### **NAME**

smproxy - Session Manager Proxy

## **SYNOPSIS**

smproxy [-clientId id] [-restore saveFile] [-version]

#### **OPTIONS**

#### -clientId id

Specifies the session ID used by *smproxy* in the previous session.

-restore saveFile

Specifies the file used by *smproxy* to save state in the previous session.

-version

Prints the program version and exits.

## **DESCRIPTION**

*smproxy* allows X applications that do not support X11R6 session management to participate in an X11R6 session.

In order for *smproxy* to act as a proxy for an X application, one of the following must be true:

- The application maps a top level window containing the WM\_CLIENT\_LEADER property. This property provides a pointer to the client leader window which contains the WM\_CLASS, WM\_NAME, WM\_COMMAND, and WM\_CLIENT\_MACHINE properties.

or ...

- The application maps a top level window which does not contain the WM\_CLIENT\_LEADER property. However, this top level window contains the WM\_CLASS, WM\_NAME, WM\_COMMAND, and WM\_CLIENT\_MACHINE properties.

An application that support the WM\_SAVE\_YOURSELF protocol will receive a WM\_SAVE\_YOUR-SELF client message each time the session manager issues a checkpoint or shutdown. This allows the application to save state. If an application does not support the WM\_SAVE\_YOURSELF protocol, then the proxy will provide enough information to the session manager to restart the application (using WM\_COM-MAND), but no state will be restored.

# **SEE ALSO**

xsm(1)

### **AUTHOR**

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