

COMP - Memory Packing and Alignment (MIEIC - Compilers - 2021)

How fields in structs in C are organized in memory?

* This form will record your name, please fill your name.

1. Calvin intends to save bytes in a particular program that needs to store a large number of registers. How many bytes are needed to store each register with the type given by the following struct?

```
struct s1
{
    char a;
    short a1;
    char b1;
    float b;
    int c;
    char e;
    double f;
};
```

☐ 32

☐ 28

☐ 24

2. How many bytes are needed to store each register with the type given by the following struct?

```
struct s2
{
    char a;
    char b1;
    char e;
    short a1;
    float b;
    int c;
    double f;
};
```

☐ 32

☐ 28

☐ 24

3. How many bytes are needed to store each register with the type given by the following struct?

```
struct s3
{
    double f;
    char a;
    short a1;
    char b1;
    float b;
    int c;
    char e;
};
```

☐ 32

☐ 28

☐ 24

4. Report what you get by printing the sizes of the three structs, e.g., using the following C code:

```
printf("size of s1: %d bytes \n", sizeof(struct s1));  
printf("size of s2: %d bytes \n", sizeof(struct s2));  
printf("size of s3: %d bytes\n", sizeof(struct s3));
```

	32 bytes	28 bytes	24 bytes
s1	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
s2	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
s3	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

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