

**NAME**

FcPatternFindIter – Set the iterator to point to the object in the pattern

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcPatternFindIter (const FcPattern *p, FcPatternIter *iter, const char *object);
```

**DESCRIPTION**

Set *iter* to point to *object* in *p* if any and returns FcTrue. returns FcFalse otherwise.

**SINCE**

version 2.13.1