Chang Min Park

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INTERESTS

Systems Challenges in Mobile Systems, Automated Software Analysis, and UI Testing.

TECHNICAL SKILLS

Android Internals and App Development, Bytecode Instrumentation Tools (Soot), TrustZone, Firebase Realtime Database, Java, Python, C, and Linux OS

EDUCATION

University at Buffalo, The State University of New York

• Ph.D. in Computer Science and Engineering

Aug '17 – Present

- Advisor: Prof. Steven Y. Ko
- Focus: Systems Challenges in Mobile Computing
- B.S. in Computer Science

Aug '11 – May '17

- Magna Cum Laude
- Jun '13 Mar '15: Served Military Service in Republic of Korea

Yonsei University, Republic of Korea

SUNY Study Abroad Program

Summer '12

Relevant Courses: Advanced Computer Systems, Advanced Programming Languages, Operating Systems, Distributed Systems, Realtime Embedded Systems, Modern Network Concepts, Data Intensive Computing, Computer Security, Algorithms Analysis & Design, VLSI Electronics, and Theory of Computation.

RESEARCH OVERVIEW

Through my undergraduate and graduate studies, my research has focused on mobile systems.

■ **Gesto** [EICS '19, PACM-HCI, Best Paper Honorable Mention] is a system that enables task automation for Android apps using gestures and voice commands. Using this system, a user can record a UI action sequence for an app, choose a gesture or a voice command to activate the UI action sequence, and later trigger the UI action sequence by the corresponding gesture/voice command.

Link: http://beyondthegeek.com/portfolio/gesto-eics-19/

■ **Reptor** [MobiSys '17] enables open innovation in mobile platforms. Our technique allows third-party developers to modify, instrument, or extend platform API calls and deploy their modifications seamlessly. The uniqueness of our technique is that it enables modifications completely at the app layer without requiring any platform-level changes.

Link: http://reptor.cse.buffalo.edu/

• **Mimic** [ICSE '19] is an automated UI compatibility testing system for Android apps. Mimic is designed specifically for comparing the UI behavior of an app across different devices, different Android versions, and different app versions.

Link: http://beyondthegeek.com/portfolio/mimic-icse-19/

RESEARCH EXPERIENCE

University at Buffalo, The State University of New York

• Ph.D. Research Assistant, RMS Lab

Aug '18 – Dec '19

- · Project: Mapping UI Events to Gestures and Voice, and Automated Testing of Mobile Devices.
- Undergraduate Research Assistant, RMS Lab

May '16 – Aug '17

• Project: Android Platform API Virtualization

TEACHING EXPERIENCE

University at Buffalo, The State University of New York

■ CSE486/586: Distributed Systems

Jan '20 - Present

- Fundamental Techniques of Industry's Most Critical Distributed Systems
- CSE421/521: Operating Systems

Aug '17 - May '18

• Design and Implementation of Operating Systems

PUBLICATIONS

[1] Chang Min Park, Taeyeon Ki, Ali Ben Ali, Nikhil Sunil Pawar, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek, "Gesto: Mapping UI Events to Gestures and Voice" in *Proceedings of 11th ACM SIGCHI Symposium on Engineering Interactive Computing Systems (EICS) and Journal Proceedings of the ACM on Human-Computer Interaction (PACM-HCI)*, Jun 2019. Best Paper Honorable Mention

- [2] Taeyeon Ki, Chang Min Park, Karthik Dantu, Stevn Y. Ko, and Lukasz Ziarek, "Mimic: UI Compatibility Testing System for Android Apps" in *Proceedings of the 41st International Conference on Software Engineering (ICSE)*, May 2019.
- [3] Taeyeon Ki, Alexander Simeonov, Bhavika Pravin Jain, <u>Chang Min Park</u>, Keshav Sharma, Karthik Dantu, Stevn Y. Ko, and Lukasz Ziarek, "Reptor: Enabling API Virtualization on Android for Platform Openness" in *Proceedings of the 15th Annual International Conference on Mobile Systems* (*MobiSys*), *Jun 2017*.

POSTERS AND DEMOS

POSTERS

- [1] Harishankar Vishwanathan, Chang Min Park, Sidharth Kumar Mishra, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek "Poster: Partitioning Garbage Collection Between the Secure and Normal Worlds for Trusted Applications" in *Proceedings of the 17th Annual International Conference on Mobile Systems* (MobiSys) Jun 2019.
- [2] Chang Min Park, Taeyeon Ki, Ali Ben Ali, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek, "Enabling Dynamic Gesture Mapping with UI Events" in *UB Graduate Research Conference and Alumni Symposium Sep* 2017.

DEMOS

- [1] Chang Min Park, Taeyeon Ki, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek, "Demo: Enabling Dynamic Gesture Mapping with UI Events" in *Proceedings of the 15th Annual International Conference on Mobile Systems* (MobiSys) Jun 2017.
- [2] Taeyeon Ki, Alexander Simeonov, Chang Min Park, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek, "Demo: Reptor: Enabling API Virtualization on Android for Platform Openness" in *Proceedings of the 15th Annual International Conference on Mobile Systems* (MobiSys) Jun 2017.
- [3] Taeyeon Ki, Alexander Simeonov, Chang Min Park, Karthik Dantu, Steven Y. Ko, and Lukasz Ziarek, "Demo: Fully Automated UI Testing System for Large-scale Android Apps Using Multiple Devices" in *Proceedings of the 15th Annual International Conference on Mobile Systems* (MobiSys) *Jun 2017*.

HONORS & AWARDS

Best Paper Honorable Mention Award
Proceedings of 11th ACM SIGCHI Symposium on Engineering Interactive Computing Systems (EICS)

Jun 2019

UB SEAS Dean's Fellowship

2017

For exceptional graduate students who have potential for an outstanding graduate career

CSE Undergraduate Award for Research, University at Buffalo
Awarded to one graduating senior who has done exceptional research with a UB CSE faculty

May 2017

Dean's List, University at Buffalo

2012

ACTIVITIES

Tau Beta Pi Engineering Honor Society, University at Buffalo

Member

2016 - 2017

REFERENCES

Steven Y. Ko

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Karthik Dantu

Assistant Professor, Computer Science and Engineering University at Buffalo, State University of New York

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Lukasz Ziarek

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Taeyeon Ki

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