NAME

File::HomeDir::Windows - Find your home and other directories on Windows

SYNOPSIS

```
# Find directories for the current user
$home = File::HomeDir->my_home;  # C:\Documents and Settings\mylogin
$desktop = File::HomeDir->my_desktop;  # C:\Documents and Settings\mylogin\D
$docs = File::HomeDir->my_documents;  # C:\Documents and Settings\mylogin\M
$music = File::HomeDir->my_music;  # C:\Documents and Settings\mylogin\M
$pics = File::HomeDir->my_pictures;  # C:\Documents and Settings\mylogin\M
$videos = File::HomeDir->my_videos;  # C:\Documents and Settings\mylogin\M
$data = File::HomeDir->my_data;  # C:\Documents and Settings\mylogin\M
```

DESCRIPTION

This module provides Windows-specific implementations for determining common user directories. In normal usage this module will always be used via File::HomeDir.

Internally this module will use Win32::GetFolderPath to fetch the location of your directories. As a result of this, in certain unusual situations (usually found inside large organizations) the methods may return UNC paths such as \\cifs.local\home\$.

If your application runs on Windows and you want to have it work comprehensively everywhere, you may need to implement your own handling for these paths as they can cause strange behaviour.

For example, stat calls to UNC paths may work but block for several seconds, but *opendir()* may not be able to read any files (creating the appearance of an existing but empty directory).

To avoid complicating the problem any further, in the rare situation that a UNC path is returned by GetFolderPath the usual -d validation checks will **not** be done.

SUPPORT

See the support section the main File::HomeDir module.

AUTHORS

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use File::HomeDir;

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SEE ALSO

File::HomeDir, File::HomeDir::Win32 (legacy)

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