Algorithm::DiffOld(3pm)

NAME

Algorithm::DiffOld - Compute 'intelligent' differences between two files / lists but use the old (<=0.59) interface.

NOTE

This has been provided as part of the Algorithm::Diff package by Ned Konz. This particular module is **ONLY** for people who **HAVE** to have the old interface, which uses a comparison function rather than a key generating function.

Because each of the lines in one array have to be compared with each of the lines in the other array, this does M*N comparisons. This can be very slow. I clocked it at taking 18 times as long as the stock version of Algorithm::Diff for a 4000-line file. It will get worse quadratically as array sizes increase.

SYNOPSIS

COMPARISON FUNCTIONS

Each of the main routines should be passed a comparison function. If you aren't passing one in, use Algorithm::Diff instead.

These functions should return a true value when two items should compare as equal.

For instance,

```
@lcs = LCS( \ensuremath{@seq1}, \ensuremath{@seq2}, sub { my ($a, $b) = @_; $a eq $b } );
```

but if that is all you're doing with your comparison function, just use Algorithm::Diff and let it do this (this is its default).

Or:

```
sub someFunkyComparisonFunction
{
    my ($a, $b) = @_;
    $a = m{$b};
}
```

```
@diffs = diff( \@lines, \@patterns, \&someFunkyComparisonFunction );
```

which would allow you to diff an array @lines which consists of text lines with an array @patterns which consists of regular expressions.

This is actually the reason I wrote this version — there is no way to do this with a key generation function as in the stock Algorithm::Diff.