

**NAME**

umake – Deploy and setup developers environment easily on ubuntu

**DESCRIPTION**

usage: umake [--help] [-v] [-r] [-l | **--list-installed** | **--list-available**]

[**--version**] {android,crystal,dart,electronics,games,go,ide,kotlin,maven,nodejs,rust,scala,web} ...

Deploy and setup developers environment easily on ubuntu

**positional arguments:**

{android,crystal,dart,electronics,games,go,ide,kotlin,maven,nodejs,rust,scala,web}

Developer environment

android Android Development Environment

crystal Crystal language

dart Dartlang Development Environment

electronics

Electronics software

games Games Development Environment

go Go language

ide Generic IDEs

kotlin The Kotlin Programming Language

maven Java software project management and comprehension tool

nodejs Nodejs stable

rust Rust language

scala The Scala Programming Language

web Web Developer Environment

**optional arguments:**

**--help** Show this help

**-v, --verbose**

Increase output verbosity (2 levels)

**-r, --remove**

Remove specified framework if installed

**--version**

Print version and exit

**List frameworks:**

**-l, --list**

List all frameworks

**--list-installed**

List installed frameworks

**--list-available**

List installable frameworks

Note that you can also configure different debug logging behavior using LOG\_CFG that points to a log yaml profile. \* Command 'android': usage: umake android [-h]

{android-ndk,android-platform-tools,android-sdk,android-studio}

...

**positional arguments:**

{android-ndk,android-platform-tools,android-sdk,android-studio}

android-ndk

Android NDK

android-platform-tools

Android Platform Tools

android-sdk

Android SDK

android-studio

Android Studio (default)

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'crystal': usage: umake crystal [-h] {crystal-lang} ...

**positional arguments:**

{crystal-lang}

crystal-lang

Crystal compiler (default)

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'dart': usage: umake dart [-h] {dart-sdk} ...

**positional arguments:**

{dart-sdk}

dart-sdk

Dart SDK (default)

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'electronics': usage: umake electronics [-h] {arduino,eagle} ...

**positional arguments:**

{arduino,eagle}

arduino The Arduino Software Distribution

eagle PCB design software for students, makers, and professionals

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'games': usage: umake games [-h]

{blender,gdevelop,godot,stencyl,superpowers,twine,unity3d} ...

**positional arguments:**

{blender,gdevelop,godot,stencyl,superpowers,twine,unity3d}

blender Very fast and versatile 3D modeller/renderer

gdevelop

Create your own games

godot The game engine you waited for  
 stencyl Stencyl game developer IDE  
 superpowers  
     The HTML5 2D+3D game maker  
 twine Twine tool for creating interactive and nonlinear stories  
 unity3d Unity 3D Editor Linux experimental support

**optional arguments:**

**-h, --help**  
     show this help message and exit  
 \* Command 'go': usage: umake go [-h] {go-lang} ...

**positional arguments:**

{go-lang}  
 go-lang  
     Google compiler (default)

**optional arguments:**

**-h, --help**  
     show this help message and exit  
 \* Command 'ide': usage: umake ide [-h]  
     {arduino,atom,clion,dbeaver,datagrip,eclipse-cpp,eclipse-jee,eclipse-java-  
     script,eclipse,eclipse-php,goland,idea,idea-ultimate,lighttable,netbeans,netbeans-html,net-  
     beans-jee,phpstorm,processing,pycharm,pycharm-educational,pycharm-profes-  
     sional,rider,rubymine,spring-tools-suite,sublime-text,visual-studio-code,webstorm} ...

**positional arguments:**

{arduino,atom,clion,dbeaver,datagrip,eclipse-cpp,eclipse-jee,eclipse-java-  
 script,eclipse,eclipse-php,goland,idea,idea-ultimate,lighttable,netbeans,netbeans-html,net-  
 beans-jee,phpstorm,processing,pycharm,pycharm-educational,pycharm-profes-  
 sional,rider,rubymine,spring-tools-suite,sublime-text,visual-studio-code,webstorm}  
 arduino The Arduino Software Distribution  
 atom The hackable text editor  
 clion CLion integrated C/C++ IDE  
 dbeaver  
     Free universal database manager and SQL client  
 datagrip  
     DataGrip SQL and databases IDE  
 eclipse-cpp  
     Eclipse C/C++ IDE  
 eclipse-jee  
     Eclipse JEE IDE  
 eclipse-javascript  
     Eclipse IDE for JavaScript and Web Developers  
 eclipse Eclipse Java IDE  
 eclipse-php  
     Eclipse PHP IDE  
 goland The Drive to Develop

`idea` IntelliJ IDEA Community Edition

`idea-ultimate`  
IntelliJ IDEA

`lighttable`  
LightTable code editor

`netbeans`  
Extensible Java IDE

`netbeans-html`  
Extensible Java IDE, HTML edition

`netbeans-jee`  
Extensible Java IDE, C C++ edition

`phpstorm`  
PHP and web development IDE

`processing`  
Processing code editor

`pycharm`  
PyCharm Community Edition

`pycharm-educational`  
PyCharm Educational Edition

`pycharm-professional`  
PyCharm Professional Edition

`rider` The JetBrains cross-platform .NET IDE

`rubymine`  
Ruby on Rails IDE

`spring-tools-suite`  
Spring Tools Suite IDE

`sublime-text`  
Sophisticated text editor for code, markup and prose

`visual-studio-code`  
Visual Studio focused on modern web and cloud

`webstorm`  
Complex client-side and server-side javascript IDE

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'kotlin': usage: `umake kotlin [-h] {kotlin-lang} ...`

**positional arguments:**

{kotlin-lang}

kotlin-lang

Kotlin language standalone compiler

**optional arguments:**

**-h, --help**

show this help message and exit

\* Command 'maven': usage: `umake maven [-h] {maven-lang} ...`

**positional arguments:**

{maven-lang}

maven-lang

Java software project management and comprehension tool

**optional arguments:****-h, --help**

show this help message and exit

\* Command 'nodejs': usage: umake nodejs [-h] {nodejs-lang} ...

**positional arguments:**

{nodejs-lang}

nodejs-lang

Nodejs stable

**optional arguments:****-h, --help**

show this help message and exit

\* Command 'rust': usage: umake rust [-h] {rust-lang} ...

**positional arguments:**

{rust-lang}

rust-lang

The official Rust distribution

**optional arguments:****-h, --help**

show this help message and exit

\* Command 'scala': usage: umake scala [-h] {scala-lang} ...

**positional arguments:**

{scala-lang}

scala-lang

Scala compiler and interpreter (default)

**optional arguments:****-h, --help**

show this help message and exit

\* Command 'web': usage: umake web [-h] {firefox-dev,phantomjs} ...

**positional arguments:**

{firefox-dev,phantomjs}

firefox-dev

Firefox Developer Edition

phantomjs

headless WebKit scriptable with a JavaScript API

**optional arguments:****-h, --help**

show this help message and exit

**SEE ALSO**

The full documentation for **umake** is maintained as a Texinfo manual. If the **info** and **umake** programs are properly installed at your site, the command

**info umake**

should give you access to the complete manual.