Andromedan effects & handlers

```
Expression

Expression

C:= X

Fun x = C

Computation

C:= Vale

| type of e

| let x = C1 in C2 | reduce e

| handle c with h

| e1@e2
                                            [x:e]c | e,[e2]
                                            | πe | λe
                                            refle

e_x \equiv e_x

| match e with (p_i \rightarrow c_i)_i
          Pattern p := c | [x:c]p
              Handler h := Valx → Cul (#qixk → ci);
              Result r := Val V | #op(v, x.c)
                                                    Value V := ([x_1,...,x_n], \mu_1, \mu_2)
\int fun \times ac + ? closure
Term p := Type
| V1@ 14
                \lambda_{\times}: \mathcal{N}_{1} \cdot \mathcal{N}_{2} \cdot \mathcal{N}_{3}
                (x: v4) -> N2
                l reflu vi
                V_n \equiv_{V_2} V_3
                [x: N<sub>4</sub>] N<sub>2</sub>
```

Operational semantics:

Context [:= X4:N4, ..., Xn:Nn

Environment M := (Y4:=N4, ..., Yn:=Nn)

Big-step:

 Γ ; $\eta \mid c \downarrow r$ Γ

r;n/ewv