TIFFSTRIP(3TIFF)
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### **NAME**

TIFFDefaultStripSize, TIFFStripSize, TIFFVStripSize, TIFFRawStripSize, TIFFComputeStrip, TIFFNumberOfStrips – strip-related utility routines

# **SYNOPSIS**

#include <tiffio.h>

```
uint32 TIFFDefaultStripSize(TIFF *tif, uint32 estimate)
tsize_t TIFFStripSize(TIFF *tif)
tsize_t TIFFVStripSize(TIFF *tif, uint32 nrows)
tsize_t TIFFRawStripSize(TIFF *tif, tstrip_t strip)
tstrip_t TIFFComputeStrip(TIFF *tif, uint32 row, tsample_t sample)
tstrip_t TIFFNumberOfStrips(TIFF *tif)
```

# **DESCRIPTION**

TIFFDefaultStripSize returns the number of rows for a reasonable-sized strip according to the current settings of the ImageWidth, BitsPerSample, SamplesPerPixel, tags and any compression-specific requirements. If the estimate parameter, if non-zero, then it is taken as an estimate of the desired strip size and adjusted according to any compression-specific requirements. The value returned by this function is typically used to define the RowsPerStrip tag. In lieu of any unusual requirements TIFFDefaultStripSize tries to create strips that have approximately 8 kilobytes of uncompressed data.

TIFFStripSize returns the equivalent size for a strip of data as it would be returned in a call to TIFFReadEncodedStrip or as it would be expected in a call to TIFFWriteEncodedStrip.

TIFFVStripSize returns the number of bytes in a strip with nrows rows of data.

TIFFRawStripSize returns the number of bytes in a raw strip (i.e. not decoded).

TIFFComputeStrip returns the strip that contains the specified coordinates. A valid strip is always returned; out-of-range coordinate values are clamped to the bounds of the image. The *row* parameter is always used in calculating a strip. The *sample* parameter is used only if data are organized in separate planes (*Planar-Configuration=2*).

TIFFNumberOfStrips returns the number of strips in the image.

# **DIAGNOSTICS**

None.

# **SEE ALSO**

 $\label{thm:tiff} \textbf{TIFFReadEncodedStrip} (3TIFF), \quad \textbf{TIFFReadRawStrip} (3TIFF), \\ \textbf{TIFFWriteRawStrip} (3TIFF), \\ \textbf{libtiff} (3TIFF), \\ \\ \label{tiff} \textbf{TIFFWriteEncodedStrip} (3TIFF), \\ \label{tiff} \textbf{TIFFWriteEncodedStrip} (3TIF$ 

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