## **NAME**

eval - evaluate arbitrary perl code using actions

## **EXAMPLES**

```
URxvt.keysym.M-c: eval:selection_to_clipboard
URxvt.keysym.M-v: eval:paste_clipboard
URxvt.keysym.M-V: eval:paste_primary

URxvt.keysym.M-Up: eval:scroll_up 1

URxvt.keysym.M-Down: eval:scroll_down 1

URxvt.keysym.M-Home: eval:scroll_to_top

URxvt.keysym.M-End: eval:scroll_to_bottom
```

## **DESCRIPTION**

Add support for evaluating arbitrary perl code using actions in keysym resources. If a keysym *action* takes the form eval:STRING, the specified **STRING** is evaluated as a Perl expression. While the full urxvt API is available, the following methods are also provided for users' convenience, as they implement basic actions: