NAME

localedef - compile locale definition files

SYNOPSIS

```
localedef [options] outputpath
localedef --list-archive [options]
localedef --delete-from-archive [options] localename ...
localedef --add-to-archive [options] compiledpath
localedef --version
localedef --help
localedef --usage
```

DESCRIPTION

The **localedef** program reads the indicated *charmap* and *input* files, compiles them to a binary form quickly usable by the locale functions in the C library (**setlocale**(3), **localeconv**(3), etc.), and places the output in *outputpath*.

The *outputpath* argument is interpreted as follows:

- * If *outputpath* contains a slash character ('/'), it is interpreted as the name of the directory where the output definitions are to be stored. In this case, there is a separate output file for each locale category (*LC_TIME*, *LC_NUMERIC*, and so on).
- * If the **--no-archive** option is used, *outputpath* is the name of a subdirectory in */usr/lib/locale* where per-category compiled files are placed.
- * Otherwise, *outputpath* is the name of a locale and the compiled locale data is added to the archive file /usr/lib/locale/locale-archive. A locale archive is a memory-mapped file which contains all the system-provided locales; it is used by all localized programs when the environment variable **LOCPATH** is not set.

In any case, **localedef** aborts if the directory in which it tries to write locale files has not already been created.

If no *charmapfile* is given, the value *ANSI_X3.4-1968* (for ASCII) is used by default. If no *inputfile* is given, or if it is given as a dash (–), **localedef** reads from standard input.

OPTIONS

Operation-selection options

A few options direct **localedef** to do something other than compile locale definitions. Only one of these options should be used at a time.

--delete-from-archive

Delete the named locales from the locale archive file.

--list-archive

List the locales contained in the locale archive file.

--add-to-archive

Add the *compiledpath* directories to the locale archive file. The directories should have been created by previous runs of **localedef**, using **—no–archive**.

Other options

Some of the following options are sensible only for certain operations; generally, it should be self-evident which ones. Notice that $-\mathbf{f}$ and $-\mathbf{c}$ are reversed from what you might expect; that is, $-\mathbf{f}$ is not the same as $--\mathbf{f}$ orce.

-f charmapfile, **--charmap**=charmapfile

Specify the file that defines the character set that is used by the input file. If *charmapfile* contains a slash character ('/'), it is interpreted as the name of the character map. Otherwise, the file is sought in the current directory and the default directory for character maps. If the environment variable **I18NPATH** is set, \$I18NPATH/charmaps/ and \$I18NPATH/ are also searched after the current directory. The default directory for character maps is printed by **localedef**—**help**.

-i inputfile, --inputfile=inputfile

Specify the locale definition file to compile. The file is sought in the current directory and the default directory for locale definition files. If the environment variable **I18NPATH** is set, \$118NPATH/locales/ and \$118NPATH are also searched after the current directory. The default directory for locale definition files is printed by **localedef** —**help**.

-u repertoirefile, --repertoire-map=repertoirefile

Read mappings from symbolic names to Unicode code points from *repertoirefile*. If *repertoirefile* contains a slash character ('/'), it is interpreted as the pathname of the repertoire map. Otherwise, the file is sought in the current directory and the default directory for repertoire maps. If the environment variable **I18NPATH** is set, \$I18NPATH/repertoiremaps/ and \$I18NPATH are also searched after the current directory. The default directory for repertoire maps is printed by **localedef**—**help**.

-A aliasfile, --alias-file=aliasfile

Use aliasfile to look up aliases for locale names. There is no default aliases file.

--prefix=pathname

Set the prefix to be prepended to the full archive pathname. By default, the prefix is empty. Setting the prefix to *foo*, the archive would be placed in *foo/usr/lib/locale/locale-archive*.

-c. --force

Write the output files even if warnings were generated about the input file.

-v, --verbose

Generate extra warnings about errors that are normally ignored.

--quiet

Suppress all notifications and warnings, and report only fatal errors.

--posix

Conform strictly to POSIX. Implies **—verbose**. This option currently has no other effect. POSIX conformance is assumed if the environment variable **POSIXLY CORRECT** is set.

--replace

Replace a locale in the locale archive file. Without this option, if the locale is in the archive file already, an error occurs.

--no-archive

Do not use the locale archive file, instead create *outputpath* as a subdirectory in the same directory as the locale archive file, and create separate output files for locale categories in it. This is helpful to prevent system locale archive updates from overwriting custom locales created with **localedef**.

-?, --help

Print a usage summary and exit. Also prints the default paths used by localedef.

--usage

Print a short usage summary and exit.

-V, --version

Print the version number, license, and disclaimer of warranty for **localedef**.

EXIT STATUS

One of the following exit values can be returned by **localedef**:

- **0** Command completed successfully.
- 1 Warnings or errors occurred, output files were written.
- 4 Errors encountered, no output created.

ENVIRONMENT

POSIXLY CORRECT

The **--posix** flag is assumed if this environment variable is set.

I18NPATH

A colon-separated list of search directories for files.

FILES

/usr/share/i18n/charmaps

Usual default character map path.

/usr/share/i18n/locales

Usual default path for locale definition files.

/usr/share/i18n/repertoiremaps

Usual default repertoire map path.

/usr/lib/locale/locale-archive

Usual default locale archive location.

/usr/lib/locale

Usual default path for compiled individual locale data files.

outputpath/LC_ADDRESS

An output file that contains information about formatting of addresses and geography-related items.

outputpath/LC COLLATE

An output file that contains information about the rules for comparing strings.

outputpath/LC_CTYPE

An output file that contains information about character classes.

outputpath/LC_IDENTIFICATION

An output file that contains metadata about the locale.

outputpath/LC_MEASUREMENT

An output file that contains information about locale measurements (metric versus US customary).

outputpath/LC_MESSAGES/SYS_LC_MESSAGES

An output file that contains information about the language messages should be printed in, and what an affirmative or negative answer looks like.

outputpath/LC_MONETARY

An output file that contains information about formatting of monetary values.

 $output path/LC_NAME$

An output file that contains information about salutations for persons.

outputpath/LC_NUMERIC

An output file that contains information about formatting of nonmonetary numeric values.

outputpath/LC_PAPER

An output file that contains information about settings related to standard paper size.

outputpath/LC_TELEPHONE

An output file that contains information about formats to be used with telephone services.

outputpath/LC TIME

An output file that contains information about formatting of data and time values.

CONFORMING TO

POSIX.1-2008.

EXAMPLE

Compile the locale files for Finnish in the UTF-8 character set and add it to the default locale archive with the name **fi FI.UTF-8**:

```
localedef -f UTF-8 -i fi_FI fi_FI.UTF-8
```

The next example does the same thing, but generates files into the fi_FI.UTF-8 directory which can then

be used by programs when the environment variable **LOCPATH** is set to the current directory (note that the last argument must contain a slash):

SEE ALSO

locale (1), charmap (5), locale (5), repertoire map (5), locale (7)

COLOPHON

This page is part of release 5.02 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

Linux 2019-03-06 4