NAME
psfxtable − handle Unicode character tables for console fonts

SYNOPSIS
psfxtable [−**i** *infont*] [−**o** *outfont*] [−**it** *intable*] [−**ot** *outtable*] [−**nt**]

DESCRIPTION
psfxtable handles the embedded Unicode character table for .psf format console fonts. It reads a font and possibly a table and writes a font and/or a table. **psfaddtable**(1), **psfgettable**(1) and **psfstriptable**(1) are links to it.

Each of the filenames *infont*, *outfont*, *intable*, and *outtable* may be replaced by a single dash (−), in which case standard input or standard output is used. If no −i option is given, the font is read from standard input. If no −it or −o or −ot option is given, no input table is read or no output font or output table is written.

By default the output font (if any) will have a Unicode table when either the input font has one, or an explicit table (which overrides an input font table) has been provided. The option −nt causes output of a font without table. When *outfont* is requested it will get a psf1 header when infont has a psf1 header and *intable* does not have sequences and a psf2 header otherwise.

SEE ALSO
setfont(8), **psfaddtable**(1), **psfgettable**(1), **psfstriptable**(1)