

NAME

FcConfigAppFontAddDir – Add fonts from directory to font database

SYNOPSIS

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcConfigAppFontAddDir (FcConfig *config, const FcChar8 *dir);
```

DESCRIPTION

Scans the specified directory for fonts, adding each one found to the application-specific set of fonts. Returns FcFalse if the fonts cannot be added (due to allocation failure). Otherwise returns FcTrue. If *config* is NULL, the current configuration is used.