

**NAME**

getaddrinfo\_a, gai\_suspend, gai\_error, gai\_cancel – asynchronous network address and service translation

**SYNOPSIS**

```
#define _GNU_SOURCE      /* See feature_test_macros(7) */
#include <netdb.h>

int getaddrinfo_a(int mode, struct gaicb *list[],
                  int nitems, struct sigevent *sevp);

int gai_suspend(const struct gaicb * const list[], int nitems,
                const struct timespec *timeout);

int gai_error(struct gaicb *req);

int gai_cancel(struct gaicb *req);
```

Link with `-lanl`.

**DESCRIPTION**

The **getaddrinfo\_a()** function performs the same task as **getaddrinfo(3)**, but allows multiple name look-ups to be performed asynchronously, with optional notification on completion of look-up operations.

The *mode* argument has one of the following values:

**GAI\_WAIT**

Perform the look-ups synchronously. The call blocks until the look-ups have completed.

**GAI\_NOWAIT**

Perform the look-ups asynchronously. The call returns immediately, and the requests are resolved in the background. See the discussion of the *sevp* argument below.

The array *list* specifies the look-up requests to process. The *nitems* argument specifies the number of elements in *list*. The requested look-up operations are started in parallel. NULL elements in *list* are ignored. Each request is described by a *gaicb* structure, defined as follows:

```
struct gaicb {
    const char          *ar_name;
    const char          *ar_service;
    const struct addrinfo *ar_request;
    struct addrinfo      *ar_result;
};
```

The elements of this structure correspond to the arguments of **getaddrinfo(3)**. Thus, *ar\_name* corresponds to the *node* argument and *ar\_service* to the *service* argument, identifying an Internet host and a service. The *ar\_request* element corresponds to the *hints* argument, specifying the criteria for selecting the returned socket address structures. Finally, *ar\_result* corresponds to the *res* argument; you do not need to initialize this element, it will be automatically set when the request is resolved. The *addrinfo* structure referenced by the last two elements is described in **getaddrinfo(3)**.

When *mode* is specified as **GAI\_NOWAIT**, notifications about resolved requests can be obtained by employing the *sigevent* structure pointed to by the *sevp* argument. For the definition and general details of this structure, see **sigevent(7)**. The *sevp->sigev\_notify* field can have the following values:

**SIGEV\_NONE**

Don't provide any notification.

**SIGEV\_SIGNAL**

When a look-up completes, generate the signal *sigev\_signo* for the process. See **sigevent(7)** for general details. The *si\_code* field of the *siginfo\_t* structure will be set to **SI\_ASYNCNL**.

**SIGEV\_THREAD**

When a look-up completes, invoke *sigev\_notify\_function* as if it were the start function of a new thread. See **sigevent(7)** for details.

For **SIGEV\_SIGNAL** and **SIGEV\_THREAD**, it may be useful to point *sevp*→*sigev\_value.sival\_ptr* to *list*.

The **gai\_suspend()** function suspends execution of the calling thread, waiting for the completion of one or more requests in the array *list*. The *nitems* argument specifies the size of the array *list*. The call blocks until one of the following occurs:

- \* One or more of the operations in *list* completes.
- \* The call is interrupted by a signal that is caught.
- \* The time interval specified in *timeout* elapses. This argument specifies a timeout in seconds plus nanoseconds (see **nanosleep(2)** for details of the *timespec* structure). If *timeout* is NULL, then the call blocks indefinitely (until one of the events above occurs).

No explicit indication of which request was completed is given; you must determine which request(s) have completed by iterating with **gai\_error()** over the list of requests.

The **gai\_error()** function returns the status of the request *req*: either **EAI\_INPROGRESS** if the request was not completed yet, 0 if it was handled successfully, or an error code if the request could not be resolved.

The **gai\_cancel()** function cancels the request *req*. If the request has been canceled successfully, the error status of the request will be set to **EAI\_CANCELED** and normal asynchronous notification will be performed. The request cannot be canceled if it is currently being processed; in that case, it will be handled as if **gai\_cancel()** has never been called. If *req* is NULL, an attempt is made to cancel all outstanding requests that the process has made.

## RETURN VALUE

The **getaddrinfo\_a()** function returns 0 if all of the requests have been enqueued successfully, or one of the following nonzero error codes:

### EAI\_AGAIN

The resources necessary to enqueue the look-up requests were not available. The application may check the error status of each request to determine which ones failed.

### EAI\_MEMORY

Out of memory.

### EAI\_SYSTEM

*mode* is invalid.

The **gai\_suspend()** function returns 0 if at least one of the listed requests has been completed. Otherwise, it returns one of the following nonzero error codes:

### EAI\_AGAIN

The given timeout expired before any of the requests could be completed.

### EAI\_ALLDONE

There were no actual requests given to the function.

### EAI\_INTR

A signal has interrupted the function. Note that this interruption might have been caused by signal notification of some completed look-up request.

The **gai\_error()** function can return **EAI\_INPROGRESS** for an unfinished look-up request, 0 for a successfully completed look-up (as described above), one of the error codes that could be returned by **getaddrinfo(3)**, or the error code **EAI\_CANCELED** if the request has been canceled explicitly before it could be finished.

The **gai\_cancel()** function can return one of these values:

### EAI\_CANCELED

The request has been canceled successfully.

**EAI\_NOTCANCELED**

The request has not been canceled.

**EAI\_ALLDONE**

The request has already completed.

The **gai\_strerror(3)** function translates these error codes to a human readable string, suitable for error reporting.

**ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<b>getaddrinfo_a()</b> , <b>gai_suspend()</b> , <b>gai_error()</b> , <b>gai_cancel()</b>	Thread safety	MT-Safe

**CONFORMING TO**

These functions are GNU extensions; they first appeared in glibc in version 2.2.3.

**NOTES**

The interface of **getaddrinfo\_a()** was modeled after the **lio\_listio(3)** interface.

**EXAMPLE**

Two examples are provided: a simple example that resolves several requests in parallel synchronously, and a complex example showing some of the asynchronous capabilities.

**Synchronous example**

The program below simply resolves several hostnames in parallel, giving a speed-up compared to resolving the hostnames sequentially using **getaddrinfo(3)**. The program might be used like this:

```
$ ./a.out ftp.us.kernel.org enoent.linuxfoundation.org gnu.cz
ftp.us.kernel.org: 128.30.2.36
enoent.linuxfoundation.org: Name or service not known
gnu.cz: 87.236.197.13
```

Here is the program source code

```
#define _GNU_SOURCE
#include <netdb.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

int
main(int argc, char *argv[])
{
    int i, ret;
    struct gaicb *reqs[argc - 1];
    char host[NI_MAXHOST];
    struct addrinfo *res;

    if (argc < 2) {
        fprintf(stderr, "Usage: %s HOST...\n", argv[0]);
        exit(EXIT_FAILURE);
    }

    for (i = 0; i < argc - 1; i++) {
        reqs[i] = malloc(sizeof(*reqs[0]));
        if (reqs[i] == NULL) {
            perror("malloc");
        }
    }
}
```

```

        exit(EXIT_FAILURE);
    }
    memset(reqs[i], 0, sizeof(*reqs[0]));
    reqs[i]->ar_name = argv[i + 1];
}

ret = getaddrinfo_a(GAI_WAIT, reqs, argc - 1, NULL);
if (ret != 0) {
    fprintf(stderr, "getaddrinfo_a() failed: %s\n",
            gai_strerror(ret));
    exit(EXIT_FAILURE);
}

for (i = 0; i < argc - 1; i++) {
    printf("%s: ", reqs[i]->ar_name);
    ret = gai_error(reqs[i]);
    if (ret == 0) {
        res = reqs[i]->ar_result;

        ret = getnameinfo(res->ai_addr, res->ai_addrlen,
            host, sizeof(host),
            NULL, 0, NI_NUMERICHOST);
        if (ret != 0) {
            fprintf(stderr, "getnameinfo() failed: %s\n",
                    gai_strerror(ret));
            exit(EXIT_FAILURE);
        }
        puts(host);

    } else {
        puts(gai_strerror(ret));
    }
}
exit(EXIT_SUCCESS);
}

```

### Asynchronous example

This example shows a simple interactive **getaddrinfo\_a()** front-end. The notification facility is not demonstrated.

An example session might look like this:

```

$ ./a.out
> a ftp.us.kernel.org enoent.linuxfoundation.org gnu.cz
> c 2
[2] gnu.cz: Request not canceled
> w 0 1
[00] ftp.us.kernel.org: Finished
> 1
[00] ftp.us.kernel.org: 216.165.129.139
[01] enoent.linuxfoundation.org: Processing request in progress
[02] gnu.cz: 87.236.197.13
> 1
[00] ftp.us.kernel.org: 216.165.129.139
[01] enoent.linuxfoundation.org: Name or service not known
[02] gnu.cz: 87.236.197.13

```

The program source is as follows:

```
#define _GNU_SOURCE
#include <netdb.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

static struct gaicb **reqs = NULL;
static int nreqs = 0;

static char *
getcmd(void)
{
    static char buf[256];

    fputs("> ", stdout); fflush(stdout);
    if (fgets(buf, sizeof(buf), stdin) == NULL)
        return NULL;

    if (buf[strlen(buf) - 1] == '\n')
        buf[strlen(buf) - 1] = 0;

    return buf;
}

/* Add requests for specified hostnames */
static void
add_requests(void)
{
    int nreqs_base = nreqs;
    char *host;
    int ret;

    while ((host = strtok(NULL, " ")) {
        nreqs++;
        reqs = realloc(reqs, nreqs * sizeof(reqs[0]));

        reqs[nreqs - 1] = calloc(1, sizeof(*reqs[0]));
        reqs[nreqs - 1]->ar_name = strdup(host);
    }

    /* Queue nreqs_base..nreqs requests. */

    ret = getaddrinfo_a(GAI_NOWAIT, &reqs[nreqs_base],
                        nreqs - nreqs_base, NULL);
    if (ret) {
        fprintf(stderr, "getaddrinfo_a() failed: %s\n",
                gai_strerror(ret));
        exit(EXIT_FAILURE);
    }
}

/* Wait until at least one of specified requests completes */
static void
```

```

wait_requests(void)
{
    char *id;
    int i, ret, n;
    struct gaicb const **wait_reqs = calloc(nreqs, sizeof(*wait_reqs));
    /* NULL elements are ignored by gai_suspend(). */

    while ((id = strtok(NULL, " ")) != NULL) {
        n = atoi(id);

        if (n >= nreqs) {
            printf("Bad request number: %s\n", id);
            return;
        }

        wait_reqs[n] = reqs[n];
    }

    ret = gai_suspend(wait_reqs, nreqs, NULL);
    if (ret) {
        printf("gai_suspend(): %s\n", gai_strerror(ret));
        return;
    }

    for (i = 0; i < nreqs; i++) {
        if (wait_reqs[i] == NULL)
            continue;

        ret = gai_error(reqs[i]);
        if (ret == EAI_INPROGRESS)
            continue;

        printf("[%02d] %s: %s\n", i, reqs[i]->ar_name,
            ret == 0 ? "Finished" : gai_strerror(ret));
    }
}

/* Cancel specified requests */
static void
cancel_requests(void)
{
    char *id;
    int ret, n;

    while ((id = strtok(NULL, " ")) != NULL) {
        n = atoi(id);

        if (n >= nreqs) {
            printf("Bad request number: %s\n", id);
            return;
        }

        ret = gai_cancel(reqs[n]);
        printf("[%s] %s: %s\n", id, reqs[atoi(id)]->ar_name,

```

```

        gai_strerror(ret));
    }
}

/* List all requests */
static void
list_requests(void)
{
    int i, ret;
    char host[NI_MAXHOST];
    struct addrinfo *res;

    for (i = 0; i < nreqs; i++) {
        printf("[%02d] %s: ", i, reqs[i]->ar_name);
        ret = gai_error(reqs[i]);

        if (!ret) {
            res = reqs[i]->ar_result;

            ret = getnameinfo(res->ai_addr, res->ai_addrlen,
                              host, sizeof(host),
                              NULL, 0, NI_NUMERICHOST);

            if (ret) {
                fprintf(stderr, "getnameinfo() failed: %s\n",
                        gai_strerror(ret));
                exit(EXIT_FAILURE);
            }
            puts(host);
        } else {
            puts(gai_strerror(ret));
        }
    }
}

int
main(int argc, char *argv[])
{
    char *cmdline;
    char *cmd;

    while ((cmdline = getcmd()) != NULL) {
        cmd = strtok(cmdline, " ");

        if (cmd == NULL) {
            list_requests();
        } else {
            switch (cmd[0]) {
            case 'a':
                add_requests();
                break;
            case 'w':
                wait_requests();
                break;
            case 'c':

```

```
        cancel_requests();
        break;
    case 'l':
        list_requests();
        break;
    default:
        fprintf(stderr, "Bad command: %c\n", cmd[0]);
        break;
    }
}
}
exit(EXIT_SUCCESS);
}
```

**SEE ALSO**

**getaddrinfo(3), inet(3), lio\_listio(3), hostname(7), ip(7), sigevent(7)**

**COLOPHON**

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