NAME
seekdir − set the position of the next readdir() call in the directory stream.

SYNOPSIS
#include <dirent.h>

void seekdir(DIR **dirp***, long** *loc***);**

Feature Test Macro Requirements for glibc (see **feature_test_macros**(7)):

seekdir():
 _XOPEN_SOURCE
  || /* Glibc since 2.19: */ _DEFAULT_SOURCE
  || /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE

DESCRIPTION
The **seekdir**() function sets the location in the directory stream from which the next **readdir**(2) call will start. The *loc* argument should be a value returned by a previous call to **telldir**(3).

RETURN VALUE
The **seekdir**() function returns no value.

ATTRIBUTES
For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
seekdir()	Thread safety	MT-Safe

CONFORMING TO
POSIX.1-2001, POSIX.1-2008, 4.3BSD.

NOTES
In glibc up to version 2.1.1, the type of the *loc* argument was *off_t*. POSIX.1-2001 specifies *long*, and this is the type used since glibc 2.1.2. See **telldir**(3) for information on why you should be careful in making any assumptions about the value in this argument.

SEE ALSO
lseek(2), **closedir**(3), **opendir**(3), **readdir**(3), **rewinddir**(3), **scandir**(3), **telldir**(3)

COLOPHON
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