

NAME

urxvtc – control the urxvtd daemon

SYNOPSIS

urxvtc [same options as for urxvt]

DESCRIPTION

This manpage describes the **urxvtc** client program. It connects to the **urxvtd** daemon and requests a new terminal window. It takes the same arguments as the **urxvt** program. The environment will also be respected. Currently, it always returns immediately after contacting the daemon.

OPTIONS

If the first option is **-k**, **urxvtc** tries to kill the daemon process and returns.

All options that are valid for **urxvt** are valid for **urxvtc**, too. Please note that options are interpreted in the context of the daemon process. However, as current working directory, process environment and any file descriptor (e.g. for `-pty-fd`) are preserved, this rarely makes a difference.

EXIT STATUS

If everything went well, urxvtc returns with an exit status of 0. If contacting the daemon fails, it exits with the exit status 2. In all other error cases it returns with status 1.

This can be used to implement auto-starting behaviour, by checking for an exit status of 2, running `urxvtd -f -q` and retrying the call to urxvtc, like this:

```
#!/bin/sh
urxvtc "$@"
if [ $? \-eq 2 ]; then
    urxvtd \-q \-o \-f
    urxvtc "$@"
fi
```

ENVIRONMENT

All environment variables of the current process will be made available to the new instance, and will be interpreted as if **urxvt** were started directly.

RXVT_SOCKET

Both urxvtc and urxvtd use the environment variable *RXVT_SOCKET* to create a listening socket and to contact the urxvtd, respectively. If the variable is missing, *\$HOME/.urxvt/urxvtd-<nodename>* is used. The variable must specify the absolute path of the socket to create.

SEE ALSO

urxvt(7), urxvtd(1)