

CECILIA PERIQUET MARTÍN

FRONT-END DEVELOPER



> TECHNICAL SKILLS

- HTML5
- CSS3
- SASS
- JAVASCRIPT (ES6)
- REACT JS
- VISUAL STUDIO CODE
- GIT
- TERMINAL
- API REST
- FLEX
- GRID
- NODE JS
- SQLITE
- EJS
- GULP
- NPM
- ZEPLIN
- FIGMA
- GITHUB
- ILLUSTRATOR
- PHOTOSHOP
- AVID MEDIA COMPOSER

> DEVELOPMENT PROJECTS

MY PORTFOLIO 
Personal Project || REACT JS

RICK & MORTY 
Personal Project || REACT JS

STAR CARDS 
Team Project || React, SQLite
& Node JS

TRAVEL PLAN 
Personal Project || JAVASCRIPT

FLEX LADIES 
Team Project || HTML5, CSS3
& SASS

> ABOUT ME

Media professional with more than ten years experience in post-production recently transitioned to web development.

- Managed, trained and given technical support to different teams both face to face and remote.
- Prioritized tasks in order to follow companies schedules.
- I always try to improve workflows and develop new ways of achieving objectives.
- Documentation and fluid communication are a must.

Looking for an opportunity to grow front-end development skills in an innovative environment.

> LANGUAGES

Spanish: Native - English: Professional - French: Professional

> SOFT SKILLS

- Remote working, mob and pair programming.
- Agile philosophy and Scrum framework.
- Played in several bands (organized concerts, designed posters and managed social media).
- I currently edit a collaborative fanzine that has led me to give talks and run a successful crowdfunding campaign.

> EXPERIENCE

2022 Front-end Developer - Bootcamp Adalab | Remote

- Layout: HTML5, CSS3, Sass, Responsive Design, Flexbox, Grid.
- JavaScript (ES6) and creation of a SPA with React.
- Developing a basic REST API with Node JS and Express JS.
- Created and managed databases with SQLite.
- Version control with Git.
- Project development under SCRUM framework and Agile philosophy.
- Development tools: Gulp, Visual Studio Code, Terminal, Zeplin, Slack, GitHub...

2021-2022 Post-production Technical Coordinator

"First Dates" (Cuatro) | Warner Bros ITVP | Hybrid

- Trained new talent at onboarding, guided and encouraged them during each phase of the project.
- Provided AVID software support to more than 20 people, resolved technical issues and saved time.
- Updated software documentation in order to improve technical processes and keep everyone on track.
- Deleted media files and managed Nexis storage space.
- Refined file structure.
- Created templates and presets to systematize repetitive technical tasks.

- **2020-2021 Editor-assistant** - "G.E.O. Más allá del límite" (Amazon Prime) - Atresmedia Studios
 - Proposed and arranged meetings to encourage communication between different departments.
 - Recommended and implemented extra data to facilitate editors work.
 - Followed Trello information for daily tasks.
- **2018 Editor-assistant** - "Maraton Man" (Movistar #0) - Zanskar Producciones
 - Organized files and selected best from raw material to enhance editors work.
- **2018 Post-production Technical Coordinator** - "Bienvenidos a mi hotel" (Cuatro) - Boxfish TV
 - Coordinated a team of more than 30 people providing technical support.
 - Organized each department, planned and prioritized tasks in order to follow the company schedule.
 - Deleted media files and handle software bugs.
- **2017-2018 Editor-assistant** - "First Dates" (Cuatro) - Warner Bros ITVP
 - Fixed audio levels and chose best pieces for screenwriters.
 - Had the opportunity to also be screenwriter and editor for some dates.
- **2016-2017 Post-production Manager Assistant**
"Casados A Primera Vista" (Antena 3) - Grupo Boomerang TV
 - Coordinated post-production department (editors, colorist, sound engineerings...), distributed tasks, followed planning, readapted.
 - Prepared and helped new editors assistants.
- **2015 Graphics Supervisor - International Sports Broadcasting (Azerbaijan)**
 - Instructed and supervised graphics operators during "First European Games Baku 2015".
- **2014 Marketing & Design** - Zinking On
 - Amended photography and video quality for events coverage.
 - Implemented Mailchimp for a better email marketing service.
 - Designed elements for clients social media.
 - Online & offline marketing.
- **2011-12 Graphics Composer - Olympic Broadcasting Services**
 - Programmed Graphics before games.
 - Trained and guided graphics operators during "London 2012 Summer Olympic Games".
 - Operated live graphics during "London 2012 Summer Paralympic Games".

> EDUCATION

- 2023 JavaScript Workshop: Mathematics and Statistics - Platzi (remote).
- 2022 Intensive Front-end Development Bootcamp - Adalab (remote).
- 2012 Community Management - Fundación UNED (remote).
- 2010 Web Design - Aula Creativa (Madrid).
- 2007 Graphic Design - Aula Creativa (Madrid).
- COMMUNICATION AND MEDIA Bachelor's Degree & Master UfV: Multimedia Technician - Universidad Francisco de Vitoria (Madrid).

> WHAT AM I DOING RIGHT NOW?

- Studying TypeScript basis - Platzi (remote).
- JavaScript 30 (Vanilla JS challenge).
- Learning GSAP and p5 JS.
- Code Wars.

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