

Arkin Solomon

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ABOUT

Computer engineering senior that enjoys working on full-stack applications. I enjoy learning about and working on new technologies and how they are used in the real world, and I am always looking to improve my software development and problem solving skills.

Technologies I know:

- C++, Java, Python
- Node.JS + Express
- HTML + CSS/Sass
- C#, NET, Unity
- Git
- SQL, MongoDB
- ReactJS, Angular, Flutter
- AWS, Oracle Cloud

EXPERIENCE

Cedarville University — Web Services

Cedarville, OH

Student Programmer

08/2023 – 05/2024, 08/2024 - Present

- Developed streaming applications using Dart with Flutter, and published to both the App Store and Google Play Store
- Added native platform integration with Swift and Kotlin for performance optimization and stability
- Developed server-side code using C# and .NET to communicate with the mobile applications using Firebase

London Computer Systems

Cincinnati, OH

Web Development Co-op

05/2024 - 08/2024

- Worked on large-scale production application written in Angular and C# to fix bugs and enhance performance
- Collaborated with my development team in order to develop new application features for production use
- Communicated with coworkers and tracked work using agile practices

SAE Supermileage Team

Cedarville, OH

Computer Team

08/2021 – 05/2024

- Collaborated with multiple team members in order to parse data from sensors and relay it to other systems on the car
- Developed systems to communicate between the the car and the ground crew via the cloud
- Designed application to display data from the car in real time using C++

FIRST Tech Challenge Robotics Team

Walnut Creek, CA

Programmer/Captain

08/2017 – 05/2021

- Planned meetings and coordinated with team members and managed the team towards achieving the finished design
- Wrote code for self-driving robots using sensor inputs, as well as code to move using driver controls in Java
- Designed and developed robotics team website using HTML, Jekyll, and CSS/SASS (<https://bereanrobotics.org>)
- Mentored younger team members to sustain the team after my graduation, and taught Boy Scout robotics badges

PROJECTS

Sakura <https://sakura-docs.arkinsolomon.net/>

Entered Beta 01/2023

- Designed a high-level and dynamically-typed interpreted programming language used for installer scripts
- Built an interpreter with a custom lexer and parser from scratch using Java
- Wrote and deployed in-depth documentation website using Docsify and AWS Amplify
- Distributed the interpreter on Maven

Infinite Mazes <https://apps.apple.com/us/app/infinite-mazes/>

Released 12/2021

- Created a game using the Unity engine which allows users to infinitely generate and solve unique and random mazes
- Developed multiple themes that users can unlock as they complete challenges
- Released on both the Apple App Store and the Google Play Store in multiple countries

EDUCATION

ABET Accredited Cedarville University

Cedarville, OH

BS Computer Engineering; Minor Computer Science; GPA: 3.39; Dean's List (3x)

Anticipated 05/2025

Relevant Coursework: Calculus, Microcontrollers, Circuitry, Java, C/C++, Web Applications (React, .NET)