

NAME

FcObjectSetAdd – Add to an object set

SYNOPSIS

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcObjectSetAdd (FcObjectSet *os, const char *object);
```

DESCRIPTION

Adds a property name to the set. Returns FcFalse if the property name cannot be inserted into the set (due to allocation failure). Otherwise returns FcTrue.