

**NAME**

FcStrSetEqual – check sets for equality

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcStrSetEqual (FcStrSet *set_a, FcStrSet *set_b);
```

**DESCRIPTION**

Returns whether *set\_a* contains precisely the same strings as *set\_b*. Ordering of strings within the two sets is not considered.