#### **NAME**

dpkg-architecture - set and determine the architecture for package building

#### **SYNOPSIS**

dpkg-architecture [option...] [command]

#### DESCRIPTION

**dpkg-architecture** provides a facility to determine and set the build and host architecture for package building.

The build architecture is always determined by an external call to dpkg(1), and cannot be set at the command line.

You can specify the host architecture by providing one or both of the options ——host—arch and ——host—type. The default is determined by an external call to gcc(1), or the same as the build architecture if CC or gcc are both not available. One out of ——host—arch and ——host—type is sufficient, the value of the other will be set to a usable default. Indeed, it is often better to only specify one, because dpkg—architecture will warn you if your choice does not match the default.

### **COMMANDS**

#### -l, --list

Print the environment variables, one each line, in the format *VARIABLE=value*. This is the default action.

## -e, --equal architecture

Check for equality of architecture (since dpkg 1.13.13). It compares the current or specified Debian host architecture against *architecture*, to check if they are equal. This action will not expand the architecture wildcards. Command finishes with an exit status of 0 if matched, 1 if not matched.

#### -i. --is architecture-wildcard

Check for identity of architecture (since dpkg 1.13.13). It compares the current or specified Debian host architecture against *architecture-wildcard* after having expanded it as an architecture wildcard, to check if they match. Command finishes with an exit status of 0 if matched, 1 if not matched.

#### -q, --query variable-name

Print the value of a single variable.

### -s, --print-set

Print an export command. This can be used to set the environment variables using eval.

# -u, --print-unset

Print a similar command to **—print—unset** but to unset all variables.

# -c, --command command-string

Execute a *command-string* in an environment which has all variables set to the determined value.

#### -L, --list-known

Print a list of valid architecture names. Possibly restricted by one or more of the matching options **—match—wildcard**, **—match—bits** or **—match—endian** (since dpkg 1.17.14).

### -?, --help

Show the usage message and exit.

#### --version

Show the version and exit.

## **OPTIONS**

### -a, --host-arch architecture

Set the host Debian architecture.

### -t, --host-type gnu-system-type

Set the host GNU system type.

#### -A, --target-arch architecture

Set the target Debian architecture (since dpkg 1.17.14).

### -T, --target-type gnu-system-type

Set the target GNU system type (since dpkg 1.17.14).

### -W, --match-wildcard architecture-wildcard

Restrict the architectures listed by **—-list-known** to ones matching the specified architecture wildcard (since dpkg 1.17.14).

### -B, --match-bits architecture-bits

Restrict the architectures listed by **—-list-known** to ones with the specified CPU bits (since dpkg 1.17.14). Either **32** or **64**.

#### -E, --match-endian architecture-endianness

Restrict the architectures listed by **—-list-known** to ones with the specified endianness (since dpkg 1.17.14). Either **little** or **big**.

#### -f, --force

Values set by existing environment variables with the same name as used by the scripts are honored (i.e. used by **dpkg-architecture**), except if this force flag is present. This allows the user to override a value even when the call to **dpkg-architecture** is buried in some other script (for example **dpkg-buildpackage**(1)).

#### **TERMS**

#### build machine

The machine the package is built on.

#### host machine

The machine the package is built for.

### target machine

The machine the compiler is building for. This is only needed when building a cross-toolchain, one that will be built on the build architecture, to be run on the host architecture, and to build code for the target architecture.

### Debian architecture

The Debian architecture string, which specifies the binary tree in the FTP archive. Examples: i386, sparc, hurd-i386.

### Debian architecture tuple

A Debian architecture tuple is the fully qualified architecture with all its components spelled out. This differs with Debian architectures in that at least the *cpu* component does not embed the *abi*. The current tuple has the form *abi-libc-os-cpu*. Examples: base-gnu-linux-amd64, eabihf-musl-linux-arm.

#### Debian architecture wildcard

A Debian architecture wildcard is a special architecture string that will match any real architecture being part of it. The general form is a Debian architecture tuple with four or less elements, and with at least one of them being **any**. Missing elements of the tuple are prefixed implicitly as **any**, and thus the following pairs are equivalent:

```
\begin{array}{l} \mathbf{any-any-any} = \mathbf{any} \\ \mathbf{any-any} - os - \mathbf{any} = os - \mathbf{any} \\ \mathbf{any} - libc - \mathbf{any-any} = libc - \mathbf{any-any} \end{array}
```

Examples: linux-any, any-i386, hurd-any, eabi-any-any-arm, musl-any-any.

### GNU system type

An architecture specification string consisting of two parts separated by a hyphen: cpu and system. Examples: i586-linux-gnu, sparc-linux-gnu, i686-gnu, x86\_64-netbsd.

### multiarch triplet

The clarified GNU system type, used for filesystem paths. This triplet does not change even when the baseline ISA gets bumped, so that the resulting paths are stable over time. The only current difference with the GNU system type is that the CPU part for i386 based systems is always i386. Examples: i386–linux–gnu, x86\_64–linux–gnu. Example paths: /lib/powerpc64le-linux-gnu/, /usr/lib/i386-kfreebsd-gnu/.

#### **VARIABLES**

The following variables are set by **dpkg-architecture** (see the **TERMS** section for a description of the naming scheme):

#### DEB BUILD ARCH

The Debian architecture of the build machine.

### DEB\_BUILD\_ARCH\_ABI

The Debian abi name of the build machine (since dpkg 1.18.11).

### DEB\_BUILD\_ARCH\_LIBC

The Debian libc name of the build machine (since dpkg 1.18.11).

### DEB\_BUILD\_ARCH\_OS

The Debian system name of the build machine (since dpkg 1.13.2).

#### DEB\_BUILD\_ARCH\_CPU

The Debian cpu name of the build machine (since dpkg 1.13.2).

#### DEB BUILD ARCH BITS

The pointer size of the build machine (in bits; since dpkg 1.15.4).

### DEB\_BUILD\_ARCH\_ENDIAN

The endianness of the build machine (little / big; since dpkg 1.15.4).

#### DEB BUILD GNU CPU

The CPU part of **DEB\_BUILD\_GNU\_TYPE**.

### DEB\_BUILD\_GNU\_SYSTEM

The System part of **DEB\_BUILD\_GNU\_TYPE**.

### **DEB BUILD GNU TYPE**

The GNU system type of the build machine.

### DEB\_BUILD\_MULTIARCH

The clarified GNU system type of the build machine, used for filesystem paths (since dpkg 1.16.0).

### DEB\_HOST\_ARCH

The Debian architecture of the host machine.

### DEB HOST ARCH ABI

The Debian abi name of the host machine (since dpkg 1.18.11).

### DEB\_HOST\_ARCH\_LIBC

The Debian libc name of the host machine (since dpkg 1.18.11).

### DEB\_HOST\_ARCH\_OS

The Debian system name of the host machine (since dpkg 1.13.2).

### DEB\_HOST\_ARCH\_CPU

The Debian cpu name of the host machine (since dpkg 1.13.2).

### DEB\_HOST\_ARCH\_BITS

The pointer size of the host machine (in bits; since dpkg 1.15.4).

#### **DEB HOST ARCH ENDIAN**

The endianness of the host machine (little / big; since dpkg 1.15.4).

### DEB\_HOST\_GNU\_CPU

The CPU part of DEB\_HOST\_GNU\_TYPE.

#### **DEB HOST GNU SYSTEM**

The System part of **DEB\_HOST\_GNU\_TYPE**.

### DEB HOST GNU TYPE

The GNU system type of the host machine.

### DEB\_HOST\_MULTIARCH

The clarified GNU system type of the host machine, used for filesystem paths (since dpkg 1.16.0).

#### DEB\_TARGET\_ARCH

The Debian architecture of the target machine (since dpkg 1.17.14).

### DEB TARGET ARCH ABI

The Debian abi name of the target machine (since dpkg 1.18.11).

### DEB\_TARGET\_ARCH\_LIBC

The Debian libc name of the target machine (since dpkg 1.18.11).

#### DEB\_TARGET\_ARCH\_OS

The Debian system name of the target machine (since dpkg 1.17.14).

### DEB\_TARGET\_ARCH\_CPU

The Debian cpu name of the target machine (since dpkg 1.17.14).

#### DEB\_TARGET\_ARCH\_BITS

The pointer size of the target machine (in bits; since dpkg 1.17.14).

### DEB\_TARGET\_ARCH\_ENDIAN

The endianness of the target machine (little / big; since dpkg 1.17.14).

### DEB\_TARGET\_GNU\_CPU

The CPU part of **DEB\_TARGET\_GNU\_TYPE** (since dpkg 1.17.14).

### DEB\_TARGET\_GNU\_SYSTEM

The System part of **DEB\_TARGET\_GNU\_TYPE** (since dpkg 1.17.14).

### DEB\_TARGET\_GNU\_TYPE

The GNU system type of the target machine (since dpkg 1.17.14).

### DEB TARGET MULTIARCH

The clarified GNU system type of the target machine, used for filesystem paths (since dpkg 1.17.14).

### **FILES**

### Architecture tables

All these files have to be present for **dpkg-architecture** to work. Their location can be overridden at runtime with the environment variable **DPKG\_DATADIR**. These tables contain a format **Version** pseudofield on their first line to mark their format, so that parsers can check if they understand it, such as "# Version=1.0".

### /usr/share/dpkg/cputable

Table of known CPU names and mapping to their GNU name. Format version 1.0 (since dpkg 1.13.2).

### /usr/share/dpkg/ostable

Table of known operating system names and mapping to their GNU name. Format version 2.0 (since dpkg 1.18.11).

### /usr/share/dpkg/tupletable

Mapping between Debian architecture tuples and Debian architecture names. Format version 1.0 (since dpkg 1.18.11).

```
/usr/share/dpkg/abitable
```

Table of Debian architecture ABI attribute overrides. Format version 2.0 (since dpkg 1.18.11).

### Packaging support

/usr/share/dpkg/architecture.mk

Makefile snippet that properly sets and exports all the variables that **dpkg-architecture** outputs (since dpkg 1.16.1).

#### **EXAMPLES**

```
dpkg-buildpackage accepts the -a option and passes it to dpkg-architecture. Other examples:
```

```
CC=i386-gnu-gcc dpkg-architecture -c debian/rules build
eval `dpkg-architecture -u`
```

Check if the current or specified host architecture is equal to an architecture:

```
dpkg-architecture -elinux-alpha
dpkg-architecture -amips -elinux-mips
```

Check if the current or specified host architecture is a Linux system:

```
dpkg-architecture -ilinux-any
dpkg-architecture -ai386 -ilinux-any
```

### Usage in debian/rules

The environment variables set by **dpkg-architecture** are passed to *debian/rules* as make variables (see make documentation). However, you should not rely on them, as this breaks manual invocation of the script. Instead, you should always initialize them using **dpkg-architecture** with the **-q** option. Here are some examples, which also show how you can improve the cross compilation support in your package:

Retrieving the GNU system type and forwarding it to ./configure:

```
DEB_BUILD_GNU_TYPE ?= $(shell dpkg-architecture -qDEB_BUILD_GNU_TYPE)
   DEB_HOST_GNU_TYPE ?= $(shell dpkg-architecture -qDEB_HOST_GNU_TYPE)
   [...]
   ifeq ($(DEB_BUILD_GNU_TYPE), $(DEB_HOST_GNU_TYPE))
    confflags += --build=$(DEB_HOST_GNU_TYPE)
   else
     confflags += --build=$(DEB_BUILD_GNU_TYPE) \
           --host=$(DEB_HOST_GNU_TYPE)
   endif
    ./configure $(confflags)
Doing something only for a specific architecture:
    DEB_HOST_ARCH ?= $(shell dpkg-architecture -qDEB_HOST_ARCH)
```

```
ifeq ($(DEB_HOST_ARCH),alpha)
```

```
[...]
endif
```

or if you only need to check the CPU or OS type, use the DEB\_HOST\_ARCH\_CPU or **DEB\_HOST\_ARCH\_OS** variables.

Note that you can also rely on an external Makefile snippet to properly set all the variables that dpkg-architecture can provide:

include /usr/share/dpkg/architecture.mk

```
ifeq ($(DEB_HOST_ARCH),alpha)
[...]
```

endif

In any case, you should never use **dpkg** --**print**-architecture to get architecture information during a package build.

### **ENVIRONMENT**

## DPKG\_DATADIR

If set, it will be used as the **dpkg** data directory, where the architecture tables are located (since dpkg 1.14.17). Defaults to «/usr/share/dpkg».

#### DPKG COLORS

Sets the color mode (since dpkg 1.18.5). The currently accepted values are: **auto** (default), **always** and **never**.

# DPKG\_NLS

If set, it will be used to decide whether to activate Native Language Support, also known as internationalization (or i18n) support (since dpkg 1.19.0). The accepted values are: **0** and **1** (default).

### **NOTES**

All long command and option names available only since dpkg 1.17.17.

# **SEE ALSO**

dpkg-buildpackage(1).