

# Comments on the Phylogeography Project

## Git Repository

The git repository is here: <https://github.com/NicolaDM/Phylogeography>

```
git clone https://github.com/NicolaDM/Phylogeography.git
```

## Installing Anaconda

Some suggestions on installing Anaconda:

```
wget https://repo.continuum.io/archive/Anaconda3-5.1.0-Linux-x86_64.sh
#see https://www.anaconda.com/download/#linux
bash Anaconda3-5.1.0-Linux-x86_64.sh
#add to .bashrc, then log out and back in
```

## Python libraries

Python libraries not included in Anaconda package that had to be installed:

- dendropy
- ercs
- discsim
- pymc3 (only needed to analyse output data, namely find HPD interval)

<https://dendropy.org/>

<https://github.com/jeromekelleher/discsim>

<https://pypi.org/project/ercs/>

## Installing BEAST

In the cluster I installed BEAST so that I could run it from command line (by adding PATH variable in `./bashrc`) following this tutorial: [https://beast.community/install\\_on\\_unix](https://beast.community/install_on_unix).

Then BEAST could be run with Python by:

```
beast -overwrite -seed 123456795 "beast_xml_file.xml"
```

But it might be easier to run BEAST from jar file. Just copy the **beast.jar** to a convenient directory and run:

```
java -jar beast.jar -overwrite -seed 123456795 "beast_xml_file.xml"
```

If needed, BEAGLE can also be installed, but I did not use it.

Note that Python code might need to be changed in order to run

## Building PHYREX

To build PHYREX binary from source use the following code:

```
git clone https://github.com/stephaneguindon/phym1.git
cd phym1
sh ./autogen.sh
./configure --enable-phyrex
make clean
make
```

Afterwards in **src/** folder there will be **phyrex** binary file which can be placed in different different directory and it can be run by:

```
./phyrex --xml=file_name.xml
```

## How to Use the Code

### `simulation.py`

Script **simulation.py** is the main script of the code. It simulates the phylogeny of a tree and Brownian motion along it, subsamples the tree in 4 scenarios, generates the needed files for BEAST and launches BEAST on these 4 subsampling scenarios.

```
python simulation.py
```

Some of the parameters of the program:

- **-N**: number of simulations in sequence in one run.
- **-jobi**: index of a job. It is needed if we want to do a number of simulations in parallel and keep the track of files. So if **jobi** is  $j$  and **N** is  $n$ , the simulations will be done and files will be generated for indices

$$nj, nj + 1, \dots, n(j + 1) - 1$$

Usually I set **N** to 1 and iterate **jobi** from 0 to 99, so that 100 simulations would be done.

- **-dims**: number of dimensions (1 or 2) for which the random walk is generated (default: 2).  
**Note**: for 1 dimension some parts of code might not work so they need to be commented out. These are some parts of the code that generate some less important output.
- **-treetype**: type of tree generated.
  - nuc - nonultrametric coalescent
  - uc - ultrametric coalescent
  - bd - birth-death tree
  - yule - Yule tree
  - (default is "yule")
- **-mcmc**: MCMC chain length for BEAST (default is 5000)
- **--linux**: whether the program is run on Cluster (different console commands are used the for executing BEAST).
- **-ntips**: number of tips for ultrametric coalescent, birth-death and Yule trees (default 100)
- **-ntipspp**: number of tips per period for nonultrametric coalescent trees (default 20).
- **-nps**: number of periods for nonultrametric coalescent trees (default 25).
- **--c.beast**: whether the program should generate input files (not output) for corrected BEAST.

Other parameters could be seen by:

```
python simulation.py -h
```

Shell script **run.beast.sh** runs 100 simulations on Cluster in parallel.

```

for i in $(seq 0 99)
do bsub -o console_output/out_"$i".txt -e console_output/err_"$i".txt\
python simulation.py -jobi "$i" -N 1 -dims 2\
-treetype yule -ntips 2000 --linux -mcmc 10000 --c_beast
done

```

These simulation should take not much longer than 10 minutes to run. To run corrected BEAST the script **launch\_corrected\_beast.py** is needed. It takes the files previously generated by **simulation.py** and runs BEAST on them. These runs could take about 10 hours. The script has these parameters:

- **-sample\_index**: index of the sampling scenario (usually from 1 to 4)
- **-i**: index of the simulation (usually from 0 to 99)

The shell script **run\_c\_beast.sh** executes **launch\_corrected\_beast.py** on all the files generated.

```

for i in $(seq 0 99)
do bgadd -L 10 /c_beast/sim"$i"
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out1_"$i".txt\
-e console_output/c_beast_err1_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 1
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out2_"$i".txt\
-e console_output/c_beast_err2_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 2
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out3_"$i".txt\
-e console_output/c_beast_err3_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 3
bsub -g /c_beast/sim"$i" -o console_output/c_beast_out4_"$i".txt\
-e console_output/c_beast_err4_"$i".txt\
python launch_corrected_beast.py -index $i -sample_index 4
done

```

Other shell scripts that are used in a similar way are **discmodel/run\_discs.sh**, **launch\_phyrex.py**, **launch\_uncorrected\_beast.py**, and **make\_plots.py**,

## treegenerator.py

Script **treegenerator.py** generates the trees in various scenarios.

- **treegenerator.generate\_ultrametric\_coalescent\_tree(num\_tips, lamb)**: returns ultrametric coalescent tree with **num\_tips** of leaves and coalescent rate **lamb**.
- **treegenerator.generate\_yule\_tree(num\_tips, br)**: returns a Yule tree with **num\_tips** leaves and birthrate **br**.
- **treegenerator.generate\_nonultrametric\_coalescent\_tree(num\_tips\_per\_period, num\_periods, period\_length, lamb)**: returns nonultrametric coalescent tree with **num\_periods** of periods, **num\_tips\_per\_period** of tips per period, **period\_length** of time between periods and coalescent rate **lamb**

- **treegenerator.generate\_birthdeath\_tree(num\_extinct, br, dr)**: returns a subtree of a birth-death with leaves being the first **num\_extinct** extinct nodes. Birthrate is **br** and deathrate is **dr**.

Other functions in the script that are useful:

- **treegenerator.simulate\_brownian(t, sigma, dimension)**: simulates Brownian motion along the tree **t** for  $\sigma = \text{sigma}$  and returns the tree with every node having attributes **X** (and **Y** if **dimension** is 2).
- **treegenerator.calculate\_times(t)**: calculates times of each node (seed node has time 0) and returns the tree with each node having **time** attribute.

## sampling.py

Script **sampling.py** is used to sample the tree according to different scenarios. The 4 ones that were mainly used are here:

- **sampling.sample\_unbiased(tree, dimension=2, sample\_ratio=0.1)**: returns subtree of **tree** with **sample\_ratio** of tips taken uniformly at random.
- **sampling.sample\_biased\_most\_central(t, dimension=2, sample\_ratio=0.1)**: returns the subtree with leaves that are closest to the centre.
- **sampling.sample\_biased\_diagonal(tree, dimension=2, sample\_ratio=0.1)**: returns the subtree with leaves that are closest to the diagonal.
- **sampling.sample\_biased\_extreme(tree, dimension=2, sample\_ratio=0.1)**: returns the tree with leaves that have the largest  $x$  coordinate.

## Running PHYREX

Script **run\_phyrex.sh** runs PHYREX on the output files generated.

```
for i in $(seq 0 99)
do bgadd -L 10 /yule/phyrex"$i"
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out1_"$i".txt\
-e console_output/phyrex_err1_"$i".txt\
./phyrex --xml=output/phyrex/sampled1/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out2_"$i".txt\
-e console_output/phyrex_err2_"$i".txt\
./phyrex --xml=output/phyrex/sampled2/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out3_"$i".txt\
-e console_output/phyrex_err3_"$i".txt\
./phyrex --xml=output/phyrex/sampled3/phyrex_input/phyrex"$i".xml
bsub -g /yule/phyrex"$i" -o console_output/phyrex_out4_"$i".txt\
-e console_output/phyrex_err4_"$i".txt\
./phyrex --xml=output/phyrex/sampled4/phyrex_input/phyrex"$i".xml
done
```

## Other Scripts

Scripts **beastxmlwriter.py** and **phyrexxmlwriter.py** are used for writing BEAST and PHYREX input files respectively.

## Output Folders

Output is organised in this way: **output** folder has subfolders **beast**, **c\_beast**, **phyrex** which contain input and output files of BEAST, corrected BEAST and PHYREX. Each of these folders contains 4 folder for the results of 4 sampling scenarios. There are a few other folders, but they are not necessary. The **.trees.txt** files take lots of space and only the root locations were important for us. Processed root locations are put into **root\_data/** folders and if I am downloading the data to my computer I usually delete the **.tree.txt** files by going to the folders containing them and executing this command:

```
find . -name "*.trees.txt" -type f -delete
```

Here is a rough scheme of the **output/** folder:

- **beast**
  - **sampled1**
    - \* **beast\_input**
    - \* **beast\_output**
    - \* **root\_data**
  - **sampled2**
    - \* ...
  - **sampled3**
    - \* ...
  - **sampled4**
    - \* ...
- **phyrex**
  - **sampled1**
    - \* **phyrex\_input**
    - \* **phyrex\_output**
  - ...
- **c\_beast**
  - ...

## Discsim Scripts

The Jupyter notebook "Phylogeography Output Analysis" contains tests for diffusion rate comparisons across models.

### discs.py

This script runs a discsim simulation, generates BEAST and PHYREX files for that and runs BEAST. Currently it is set up in such a way that simulations indexed 0-99 are sampled from a square having opposite corners at (25, 25) and (75, 75), and simulations indexed 100-199 are sampled from a square having opposite corner at (45, 45) and (55, 55). It outputs the obtained root in folder **output/root\_data/**.

Shell script **run\_discs.sh** runs the 200 simulations:

```
bgadd -L 200 /discs
for i in $(seq 0 200)
do bsub -g /discs -o console_output/out_"$i".txt -e\
console_output/err_"$i".txt python discs.py -jobi "$i" -N 1
done
```

Shell script **run\_phyrex.sh** runs PHYREX on all the simulations:

```
bgadd -L 200 /LV_phyrex
for i in $(seq 0 199)
do bsub -g /LV_phyrex -o console_output/phyrex_out_"$i".txt\
-e console_output/phyrex_err_"$i".txt\
./phyrex --xml=output/phyrex/LV/phyrex_input/phyrex"$i".xml
done
```

### Other scripts

Script **newick.py** for converting directed trees outputted by discsim to newick trees. I edited this script after taking it from here:

<https://github.com/tyjo/newick.py/blob/master/newick.py>

Scripts **treegenerator.py** and **beastxmlwriter.py** in the folder are just copies of these scripts from Phylogeography folder.

Script **disc\_phyrexxmlwriter.py** is edited script **phyrexxmlwriter.py** to write PHYREX xml scripts in this case.