Comments on the Phylogeography Project

Git Repository

```
The git repository is here: https://github.com/AntanasKal/Phylogeography git clone https://github.com/AntanasKal/Phylogeography.git
```

Installing Anaconda

Some suggestions on installing Anaconda:

```
wget https://repo.continuum.io/archive/Anaconda3-5.1.0-Linux-x86_64.sh #see https://www.anaconda.com/download/#linux bash Anaconda3-5.1.0-Linux-x86_64.sh #add to .bashrc, then log out and back in
```

Python libraries

Python libraries not included in Anaconda package that had to be installed:

- dendropy
- ercs
- discsim
- pymc3 (only needed to analyse output data, namely find HPD interval)

```
https://dendropy.org/
https://github.com/jeromekelleher/discsim
https://pypi.org/project/ercs/
```

Installing BEAST

In the cluster I installed BEAST so that I could run it from command line (by adding PATH variable in ./bashrc) following this tutorial: https://beast.community/install_on_unix.

Then BEAST could be run with Python by:

```
beast -overwrite -seed 123456795 "beast_xml_file.xml"
```

But it might be easier to run BEAST from jar file. Just copy the **beast.jar** to a convenient directory and run:

```
java -jar beast.jar -overwrite -seed 123456795 "beast_xml_file.xml"
```

If needed, BEAGLE can also be installed, but I did not use it.

Note that Python code might need to be changed in order to run

Building PHYREX

To build PHYREX binary from source use the following code:

```
git clone https://github.com/stephaneguindon/phyml.git
cd phyml
sh ./autogen.sh
./configure --enable-phyrex
make clean
make
```

Afterwards in \mathbf{src} / folder there will be \mathbf{phyrex} binary file which can be placed in different different directory and it can be run by:

```
./phyrex --xml=file_name.xml
```

How to Use the Code

simulation.py

Script **simulation.py** is the main script of the code. It simulates the phylogeny of a tree and Brownian motion along it, subsamples the tree in 4 scenarios, generates the needed files for BEAST and launches BEAST on these 4 subsampling scenarios.

python simulation.py

Some of the parameters of the program:

- -N: number of simulations in sequence in one run.
- -jobi: index of a job. It is needed if we want to do a number of simulations in parallel and keep the track of files. So if jobi is j and N is n, the simulations will be done and files will be generated for indices

$$nj, nj + 1, ..., n(j + 1) - 1$$

Usually I set N to 1 and iterate **jobi** from 0 to 99, so that 100 simulations would be done.

- -dims: number of dimensions (1 or 2) for which the random walk is generated (default: 2). Note: for 1 dimension some parts of code might not work so they need to be commented out. These are some parts of the code that generate some less important output.
- \bullet -treetype: type of tree generated.

nuc - nonultrametric coalescent

uc - ultrametric coalescent

bd - birth-death tree

vule - Yule tree

(default is "yule")

- -mcmc: MCMC chain length for BEAST (default is 5000)
- --linux: whether the program is run on Cluster (different console commands are used the for executing BEAST).
- -ntips: number of tips for ultrametric coalecent, birth-death and Yule trees (default 100)
- -ntipspp: number of tips per period for nonultrametric coalescent trees (default 20).
- -nps: number of periods for nonultrametric coalescent trees (default 25).
- --c_beast: whether the program should generate input files (not output) for corrected BEAST.

Other parameters could be seen by:

python simulation.py -h

Shell script run_beast.sh runs 100 simulations on Cluster in parallel.

```
for i in $(seq 0 99)
do bsub -o console_output/out_"$i".txt -e console_output/err_"$i".txt\
python simulation.py -jobi "$i" -N 1 -dims 2\
-treetype yule -ntips 2000 --linux -mcmc 10000 --c_beast
done
```

These simulation should take not much longer than 10 minutes to run. To run corrected BEAST the script launch_corrected_beast.py is needed. It takes the files previously generated by simulation.py and runs BEAST on them. These runs could take about 10 hours. The script has these parameters:

- -sample_index: index of the sampling scenario (usually from 1 to 4)
- -i: index of the simulation (usually from 0 to 99)

The shell script run_c_beast.sh executes launch_corrected_beast.py on all the files generated.

```
for i in $(seq 0 99)
do bgadd -L 10 /c_beast/sim"$i"
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out1_"$i".txt\
-e console_output/c_beast_err1_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 1
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out2_"$i".txt\
-e console_output/c_beast_err2_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 2
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out3_"$i".txt\
-e console_output/c_beast_err3_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 3
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out4_"$i".txt\
-e console_output/c_beast_err4_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 4
done
```

Other shell scripts that are used in a similar way are **discmodel/run_discs.sh**, **launch_phyrex.py**, **launch_uncorrected_beast.py**, and **make_plots.py**,

treegenerator.py

Script **treegenerator.py** generates the trees in various scenarios.

- treegenerator.generate_ultrametric_coalescent_tree(num_tips, lamb): returns ultrametric coalescent tree with num_tips of leaves and coalescent rate lamb.
- treegenerator.generate_yule_tree(num_tips, br): returns a Yule tree with num_tips leaves and birthrate br.
- treegenerator.generate_nonultrametric_coalescent_tree(num_tips_per_period, num_periods, period_length, lamb): returns nonultrametric coalescent tree with num_periods of periods, num_tips_per_period of tips per period, period_length of time between periods and coalescent rate lamb

• treegenerator.generate_birthdeath_tree(num_extinct, br, dr): returns a subtree of a birth-death with leaves being the first num_extinct extinct nodes. Birthrate is br and deathrate is dr.

Other functions in the script that are useful:

- treegenerator.simulate_brownian(t, sigma, dimension): simulates Brownian motion along the tree t for $\sigma =$ sigma and returns the tree with every node having attributes X (and Y if dimension is 2).
- treegenerator.calculate_times(t): calculates times of each node (seed node has time 0) and returns the tree with each node having time attribute.

sampling.py

Script **sampling.py** is used to sample the tree according to different scenarios. The 4 ones that were mainly used are here:

- sampling.sample_unbiased(tree, dimension=2, sample_ratio=0.1): returns subtree of tree with sample_ratio of tips taken uniformly at random.
- sampling.sample_biased_most_central(t, dimension=2, sample_ratio=0.1): returns the subtree with leaves that are closest to the centre.
- sampling.sample_biased_diagonal(tree, dimension=2, sample_ratio=0.1): returns the subtree with leaves that are closest to the diagonal.
- sampling.sample_biased_extreme(tree, dimension=2, sample_ratio=0.1): returns the tree with leaves that have the largest x coordinate.

Running PHYREX

Script run_phyrex.sh runs PHYREX on the output files generated.

```
for i in $(seq 0 99)
do bgadd -L 10 /yule/phyrex"$i"
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out1_"$i".txt\
-e console_output/phyrex_err1_"$i".txt\
./phyrex --xml=output/phyrex/sampled1/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out2_"$i".txt\
-e console_output/phyrex_err2_"$i".txt\
./phyrex --xml=output/phyrex/sampled2/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out3_"$i".txt\
-e console_output/phyrex_err3_"$i".txt\
./phyrex --xml=output/phyrex/sampled3/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out4_"$i".txt\
-e console_output/phyrex_err4_"$i".txt\
./phyrex --xml=output/phyrex/sampled4/phyrex_input/phyrex"$i".xml
done
```

Other Scripts

Scripts **beastxmlwriter.py** and **phyrexxmlwriter.py** are used for writing BEAST and PHYREX input files respectively.

Output Folders

Output is organised in this way: **output** folder has subfolders **beast**, **c_beast**, **phyrex** which contain input and output files of BEAST, corrected BEAST and PHYREX. Each of these folders contains 4 folder for the results of 4 sampling scenarios. There are a few other folders, but they are not necessary. The .trees.txt files take lots of space and only the root locations were important for us. Processed root locations are put into **root_data/** folders and if I am downloading the data to my computer I usually delete the .tree.txt files by going to the folders containing them and executing this command:

```
find . -name "*.trees.txt" -type f -delete
```

Here is a rough scheme of the **output**/ folder:

- beast
 - sampled1
 - * beast_input
 - * beast_output
 - * root_data
 - sampled2
 - * ...
 - sampled3
 - * ...
 - sampled4
 - * ...
- phyrex
 - sampled1
 - * phyrex_input
 - * phyrex_output
 - ...
- \bullet c_beast
 - **—** ...

Discsim Scripts

The Jupyter notebook "Phylogeography Output Analysis" contains tests for diffusion rate comparisons across models.

discs.py

This script runs a discsim simulation, generates BEAST and PHYREX files for that and runs BEAST. Currently it is set up in such a way that simulations indexed 0-99 are sampled from a square having opposite corners at (25, 25) and (75, 75), and simulations indexed 100-199 are sampled from a square having opposite corner at (45, 45) and (55, 55). It outputs the obtained root in folder **output/root_data/**.

Shell script **run_discs.sh** runs the 200 simulations:

```
bgadd -L 200 /discs
for i in $(seq 0 200)
do bsub -g /discs -o console_output/out_"$i".txt -e\
console_output/err_"$i".txt python discs.py -jobi "$i" -N 1
done
```

Shell script run_phyrex.sh runs PHYREX on all the simulations:

```
bgadd -L 200 /LV_phyrex
for i in $(seq 0 199)
do bsub -g /LV_phyrex -o console_output/phyrex_out_"$i".txt\
-e console_output/phyrex_err_"$i".txt\
./phyrex --xml=output/phyrex/LV/phyrex_input/phyrex"$i".xml
done
```

Other scripts

Script **newick.py** for converting directed trees outputted by discsim to newick trees. I edited this script after taking it from here:

```
https://github.com/tyjo/newick.py/blob/master/newick.py
```

Scripts **treegenerator.py** and **beastxmlwriter.py** in the folder are just copies of these scripts from Phylogeography folder.

Script **disc_phyrexxmlwriter.py** is edited script **phyrexxmlwriter.py** to write PHYREX xml scripts in this case.