#### **NAME**

mbstowcs - convert a multibyte string to a wide-character string

## **SYNOPSIS**

#include <stdlib.h>

size\_t mbstowcs(wchar\_t \*dest, const char \*src, size\_t n);

#### DESCRIPTION

If dest is not NULL, the **mbstowcs**() function converts the multibyte string src to a wide-character string starting at dest. At most n wide characters are written to dest. The sequence of characters in the string src shall begin in the initial shift state. The conversion can stop for three reasons:

- 1. An invalid multibyte sequence has been encountered. In this case,  $(size_t) 1$  is returned.
- 2. *n* non-L'\0' wide characters have been stored at *dest*. In this case, the number of wide characters written to *dest* is returned, but the shift state at this point is lost.
- 3. The multibyte string has been completely converted, including the terminating null character ('\0'). In this case, the number of wide characters written to *dest*, excluding the terminating null wide character, is returned.

The programmer must ensure that there is room for at least n wide characters at dest.

If *dest* is NULL, *n* is ignored, and the conversion proceeds as above, except that the converted wide characters are not written out to memory, and that no length limit exists.

In order to avoid the case 2 above, the programmer should make sure n is greater than or equal to mb-stowcs(NULL,src,0)+1.

# **RETURN VALUE**

The **mbstowcs**() function returns the number of wide characters that make up the converted part of the wide-character string, not including the terminating null wide character. If an invalid multibyte sequence was encountered,  $(size_t) - 1$  is returned.

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
mbstowcs()	Thread safety	MT-Safe

### **CONFORMING TO**

POSIX.1-2001, POSIX.1-2008, C99.

## **NOTES**

The behavior of mbstowcs() depends on the  $LC\_CTYPE$  category of the current locale.

The function **mbsrtowcs**(3) provides a better interface to the same functionality.

### **EXAMPLE**

The program below illustrates the use of **mbstowcs**(), as well as some of the wide character classification functions. An example run is the following:

```
$ ./t_mbstowcs de_DE.UTF-8 Grüße!
Length of source string (excluding terminator):
    8 bytes
    6 multibyte characters

Wide character string is: Grüße! (6 characters)
    G alpha upper
    r alpha lower
    ü alpha lower
    ß alpha lower
    e alpha lower
```

! !alpha

#### **Program source**

```
#include <wctype.h>
#include <locale.h>
#include <wchar.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int
main(int argc, char *argv[])
   /* Pointer to converted wide character string */
   wchar_t *wp;
   if (argc < 3) {
       fprintf(stderr, "Usage: %s <locale> <string>\n", argv[0]);
       exit(EXIT_FAILURE);
   /* Apply the specified locale */
   if (setlocale(LC_ALL, argv[1]) == NULL) {
       perror("setlocale");
       exit(EXIT_FAILURE);
   /* Calculate the length required to hold argv[2] converted to
      a wide character string */
   mbslen = mbstowcs(NULL, argv[2], 0);
   if (mbslen == (size_t) -1) {
       perror("mbstowcs");
       exit(EXIT_FAILURE);
   /* Describe the source string to the user */
   printf("Length of source string (excluding terminator):\n");
   printf(" %zu bytes\n", strlen(argv[2]));
   printf("
              %zu multibyte characters\n\n", mbslen);
   /* Allocate wide character string of the desired size. Add 1
      to allow for terminating null wide character (L'\0'). */
   wcs = calloc(mbslen + 1, sizeof(wchar_t));
   if (wcs == NULL) {
       perror("calloc");
       exit(EXIT_FAILURE);
    }
   /* Convert the multibyte character string in argv[2] to a
```

```
wide character string */
if (mbstowcs(wcs, argv[2], mbslen + 1) == (size_t) -1) {
    perror("mbstowcs");
    exit(EXIT_FAILURE);
}
printf("Wide character string is: %ls (%zu characters)\n",
        wcs, mbslen);
/\star Now do some inspection of the classes of the characters in
   the wide character string */
for (wp = wcs; *wp != 0; wp++) {
    printf(" %lc ", (wint_t) *wp);
    if (!iswalpha(*wp))
        printf("!");
    printf("alpha ");
    if (iswalpha(*wp)) {
        if (iswupper(*wp))
            printf("upper ");
        if (iswlower(*wp))
            printf("lower ");
    }
    putchar('\n');
}
exit(EXIT_SUCCESS);
```

### **SEE ALSO**

mblen(3), mbsrtowcs(3), mbtowc(3), wcstombs(3), wctomb(3)

# **COLOPHON**

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