# Voice Attack ASMBL Free 3.23.1 Quick Reference

## Takeoff and Landing

| |
|---|
| Prepare for takeoff |
| Launch [1-10] (Lifts off X seconds) |
| Final Approach \| Prepare for landing |
| Drop to SCM mode and hail ATC |
| Lights on/off |
| Open/Close/Lock/Unlock doors |
| Secure/Unsecure [the ship]/Cast off |
| Max shields/Engines off - Engines On, reset power |
| Cast off and head to standard orbit |
| Cast off/Launch/Standard Orbit |

## Comms and Mobiglass

| |
|---|
| Damage Report – Repair/Restock/Refuel |
| Full Maintenance (Automated Repair, Restock & Refuel) |
| Open/Close mobiglass |
| Map \| Comms \| Contracts \| Delphi journal |
| Mo.trader \| Niknax \| Loadout manager |
| Open [hailing frequencies; a channel]; Hail target |
| Select Radio [1-10] (DCS-SRS App) |

## Power Management

| |
|---|
| Power to engines/weapons/shields |
| Activate/Deactivate engines/weapons/shields |
| Max power to engines/weapons/shields (Shields up) |
| Power to shields & engines |
| Power up/down (the ship) |
| Balance/reset power |

## Ship Configuration

| |
|---|
| Configure Ballistics/Weapons/Wings/VTOL Yes/No |
| Configure [Ship Name] e.g. Carrack, Corsair, etc… |
| Sets Ballistics/Weapons/Wings/VTOL for ship |
| Configure Ship Defaults (Sets config to defaults) |
| Configuration Status |

## Delayed commands

| |
|---|
| *Stand by to…[Command]* |
| *[Command]… On my mark* |
| *Now/Mark/Engage/Punch it (Execute delayed command)* |

## FOIP

| |
|---|
| Reset/Recalibrate Head Tracking/FOIP |
| Toggle Head Tracking/FOIP |

## Reshade

| |
|---|
| Default/Infrared/Mining/Night Vision |

## Inventory and Selling

| |
|---|
| Quick Sell |

## Navigation

| |
|---|
| NAV Mode (Quantum Mode) |
| *Engage/Disengage Quantum Jump \** |
| *FTL/Jump/Leap/Warp/Warp Drive/Warp Factor 1-10* |
| Standard/Half/Full Impulse \| Impulse 1-100 |
| Full/Half Trim |
| Set/Remove Trim – Trim On/Off (Set F10 hold keybind) |
| Engage/Disengage Cruise Control |
| Engage/Disengage Space Brake |
| *Fire afterburner (1-20) \** |
| Engage/Disengage coupling |
| Engage/Disengage ESP (Enhanced stick precision) |
| Engage/Disengage g-force safety |
| *Emergency Boost/Ludicrous Speed \** |
| *Emergency stop/All stop \** |
| Standard Flight (Full Impulse/Reset Power) |
| Let's get under way (gear up, wings out & reset power) |
| Standard/"Head for"/"burn to" orbit |
| Ship to 90 degrees in 3, 2, 1 & 10 sec afterburner |
| "Let's get under way" and "head to standard orbit" |
| "Let's get under way" and "standard flight" |
| Navigate to [Location Name] |
| Will automatically open nav map and select location |

## Combat

| |
|---|
| Standard Combat Mode (Gun/Missile/Scan Mode) |
| Activate/Deactivate missiles or gimbals |
| *Fire missiles/Missiles away \** |
| Increase/Decrease/Reset missiles |
| [Change;next] missile type |
| Red Alert/Battle Stations |
| SCM Mode/Standard Impulse/Flairs set to 2 |
| Evasive Maneuvers/Get me out of here |
| NAV Mode/Full Impulse/Full Trim |
| Condition Green/Normal \| Stand Down |
| NAV Mode/Reset Power/Full Impulse |
| Fire weapon one/two/all for five seconds |
| Suppression Fire (alternate weapon 1 & 2) |
| Cease Fire |

## Salvage

| |
|---|
| Toggle Fire Focused/Left/Right/Fracture/Disintegrate |
| Focus All/Left/Right salvage head(s) |
| Focus Fracture tool |

## Targeting & Defense

| |
|---|
| Select/Deselect Target |
| Next/Previous attacker |
| Next/Previous hostile |
| Target nearest threat/friendly/hostile |
| Next/Previous friendly |
| Pin target one/two/three |
| Select pin one/two/three |
| Next/Previous component |
| *Launch countermeasures/decoy/noise field \** |
| Panic fire countermeasures |
| Increase/Decrease burst by 1-5 |

## Turrets

| |
|---|
| Remote turret one/two/three |
| Engage/Disengage turret ESP |
| Engage/Disengage turret gyro |
| Activate/Deactivate turret speed limiter |
| Increase/Decrease turret speed |
| Change turret fire mode |

## Scanning

| |
|---|
| Send radar ping |
| Activate/Start/Deactivate/Stop Scanning |
| Increase/Decrease ping angle |
| Activate/Deactivate scanner |
| Scan for lifeforms/deposits/information |
| Increase/Decrease scanner angle |
| Ping 360 |
| Ping Forward (179 degrees) |
| Ping Detail/Narrow/Scan (2 degrees) |

## Utility

| |
|---|
| What time is it |
| Protocol Override Customize My Settings (Voice Pack) |
| Display Info [0-4] |
| Quit Game |
| Open Quick Reference (Joystick, Keyboard & VoiceAttack) |
| Reset Joysticks/Opentrack (Restart external app) |

## Camera

| |
|---|
| Cycle/Switch Camera/Cam/View |
| Camera/Cam 1-8/Default |
| Front/Rear/Left/Right |
| Bridge/Cargo/Medical/Mess Hall/Hab |
| Camera/Cam Save 1-8 |

*Prefix for commands marked with \* (not implemented yet)*          *Suffix for commands marked with \* (not implemented yet)*