

NAME

`aio_return` – get return status of asynchronous I/O operation

SYNOPSIS

```
#include <aio.h>
```

```
ssize_t aio_return(struct aiocb *aiocbp);
```

Link with `-lrt`.

DESCRIPTION

The `aio_return()` function returns the final return status for the asynchronous I/O request with control block pointed to by *aiocbp*. (See [aio\(7\)](#) for a description of the *aiocb* structure.)

This function should be called only once for any given request, after `aio_error(3)` returns something other than `EINPROGRESS`.

RETURN VALUE

If the asynchronous I/O operation has completed, this function returns the value that would have been returned in case of a synchronous `read(2)`, `write(2)`, `fsync(2)` or `fdatasync(2)`, call. On error, `-1` is returned, and *errno* is set appropriately.

If the asynchronous I/O operation has not yet completed, the return value and effect of `aio_return()` are undefined.

ERRORS**EINVAL**

aiocbp does not point at a control block for an asynchronous I/O request of which the return status has not been retrieved yet.

ENOSYS

`aio_return()` is not implemented.

VERSIONS

The `aio_return()` function is available since glibc 2.1.

ATTRIBUTES

For an explanation of the terms used in this section, see [attributes\(7\)](#).

Interface	Attribute	Value
<code>aio_return()</code>	Thread safety	MT-Safe

CONFORMING TO

POSIX.1-2001, POSIX.1-2008.

EXAMPLE

See [aio\(7\)](#).

SEE ALSO

[aio_cancel\(3\)](#), [aio_error\(3\)](#), [aio_fsync\(3\)](#), [aio_read\(3\)](#), [aio_suspend\(3\)](#), [aio_write\(3\)](#), [lio_listio\(3\)](#), [aio\(7\)](#)

COLOPHON

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