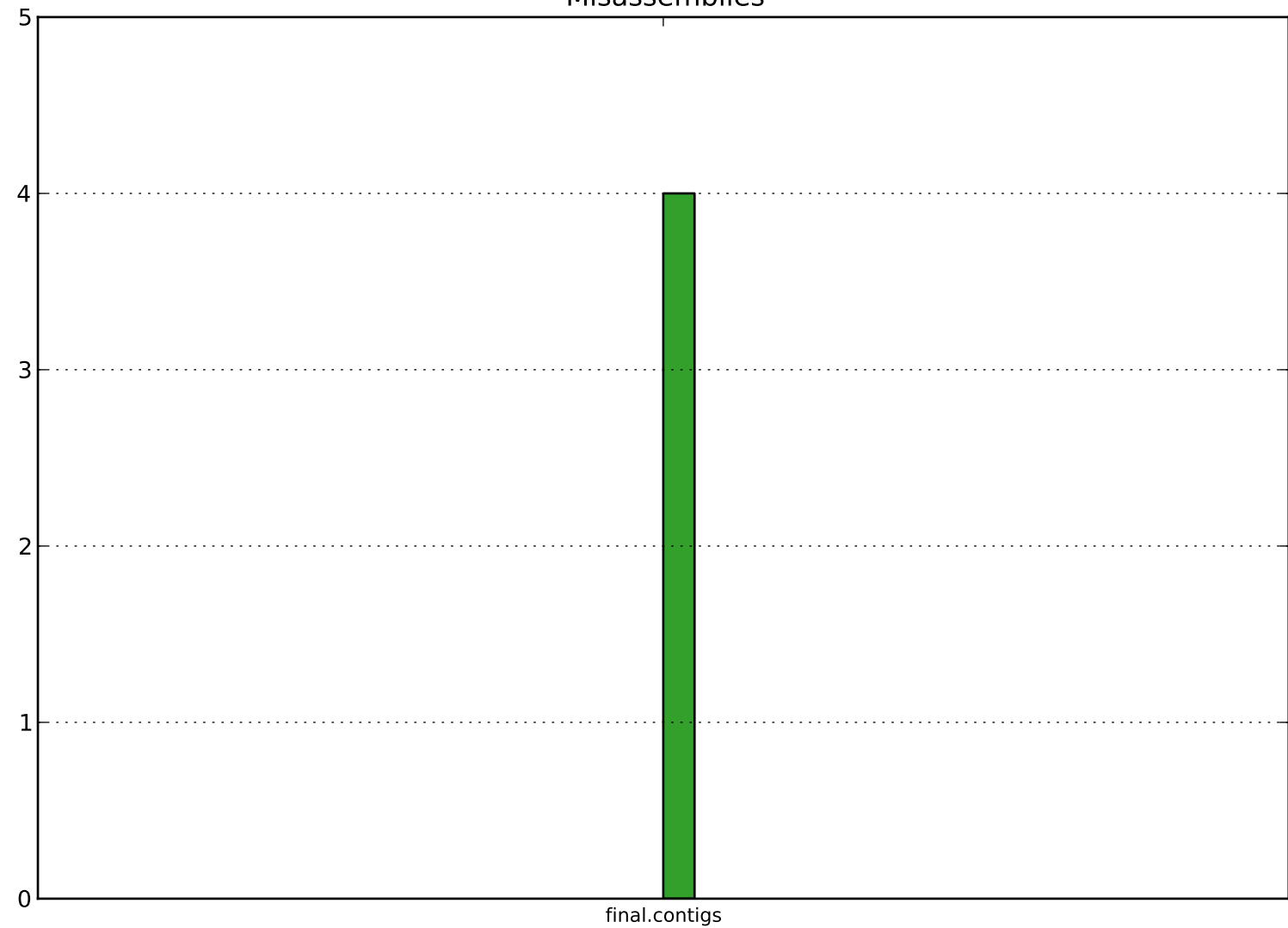



# Misassemblies



 # inversions