SMBL Voice Attack/HCS Voice Pack	ASTRA Quick Reference
eoff and Landing	
Prepare for takeoff/landing	Rqst takeoff, pwr up, lights, reset pwr, std impulse
Launch [Light/Medium/Heavy]	Lifts off 30m & retracts landing gear
Request takeoff/landing	Presses ALT-N key (set manually in Star Citizen)
Raise/Lower gear/Request docking	*
Lights on/off	
Open/Close/Lock/Unlock doors	
Secure/Unsecure [the ship]/Cast off	Max shields/Engines off - Engines On, reset power
Cast off and head to standard orbit	Cast off/Launch/Standard Orbit commands all together
vigation	
Activate/Deactivate jump/ftl/quantum/warp drive	Turn on quantum drive
Engage/Disengage quantum drive; Warp factor 1-10	* Engage quantum jump
Standard Impulse/Impulse 15	Set to best maneuvering speed
Combat Impulse/Impulse 35	Set to best combat speed
Half Impulse/Impulse 50	·
Impulse 0-100	Set speed limiter from 0-100 percent
Engage/Disengage/Enable/Disable cruise control	Hold max speed
Engage/Disengage space brake	·
Fire afterburner (2, 5, 10)/X second burn	* X second burn
Engage/Disengage coupling	
Engage/Disengage ESP	Enhanced stick precision
Engage/Disengage g-force safety	
Emergency Boost/Ludicrous Speed	*
Emergency stop/All stop	* stop as fast as possible
Standard/"Head for"/"burn to" orbit	Direct ship to 90 degrees in 3, 2, 1 & runs "boost"
Standard Flight	Impulse 15, reset power
Navigate to [Location Name]	Will automatically open nav map and select location
biglass	will automatically open hav map and select location
Damage Report – Repair/Restock/Refuel	Open Repairs – then click on actions if needed
Full Maintenance	Open repairs and run repair restock and refuel
Open/Close mobiglass/map/contacts/comms	Open repairs and run repair restock and refuer
Open [hailing frequencies; a channel]; Hail target	
ver Management	Γ
Power to engines/weapons/shields	
Activate/Deactivate engines/weapons/shields	
Max power to engines/weapons/shields (Shields up)	
Power up/down (the ship)	
Balance/reset power	
nning	I
Send radar ping	
Activate/Start/Deactivate/Stop extended radar/ping	Continuous radar scanning
Increase/Decrease ping angle	
Activate/Deactivate scanner	
Scan for lifeforms/deposits/information	Holds scan for 15 seconds
Increase/Decrease scanner angle	
Increase/Decrease scanner angle Ping 360	Set angle to 360, ping, and set angle to 2
	Set angle to 360, ping, and set angle to 2 Set angle to 179, ping, and set angle to 2
Ping 360	
Ping 360 Ping Forward Ping Detail/Narrow/Scan	Set angle to 179, ping, and set angle to 2
Ping 360 Ping Forward	Set angle to 179, ping, and set angle to 2
Ping 360 Ping Forward Ping Detail/Narrow/Scan  mbat Red Alert	Set angle to 179, ping, and set angle to 2 Set angle to 2 and ping
Ping 360 Ping Forward Ping Detail/Narrow/Scan  mbat  Red Alert Activate/Deactivate missiles	Set angle to 179, ping, and set angle to 2 Set angle to 2 and ping
Ping 360 Ping Forward Ping Detail/Narrow/Scan  mbat  Red Alert Activate/Deactivate missiles Fire missiles/Missiles away	Set angle to 179, ping, and set angle to 2 Set angle to 2 and ping  Combat speed, Reset power, Activate gimbals
Ping 360 Ping Forward Ping Detail/Narrow/Scan  mbat  Red Alert Activate/Deactivate missiles	Set angle to 179, ping, and set angle to 2 Set angle to 2 and ping  Combat speed, Reset power, Activate gimbals

Targeting & Defense	
Select/Deselect Target	Select target in crosshairs
Next/Previous attacker	Targets attackers
Next/Previous hostile	Targets hostile targets
Target nearest threat/friendly/hostile	Talgoto Hoomo talgoto
Next/Previous friendly	
Pin target one/two/three	
Select pin one/two/three	
Next/Previous component	
Launch countermeasures/decoy/noise field	*
Panic fire countermeasures	
	adjust doory burst
Increase/Decrease burst by 1-5  Turrets	adjust decoy burst
	A a a a a a war a ta u wa t
Remote turret one/two/three	Access remote turret
Engage/Disengage turret ESP	
Engage/Disengage turret gyro	
Activate/Deactivate turret speed limiter	
Increase/Decrease turret speed	
Change turret fire mode	
Camera	
Change/Cycle/Switch camera	
Camera/Cam 1-8/Default	Use camera preset 1-9
Save Camera/Cam 1-8	Save current camera as preset 1-9
Clear Camera View	Clear Saved Views
Delayed commands	
Stand by to[Command]	Prefix for commands marked with *
[Command] On my mark	Suffix for commands marked with *
Now/Mark/Engage/Punch it	Execute delayed command
FOIP	
Reset/Recalibrate Head tracking/FOIP/Face Over IP	Numpad *
Toggle head tracking/FOIP/Face Over IP	Numpad /
Inventory and Selling	
Move Inventory (2-999)	Move mouse over item. Moves with shift mouse click 3.18
Quick Sell	Move mouse over sell button. Click every second
Reshade	
Default/Infrared/Mining/Night Vision	Change Preset
Next/Previous Preset	
Toggle Reshade	Turn ReShade on/off
Utility	
What time is it	
Protocol Override Customize My Settings	HCS Voice Pack – Customized Settings
Display Info [0-4]	Console r_displayinfo levels zero to four
Quit Game	Console quit command
Open Quick Reference	Open Joystick, Keyboard and VoiceAttack guides
Reset Joysticks/Opentrack	Restart external app
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Blue ASMBL Custom Commands

Yellow Proposed commands Customized HCSVoicepack

