

Engine/include/InputManager.h



```
graph TD; A[Engine/include/InputManager.h] --> B[Vec2.h]
```

A diagram illustrating a dependency. A gray rectangular box at the top contains the text "Engine/include/InputManager.h". A blue arrow points vertically downwards from the bottom center of this box to the top center of a white rectangular box below it. The white box contains the text "Vec2.h".

Vec2.h