NAME

sockatmark − determine whether socket is at out-of-band mark

SYNOPSIS

#include <sys/socket.h>

int sockatmark(int *sockfd***);**

Feature Test Macro Requirements for glibc (see **feature_test_macros**(7)):

sockatmark(): _POSIX_C_SOURCE >= 200112L

DESCRIPTION

sockatmark() returns a value indicating whether or not the socket referred to by the file descriptor *sockfd* is at the out-of-band mark. If the socket is at the mark, then 1 is returned; if the socket is not at the mark, 0 is returned. This function does not remove the out-of-band mark.

RETURN VALUE

A successful call to **sockatmark**() returns 1 if the socket is at the out-of-band mark, or 0 if it is not. On error, −1 is returned and *errno* is set to indicate the error.

ERRORS

EBADF

sockfd is not a valid file descriptor.

EINVAL

sockfd is not a file descriptor to which **sockatmark**() can be applied.

VERSIONS

sockatmark() was added to glibc in version 2.2.4.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
sockatmark()	Thread safety	MT-Safe

CONFORMING TO

POSIX.1-2001, POSIX.1-2008.

NOTES

If **sockatmark**() returns 1, then the out-of-band data can be read using the **MSG_OOB** flag of **recv**(2).

Out-of-band data is supported only on some stream socket protocols.

sockatmark() can safely be called from a handler for the **SIGURG** signal.

sockatmark() is implemented using the **SIOCATMARK ioctl**(2) operation.

BUGS

Prior to glibc 2.4, **sockatmark**() did not work.

EXAMPLE

The following code can be used after receipt of a **SIGURG** signal to read (and discard) all data up to the mark, and then read the byte of data at the mark:

```
char buf[BUF_LEN];
char oobdata;
int atmark, s;

for (;;) {
    atmark = sockatmark(sockfd);
    if (atmark == -1) {
        perror("sockatmark");
        break;
    }
```

```
            if (atmark)
                break;

            s = read(sockfd, buf, BUF_LEN);
            if (s == -1)
                perror("read");
            if (s <= 0)
                break;
        }

        if (atmark == 1) {
            if (recv(sockfd, &oobdata, 1, MSG_OOB) == -1) {
                perror("recv");
                ...
            }
        }
```

SEE ALSO

fcntl(2), **recv**(2), **send**(2), **tcp**(7)

COLOPHON

This page is part of release 5.02 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man−pages/.