

NAME

i3blocks – A flexible scheduler for your i3bar blocks

SYNOPSIS

i3blocks [*options*]

DESCRIPTION

i3blocks allows one to easily describe blocks in a simple format, and generate a status line for i3bar(1). It handles clicks, signals and time interval for user scripts.

OPTIONS

- c** Specifies an alternate configuration file path. By default, i3blocks looks for configuration files in the following order (note that /etc may be prefixed with /usr/local depending on the compilation flags):
 1. ~/.config/i3blocks/config (or \$XDG_CONFIG_HOME/i3blocks/config if set)
 2. ~/.i3blocks.conf
 3. /etc/xdg/i3blocks/config (or \$XDG_CONFIG_DIRS/i3blocks/config if set)
 4. /etc/i3blocks.conf
- v** Log level. This option is cumulative. By default, error messages are displayed on stderr. Passed once, a failure during an update is shown within the block. Passed twice enables the debug messages on stderr.
- V** Print the version and exit.
- h** Print the help message and exit.

CONFIGURATION

The configuration file is an ini file. Each section describes a new block. A line beginning with a # sign is a comment, and empty lines are ignored. A property is a key=value pair per line, with no space around the equal sign. Properties declared outside a block (i.e. at the beginning of the file) describe global settings.

Here is an example config file:

```
# This is a comment
interval=5
color=#00FF00

[weather]
command=~ /bin/weather.pl
interval=1800

[time]
command=date +%T
```

To use i3blocks as your status line, define it in a *bar* block of your ~/.i3/config file:

```
bar {
    status_command i3blocks
}
```

BLOCK

The properties used to describe a block are the keys specified in the i3bar protocol <http://i3wm.org/docs/i3bar-protocol.html>, plus additional properties used by **i3blocks** to describe when and how to update a block. All the supported properties are described below.

The following keys are standard, see <http://i3wm.org/docs/i3bar-protocol.html> for details.

- full_text
- short_text

- color
- min_width
- align
- name
- instance
- urgent
- separator
- separator_block_width
- markup

The following keys are specific to **i3blocks**.

command

The command executed by a shell, used to update the block. The expected behavior is described below, in the **COMMAND** section.

interval

If it is a positive integer, then the block is spawned on startup and the value is used as a time interval in seconds to schedule future updates. If unspecified or 0, the block won't be executed on startup (which is useful to simulate buttons).

If "*once*" (or -1), the block will be executed only on startup (note that a click or signal will still trigger an update).

If "*repeat*" (or -2), the block will be spawned on startup, and as soon as it terminates (useful to repeat blocking commands). Use with caution!

If "*persist*" (or -3), the block will be executed only on startup, and updated as soon as it outputs a line. Thus limited to single line updates.

signal

The signal number used to update the block. All the real-time (think prioritized and queueable) signals are available to the user. The number is valid between 1 and N, where SIGRTMIN+N = SIGRTMAX. (Note: there are 31 real-time signals in Linux.) For instance, signal=10 means that this block will be updated when **i3blocks** receives SIGRTMIN+10.

label An optional label to prepend to the `full_text` after an update.

format

This property specifies the format of the output text. The default format is plain text, as described in the **COMMAND** section. If "json" (or 1) is used, the block output is parsed as JSON.

COMMAND

The value of the `command` key will be passed and executed as is by a shell.

The standard output of the command line is used to update the block content. Each non-empty line of the output will overwrite the corresponding property:

1. `full_text`
2. `short_text`
3. `color`

For example, this script sets the `full_text` in blue but no `short_text`:

```
echo "Here's my label"
echo
echo \#0000FF
```

If the command line returns 0 or 33, the block is updated. Otherwise, it is considered a failure and the first

line (if any) is still displayed. Note that stderr is ignored. A return code of 33 will set the urgent flag to true.

For example, this script prints the battery percentage and sets the urgent flag if it is below 10%:

```
BAT=`acpi -b | grep -E -o '[0-9][0-9]?%`
echo "BAT: $BAT"
test ${BAT%?} -le 10 && exit 33 || exit 0
```

When forking a block command, **i3blocks** will set the environment with some `BLOCK_*` variables. The following variables are always provided, with eventually an empty string as the value.

`BLOCK_NAME`

The name of the block (usually the section name).

`BLOCK_INSTANCE`

An optional argument to the script.

`BLOCK_BUTTON`

Mouse button (1, 2 or 3) if the block was clicked.

`BLOCK_X` and `BLOCK_Y`

Coordinates where the click occurred, if the block was clicked.

Here is an example using the environment:

```
[block]
command=echo name=$BLOCK_NAME instance=$BLOCK_INSTANCE
interval=1

[clickme]
full_text=Click me!
command=echo button=$BLOCK_BUTTON x=$BLOCK_X y=$BLOCK_Y
min_width=button=1 x=1366 y=768
align=left
```

Note that **i3blocks** provides a set of optional scripts for convenience, such as network status, battery check, cpu load, volume, etc.

EXAMPLES

As an example, here is a close configuration to `i3status(1)` default settings:

TODO

```
interval=5
signal=10

[ipv6]

[free]

[dhcp]

[vpn]

[wifi]

[ethernet]
min_width=E: 255.255.255.255 (1000 Mbit/s)

[battery]
```

```
[cpu]
```

```
[datetime]
```

The following block shows the usage of `signal` with some `i3(1)` bindings which adjust the volume, before issuing a `pkill -RTMIN+1 i3blocks`:

```
[volume]
command=echo -n 'Volume: '; amixer get Master | grep -E -o '[0-9][0-9]?%'
interval=once
signal=1
# no interval, only check on SIGRTMIN+1
```

Here is an example of a very minimalist config, assuming you have a bunch of scripts under `~/bin/blocks/` with the same name as the blocks:

```
command=~ /bin/blocks/$BLOCK_NAME
interval=1

[free]
[wifi]
[ethernet]
[battery]
[cpu]
[datetime]
```

SEE ALSO

The development of `i3blocks` takes place on Github (<https://github.com/vivien/i3blocks>).

The wiki (<https://github.com/vivien/i3blocks/wiki>) is a good source of examples for blocks and screenshots.

`i3(1)`, `i3bar(1)`, `i3status(1)`

Reporting Bugs

Please report bugs on the issue tracker (<https://github.com/vivien/i3blocks/issues>).

Known Bugs

None.

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