

## NAME

Net::DBus::Binding::Message::Signal – a message encoding a signal

## SYNOPSIS

```
use Net::DBus::Binding::Message::Signal;

my $signal = Net::DBus::Binding::Message::Signal->new(
    object_path => "/org/example/myobject",
    interface => "org.example.myobject",
    signal_name => "foo_changed");

$connection->send($signal);
```

## DESCRIPTION

This module is part of the low-level DBus binding APIs, and should not be used by application code. No guarantees are made about APIs under the `Net::DBus::Binding::` namespace being stable across releases.

This module provides a convenience constructor for creating a message representing a signal.

## METHODS

```
my $signal = Net::DBus::Binding::Message::Signal->new( object_path => $path, interface =>
$interface, signal_name => $name);
```

Creates a new message, representing a signal [to be] emitted by the object located under the path given by the `object_path` parameter. The name of the signal is given by the `signal_name` parameter, and is scoped to the interface given by the `interface` parameter.

## AUTHOR

Daniel P. Berrange.

## COPYRIGHT

Copyright (C) 2004–2009 Daniel P. Berrange

## SEE ALSO

Net::DBus::Binding::Message