Windup Core Development Guide

Introduction

This guide is for developers who plan to contribute to the Windup source code base or provide Java-based rule addons.

If you are new to Windup, it is recommended that you start with the <u>Windup User Guide</u>. It provides detailed information about system requirements and detailed instructions on how to install and execute Windup. It also contains tips to optimize performance and provides links to other sources of information about Windup.

If you would like to create custom XML-based rules for Windup, see the Windup Rules Development Guide.

Get Started

After you configure Maven, you are ready to create, install, and test your first Windup Java-based rule add-on.

Install and Configure Maven

Overview

If you plan to build Windup Java-based rule add-ons or contribute to the core source code base, you must first configure Maven.

You should already be configured correctly to build Windup and can skip these instructions if you meet one of the following criteria:

- You plan to use Maven command line and have already installed Maven 3.1.1 or later.
- You plan to use Red Hat JBoss Developer Studio (8 or above) or Eclipse Luna (4.4) to build Windup Java-based rule add-ons or source code. These IDEs embed Maven 3.2.1 so you do not need to install it separately.

Download and Install Maven

If plan to use the command line and have not yet installed Maven, or if you plan to use Red Hat JBoss Developer Studio 7.1.1 or an older version of Eclipse, you must download and install Maven 3.1.1. or later.

- 1. Go to Apache Maven Project Download Maven and download the latest distribution for your operating system.
- 2. See the Maven documentation for information on how to download and install Apache Maven for your operating system.

Configure the IDE to Use the Updated Maven

If you plan to use JBoss Developer Studio 7.1.1 or an Eclipse version earlier than Eclipse Luna (4.4), follow this procedure to replace the embedded 3.0.4 version of Maven with this newer version.

- 1. From the menu, choose Window -→ Preferences .
- 2. Expand Maven and click on Installations.
- 3. Uncheck Embedded (3.0.4/1.4.0.20130531-2315)
- 4. Click Add and navigate to your Maven install directory. Select it and click OK.
- 5. Be sure the new external Maven installation is checked and click OK to return to JBoss Developer Studio.

NOTE: If you use another IDE, refer to the product documentation to update the Maven installation.

Create Your First Java-based Rule Add-on

Overview

This topic guides you through the process of creating and testing your first Windup Java rule-addon using Red Hat JBoss Developer Studio.

As you create your first rule, refer to the Windup JavaDoc for valid syntax.

Java-based rule construction is covered in more detail here: Create a Basic Java-based Rule Add-on.

Rule Example Description

In this example, you write a ruleset to discover instances where an application Java file uses the proprietary servlet annotations. The ruleset adds the following rules.

- Find Java classes that reference the @ProprietaryServlet annotation and provide a hint to replace it with the standard Java EE @WebServlet annotation.
- Find Java classes that reference the `@ProprietaryInitParam`annotation and provide a hint to replace it with the standard Java EE @WebServlet annotation.

You will also provide a data file to test the rule.

Create the Maven Project

- 1. Choose File -→ New -→ Maven Project.
- 2. Check Create a simple project (skip archetype selection) and leave `Use the default Workspace location checked, then click Next.
- 3. In the New Maven Project dialog, enter the following values:

```
Group Id: org.jboss.windup.rules.examples
Artifact Id: proprietary-annotation-example
Version: 1.0.0-SNAPSHOT
Packaging: jar
Name: Proprietary Annotation Example
Description: Rule that finds a proprietary annotation and provides recommendations
```

Configure the Maven POM for Windup

- 1. In JBoss Developer Studio, open the project pom.xml file and click on the pom.xml tab view.
- 2. The XML below contains the properties, dependencies, and plug-ins needed to build a Java-based rule add-on. Copy it into the pom.xml file after the <description> and before the final closing `</project>' element.

```
<windup.scm.connection>scm:git:https://github.com/windup/windup-rulesets.git</windup.scm.connection>
   <windup.scm.url>http://github.com/windup/windup-rulesets</windup.scm.url>
   <maven.compiler.source>1.7</maven.compiler.source>
   <maven.compiler.target>1.7</maven.compiler.target>
   <version.windup>2.3.0-SNAPSHOT</version.windup>
</properties>
<dependencyManagement>
   <dependencies>
      <dependency>
          <groupId>org.jboss.windup</groupId>
          <artifactId>windup-bom</artifactId>
          <version>${version.windup}</version>
          <type>pom</type>
          <scope>import</scope>
      </dependency>
   </dependencies>
</dependencyManagement>
<dependencies>
   <!-- Windup deps -->
   <dependency>
      <groupId>org.jboss.windup.graph</groupId>
      <artifactId>windup-graph</artifactId>
      <classifier>forge-addon</classifier>
      <scope>provided</scope>
   </dependency>
   <dependency>
      <groupId>org.jboss.windup.config</groupId>
      <artifactId>windup-config</artifactId>
      <classifier>forge-addon</classifier>
      <scope>provided</scope>
   </dependency>
   <dependency>
```

```
<groupId>org.jboss.windup.config</groupId>
        <artifactId>windup-config-xml</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.windup.utils
        <artifactId>windup-utils</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.windup.reporting</groupId>
        <artifactId>windup-reporting</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <!-- Windup Rules Base -->
    <dependency>
        <groupId>org.jboss.windup.rules.apps</groupId>
        <artifactId>windup-rules-base</artifactId>
        <classifier>forge-addon</classifier>
    </dependency>
    <!-- Other rulesets. -->
    <dependency>
        <groupId>org.jboss.windup.rules.apps</groupId>
        <artifactId>windup-rules-java</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.windup.rules.apps</groupId>
        <artifactId>windup-rules-java-ee</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.windup.rules.apps</groupId>
        <artifactId>windup-rules-java-project</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.forge.furnace.container</groupId>
        <artifactId>cdi-api</artifactId>
        <scope>provided</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.forge.furnace.container</groupId>
        <artifactId>cdi</artifactId>
        <classifier>forge-addon</classifier>
        <scope>provided</scope>
    </dependency>
    <!-- Test dependencies -->
    <dependency>
        <groupId>org.jboss.forge.furnace.test</groupId>
        <artifactId>furnace-test-harness</artifactId>
        <scope>test</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.forge.furnace.test</groupId>
        <artifactId>arquillian-furnace-classpath</artifactId>
        <scope>test</scope>
    </dependency>
    <dependency>
        <groupId>junit
        <artifactId>junit</artifactId>
        <version>4.11</version>
        <scope>test</scope>
    </dependency>
    <dependency>
        <groupId>org.jboss.windup.exec</groupId>
        <artifactId>windup-exec</artifactId>
        <classifier>forge-addon</classifier>
        <scope>test</scope>
    </dependency>
</dependencies>
<hui1d>
```

```
<plugins>
        <!-- This plugin makes this artifact a Forge addon. -->
            <artifactId>maven-jar-plugin</artifactId>
            <version>2.5</version>
            <executions>
                <execution>
                    <id>create-forge-addon</id>
                    <phase>package</phase>
                    <goals>
                        <goal>jar</goal>
                    </goals>
                    <configuration>
                        <classifier>forge-addon</classifier>
                    </configuration>
                </execution>
            </executions>
        </plugin>
    </plugins>
</build>
```

Create the Rule Provider Class

- 1. In JBoss Developer Studio, select the src/main/java directory, right-click, and choose New → Class.
- 2. In the New Java Class dialog, enter the following values, and then click Finish.

```
Package: com.proprietary.example
Name: ProprietaryServletAnnotationRuleProvider
Superclass: org.jboss.windup.config.AbstractRuleProvider
```

This generates the following contents in the ProprietaryServletAnnotationRuleProvider.java file.

```
package com.proprietary.example;
import org.jboss.windup.config.AbstractRuleProvider;
import org.jboss.windup.graph.GraphContext;
import org.ocpsoft.rewrite.config.Configuration;

public class ProprietaryServletAnnotationRuleProvider extends AbstractRuleProvider {
    public Configuration getConfiguration(GraphContext arg0) {
        // TODO Auto-generated method stub
        return null;
    }
}
```

3. Add the following rule metadata annotation after the imports and before the class declaration.

```
@RuleMetadata(tags = "Java",after = {})
```

Click on x to the left of the newly added line of code and choose "Import 'RuleMetaData'(org.jboss.windup.config.metadata.RuleMetadata)" to resolve the import error. Or if you prefer, manually add the import of org.jboss.windup.config.metadata.RuleMetadata.

4. Replace the return null; within the getConfiguration() method with the following Java code.

```
return ConfigurationBuilder.begin()
    .addRule()
    .when(
        \label{lambda} {\tt JavaClass.references("com.example.proprietary.ProprietaryServlet").at(TypeReferenceLocation.ANNOTATION)} \\
    .perform(
        Classification.as("Proprietary @ProprietaryServlet")
            .with(Link.to("Java EE 6 @WebServlet", "http://docs.oracle.com/javaee/6/api/javax/servlet/annotation/package
            .withEffort(0)
            .and(Hint.withText("Replace the proprietary @ProprietaryServlet annotation with the Java EE 6 standard @Web
    .addRule()
    .when(
        JavaClass.references("com.example.proprietary.ProprietaryInitParam").at(TypeReferenceLocation.ANNOTATION)
    .perform(
        Classification.as("Proprietary @ProprietaryInitParam")
            .with(Link.to("Java EE 6 @WebInitParam", "http://docs.oracle.com/javaee/6/api/javax/servlet/annotation/pack
            .withEffort(0)
            .and(Hint.withText("Replace the proprietary @ProprietaryInitParam annotation with the Java EE 6 standard @W
   );
```

5. Add the following imports to resolve the reference errors.

```
import org.jboss.windup.ast.java.data.TypeReferenceLocation;
import org.jboss.windup.reporting.config.classification.Classification;
import org.jboss.windup.reporting.config.Hint;
import org.jboss.windup.reporting.config.Link;
import org.jboss.windup.rules.apps.java.condition.JavaClass;
import org.ocpsoft.rewrite.config.ConfigurationBuilder;
```

Create Data to Test the Rule

In [Boss Developer Studio, select the src/test/resources directory, right-click, and choose New \rightarrow Class.

1. In the New Java Class dialog, enter the following values, and then click Finish.

```
Package: com.proprietary.example
Name: MyProprietaryAnnotatonClass
Superclass: javax.servlet.http.HttpServlet
```

This generates the following MyProprietaryAnnotationClass.java file.

```
package com.proprietary.example;
import javax.servlet.http.HttpServlet;
public class MyProprietaryAnnotationClass extends HttpServlet {
}
```

2. Add the proprietary annotations to the test class after the imports and before the class declaration.

Compile and Install the Rule in the Local Maven Repository

- 1. In JBoss Developer Studio, select the proprietary-annotation-example project, right-click, and choose Run As → Maven install.
- 2. You should see the following result, meaning the rule was successfully installed in your local Maven repository.

```
[INFO] ------[INFO] BUILD SUCCESS
```

Add the Rule to Windup

Windup uses the Maven GAV (groupId, artifactId, and version) that is specified in the project POM file to locate the installed rule in the local Maven repository. The command to add the rule to Windup uses the following syntax.

WINDUP_HOME/bin/windup --install GROUP_ID:ARTIFACT_ID[,VERSION]

- 1. Open a command prompt and navigate to the WINDUP_HOME directory.
- 2. Type the following command.

```
WINDUP_HOME/bin/windup --install org.jboss.windup.rules.examples:proprietary-annotation-example,1.0.0-SNAPSHOT
```

3. At the following prompt, choose Y.

```
Confirm installation [Y/n]? Y
```

4. You should see the following result.

```
Installation completed successfully.
```

5. Type exit to exit the Windup console.

Test the Rule

- 1. Open a terminal and navigate to the WINDUP_HOME directory.
- 2. Type the following command to test the rule, passing the test file as an input argument and a directory for the output report.

```
For Linux: WINDUP_HOME/bin/windup --sourceMode --input WORKSPACE_PATH/proprietary-annotation-example/src/test/ --out

For Windows: WINDUP_HOME\bin\windup.bat --sourceMode --input WORKSPACE_PATH\proprietary-annotation-example\src\test\ --

I
```

3. You should see this result.

```
***SUCCESS*** Windup report created: WORKSPACE_PATH/proprietary-annotation-example/windup-reports/index.html
Access it at this URL: file:///WORKSPACE_PATH/proprietary-annotation-example/windup-reports/index.html
```

4. Access the report at URL provided and drill down to review the results.

Prepare Your Development Environment

If you only plan to create custom Windup Java-based rule add-ons, you can skip this chapter. However, if plan to contribute back to the core code base, the following sections describe how to access and build the Windup source code.

Get the Windup Source Code

If you just plan to create Java-based rule add-ons, you do not need to get the Windup source code. You only need to configure Maven to build your Java-base rule add-on project.

However, if you plan to contribute to the Windup code base, you need to fork and clone the 3 following Windup GitHub repositories.

- Windup core code base: https://github.com/windup/windup
- Windup XML-based rulesets: https://github.com/windup/windup-rulesets
- Windup distribution: https://github.com/windup/windup-distribution

The basic workflow process is to fork the above Windup repositories to your own Git, clone your forks, commit your work in topic branches, and make pull requests back to the corresponding repository.

If you don't have the Git client (git), get it from: http://git-scm.com/

• Be sure to generate an SSH key and add the public key to your GitHub account: https://help.github.com/articles/generating-ssh-keys. You can verify the key using the following command:

```
ssh -T git@github.com
```

- + You should see a message indicating your ID has successfully authenticated.
- You should also configure your name and email identity using the following commands:

```
git config --global user_name "FIRST_NAME LAST_NAME"
git config --global user_email "YOUR_EMAIL_ADDRESS"
```

Fork and Clone the Windup Repository

- 1. Fork the Windup project. This creates the windup project in your own Git with the default remote name 'origin'.
- 2. Clone your fork. This creates and populates a directory in your local file system.

```
git clone https://github.com/<your-username>/windup.git
```

- 3. Change to the windup directory.
- 4. Add the remote upstream repository so you can fetch any changes to the original forked repository.

```
git remote add upstream git@github.com:windup/windup.git
```

5. Get the latest files from the upstream repository.

```
git fetch upstream
```

Fork and Clone the Windup Rulesets Repository

The Windup XML rulesets live in a separate repository. Follow these instructions to fork and clone them.

- 1. Fork the Windup Rulesets project. This creates the windup-rulesets project in your own Git with the default remote name 'origin'.
- 2. Clone your fork. This creates and populates a directory in your local file system.

```
git clone https://github.com/<your-username>/windup-rulesets.git
```

- 3. Change to the windup-rulesets directory.
- 4. Add the remote upstream repository so you can fetch any changes to the original forked repository.

```
git remote add upstream git@github.com:windup/windup-rulesets.git
```

5. Get the latest files from the upstream repository.

```
git fetch upstream
```

Fork and Clone the Windup Distribution Repository

- 1. Fork the Windup distribution project. This creates the windup-distribution project in your own Git with the default remote name 'origin'.
- 2. Clone your fork. This creates and populates a directory in your local file system.

```
git clone https://github.com/<your-username>/windup-distribution.git
```

- 3. Change to the windup-distribution directory.
- 4. Add the remote upstream repository so you can fetch any changes to the original forked repository.

```
\verb|git| remote add upstream git@github.com:windup/windup-distribution.git|\\
```

5. Get the latest files from the upstream repository.

```
git fetch upstream
```

Build Windup from Source

Overview

This information is provided for new developers who plan to contribute code to the Windup open source project. It describes how to build Windup from source using an IDE or command line and to extract the Windup distribution that is created during the build process.

System Requirements

1. Java 1.7.

You can choose from the following:

```
OpenJDK
Oracle Java SE
```

2. Maven 3.1.1 or newer

If you have not yet installed or configured Maven, see Install and Configure Maven for details.

If you have installed Maven, you can check the version by typing the following in a command prompt:

```
mvn --version
```

3. IDE requirements

If you prefer, you can work within an IDE. The following IDEs are recommended.

- o Red Hat JBoss Developer Studio 7.1.1 or newer
- o Eclipse 4.3 (Kepler) or newer

The IDE must embed Maven 3.1.1 or later. SeeInstall and Configure Maven for details.

Prerequisites

- Be sure you have configured Maven as described here: Install and Configure Maven.
- Windup source code is located in 3 GitHub projects. Follow the instructions to Get the Windup Source Code.

Build Using Red Hat JBoss Developer Studio or Eclipse

If you prefer, you can use an IDE to build Windup.

- 1. Configure the Maven installation in your IDE as described here: Install and Configure Maven.
- 2. Start JBoss Developer Studio or Eclipse.
- 3. Import the windup-ruleset project.
 - $\circ~$ From the menu, select File \rightarrow Import .
 - ∘ In the selection list, choose Maven → Existing Maven Projects , then click Next.
 - o Click Browse and navigate to the root of the windup-ruleset project directory, then click OK.
 - After all projects are listed, click Next . Ignore any Maven build or dependency errors and click Finish . If you get a dialog titled *Incomplete Maven Goal Execution*, ignore it and click OK to continue.
 - \circ In the Project Explorer tab, right-click on the windup-ruleset project and choose Run As o Maven install.
- 4. Import the windup project.
 - \circ From the menu, select File \rightarrow Import.
 - \circ In the selection list, choose Maven \rightarrow Existing Maven Projects , then click Next.

- o Click Browse and navigate to the root of the windup project directory, then click OK.
- After all projects are listed, click Next . Ignore any Maven build or dependency errors and click Finish . If you get a dialog titled *Incomplete Maven Goal Execution*, ignore it and click OK to continue.
- In the Project Explorer tab, find the windup_parent project in the list, right-click, and choose Run As → Maven install.
- 5. Import the windup-distribution project.
 - ∘ From the menu, select File → Import.
 - ∘ In the selection list, choose Maven → Existing Maven Projects , then click Next.
 - o Click Browse and navigate to the root of the windup-distribution project directory, then click OK.
 - After all projects are listed, click Next . Ignore any Maven build or dependency errors and click Finish . If you get a dialog titled *Incomplete Maven Goal Execution*, ignore it and click OK to continue.
 - In the Project Explorer tab, right-click on the windup-distribution project and choose Run As → Maven install.

Build Using Maven Command Line

Windup source code consists of 3 projects:

- windup-ruleset
- windup
- windup-distribution

The windup-distribution project has dependencies on the other 2 projects, so you must build the windup-ruleset and windup projects first. Use the following steps to build the Windup distribution.

- 1. Build the windup-ruleset project.
 - o Open a command terminal and navigate to the root of the Windup Ruleset project directory.

```
cd windup-ruleset/
```

o Build the project.

mvn clean install

- 2. Build the windup project.
 - Open a command terminal and navigate to the root of the windup project directory.

```
cd windup/
```

o Build the project.

```
mvn clean install
```

 $\circ\;$ You can also build the project without the tests.

```
mvn clean install -DskipTests
```

- 3. Build the $\underline{\text{windup-distribution}}$ project.
 - o Open a command terminal and navigate to the root of the Windup distribution project directory.

```
cd windup-distribution/
```

o Build the project.

mvn clean install

• This creates a windup-distribution-<VERSION>-offline.zip file in the windup-distribution/target/directory.

Extract the Distribution Source File

The build process creates a windup-distribution-<VERSION>-offline.zip file in the windup-distribution/target/ directory.

Unzip the file into a directory of your choice.

Understand the Windup Architecture and Structure

Windup Architectural Components

The following open source software, tools, and APIs are used within Windup to analyze and provide migration information. If you plan to contribute source code to the core Windup project, you should be familiar with them.

Forge

Forge is an open source, extendable, rapid application development tool for creating Java EE applications using Maven. For more information about Forge 2, see: <u>IBoss Forge</u>.

Forge Furnace

Forge Furnace is a modular runtime container behind Forge that provides the ability to run Forge add-ons in an embedded application. For more information about Forge Furnace, see: Run Forge Embedded.

TinkerPop

TinkerPop is an open source graph computing framework. For more information, see: TinkerPop.

Titar

Titan is a scalable graph database optimized for storing and querying graphs. For more information, see <u>Titan Distributed Graph Database</u> and <u>Titan Beginner's Guide</u>.

Frames

Frames represents graph data in the form of interrelated Java Objects or a collection of annotated Java Interfaces. For more information, see: <u>TinkerPop Frames</u>.

Gremlin

Gremlin is a graph traversal language that allows you to query, analyze, and manipulate property graphs that implement the Blueprints property graph data model. For more information, see: <u>TinkerPop Gremlin Wiki</u>.

Blueprints

Blueprints is an industry standard API used to access graph databases. For more information about Blueprints, see: <u>TinkerPop Blueprints Wiki</u>.

Pipes

Pipes is a dataflow framework used to process graph data. It for the transformation of data from input to output. For more information, see: <u>Tinkerpop Pipes Wiki</u>.

Rexster

Rexster is a graph server that exposes any Blueprints graph through HTTP/REST and a binary protocol called RexPro. Rexster makes extensive use of Blueprints, Pipes, and Gremlin. For more information, see: <u>TinkerPop Rexster Wiki</u>.

OCPsoft Rewrite

OCPsoft Rewrite is an open source routing and URL rewriting solution for Servlets, Java Web Frameworks, and Java EE. For more information about Ocpsoft Rewrite, see: OCPsoft Rewrite.

Windup Core Project Structure

Windup source code consists of 3 projects:

- windup-ruleset
- windup core
- windup-distribution

The Windup core project contains the executable source code and consists of the following subprojects.

config/

This project is for the engine that runs the rules and abstracts the graph operations.

decompiler/

This subproject contains an API that wraps calls to the decompiler. Windup currently uses only one decompiler: FernFlower

To use a different compiler, pass the -Dwindup.decompiler argument on the Windup command line. For example, to use the *Procyon* compiler, specify -Dwindup.decompiler=procyon.

exec/

This subproject contains the bootstrap code to run the Windup application.

ext/

This subproject is for code extensions. It currently only contains the Groovy rules syntax. Eventually it will contain any code that is not related to the rules or the core code base.

graph/

This subproject contains the datastore and Frames extensions.

logging/

This is the logging subproject. This subproject may be removed, depending on the outcome of this JIRA: WINDUP-49.

reporting/

This subproject contains code that does reporting.

rules/

This subproject contains all the rules.

test-files/

This subproject contains the demo applications that are used for test input.

tests/

This subproject contains the integration test suite.

tinkerpop/

This subproject contains a code fix for Titan NPE issues.

ui/

This subproject contains experimental Forge UI code.

utils/

This subproject contains all utility code.

Rules and Rulesets

Windup Processing Overview

Windup is a rule-based migration tool that allows you to write customized rules to analyze the APIs, technologies, and architectures used by the applications you plan to migrate. The Windup tool also executes its own core rules through all phases of the migration process.

The following is a high level conceptual overview of what happens within Windup when you execute the tool against an application or archive.

Windup Core Rules

When you run the WINDUP_HOME/bin/windup command against an application, Windup executes its own core rules to process the following types of application input artifacts:

- Archive files such as EARs, WARs, JARs
- · Java classes
- JSP files
- Manifest files
- XML files

Windup extracts files from archives, decompiles classes, and analyzes the application code. In this phase, it builds a data model and stores component data and relationships in a graph database, which can then be queried and updated as needed by the migration rules and for reporting purposes.

Application Migration

The next step in the process is the execution of the migration rules. In this phase, the rules typically do not execute against the application input files. Instead, they execute against the graph database model. Windup rules are independent and decoupled and they communicate with each other using the graph database model. Rules query the graph database to obtain information needed to test the rule condition. They also update the data model with information based on the result of the rule execution. This allows rules to easily interact with other rules and enables the creation of very complex rules.

The Windup distribution contains a large number of migration rules, but in some cases, you may need to create additional custom rules for your specific implementation. Windup is architected to allow you to create Java-based rule addons or XML rules and add easily add them to Windup. Custom rule creation is covered in the Windup Rules Development Guide.

Generate Findings Based on the Rule Execution Results

The final step in the process is to pull data from the graph database model to generate of reports and optionally generate scripts. Again, Windup uses rules to generate the final output.

By default, Windup generates the following reports at the end of the application migration process. The reports are located in the reports/ subdirectory of the output report path specified when you execute Windup:

- Application Report: This report provides a summary of the total estimated effort, or<u>story points</u>, that are required for the migration. It also provides a detailed list of issues and suggested changes, broken down by archive or folder.
- RuleProvider report: This is a detailed listing of the rule providers that fired when running Windup and whether any errors occurred.
- Additional reports are generated that provide detailed line-by-line migration tips for individual files.

Windup can also generate scripts to automate migration processes based on the findings. For example, some configuration files are easily mapped and can be automatically generated as part of the migration process.

Rule Execution Lifecycle

Rule phases provide a way for rule authors to control the rule lifecycle by specifying the phase in which the rule should execute. Windup executes rules sequentially within rule phases, however, you can also provide more fine-grained control over the order of rule execution within a phase. A rule may specify that one or more rules must be executed before it this rule is run. All named rules will be fired in the order specified before executing the the current rule. A rule may also specify that one or more rules must be executed after it is run. In this case, all named rules will be fired in the order specified after executing the the current rule.

The rule phase and execution order is stored in the associated rule's Rule Metadata.

For a detailed description of Windup rule phases and the order of their execution, see: Rule Phases

Set the Rule Execution Phase

You can set the phase in which the rule executes in one of the following ways.

- Add the @RuleMetadata(phase = RulePhase) annotation to the rule.
- Code the setPhase(RulePhase) method in the constructor of the rule.

Control the Execution Order Within the Rule Phase

You can also provide more fine-grained control over the order of rule execution within a phase. A rule may specify that one or more rules must be executed before it this rule is run. All named rules will be fired in the order specified before executing the the current rule. A rule may also specify that one or more rules must be executed after it is run. In this case, all named rules will be fired in the order specified after executing the the current rule.

This is done in one of the following ways.

- Add the @RuleMetadata(after = PreviousRuleProvider, before = NextRuleProvider) annotation to the rule.
- Use the addExecuteAfter(NextRuleProvider) or addExecuteBefore(PreviousRuleProvider) methods in the constructor, specifying the rules that should precede or follow this rule.

Code Example Using the Annotation Method

The following is an example of a rule that overrides the rule phase and sets the ordering using the <code>@RuleMetaData</code> annotation.

Code Example Using the Constructor Method

The following example provides the same results using constructor methods.

Additional Information

For more information about what can be specified in the @RuleMetadata annotation, see the RuleMetadata JavaDoc.

 $For more information about Rule Provider constructor Metadata Builder methods, see the \underline{Metadata Builder} \ Java Doc.$

For a graphical overview of rule processing, see this diagram.

Rule Phases

Rule phases provide a way for rule authors to control the rule lifecycle by specifying the phase in which the rule should execute. Windup executes rules sequentially within rule phases, however, the order of rule execution within a phase can be controlled by specifying other rules that should be run before or after the rule.

By default, rules run in the <u>MigrationRulesPhase</u>. However, a rule may require certain processing or actions to occur before it executes, such as the extraction of archives and scanning of java or XML files, so a rule can specify that it is run during another phase in the process.

The rule phases below are listed in the order in which they are executed by Windup. The exception is the last phase, which can occur during any phase of the execution lifecycle.

InitializationPhase

This is the first phase of Windup Execution. Initialization related tasks, such as copying configuration data to the graph, should occur during this phase.

DiscoveryPhase

This resource discovery phase immediately follows the <u>InitializationPhase</u>. During this phase, input files are identified by the name, extension, location, and fully qualified Java class names. Typically, any rule that only puts data into the graph is executed during this phase.

ArchiveExtractionPhase

This phase immediately follows the <u>DiscoveryPhase</u>. During this phase, input files such and EARs, WARs, JARs, and other zipped files are unzipped during this phase.

ArchiveMetadataExtractionPhase

This phase occurs immediately after <u>ArchiveExtractionPhase</u>. It calculates checksums for archives and determines whether the archive is an EAR, WAR, JAR, or some other type of compressed file.

ClassifyFileTypesPhase

This phase follows the <u>ArchiveMetadataExtractionPhase</u>. During this phase, files are scanned and metadata is created for them. For example, this phase may find all of the Java files in an application and mark them as Java, or it may find all of the bash scripts in an input and identify them appropriately.

DiscoverProjectStructurePhase

This phase, which follows <u>ClassifyFileTypesPhase</u>, identifies the project structure of the input application. This includes identification of project files, any subprojects, and the type of project, for example Maven or Ant.

DecompilationPhase

This phase follows the <u>DiscoverProjectStructurePhase</u>. This phase is responsible for identifying and decompiling classes included in the input application.

InitialAnalysisPhase

This phase follows the <u>DecompilationPhase</u> and is called to perform a basic analysis of file content. It extracts all method names from class files and extracts metadata, such as the XML namespace and root element, from XML files.

MigrationRulesPhase

This phase, which follows the <u>InitialAnalysisPhase</u>, is the default phase for all rules unless it is specifically overridden. During this phase, migration rules attach data to the graph associated with migration. This can include hints to migrators for manual migration, automated migration of schemas or source segments, blacklists to indicate vendor specific APIs.

PostMigrationRulesPhase

This phase occurs immediately after <u>MigrationRulesPhase</u>. This phase can be used to execute a rule that must follow all other migration rules. The primary use case at the moment involves unit tests.

PreReportGenerationPhase

This phase occurs after the <u>PostMigrationRulesPhase</u> and immediately before the <u>ReportGenerationPhase</u>. It can be used for initialization tasks that will be needed by all reports during that phase.

ReportGenerationPhase

During this phase, reporting visitors produce report data in the graph that is used later by the report rendering phase.

PostReportGenerationPhase

This phase occurs immediately after the main tasks of report generation. It can be used to generate reports that need data from all of the previously generated reports.

ReportRenderingPhase

This is the phase that renders the report.

PostReportRenderingPhase

This phase occurs immediately after reports have been rendered. It can be used to render any reports that need to execute last. One possible use is to render all the entire contents of the graph itself.

FinalizePhase

This phase is called to clean up resources and close streams. This phase occurs at the end of execution. Rules in this phase are responsible for any cleanup of resources and closing any streams that may have been opened.

PostFinalizePhase

This occurs immediately after the FinalizePhase. This is an ideal place to put Rules that would like to be the absolute last things to fire, for example reporting on the execution time of previous rules or reporting on all of the rules that have executed and which AbstractRuleProviders executed them.

DependentPhase

This phase can occur during any phase of the execution lifecycle. It's exact placement is determine by the code within the rule.

Available Rule Utilities

Programmatically Access the Graph

Note: Needs update. This is out of date!

(Lower Level API, to cover cases not provided by high level API)

This topic describes how to to programmatically access or update graph data when you create a Java-based rule add-

Query the graph

There are several ways - including Query API, Gremlin support, or GraphService methods.

Query the Graph Within the .when() method

Building a rule contains the method when(), which is used to create a**condition**. Vertices that fulfill the condition, are passed to the perform() method.

For the queries in the when() method, class Query is used. There are several methods which you can use to specify the condition. For example: *find() specifies the Model type of the vertex *as() method specifies the name of the final list, that is passed to the perform() method *from(String name) starts the query not on the all vertices, but only on the vertices already stored in the the given name (used to begin query on the result of the other one) *withProperty() specify the property value of the given vertex

The following are examples of simple queries.

Return a list of archives

```
Query.find(ArchiveModel.class)
Query.find(ApplicationReportModel.class).as(VAR_APPLICATION_REPORTS)
```

Iteration

```
ConfigurationBuilder.begin().addRule()
    .when(
        GraphSearchConditionBuilderGremlin.create("javaFiles", new ArrayList())
        .V().framedType( JavaFileModel.class ).has("analyze")
)
.perform(
        // For all java files...
        Iteration.over("javaFiles").var("javaFile").perform(
```

Nested Iteration

```
code,java
// For all java files...
Iteration.over("javaFiles").var("javaFile").perform(
    // A nested rule.
    RuleSubset.evaluate(
       ConfigurationBuilder.begin().addRule()
        .when(...)
        .perform(
            Iteration.over("regexes").var(RegexModel.class, "regex").perform(
                new AbstractIterationOperator<RegexModel>( RegexModel.class, "regex" ) {
                    public void perform( GraphRewrite event, EvaluationContext context, RegexModel regex ) {
                }
            )
            .endIteration()
       )// perform()
   )
```

Modify Graph Data

For more custom operations dealing with Graph data that are not covered by the Query mechanism, use the GraphService.

```
GraphService<FooModel> fooService = new GraphService<FooModel>(graph,FooModel.class);
List<FooModel> = fooService.findAll();
FooModel = fooService.create();
// etc ...
```

GraphService<> can also be used to query the graph for models of the specified type:

```
FooModel foo = new GraphService<>(graphContext, FooModel.class).getUnique();

FooModel foo = new GraphService<>(graphContext, FooModel.class).getUniqueByProperty("size", 1);
```

Rule Story Points

What are Story Points?

Story Points are an abstract metric commonly used in Scrum Agile software development methodology to estimate the level of effort needed to implement a feature or change. They are based on a modified Fibonacci sequence.

In a similar manner, Windup uses *story points* to express the *level of effort* needed to migrate particular application constructs, and in a sum, the application as a whole. It does not necessarily translate to man-hours, but the value should be consistent across tasks.

How Story Points are Estimated in Rules

Estimating the *level of effort* for the *story points* for a rule can be tricky. The following are the general guidelines Windup uses when estimating the *level of effort* required for a rule.

Level of Effort	Story Points	Description
Trivial	1	The migration is a trivial change or a simple library swap with no or minimal API changes.
Complex	3	The changes required for the migration task are complex, but have a documented solution.
Redesign	5	The migration task requires a redesign or a complete library change, with significant API changes.
Rearchitecture	7	The migration requires a complete rearchitecture of the component or subsystem.

Level of Effort	Story Points	Description
Unknown	13	The migration solution is not known and may need a complete rewrite.

Task Severity

In addition to the *level of effort*, migration tasks can be assigned a *severity* that indicates whether the task must be completed or can be postponed.

Mandatory

The task must be completed for a successful migration. If the changes are not made, the resulting application will not build or run successfully. Examples include replacement of proprietary APIs that are not supported in the target platform.

Optional

If the migration task is not completed, the application will work, but the results may not be the optimal. If the change is not made at the time of migration, it is recommended to put it on the schedule soon after migration is completed. An example of this would be the upgrade of EJB 2.x code to EJB 3.

Difference Between XML-based and Java-based Rules

Summary

As mentioned before, Windup provides a core and a default set of rules to analyze and report on migration of application code. Windup also allows you to write your own custom rules. These rules can be written using either XML or Java. Rules written using XML are referred to as *XML-based* rules. Rules written using the Java API are referred to as *Java-based* rule add-ons. Both *XML-based* and *Java-based* rule add-ons can be used to inspect (classify) and report on Java source, XML, properties, archives, and other types of files,

Which one to choose?

XML-based rules provide a quick, simple way to create rules to analyze Java, XML, and properties files. If you simply need to highlight a specific section of Java code or XML file content and provide migration hints for it, creation of XML-based rules is the recommended approach. Creation of custom XML-based rules is covered in the Windup Rules Development Guide.

Java-based rule add-ons provide the ability to create very complex rules, manipulate the shared data model graph, and customize the resulting reports. If you need to test or perform complex conditions and operations or want to manipulate the shared data model graph, create custom reports, or extend the functionality in any other way beyond what the XML-based rules provide, you must create Java-based rules. Creation of custom Java-based rules is covered in the Windup Core Development Guide.

Pros and Cons of XML-based Rules

Pros:

- XML rules are fairly easy to write and require less code.
- XML rules are not compiled so you do not need to configure Maven to build from source.
- XML rules are simple to deploy. You simply drop the rule into the appropriate path and Windup automatically scans the new rule.

Cons:

- XML rules only support a simple subset of conditions and operations.
- XML rules do not provide for direct custom graph data manipulation.
- XML rules do not support the ability to create custom reports.

Pros and Cons of Java-based Rules

Pros

• Java rule add-ons allow you to write custom conditions and operations and provide a lot of flexibility.

- Java rule add-ons allow you to access and manipulate the shared data model graph and to customize reports.
- You can set breakpoints and test Java rule add-ons using a debugger.
- IDEs provide code completion for the Windup API.

Cons:

- You must configure Maven to compile Java rule add-ons.
- Java rule add-ons that are not included in the Windup core code base must be a full Forge add-on.
- Java rule add-ons require that you write Java code.
- Writing Java rule add-ons can be complex and require knowledge of Windup internals.

Examples of XML-based and Java Based Rules

The following is an example of a rule written in XML that classifies Java code:

```
<?xml version="1.0"?>
 <ruleset id="EjbRules"
     xmlns="http://windup.jboss.org/schema/jboss-ruleset"
     xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
     xsi:schemaLocation="http://windup.jboss.org/schema/jboss-ruleset http://windup.jboss.org/schema/jboss-ruleset/windup-jb
     <rules>
         <rule id="EjbRules_1000">
             <when>
                 <javaclass references="javax.persistence.Entity" as="default">
                     <location>TYPE</location>
                 </javaclass>
             </when>
             <perform>
                 <iteration>
                     <classification classification="JPA Entity" effort="0"/>
                 </iteration>
             </perform>
         </rule>
     </rules>
 </ruleset>
4
```

The following is an example of a rule written in Java that classifies Java code:

```
/**
  * Scans for classes with EJB related annotations, and adds EJB related metadata for these.
public class DiscoverEjbAnnotationsRuleProvider extends AbstractRuleProvider
             public Configuration getConfiguration(GraphContext context) {
                           return ConfigurationBuilder.begin()
                           .when(JavaClass.references("javax.ejb.{annotationType}").at(TypeReferenceLocation.ANNOTATION))
                           .perform (new\ AbstractIteration Operation < Java Type Reference Model > ()
                                         \verb"public void perform(GraphRewrite event, EvaluationContext context, JavaTypeReferenceModel payload)"\\
                                                       extractEJBMetadata(event, payload);
                                        };
                           })
                            . where ("annotationType"). matches ("Stateless|Stateful") \\
                            .withId(ruleIDPrefix + "_StatelessAndStatefulRule")
                           .when(JavaClass.references("javax.ejb.MessageDriven").at(TypeReferenceLocation.ANNOTATION))
                           .perform(new AbstractIterationOperation<JavaTypeReferenceModel>() {
                                         public void perform(GraphRewrite event, EvaluationContext context, JavaTypeReferenceModel payload) {
                                                       extractMessageDrivenMetadata(event, payload);
                           })
                           .withId(ruleIDPrefix + "_MessageDrivenRule")
                           .addRule()
                            . when (Java Class.references ("javax.persistence.Entity"). at (TypeReferenceLocation.ANNOTATION). as (ENTITY\_ANNOTATIONS) and (TypeReferenceLocation.ANNOTATION). and (ENTITY\_ANNOTATIONS) are the substitution of the substitu
                                                                    . or (Java Class.references ("javax.persistence.Table"). at (TypeReferenceLocation.ANNOTATION). as (TABLE\_ANNOTATION). and (TABLE\_ANNOTATION). at (TypeReferenceLocation.ANNOTATION). at (TypeReferenceLocation.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTATION.ANNOTA
                            .perform(Iteration.over(ENTITY_ANNOTATIONS).perform(new AbstractIterationOperation<JavaTypeReferenceModel>() {
                                         @Override public void perform(GraphRewrite event, EvaluationContext context, JavaTypeReferenceModel payload) {
                                                       extractEntityBeanMetadata(event, payload);
                           }).endIteration())
                             .withId(ruleIDPrefix + "_EntityBeanRule");
             }
}
```

Quick Comparison Summary

Requirement	XML Rule	Java Rule Add-on
Easy to write?	Yes	Depends on the complexity of the rule
Requires that you configure Maven?	No	Yes
Requires that you compile the rule?	No	Yes
Simple deployment?	No	Yes
Supports custom reports?	No	Yes
Ability to create complex conditions and operations?	No	Yes
Ability to directly manipulate the graph data?	No	Yes

Create and Test Java Rule Add-ons

This guide focuses on how to create Java-based rule add-ons. For instructions on how to create XML-based rules, see the <u>Windup Rules Development Guide</u>.

Java-based Rule Structure

RuleProvider

Windup rules are based on <u>OCPsoft Rewrite</u>, an open source routing and URL rewriting solution for Servlets, Java Web Frameworks, and Java EE. The **rewrite** framework allows you to create rule providers and rules in an easy to read format.

Windup rule add-ons can implement the $\underline{RuleProvider}$ interface or they can extend the $\underline{AbstractRuleProvider}$ class, the $\underline{SingleRuleProvider}$ class, or the $\underline{IteratingRuleProvider}$ class.

- If the rule should run in a phase other than the default<u>MIGRATION_PHASE</u>, you must implement the <u>getPhase()</u> method and specify in which Windup lifecycle phase the rule should be executed. For more information about rule phases, see <u>Rule Execution Lifecycle</u>.
- Rules are added in the <u>getConfiguration(GraphContext context)</u> method. This method is inherited from the <u>OCPsoft</u>
 <u>Rewrite</u> interface org.ocpsoft.rewrite.config.ConfigurationProvider. Rules are discussed in more detail below under
 Add Rule Code Structure
- If other rules must execute after or before the rules in this provider, you must provide the list of RuleProvider
 classes using the getExecuteBefore()) or
 <a href="http://windup.github.io/windup/docs/javadoc/latest/org/jboss/windup/config/RuleProvider.html#getExecuteAfter%28%29getExecuteAfter

The following is an example of a simple Java-based rule add-on.

```
public class ExampleRuleProvider extends AbstractRuleProvider
    @Override public RulePhase getPhase(){
       return RulePhase.DISCOVERY;
    // @formatter:off
    @Override
    public Configuration getConfiguration(GraphContext context)
        return ConfigurationBuilder.begin()
        .addRule()
        .when(
            // Some implementation of GraphCondition.
            Query.find(...)....
       .perform(
      );
   }
    // @formatter:on
    // (@formatter:off/on prevents Eclipse from formatting the rules.)
```

Add Rule Code Structure

As mentioned above, individual rules are added to a ruleset in the getConfiguration(GraphContext context) method using the OCPsoft Rewrite ConfigurationBuilder class.

Like most rule-based frameworks, Windup rules consist of the following:

- Condition: This is the **when(condition)** that determines if the rule should execute.
- Operation: This defines what to **perform()** if the condition is met.
- Otherwise: The when(condition) is not met
- Operation: This defines what to **perform()** if the condition is not met.

Rules must define the condition, or *when*, and an operation, or *perform*. However, the otherwise and remainder are optional.

when()

```
.when(Query.fromType(XmlMetaFacetModel.class))
```

The .when() clause of a rule typically queries the graph using the Query API. Results of the query are put on variables stack (Variables), many times indirectly through the querying API.

The .when() clause can also subclass <u>GraphCondition</u>. The <u>Query</u> class extends <u>GraphCondition</u> and is a convenient way to create a condition. You can also use multiple conditions within one when() call using and().

```
.when(Query.fromType(XmlMetaFacetModel.class).and(Query...))
```

One last but important feature is the ability to use <u>Gremlin</u> queries. See the <u>Gremlin Documentation</u> reference manual for more information.

perform()

```
.perform(
   new AbstractIterationOperation<XmlMetaFacetModel>(XmlMetaFacetModel.class, "xml")
   {
      public void perform(GraphRewrite event, EvaluationContext context, XmlMetaFacetModel model)
      {
            // for each model, do something
      }
    }
}
```

The .perform() clause of the rule typically iterates over the items of interest, such as Java and XML files and querying services, processes them, and writes the findings into the graph.

For that, various operations are available, which are subclasses of <u>GraphOperation</u>. You can also implement your own operations.

There are several convenient implementations for constructs like iteration (Iteration).

Iteration

Nested iterations

An iteration is also an operation, so anywhere an operation is expected, you can use the Iteration. If the Iteration is placed within the perform method of another Iteration, it is called nested iteration.

The following is an example of a nested iteration.

otherwise

As previously mentioned, Windup rules are based on <u>OCPsoft Rewrite</u>. The .otherwise() clause allows you to perform something if the condition specified in .when() clause is not matched. For more information, see <u>OCP Rewrite web</u>.

The following is an example of an otherwise operation.

```
.otherwise(
  new AbstractIterationOperation<XmlMetaFacetModel>(XmlMetaFacetModel.class, "xml")
  {
    public void perform(GraphRewrite event, EvaluationContext context, XmlMetaFacetModel model)
    {
        // for each model, do something altenate
    }
}
```

Where

The where() clause is used to provide information about used parameters within the rule. So for example if you have used a parameter in some condition like for example JavaClass.references("{myMatch}"), you may use the where clause to specify what the myMatch is like .where("myMatch").matches("java.lang.String.toString\(.*\)").

The following is an example

```
.when(JavaClass.references("{myMatch}").at(TypeReferenceLocation.METHOD))
.perform(...)
.where("myMatch").matches("java.lang.String.toString\(.*\)")
```

+ Please note that within the where clause the regex is used in contrast to JavaClass.references() where a windup specific syntax is expected.

Metadata

Rules can specify metadata. Currently, the only appearing in some rules, and not actually used, is RuleMetadata.CATEGORY.

```
.withMetadata(RuleMetadata.CATEGORY, "Basic")
```

.withMetadata() is basically putting key/value to a Map<Object, Object>.

Available utilities

For a list of what key services and constructs can be used in the rule, seeAvailable Rules Utilities.

Variable stack

The communication between the conditions and operations is done using the variable stack that is filled with the output of the condition/s and then given to the Iteration to be processed. Within conditions, you can specify the name of the result iterable that is saved in the stack using <code>as()</code> method, the iteration can specify the iterable to iterate over using the <code>over()</code> method and even specify the name of for each processed single model of the result being processed. Example:

The varstack may be accessed even from the second condition in order to narrow the result of the previous one. After that the iteration may choose which result it wants to iterate over (it is even possible to have multiple iterations listed in the perform, each of which may access different result saved in the variable stack).

Single Operation - operation();

No condition or iteration is needed. The following is an example of a single operation.

```
return ConfigurationBuilder.begin()
  .addRule()
  .perform(new GraphOperation(){
     @Override
     public void perform(GraphRewrite event, EvaluationContext context){
          ...
     }
});
```

Windup source code example: https://github.com/windup/windup/blob/master/rules-java/impl/src/main/java/org/jboss/windup/rules/apps/java/config/CopyJavaConfigToGraphRuleProvider.java#L99-L101

The copyConfigToGraph GraphOperation used in the perform() above is defined before the rule.

Single Conditional Operation - if(...){ operation()}

A single condition must be met. The following is an example of a single conditional operation.

Windup source code example:

https://github.com/windup/windup/blob/master/reporting/api/src/main/java/org/jboss/windup/reporting/rules/AttachApplicationRep L41

Single Iteration - for(FooModel.class) { ... }

For simple iterations, you can extend the IteratingRuleProvider class to simplify the perform code.

Windup source code example: https://github.com/windup/windup/windup/windup/windup/windup/blob/master/rules-java/scan/provider/DiscoverArchiveManifestFilesRuleProvider.java

Conditional Iteration - if(...){ for(...)}

```
return ConfigurationBuilder.begin()
   .addRule()
   .when(
        new GraphCondition(){ ... }
).perform(
        Iteration.over(ArchiveModel.class)
        .perform( ... )
)
```

Windup source code example: https://github.com/windup/windup/blob/master/rules-java-ee/addon/src/main/java/org/jboss/windup/rules/apps/javaee/rules/DiscoverEjbAnnotationsRuleProvider.java#L82-L93

Iteration With a Condition - for(...){ if(...){ ... }}

```
return ConfigurationBuilder.begin()
.addRule()
.when(
    // Stores all ArchiveModel's into variables stack, under that type.
    Query.find(ArchiveModel.class)
).perform(
    Iteration.over(ArchiveModel.class) // Picks up ArchiveModel's from the varstack.
        .when(new AbstractIterationFilter<ArchiveModel>(){
        @Override
        public boolean evaluate(GraphRewrite event, EvaluationContext context, ArchiveModel payload)
        {
            return payload.getProjectModel() == null;
        }
        @Override
        public String toString()
        {
            return "ProjectModel == null";
        }
    })
    .perform( ... )
```

Windup source code example:

 $\frac{https://github.com/windup/blob/master/reporting/impl/src/main/java/org/jboss/windup/reporting/rules/rendering/RenderRe}{L66}$

```
Nested Iterations - for( ... ) { for( ... ) { ... } }
```

Windup source code example:

 $\underline{https://github.com/windup/blob/master/config/tests/src/test/java/org/jboss/windup/config/iteration/payload/IterationPayLoad/L202$

Create a Basic Java-based Rule Add-on

You can create a Windup rule using Java or XML. This topic describes how to create a rule add-on using Java.

Prerequisites

- You must install Windup.
- You must install and configure Maven. Follow the instructions here: Install and Configure Maven.
- Before you begin, you may want also want to be familiar with the following documentation:
 - Windup rules are based on the ocpsoft **rewrite** project. You can find more information about ocpsoft **rewrite** here: http://ocpsoft.org/rewrite/
 - The JavaDoc for the Windup API is located here: http://windup.github.io/windup/docs/javadoc/latest/

Working examples of Java-based rules can be found in the Windup source code and the Windup quickstarts

repositories.

Create the Maven Project

Create a new Maven Java Project. The instructions below refer to the project folder location with the replaceable variable RULE_PROJECT_HOME.

Modify the project pom.xml file as follows.

1. Add the following properties. Be sure to replace WINDUP_VERSION with the current version of Windup, for example: 2.2.0.Final.

2. Add a dependency management section for the Windup BOM.

3. Add a <dependencies> section to include Windup, rulesets, and test dependencies required by your rule add-on. Windup is a Forge/Furnace based application and has a modular design, so the dependencies will vary depending on the Windup APIs used by the rule.

The following are examples of some dependencies you may need for your rule add-on.

```
<!-- API dependencies -->
<dependency>
    <groupId>org.jboss.windup.graph/groupId>
    <artifactId>windup-graph</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.windup.config</groupId>
    <artifactId>windup-config</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.windup.config</groupId>
    <artifactId>windup-config-xml</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
    <groupId>org.jboss.windup.config</groupId>
    <artifactId>windup-config-groovy</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.windup.utils</groupId>
    <artifactId>windup-utils</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.windup.reporting</groupId>
    <artifactId>windup-reporting</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
```

```
<!-- Dependencies on other rulesets -->
<dependency>
    <groupId>org.jboss.windup.rules.apps</groupId>
    <artifactId>windup-rules-java</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.windup.rules.apps</groupId>
    <artifactId>windup-rules-java-ee</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.forge.furnace.container</groupId>
    <artifactId>cdi-api</artifactId>
    <scope>provided</scope>
</dependency>
<dependency>
    <groupId>org.jboss.forge.furnace.container</groupId>
    <artifactId>cdi</artifactId>
    <classifier>forge-addon</classifier>
    <scope>provided</scope>
</dependency>
<!-- Test dependencies -->
<dependency>
    <groupId>org.jboss.forge.furnace.test</groupId>
    <artifactId>furnace-test-harness</artifactId>
    <scope>test</scope>
</dependency>
<dependency>
    <groupId>org.jboss.forge.furnace.test</groupId>
    <artifactId>arquillian-furnace-classpath</artifactId>
    <scope>test</scope>
</dependency>
<dependency>
    <groupId>junit
    <artifactId>junit</artifactId>
    <version>4.11</version>
    <type>jar</type>
</dependency>
<dependency>
    <groupId>org.jboss.windup.exec</groupId>
    <artifactId>windup-exec</artifactId>
    <classifier>forge-addon</classifier>
    <scope>test</scope>
</dependency>
```

4. Add the <plugins> section to make it a Forge add-on.

```
<build>
    <plugins>
        <!-- This plugin makes this artifact a Forge add-on. -->
            -
<artifactId>maven-jar-plugin</artifactId>
            <executions>
                <execution>
                    <id>create-forge-addon</id>
                    <phase>package</phase>
                    <goals>
                        <goal>jar</goal>
                    </goals>
                    <configuration>
                        <classifier>forge-addon</classifier>
                    </configuration>
                </execution>
            </executions>
        </plugin>
    </plugins>
<build>
```

Create the Java RuleProvider Class

- 1. Within your Maven project, create the Java RuleProvider class.
 - This class can extend <u>AbstractRuleProvider</u> or one of the following helper classes: <u>SingleRuleProvider</u> or <u>IteratingRuleProvider</u>.
 - If you prefer not to extend one of these classes, you can implement the Rule Provider interface.

o It is recommended that you end the name of the class with RuleProvider . For example:

```
public class MyCustomRuleProvider extends AbstractRuleProvider
{
}
```

- 2. Provide a constructor for your rule class.
 - In the constructor, you can create a new <u>RuleProviderMetadata</u> builder instance for thisn RuleProvider type, using the provided parameters and <u>RulesetMetadata</u>.
 - By default, rules run in the <u>MigrationRulesPhase</u>. If your rule should run earlier during the initial <u>DiscoveryPhase</u>, this can be overridden in the constructor using the setPhase() method.
 - Use the addExecuteAfter() or addExecuteBefore() method to control the order in which the rule is executed,

For more information about rule phases, see Rules Execution Lifecycles.

- 3. Finally, add rules to the rule provider. Rules are added in the getConfiguration() method using the ConfigurationBuilder.begin().addRule() code construct.
 - o Java rules consist of conditions and actions and follow the familiar "if/then/else" construct:

```
when(condition)
   perform(action)
otherwise
   perform(action
```

- Conditions are specified using .when().
- Actions are performed using .perform().
- o High-level Conditions and Operations

The following is a specific high-level rule which uses high-level conditions (JavaClass) and operations (Classification). See the documentation of those conditions and operations for the details.

Working examples of Java-based rules can be found in the <u>Windup quickstarts</u> and <u>Windup source code</u> repositories.

o Low-level Conditions and Operations

As you can see, the conditions and operations above are Java-specific. They come with the Java Basic ruleset. The list of existing rulesets will be part of the project documentation. Each ruleset will be accompanied with a documentation for its `Condition`s and `Operation`s (and also `Model`s).

These high-level elements provided by rulesets may cover majority of cases, but not all. Then, you will need to dive into the mid-level Windup building elements.

o Mid-level Conditions and Operations

4. Create a beans.xml file in the project META-INF/ directory, for example:

```
PROJECT_DIRECTORY/src/main/resources/META-INF/beans.xml
```

This file tells CDI to scan your add-on for CDI beans. The file can be empty, but it is a good practice to include the basic schema information.

```
<!-- Marker file indicating CDI 1.0 should be enabled -->
<beans xmlns="http://java.sun.com/xml/ns/javaee"
   xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
   xsi:schemaLocation="
    http://java.sun.com/xml/ns/javaee
   http://java.sun.com/xml/ns/javaee/beans_1_0.xsd">
</beans>
```

Install the Java-based Rule Add-on in Your Local Maven Repository

Before you can add the rule to Windup, you must compile it and install it in your local Maven repository.

- 1. Open a command prompt and navigate to RULE_PROJECT_HOME directory.
- 2. Type the following command to compile the rule and install it into the local Maven repository:

```
mvn clean install
```

3. You should see the message BUILD SUCCESS

Add the Rule to Windup

Windup uses the Maven GAV (groupId, artifactId, and version) that is specified in the project POM file to locate the installed rule in the local Maven repository. The command to add the rule to Windup is executed in a terminal from the WINDUP_HOME directory and uses the following syntax.

```
bin/windup --install GROUP_ID:ARTIFACT_ID[,VERSION]
```

The Maven groupId, artifactId, and version are the values you provided when you generated the Maven project and can be found in the project POM file. The following is an example of these values in a POM file.

```
<groupId>com.example.rules</groupId>
<artifactId>my-custom-rule-provider</artifactId>
<version>1.0.0-SNAPSHOT</version>
```

Follow these steps to add the rule to Windup.

- 1. Open a command prompt and navigate to the WINDUP_HOME directory.
- 2. Type the following command, replacing the example rule GAV values with your project values.

```
bin/windup --install org.example.rules:my-custom-rule-provider,1.0.0-SNAPSHOT
```

3. At the following prompt, choose Y.

```
Confirm installation [Y/n]? Y
```

4. You should see the following result.

```
Installation completed successfully.
```

5. Type exit to exit the Windup console.

Test the Java-based Rule Add-on

Test the Java-based rule add-on against your application file by running Windup from the WINDUP_HOME directory in a terminal.

The command uses this syntax:

```
bin/windup [--sourceMode] --input INPUT_ARCHIVE_OR_FOLDER --output OUTPUT_REPORT_DIRECTORY --packages PACKAGE_1 PACKAGE_2 PACKAGE_N
```

You should see the following result:

```
***SUCCESS*** Windup report created: QUICKSTART_HOME/windup-reports-java/index.html
```

For more detailed instructions on how to execute Windup, see the Windup User Guide.

Review the Output Report

- 1. Open OUTPUT_REPORT_DIRECTORY /index.html file in a browser.
- 2. You are presented with an Overview page containing the application profiles.
- 3. Click on the application link to review the detail page. Check to be sure the warning messages, links, and story points match what you expect to see.

Debugging, Profiling, and Logging

Debugging and Profiling

Configure Logging

Frequently the first step in debugging is to produce more verbose logs. Windup uses JDK logging, which can be configured by editing \$WINDUP_HOME/logging.properties.

Alternatively, you can create a logging.properties file and export WINDUP_OPTS="-Djava.util.logging.config.file=/path/to/logging.properties" before running windup.

On Windows, the command would be set WINDUP_OPTS="-Djava.util.logging.config.file=c:\path\to\logging.properties"

Debug the Windup Distribution Runtime

You can debug the Windup distribution using one of the following approaches.

1. Pass the --debug argument on the command line when you execute Windup.

```
For Linux: WINDUP_HOME/bin $ ./windup --debug
For Windows: C:\WINDUP_HOME\bin> windup --debug
```

2. Configure the FORGE_OPTS for debugging.

```
export FORGE_OPTS="-Xdebug -Xnoagent -Djava.compiler=NONE -Xrunjdwp:transport=dt_socket,server=y,suspend=y,address=8000
```

Debug a Test Using NetBeans

Click the Debug Test File button, or choose Menu \rightarrow Debug \rightarrow Debug Test File.

Profile a Test Using NetBeans

- 1. Profiling requires a lot of memory, so be sure to increase the NetBeans memory settings.
 - o Open the NETBEANS_HOME/etc/netbeans.conf file
 - o Find the line with netbeans_default_options=
 - o Add the following option

```
-J-Xmx5200m -J-XX:MaxPermSize=1024m
```

- o Restart NetBeans.
- 2. Click Menu > Profile > Profile Test File.
- 3. In the resulting dialog, enter the following.

```
exec.args=-Djboss.modules.system.pkgs=org.netbeans
```

Profile Forge Runtime Using YourKit

- 1. Download and unzip **YourKit**. Be sure to get the trial license.
- 2. Configure the FORGE_OPTS for Yourkit:

```
export YOURKIT_HOME=/home/ondra/sw/prog/YourKit-b14092
export FORGE_OPTS="-Djboss.modules.system.pkgs=com.yourkit -agentpath:$YOURKIT_HOME/bin/linux-x86-64/libyjpagent.so=sam
```

- 3. Run forge . For details, see <u>Profiling Forge</u>, but skip the first 2 points that direct you to copy the YourKit module and JAR into the Forge installation. Forge 2 already contains the YourKit module and JAR>.
- 4. Run windup-analyze-app.

```
forge -e windup-migrate-app
```

Developer Contributing Information

Development Guidelines and Conventions

- Project Source Code Formatting
- Source Code Naming Conventions
- Maven Project Naming Conventions

Project Source Code Formatting

All project source code contributed to Windup should be formatted using the settings defined in the Eclipse_Code_Format_Profile.xml file located in the ide-config directory of the Windup project.

Eclipse IDE

- 1. In Eclipse, choose Windows \rightarrow Preferences.
- 2. Expand Java \rightarrow Code Style \rightarrow Formatter
- 3. Click Import
- 4. Browse to the Eclipse_Code_Format_Profile.xml located in the ide-config directory of the Windup project, then click 'OK'.

Netbeans IDE

Use this file to format Windup source code:

http://plugins.netbeans.org/plugin/50877/eclipse-code-formatter-for-java

IntelliJ IDEA

Use this file to format Windup source code:

http://plugins.jetbrains.com/plugin/?id=6546

Source Code Naming Conventions

Class Interface and Implementation Names

- Do not name interfaces using the prefix 'I' for interface names. Instead, use a descriptive term for the interface, like Module.java.
- The implementation class name should begin with a descriptive name, followed by the interface name, for example, for example JavaHandlerModule.java

Standard Prefixes and Suffixes

- Append all RuleProvider class names with RuleProvider.
- Append all XML rule file names with .windup.xml

- Append all Model class names with Model.
- All test names should be prefixed with 'Test'.
- Property constants: TBD

Maven Project Naming Conventions

Maven Module Names

The following are not really accurate at this time. This is still TBD!

- Lowercase with dashes. Start with windup-.
- Ruleset add-ons start with windup-rules-.

Submit Code Updates to the Windup Project

To get the Windup Source Code, see <u>Get the Source Code</u> for instructions.

- 1. Open a command terminal and navigate to the root of the Windup project directory.
- 2. Create a new topic branch to contain your features, changes, or fixes using the git checkout command:

```
git checkout -b <topic-branch-name> upstream/master
```

If you are fixing a JIRA, it is a good practice to use the number in the branch name. For example:

```
git checkout -b WINDUP-225 upstream/master
```

- 3. Make changes or updates to the source files. Be sure to test the changes thoroughly!
- 4. When you are sure your updates are ready and working, use the git add command to add new or changed file contents to the staging area.

```
git add <folder-name>/
git add <file-name>
```

5. Use the git status command to view the status of the files in the directory and in the staging area and ensure that all modified files are properly staged:

```
git status
```

6. Commit your changes to your local topic branch. For example:

```
git commit -m 'WINDUP-225: Description of change...'
```

7. Push your local topic branch to your GitHub forked repository. This will create a branch on your GitHub fork repository with the same name as your local topic branch name.

```
git push origin HEAD
```

Note: The above command assumes your remote repository is named 'origin'. You can verify your forked remote repository name using the command `git remote -v`.

8. Browse to the newly created branch on your forked GitHub repository.

```
https://github.com/<your-username>/windup/tree/<topic-branch-name>
```

- 9. Open a Pull Request. For details, see Using Pull Requests.
 - o Give the pull request a clear title and description.
 - Review the modifications that are to be submitted in the pull to be sure it contains only the changes you expect.
- 10. The pull request will be reviewed and merged by a Windup project administrator.

Appendix

About the WINDUP_HOME Variable

This documentation uses the **WINDUP_HOME** *replaceable* value to denote the path to the Windup distribution. When you encounter this value in the documentation, be sure to replace it with the actual path to your Windup installation.

- If you download and install the latest distribution of Windup from the JBoss Nexus repository, WINDUP_HOME refers to the windup-distribution-2.3.0-Final folder extracted from the downloaded ZIP file.
- If you build Windup from GitHub source, WINDUP_HOME refers to the windup-distribution-2.3.0-Final folder extracted from the windup-distribution/target/windup-distribution-2.3.0-Final.zip file.

Windup Project Information

Github Repository

The Windup project github repository is located at https://github.com/windup/windup/.

For details on how to contribute to the Windup project source code, see the Windup Core Development Guide.

Documentation

The latest Windup documentation is currently located here in the Windup project Wiki.

For additional information, refer to the Windup Javadoc.

Website

There is currently no website for Windup.

The windup.jboss.org website currently provides information primarily for legacy Windup 1.x (legacy).

IRC chat

Server: irc.freenode.net Channel: #windup

Mailing lists

Subscribe to the JBoss mailing lists at https://lists.jboss.org/mailman/listinfo/windup-dev.

- Core development discussion: windup-dev@redhat.com
- Rules development discussion, usage: windup-users@redhat.com

Core development team (and IRC nicks)

Lead: Lincoln Baxter (lincolnthree)

Members: Jess Sightler (jsightler), Matej Briskar (mbriskar), Ondrej Zizka (ozizka)

IRC meeting bot commands (hint for the moderator)

```
#startmeeting
#chair lincolnthree, ozizka, jsightler, mbriskar
#addtopic Status Reports
#addtopic Next steps
#nexttopic
#info ...
#endmeeting
Useful Commands: #action #agreed #help #info #idea #link #topic.
```