### **NAME**

pthread\_exit - terminate calling thread

### **SYNOPSIS**

#include <pthread.h>

void pthread exit(void \*retval);

Compile and link with -pthread.

### DESCRIPTION

The **pthread\_exit**() function terminates the calling thread and returns a value via *retval* that (if the thread is joinable) is available to another thread in the same process that calls **pthread join**(3).

Any clean-up handlers established by **pthread\_cleanup\_push**(3) that have not yet been popped, are popped (in the reverse of the order in which they were pushed) and executed. If the thread has any thread-specific data, then, after the clean-up handlers have been executed, the corresponding destructor functions are called, in an unspecified order.

When a thread terminates, process-shared resources (e.g., mutexes, condition variables, semaphores, and file descriptors) are not released, and functions registered using **atexit**(3) are not called.

After the last thread in a process terminates, the process terminates as by calling **exit**(3) with an exit status of zero; thus, process-shared resources are released and functions registered using **atexit**(3) are called.

## **RETURN VALUE**

This function does not return to the caller.

#### **ERRORS**

This function always succeeds.

# **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
pthread_exit()	Thread safety	MT-Safe

# **CONFORMING TO**

POSIX.1-2001, POSIX.1-2008.

### **NOTES**

Performing a return from the start function of any thread other than the main thread results in an implicit call to **pthread\_exit()**, using the function's return value as the thread's exit status.

To allow other threads to continue execution, the main thread should terminate by calling **pthread\_exit()** rather than **exit(3)**.

The value pointed to by *retval* should not be located on the calling thread's stack, since the contents of that stack are undefined after the thread terminates.

### **BUGS**

Currently, there are limitations in the kernel implementation logic for **wait**(2)ing on a stopped thread group with a dead thread group leader. This can manifest in problems such as a locked terminal if a stop signal is sent to a foreground process whose thread group leader has already called **pthread\_exit**().

### **SEE ALSO**

pthread\_create(3), pthread\_join(3), pthreads(7)

# **COLOPHON**

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