

**NAME**

XtMapWidget, XtSetMappedWhenManaged, XtUnmapWidget – map and unmap widgets

**SYNTAX**

```
int XtMapWidget(Widget w);
```

```
void XtSetMappedWhenManaged(Widget w, Boolean map_when_managed);
```

```
int XtUnmapWidget(Widget w);
```

**ARGUMENTS**

*map\_when\_managed*

Specifies a Boolean value that indicates the new value of the map\_when\_managed field.

*w*

Specifies the widget.

**DESCRIPTION**

If the widget is realized and managed and if the new value of map\_when\_managed is **True**, **XtSetMappedWhenManaged** maps the window. If the widget is realized and managed and if the new value of map\_when\_managed is **False**, it unmaps the window. **XtSetMappedWhenManaged** is a convenience function that is equivalent to (but slightly faster than) calling **XtSetValues** and setting the new value for the mappedWhenManaged resource. As an alternative to using **XtSetMappedWhenManaged** to control mapping, a client may set mapped\_when\_managed to **False** and use **XtMapWidget** and **XtUnmapWidget** explicitly.

**SEE ALSO**

XtManageChildren(3)

*X Toolkit Intrinsics – C Language Interface*

*Xlib – C Language X Interface*