

**NAME**

DPMSForceLevel – forces a DPMS capable display into the specified power level

**SYNOPSIS**

```
cc [ flag ... ] file ... -lXext [ library ... ]  
#include <X11/extensions/dpms.h>
```

**Status DPMSForceLevel** ( Display *\*display*, CARD16 *level* );

**ARGUMENTS**

*display* Specifies the connection to the X server

*level* Specifies the level to force power to

**DESCRIPTION**

The *DPMSForceLevel* function forces a DPMS capable display into the specified power level. The *level* must be one of following four states: DPMSModeOn, DPMSModeStandby, DPMSModeSuspend, or DPMSModeOff. Values other than these will result in a BadValue error. If DPMS is disabled on the display, trying to set the power level on the display will result in a BadMatch protocol error.

**RETURN VALUES**

TRUE The *DPMSForceLevel* function always returns TRUE.

**ERRORS**

BadValue A level other than DPMSModeOn, DPMSModeStandby, DPMSModeSuspend, or DPMSModeOff was specified.

BadMatch DPMS is disabled on the specified display.

**SEE ALSO**

DPMSCapable(3), DPMSInfo(3), DPMSGetTimeouts(3), DPMSSetTimeouts(3)