

**NAME**

FcConfigAppFontAddFile – Add font file to font database

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcConfigAppFontAddFile (FcConfig *config, const FcChar8 *file);
```

**DESCRIPTION**

Adds an application-specific font to the configuration. Returns FcFalse if the fonts cannot be added (due to allocation failure or no fonts found). Otherwise returns FcTrue. If *config* is NULL, the current configuration is used.