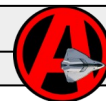


ASMBL Voice Attack/HCS Voice Pack ASTRA Quick Reference



Takeoff and Landing

| | |
|-------------------------------------|--|
| Prepare for takeoff/landing | Rqst takeoff, pwr up, lights, reset pwr, std impulse |
| Launch [Light/Medium/Heavy] | Lifts off 30m & retracts landing gear |
| Request takeoff/landing | Presses ALT-N key (set manually in Star Citizen) |
| Raise/Lower gear/Request docking | * |
| Lights on/off | |
| Open/Close/Lock/Unlock doors | |
| Secure/Unsecure [the ship]/Cast off | Max shields/Engines off - Engines On, reset power |

Navigation

| | |
|--|---|
| Activate/Deactivate jump/ftl/quantum/warp drive | Turn on quantum drive |
| Engage/Disengage quantum drive; Warp factor 1-10 | * Engage quantum jump |
| Standard Impulse/Impulse 15 | Set to best maneuvering speed |
| Combat Impulse/Impulse 35 | Set to best combat speed |
| Half Impulse/Impulse 50 | |
| Impulse 0-100 | Set speed limiter from 0-100 percent |
| Engage/Disengage/Enable/Disable cruise control | Hold max speed |
| Engage/Disengage space brake | |
| Fire afterburner (2, 5, 10)/X second burn | * X second burn |
| Engage/Disengage coupling | |
| Engage/Disengage ESP | Enhanced stick precision |
| Engage/Disengage g-force safety | |
| Emergency Boost/Ludicrous Speed | * |
| Emergency stop/All stop | * stop as fast as possible |
| Standard/"Head for"/"burn to" orbit | Direct ship to 90 degrees in 3, 2, 1 & runs "boost" |
| Standard Flight | Impulse 15, reset power |
| Navigate to [Location Name] | Will automatically open nav map and select location |

Mobiglass

| | |
|--|--|
| Damage Report – Repair/Restock/Refuel | Open Repairs – then click on actions if needed |
| Full Maintenance | Open repairs and run repair restock and refuel |
| Open/Close mobiglass/map/contacts/comms | |
| Open [hailing frequencies; a channel]; Hail target | |

Power Management

| | |
|---|--|
| Power to engines/weapons/shields | |
| Activate/Deactivate engines/weapons/shields | |
| Max power to engines/weapons/shields (Shields up) | |
| Power up/down (the ship) | |
| Balance/reset power | |

Scanning

| | |
|--|--|
| Send radar ping | |
| Activate/Start/Deactivate/Stop extended radar/ping | Continuous radar scanning |
| Increase/Decrease ping angle | |
| Activate/Deactivate scanner | |
| Scan for lifeforms/deposits/information | Holds scan for 15 seconds |
| Increase/Decrease scanner angle | |
| Ping 360 | Set angle to 360, ping, and set angle to 2 |
| Ping Forward | Set angle to 179, ping, and set angle to 2 |
| Ping Detail/Narrow/Scan | Set angle to 2 and ping |

Combat

| | |
|----------------------------------|---|
| Red Alert | Combat speed, Reset power, Activate gimbals |
| Activate/Deactivate missiles | |
| Fire missiles/Missiles away | * |
| Increase/Decrease/Reset missiles | |
| [Change;next] missile type | |
| Activate/Deactivate gimbals | |

| Targeting & Defense | | |
|---|---|---|
| Select/Deselect Target | | Select target in crosshairs |
| Next/Previous attacker | | Targets attackers |
| Next/Previous hostile | | Targets hostile targets |
| Target nearest threat/friendly/hostile | | |
| Next/Previous friendly | | |
| Pin target one/two/three | | |
| Select pin one/two/three | | |
| Next/Previous component | | |
| Launch countermeasures/decoy/noise field | * | |
| Panic fire countermeasures | | |
| Increase/Decrease burst by 1-5 | | adjust decoy burst |
| Turrets | | |
| Remote turret one/two/three | | Access remote turret |
| Engage/Disengage turret ESP | | |
| Engage/Disengage turret gyro | | |
| Activate/Deactivate turret speed limiter | | |
| Increase/Decrease turret speed | | |
| Change turret fire mode | | |
| Camera | | |
| Change/Cycle/Switch camera | | |
| Camera/Cam 1-8/Default | | Use camera preset 1-9 |
| Save Camera/Cam 1-8 | | Save current camera as preset 1-9 |
| Clear Camera View | | Clear Saved Views |
| Delayed commands | | |
| Stand by to...[Command] | | Prefix for commands marked with * |
| [Command]... On my mark | | Suffix for commands marked with * |
| Now/Mark/Engage/Punch it | | Execute delayed command |
| FOIP | | |
| Reset/Recalibrate Head tracking/FOIP/Face Over IP | | Numpad * |
| Toggle head tracking/FOIP/Face Over IP | | Numpad / |
| Inventory and Selling | | |
| Move Inventory (2-999) | | Move mouse over item. Moves with shift mouse click 3.18 |
| Move Inventory Left (2-999) | | Move inventory right to left X number of times |
| Move Inventory Right (2-999) | | Move inventory left to right X number of times |
| Quick Sell | | Move mouse over sell button. Click every second |
| Reshade | | |
| Default/Infrared/Mining/Night Vision | | Change Preset |
| Next/Previous Preset | | |
| Toggle Reshade | | Turn ReShade on/off |
| Utility | | |
| What time is it | | |
| Configure HOTASAS | | Load X55-x56-Logi-HOTASAS profile in console |
| Performance Settings | | Console commands to increase game performance |
| Protocol Override Customize My Settings | | HCS Voice Pack – Customized Settings |
| Display Info [0-4] | | Console r_displayinfo levels zero to four |
| Quit Game | | Console quit command |
| Open Quick Reference | | Open Joystick, Keyboard and VoiceAttack guides |
| Reset Joysticks/Opentrack | | Restart external app |

Blue ASMBL Custom Commands

Yellow Proposed commands

Customized HCSVoicepack

