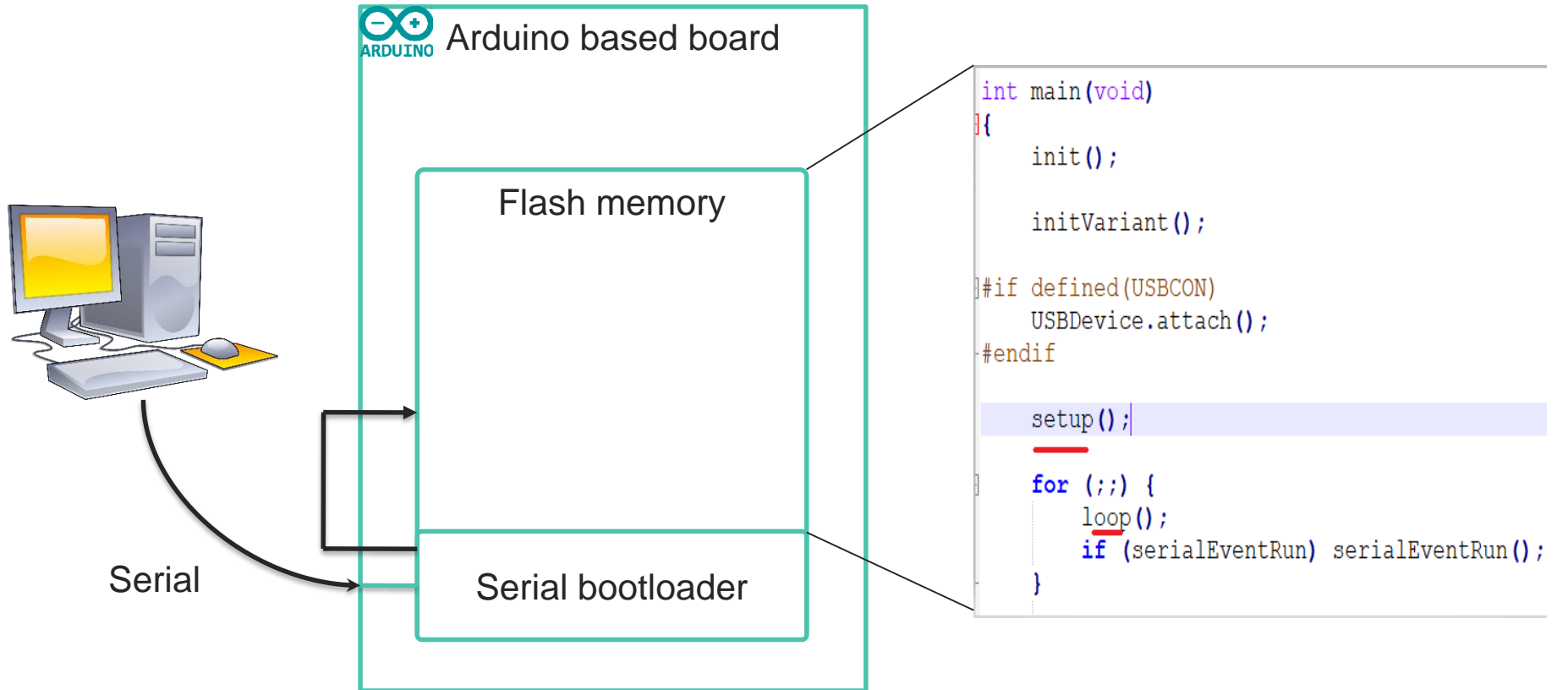


SoRTES Lab - Session 2

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Recap(Session 1)-Arduino Bootloader



Recap(Session 1)-Arduino IDE

Code Editor

Tool chain
(For various
architectures)

Serial bootloader

Various standard
libraries

Support for many
boards

Serial monitor



Recap(Session 1)Data Sheet

- › Sometimes we have to read a Digital IO
 - ›› How do we know if a pin is an IO pin or it is exposing an internal peripheral?
 - ›› I2C timing characteristics?
 - ›› How much current an IO pin can drive?

Recap(Session 1)-Sensors

- › Sensing changes in physical elements – Sensors
- › Sensors sense changes in environment
- › Convert them to voltage levels
- › Or covert them to processor's language
- › Sensor output to microcontrollers:
 - ›› I2C/SPI/UART
 - ›› Analog output to processors ADC
 - ›› Digital output via IO pins

Recap(Session 1)-Calibration

- › What is calibration for sensors
- › Slight offsets caused by:
 - ›› Internal variations
 - ›› Manufacturing variations
- › How calibration is typically done

Recap(Session 1)-Flashing binary using avrdude – (1/2)

- › Method to upload gateway binary to board
- › Open blink example in Arduino from the following:
 - ›› File->Examples->01.Basics->Blink
- › Select File->Preferences, enable “Show verbose output during: Compilation and upload”
- › Now click upload.
- › Copy the upload command of avrdude

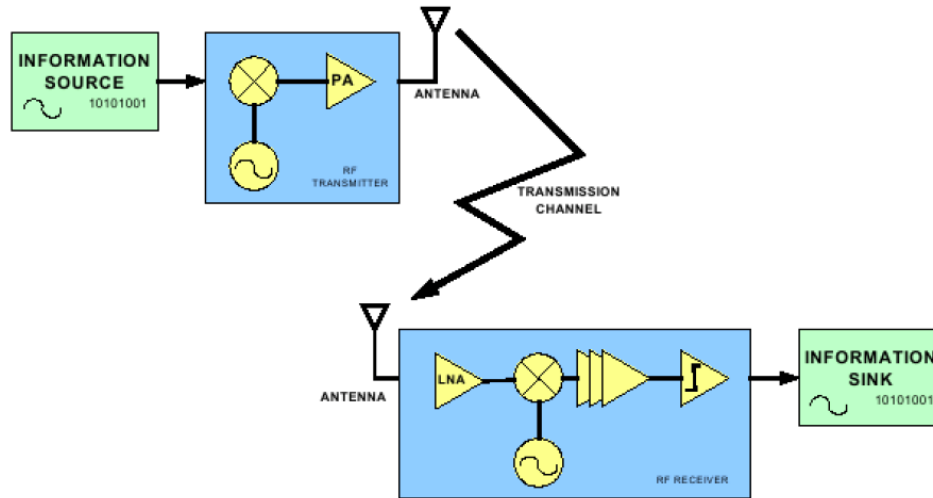
Recap(Session 1)-Flashing binary using avrdude – (2/2)

- › Eg: C:\Users\XXUSER\Documents\ArduinoData\packages\arduino\tools\avrdude\6.3.0-arduino17\bin/avrdude -CC:\Users\XXUSER\Documents\ArduinoData\packages\arduino\tools\avrdude\6.3.0-arduino17/etc/avrdude.conf -v -patmega328p -carduino -PCOM38 -b57600 -D -Uflash:w:**C:\Users\XXUSER\AppData\Local\Temp\arduino_build_106667\Blink.ino.hex:i**
- › Replace the line in bold with the path of the hex file.
- › Open powershell in windows and run the command, it will upload the hex to the board

Session 2- Overview

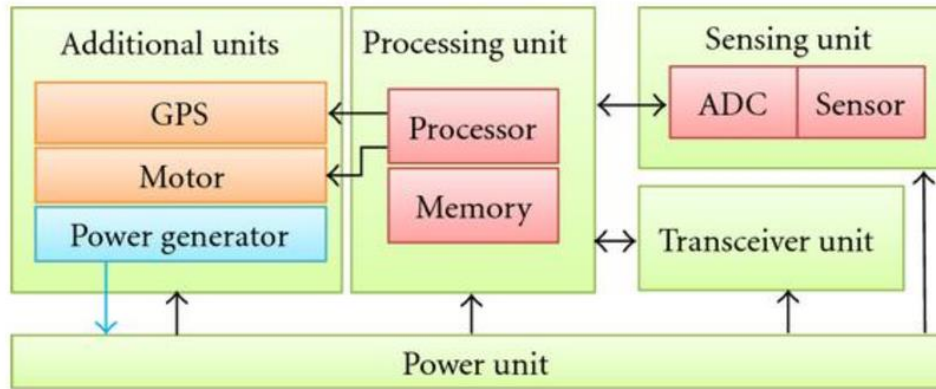
- › Networked Embedded Devices in a Nutshell
- › IoT Protocols
- › LPWAN and LoRa
- › Exercises

Network Embedded Devices in a Nutshell



- › A transmitter and a receiver communicates through a wireless link.
- › Embedded Device + Transmitter/receiver = Networked Embedded Device

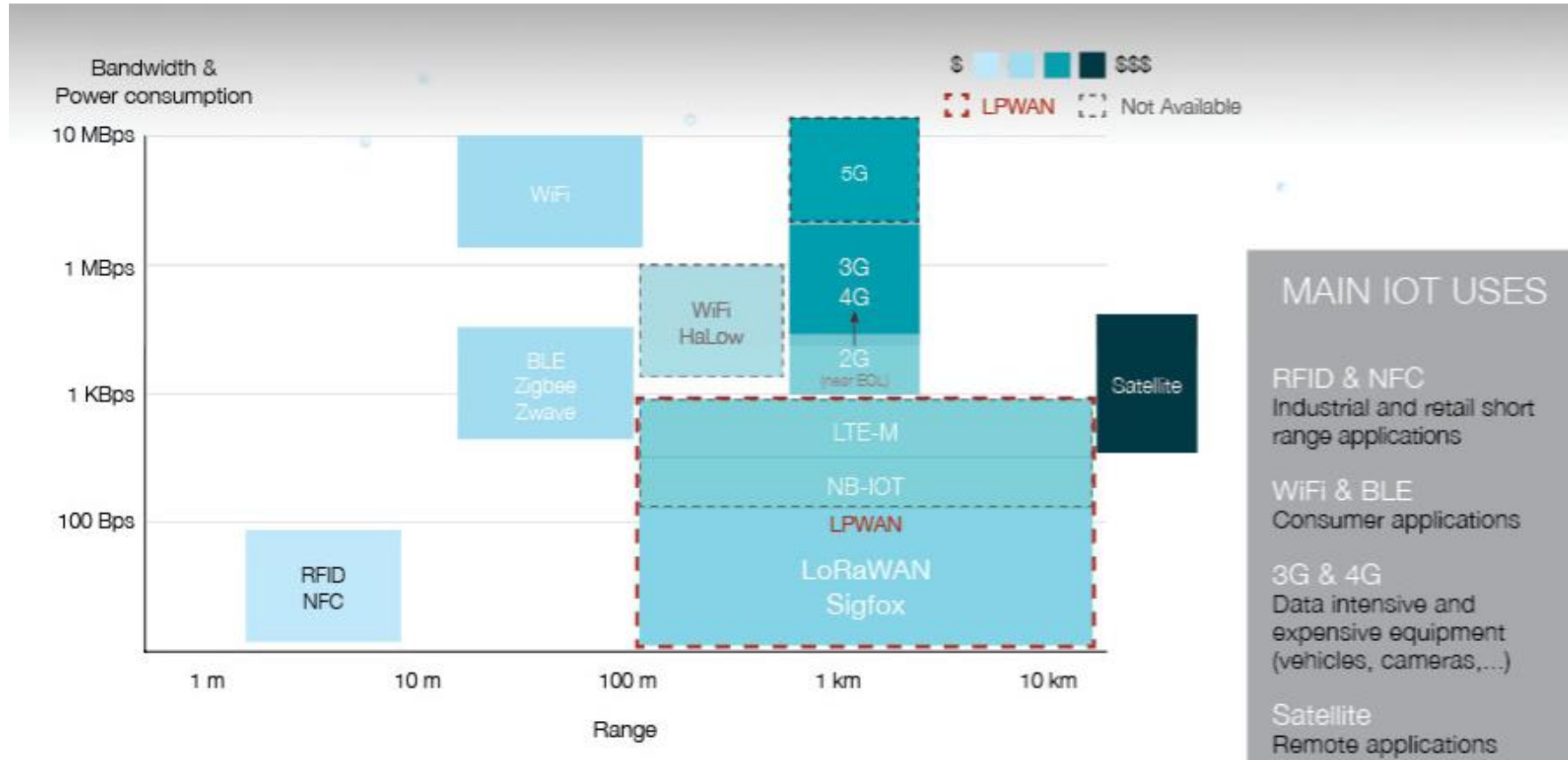
Network Embedded Devices in a Nutshell



GPS: global positioning system
ADC: analog to digital converter

- › Different Hardware depending on the application
 - › GPS
 - › Sensors
 - › Motor

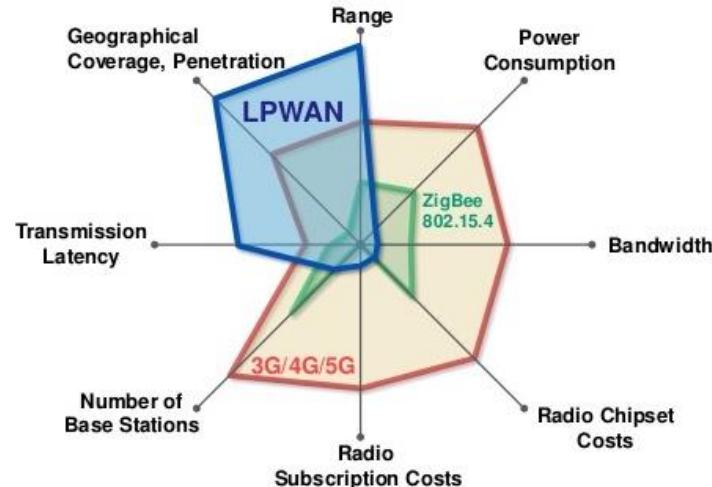
Internet of Things and Embedded Devices



What is LPWAN?

Low-Power Wide-Area Network (LPWAN) or Low-Power Network (LPN) is a type of [wireless telecommunication](#) network designed to allow long range communications at a low [bit rate](#) among [things](#) (connected objects), such as ~~sensors operated on a battery~~

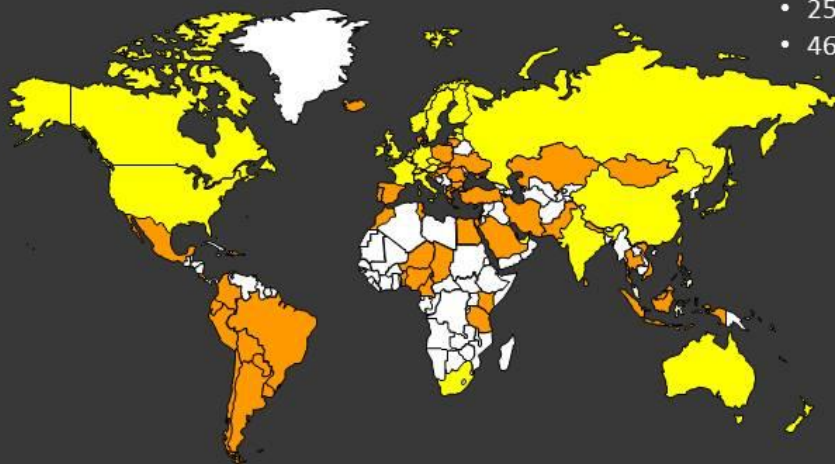
- LoRa
- SigFox
- NB-IOT
- NWave
- Weightless





Countries – LoRaWAN Networks

- 37 Publically Announced Operators
- 19 Alliance Member Operators
- 250+ on-going trials & city deployments
- 460+ members in the Alliance

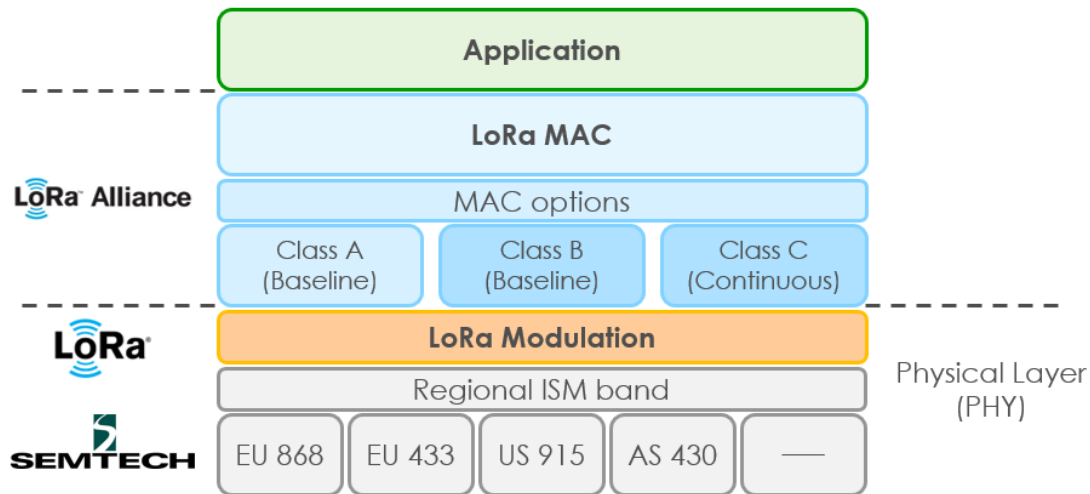


Legend:

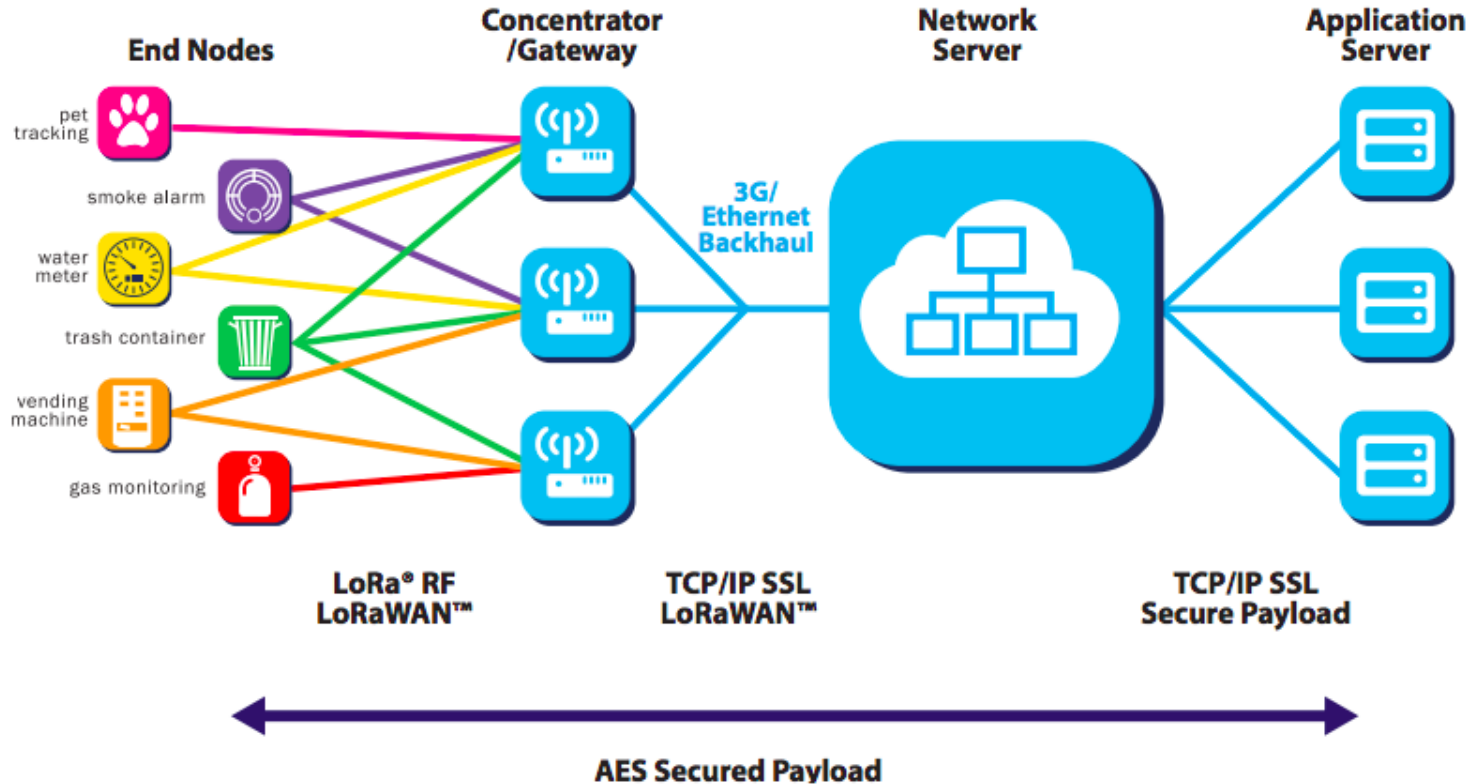
- Publicly Announced
- Other deployments

LoRa and LoRaWAN

- › LoRa is the physical Layer
 - › In EU, it operates 863-870 MHz
 - › Multi km coverage
 - › Low power consumption
- › LoRaWAN is the communication protocol



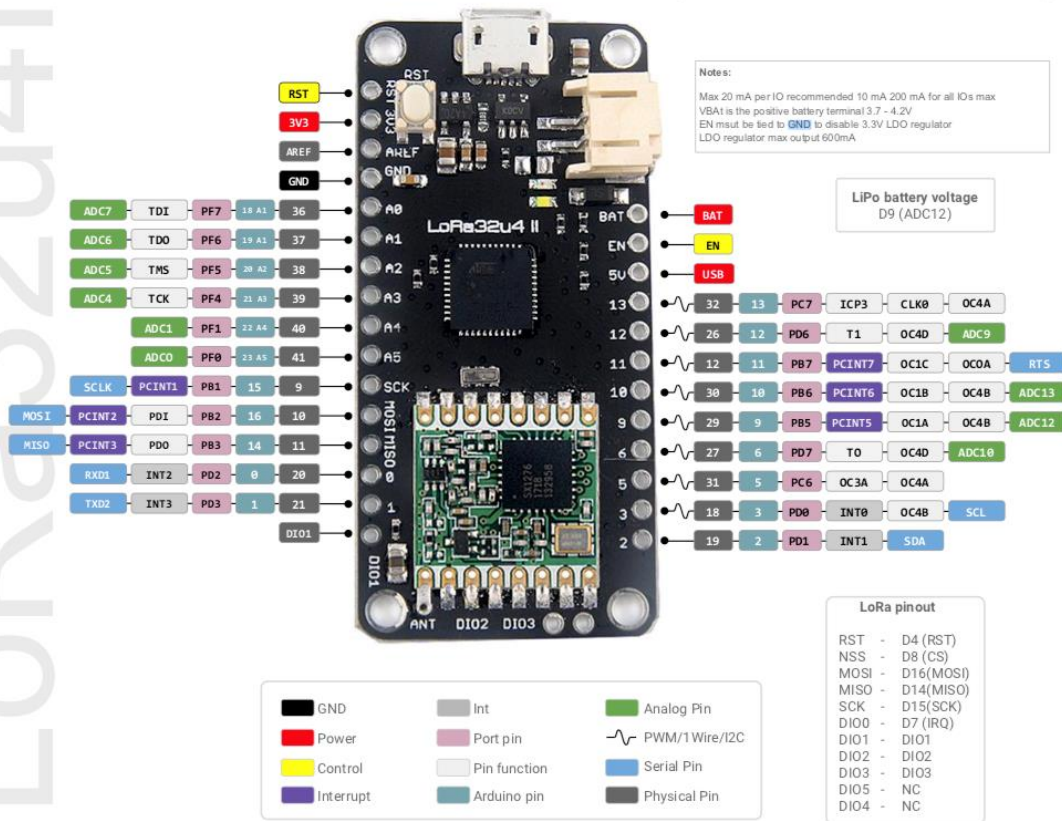
Typical LoRaWAN network



BsFrance Lora32u4 Board

LoRa32u4II

LoRa32u4II Pinout Diagram



LoRa32u4 Software

- › Software Library inside
BsFrance hardware directory
 - › LoRa.cpp and LoRa.h
 - › We will use basic LoRa
functionality for the project

LoRa Basic - How to Setup the Radio module

- › Base Frequency
 - › frequency` - frequency in Hz (`433E6`, `866E6`, `915E6`)
- › Spreading Factor (Sf)-(directly affects data-rate)
 - › spreading factor, defaults to `7`
 - › Supported values are between `6` and `12`.

LoRa Setup

- › SPI communication
- › LoRa frequency
- › Serial module
initialization

```
#define SCK      15
#define MISO     14
#define MOSI     16
#define SS       8
#define RST      4
#define DI0      7
#define BAND     868E6  // 915E6
#define PABOOST true
```

```
int counter = 0;
```

```
void setup() {
  Serial.begin(9600);
  while (!Serial);
  Serial.println("LoRa Sender");
  LoRa.setPins(SS,RST,DI0);
  if (!LoRa.begin(BAND,PABOOST)) {
    Serial.println("Starting LoRa failed!");
    while (1);
  }
}
```

LoRa Send

- › Consecutive Transmission
- › Delay between next transmission

```
void loop() {  
    Serial.print("Sending packet: ");  
    Serial.println(counter);  
    // send packet  
    LoRa.beginPacket();  
    LoRa.print("hello ");  
    LoRa.print(counter);  
    LoRa.endPacket();  
    counter++;  
    delay(5000);  
}
```

LoRa Send Detail

| | |
|--|-----------------------|
| <ul style="list-style-type: none">› LoRa.write(byte), LoRa.print(byte);<ul style="list-style-type: none">› Single byte› LoRa.write(buffer, length);<ul style="list-style-type: none">› Malloc like function(for string write) | To prepare the packet |
| <ul style="list-style-type: none">› LoRa.endPacket()<ul style="list-style-type: none">› Actually sends the packet | To send the packet |

LoRa Receive

- › Continuous
Receive in a loop
- › LoRa.parsePacket()
checks the radio
module for the new
packet

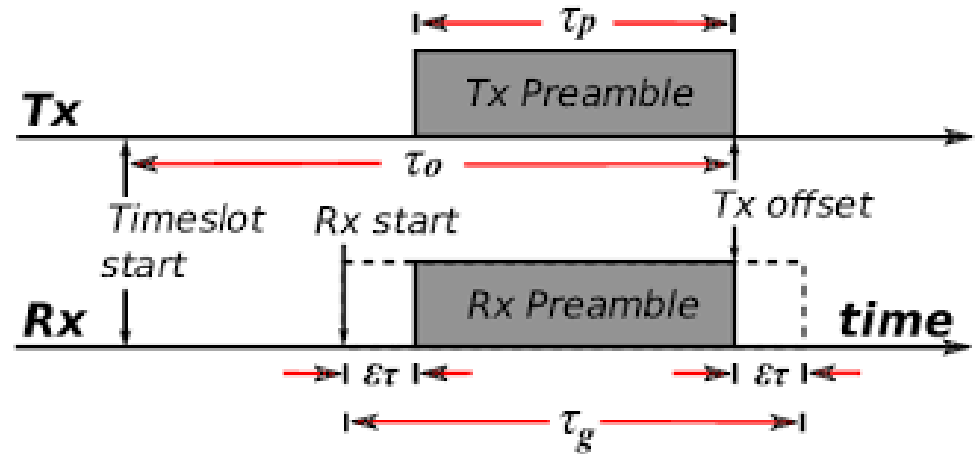
```
void loop() {  
    // try to parse packet  
    int packetSize = LoRa.parsePacket();  
    if (packetSize) {  
        // received a packet  
        Serial.print("Received packet ");  
        // read packet  
        while (LoRa.available()) {  
            Serial.print((char)LoRa.read());  
        }  
        // print RSSI of packet  
        Serial.print(" with RSSI ");  
        Serial.println(LoRa.packetRssi());  
    }  
}
```

LoRa Receive Detail

- › `LoRa.parsePacket();`
 - › Single packet receive mode.
 - › `LoRa.available()`
 - › To get the packets from radio module buffer(memory)
- › `LoRa.Receive();`
 - › Continuous receive mode. A callback needs to be initialized
 - › `LoRa.onReceive(callback);`
 - › Issue a callback(a function) to perform a procedure in case of a success message receive

Guard Time in Scheduled Transmission

- › Don't have any time notion in LoRa
- › Drifting on clock, turning on the transceiver and other operations causes a delay
- › Guard-Time helps us to catch the scheduled transmission



Callback Example

- › An example from the BsFrance Library
 - › LoRaDuplexCallback

Code Examples

- › BsFrance provides several examples
 - › It's under `Arduino/Hardware/BsFrance/LoRa/examples`
 - › Check it `README.md` and `API.md`
 - › Best way to understand how a module works is going through provided libraries and examples.



Exercises

Session 1 - Exercise 1

- › Display the following in serial port (console), from your Arduino application
 - ›› “Enter LED status (on/off):”
- › Read the user input value from serial port into your application
- › If value is “on”, display the following in serial port from your Arduino application
 - ›› “Enter the blink rate (1-60 sec):”
- › Print user provided values to serial port
 - ›› “You have selected LED on/off. Blink rate is xx sec”
- › After the user selected values are displayed in serial port, the blink pattern should be seen on the onboard LED
 - ›› Info: Use a timer library to set the blink rate

Session 1 - Exercise 2

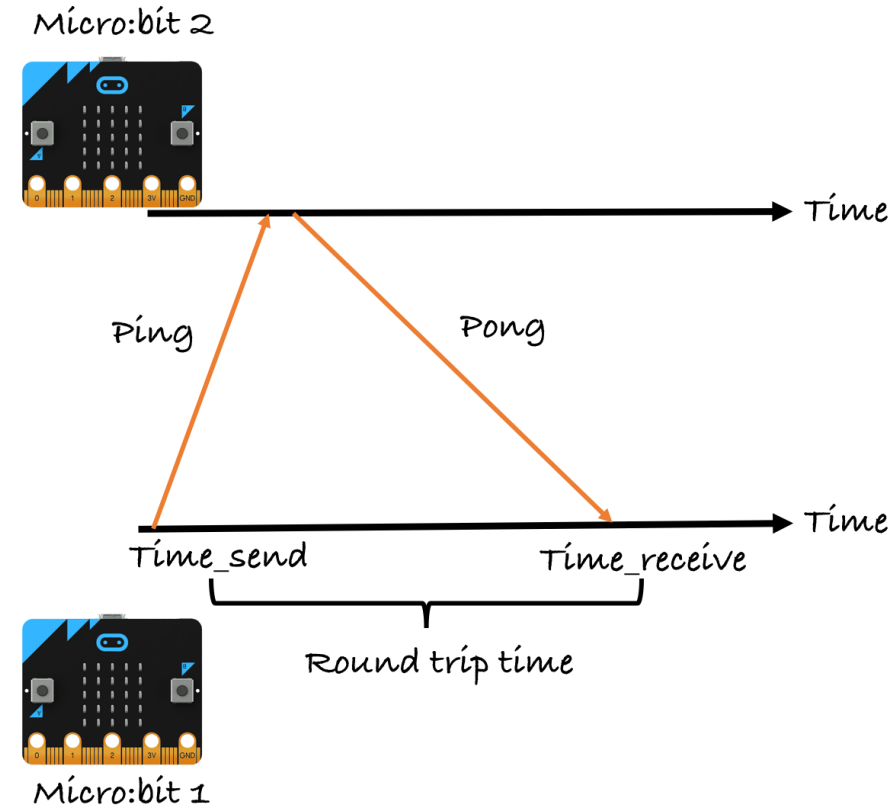
- › Create a timestamp module (A simple counter should be enough)
- › Create a small database (You may use Arduino library)
- › Calibrate and read the temperature value from Arduino and store it into the database
- › Power off and on the board, your database must be maintained without being deleted. (Look for Arduino EEPROM module)

Session2 - Exercise 1

- › Run the Send-Receive example
 - › Simple send and receive
 - › One device sends the other receives
 - › Change the message and send custom message with different intervals
 - › Combine the temperature sensor exercise from previous week and send/receive temperature value from one device to another

Session2 - Exercise 2

- › Ping Pong message passing
 - › Write a software for both devices
 - › A node start sending messages, the other one receives and sends the same message back to first node and first node receives the message and sends it back(. (Both device should send and receive messages consecutively)





Thank you!

<https://distrinet.cs.kuleuven.be/>