### **NAME**

lgamma, lgammaf, lgammal, lgamma\_r, lgammaf\_r, lgammal\_r, signgam - log gamma function

## **SYNOPSIS**

```
#include <math.h>
    double lgamma(double x);
    float lgammaf(float x);
    long double lgammal(long double x);
    double lgamma_r(double x, int *signp);
    float lgammaf_r(float x, int *signp);
    long double lgammal_r(long double x, int *signp);
    extern int signgam;
    Link with -lm.
Feature Test Macro Requirements for glibc (see feature_test_macros(7)):
    lgamma():
        _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L || _XOPEN_SOURCE
          || /* Since glibc 2.19: */ DEFAULT SOURCE
          | /* Glibc versions <= 2.19: */ BSD_SOURCE | _SVID_SOURCE
    lgammaf(), lgammal():
        _ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
          /* Since glibc 2.19: */_DEFAULT_SOURCE
          | /* Glibc versions <= 2.19: */ BSD_SOURCE | _SVID_SOURCE
    lgamma_r(), lgammaf_r(), lgammal_r():
        /* Since glibc 2.19: */ DEFAULT SOURCE
          || /* Glibc versions <= 2.19: */ BSD SOURCE || SVID SOURCE
    signgam:
        _XOPEN_SOURCE
          /* Since glibc 2.19: */_DEFAULT_SOURCE
          | /* Glibc versions <= 2.19: */ BSD_SOURCE | _SVID_SOURCE
```

## **DESCRIPTION**

For the definition of the Gamma function, see **tgamma**(3).

The **lgamma**(), **lgammaf**(), and **lgammal**() functions return the natural logarithm of the absolute value of the Gamma function. The sign of the Gamma function is returned in the external integer signgam declared in math.h. It is 1 when the Gamma function is positive or zero, -1 when it is negative.

Since using a constant location signgam is not thread-safe, the functions  $lgamma_r()$ ,  $lgammaf_r()$ , and  $lgammal_r()$  have been introduced; they return the sign via the argument signp.

#### **RETURN VALUE**

On success, these functions return the natural logarithm of Gamma(x).

If x is a NaN, a NaN is returned.

If x is 1 or 2, +0 is returned.

If x is positive infinity or negative infinity, positive infinity is returned.

If x is a nonpositive integer, a pole error occurs, and the functions return +HUGE\_VAL, +HUGE\_VALF, or +HUGE\_VALL, respectively.

If the result overflows, a range error occurs, and the functions return HUGE\_VAL, HUGE\_VALF, or HUGE\_VALL, respectively, with the correct mathematical sign.

# **ERRORS**

See **math\_error**(7) for information on how to determine whether an error has occurred when calling these functions.

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The following errors can occur:

Pole error: *x* is a nonpositive integer

*errno* is set to **ERANGE** (but see BUGS). A divide-by-zero floating-point exception (**FE\_DI-VBYZERO**) is raised.

Range error: result overflow

errno is set to ERANGE. An overflow floating-point exception (FE\_OVERFLOW) is raised.

# **CONFORMING TO**

The **lgamma**() functions are specified in C99, POSIX.1-2001, and POSIX.1-2008. *signgam* is specified in POSIX.1-2001 and POSIX.1-2008, but not in C99. The **lgamma\_r**() functions are nonstandard, but present on several other systems.

# **BUGS**

In glibc 2.9 and earlier, when a pole error occurs, *errno* is set to **EDOM**; instead of the POSIX-mandated **ERANGE**. Since version 2.10, glibc does the right thing.

## **SEE ALSO**

tgamma(3)

# **COLOPHON**

This page is part of release 5.02 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

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