

**NAME**

FcPatternRemove – Remove one object of the specified type from the pattern

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcPatternRemove (FcPattern *p, const char *object, int id);
```

**DESCRIPTION**

Removes the value associated with the property ‘object’ at position ‘id’, returning whether the property existed and had a value at that position or not.