

**NAME**

loadunimap – load the kernel unicode-to-font mapping table

**SYNOPSIS**

**loadunimap** [ **-C** *console* ] [ **-o** *oldmap* ] [ *map* ]

**DESCRIPTION**

The **loadunimap** command is obsolete - its function is now built-in into **setfont**. However, for backwards compatibility it is still available as a separate command.

The program **loadunimap** loads the specified map in the kernel unicode-to-font mapping table. If no map is given *def* is assumed. The default extension (that can be omitted) is *.uni*.

If the **-o** *oldmap* option is given, the old map is saved in the file specified.

On Linux 2.6.1 and later one can specify the console device using the **-C** option.

Usually one does not call **loadunimap** directly - its function is also built into **setfont**.

**FILES**

*/usr/share/unimaps* is the default directory for unicode mappings.

**SEE ALSO**

**mapscrn**(8), **setfont**(8)