## 1. Linear Regression (75 points)

We will find coefficients A to estimate  $X * A \approx Y$ , using the provided datasets X and Y. We will compare two approaches least squares and ridge regression. Least Squares: Set A = inverse(X' \* X)\*X'\*Y

Ridge Regression: Set As =  $inverse(X^*X + s^2*eye(15))*X^*Y$ 

A(30 points) Solve for the coefficients A (or As) using Least Squares and Ridge Regression with s = 1, 5, 10, 15, 20, 25, 30 (i.e. s will take on one of those 7 values each time you try, say obtaining A05 for s = 5). For each set of coefficients, report the error in the estimate  $\hat{Y}$  of Y as norm  $(Y - X^*A, 2)$ .

```
Error A = 605.6547
Error AS 1 = 605.6549
Error AS 5 = 605.7708
Error AS 10 = 607.1568
Error AS 15 = 611.3054
Error AS 20 = 618.4469
Error AS 25 = 627.9439
Error AS 30 = 639.1680
```

B (30 points): Create three row-subsets of X and Y

```
X1 = X(1:66,:) and Y1 = Y(1:66)
Error A = 483.0236
Error AS 1 = 482.7316
Error AS 5 = 476.4220
Error AS 10 = 462.9247
Error AS 15 = 451.7693
Error AS 20 = 446.5091
Error AS 25 = 446.8578
Error AS 30= 451.7081
X2 = X(34:100,:) and Y2 = Y(34:100)
Error A = 434.7992
Error AS 1 = 434.5322
Error AS 5 = 428.8565
Error AS 10 = 417.0631
Error AS 15 = 406.8163
Error AS 20 = 400.1875
Error AS 25 = 397.0574
Error AS 30 = 397.1167
X3 = [X(1:33,:); X(67:100,:)] and Y3 = [Y(1:33); Y(67:100)]
Error A = 383.0319
Error AS 1 = 382.7135
Error AS 5 = 376.3331
```

```
Error AS 10 = 365.6099
Error AS 15 = 359.6731
Error AS 20 = 358.5897
Error AS 25 = 360.6872
Error AS 30 = 365.0511
```

C (15 points): Which approach works best (averaging the results from the three subsets): Least Squares, or for which value of s using Ridge Regression?

```
Error A = 433.6182

Error AS 1 = 433.3258

Error AS 5 = 427.2039

Error AS 10 = 415.1992

Error AS 15 = 406.0862

Error AS 20 = 401.7621

Error AS 25 = 401.5342

Error AS 30 = 404.6253
```

index = 66

Ridge Regression with s=25 seems to be the best because the lowest value out of the average is Error AS 25=401.5342. The lowest error is the best

## 2. Orthogonal Matching Pursuit (25 points)

Consider a linear equation W = M\*S where M is a measurement matrix filled with random values (although now that they are there, they are no longer random), and W is the output of the sparse signal S when measured by M. Use Orthogonal Matching Pursuit (as described in the notes as Algorithm 18.2.1) to recover the non-zero entries from S. Record the order in which you find each entry and the residual vector after each step.

The non-zero entries are given by the given indexes below and the residual vectors after each step are also given below.

```
\begin{array}{l} r = [-3\ 0\ 0\ -3\ 5\ 1\ 1\ 2\ 0\ -2\ -2\ -2\ -4\ 1\ 0\ 2\ 1\ 0\ 3\ -1\ -2\ -1\ -2\ 1\ -2\ -2\ 2\ -1\ 0\ 3\ 4\ 2\ 1\ -1\ 1\ 1\ -4\ 2\ 0\ 1\ 0\ -1\ -1\ 3\ 1\ -1\ 1\ 2\ -2\ 2\ 2\ 0\ -1\ -2\ 0\ 0\ -1\ -3\ 0\ 2\ -2\ 0\ -2\ 1\ -1\ 0\ -4\ -3\ -1\ 0\ 3\ 0\ 0\ 0\ 4\ 1\ 3\ -3\ -1\ -3\ 0\ 0\ 0\ 0\ 4\ 1\ 3\ -3\ -1\ -3\ 0\ 0\ 0\ 0\ 4\ 1\ 3\ -3\ -1\ -3\ 0\ 0\ 0\ 0\ 0\ -2\ 0\ 0\ 1\ 2\ -2\ 1\ 1\ -1\ -1\ -2\ -1\ 1\ 0\ -1\ 1\ -2\ -1\ 3\ -1\ 0\ 2\ 3\ 1\ 1\ 0\ 0\ 0\ -3\ 2\ 1\ 0\ 0\ 0\ 0\ -2\ 0\ 0\ 1\ 2\ -2\ 1\ 1\ -1\ -1\ -2\ -1\ 2\ -2\ 0\ -1\ 0\ -2\ 0\ -3\ -2\ -2\ 0\ 2\ 0\ 0\ 1\ -1\ 3\ 1\ 3\ -3\ -1\ -2] \end{array}
```

```
2 0 0 0 2 1 2 -2 -2 -1]
```

index = 16

index = 65

index = 89

The Assignment was done in Matlab where index start at 1 instead of 0. The elements at index 43, 66, 16, 65, and 89 are the non-zero entries from S.