NAME

ibv_reg_mr, ibv_dereg_mr - register or deregister a memory region (MR)

SYNOPSIS

#include <infiniband/verbs.h>

int ibv_dereg_mr(struct ibv_mr *mr);

DESCRIPTION

ibv_reg_mr() registers a memory region (MR) associated with the protection domain pd. The MR's starting address is addr and its size is length. The argument access describes the desired memory protection attributes; it is either 0 or the bitwise OR of one or more of the following flags:

IBV_ACCESS_LOCAL_WRITE Enable Local Write Access

IBV_ACCESS_REMOTE_WRITE Enable Remote Write Access

IBV_ACCESS_REMOTE_READ Enable Remote Read Access

IBV_ACCESS_REMOTE_ATOMIC Enable Remote Atomic Operation Access (if supported)

IBV_ACCESS_MW_BIND Enable Memory Window Binding

IBV_ACCESS_ZERO_BASED Use byte offset from beginning of MR to access this MR, instead of a pointer address

IBV_ACCESS_ON_DEMAND Create an on-demand paging MR

If IBV_ACCESS_REMOTE_WRITE or IBV_ACCESS_REMOTE_ATOMIC is set, then IBV_ACCESS_LOCAL_WRITE must be set too.

Local read access is always enabled for the MR.

To create an implicit ODP MR, IBV_ACCESS_ON_DEMAND should be set, addr should be 0 and length should be SIZE MAX.

ibv_dereg_mr() deregisters the MR mr.

RETURN VALUE

ibv_reg_mr() returns a pointer to the registered MR, or NULL if the request fails. The local key (**L_Key**) field **lkey** is used as the lkey field of struct ibv_sge when posting buffers with ibv_post_* verbs, and the the remote key (**R_Key**) field **rkey** is used by remote processes to perform Atomic and RDMA operations. The remote process places this **rkey** as the rkey field of struct ibv_send_wr passed to the ibv_post_send function.

ibv_dereg_mr() returns 0 on success, or the value of errno on failure (which indicates the failure reason).

NOTES

ibv_dereg_mr() fails if any memory window is still bound to this MR.

SEE ALSO

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ibv_alloc_pd(3), ibv_post_send(3), ibv_post_recv(3), ibv_post_srq_recv(3)
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