

**NAME**

shapeclustering – shape clustering training for Tesseract

**SYNOPSIS**

shapeclustering -D *output\_dir* -U *unicharset* -O *mfunicharset* -F *font\_props* -X *xheights* *FILE*...

**DESCRIPTION**

shapeclustering(1) takes extracted feature .tr files (generated by tesseract(1) run in a special mode from box files) and produces a file **shapetable** and an enhanced unicharset. This program is still experimental, and is not required (yet) for training Tesseract.

**OPTIONS**

-U *FILE*

The unicharset generated by unicharset\_extractor(1).

-D *dir*

Directory to write output files to.

-F *font\_properties\_file*

(Input) font properties file, where each line is of the following form, where each field other than the font name is 0 or 1:

'font\_name' 'italic' 'bold' 'fixed\_pitch' 'serif' 'fraktur'

-X *xheights\_file*

(Input) x heights file, each line is of the following form, where xheight is calculated as the pixel x height of a character drawn at 32pt on 300 dpi. [ That is, if base x height + ascenders + descenders = 133, how much is x height? ]

'font\_name' 'xheight'

-O *FILE*

The output unicharset that will be given to combine\_tessdata(1).

**SEE ALSO**

tesseract(1), cntraining(1), unicharset\_extractor(1), combine\_tessdata(1), unicharset(5)

<https://github.com/tesseract-ocr/tesseract/wiki/TrainingTesseract>

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**AUTHOR**

The Tesseract OCR engine was written by Ray Smith and his research groups at Hewlett Packard (1985–1995) and Google (2006–present).