Text-to-Image-to-Text Translation using Cycle Consistent Adversarial Networks

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Abstract

1 Introduction

Text-to-Image synthesis is a challenging problem that has a lot of room for improvement considering the current state-of-the-art results. Synthesized images from existing methods give a rough sketch of the described image but fail to capture the true essence of what the text describes. The recent success of Generative Adversarial Networks [1] indicate that they are a good candidate for the choice of architecture to approach this problem.

However the very nature of this problem is such that a piece of text can map to multiple valid images. The lack of such a direct one-to-one mapping means that traditional conditional GANs [3] cannot be used directly. We draw our inspiration from the recent works of image-to-image translation [2][4] where a cycle consistent GANs have been trained and achieved very impressive results.

We believe that using a cycle GAN for text-to-image-to-text translation will generate better results than existing approaches and give more photo-realistic images. The added advantage of framing the problem in a cycle consistent manner would also mean that the architecture can not only be a text-to-image synthesizing network but also an image captioning network.

Therefore we have two generators G and F. We train a a mapping G: $T_{emb} \mapsto Y$ and inverse mapping $F: Y \mapsto T_{emb}$ in a cycle consistent manner, where T_{emb} is an embedding for the text that describes an image. The generators G and F have their corresponding discriminator D_g and D_f .

- 2 Related work
- 3 Project plan
- 4 Nice-to-halves

References

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