



# Arifmetik ifodalar

3      1    2    4            5    6

```
a = (c + b**5*3 - 1) / 2 * d
```

**Bajarilishi** (*ketma-ket*):

- 1) qavs
- 2) darajaga ko'tarish \*\*
- 3) ko'paytirish va bo'lish
- 4) qo'shish va ayirish

```
a = (c + b*5*3 - 1) \
```

Kelgusi satrga o'tish

```
a = (c + b*5*3  
      - 1) / 2 * d
```

Qavsdan turib  
boshqa satrga o'tish

$$a = \frac{c + b^5 \cdot 3 - 1}{2} \cdot d$$

# Bo'lish

Klassik bolish:

```
a = 9; b = 6
x = 3 / 4      # = 0.75
x = a / b      # = 1.5
x = -3 / 4     # = -0.75
x = -a / b     # = -1.5
```

Butun sonlarni bo'lish (yaxlitlash «quyi»!):

```
a = 9; b = 6
x = 3 // 4     # = 0
x = a // b     # = 1
x = -3 // 4    # = -1
x = -a // b    # = -2
```

# Qoldiq qolish

$\%$  – bo'linmadan qoldiq qolish

```
d = 85
```

```
b = d // 10
```

```
a = d % 10
```

```
d = a % b
```

```
d = b % a
```

```
a = 15
```

```
b = 19
```

```
d = a // b
```

```
a = a % b
```



# Operator // va %

```
a = 1234
d = a % 10; print( d )
a = a // 10
d = a % 10; print( d )
a = a // 10
d = a % 10; print( d )
a = a // 10
d = a % 10; print( d )
a = a // 10 # 0
```

4

3

2

1

# Amallarning qisqa yozish usuli

a += b # a = a + b

a -= b # a = a - b

a \*= b # a = a \* b

a /= b # a = a / b

a // = b # a = a // b

a %= b # a = a % b

a += 1

1 ga oshirish

# Bir satrda ikkita qiymat kiritish

```
a, b = map ( int, input().split() )
```

21 33

input()

Klaviaturadan qiymat kiritish

21 33

input().split()

butun

Qo'llash

Satrni orasini ochish

21 33

map ( int, input().split() )

Bu amal

Har qaysi qismi

```
a, b = map ( int, input().split() )
```



# Tasodifiy sonlar generatori

```
import random
```

ingl. random – tasodifiy

[a,b]: oraliqdagi butin sohlar

```
X = random.randint(1, 6) # псевдо. son  
Y = random.randint(1, 6) # endi boshqa son!
```

[0,1): orasidagi generator

```
X = random.random() # псевдо. son  
Y = random.random() # endi boshqa son!
```

[a, b] (kasr sonlar):

```
X = random.uniform(1.2, 3.5)  
Y = random.uniform(1.2, 3.5)
```



# Tasodifiy sonlar generatori

```
from random import *
```

Hammasini qo'shish!

ingl random – tasodifiy

**[a,b]: oraliqdagi butun son**

```
X = randint(10, 60) # псевдо son  
Y = randint(10, 60) # Bu endi boshqa son!
```

**[0,1): Generatori**

```
X = random() # псевдо son  
Y = random() # Bu endi boshqa son!
```