# Users's Manual for Device Interfaces

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Note that this is a draft version and not the final version for publication.

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# Chapter 1

# Introduction

# 1.1 About the Project

This project provides an interface to hardware available on some Linux based systems and the Arduino Due. It consists of two main components: First an abstract set of classes for certain generic hardware items, and second specific classes to interface with the hardware on specific devices. This separation is done to ease porting of software between different devices. The two Linux based devices that are currently supported are the Raspberry Pi and the BeagleBone Black. Other devices may be added by creating a set of specific classes for the device.

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# Chapter 2

# How to Obtain

This collection is currently available on GitHub at https://github.com/BrentSeidel/BBS-BBB-Ada. Parts are available through alire via "alr get bbs\_embed\_common" and "alr get bbs\_embed\_linux"

# 2.1 Dependencies

# 2.1.1 bbs\_embed\_common

#### Ada Libraries

The following Ada packages are used:

- Ada.Integer\_Text\_IO
- Ada.Numerics.Generic\_Elementary\_Functions (used only by lsm303dlhc)
- Ada.Real\_Time
- Ada.Text\_IO
- Ada.Unchecked\_Conversion

# Other Libraries

This library depends on the root package BBS available at https://github.com/BrentSeidel/BBS-Ada and through alire via "alr get bbs". Packages external to this library are marked with an asterisk.

- BBS.embed.GPIO
- BBS.embed.i2c
- BBS.embed.log
- BBS.embed.SPI
- BBS.units\*

### 2.1.2 bbs\_embed\_linux

### Ada Libraries

The following Ada packages are used:

- Ada.Direct\_IO
- Ada.IO\_Exceptions
- Ada.Long\_Integer\_Text\_IO
- Ada.Strings.Fixed
- Ada.Text\_IO
- Interfaces.C

### Other Libraries

This library depends on the root package BBS available at https://github.com/BrentSeidel/BBS-Ada and through alire via "alr get bbs". Packages external to this library are marked with an asterisk.

- BBS.embed\*
- BBS.embed.BBB\*
- BBS.embed.GPIO\*
- BBS.embed.log\*
- BBS.embed.SPI\*
- BBS.units\*

# 2.1.3 bbs\_embed\_due

The Arduino Due requires an appropriate run-time system and cross-compiler.

#### Ada Libraries

The following Ada packages are used:

- Ada.Interrupts
- Ada.Interrupts.Names
- Ada.Real\_Time
- Ada.Synchronous\_Task\_Control
- Interfaces
- System
- System.Sam3x8

### SAM3x8e Stuff

The following SAM3x8e hardware definition packages are used:

- SAM3x8e
- SAM3x8e.ADC
- SAM3x8e.PIO
- SAM3x8e.PMC
- SAM3x8e.TWI
- SAM3x8e.UART

## Other Libraries

This library depends on the root package BBS available at https://github.com/BrentSeidel/BBS-Ada and through alire via "alr get bbs". Packages external to this library are marked with an asterisk.

- BBS\*
- BBS.embed\*
- BBS.embed.due.dev
- BBS.embed.due.serial.int
- BBS.embed.due.serial.polled
- BBS.embed.GPIO.Due
- BBS.embed.log\*
- BBS.embed.SPI\*

# Chapter 3

# Usage Instructions

This chapter contains high-level instructions on using this library in your project. First, all projects will need to include the bbs\_embed\_common packages to gain access to the base classes and some device drivers that build on these base classes. The second step is platform specific, as described below.

# 3.1 Linux Based Raspberry Pi and BeagleBone Black

You will need to include the bbs\_embed\_linux packages in your project. The BBS.embed.rpi package contains constants for various device names available on the Raspberry Pi. The BBS.embed.BBB package contains constants for various devices names on the BeagleBone Black. There is a script, init-bbb.sh for the BeagleBone Black or init-rpi.sh for the Raspberry Pi that needs to be run to activate some of the devices and set protections on the device files. The script will need to be run as superuser, using the sudo command. Among other things, it sets protection on the device files so that your software does not need to run as superuser.

# 3.2 Arduino Due

This has not been worked on for a while. To use this, you will need an ARM ELF Ada compiler and a board support package for the Arduino Due. It did work with a board support package that I'd cobbled together a few generations of gnat ago. Consider this to be experimental, but it should provide a good start to accessing hardware on the Arduino Due.

# Chapter 4

# Common API Description

Dealing with hardware can be complex, especially if you want your software to be portable. The various different boards have different devices (or different numbers of devices) available. Sometimes options are available on one board that are not available on another.

The common library (bbs\_embed\_common in alire) contains base classes for hardware devices and higher-level drivers for devices that attach to the basic hardware, for example devices that connect via an I2C bus.

# 4.1 Basic Devices

The package BBS.embed defines the following types and functions:

```
type addr7 is mod 2**7
  with size => 7;
type int12 is range -(2**11) ... 2**11 - 1
  with size => 12;
type uint12 is mod 2**12
  with size => 12;
```

The addr7 is used for addressing devices on an I2C bus. the int12 and uint12 are used for the return values from typical analog to digital converters and anywhere else a 12 bit number is needed.

```
function uint12_to_int12 is
  new Ada.Unchecked_Conversion(source => uint12, target => int12);
```

This is used to convert from unsigned to signed 12 bit integers. Should the reverse conversion be needed, it would be easy enough to add it here.

```
function highByte(x : uint16) return uint8 is
   (uint8(x / 2**8));
function lowByte(x : uint16) return uint8 is
   (uint8(x and 16#FF#));
```

These are used to extract the MSB and LST from uint16 values.

# 4.1.1 Analog Inputs

Analog inputs have one common routine to read the value. Everything else is implementation dependent.

function get(self : AIN\_record) return uint12 is abstract;

Read the value of the specified analog to digital converter.

- self The object for the analog input device.
- Returns the 12-bit value from the analog to digital converter.

# 4.1.2 General-Purpose Input/Output (GPIO)

A GPIO is a device capable of reading or writing a single bit. The physical characteristics are hardware dependent. Some device specific routines may be needed to convert between input and output.

procedure set (self : GPIO\_record; value : bit) is abstract;

Sets the output value of a GPIO device. The effect if the device is set to input is device specific.

- $\bullet$  self The object for the GPIO device.
- value The value to write to the GPIO device.

function get(self : GPIO\_record) return bit is abstract;

Reads the value of a GPIO device. The value returned if the device is set to output is device specific.

- $\bullet$  self The object for the GPIO device.
- Returns the value read from the GPIO device.

# 4.1.3 I2C Bus

An I2C bus can interface with a number of devices on the bus. It operates with the CPU being the master and the addressed device responding. The basic I2C bus uses 7 bit addressing for devices and operates at 100kHz. Any other options (10 bit addressing or higher speeds would be device specific, if supported).

The BBS.embed.i2c defines some datatypes. The ones for external use are:

- err\_code is an enumeration of error statuses that can be returned. The possible values are
  none, nack, ovre, invalid\_addr, and failed. In most cases you'll just want to compare the
  returned error to none.
- buff\_index is an Integer index into a buffer with a range of 0 .. 127.
- buffer is an array of uint8 and bounds of buff\_index. It is used for buffering data for I2C bus transfers.

The following routines are used for communicating with devices on the I2C bus. Note that there is no standard about whether multibyte data should be transferred LSB first or MSB first (I've even seen devices that use both depending on which data you're getting). Routines are provided for MSB first (m1 routines) or MSB second (m2 routines) for 16 bit transfers. For longer transfers, use the block transfer routines and decode the data yourself. The 8 and 16 bit routines cover most of the cases.

Read a single byte of data from the specified register in the specified device.

- $\bullet \ self$  The I2C interface device to use for communication.
- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- error The error code from the transaction.
- Returns the register contents.

Read two bytes of data with MSB transferred first from the specified register in the specified device.

- $\bullet$  self The I2C interface device to use for communication.
- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- reg The register address in the device.
- error The error code from the transaction.
- Returns the register contents.

Read two bytes of data with MSB transferred second from the specified register in the specified device.

- ullet self The I2C interface device to use for communication.
- addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- error The error code from the transaction.
- Returns the register contents.

Reads a block of data into the interface record's buffer. The user's code will need to extract the data from that buffer and process it as needed.

- $\bullet$  self The I2C interface device to use for communication.
- addr7 The 7 bit address of the device to communicate with.
- reg The register address in the device.
- size The number of bytes to transfer.
- ullet error The error code from the transaction.

Write a single byte of data to the specified register in the specified device.

- $\bullet$  self The I2C interface device to use for communication.
- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- data The data to write.
- ullet error The error code from the transaction.

Writes two bytes of data with the MSB transferred first to the specified register in the specified device.

- ullet self The I2C interface device to use for communication.
- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- $\bullet$  data The data to write.
- $\bullet$  error The error code from the transaction.

Writes two bytes of data with the MSB transferred second to the specified register in the specified device.

• self - The I2C interface device to use for communication.

- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- data The data to write.
- error The error code from the transaction.

Send the specified number of bytes in the interface record's buffer to the specified device and register.

- $\bullet$  self The I2C interface device to use for communication.
- $\bullet$  addr7 The 7 bit address of the device to communicate with.
- $\bullet$  reg The register address in the device.
- $\bullet$  size The number of bytes to transfer.
- error The error code from the transaction.

In most cases these routines should only be used when writing a driver for an I2C device.

# 4.1.4 Logging

This package provides the definitions for logging capabilities. Since not all embedded systems have access to Ada.Text\_IO, this package is provided. It defines a logging object that can be subclassed to perform logging on the specific target without having to modify the client packages. This basic class will simply discard any text. Note that multiple logging streams may be defined.

The following are the interface to logging:

```
procedure enable(self : in out log_record);
```

Enables logging on a log stream.

• self - The log stream to enable.

```
procedure disable (self : in out log_record)
```

Disables logging on a log stream.

 $\bullet$  self - The log stream to disable.

```
procedure put(self : log_record; text : String);
```

Writes text to a log stream without adding a newline at the end.

- $\bullet \ self$  The log stream to add text to.
- $\bullet$  text The text to add.

```
procedure put_line(self : log_record; text : String) is null;
```

Writes text to a log stream with a newline at the end.

- self The log stream to add text to.
- $\bullet$  text The text to add.

The following log streams are defined and can be used for various purposes. These streams may be used by some of the software in this project for debugging purposes. They are initialized to the dummy log stream which simply discards any text logged. Should you wish to use them, you would need to create your own logging class based on log\_record that actually does something with the text and set the appropriate stream(s) to point to your new subclass.

```
debug : log_ptr := dummy_log'Access;
info : log_ptr := dummy_log'Access;
error : log_ptr := dummy_log'Access;
```

## 4.1.5 SPI Bus

The exposed interface for the SPI bus is much simpler than for the I2C bus. If needed, more routines may be added here, but this hasn't been developed as much as the I2C bus interface.

```
procedure set(self : SPI_record; value : uint8) is abstract;
```

Writes a byte to the SPI bus.

- $\bullet$  self The SPI interface device to use for communication.
- data The data to write.

```
function get(self : SPI_record) return uint8 is abstract;
```

Reads a byte from the SPI bus.

- ullet self The SPI interface device to use for communication.
- Returns the byte read from the bus.

# 4.2 Higher-Level Device Drivers

These higher-level device drivers build on the lower-level devices. Typically these are devices that attach to a databus.

## **4.2.1** BBS.embed.gpio.tb6612

This is a driver for the Toshiba TB6612 dual DC motor controller [11]. The device driver is designed to sequence the output to drive a stepper motor, or it can control two DC motors separately. It requires four GPIO output pins.

Initialize the TB6612 driver with the 4 GPIO devices.

- self The TB6612 device to initialize.
- $pin_a$  The first GPIO pin.
- $pin_b$  The second GPIO pin.
- $pin_{-}c$  The third GPIO pin.
- $pin_{-}d$  The fourth GPIO pin.

procedure set\_delay(self : in out TB6612\_record; wait\_time : Natural);

Set a time delay between steps to use when stepping the motor a number of steps. If not needed, it can be set to zero.

- $\bullet$  self The TB6612 device to modify.
- wait\_time The time delay between steps in mS.

```
procedure step(self : in out TB6612_record; steps : Integer);
```

Move the stepper motor a specified number of steps. A negative number will move in the opposite direction as a positive number. Zero steps will do nothing. If no delay has been specified, a default of 5mS between steps will be used.

- self The TB6612 device to modify.
- ullet steps The number of steps to move the motor.

```
procedure stepper_off(self : in out TB6612_record);
```

De-energize the coils for a stepper motor (or both DC motors).

• self - The TB6612 device to modify.

```
procedure set_bridge_a(self : in out TB6612_record; value : Integer);
procedure set_bridge_b(self : in out TB6612_record; value : Integer);
```

Each of the two H-bridges can be controlled separately. This would allow two DC motors to be driven.

- self The TB6612 device to modify.
- value A value of zero sets the bridge off. A positive value sets the polarity in one direction. A negative value sets the polarity in the opposite direction.

Note that polarities are not specified as they depend on how the hardware is wired.

## 4.2.2 BBS.embed.I2C.ADS1015

This is a driver for the Texas Instruments ADS1015 4 channel analog to digital convertor that attaches to an I2C bus [3]. This converter has a wide variety of configuration options. Refer to the datasheet for details. A number of constants have been defined to support the various configuration options (see Tables 4.1, 4.2. 4.3, and 4.4).

Constant	Mux Mode Configuration
$mux_aO_a1$	Difference between AIN0 and AIN1 (default)
$mux\_aO\_a3$	Difference between AIN0 and AIN3
$\mathit{mux}\_\mathit{a1}\_\mathit{a3}$	Difference between AIN1 and AIN3
$mux\_a2\_a3$	Difference between AIN2 and AIN3
${\it mux\_aO\_gnd}$	Single ended AIN0 value
$\mathit{mux}\_\mathit{a1}\_\mathit{gnd}$	Single ended AIN1 value
$mux\_a2\_gnd$	Single ended AIN2 value
$\mathit{mux}\_\mathit{a3}\_\mathit{gnd}$	Single ended AIN3 value

Table 4.1: Constants for ADS1015 Mux Mode Configuration

Constant	PGA Configuration
pga_6_144	Full scale voltage is 6.144V
$pga\_4\_096$	Full scale voltage is 4.096V
pga_2_048	Full scale voltage is 2.048V (default)
$pga\_1\_024$	Full scale voltage is 1.024V
pga_0_512	Full scale voltage is 0.512V
pga_0_256	Full scale voltage is 0.256V

Table 4.2: Constants for ADS1015 Programmable Gain Amplifier Configuration

Constant	Data Rate in Samples per Second (S/S)
$dr_{-}0128$	Data rate is 128S/S
$dr\_0250$	Data rate is 250S/S
$dr\_0490$	Data rate is 490S/S
$dr\_0920$	Data rate is 920S/S
$dr\_1600$	Data rate is 1600S/S (default)
$dr_{-}2400$	Data rate is 2400S/S
$dr\_3300$	Data rate is 3300S/S

Table 4.3: Constants for ADS1015 Data Rate Configuration

There are some additional configuration parameters that don't have constants defined. These just have values of 0 or 1. See Table 4.5.

The datatype ADS1015\_config is defined as a record containing the configuration values. It has the following fields:

Constant	Comparator Queue Configuration
$comp\_que\_1$	Assert after one conversion
$comp\_que\_2$	Assert after two conversions
$comp\_que\_3$	Assert after three conversion
$comp\_que\_d$	Disable comparator (default)

Table 4.4: Constants for ADS1015 Comparator Queue Configuration

Value	Conversion Mode
0	Continuous conversion mode
1	Power-down single-shot mode (default)
Value	Comparator Mode
0	Traditional, with hysteresis (default)
1	Window comparator
Value	Comparator Polarity
0	Active low (default)
1	Active high
Value	Comparator Latching
0	Non-latching comparator (default)
1	Latching comparator

Table 4.5: Constants for ADS1015 Miscellaneous Configuration

- os Operational status, used to start a conversion if in single shot mode. Don't use when setting configuration.
- mux The mux mode (see Table 4.1).
- pga The programmable gain type (see Table 4.2).
- mode Conversion mode (see Table 4.5).
- dr The data rate (see Table 4.3).
- comp\_mode The comparator mode (see Table 4.5).
- comp\_pol The comparator polarity (see Table 4.5).
- comp\_lat The comparator latching (see Table 4.5).
- comp\_que The comparator queue configuration (see Table 4.4).

Initializes the device to the default configuration.

 $\bullet$  self - The device to initialize.

- port The I2C interface that the device is connected to.
- $\bullet$  addr The I2C address of the device.
- error The I2C error code.

Initialize the device using the specified configuration.

- *self* The device to initialize.
- port The I2C interface that the device is connected to.
- $\bullet$  addr The I2C address of the device.
- config A configuration record containing the desired configuration
- $\bullet$  error The I2C error code.

Changes the device configuration to new values

- $\bullet$  self The device to modify.
- config A configuration record containing the desired configuration
- error The I2C error code.

Changes only the mux mode configuration.

- self The device to modify.
- $\bullet$  mux The new mux mode configuration value.
- error The I2C error code.

Changes only the converter gain value.

- self The device to modify.
- $\bullet$  gain The new gain value.
- error The I2C error code.

procedure set\_continuous(self : in out ADS1015\_record; error : out err\_code); Sets the converter to operate in continuous mode.

- *self* The device to modify.
- error The I2C error code.

procedure set\_1shot(self : in out ADS1015\_record; error : out err\_code);
Sets the converter to operate in single shot mode.

- $\bullet$  self The device to modify.
- $\bullet$  error The I2C error code.

procedure start\_conversion(self : in out ADS1015\_record; error : out err\_code); Start a conversion when in single shot mode. No effect in continuous mode.

- $\bullet$  self The device to modify.
- error The I2C error code.

function conversion\_done(self : in out ADS1015\_record; error : out err\_code)
 return Boolean;

Checks if conversion is in progress. Will always return <code>False</code> (conversion in progress) while in continuous mode. Returns <code>True</code> when no conversion is in progress.

- self The device to initialize.
- error The I2C error code.
- Returns a conversion in progress flag.

function get\_result(self : in out ADS1015\_record; error : out err\_code)
 return uint12;

Returns the conversion value.

- $\bullet$  self The device to initialize.
- error The I2C error code.
- Returns the conversion value

#### **4.2.3** BBS.embed.i2c.BME280

This is a driver for the Bosch BME280 temperature, pressure, and humidity sensor that attaches to an I2C bus [2]. A number of constants are defined, but most of them are intended only for internal use. The constant *addr* is the I2C address of the BME280 sensor and is intended for use in the configure call.

Called to configure a BME280 device. This needs to be called before the device can be used.

- $\bullet$  self The BME280 device to configure.
- $\bullet~port$  The I2C bus object that the BME280 is connected to.
- addr The I2C address of the device.
- $\bullet$  error The error code from any I2C transactions.

```
procedure start_conversion(self : BME280_record; error : out err_code); Instruct the BME280 to start converting temperature, pressure, and humidity readings. These are converted at the same time.
```

- self The BME280 device to instruct.
- error The error code from any I2C transactions.

function data\_ready(self : BME280\_record; error : out err\_code) return boolean; Checks to see if conversion is complete. The user software should wait until conversion is complete before attempting to read otherwise the results will be undefined.

- $\bullet$  self The BME280 device to instruct.
- error The error code from any I2C transactions.
- Returns True if the conversion is complete and False otherwise.

```
procedure read_data(self : in out BME280_record; error : out err_code); Instructs the BME280 to read the converted temperature, pressure, and humidity values into BME280 object and compute calibrated values. There is less overhead to read all three at once.
```

- $\bullet$  self The BME280 device to instruct.
- $\bullet$  error The error code from any I2C transactions.

Return the raw, uncompensated values after read\_data() has been called. This is primarily for debugging purposes.

- self The BME280 device to instruct.
- raw\_temp The raw temperature value.
- $raw\_press$  The raw pressure value.
- $raw\_hum$  The raw humidity value.

```
function get_t_fine(self : BME280_record) return int32;
```

Returns the t\_fine value after read\_data() has been called. This is primarily for debugging purposes.

- $\bullet$  self The BME280 device to instruct.
- Returns the t\_fine value.

```
function get_temp(self : BME280_record) return integer;
```

Returns the calibrated temperature value as an Integer. The LSB unit is 0.01°C.

- self The BME280 device to instruct.
- Returns the temperature in units of 0.01°C.

```
function get_temp(self : BME280_record) return BBS.units.temp_c;
function get_temp(self : BME280_record) return BBS.units.temp_f;
function get_temp(self : BME280_record) return BBS.units.temp_k;
```

Returns the temperature in units of °C, °F, or K, depending on datatype of the destination.

- $\bullet$  self The BME280 device to instruct.
- Returns the temperature in units of °C, °F, or K.

```
function get_press(self : BME280_record) return integer;
```

Returns the calibrated pressure value as an Integer. The LSB unit is  $\frac{1}{256}$ Pa.

- self The BME280 device to instruct.
- Returns the pressure in units of  $\frac{1}{256}$ Pa.

```
function get_press(self : BME280_record) return BBS.units.press_p;
function get_press(self : BME280_record) return BBS.units.press_mb;
function get_press(self : BME280_record) return BBS.units.press_atm;
function get_press(self : BME280_record) return BBS.units.press_inHg;
```

Returns that pressure in units of Pa, mB, Atm, or inHg, depending on the datatype of the destination.

• self - The BME280 device to instruct.

• Returns the pressure in units of Pa, mB, Atm, or inHg.

function get\_hum(self : BME280\_record) return integer;

Returns the calibrated relative humidity as an Integer. The LSB unit is  $\frac{1}{1024}\%$  humidity.

- $\bullet \ self$  The BME280 device to instruct.
- Returns the humidity in units of  $\frac{1}{1024}\%$  humidity.

function get\_hum(self : BME280\_record) return float;

Returns the relative humidity as a percentage relative humidity.

- $\bullet$  self The BME280 device to instruct.
- Returns the humidity as a percentage relative humidity.

## **4.2.4** BBS.embed.i2c.BMP180

This is a driver for the Bosch BMP180 temperature and pressure sensor that attaches to an I2C bus [1]. It has been discontinued by Bosch and is not recommended for new projects. A number of constants are defined, but most of them are intended only for internal use. The constant *addr* is the I2C address of the BMP180 sensor and is intended for use in the configure call.

Constant	Conversion Kind
$cvt\_temp$	Convert Temperature
$cvt\_press0$	Convert pressure with no oversampling
$cvt\_press1$	Convert pressure with oversampling of two
$cvt\_press2$	Convert pressure with oversampling of four
$cvt\_press3$	Convert pressure with oversampling of eight

Table 4.6: Constants for BMP180 Conversion Kinds

Called to configure a BMP180 device. This needs to be called before the device can be used.

- $\bullet \ self$  The BMP180 device to configure.
- port The I2C bus object that the BMP180 is connected to.
- addr The I2C address of the device.
- $\bullet$  error The error code from any I2C transactions.

Instruct the BMP180 to start converting temperature or pressure.

- self The BMP180 device to instruct.
- kind The kind of conversion to start. See Table 4.6 for options.
- error The error code from any I2C transactions.

```
function data_ready(self : BMP180_record; error : out err_code)
  return boolean;
```

Checks to see if conversion is complete. The user software should wait until conversion is complete before attempting to read otherwise the results will be undefined.

- $\bullet$  self The BMP180 device to instruct.
- $\bullet$  error The error code from any I2C transactions.
- Returns *True* if the conversion is complete and *False* otherwise.

```
function get_temp(self : in out BMP180_record; error : out err_code)
  return float;
```

Returns the calibrated temperature value as a Float in °C.

- $\bullet$  self The BMP180 device to instruct.
- error The error code from any I2C transactions.
- Returns the temperature as a Float in °C.

```
function get_temp(self : in out BMP180_record; error : out err_code)
  return integer;
```

Returns the calibrated temperature value as an Integer. The LSB unit is 0.1°C.

- $\bullet$  self The BMP180 device to instruct.
- error The error code from any I2C transactions.
- Returns the temperature in units of 0.1°C.

```
function get_temp(self : in out BMP180_record; error : out err_code)
  return BBS.units.temp_c;
function get_temp(self : in out BMP180_record; error : out err_code)
  return BBS.units.temp_f;
function get_temp(self : in out BMP180_record; error : out err_code)
  return BBS.units.temp_k;
```

Returns the temperature in units of °C, °F, or K, depending on datatype of the destination.

- $\bullet$  self The BMP180 device to instruct.
- error The error code from any I2C transactions.

• Returns the temperature in units of °C, °F, or K.

```
function get_press(self : BMP180_record; error : out err_code)
  return integer;
```

Returns the calibrated pressure value as an Integer. The LSB unit is 1Pa.

- self The BMP180 device to instruct.
- error The error code from any I2C transactions.
- Returns the temperature in units of 0.1°C.

```
function get_press(self : BMP180_record; error : out err_code)
   return BBS.units.press_p;
function get_press(self : BMP180_record; error : out err_code)
   return BBS.units.press_mb;
function get_press(self : BMP180_record; error : out err_code)
   return BBS.units.press_atm;
function get_press(self : BMP180_record; error : out err_code)
   return BBS.units.press_inHg;
```

Returns that pressure in units of Pa, mB, Atm, or inHg, depending on the datatype of the destination.

- self The BMP180 device to instruct.
- error The error code from any I2C transactions.
- Returns the pressure in units of Pa, mB, Atm, or inHg.

#### **4.2.5** BBS.embed.i2c.L3GD20H

This is a driver for the STMicrosystems L3GD20H three-axis digital output gyroscope [9]. This device has a number of operating modes that have not been implemented in this driver. A number of constants are defined, but most of them are intended only for internal use. The constant addr is the I2C address of the L3GD20H sensor and is intended for use in the configure call.

Constant	Full-Scale Deflection
fs_245dps	Full scale is 245°/S (default)
$fs\_500dps$	Full scale is 500°/S
$fs\_2000dps$	Full scale is 2000°/S

Table 4.7: Constants for L3GD20H Full-Scale Deflection

Two utility datatypes are defined for holding rotations. The first, rotations is a record with x, y, and z components all of Integer type holding the raw rotation values from the sensor. The second, rotations\_dps is similar, but the components are all of type BBS.units.rot\_d\_s for rotation in degrees per second.

Constant   Status		
zyz_or X,Y,Z axis data overrun - New data has overwritten previous data before it was		
$z_{-}$ or	Z axis data overrun - New data has overwritten previous data before it was read	
$y\_or$	Y axis data overrun - New data has overwritten previous data before it was read	
$x\_or$	X axis data overrun - New data has overwritten previous data before it was read	
zyxda	X,Y,Z axis new data available	
zda	Z axis new data available	
yda	Y axis new data available	
xda	X axis new data available	

Table 4.8: Constants for L3GD20H Status

Called to configure the L3GD20H device. This must be done before using the device.

- $\bullet$  self The L3GD20H device to configure.
- $\bullet$  port The I2C bus object that the L3GD20H is connected to.
- addr The I2C address of the device.
- error The error code from any I2C transactions.

Called to configure the L3GD20H device. This must be done before using the device.

- $\bullet \ self$  The L3GD20H device to configure.
- $\bullet$  port The I2C bus object that the L3GD20H is connected to.
- addr The I2C address of the device.
- deflection Set the full-scale deflection (See constants in Table 4.7).
- error The error code from any I2C transactions.

```
\begin{array}{lll} function & get\_temperature (\, self \, : \, L3GD20H\_record \, ; \, \, error \, : \, out \, \, err\_code \, ) \\ & return \, \, integer \, ; \end{array}
```

Return the device temperature in °C.

- $\bullet \ self$  The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns an Integer representing the temperature in °C.

```
function get_rotation_x(self : L3GD20H_record; error : out err_code)
    return integer;
function get_rotation_y(self : L3GD20H_record; error : out err_code)
    return integer;
function get_rotation_z(self : L3GD20H_record; error : out err_code)
    return integer;
```

Return the rotation around the specified axis, x, y, or z as an Integer containing the raw sensor value.

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns an Integer representing the rotation around the specified axis.

```
function get_rotations(self : L3GD20H_record; error : out err_code)
  return rotations;
```

Return a rotations record containing the raw sensor values for the rotations around each of the axis.

- $\bullet$  self The L3GD20H device to read.
- $\bullet$  error The error code from any I2C transactions.
- Returns a rotations record containing the rotations around all axis.

```
function get_temperature(self : L3GD20H_record; error : out err_code)
  return BBS.units.temp_c;
```

Return the device temperature in °C.

- self The L3GD20H device to read.
- $\bullet$  error The error code from any I2C transactions.
- Returns a BBS.units.temp\_c representing the temperature in °C.

```
function get_rotation_x(self : L3GD20H_record; error : out err_code)
   return BBS.units.rot_d_s;
function get_rotation_y(self : L3GD20H_record; error : out err_code)
   return BBS.units.rot_d_s;
function get_rotation_z(self : L3GD20H_record; error : out err_code)
   return BBS.units.rot_d_s;
```

Return the rotation around the specified axis, x, y, or z as a rotations\_dps containing the rotation in  $^{\circ}/S$ .

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.

• Returns a rotations\_dps representing the rotation around the specified axis.

```
function get_rotations(self : L3GD20H_record; error : out err_code)
  return rotations_dps;
```

Return a otations\_dps record containing the rotation in °/S around each of the axis.

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns a rotations\_dps record containing the rotations around all axis.

```
function get_status(self : L3GD20H_record; error : out err_code)
  return uint8;
```

Return the device status. The constants in Table 4.8 can be used to decode the status.

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns an uint8 representing the device status.

```
function data_ready(self : L3GD20H_record; error : out err_code)
  return boolean;
```

Checks if the sensor has data ready.

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns *True* if data is ready.

```
function measure_offsets(self : in out L3GD20H_record) return boolean;
```

When stationary, the sensors may not report 0. This function should be called when the sensor is stationary. It reads the rotations several times and averages the results. This is used to calculate offset values. The offset values are used when returning the rotations in rotations\_dps.

This function returns *True* if the measurement was successful - that is all of the values measured are reasonably close to the mean. If it returns false, the sensor may be moving.

- $\bullet$  self The L3GD20H device to read.
- error The error code from any I2C transactions.
- Returns *True* if the offset measurement was successful.

Constant	Full-Scale Deflection
fs_2g	Full scale is 2G (default)
fs_4g	Full scale is 4G
$fs\_8g$	Full scale is 8G
$fs\_16gs$	Full scale is 16G

Table 4.9: Constants for LSM303DLHC Full-Scale Accelerometer

Constant	Status
$accel\_stat\_zyxor$	X,Y,Z axis data overrun - New data has overwritten previous data before it was read
$accel\_stat\_zor$	Z axis data overrun - New data has overwritten previous data before it was read
$accel\_stat\_yor$	Y axis data overrun - New data has overwritten previous data before it was read
$accel\_stat\_xorr$	X axis data overrun - New data has overwritten previous data before it was read
$accel\_stat\_zyxda$	X,Y,Z axis new data available
$accel\_stat\_zda$	Z axis new data available
$accel\_stat\_yda$	Y axis new data available
$accel\_stat\_xda$	X axis new data available

Table 4.10: Constants for LSM303DLHC Accelerometer Status

Constant	Full-Scale Deflection
$fa_1_3_gauss$	Full scale is 1.3 gauss
$fs\_1\_9\_gauss$	Full scale is 1.9 gauss
$fs\_2\_5\_gauss$	Full scale is 2.5 gauss
$fs\_4\_0\_gauss$	Full scale is 4.0 gauss
$fs\_4\_7\_gauss$	Full scale is 4.7 gauss
$fs\_5\_6\_gauss$	Full scale is 5.6 gauss
$fs\_8\_1\_gauss$	Full scale is 8.1 gauss

Table 4.11: Constants for LSM303DLHC Full-Scale Magnetometer

Constant	Status
$mag\_lock$	Data output register lock.
${\it mag\_drdy}$	Data ready

Table 4.12: Constants for LSM303DLHC Magnetometer Status

## 4.2.6 BBS.embed.i2c.LSM303DLHC

This is a driver for the STMicrosystems LSM303DLHC three-axis digital output gyroscope [10]. This device has a number of operating modes that have not been implemented in this driver. A number of constants are defined, but most of them are intended only for internal use. The constant <code>addr\_accel</code> is the I2C address of the LSM303DLHC accelerometer sensor; the constant <code>addr\_mag</code> is the I2C address of the magnetometer sensor. They are intended for use in the <code>configure</code> call.

Two utility datatypes are defined for holding accelerations. The first, accelerations is a record with x, y, and z components all of Integer type holding the raw acceleration values from the sensor. The second, accelerations\_g is similar, but the components are all of type BBS.units.accel\_g for acceleration in units on 1 earth gravity.

Two utility datatypes are defined for holding magnetic fields. The first, magnetism is a record with x, y, and z components all of Integer type holding the raw magnetometer values from the sensor. The second, magnetism\_gauss is similar, but the components are all of type BBS.units.mag\_g for magnetism in units on 1 gauss.

Called to configure the LSM303DLHC device. This must be done before using the device.

- $\bullet$  self The LSM303DLHC device to configure.
- port The I2C bus object that the LSM303DLHC is connected to.
- accel The I2C address of the device accelerometer.
- mag The I2C address of the device magnetometer.
- error The error code from any I2C transactions.

Called to configure the LSM303DLHC device. This must be done before using the device.

- $\bullet$  self The LSM303DLHC device to configure.
- port The I2C bus object that the LSM303DLHC is connected to.
- $\bullet$   $addr\_accel$  The I2C address of the device accelerometer.
- addr\_mag The I2C address of the device magnetometer.
- $accel_f s$  The acceleration full scale value. See Table 4.9.
- $mag\_fs$  The acceleration full scale value. See Table 4.11.
- error The error code from any I2C transactions.

```
procedure calibrate_accel(self : in out LSM303DLHC_record);
```

The calibrate accel procedure can be called when the sensor is stationary in a 1G acceleration or gravitational field. It takes multiple measurements of the X, Y, and Z acceleration and computes the average of  $X^2 + Y^2 + Z^2$ . This value should be 1.0. A more sophisticated approach would be to compute a calibration value for each of the axis separately, but that would require the sensor to be precisely positioned three time.

• self - The LSM303DLHC device to calibrate.

```
function get_acceleration_x(self : LSM303DLHC_record; error : out err_code)
    return integer;
function get_acceleration_y(self : LSM303DLHC_record; error : out err_code)
    return integer;
function get_acceleration_z(self : LSM303DLHC_record; error : out err_code)
    return integer;
```

Return the acceleration along the specified axis, x, y, or z as an Integer containing the raw sensor value.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an Integer representing the acceleration along the specified axis.

```
function get_accelerations(self : LSM303DLHC_record; error : out err_code)
  return accelerations;
```

Return the acceleration along all axis, x, y, or z as an accelerations containing the raw sensor value.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an accelerations record containing the acceleration along the all axis.

```
function get_acceleration_x(self : LSM303DLHC_record; error : out err_code)
   return BBS.units.accel_g;
function get_acceleration_y(self : LSM303DLHC_record; error : out err_code)
   return BBS.units.accel_g;
function get_acceleration_z(self : LSM303DLHC_record; error : out err_code)
   return BBS.units.accel_g;
```

Return the acceleration along the specified axis, x, y, or z as a BBS.units.accel\_g containing the acceleration in units of 1 gravity.

- self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns a BBS.units.accel\_g representing the acceleration along the specified axis.

```
function get_accelerations(self : LSM303DLHC_record; error : out err_code)
  return accelerations_g;
```

Return the acceleration along all axis, x, y, or z as an accelerations\_g containing the acceleration in units of 1 gravity.

• self - The LSM303DLHC device to read.

- error The error code from any I2C transactions.
- Returns an accelerations g record containing the acceleration along the all axis.

function get\_accel\_status(self : LSM303DLHC\_record; error : out err\_code)
 return uint8;

Return the accelerometer status. The constants in Table 4.10 can be used to decode the status.

- $\bullet \ self$  The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an uint8 representing the device status.

function accel\_data\_ready(self : LSM303DLHC\_record; error : out err\_code)
 return boolean;

Checks if the sensor has data ready.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns *True* if data is ready.

function get\_temperature(self : LSM303DLHC\_record; error : out err\_code)
 return integer;

Return the device temperature as an Integer in units of  $\frac{1}{8}$ °C.

- self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an Integer representing the temperature in units of  $\frac{1}{8}$ °C.

function get\_temperature(self : LSM303DLHC\_record; error : out err\_code)
 return float;

Return the device temperature as a Float in units of 1°C.

- $\bullet \ self$  The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns a Float representing the temperature in °C.

function get\_temperature(self : LSM303DLHC\_record; error : out err\_code)
 return BBS.units.temp\_c;

Return the device temperature in °C.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns a BBS.units.temp\_c representing the temperature in °C.

```
function get_magnet_x(self : LSM303DLHC_record; error : out err_code)
  return integer;
function get_magnet_y(self : LSM303DLHC_record; error : out err_code)
  return integer;
function get_magnet_z(self : LSM303DLHC_record; error : out err_code)
  return integer;
```

Return the magnetic field along the specified axis, x, y, or z as an Integer containing the raw sensor value.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an Integer representing the magnetic field along the specified axis.

```
function get_magnetism(self : LSM303DLHC_record; error : out err_code)
  return magnetism;
```

Return the magnetic field along all axis, x, y, or z as an magnetism containing the raw sensor value.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an magnetism record containing the magnetic field along the all axis.

```
function get_magnet_x(self : LSM303DLHC_record; error : out err_code)
  return BBS.units.mag_g;
function get_magnet_y(self : LSM303DLHC_record; error : out err_code)
  return BBS.units.mag_g;
function get_magnet_z(self : LSM303DLHC_record; error : out err_code)
  return BBS.units.mag_g;
```

Return the magnetic field along the specified axis, x, y, or z as a BBS.units.mag\_g in units of gauss.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an BBS.units.mag\_g representing the magnetic field along the specified axis in units of gauss.

```
function get_magnetism(self : LSM303DLHC_record; error : out err_code)
  return magnetism_gauss;
```

Return the magnetic field along all axis, x, y, or z as an magnetism\_gauss in units of gauss.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an magnetism\_gauss record containing the magnetic field along the all axis.

function get\_mag\_status(self : LSM303DLHC\_record; error : out err\_code)
 return uint8;

Return the magnetometer status. The constants in Table 4.12 can be used to decode the status.

- $\bullet$  self The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns an uint8 representing the device status.

function mag\_data\_ready(self : LSM303DLHC\_record; error : out err\_code)
 return boolean;

Checks if the sensor has data ready.

- $\bullet \ self$  The LSM303DLHC device to read.
- error The error code from any I2C transactions.
- Returns True if data is ready.

## 4.2.7 BBS.embed.i2c.MCP4725

This is a driver for the Microchip MCP4725 digital to analog convertor that attaches to an I2C bus [5].

Constant	Command
${\it Fast\_Write}$	Fast write.
$\mathit{Write\_CMD}$	Write CMD.
${\it Write\_EEPROM}$	Write EEPROM.

Table 4.13: Constants for MCP4725 Commands

Called to configure the MCP4725 device. This must be done before using the device.

- $\bullet$  self The MCP4725 device to configure.
- port The I2C bus object that the MCP4725 is connected to.

Constant	Power-Down Mode
$PD\_Normal$	Normal mode.
$PD_{-}1k$	$1k\Omega$ to groupd.
$PD_{-}100k$	$100$ k $\Omega$ to ground.
$PD_{-}500k$	$500$ k $\Omega$ to ground.

Table 4.14: Constants for MCP4725 Power-Down Modes

- addr The I2C address of the device.
- error The error code from any I2C transactions.

The DAC is only single channel, so this just sets the value using fast write and PD normal mode.

- $\bullet$  self The MCP4725 device to set.
- value The output value to use for the DAC.
- ullet error The error code from any I2C transactions.

General set command. Use the defined constants for the command and mode. Other values may cause unexpected behavior.

- $\bullet$  self The MCP4725 device to set.
- cmd The command to use. See Table 4.13 for available commands.
- mode The power-down mode to use. See Table 4.14 for available modes.
- value The output value to use for the command and mode.
- error The error code from any I2C transactions.

#### 4.2.8 BBS.embed.i2c.MCP23008

This is a driver for the Microchip MCP23008 8-bit I/O port extender[4]. The driver does not support all of the options that the device has. Should more options be needed, the driver can be extended to support them. The device can be configured to be at one of eight different I2C addresses. Constants are defined for each of the possible addresses. They are addr\_0 through addr\_7. Refer to your hardware documentation to determine which address you need.

Called to configure the MCP23008 device. This must be done before using the device.

- $\bullet$  self The MCP23008 device to configure.
- port The I2C bus object that the MCP23008 is connected to.
- $\bullet$  addr The I2C address of the device.
- error The error code from any I2C transactions.

Set the direction (read(0)/write(1)) for each of the output bits. The direction bits are packed into a uint8.

- $\bullet$  self The MCP23008 device to configure.
- dir The uint8 containing the direction bits.
- error The error code from any I2C transactions.

Sets the output bits. Bits are packed into a uint8.

- $\bullet$  self The MCP23008 device to set.
- data The uint8 containing the output bits.
- error The error code from any I2C transactions.

```
function read_data(self : MCB23008_record; error : out err_code)
  return uint8;
```

Read the port. Bits are packed into a uint8.

- $\bullet$  self The MCP23008 device to set.
- error The error code from any I2C transactions.
- Returns the status if the bits packed into a uint8.

#### 4.2.9 BBS.embed.i2c.MCP23017

This is a driver for the Microchip MCP23017 8-bit I/O port extender[6]. The driver does not support all of the options that the device has. Should more options be needed, the driver can be extended to support them. The device can be configured to be at one of eight different I2C addresses. Constants are defined for each of the possible addresses. They are addr\_0 through addr\_7. Refer to your hardware documentation to determine which address you need.

Called to configure the MCP23017 device. This must be done before using the device.

- self The MCP23017 device to configure.
- port The I2C bus object that the MCP23017 is connected to.
- addr The I2C address of the device.
- error The error code from any I2C transactions.

Set the direction (read(0)/write(1)) for each of the output bits. The direction bits are packed into a uint16.

- $\bullet$  self The MCP23017 device to configure.
- dir The uint16 containing the direction bits.
- error The error code from any I2C transactions.

Read the direction (read(0)/write(1)) for each of the output bits. The direction bits are packed into a uint16.

- self The MCP23017 device to read.
- $\bullet$  error The error code from any I2C transactions.
- Returns the direction bits packed into a uint16.

Set the polarity (normal(0)/inverted(1)) for each of the input bits. The direction bits are packed into a uint16.

- self The MCP23017 device to configure.
- $\bullet$  dir The uint 16 containing the polarity bits.
- error The error code from any I2C transactions.

Read the polarity (normal(0)/inverted(1)) for each of the input bits. The direction bits are packed into a uint16.

• self - The MCP23017 device to read.

- error The error code from any I2C transactions.
- Returns the polarity bits packed into a uint16.

Enable/Disable weak pullup resistors (disable(0)/enable(1)) for each of the output bits. The bits are packed into a uint16.

- self The MCP23017 device to configure.
- dir The uint16 containing the pullup bits.
- error The error code from any I2C transactions.

Read weak pullup resistors (disable(0)/enable(1)) for each of the output bits. The bits are packed into a uint16.

- self The MCP23017 device to read.
- error The error code from any I2C transactions.
- $\bullet$  Returns the pullup bits packed into a  ${\tt uint16}.$

Sets the output bits. Bits are packed into a uint16.

- $\bullet$  self The MCP23017 device to set.
- data The uint16 containing the output bits.
- $\bullet$  error The error code from any I2C transactions.

Read the port. Bits are packed into a uint16.

- $\bullet$  self The MCP23017 device to read.
- error The error code from any I2C transactions.
- Returns the status if the bits packed into a uint16.

#### 4.2.10 BBS.embed.i2c.PCA9685

This is a driver for the NXP Semiconductors PCA9685 16-channel, 12-bit PWM with I2C bus LED controller[8]. The driver does not support all of the options that the device has, but these can be added if needed. The device can be configured to respond to one of four different I2C addresses. The constants addr\_0 through addr\_3 are defined for these addresses.

In addition to controlling LEDs, it can control other PWM devices such as servo motors. Note that LED brightness is controlled by the duty cycle and any duty cycle is valid. Servos are controlled by the pulse width which should range from 1.5 to 2.5 mS. See Table 4.15 for some measured values. Note that all measured numbers are approximate. There are probably a few counts left before hitting full scale movement. It's also entirely possible that these values may vary with time, temperature, or other factors.

Servo	Min-position	Max-position
SG90	$500 \mathrm{mS}$	2100mS
SG99	$450 \mathrm{mS}$	$2050 \mathrm{mS}$
SG5010	$500 \mathrm{mS}$	$2100 \mathrm{mS}$

Table 4.15: Measured Values for PCA9685 Controlling Servos

There are some things to keep in mind:

- 1. Test your own servos to determine their appropriate values.
- 2. If you want any sort of precision, you need some sort of position feed-back to the program.
- 3. The documentation that says that the pulse width for servos should range from 1.5 to 2.5 mS may not be accurate.

PWM channels are 0 to 15. Channel 16 is the all call channel. For each channel there is a 12 bit counter and two thresholds: the on and the off threshold. When the counter is equal to the on threshold, the output turns on. When the counter is equal to the off threshold, the output turns off. This allows the pulses to be staggered between the channels, if needed.

For driving servo motors, the servo\_range datatype is defined as a Float with a range from -1.0 to 1.0. Once the set\_servo\_range procedure has been called, the set\_servo procedure can be used to set the servo position using servo\_range rather than figuring out the settings for the duty cycle. Thus, when changing between servos with different characteristics, all that needs to change is the set\_servo\_range call.

Called to configure the PCA9685 device. This must be done before using the device.

- $\bullet$  self The PCA9685 device to configure.
- port The I2C bus object that the PCA9685 is connected to.
- addr The I2C address of the device.

• error - The error code from any I2C transactions.

Set on and off times for a specific channel.

- $\bullet$  self The PCA9685 device to configure.
- $\bullet$  *chan* The channel number.
- on The on time for the channel.
- $\bullet$  of f The off time for the channel.
- error The error code from any I2C transactions.

Sets the specified channel to full on.

- $\bullet$  self The PCA9685 device to configure.
- $\bullet$  *chan* The channel number.
- error The error code from any I2C transactions.

Sets the specified channel to full off.

- self The PCA9685 device to configure.
- $\bullet$  *chan* The channel number.
- error The error code from any I2C transactions.

If state is *True*, send the device to sleep, otherwise wake it up.

- $\bullet \ self$  The PCA9685 device to configure.
- state True for sleep, False for wake.
- error The error code from any I2C transactions.

Sets the maximum and minimum duty cycles for a channel. Once these are set, a servo motor can be controlled using the set\_servo procedure using a servo position in the range on -1.0 to 1.0.

- self The PCA9685 device to configure.
- $\bullet$  chan The channel number.
- min The minimum duty cycle for the servo, corresponding to servo position -1.0.
- max The maximum duty cycle for the servo, corresponding to servo position 1.0.

Once the servo range has been set by the **set\_servo\_range** procedure, the servo can be controlled by this function using a servo position from -1.0 to 1.0 rather than the duty cycle.

- $\bullet$  self The PCA9685 device to configure.
- chan The channel number.
- position The servo position in a range from -1.0 to 1.0.
- error The error code from any I2C transactions.

#### **4.2.11** BBS.embed.SPI.RA8875

This is the driver for the RAiO RA8875 LCD controller that attaches to the SPI bus[7]. There are a couple of hardware considerations. First, it appears that the RA8875 does not tri-state its SPI output, which means that it doesn't work well with other devices on the SPI bus. This can be fixed by adding a tri-state buffer. Second, while the RA8875 operates at 3.3V, the LCD I used requires 5V for the backlight. This is not insurmountable, but something to be aware of.

The intention of this driver is to provide an Ada interface to the various text and graphics primitives offered by the RA8875. While it works, it still needs some work and should be considered to be experimental. Use at your own risk, or you can use this as a starting point for writing your own driver.

There are a number of constants defined. I expect that most of these are used internal to the driver and should be moved out of the spec. There are also some types that are used in the API. These are documented below.

```
type RA8875_sizes is (RA8875_480x272, RA8875_800x480);
```

The datatype RA8875\_sizes is an enumeration defined for the screen sizes supported by the RA8875. The sizes supported by the RA8875 are 320x240, 320x480, 480x272, 640x480, and 800x480. Right now I only have an 800x480 panel for testing so nothing is tested for other sizes.

```
type RA8875_LAYER is (LAYER1, LAYER2);
```

The datatype RA8875\_LAYER is used to select the currently active layer for the display. In some configurations, only one layer is allowed and this option is ignored.

```
type RA8875_MWCR0_MODE is (graphic, text);
```

The datatype RA8875\_MWCRO\_MODE is used to determine if the RA8875 is operating in text mode or graphics mode.

```
type RA8875_MWCR0_CURDIR is (LRTD, RLTD, TDLR, DTLR);
```

The datatype RA8875\_MWCRO\_CURDIR is used to determine the memory write direction for graphics mode. The options are left to right top down (*LRTD*), right to left top down (*RLTD*), top down left to right (*TDLR*), and down to top left to right (*DTLR*).

```
type RA8875_MWCR1_GCURS_ENABLE is (disable, enable);
```

The datatype RA8875\_MWCR1\_GCURS\_ENABLE is used to determine if the graphics cursor should be enabled or disabled.

```
type RA8875_MWCR1_GCURS_SET is range 0 .. 7;
```

The datatype RA8875\_MWCR1\_GCURS\_SET is used to select which set of graphics cursors to use.

```
type RA8875_MWCR1_WRITE_DEST is (LAYER, CGRAM, GCURS, PATTERN);
```

The datatype RA8875\_MWCR1\_WRITE\_DEST is used to select the destination for graphics writing.

The datatype R5G6B5\_color is used to represent colors with five bits for the red, six bits for the green, and five bits for the blue channels. This adds up to sixteen bits.

```
type R3G3B2_color is record
     R: uint8 range 0 .. 7;
      G: uint8 range 0 .. 7;
      B: uint8 range 0 .. 3;
   end record
     with pack, size => 8;
   for R3G3B2_color use
      record
         B at 0 range 0 .. 1;
         G at 0 range 2 .. 4;
         R at 0 range 5 .. 7;
      end record;
\begin { lstlisting }
The datatype \datatype \R3G3B2\_color \} is used to represent colors with three bits fo
This adds up to eight bits.
\begin { lstlisting }
type RA8875_FNCR0_Code_Page is
     (RA8875_FNCR0_ISO8859_1, RA8875_FNCR0_ISO8859_2,
      RA8875_FNCR0_ISO8859_3, RA8875_FNCR0_ISO8859_4);
```

The datatype RA8875\_FNCRO\_Code\_Page is used to select which code page to use when translating character codes to glyphs on the display.

```
type RA8875_ELLIPSE_PART is (RA8875_ELLIPSE_LL, RA8875_ELLIPSE_UL, RA8875_ELLIPSE_UR, RA8875_ELLIPSE_LR);
```

The datatype RA8875\_ELLIPSE\_PART is used to select which part of an ellipse is drawn. The options are lower-left (RA8875\_ELLIPSE\_LL), upper-left (RA8875\_ELLIPSE\_UL), upper-right (RA8875\_ELLIPSE\_UR), and lower-right (RA8875\_ELLIPSE\_LR).

```
type RA8875_LTPR0_SCROLL_MODE is (LAYER12_SIMULTANEOUS, LAYER1_ONLY, LAYER2_ONLY, BUFFERED);
```

The datatype RASS75\_LTPRO\_SCROLL\_MODE is used to identify the mode for scrolling. Both layers can be scrolled simultaneously, either of the two layers can be selected to scroll independently, or layer 2 can be used as a scroll buffer.

```
type RA8875_LTPR0_DISP_MODE is (ONLY_LAYER1, ONLY_LAYER2, LIGHTEN, TRANSPARENT, BOOL_OR, BOOL_AND, FLOATING, RESERVED);
```

The datatype RA8875\_LTPRO\_DISP\_MODE is used to identify the way to display the two layers. Each layer can be displayed by itself or in various combinations.

```
type RA8875_GCursor is array (0 \dots 31, 0 \dots 31) of integer range 0 \dots 3 with Pack;
```

The datatype RA8875\_GCursor represents a bitmap for the graphics cursor. The pixel values are:

- 0 GCC0 color
- 1 GCC1 color
- 2 Background color
- 3 Inverse of background color

Note that the coordinates for GCursor are reversed from what one would expect. The Y axis coordinate is the first array index and the X axis coordinate is the second array index. One can think of it as being in row, column order.

The API is documented below.

#### Low Level Methods

These are primarily intended for supporting the other, higher level routines.

```
procedure setup (self : in out RA8875_record; CS : GPIO.GPIO; screen : SPI_ptr); Initialize and configure the RA8875 device. Use this is no hardware reset GPIO is connected
```

• self - The RA8875 device to configure.

- CS The GPIO used as the device chip select.
- screen The SPI bus that the RA8875 is connected to.

Initialize and configure the RA8875 device. Use this if a GPIO is connected to use as a hardware reset.

- self The RA8875 device to configure.
- $\bullet$  CS The GPIO used as the device chip select.
- $\bullet$  RST The GPIO used as a hardware reset.
- screen The SPI bus that the RA8875 is connected to.

```
procedure hwReset(self : in out RA8875_record);
```

Send a hardware reset command to the RA8875, if a GPIO has been assigned for hardware reset. Otherwise, it does nothing.

 $\bullet$  self - The RA8875 device to reset.

```
procedure swReset(self : in out RA8875_record);
```

Send a software reset command to the RA8875. This can be done even if no hardware reset GPIO has been configured.

 $\bullet$  self - The RA8875 device to reset.

```
procedure\ writeCmd (self : RA8875\_record;\ value : uint8);\\
```

Send a command to the RA8875.

- self The RA8875 device to send a command to.
- value The command as a uint8.

```
procedure writeData(self : RA8875_record; value : uint8);
```

Send data to the RA8875.

- $\bullet \ self$  The RA8875 device to send data to.
- value The data as a uint8.

function readStatus(self : RA8875\_record) return uint8;

Read a status value from the RA8875.

- self The RA8875 device to get status from.
- Returns the status as a uint8.

function readData(self : RA8875\_record) return uint8;

Read data from the RA8875.

- self The RA8875 device to get data from.
- Returns the data as a uint8.

procedure writeReg(self : RA8875\_record; reg : uint8; value : uint8); Writes data to a RA8875 register.

- self The RA8875 device containing the register.
- reg The register number as a uint8.
- value The data as a uint8.

 $\label{eq:function} function\ readReg\,(\,self\ :\ RA8875\_record\,;\ reg\ :\ uint8\,)\ return\ uint8\,;$  Reads data from a RA8875 register.

- $\bullet$  self The RA8875 device containing the register.
- reg The register number as a uint8.
- Returns the data as a uint8.

#### **Configuration Methods**

procedure configure (self: in out RA8875\_record; size: RA8875\_sizes); Configures the LCD size for use by the RA8875. Currently only 480x272 and 800x480 are supported and only 800x480 has been tested.

- $\bullet \ self$  The RA8875 device to control.
- size The LCD size as a RA8875\_sizes.

procedure setSleep(self : RA8875\_record; state : boolean);
Sets the sleep state of the RA8875.

- $\bullet$  self The RA8875 device to control.
- state If True, puts the RA8875 to sleep and turns the display off. If False just turns the display off.

```
procedure setDisplay(self : RA8875_record; state : boolean);
Turns the display on or off.
```

- $\bullet \ self$  The RA8875 device to control.
- state If True, turns the display on. If False turns the display off.

procedure GPIOX(self : RA8875\_record; state : boolean);

Set the state of the GPIOX pin. This is apparently used in the AdaFruit breakout board, though I'm not sure what it's used for.

- self The RA8875 device to control.
- state Sets the state of the GPIOX pin on or off.

procedure PWM1config(self : RA8875\_record; state : boolean; clock : uint8); Configures PWM channel 1.

- $\bullet$  self The RA8875 device to control.
- state Sets the state of the PWM Channel 1 to disable (False) or enable (True).
- clock Sets the clock divide ratio.

procedure PWM2config(self : RA8875\_record; state : boolean; clock : uint8); Configures PWM channel 2.

- $\bullet$  self The RA8875 device to control.
- state Sets the state of the PWM Channel 2 to disable (False) or enable (True).
- clock Sets the clock divide ratio.

procedure PWMlout(self : RA8875\_record; value : uint8);
Sets PWM channel 1 duty cycle.

- $\bullet$  self The RA8875 device to control.
- value Sets the duty cycle of PWM Channel 1 in units of  $\frac{1}{256}$ .

procedure PWM2out(self : RA8875\_record; value : uint8);
Sets PWM channel 1 duty cycle.

- self The RA8875 device to control.
- value Sets the duty cycle of PWM Channel 1 in units of  $\frac{1}{256}$ .

Sets some of the RA8875 display control parameters.

- $\bullet$  self The RA8875 device to control.
- layer 0 For one layer configuration, 128 for two layer configuration.

- hdir 0 For increasing SEG number, 8 for decreasing SEG number.
- vdir 0 For increasing COM number, 4 for decreasing COM number.

```
procedure setWriteCtrl0(self : RA8875_record; mode : RA8875_MWCR0_MODE; cursorVisible : boolean; cursorBlink : boolean; writeDir : RA8875_MWCR0_CURDIR; WriteCursorIncr : boolean; ReadCursorIncr : boolean);
```

Configures the RA8875 memory write control register 0.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  mode Text or graphics mode.
- cursorVisible Set to True to make the cursor visible.
- cursorBlink Set to True to make the cursor blink.
- writeDir The direction to write data in graphics mode.
- WriteCursorIncr Set to True to increment the cursor when writing memory.
- ReadCursorIncr Set to True to increment the cursor when reading memory.

Configures the RA8875 memory write control register 1.

- $\bullet \ self$  The RA8875 device to control.
- cursorEnable Selects if the graphics cursor is enabled or not.
- GCursorSelect Selects which graphics cursor to use.
- writeDest Selects the destination for graphics writing.
- writeDir The direction to write data in graphics mode.
- layer Selects the layer for graphics writing (used only if the resolution is ≤480x4000 or the color depth is 8 bits/pixel).

#### Text Methods

procedure textMode(self : RA8875\_record);
Sets the RA8875 to text mode.

 $\bullet$  self - The RA8875 device to control.

procedure textColor(self : RA8875\_record; bg : R5G6B5\_color; fg : R5G6B5\_color); Sets the foreground and background color for text.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  bg The background color.
- fg The foreground color.

 $procedure\ textSetCodePage (self\ : RA8875\_record;\ page\ : RA8875\_FNCR0\_Code\_Page);$ 

Selects the code page to used when translating character codes to glyphs on the screen. The options are: RA8875\_FNCRO\_ISO8859\_1, RA8875\_FNCRO\_ISO8859\_2, RA8875\_FNCRO\_ISO8859\_3, and RA8875\_FNCRO\_ISO8859\_4.

- self The RA8875 device to control.
- page The code page to use.

Sets the attributes in the font control register for drawing text.

- $\bullet$  self The RA8875 device to control.
- align Enables or disables text alignment.
- transparent If True, the background is transparent instead of the background color.
- rotate If True, rotate text by 90°.
- h-size Horizontal size scale factor (1 .. 4).
- $v\_size$  Vertical size scale factor (1 .. 4).

procedure textSetLineHeight(self : RA8875\_record; size : uint8);

Set the font line distance setting.

- self The RA8875 device to control.
- size The distance between lines of text in pixels.

procedure textSetFontWidth(self : RA8875\_record; size : uint8);
Set the spacing between characters in pixels.

- self The RA8875 device to control.
- ullet size The distance between characters in pixels.

```
procedure textWrite(self : RA8875_record; str : string);
```

Writes a string of text to the display using the currently selected attributes.

- self The RA8875 device to control.
- $\bullet$  str The text to write.

#### **Graphics Methods**

```
procedure graphicsMode(self : RA8875_record);
Sets the RA8875 to graphics mode.
```

 $\bullet$  self - The RA8875 device to control.

```
procedure drawColor(self : RA8875_record; color : R5G6B5_color);
```

Set the color for drawing graphics. The graphics commands will use this color until it is changed.

- $\bullet \ self$  The RA8875 device to control.
- color The color to draw.

```
procedure drawRect(self : RA8875_record; x1 : uint16; y1 : uint16; x2 : uint16; y2 : uint16; fill : boolean);
```

Draws a rectangle on the display.

- $\bullet$  self The RA8875 device to control.
- x1 The X-coordinate of one corner.
- y1 The Y-coordinate of one corner.
- x2 The opposite X-coordinate.
- y2 The opposite Y-coordinate.
- fill True for fill, False for outline.

Draws a rectangle on the display.

- self The RA8875 device to control.
- x1 The X-coordinate of one corner.
- y1 The Y-coordinate of one corner.
- x2 The opposite X-coordinate.
- y2 The opposite Y-coordinate.
- rad The radius of the corner curves.
- fill True for fill, False for outline.

```
procedure drawLine(self : RA8875_record; x1 : uint16; y1 : uint16; x2 : uint16; y2 : uint16);
```

Draw a line between two points.

- $\bullet$  self The RA8875 device to control.
- x1 The X-coordinate of one end of the line.
- y1 The Y-coordinate of one end of the line.
- $\bullet$  x2 The X-coordinate of the other end of the line.
- y2 The Y-coordinate of the other end of the line.

Draw a circle.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  x The X-coordinate of the center of the circle.
- $\bullet$  y The Y-coordinate of the center of the circle.
- rad The radius of the circle.
- fill True for fill, False for outline.

```
procedure drawTriangle(self : RA8875_record; x1 : uint16; y1 : uint16; x2 : uint16; y2 : uint16; x3 : uint16; y3 : uint16; fill : boolean);
```

Draw a triangle.

- $\bullet$  self The RA8875 device to control.
- x1 The X-coordinate of the first point.

- y1 The Y-coordinate of the first point.
- $\bullet$  x2 The X-coordinate of the second point.
- y2 The Y-coordinate of the second point.
- x3 The X-coordinate of the third point.
- y3 The Y-coordinate of the third point.
- fill True for fill, False for outline.

Draw an ellipse oriented either horizontally or vertically.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  x The X-coordinate of the center of the circle.
- ullet y The Y-coordinate of the center of the circle.
- hRad The radius in the horizontal direction.
- $\bullet$  vRad The radius in the vertical direction.
- fill True for fill, False for outline.

```
procedure drawEllipseSegment(self : RA8875_record; x : uint16; y : uint16; hRad : uint16; vRad : uint16; seg : RA8875_ELLIPSE_PART; fill : boolean);
```

Draw a segment of an ellipse oriented either horizontally or vertically.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  x The X-coordinate of the center of the circle.
- $\bullet$  y The Y-coordinate of the center of the circle.
- $\bullet$  hRad The radius in the horizontal direction.
- ullet vRad The radius in the vertical direction.
- seq Which segment to draw.
- fill True for fill, False for outline.

```
procedure drawRect(self : RA8875_record; x1 : uint16; y1 : uint16; x2 : uint16; y2 : uint16; color : R5G6B5\_color; fill : boolean);
```

Draws a rectangle on the display.

- self The RA8875 device to control.
- x1 The X-coordinate of one corner.
- y1 The Y-coordinate of one corner.
- x2 The opposite X-coordinate.
- $\bullet$  y2 The opposite Y-coordinate.
- color The color for the rectangle.
- fill True for fill, False for outline.

Draws a rectangle on the display.

- self The RA8875 device to control.
- x1 The X-coordinate of one corner.
- y1 The Y-coordinate of one corner.
- x2 The opposite X-coordinate.
- y2 The opposite Y-coordinate.
- $\bullet$  rad The radius of the corner curves.
- color The color for the rectangle.
- fill True for fill, False for outline.

```
procedure drawLine(self : RA8875_record; x1 : uint16; y1 : uint16; x2 : uint16; y2 : uint16; color : R5G6B5_color);
```

Draw a line between two points.

- $\bullet$  self The RA8875 device to control.
- x1 The X-coordinate of one end of the line.
- y1 The Y-coordinate of one end of the line.
- x2 The X-coordinate of the other end of the line.
- y2 The Y-coordinate of the other end of the line.
- color The color for the line.

#### Draw a circle.

- $\bullet$  self The RA8875 device to control.
- $\bullet$  x The X-coordinate of the center of the circle.
- y The Y-coordinate of the center of the circle.
- rad The radius of the circle.
- color The color for the circle.
- fill True for fill, False for outline.

#### Draw a triangle.

- self The RA8875 device to control.
- $\bullet$  x1 The X-coordinate of the first point.
- y1 The Y-coordinate of the first point.
- x2 The X-coordinate of the second point.
- y2 The Y-coordinate of the second point.
- x3 The X-coordinate of the third point.
- y3 The Y-coordinate of the third point.
- $\bullet$  color The color for the triangle.
- fill True for fill, False for outline.

Draw an ellipse oriented either horizontally or vertically.

- $\bullet$  self The RA8875 device to control.
- ullet x The X-coordinate of the center of the circle.
- $\bullet$  y The Y-coordinate of the center of the circle.
- $\bullet$  hRad The radius in the horizontal direction.
- $\bullet$  vRad The radius in the vertical direction.
- color The color for the ellipse.

• fill - True for fill, False for outline.

Draw a segment of an ellipse oriented either horizontally or vertically.

- self The RA8875 device to control.
- $\bullet$  x The X-coordinate of the center of the circle.
- $\bullet$  y The Y-coordinate of the center of the circle.
- hRad The radius in the horizontal direction.
- $\bullet$  vRad The radius in the vertical direction.
- seg Which segment to draw.
- color The color for the ellipse segment.
- fill True for fill, False for outline.

```
procedure waitPoll(self : RA8875_record; reg : uint8; flag : uint8);
```

Repeatedly reads a register and checks for a bit to be cleared. This is commonly used at the end of drawing routines to ensure that the drawing is complete before proceeding. This is intended primarily for use by other of the RA8875 routines and not by user code.

- self The RA8875 device to check.
- reg The register to check.
- flag The set of bits to check. This value is ANDed with the register value and execution proceeds if the result is zero.

#### **Touch Methods**

```
procedure enableTouch(self : RA8875_record; state : boolean);
Enable or disable touch processing.
```

- $\bullet$  self The RA8875 device to configure.
- state True to enable touch, False to disable it.

function checkTouched(self : RA8875\_record) return boolean;

Checks if the RA8875 has recorded a touch event.

• self - The RA8875 device to check.

• Returns *True* if a touch event has occured.

procedure readTouchRaw(self : RA8875\_record; x : out uint16; y : out uint16); Reads the raw touch location.

- $\bullet$  self The RA8875 device to read.
- $\bullet$  x The raw X-coordinate of the touch location
- y The raw Y-coordinate of the touch location.

procedure readTouchCal(self : RA8875\_record; x : out uint16; y : out uint16); Reads the calibrated touch location.

- $\bullet \ self$  The RA8875 device to read.
- x The calibrated X-coordinate of the touch location
- $\bullet$  y The calibrated Y-coordinate of the touch location.

```
procedure touchCalibrate(self : in out RA8875_record);
```

Run a touch calibration process. This requires the user to touch the top, bottom, left, and right edges of the touch screen. Based on this, the limits of the touch sensor are computed and added to the RA8875 object.

 $\bullet$  self - The RA8875 device to calibrate.

```
procedure setTouchCalibration(self : in out RA8875_record; top : uint16;
bottom : uint16; left : uint16; right : uint16);
```

Set the touch sensor limits for the RA8875. This can be useful if the limits are already known and avoids running through the touch calibration process.

- $\bullet$  self The RA8875 device to calibrate.
- $\bullet$  top The screen top limit.
- bottom The screen bottom limit.
- left The screen left limit.
- right The screen right limit.

Read the touch sensor limits from the RA8875. This can be useful to save the limits for use with setTouchCalibration.

- $\bullet$  self The RA8875 device to read.
- top The screen top limit.
- bottom The screen bottom limit.
- left The screen left limit.
- $\bullet$  right The screen right limit.

#### Region and Layer Methods

```
procedure scroll(self : RA8875_record; hStart : uint16; vStart : uint16; hEnd : uint16; vEnd : uint16; hOffset : uint16; vOffset : uint16); Scroll a region on the display
```

- self The RA8875 device to scroll.
- $\bullet$  hStart The region starting horizontal coordinate.
- vStart The region starting vertical coordinate.
- $\bullet$  hEnd The region ending horizontal coordinate.
- ullet vEnd The region ending vertical coordinate.
- hOffset The horizontal scroll amount.
- $\bullet$  vOffset The vertical scroll amount.

Sets the current active window on the display.

- self The RA8875 device to configure.
- top The top of the new active window.
- bottom The bottom of the new active window.
- $\bullet$  left The left side of the new active window.
- right The right side of the new active window.

```
procedure screenActive(self : RA8875_record);
```

Sets the entire display area to be the active window.

 $\bullet \ self$  - The RA8875 device to configure.

```
procedure setLayers (self : RA8875_record; layer : RA8875_LAYER);
```

Sets the number of layers available for use. May be one or two. If two layers are selected, the graphics depths is reduced to allow two layers.

- $\bullet$  self The RA8875 device to configure.
- layer LAYER1 for one layer, LAYER2 for two layers.

procedure selectLayer(self : RA8875\_record; layer : RA8875\_LAYER);
Selects which layer to use.

- $\bullet \ self$  The RA8875 device to configure.
- layer The currently active layer.

Sets layer transparency register 0 in the RA8875.

- self The RA8875 device to configure.
- $\bullet$  scroll Sets the scrolling mode.
- float Enables or disables floating window transparency display.
- display Sets the display mode for mixing layers 1 and 2.

#### **Cursor Methods**

procedure setTextCursorPos(self : RA8875\_record; x : uint16; y : uint16); Sets the text cursor position.

- $\bullet$  self The RA8875 device to configure.
- $\bullet$  x The X-coordinate of the cursor.
- $\bullet$  y The Y-coordinate of the cursor.

```
procedure setGraphCursorColors(self : RA8875_record; color0 : R3G3B2_color; color1 : R3G3B2_color);
```

Set the graphics cursor colors.

- $\bullet \ self$  The RA8875 device to configure.
- color0 The first color to use.
- $\bullet$  color1 The second color to use.

```
procedure setGraphCursorPos(self : RA8875_record; x : uint16; y : uint16);
```

Sets the graphics cursor position.

- $\bullet$  self The RA8875 device to configure.
- ullet x The X-coordinate of the cursor.
- $\bullet$  y The Y-coordinate of the cursor.

Sets the graphics cursor.

- $\bullet$  self The RA8875 device to configure.
- $\bullet$  curs The graphics cursor set.
- data The bitmap for the graphics cursor.

Selects the graphics cursor.

- $\bullet$  self The RA8875 device to configure.
- ullet curs The graphics cursor set.
- enable Enables or disables the graphics cursor.

#### Miscellaneous Methods

```
procedure fillScreen (self : RA8875_record; color : R5G6B5_color); Fills the display with a solid color.
```

- $\bullet$  self The RA8875 device to configure.
- color The color to use.

### Chapter 5

# Linux API Description

- 5.1 Common
- 5.2 Raspberry Pi
- 5.3 BeagleBone Black

### Chapter 6

# Arduino Due API Description

### Chapter 7

## Other Stuff

If there is anything else that should be added, additional chapters may be added as needed.

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