

NAME

getdtablesize – get file descriptor table size

SYNOPSIS

```
#include <unistd.h>
```

```
int getdtablesize(void);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
getdtablesize():
```

Since glibc 2.12:

```
/* Glibc since 2.19: */ _DEFAULT_SOURCE
|| /* Glibc versions <= 2.19: */ _BSD_SOURCE
|| ! (_POSIX_C_SOURCE >= 200112L)
```

Before glibc 2.12:

```
_BSD_SOURCE || _XOPEN_SOURCE >= 500
```

DESCRIPTION

getdtablesize() returns the maximum number of files a process can have open, one more than the largest possible value for a file descriptor.

RETURN VALUE

The current limit on the number of open files per process.

ERRORS

On Linux, **getdtablesize()** can return any of the errors described for **getrlimit(2)**; see NOTES below.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
getdtablesize()	Thread safety	MT-Safe

CONFORMING TO

SVr4, 4.4BSD (the **getdtablesize()** function first appeared in 4.2BSD). It is not specified in POSIX.1; portable applications should employ *sysconf(_SC_OPEN_MAX)* instead of this call.

NOTES

getdtablesize() is implemented as a libc library function. The glibc version calls **getrlimit(2)** and returns the current **RLIMIT_NOFILE** limit, or **OPEN_MAX** when that fails.

SEE ALSO

close(2), **dup(2)**, **getrlimit(2)**, **open(2)**

COLOPHON

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