

**NAME**

FcLangSetEqual – test for matching langsets

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcBool FcLangSetEqual (const FcLangSet *ls_a, const FcLangSet *ls_b);
```

**DESCRIPTION**

Returns FcTrue if and only if *ls\_a* supports precisely the same language and territory combinations as *ls\_b*.