

moves the cursor, or defines the range for

int main(int argc, char \*argv[]) {

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## **Cheat Sheet**



e	SC																										
	nromal mode																										
~	toggle case	l ex	ternal ilter	@	play macro	#	prev ident	\$	EOL	%	goto match	Λ	BOL (soft)	&	repeat :s	*	next ident		begin entence		end tence		L dowr	n +	next line		
` (	goto mark	1(2)		2		3		4		5		6	` ,	7		8		9		n i	30L ard)		prev line	= ;	auto indent		
			Q	ex mode	W	next WORD	E	end WORD	R	replace mode	T.	back until	Y	yank line	U	undo line	1	insert at BOL	0	open above		aste efore		begin ragraph		nd graph	BOL/ goto
				record macro		next word	е	end word	r.	replace char	t٠	seek until	<b>y</b> <sub>(1)(3)</sub>	yank	u	undo	i i	insert mode	0	open below	<b>p</b> <sub>(1)</sub> p	aste fter	[ . (7)	misc	] m	isc	<pre><leader></leader></pre>
			1	app at		sub li	st. ne	D del	ete OL F	"bac findo	k" char	goto	OF/ Dline	sc	reen	<b>J</b> jo	oin nes	√ ide man		scree botto		ex c	md I e	regis (1) sele			
			a	арр	end	sub ch		d del	ete	f• fir		ex (8)Comn	tra mands <b>þ</b>	1	◀	j '	▼ H	<		<b>&gt;</b>	•	repe	at k	got mark	o BOL		
				<b>Z</b>	quit	X	back- space		change to EOL	ν,	/isual lines	В	prev WORD	N	prev match	M	screen middle	<	un- indent	> ir	ident	<b>?</b> •ba	earch ckward	b			
				<b>Z</b> <sub>60</sub> °C	extra ommand:	X	delete char	<b>C</b> <sub>(1)(3)</sub>	change	V <sub>(4)</sub>	visual mode	b	prev word	n	next match	m.	set mark	, s	repeat eek back	re co	peat mmand		earch orward				

	an operator						
command	direct action command, if labelled red, it enters insert mode						
operator	requires a motion afterwards, operates between cursor & destination						
extra	special functions, requires extra input						
q.	commands with a dot need a character argument afterwards						
BOL EOL ident yank	Beginning Of Line End Of Line word under cursor copy						

mode	<b>D</b> word	match	mark	seek back							
:w :q :wq :q! :e	:write :quit :quit! :edit :help	open <del>dlename</del>		,							
:bn :bp :ls	:bnext :bprevious	show next buffer (file) show previous buffer list all buffers									
:%s/ <b></b>	attern>/ <string>/g</string>	replace <pattern> with <string> (can use regex)</string></pattern>									
<c-u> <c-f></c-f></c-u>	/ <c-y> / <c-d> / <c-b> / <c-i></c-i></c-b></c-d></c-y>	page up / pa	nt filename o / line down o / half page do age down	wn osition (in jumplist)							
<c-w>s <c-w>v <c-w>r <c-w>r</c-w></c-w></c-w></c-w>	C-w>	split window vertically spl cycle next w rotate windo close windo	it window vindow (split) ww positions								

- (1) use "<cha> before a yank/paste/delete command to specify which register ('clipboard') to use eg. "ay\$ to copy rest of line to register 'a'
- enter a number before a motion, command or operator to repeat it that many times
   eg. 2p, c2w, 5j, d4j
- (3) enter an operator twice to act on the current line eg. dd, >>, ==
- (4) use 'v' when in normal mode to enter visual mode and select text by entering motions
- use 'ZZ' to save and quit (same as :wq) use 'ZQ' to quit and discard changes
- (6) zt scroll cursor is at top of screen zb scroll cursor is at bottom of screen
  - zz scroll cursor to middle of screen
- (7) [[ / ]] jump cursor to previous / next whitespace line
- (8) gg jump cursor to top of file

motion

words

**WORDs**