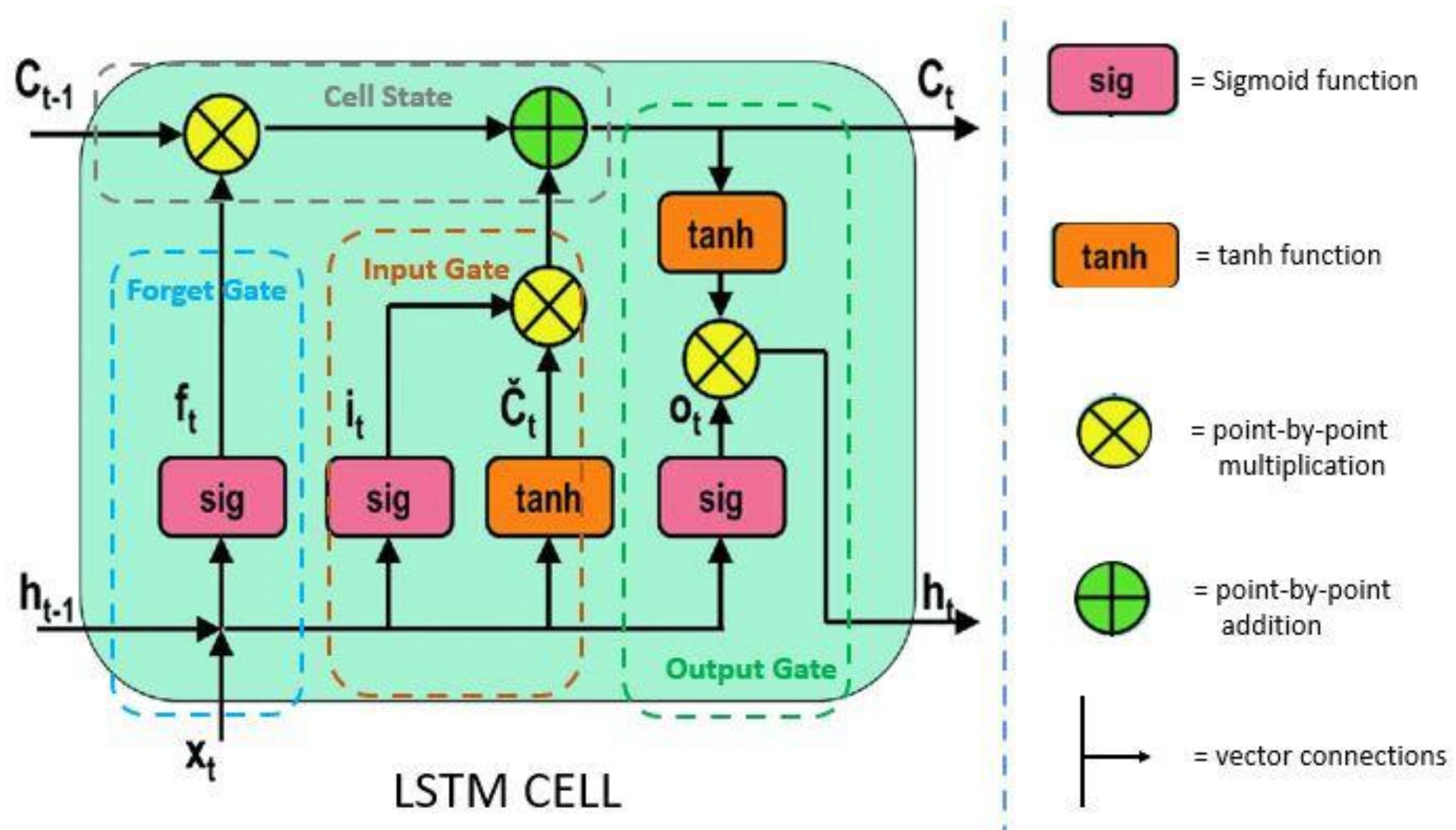
Reference: <https://tinyurl.com/3xyrn62w>



# Structure of LSTM

It consists of:

1. Four interactive layers
2. Gated unit
  - 3 logistic sigmoid gates
  - 1 cell state

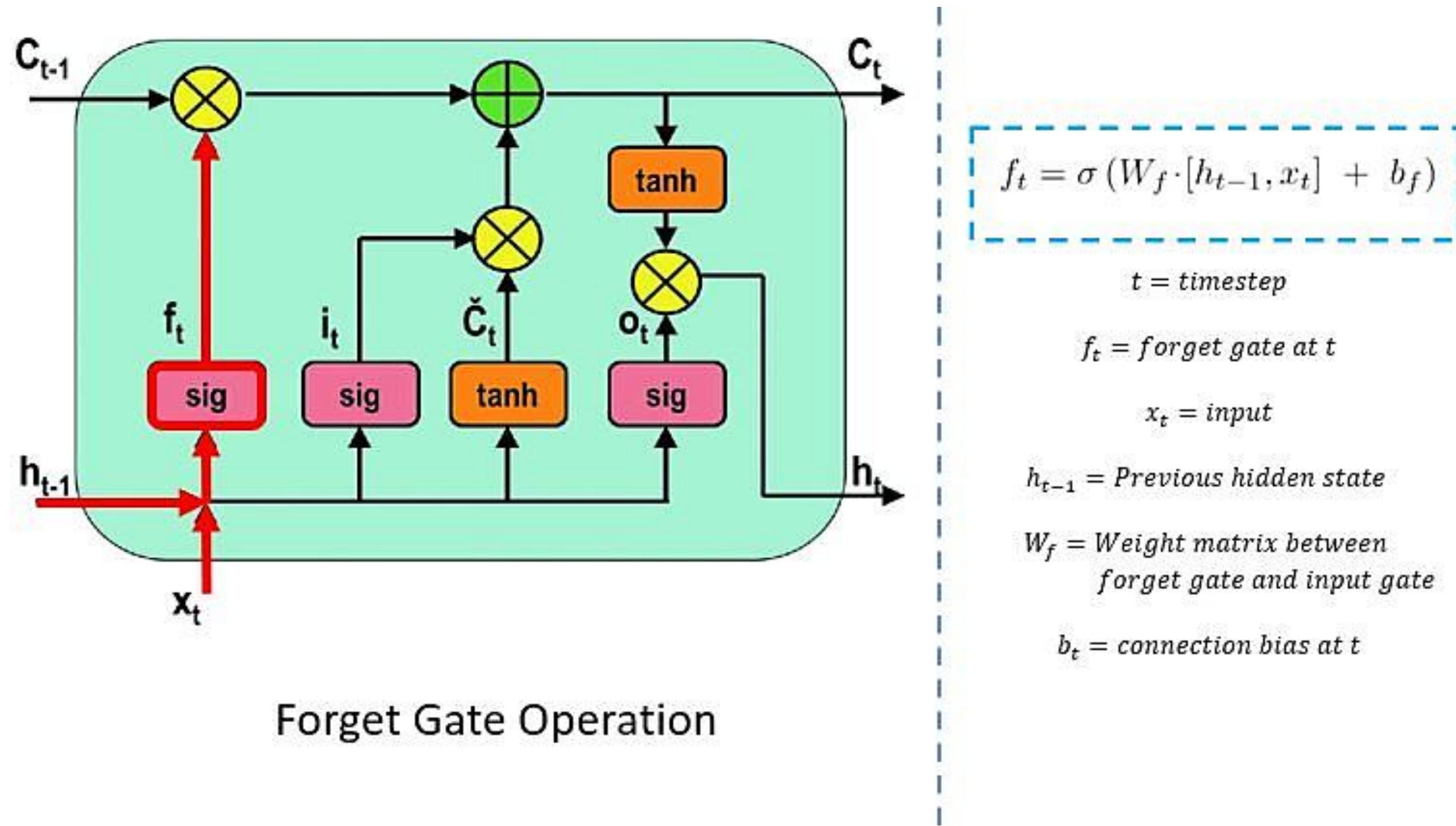


Reference : <https://tinyurl.com/3xyrn62w>



# 3 logistic sigmoid gates

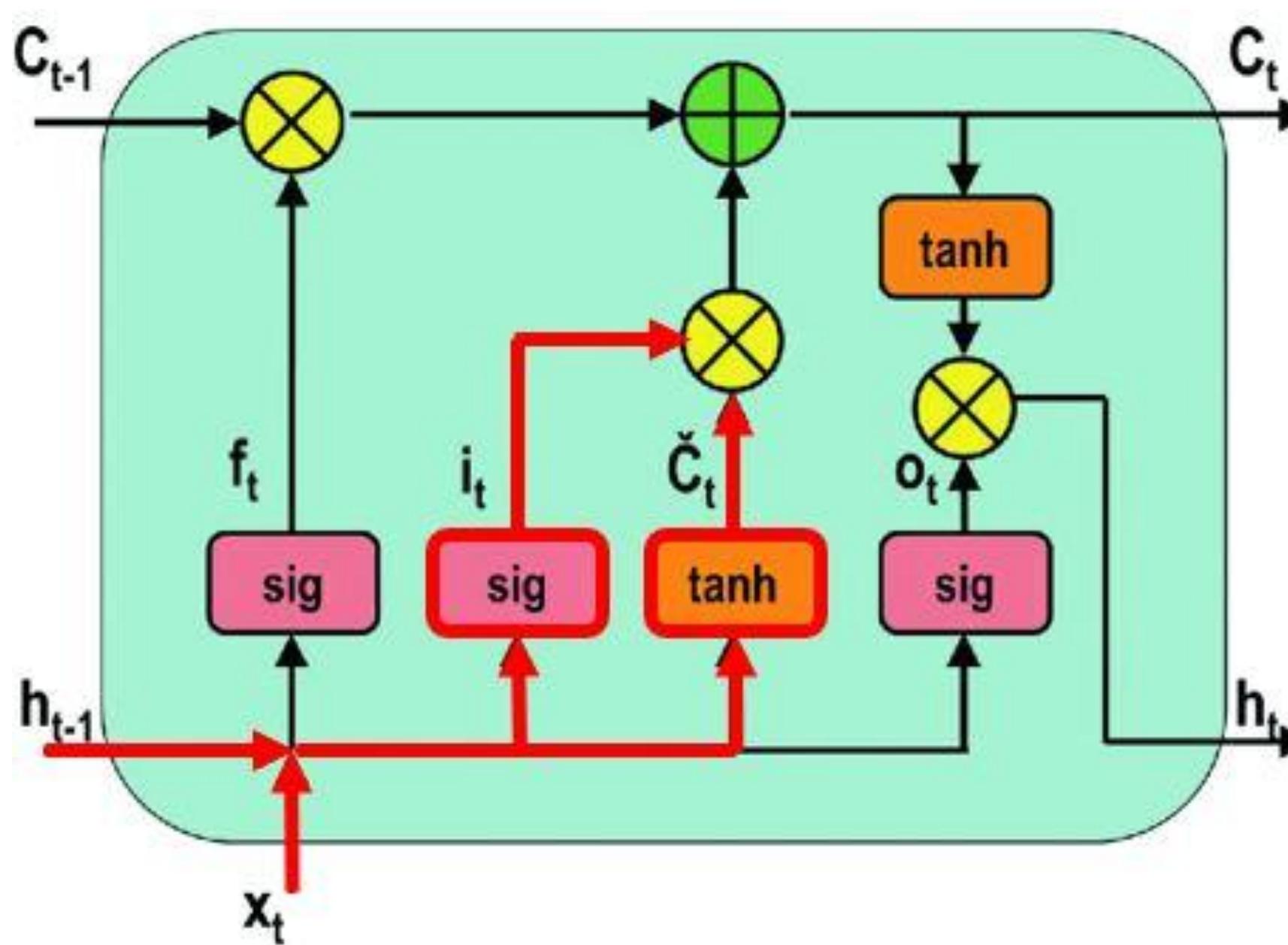
## FORGET GATE



Reference : <https://tinyurl.com/3xyrn62w>



# INPUT GATE



Input Gate Operation

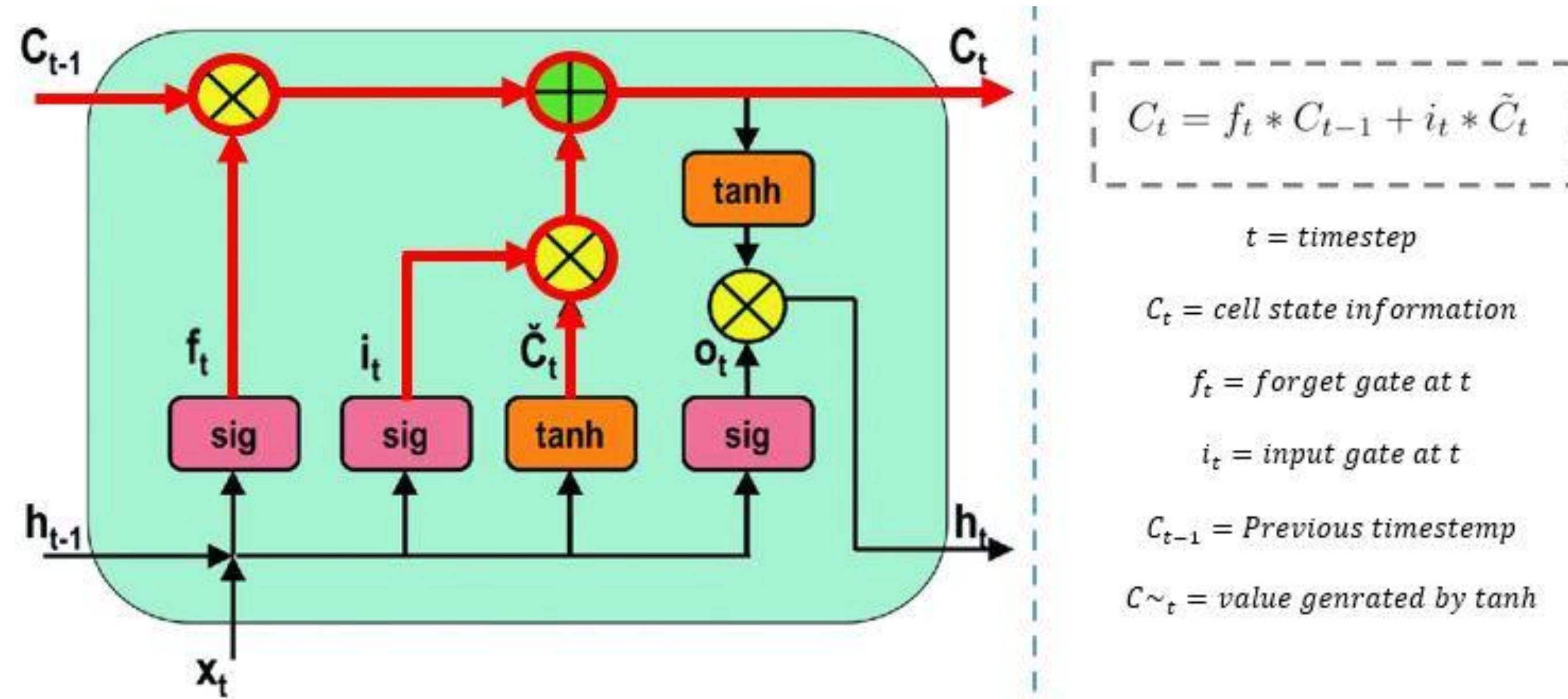
$i_t = \sigma(W_i \cdot [h_{t-1}, x_t] + b_i)$   
 $\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$

$t = \text{timestep}$   
 $i_t = \text{input gate at } t$   
 $W_i = \text{Weight matrix of sigmoid operator between input gate and output gate}$   
 $b_t = \text{bias vector at } t$   
 $C_t = \text{value generated by tanh}$   
 $W_C = \text{Weight matrix of tanh operator between cell state information and network output}$   
 $b_c = \text{bias vector at } t, \text{w.r.t } W_c$

Reference : <https://tinyurl.com/3xyrn62w>



# Cell State



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

$t = \text{timestep}$

$C_t = \text{cell state information}$

$f_t = \text{forget gate at } t$

$i_t = \text{input gate at } t$

$C_{t-1} = \text{Previous timestep}$

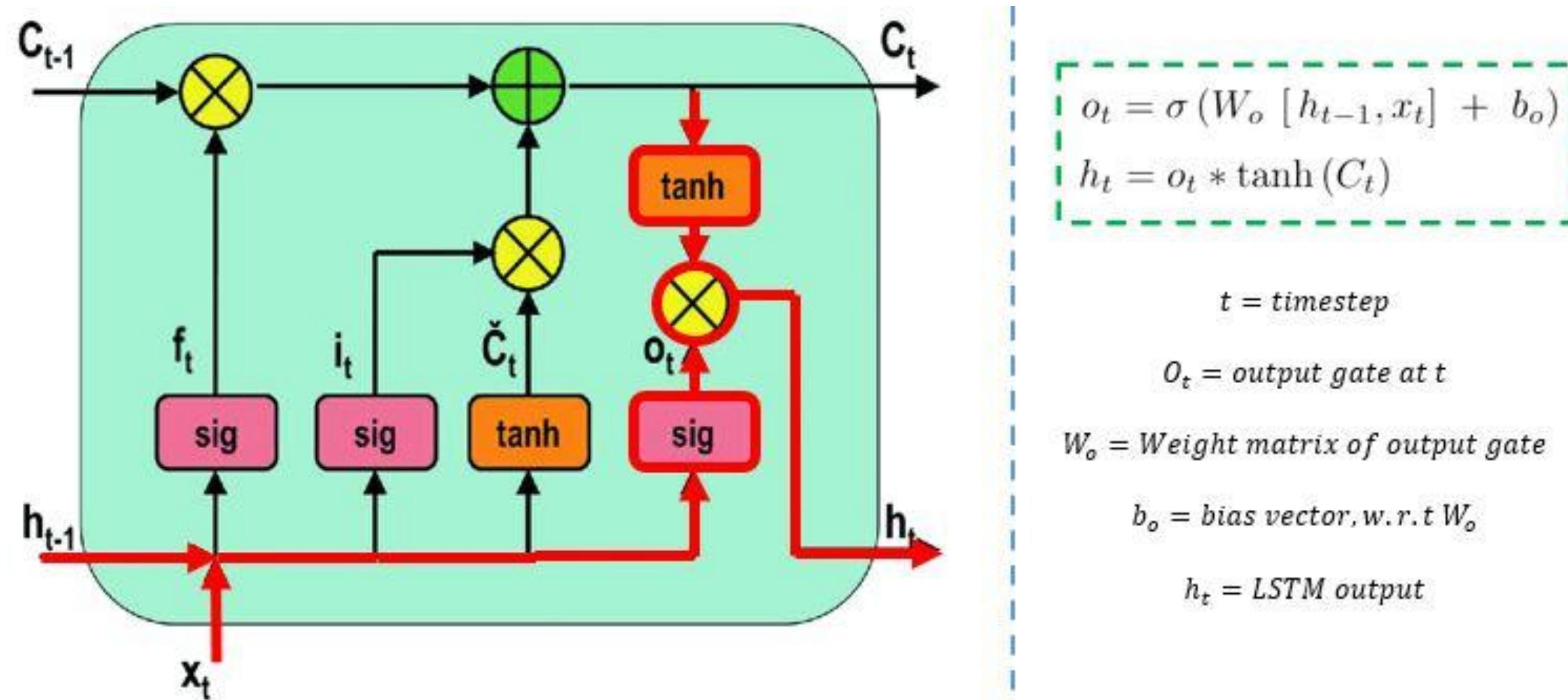
$C_t \sim_t = \text{value generated by tanh}$

## Cell State Operation

Reference : <https://tinyurl.com/3xyrn62w>



# OUTPUT GATE



$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$

$$h_t = o_t * \tanh (C_t)$$

$t = \text{timestep}$

$o_t = \text{output gate at } t$

$W_o = \text{Weight matrix of output gate}$

$b_o = \text{bias vector, w.r.t } W_o$

$h_t = \text{LSTM output}$

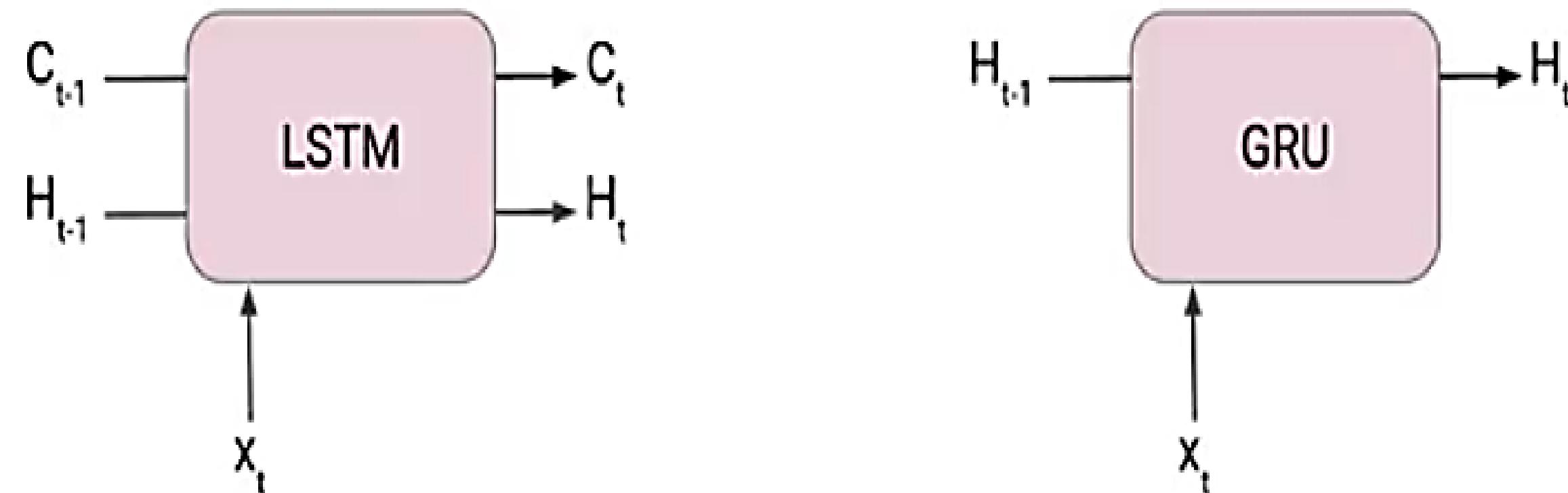
## Output Gate Operation

Reference: <https://tinyurl.com/3xyrn62w>



# Optimized RNN!

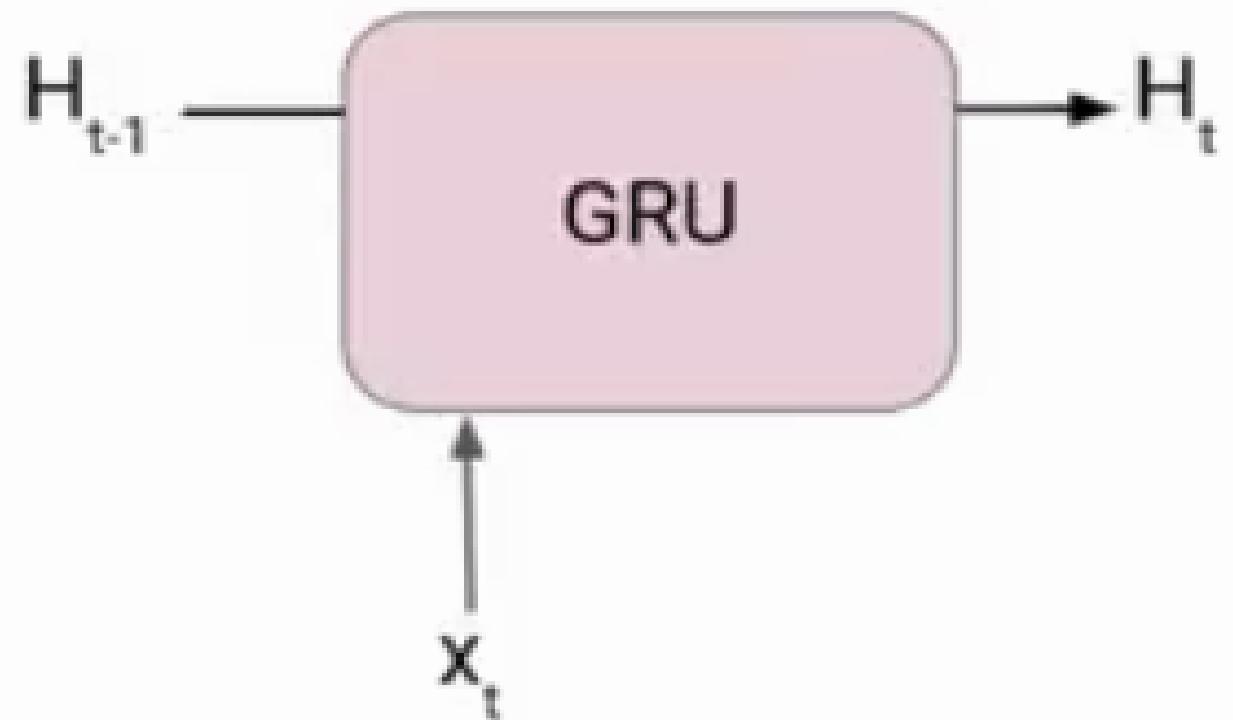
- **Gradient clipping**
  - Avoid the **vanishing/exploding gradient problem** by looking at a threshold and clip the gradient.
  - Simple to address the issue but might **hamper the performance**.
  - For system optimization **LSTM** was introduced and much recently **GRU**.



Reference : <https://tinyurl.com/y9b8desy>



# The Gated Recurrent Unit (GRU) architecture.



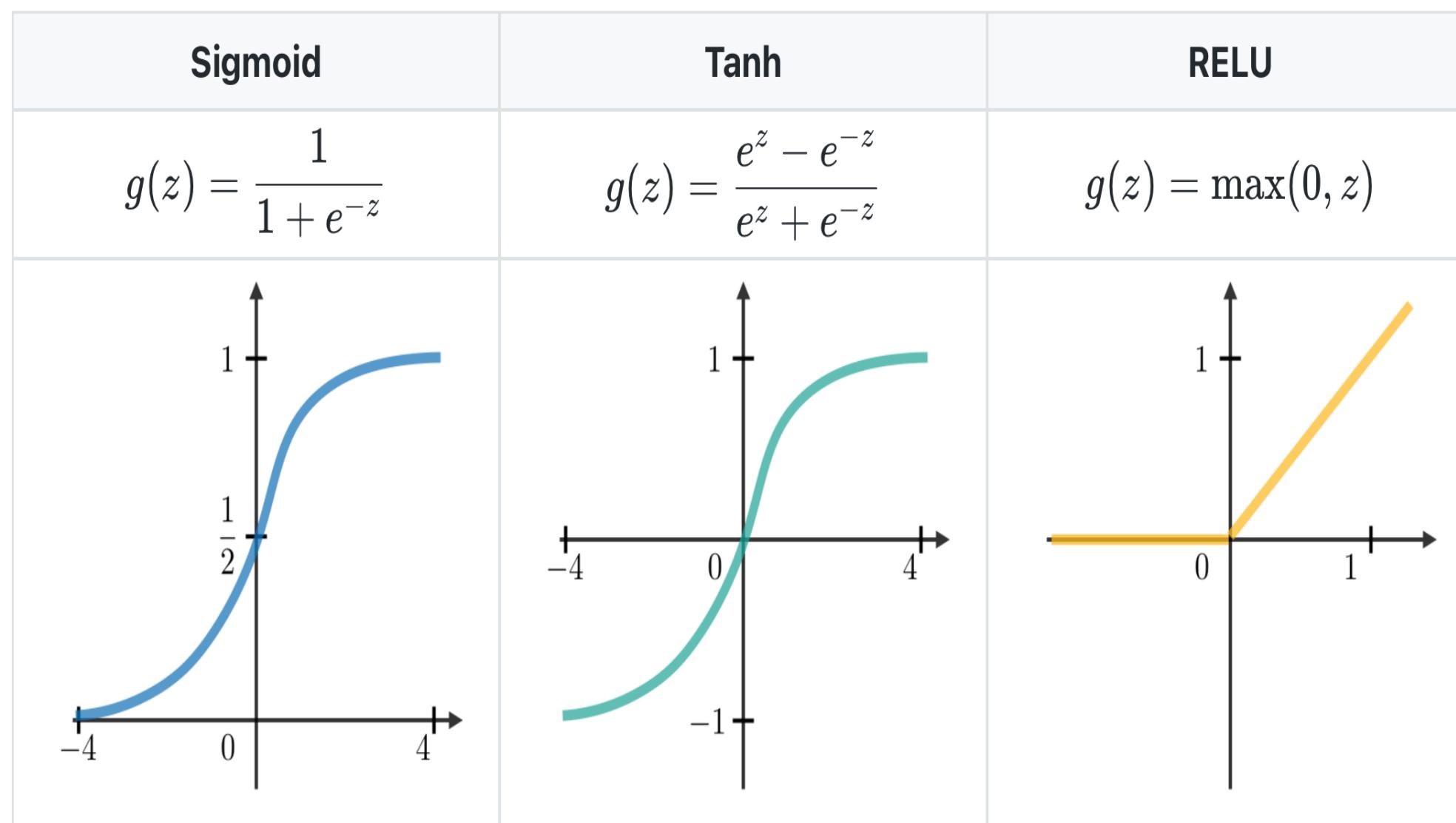
Reference : <https://tinyurl.com/n7djd7ax>

- At each timestamp  $t$ , it takes an input  $X_t$  and the hidden state  $H_{t-1}$  from the previous timestamp  $t-1$ .
- Later it outputs a new hidden state  $H_t$  which again passed to the next timestamp.

There are only two gates in a GRU as opposed to three gates in an LSTM cell. The first gate is the Reset gate and the other one is the update gate.



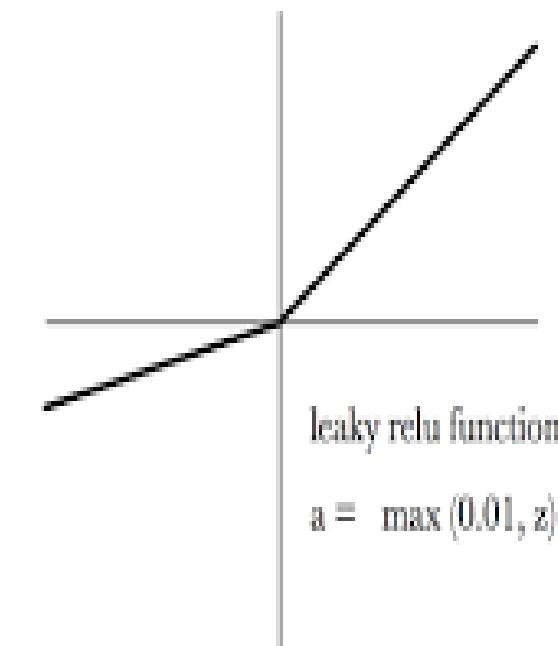
# Common Activation Functions



Reference : <https://tinyurl.com/n7djd7ax>

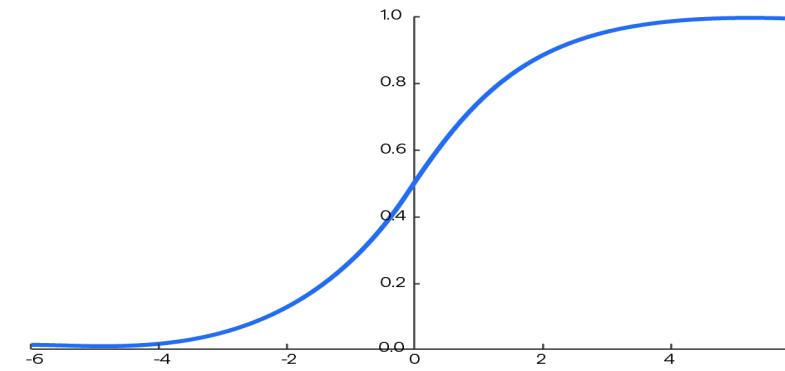
## Leaky Relu Function

Leaky ReLU( $x$ ) =  $\max(0.01x, x)$ .



## SoftMax Function

SoftMax( $x$ ) =  $e^x / \sum(e^x)$



# GRU Gate and memory allocation

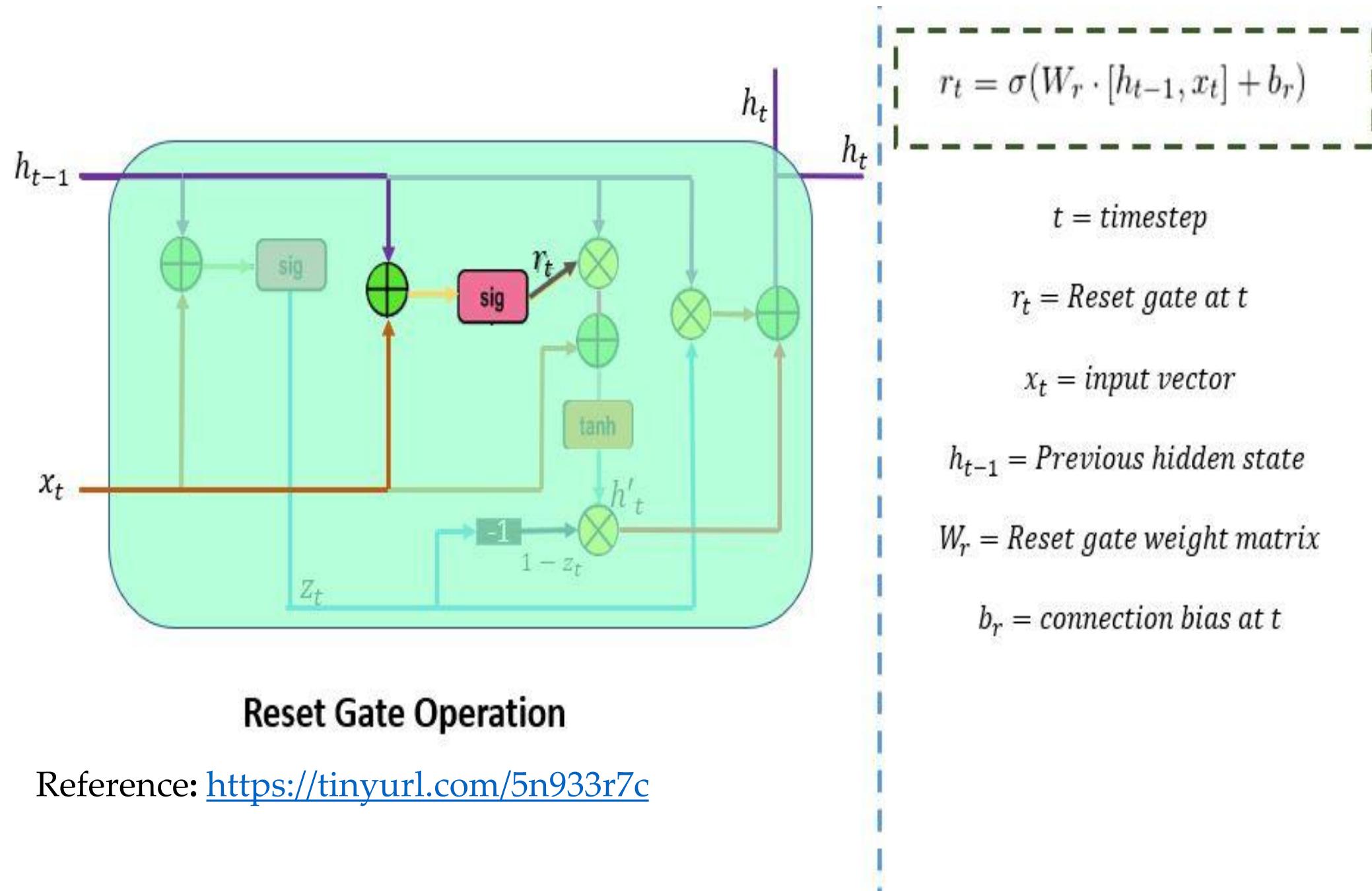
- The Reset Gate (Short Term memory)

This is responsible for the short-term memory of the network in the hidden state ( $H_t$ ).

Equation of the Reset gate is:

$$r_t = \sigma(X_t^* U_r + H_{t-1}^* W_r) + b_r$$

$U_r$  and  $W_r$  are weight matrices for the reset gate.



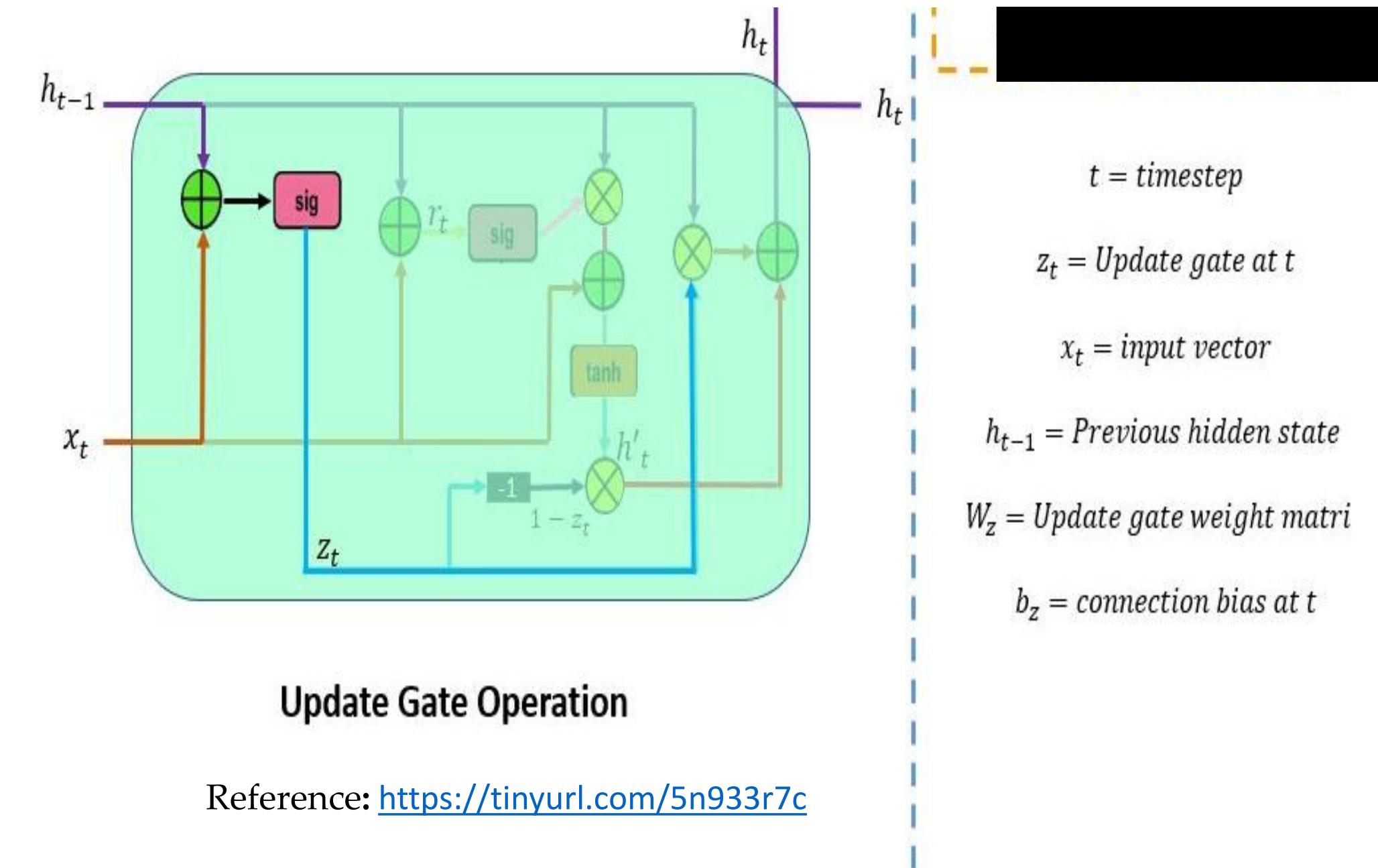
# GRU Gate and memory allocation

- **The Update Gate (Long Term memory)**

This is for long-term memory in the hidden state ( $H_t$ ).

Equation of the gate is shown below.

$$u_t = \sigma(X_t^* U_u + H_{t-1}^* W_u + b_z)$$



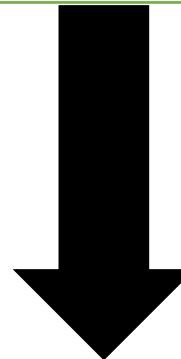
# How GRU works

- To find the Hidden state  $H_t$ , it follows a two-step process. The first step is to generate what is known as the candidate hidden state.

The Candidate Hidden state ( $\hat{H}_t$ )

$$\hat{H}_t = \tanh(X_t * U_g + (r_t * H_{t-1}) * W_g)$$

(for  $r_t = 0$  and  $r_t = 1$ )



The Hidden state ( $H_t$ )

$$H_t = u_t * H_{t-1} + (1-u_t) * \hat{H}_t$$

(for  $u_t = 0$  and  $u_t = 1$ )

- The input and the hidden state from the previous timestamp  $t-1$  is multiplied by the reset gate output  $r_t$
- Later passed this entire information to the **tanh function**, the resultant value is the candidate's hidden state  $\hat{H}_t$

- This is where we implement the Update gate.
- We use a single update gate to control both the historical information  $H_{t-1}$  as well as the new information which comes from the candidate state  $\hat{H}_t$

Reference: <https://tinyurl.com/5n933r7c>

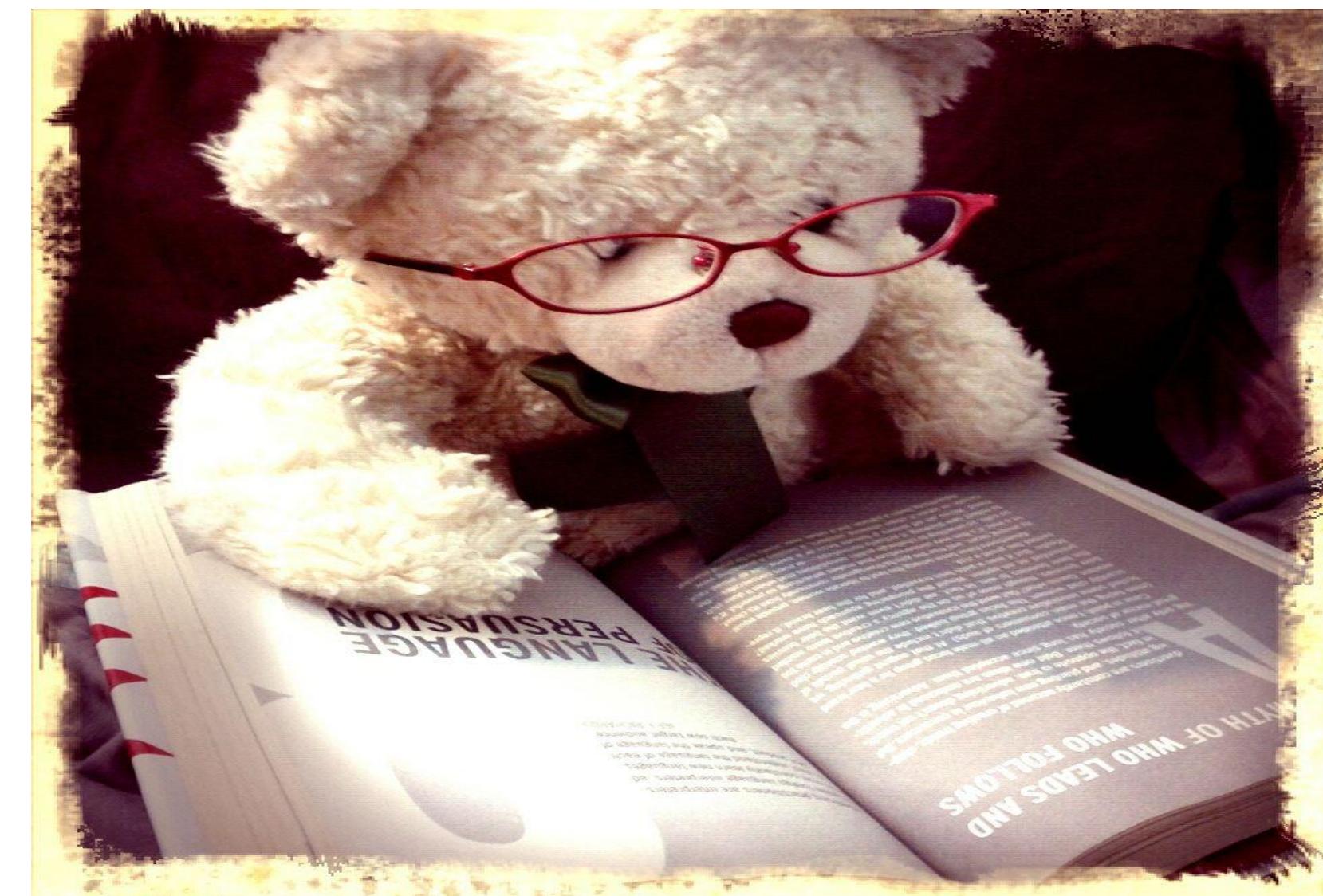


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# Text prediction

- Neural network itself is not equipped to handle language explicitly, they are just functional / mathematical operators [9].
- We need to define a way to translate this text language into numerical encoding of a vector which then fed to a neural network generating a numerical vector.
- But how??

example : A cute teddy bear is reading a book

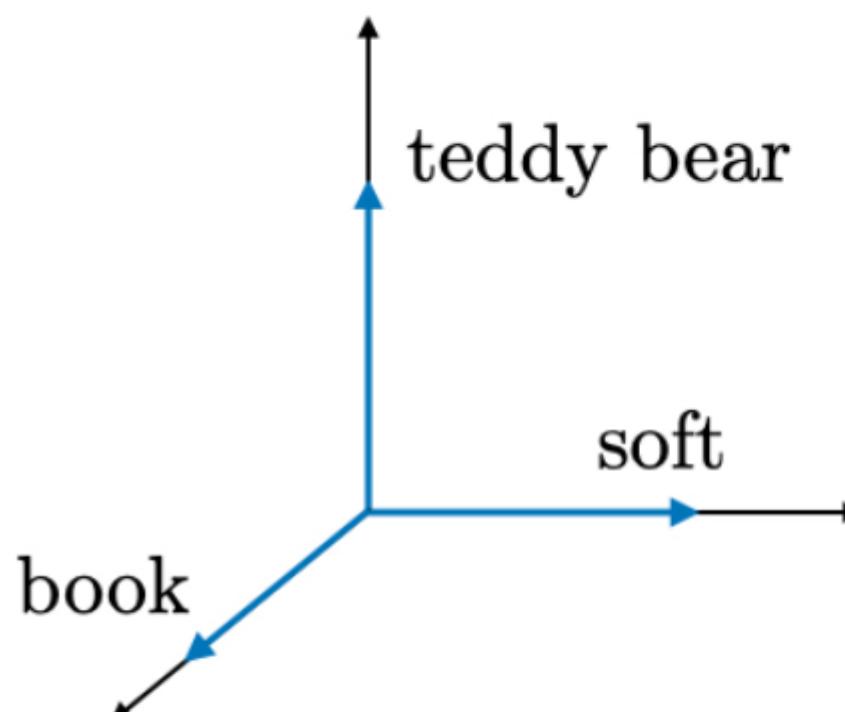
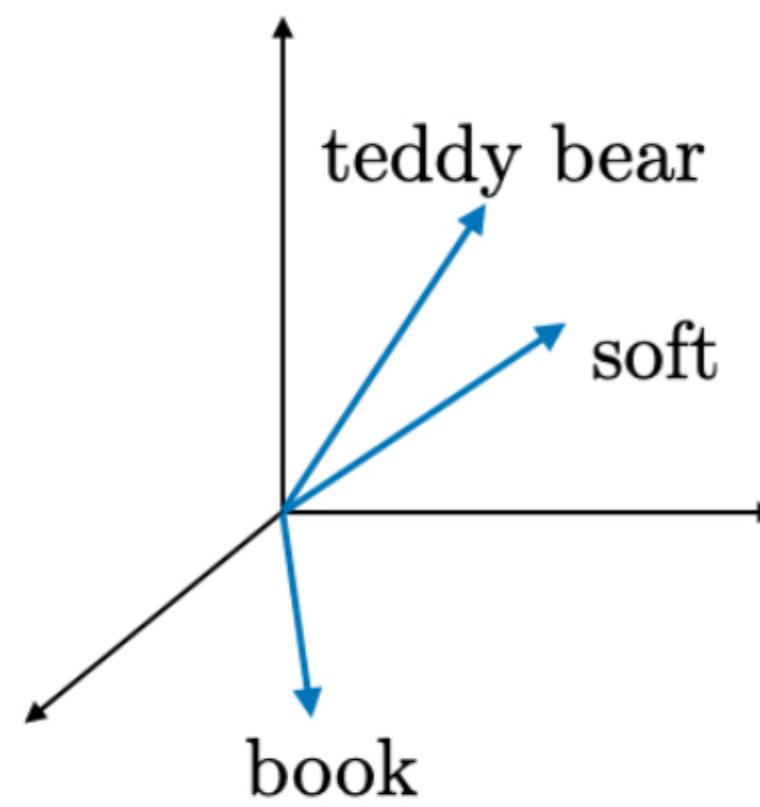


Source: <https://tinyurl.com/3k9mhrjr>



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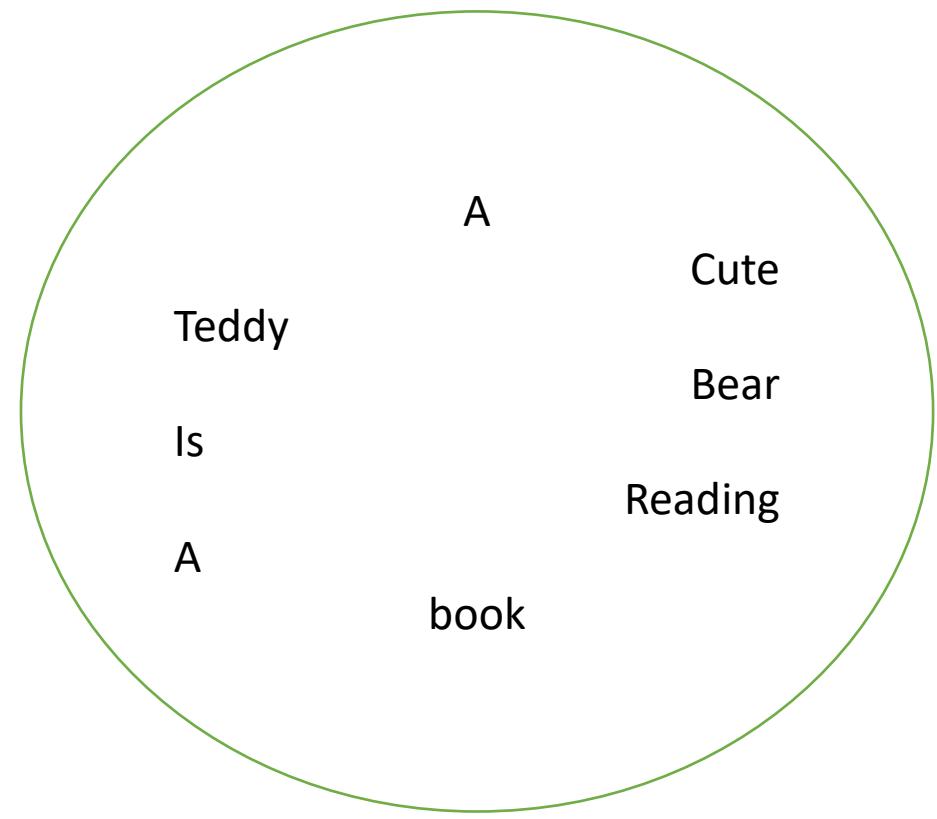
# Embedding

1-hot representation	Word embedding	
		$e_w = Eo_w$
<ul style="list-style-type: none"><li>• Noted <math>o_w</math></li><li>• Naive approach, no similarity information</li></ul>	<ul style="list-style-type: none"><li>• Noted <math>e_w</math></li><li>• Takes into account words similarity</li></ul>	E-embedding Matrix

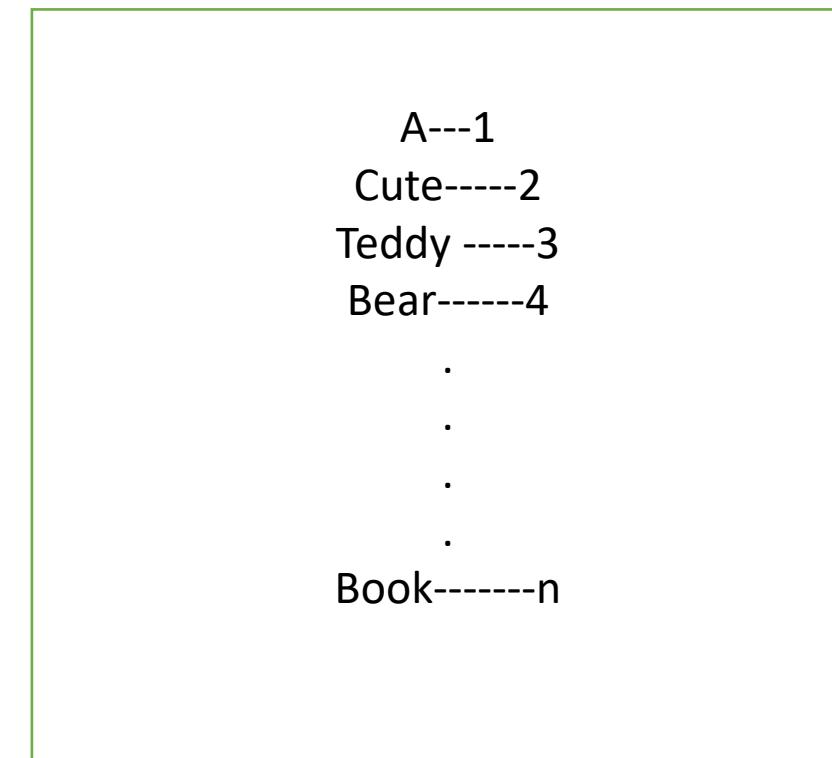
Reference : <https://tinyurl.com/n7djd7ax>



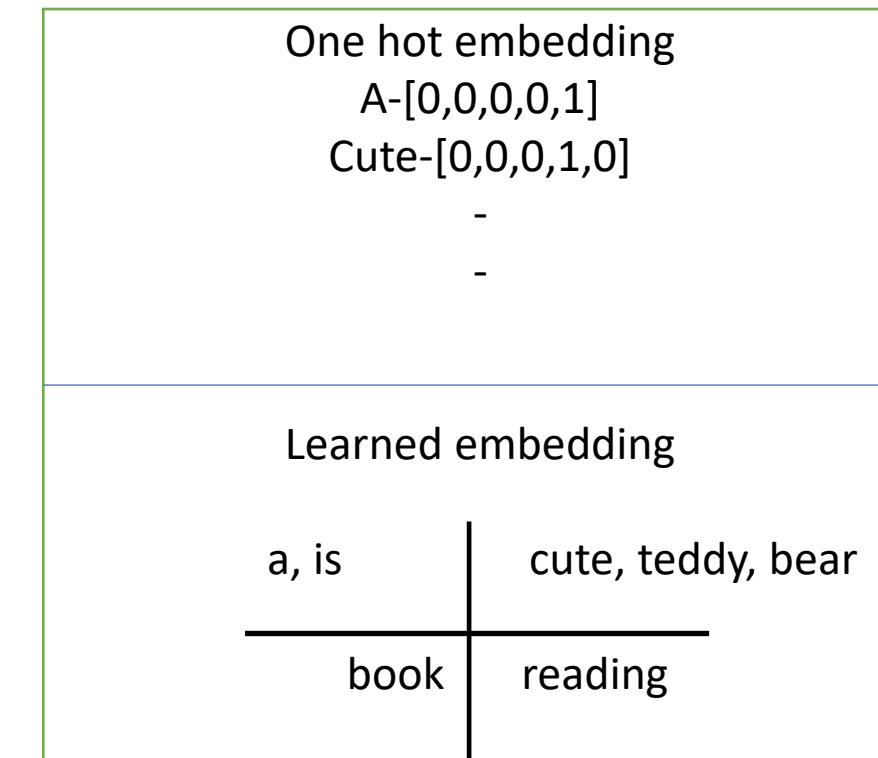
# Embedding



## Bag of words/corpus of words

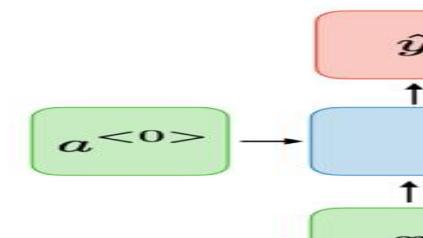
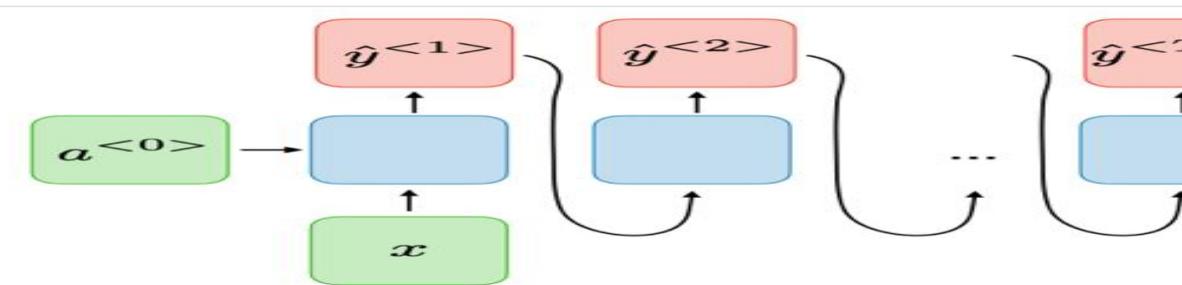
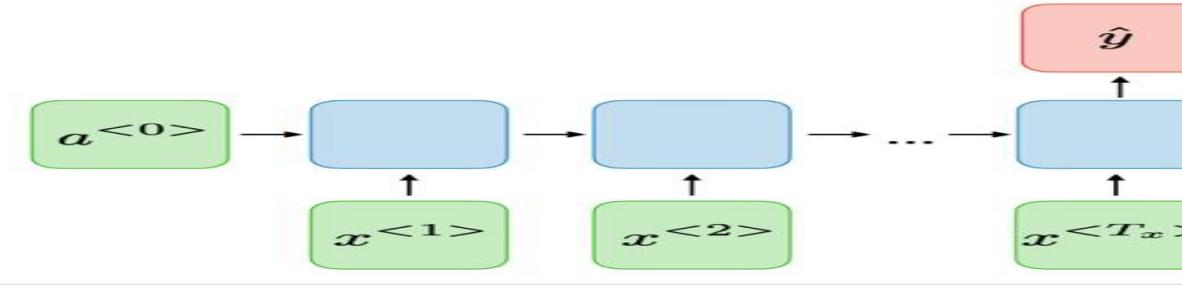
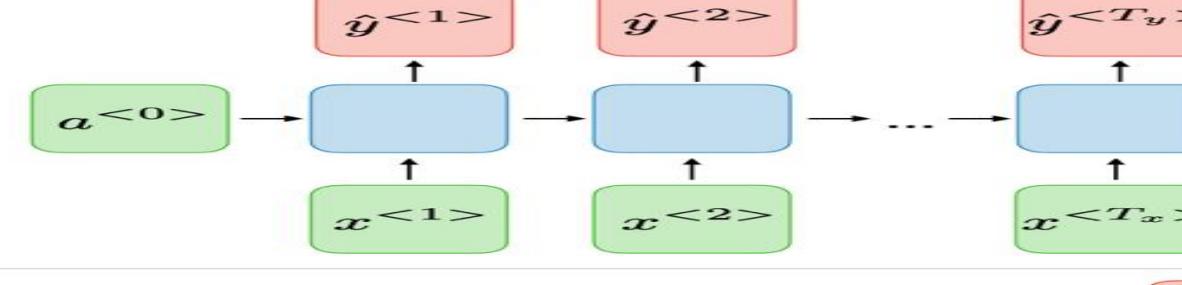
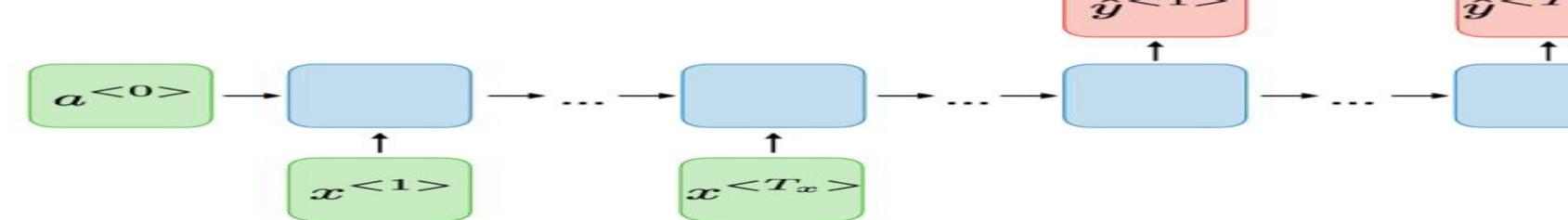


# Indexing



# Embedding

# Types of RNN and their applications

Type of RNN	Illustration
One-to-one $T_x = T_y = 1$	
One-to-many $T_x = 1, T_y > 1$	
Many-to-one $T_x > 1, T_y = 1$	
Many-to-many $T_x = T_y$	
Many-to-many $T_x \neq T_y$	

Reference: <https://tinyurl.com/n7djd7ax>

# Real-Life Applications of RNNs

## Language Processing (LP)

- RNNs are commonly used in LP tasks such as translation, sentiment analysis, and speech recognition.

## Time-Series Analysis

- RNNs can be used to analyze time-series data such as stock prices, weather patterns, and health records by studying trends and making future predictions

## Image and Video Analysis

- RNNs can derive information and write text comments on the image/ video. This process is known as computer vision .



# Advantages of RNNs

- Ability to process sequential data.
- Flexibility in handling variable-length inputs and outputs.
- Memory of previous inputs can be retained and used to inform future predictions.
- Can learn from past experiences and adjust its predictions accordingly

# Limitation of RNNs

- Encoding bottleneck -- practically challenging as we are encoding time step by time step into a single output at the very last . We must ensure all this is done smoothly which might result in output
- Slow , no parallelization
- Not long memory



# Attention

- The main goal of attention is to eliminate recurrence
- Identify which parts to attend most important features in input that are relevant to the semantic meaning of sentence.
- Extract features with high attention.
- Parameters - Query(Q) , Key(k) , Value(v).



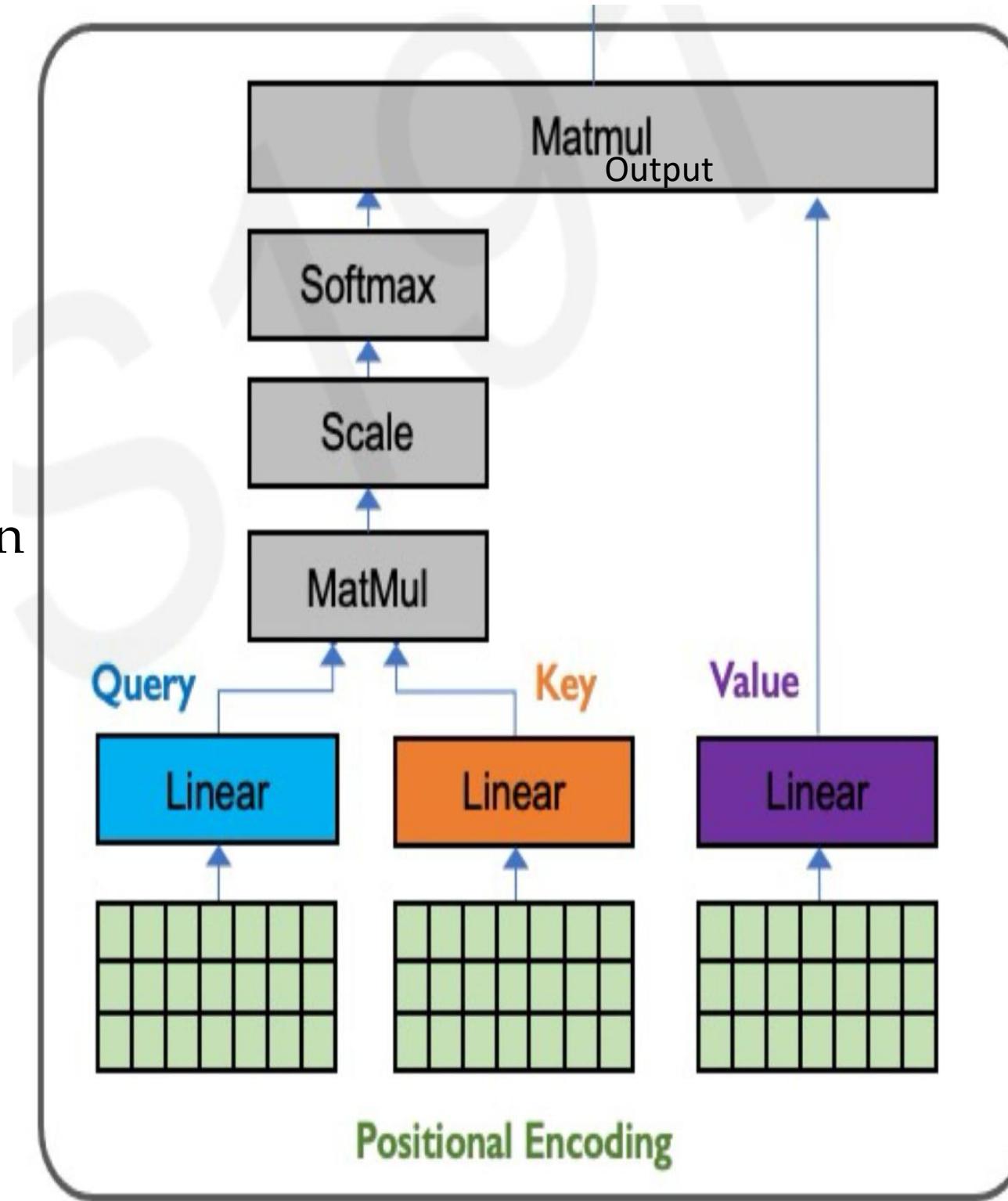
Source: <https://tinyurl.com/5n6u7jny>



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# Positional encoding

- MatMul- Matrix multiplication
- Scale-scaling
- Softmax-converts a vector of  $k$  values into probability distribution of  $K$  probabilities proportional to exponents of input numbers



Reference : <https://tinyurl.com/2bn84tkk>



# Transformers

- Transformers is a deep learning architecture works on parallel multi headed attention mechanisms.
- Common applications of transformers include
  - Natural language processing.
  - Computer vision.
  - GPT(Generative pre-trained transformers)
  - BERT(BI directional encoder representations from transformers

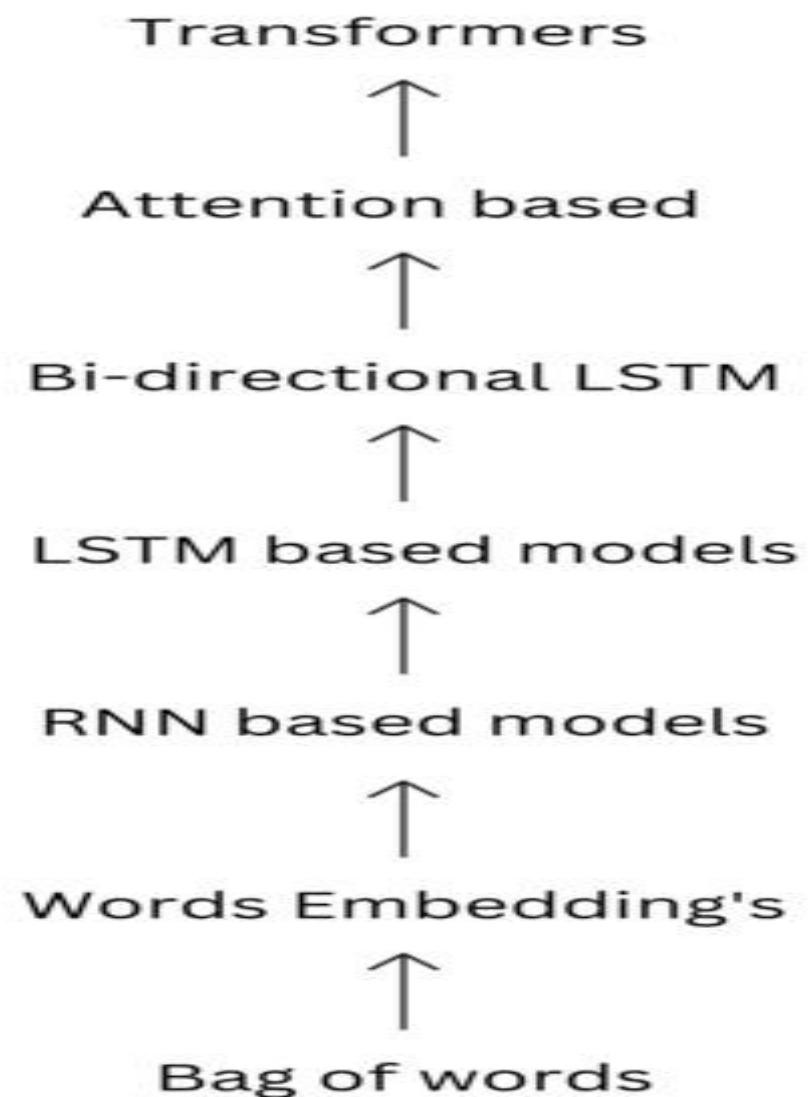
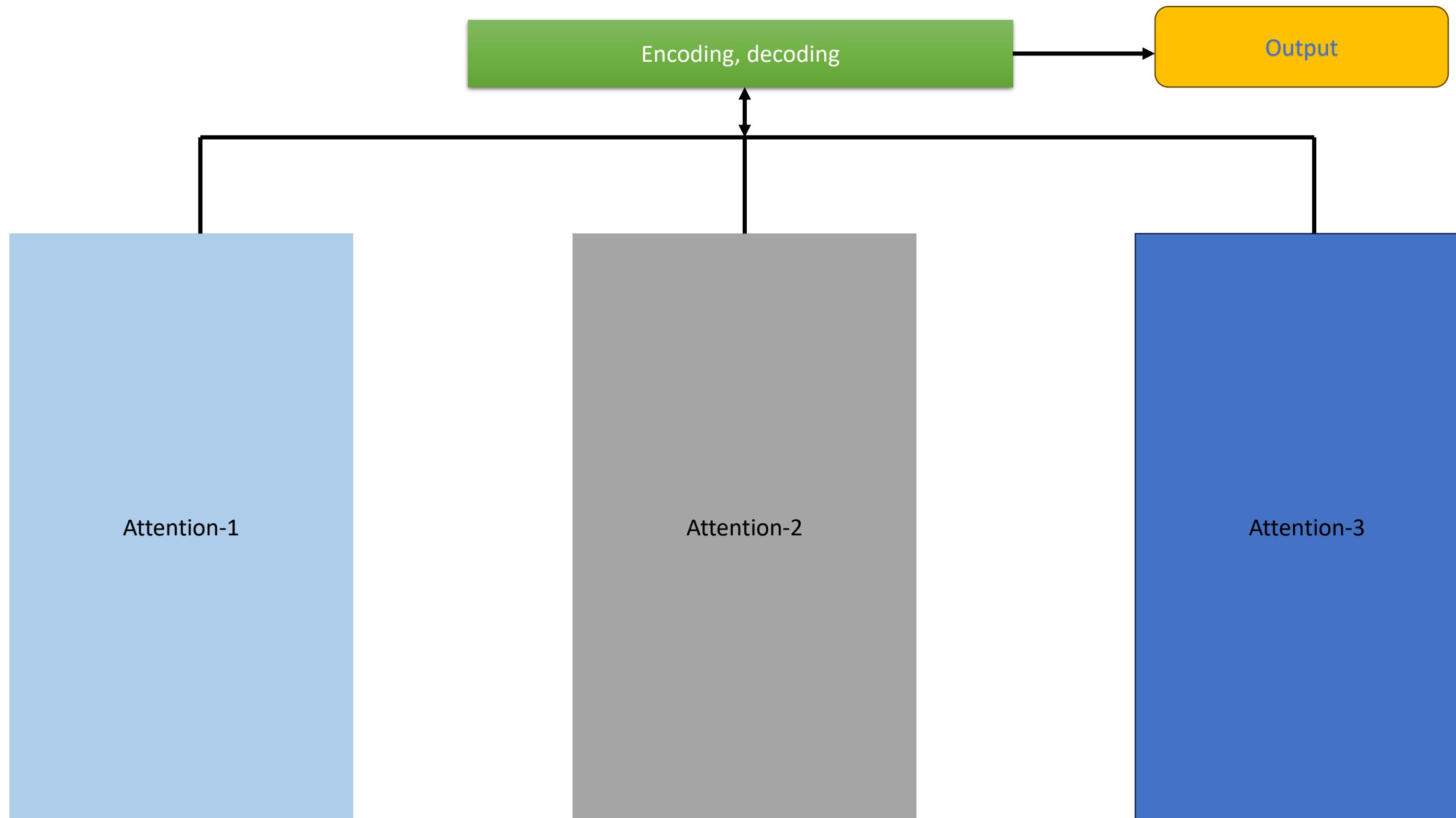


Fig: <https://tinyurl.com/yrjhvwhd>



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# Transformers



Reference : <https://tinyurl.com/2bn84tkk>



# LSTM Code snippets

- Importing, training & fitting dataset

```
from keras.models import Sequential
from keras.layers import Dense
from keras.layers import LSTM
from keras.layers import Dropout
```

```
regressor.add(LSTM(units=50, return_sequences=True, input_shape=(X_train.shape[1],1)))
regressor.add(Dropout(0.2))
```

```
regressor.add(LSTM(units=50, return_sequences=True))
regressor.add(Dropout(0.2))
```

```
regressor.add(LSTM(units=50, return_sequences=True))
regressor.add(Dropout(0.2))
```

```
regressor.add(LSTM(units=50))
regressor.add(Dropout(0.2))
```

```
regressor.add(Dense(units=1))
```

```
regressor.compile(optimizer='adam', loss='mean_squared_error')
regressor.fit(X_train, y_train, epochs=100,batch_size=32)
```

```
dataset_test=pd.read_csv('../input/google-stock-price-train/Google_Stock_Price_Train.csv', index_col=0)
```

```
real_stock_price=dataset_test.iloc[:, 1:2].values
```

```
plt.plot(real_stock_price, color="red", label="Real stock Price")
plt.plot(pred_price, color="blue", label="Predicted stock price")
plt.title("Google stock price prediction")
plt.xlabel("Time")
plt.ylabel("Google stock price")
plt.legend()
plt.show()
```

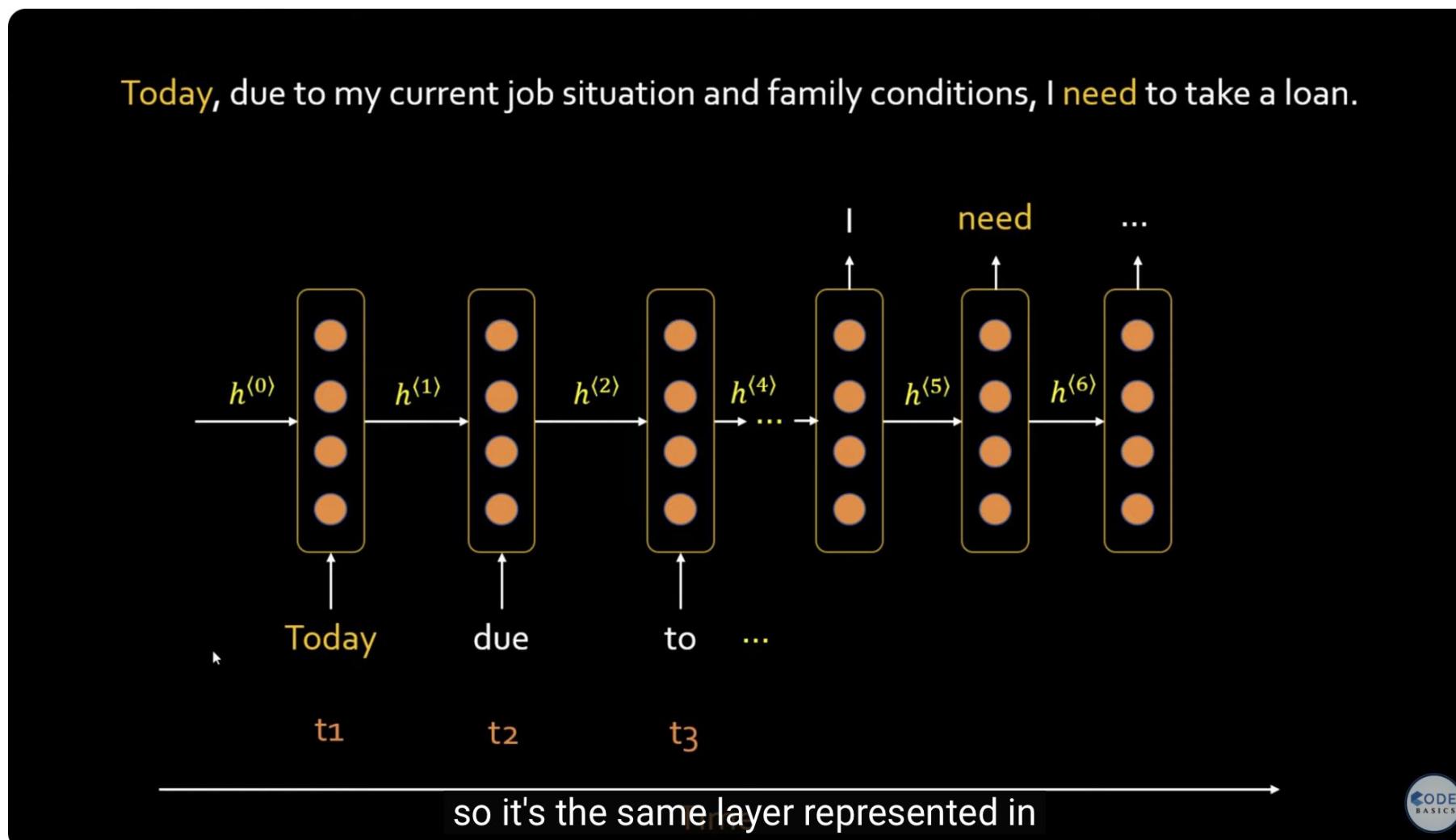


# LSTM Prediction and Graph of real stock vs predicted stock price

```
plt.plot(real_stock_price, color="red", label="Real stock Price")
plt.plot(pred_price, color="blue", label="Predicted stock price")
plt.title("Google stock price prediction")
plt.xlabel("Time")
plt.ylabel("Google stock price")
plt.legend()
plt.show()
```



# A short YouTube tutorial video on RNN



Simple Explanation of LSTM | Deep Learning Tutorial 36 (Tensorflow, Keras & Python)

Reference: <https://tinyurl.com/bdhv2npk>



# References

1. <https://tinyurl.com/tsfcmx75>
2. Zivkovic, S. (2020, November 14). # 005 RNN - Tackling Vanishing Gradients with GRU and LSTM. Master Data Science. <https://tinyurl.com/rp8kfr6s>
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8. GRU- <https://tinyurl.com/5n933r7c>
9. MIT introduction to deep learning- <https://tinyurl.com/2bn84tkk>
10. Stanford. Edu RNN cheat sheet- <https://tinyurl.com/n7djd7ax>
11. Transforms Encyclopedia- <https://tinyurl.com/yrjhwwhd>
12. CODE: <https://www.kaggle.com/code/faressayah/stock-market-analysis-prediction-using-lstm>



Thank You

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