

# CheckoutCrypto Documentation

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# Introduction to Infrastructure



[wikipedia.org](http://wikipedia.org)

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### Explanation

CheckoutCrypto previously made use of a cluster of vps servers scattered across the internet, even utilizing a local, home PC. This barely, if at all, met bare minimum requirements, for what the company needed, to succeed with the release of V2, further allow growth in an advantageous environment.

### Problems encountered

Each member of CheckoutCrypto needs to utilize the same environment, in order to test the functionality and design of the site. In order to accomodate this, as well as the need for open development in groups, we decided each person would need their own cloned copy of the worker, api, site and demo. The problem was, how do we accomplish this in the shortest amount of time, while extending the development capabilities of the infrastructure as whole, while being more efficient and cost effective.

### Solutions Found

The solution was to pursue a dedicated host, in order to spin our own custom VPS' using our own custom ubuntu VMs prenetworked, preinstalled with all the repositories and software needed to develop with CheckoutCrypto.

### Employee environment

Each employee's VM consists of:

Ubuntu(Linux) 64 bit VM

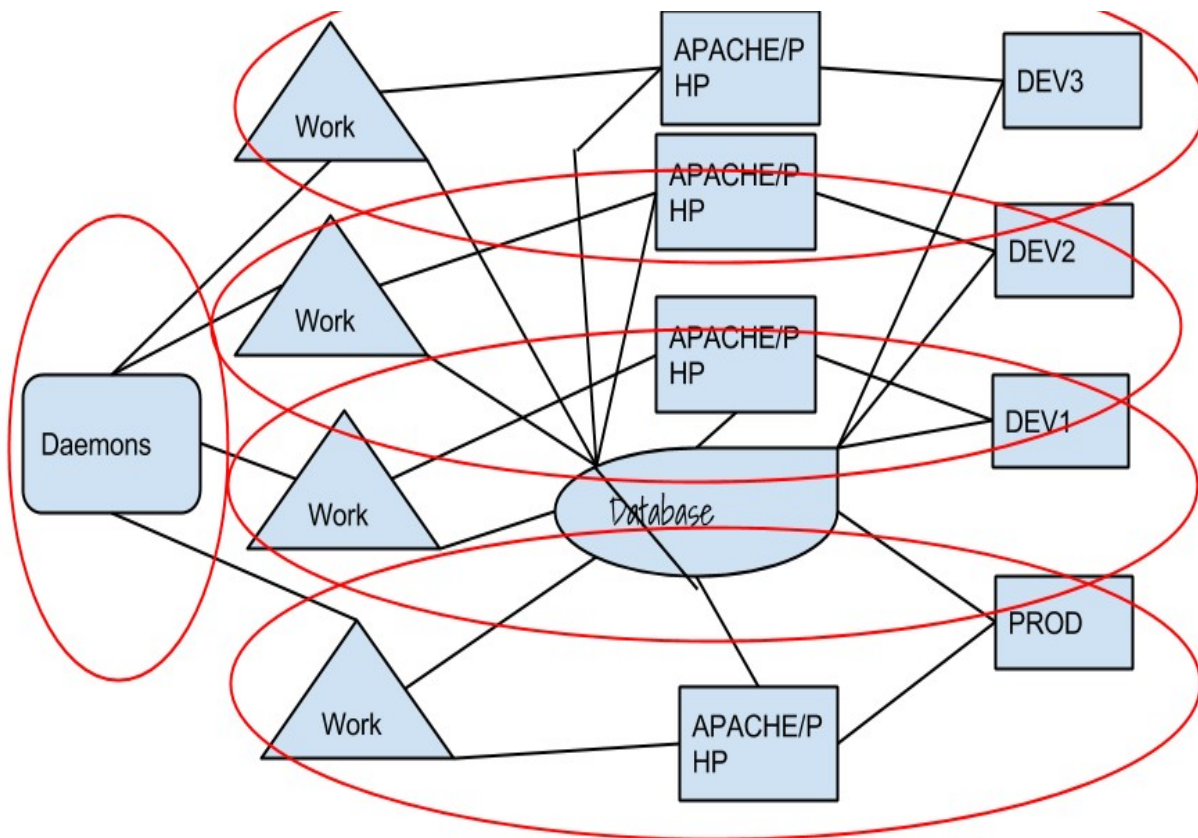
1 gig of ram

1 cpu thread

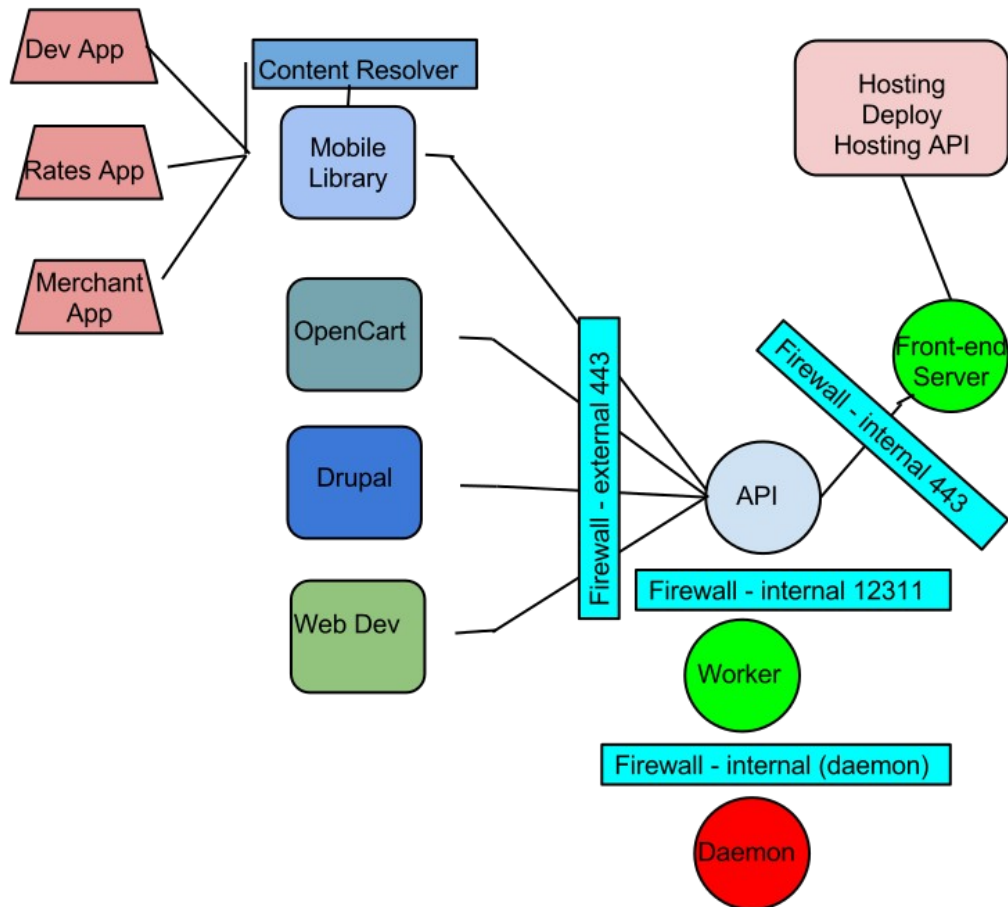
Mate Desktop, Samba, qt5, qtcreator, LAMP, phpmyadmin, x2go plugins, chrome, synapse(use F3),

A CheckoutCrypto menu is accessible with the command: cgmenu  
Site, API, Worker, Demo, Cron, preinstalled.

# Employee Development



# Merchant/Client Development



# Introduction to Repositories

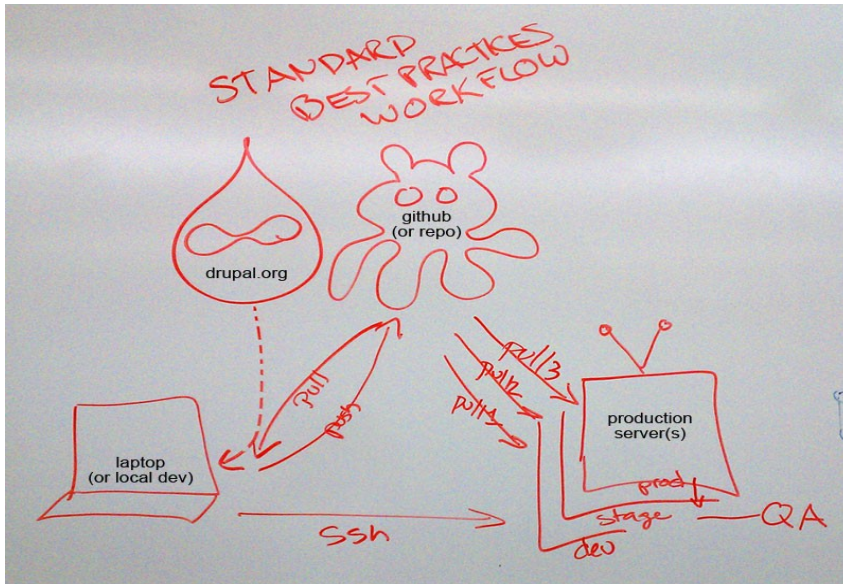
## Github





## CheckoutCrypto Documentation

### Workflow



### Explanation

Each developer of CheckoutCrypto maintains their own separate branch, locally on their developer VPS. This way, they're free to modify the site how they please. When they're ready, their code is merged to the 'Master' branch, which is then pulled to our 'Production Server'. Hot fixes can be applied directly to Master branch, though they will be rare.

### Git Hub Repositories

SITE <https://github.com/CheckoutCrypto/site>

API <https://github.com/CheckoutCrypto/crypto-api>

WORKER <https://github.com/CheckoutCrypto/worker>

DEMO <https://github.com/CheckoutCrypto/checkoutcrypto-drupal>

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### Commands

git clone SOME_REPO_URL	(download an entire repo to the current dir)
git pull	(download changes to checked out branch)
git add somefile	(stage a file(s) for commit) (add -A for all)
git commit -m "some commit message"	(commit some code, give it a message)
git push origin SOMEBRANCH	(push a commit to a branch)
git checkout SOMEBRANCH	(switch branches)
git merge SOMEBRANCH	(merge branch into the one you have checked out)

### Developer VM directories where repositories are pre-installed and the suggested git add command:

site - /var/www/dev/site  
demo - /var/www/dev/demo  
api - /var/www/api  
worker - ~/repos/worker

# Introduction to Linux

## Introduction

A quick, efficient, easy to use, environment, is essential for your development on any coding

## CheckoutCrypto Documentation

related project. This ensures you accomplish the most, in the shortest amount of time, leaving you more time for actual creation!

The preferred choice by most developers, Linux is primarily used because of the open: philosophies, licensing, tools, everything required for an operating system, fully customizable for each individual project i.e. you aren't stuck with the same looking desktop, your desktop can be customized and developed on easily! The fact it comes ready, in just a few short commands (which I will get into in a moment), with all the necessary tools one would need to develop an enormous variety of software, is the primary reason for this tutorial.

A brief lesson on Linux history would be beneficial to hear.

[https://www.youtube.com/watch?v=5ocq6\\_3-nEw](https://www.youtube.com/watch?v=5ocq6_3-nEw)

### Preparation

- 1) Time, you will need to ensure you have a few hours to spare, you could potentially lose any previous data on your harddrives if you aren't careful.
- 2) A blank DVD and Burner + HardDrive space OR an external drive. In other words, you will need to install on your main hard drive OR utilize an additional hard drive to boot to linux.
- 3) The preferred linux distribution for CheckoutCrypto is Ubuntu 14.04 64 bit. If you're more familiar with another flavor of Linux you're open to utilizing it, we will only provide support for debian based distributions internally and publicly. You can download the latest version of ubuntu for your processor at [ubuntu.com](http://ubuntu.com)
- 4) there is a possibility your hardware may be incompatible with ubuntu, for one, make sure you have the compatible video driver (not covered) and last make sure your wireless card is compatible (most if not all usually are, this was a problem in the past). Bluetooth may require some fiddling depending on the make, model, brand. Google is your friend. A phone or another computer is handy if you run into issues.

### Ubuntu 14.04 Installation

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### Option 1:

- 1.Download Ubuntu Image and burn image to disc.
- 2.Start up computer, boot to disc.
- 3.Run the installer setup (it will take a bit to start, needs to load liveCD into RAM)
4. Skip To Step 5 from Option 2 below.

### Option 2:

1. Format external drive (backup contents elsewhere if need be)
2. Download image and extract it to the external drive. It will need to format and create 2 partitions (ext4 and swap).
- 3.Restart the computer, boot to external hard drive.
- 4.Run the installer setup (it will take a bit to start, needs to load liveCD into RAM)
5. If you want to install along side windows, make sure you set that option when it asks you.
6. If you want to install on a blank drive, click that option when asked.
7. When asked how much for swap, set it to double the size of the computer's RAM. So if you have 4 G of RAM set the swap size to 8 G
8. Make sure you allow proprietary codecs, and updates like mp3 etc.
9. When ready hit install, set your timezone and user account settings, as it installs and updates.

**don't forget your root password, don't make it to easy or to long, you will use it constantly!**

Success! You have entered the world of Linux.

Restart, make sure you can login. Explore your new desktop. Download additional software from the Ubuntu Software Centre.

Ubuntu also offers the ability to signin with different environments such as CairoDock. You may wish to click the ubuntu logo next to your login name, when you first boot it up (before you enter password), if you want to change your desktop environment. CairoDock is what I prefer, but you may prefer the default Ubuntu Unity, to each their own.

## Basic Linux Commands

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Any command that requires admin permissions must start with sudo.

The syntax goes: [skynet@skynet](#):~\$ sudo anycommand -anyargument

~	- means relative to the current user's home directory
sudo	- super user(root) do something
su	- super user
cd	- change directory
chmod	- set a file or directories user/group permissions ( read, write, execute)
chown	- set a file or directory user/group owner
mkdir	- create a directory
rm	- delete file
rmdir	- remove directory
touch	- create blank file
tail	- read the end of a file (-n 200 will give you last 200 lines)
ls	- list files ( -li gives permission info)
cp	- copy files ( cp onefile ./somedirectory/onefile )
scp	- copy files across network to a specific user (scp onefile
<a href="#">skynet@somewhere</a> :/home/skynet/somedirectory/onefile )	

### Absolute Paths

[skynet@skynet](#):~\$ cd /home/skynet/Pictures -----|

### Relative Paths

[skynet@skynet](#):~\$ cd ./Pictures -----|

[skynet@skynet](#):~\$ cd ~/Pictures -----|

Same Path

Google “Linux Cheat Sheets” for more detailed linux shell syntax.

## LAMP(Linux,Apache,MySQL,PHP) Server Installation

Open a Terminal (ctrl+ alt + t )

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sudo apt-get install tasksel  
sudo tasksel install lamp-server

enter your current root password  
sets a root password for your MySQL database

### Phpmyadmin setup and usage

sudo apt-get install phpmyadmin  
enter your current root MySQL database password (set in LAMP step)  
connect to phpmyadmin by opening a browser and going to <http://127.0.0.1/phpmyadmin>  
login with user: root password: (the mysql pass you entered in LAMP setup).

### Additional Software – Optional

note: Most of these can be installed via terminal: sudo apt-get install SomeApplication  
The rest can be found in the ubuntu software centre.

#### **Eye Candy/Efficiency**

Synapse(set to a start on boot, set activate hotkey to something you will use constantly), CairoDock,  
Compiz Config Settings Manager(careful, test everything you modify)

#### **Video Drivers**

Nvidia/ATI proprietary drivers - check the additional drivers section of your ubuntu software centre, if  
not nvidia.com or ati.com

#### **Development IDEs ( interface development environment)**

Eclipse (develop for everything, install additional plugins, eclipse.org)  
VIM, gedit, nano

#### **2D/3D Image Edit/Create/Animate**

Gimp, Blender, Inkscape  
gimp-gap (animation plugin)  
gimp paint studio (<https://code.google.com/p/gps-gimp-paint-studio/>)

#### **Browser (firefox is already included)**

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# Introduction to PHP

PHP Tutorial

Cheat Sheet



## CheckoutCrypto Documentation

`$anything = variable`

`echo $anything` = print variable can also echo 'whatever'; with quotes

combine variables using `.` Or `+`

```
$variable = 1;
$variable2 = $variable * 2;
$variable2 = $variable + $variable;
$variable = "bob";
$variable2 = "joe";
$variableResult = $variable." ".$variable2; // result: bob joe
```

```
function whatever($someParameter){ = a function
    echo $someParameter;
}
```

`whatever($anyVariable);` = a function call

`foreach($skittles in $bag)` = conditioned loop

`if/else` = condition

`switch(condition) { case 1: }` = condition

`<?php` = beginning a php section of code

`?>` = ending a php section of code

`////` = a comment

`/* to */` = commented section

### Example

Write a standard html page, we're going to separate and template our sections with php. Remember to always tab in at least 1 indent, that way it's easier to read.

#### Example.html

```
<html>
<head><title>PHP Example</title>
<link rel="stylesheet" type="text/css" href="style.css" />
</head>
<body>
    <div class="main"> <!-- Total Outer page box -->
        <div class="header"><p>Header/logo here</p></div>
        <div class="navigation"><p>Navigation bar here</p></div>
        <div class="content"><p> Some content here</p></div>
        <div class="footer"><p>Footer here</p></div>
    </div>
</body>
</html>
```

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Create a CSS style called style.css

```
/*
 * Remember, each class inherits the parameters of the class it resides in.
 */

.main {
    width:1024px;
}

.header {
    height:12px;    /// used to be a rule of thumb, do not make the header/navigation too large
    color:teal;
}

.navigation {
    height:12px;    /// used to be a rule of thumb, do not make the header/navigation too large
    color:red;
}

.content {
    height:300px;
    color:white;
}

.footer {
    height:12px;    /// used to be a rule of thumb, do not make the header/navigation too large
    color:grey;
}
```

Now make sure it all works by visiting <http://vpn.local/wpie/Example.html> to make sure it works.

Open a new text document, we're going to template the above page, so we can use the layout on every single page we need to write.

```
<?php // start the php document

function my_header(){
?>

/// we'll insert our html here!

<?php
}

?> // close the php document
```

## CheckoutCrypto Documentation

What we're doing here is we're open and closing the php code where necessary. PHP and HTML work together to display the page.

Now continue the trend with all the other parts of the page, like this:

```
<?php // start the php document

function my_header(){
?>

/// we'll insert our html here!

<?php
}

function my_navigation(){
?>

/// we'll insert our html here!

<?php
}

function my_content(){
?>

/// we'll insert our html here!

<?php
}
function my_footer(){
?>

/// we'll insert our html here!

<?php
}

?> // close the php document
```

Finally, we can copy parts from our original Example.html into the appropriate sections.

```
<?php // start the php document

function my_header(){
?>

<html>
```

## CheckoutCrypto Documentation

```

<head><title>PHP Example</title>
<link rel="stylesheet" type="text/css" href="style.css" />
</head>
<body>
    <div class="main"> <!-- Total Outer page box -->
        <div class="header"><p>Header/logo here</p></div>

<?php
}

function my_navigation(){
?>

<div class="navigation"><p>Navigation bar here</p></div>

<?php
}

function my_content(){
?>

<div class="content"><p> Some content here</p></div>

<?php
}
function my_footer(){
?>
    <div class="footer"><p>Footer here</p></div>
</div>
</body>
</html>

<?php
}

?> // close the php document

```

Now that we have our layout completed, save the php file as: layout.php  
 Open another text document, this will be our index page.

```

<?php /// open the php document

include('layout.php'); /// include the layout.php file we just wrote, if the path is different, adjust it here

my_header(); /// call the header
my_navigation(); /// call the navigation
my_content(); /// call the content
my_footer(); /// call the footer

?> // close the php document

```

## CheckoutCrypto Documentation

Save the file as index.php You can view the page at <http://vpn.local/wpie/index.php>

### EXAMPLE 2

prerequisite: previous example 1.

The bonus is, now you can make unlimited pages very quickly, while only changing what actually exists in my\_content.

Open another text document, this will be our new example.php page.

```
<?php /// open the php document

include('layout.php'); /// include the layout.php file we just wrote, if the path is different, adjust it here

my_header(); /// call the header
my_navigation(); /// call the navigation
my_content($_GET['type']); /// call new content type with parameter e.g. vpn.local/wpie/example.php?type=
my_footer(); /// call the footer

?> // close the php document
```

Save it as Example.php.

Open another text document, this will be our new func.php library. We'll simply fill this document with any extra functions we need.

```
<?php /// open the php document

function NewStuff(){

    echo "some new stuff displayed, on a new looking page";

}

?> // close the php document
```

Save it as func.php

Open layout.php from previous example 1.

add this line below the <?php opening line:

```
include('func.php');
```

then edit/replace the my\_content function so it looks like this.

```
function my_content($someParam){
```

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```
if($someParam == "new"){  
    echo '<div class="content">';  
    NewStuff();  
    echo '</div>';  
}else{  
    echo '<div class="content"><p> Some original content here</p></div>';  
}  
}
```

Save it. View it at <http://vpn.local/wpie/example.php?type=new> then try without param  
<http://vpn.local/wpie/example.php?type=somethingwhatever>

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# Introduction to MySQL

## CheckoutCrypto Documentation

### Cheat Sheet

CREATE  
SELECT  
INSERT  
UPDATE  
DELETE

varchar someColumnName(charactersize e.g. 100);  
int someColumnName  
datetime - specific columnn for timestamps

### Introduction:

MySQL is one of the most commonly used, open-source, database projects. MySQL is fast and highly versatile. Unfortunately it's not the preferred database for mobile, that would be SQLite. That won't be covered here, but they're very similar in syntax(in most cases).

No matter what software you're using to connect to mysql, whether its c/c++, java, javascript or php, you will always need to start by opening a connection with your mysql user, password and database. After each connection you will need to close the connection or risk opening multiple connections at once.

### MySQL Administration PHPMYADMIN

You already have a user created for you, login to phpmyadmin (our mysql administration panel), to create a database.

In your browser go to : **http://127.0.0.1/phpmyadmin/**

You can create a database, name it whatever you like

For now, let's try filling this database with some tables! Still in phpmyadmin, click the SQL tab, here you can enter direct SQL queries.

What we did earlier, in order to give you a user account with a database granted with permissions:

```
CREATE USER 'wizardpie'@'localhost' IDENTIFIED BY '***';

GRANT USAGE ON *.* TO 'wizardpie'@'localhost' IDENTIFIED BY '***' WITH
MAX_QUERIES_PER_HOUR 0 MAX_CONNECTIONS_PER_HOUR 0 MAX_UPDATES_PER_HOUR 0
MAX_USER_CONNECTIONS 0 ;

CREATE DATABASE IF NOT EXISTS `wizardpie` ;
```

Really I just add you in the user tab and check marked "create table and grant permissions" but this is the actual syntax of the command above.

Now to fill it with tables you can add them manually in phpmyadmin, or even through ssh. For now we'll use the preferred method most CMS use for their modules. We'll create one SQL file to do all our database preparation work (for when our example gets redistributed, etc).

### Configure Mysql

make sure you have a database, with permissions e.g. you're able to sign in from phpmyadmin



## CheckoutCrypto Documentation

Put MySQL Login Variables in separate file called dbconfig.php like so:

```
<?php

Class ccDbConfig {

    function config() {
        $itm['driver'] = 'mysql';
        $itm['host'] = '127.0.0.1'; /// or any other database location
        $itm['database'] = 'yourdatabase';
        $itm['username'] = 'youruser';
        $itm['password'] = 'password';

        if(isset($itm)) {
            return $itm;
        } else {
            return 'false';
        }
    }
}

?>
```

What we're doing here is creating an object/class, called “ccDbConfig” within that object is 1 function, within that function we have 1 array and 1 condition, within that array we have 5 variables. The condition makes sure the array contains data, if so return data, if not return false.

### Connecting to MySQL

In another file called database.php copy the following:

```
<?php

Class ccDb {
    function connectDb() {
        include_once('dbconfig.php');
        $c = new ccDbConfig();
        $ccDbConfig = $c->config();
        $ccDb = new PDO($ccDbConfig['driver'].":host=".$ccDbConfig['host'].";dbname=".$ccDbConfig['database'], $ccDbConfig['username'], $ccDbConfig['password']);
        return $ccDb;
    }
    /// add queries here
}
```

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```
}
?>
```

What we're doing here is initializing a new object “\$ccDbConfig” with all our configuration settings that we originally put in dbconfig.php. This allows us the ability to utilize the same mysql settings repeatedly without having to rewrite them, also the best part is it isolates them incase you move or change any mysql settings. This is called encapsulation.

### PREPARED MYSQL QUERIES

#### CREATE TABLE

First we're beginning our connection to sql by calling our “connect” function which handles all mysql configuration. Then we're conducting a mysql query to create the table.

```
function makeATable() {
    try {
        $ccDb = $this->connectDb();
        $stmt = $ccDb->prepare("CREATE TABLE Persons(FirstName CHAR(30),LastName
CHAR(30),Age INT)");
        $stmt->execute();
        return $ccDb->lastInsertId();
    } catch (exception $e) {
        echo $e;
    }
    return false;
}
```

#### INSERT

from the above file (database.php) adding the below function

```
function addToTable($firstname, $lastname, $age) {
    try {
        $ccDb = $this->connectDb();
        $stmt = $ccDb->prepare("INSERT INTO Persons (FirstName,LastName,Age) VALUES
(:f_name,:l_name,:age)");
        $stmt->bindValue(':f_name', $firstname, PDO::PARAM_STR);
        $stmt->bindValue(':l_name', $lastname, PDO::PARAM_STR);
        $stmt->bindValue(':age', $age, PDO::PARAM_STR);
        $stmt->execute();
        return $ccDb->lastInsertId();
    }
```

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```

    } catch (exception $e) {
        echo $e;
    }
    return false;
}

```

Now in order to utilize this refer to “Implementation” below or continue adding other queries.

## UPDATE

```

function amendATable($firstname, $lastname, $age) {
    try {
        $ccDb = $this->connectDb();
        $stmt = $ccDb->prepare("UPDATE INTO Persons (LastName,Age) VALUES (:l_name,:age )
WHERE FirstName = :f_name");
        $stmt->bindValue(':f_name', $firstname, PDO::PARAM_STR);
$stmt->bindValue(':l_name', $lastname, PDO::PARAM_STR);
$stmt->bindValue(':age', $age, PDO::PARAM_STR);
        $stmt->execute();
        return $ccDb->lastInsertId();
    } catch (exception $e) {
        echo $e;
    }
    return false;
}

```

updates last name and age of based on the user's firstname.

## SELECT

```

function getATable($firstname) {
    try {
        $ccDb = $this->connectDb();
        $stmt = $ccDb->prepare("SELECT Age, FirstName, LastName FROM Persons WHERE
FirstName :f_name");
        $stmt->bindValue(':f_name', $firstname, PDO::PARAM_STR);
        $stmt->execute();
        $row = $stmt->fetchAll(PDO::FETCH_ASSOC);    /// grab all the queried Rows in a nice array
    } catch (exception $e) {
        echo $e;
    }
}

```

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```
if(is_array($rows) AND count($rows) == 1) {  
    $row = $rows[0];  
} else {  
    return false; //this shouldn't happen  
}  
if(isset($row['Age'])) {  
    $result['age'] = intval($row['Age']);  
    $result['fname'] = strtolower($row['FirstName']);  
    $result['lname'] = strtolower($row['LastName']);  
}  
if(isset($result)) {  
    return $result;  
}
```

Select the age, firstname,

### Implementation

make a file called my\_queries.php copy below.

```
<?php  
function makeTable(){  
    include_once('database.php');  
    $db = new ccDb();  
    $tableResult = $db->makeATable();  
}  
  
function fillTable(){  
  
    $firstname = "joe";  
    $lastname = "average";  
    $age = 26;  
  
    include_once('database.php');  
    $db = new ccDb();  
    $tableResult = $db->addToTable($firstname, $lastname, $age);  
}  
?>
```

## CheckoutCrypto Documentation

You can now call this from any php file by include('my\_queries.php'); Then makeTable(); or fillTable(); anywhere!

```
<?php
include('layout.php'); // if you followed our earlier php tutorial.
include('my_queries.php');

my_header(); // if you followed our earlier php tutorial.
makeTable();
fillTable();
my_footer(); // if you followed our earlier php tutorial.

?>
```

Another way is to simply put the database.php object in it's own class(object) and call it elsewhere if you want to resuse the same queries or need to sanitize (e.g. our API).

```
Class ccApi {
    function dbConnect() {
        if(!isset($db)) {
            include_once('database.php');
            $db = new ccDb();
        }
        return $db;
    }

    function makeTable(){
        $db = $this->dbConnect();
        $tableResult = $db->makeATable();
    }

    function fillTable($fname, $lname, $age){
        $db = $this->dbConnect();
        $rates = $db->addToTable($fname, $lname, $age);
    }
}
```

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CheckoutCrypto Documentation

# Drupal Site Modules

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## CheckoutCrypto Documentation

# ccAccount

## CheckoutCrypto Documentation

### **ccAccount.install**

**Table:** ccdev\_account

**Columns:** basic\_id, bundle\_type, user\_id, walletname, api\_key, isMaintenance, isFrozen, total\_balance, total\_transactions, default\_coin, verified, delay\_seconds, created

### **ccAccount.module**

```
function ccAccount_user_register_form_submit(&$form, &$form_state)
```

**parameters:** form variables, form\_state

**description:** Modifies user registration form such that an apikey is automatically generated on registration form submit. Immediately creates: an OTP password(needs debugging) row, a balance row (for that new user, with one specific coin(BTC)), then it tries to create a new address in the wallet, thus create a new account in the daemon for BTC under that user's new generated wallet. We generate a walletname during this step, we do not associate walletnames directly with names or user ids, besides this table(ccdev\_account).

```
function ccAccount_form_alter(&$form, &$form_state, $form_id)
```

**parameters:** form variables, form\_state, form id

**description:** Modifies User Registration form submit button, in order to link to our custom submit options

```
function validate_user_callback()
```

**description:** Validate Account details for ccAccount.js, this was for a specific checkoutcrypto theme in which the plan was to display user account details in a popup menu. No longer in use.

```
function ccAccount_entity_info()
```

**description:** Implements hook\_entity\_info().

```
function ccAccount_settings_form()
```

**description:** Modifies Admin Configuration menu adding an account generator section for use with generating multiple specific global site api keys

```
function ccAccount_settings_form_validate($form, &$form_state)
```

**parameters:** form variables, form\_state

**description:** Validates Admin Configuration Account generator section for use with generating multiple specific global site api keys

```
function ccdev_accounts_uri($basic)
```



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**parameters:** basic (node id )

**description:** creates a dynamic URI path, where all new specific rows will be appended to (e.g. if you made a new row in the Account it could be viewed on its own page with the link Account/basic/SOMEID)

**function** ccAccount\_menu()

**description:** Creates links for each page within the module. Gives permissions and sets parameters for each link, in addition to a page title for the browser top.

**function** ccAccount\_info\_page()

**description:** Callback page for the 'Account' link

**function** ccAccount\_billing\_page()

**description:** Callback page for the 'Account/Billing' link

**function** ccAccount\_summary\_page()

**description:** Callback page for the 'Account/Dashboard' link

**function** ccAccount\_permission()

**description:** A list of Module permissions, accessible from admin menu -> permissions

**function** ccdev\_accounts\_list\_entities()

**description:** Returns a render array with account entities.

**function** ccdev\_accounts\_title(\$entity)

**parameters:** entity

**description:** Callback for a page title when this entity is displayed.

**class** ccAccountBasicController

**public function** create()

**public function** save()

**public function** delete()

## CheckoutCrypto Documentation

### lib.inc

```
function ccInsertMaintainers($users)
```

**parameters:** users (array of user names)

**description:** Insert a new API key for each of the global admin api accounts e.g. if you want site specific keys for specific modules, this generates the keys from admin -> configuration -> Account keys e.g. rate, refresh etc. These are only if we need to differentiate between users and the site.

```
function ccGenApiKey($userid, $update, $coin = FALSE)
```

**parameters:** userid, update(true/false [update/insert]), coin(default)

**description:** Generate a key for a specific user ID, update with a new key if you already have a key

```
function updateAccountCoin($userid, $coin)
```

**parameters:** userid, coin (default)

**description:** update a user's default account coin

```
function getAllAccountInfo(){
```

**description:** Query all the user's ccAccount data, using the user's unique drupal user id.

```
function writeBillingSummary()
```

**description:** Create a new billing summary row for the user, e.g. assume they will have a new summary for their bills to be tallied, each user needs to have a new row when they register.

```
function getBillingSummary($userid)
```

**parameters:** drupal userid

**description:** Query all user's billing summary data from row(billing tally), based on their drupal user id.

```
function checkIfKeyExists()
```

global user

**description:** Query if a user has generated a key yet, returns true/false.

```
function getServerKey()
```

**description:** Query a Server Key, generated for site authentication to our api(also known as maintainer api keys).

```
function addEmailTrans($userid)
```

**parameters:** drupal userid

**description:** Add a single interval to a user's email Transaction count – for limitations and counts

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```
function getGroupInfo($grpid)
```

**parameters:** unique group id

**description:** Query the group data and all columns for a group package, based on the group's unique id (row identifier)

### cc.inc

This is the main connection from our site to the API, it takes in parameters such as which call and what variables to make, then it utilizes cURL to contact our api locally, conduct the same form of call a regular user can do. Hence the need for specific private calls, utilizing private, site, apikeys.

```
class CheckoutCryptoAPI {
```

```
    public function query($params)
```

```
        $base_url = 'http://127.0.0.1/api/api.php';
```

```
        $arguments = '?apikey='.$apikey;
```

```
        'getnewaddress',
```

```
        'send',
```

```
        'pendwithdraw',
```

```
        'sendfunds',
```

```
        'getstatus',
```

```
        'getbalance',
```

```
        'gettransaction',
```

```
        'getreceivedbyaddress',
```

```
        'getrate',
```

```
        'refreshworker',
```

```
        'gettradeaddress',
```

```
        'gettradestatus',
```

```
        'gettraderreceived'
```

```
    function urlRequest($url)
```

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## CheckoutCrypto Documentation

# ccAdmin

## CheckoutCrypto Documentation

### ccAdmin.install

Table: ccdev\_admin

Columns: basic\_id, bundle\_type, 'disable\_all\_coins', 'disable\_worker', 'disable\_transaction', 'disable\_withdraw', 'disable\_getnewaddress', 'disable\_getbalance', 'disable\_rate', 'worker\_status'

### ccAdmin.module

For now the admin module functions as a regular vanilla module, complete with a controller, links, permissions, etc, however, none of it is used at the moment, this is for future control, monitoring, stabilizing maintenance of the platform, such that you can shut down parts of the API when necessary.

**This table is checked every API call. Use it to shut things down, change default 0 to 1 on any column.**

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## CheckoutCrypto Documentation

# ccBalance

## CheckoutCrypto Documentation

### **ccBalance.install**

**Table:** ccdev\_balance

**Columns:** basic\_id, bundle\_type, uid, coin\_name, coin\_code, coin\_pending, coin\_withdraw, coin balance, coin\_autopay, coin\_autoaddress, updated

### **ccBalance.module**

**function ccBalance\_entity\_info()**

**description:** Node's entity info is linked from here

**function ccdev\_balance\_uri(\$basic)**

**description:** A single balance can be linked with dynamic links e.g. Balance/basic/SOMEBALANCEID

**function ccBalance\_preprocess(&\$variables, \$hook)**

**parameters:** variables, hook

**description:** this is an overridden theme hook for functionality that runs prior to the page load (the header basically)

**function ccBalance\_menu()**

**description:** this links to a function containing all the links within the menu override hook.

**function ccBalance\_info\_page()**

**description:** Links to a function containing the display content for a basic balance info page, on this page we actually go further and link to a table to display all a user's coins.

**function ccBalance\_block\_info()**

**description:** Links to a function containing the summary of our balance block and how, when to display it.

**function ccBalance\_block\_view(\$block\_key)**

**parameters:** block key

**description:** Links to a function containing the block content for our balance block, so that we can utilize our balances anywhere we'd like within our template. Our balance block actually utilizes a balance table

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```
function ccBalance_permission()
```

**description:** Links to a function containing the balance module's permissions, whether they can add, edit, remove, balances (nodes of this content).

```
function ccdev_balance_title($entity)
```

**parameters:** entity id

**description:** The title displayed on top of browser, on any node page of this module.

```
function ccdev_balance_view($entity, $view_mode = 'tweaky')
```

**description:** The module's view, within a menu callback e.g. admin menu, this code would enable such functionality, though it isn't in use yet.

```
function ccBalance_autopay_callback($ajax, $coincode = NULL)
```

**parameters:** ajax true/false, coincode (default = NULL)

**description:** Callback for autopay popup, ctools, checks to see if OTP row was created

```
function ccBalance_withdraw_callback($ajax, $coincode = NULL)
```

**parameters:** ajax true/false, coincode (default = NULL)

**description:** Callback for withdraw popup, ctools, checks to see if OTP row was created

```
class ccBalanceBasicController
```

```
public function create()
```

```
public function save()
```

```
public function delete()
```

### lib.inc

```
function _ccBalance_make_link($args = "")
```

**parameters:** args, pass param in link, to generate

**description:** Make a link to the withdraw balance popup

```
function _ccBalance_make_link_autopay($args = "")
```

**parameters:** args, pass param in link, to generate

**description:** Make a link to the autopay balance popup

```
function getUserApiKey()
```

**description:** Query for the user's API key

```
function getSpecificKey($userid)
```



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**description:** Query for a specific API key based on the drupal user id

**function** getServerApiKey(\$walletname)

**parameters:** walletname

**description:** Query for a server(maintainer) API key, based on the walletname

**function** getBalance(\$userid, \$coincode)

**parameters:** userid, coincode

**description:** Query for a single user's coin balance based on a coin code

**function** calcTotal(\$amt, \$coincode, \$userid)

**parameters:** amt, coincode, userid

**description:** Calculate what the total withdraw will cost, based on the user's group ID (which package/group they've been assigned or paid for)

**function** autopay\_insert(\$coin, \$amount, \$address)

**parameters:** coin, amount, address

**description:** Insert a new autopay amount, address, coin for a single drupal user's coin balance

**function** ccValidateTwoFact(\$pin, \$key)

**parameters:** pin, key

**description:** Validate a 2factor OTP is correct, based on the generated 2fa key for a user.

**function** checkMaxTrans()

**description:** Check if a user has reached a limitation based on Max Transaction count

### api.inc

**function** ccWithdrawRequestTwoFact(\$apikey, \$twoofa, \$RECIPIENT, \$amount, \$coin\_code)

**parameters:** apikey, 2fa, recipient\_address, amount, coin\_code

**description:** Withdraw Funds, using this api request, with the params, and apikey, this is for 2fa preferred clients

**function** ccWithdrawRequest(\$apikey, \$RECIPIENT, \$amount, \$coin\_code)

**parameters:** apikey, 2fa, recipient\_address, amount, coin\_code

**description:** Withdraw Funds, using this api request, with the params, and apikey, this is for email OTP

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prefered clients

```
function ccSendFundsRequest($apikey, $RECIPIENT, $amount, $coin_code)
```

**parameters:** apikey, 2fa, recipient\_address, amount, coin\_code

**description:** Send Funds by email, using this api request, with the params, and apikey

### **forms.inc**

```
function autopay_form($form, $form_state)
```

**parameters:** form, form\_state

**description:** generate and return content for popup autopay form (ctools)

```
function withdraw_form($form, $form_state)
```

**parameters:** form, form\_state

**description:** generate and return content for popup withdraw form (ctools)

```
function OTP_form($form, $form_state)
```

**parameters:** form, form\_state

**description:** Display OTP error if no OTP row set for user (no authentication preference for this user)

```
function ccdev_balance_form($form, $form_state)
```

**parameters:** form, form\_state

**description:** create a basic node form for the data in the ccdev\_balance table, basically, with this function one could create a vanilla balance for debug etc, mainly for use with the default data controller.

### **forms\_sub.inc**

```
function autopay_form_validate($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Validate Amount, Address, balance, OTP, etc, from autopay form

```
function autopay_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Submit validated autopay form data to the API

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`function withdraw_form_submit($form, &$form_state)`

**parameters:** form, form\_state

**description:** Submit validated withdraw form data to the API

`function withdraw_form_validate($form, &$form_state)`

**parameters:** form, form\_state

**description:** Validate Amount, Address, balance, OTP, etc, from withdraw form

`function OTP_form_submit($ajax, $data)`

**parameters:** ajax, data

**description:** dismisses OTP error

`function ccdev_balance_form_validate($form, &$form_state)`

**parameters:** args, pass param in link, to generate

**description:** validate basic default balance form for use with datacontroller. (not presently in use)

### table.inc

`getBalanceTable()`

**description:** Query all the rows from the balance(ccdev\_balance) entity, display in a row

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## CheckoutCrypto Documentation

# ccCoin

**ccCoin.install**

## CheckoutCrypto Documentation

**Table:** ccdev\_coin

**Columns:** basic\_id, bundle\_type, coin\_name, coin\_code, coin\_rate, coin\_rate\_btc, coin\_fee, coin\_txfee, coin\_enabled, min\_amount, max\_amount, coin\_community, coin\_validate, coin\_image, coin\_description, added

### ccCoin.module

**function ccCoin\_entity\_info()**

**description:** Links to a function which returns all the necessary module entity info

**function ccdev\_coin\_uri(\$basic)**

**parameters:** basic node coin id

**description:** Creates a dynamic URI for each coin created, giving it a unique page link e.g. Coin/basic/SOMECOINID

**function ccdev\_fiat\_uri(\$basic)**

**parameters:** basic node fiat id

**description:** Creates a dynamic URI for each fiat created, giving it a unique page link e.g. Coin/basic/SOMEFIATID

**function ccCoin\_menu()**

**description:** Links to a function which returns the menu links necessary for the menu hook.

**function ccCoin\_block\_info()**

**description:** A summary of information for how to display our Coin Block

**function ccCoin\_block\_view(\$block\_key)**

**parameters:** block\_key

**description:** A function which contains the contents for our Coin Block. This content contains a table of data

**function ccCoin\_preprocess(&\$variables, \$hook)**

**parameters:** variables, hook

**description:** functions that need to run in header to modify the popup theme before our page content is loaded

**function ccCoin\_info\_page()**

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**description:** The ccCoin info page callback, links to a function with the page content

```
function ccCoin_permission()
```

**description:** links to a function containing module's permissions for add/edit/create coins

```
function ccdev_coin_title($entity)
```

**parameters:** entity id

**description:** browser title for each page of this module

```
function ccdev_coin_view($entity, $view_mode = 'tweaky')
```

**parameters:** entity id,

**description:** creates a seperate view for ccCoin in the event we want to add a coin via a admin menu or another place where we want a view.

```
class ccCoinBasicController
```

```
public function create()  
public function save()  
public function delete()
```

### lib.inc

```
function addUserOTP($userid, $coin_code, $coin_name)
```

**parameters:** userid, coin\_code, coin\_name

**description:** creates a single row in ccdev\_otp for use with a user's OTPs(one time passwords, authentication requests, withdraws etc).

```
function addUserBalance($userid, $coin_code, $coin_name)
```

**parameters:** userid, coin\_code, coin\_name

**description:** creates a single row in ccdev\_balance for the user's coin they have enabled. E.g. enable LTC litecoin balance created. This row is referenced frequently for pending\_withdraw, pending\_balance, checkbalance cron calls

```
function getLastUser()
```

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**description:** get last userID created in drupal users table

```
function _ccCoin_make_link($args = "")
```

**description:** creates a link to the enable coin popup.

```
function _ccCoin_make_edit_link($args = "")
```

**description:** creates a link to the enable coin popup.

```
function getCoinData($coincode)
```

**parameters:** coin\_code,

**description:** Queries the ccdev\_coin row based on a coin\_code and returns a large array of all the specified coin's data.

```
function getAllCoinData()
```

**description:** Queries the ccdev\_coin table for all rows, all columns, for all coins, returns a 2D array of coins+columns.

```
function getCoinTxFee($coincode)
```

**parameters:** coin\_code

**description:** Query the tx(miner's) fee for a specific coin\_code.

```
function getCoinRate($coincode, $amount)
```

**parameters:** coin\_code, amount

**description:** Calculate total based on rate and amount of, a specific coin.

```
function getAccountData($coincode)
```

**parameters:** coin\_code,

**description:** Query the coin's balance for a user.

```
function getAllCoinCodes()
```

**description:** Query all coin\_names, coin\_codes, coin\_images,

```
function ConvertAmount($amount, $amount_type, $coin_to, $coin_from)
```

**parameters:** amount, amount\_type, coin\_to, coin\_from

**description:** Calculate amount of coin incoming to coin outgoing

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```
function getSpecificCoinImg($coin)
```

**parameters:** coin\_code,

**description:** Query a specific coin image.

```
function getIndividualCoinImg($coins, $scoincode)
```

**parameters:** coins, coin\_code,

**description:** Retrieve a coin image from an array of coins.

```
function getSpecificCoinRate($coin)
```

**parameters:** coin\_code,

**description:** Query a specific coin\_rate, coin\_rate\_btc

```
function getCoinValidateCode($coin)
```

**parameters:** coin\_code

**description:** Query a specific coin\_validate code (address validation code)

### api.inc

```
function ccGetInitAddress($userid, $coin)
```

**parameters:** drupal userid, coin\_code

**description:** Query API for an address for the user, based on a specific coin.

```
function ccGetAddress($coin)
```

**parameters:** drupal userid, coin\_code

**description:** Query API for an address for the user, based on a specific coin.

```
function ccApiStatus($queue_id, $coin)
```

**parameters:** queue\_id, coin\_code

**description:** Query API for status of an API call, based on a specific coin.

```
function ccRefreshRequest() {
```

**description:** Query API layer, to notify worker to refresh its cache (as we've changed something it relies on at initialization).



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## CheckoutCrypto Documentation

# ccGroup

ccGroup.install

## CheckoutCrypto Documentation

**Table:** ccdev\_groups

**Columns:** basic\_id, bundle\_type, grp\_name, grp\_description, grp\_max\_transactions, grp\_max\_emails, grp\_cost, grp\_type, grp\_payment\_length, grp\_size, grp\_SKU, created

### ccGroup.module

`function ccGroup_entity_info()`

**description:** Links to a function containing the basic entity info for group content

`function ccdev_groups_uri($basic)`

**parameters:** node id,

**description:** creates a dynamic URI for each row/node of the group module

`function ccGroup_menu()`

**description:** Links to a function containing the basic group module page links necessary for the menu hook

`function ccGroup_permission()`

**description:** Links to a function containing the group permissions e.g. add/edit/create/view groups

`function ccGroup_info_page()`

**description:** Links to a function containing the content for the main group info page

`function ccGroup_admin_page()`

**description:** Links to a function containing the content for the group admin menu page

`function ccdev_groups_load($basic_id = NULL, $reset = FALSE)`

**parameters:** basic id

**description:** necessary hook to load the group's node's into an entity, we don't utilize this anymore

`function ccGroup_manage_callback($ajax, $group_id = NULL)`

**parameters:** ajax (true/false), group id

**description:** Group manage ctools popup for adding/editing a user's group

`function ccdev_groups_title($entity)`

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**parameters:** entity id,

**description:** creates a title at the top of the browser for every page/node of the group module

```
function ccdev_groups_view($entity, $view_mode = 'tweaky')
```

**parameters:** entity id,

**description:** Links to a function containing the basic module page links necessary for the menu hook

```
function ccdev_groups_add()
```

**description:** opens a group-add form based on the variables listed in ccGroupBasicController-> create()

```
function ccdev_groups_form_validate($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** validates variables from a group-add form

```
function ccdev_groups_form_submit($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** submits variables from group add form to database -> insert group

```
class ccGroupBasicController
```

```
public function create()
```

```
public function save()
```

```
public function delete()
```

### **form.inc**

```
function ccdev_groups_form($form, &$form_state, $entity)
```

**parameters:** form, form\_state,

**description:** Creates a custom group-add form, for use with ctools in a nice clean “add group” popup.

```
function ccGroup_manage_form($form, $form_state)
```

**parameters:** form, form\_state,

**description:** Creates a custom group-edit form, for use with ctools in a nice clean “manage group” popup.

### **form\_sub.inc**

## CheckoutCrypto Documentation

```
function ccGroup_manage_form_submit($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** submits variables from group-edit form to database -> update group

### lib.inc

```
function _ccGroup_make_link($args = "")
```

**description:** Make a custom ctools link for group manage popup

```
function ccGroupRefresh()
```

**description:** Refresh all groups on worker, this is a call to the API-worker wake up interface, except it only tells worker to refresh its cache!

```
function getGroupData($grpid)
```

**parameters:** group id,

**description:** Query for a specific group based on the group id.

```
function getAllGroups()
```

**description:** Creates a custom group-edit form, for use with ctools in a nice clean “manage group” popup.

```
function getUserGroup($userid)
```

**parameters:** user id,

**description:** Query for a specific group based on the user's drupal id.

## CheckoutCrypto Documentation

# ccHosting

**ccHosting.install**

## CheckoutCrypto Documentation

**Table:** ccdev\_hosting

**Columns:** basic\_id, bundle\_type, user\_id, site\_name, site\_description, site\_demon, site\_cms, site\_admin\_user, site\_admin\_pass, site\_mysql\_admin, site\_mysql\_pass, site\_mysql\_table, group\_price, isEnabled, created

### ccHosting.module

**function ccHosting\_entity\_info()**

**description:** Links to a function containing the basic entity info for hosting content

**function ccHosting\_menu()**

**description:** Links to a function containing the basic hosting module page links necessary for the menu hook

**function ccHosting\_info\_page()**

**description:** Links to a function containing the content for the main hosting info page

**function ccHosting\_permission()**

**description:** Links to a function containing the hosting permissions e.g. add/edit/create/view hosting

**function ccHosting\_manage\_callback(\$ajax, \$site\_id = NULL)**

**parameters:** ajax (true/false), group id

**description:** Group manage ctools popup for adding/editing a user's group

**function ccdev\_hosting\_title(\$entity)**

**parameters:** entity id,

**description:** creates a title at the top of the browser for every page/node of the group module

**function ccdev\_hosting\_view(\$entity, \$view\_mode = 'tweaky')**

**parameters:** entity id,

**description:** Links to a function containing the basic module page links necessary for the menu hook

**class ccHostingBasicController**

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```
public function create()  
public function save()  
public function delete()
```

### **form.inc**

```
function ccdev_hosting_form($form, &$form_state, $entity)
```

**parameters:** form, form\_state entity id,

**description:** Basic Form with all the fields needed for adding a new row to ccdev\_hosting.

```
function manage_form($form, $form_state)
```

**parameters:** entity id,

**description:** Basic Form with all the fields needed for modifying a current row of ccdev\_hosting.

### **form\_sub.inc**

```
function ccdev_hosting_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Basic Form submit, save new hosting entity (new row in ccdev\_hosting)

```
function manage_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Basic Form Edit submit, update row in ccdev\_hosting

### **lib.inc**

```
function _ccHosting_make_link($args = "")
```

**description:** create a link for a Hosting Popup Form.

```
function getSiteData($siteid)
```

**parameters:** basic\_id

**description:** Query a row from ccdev\_hosting basic on a specific site id.

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## CheckoutCrypto Documentation

# ccOTP



## CheckoutCrypto Documentation

### ccOTP.install

**Table:** ccdev\_otp, ccdev\_auth

**Columns:** **otp:** basic\_id, bundle\_type, uid, coin\_name, coin\_code, coin\_amount, coin\_address, callback\_action, secret, data, sent, valid, created

**auth:** basic\_id, bundle\_type, user\_id, pref\_otp, twofa\_key, validated, pending\_otp, created

### ccOTP.module

**function** ccOTP\_menu()

**description:** Links to a function containing the menu hook, and all links present in the module

**function** ccOTP\_generate\_form(\$form, &\$form\_state)

**parameters:** form, form\_state

**description:** Links to a function containing a testing/experimentation(default) otp\_generate\_form

**function** ccOTP\_validate\_form(\$form, &\$form\_state)

**parameters:** form, form\_state

**description:** Links to a function containing the form displayed, on a page, when a user clicks the authentication link (OTP url) sent to the user's profile email.

**function** ccOTP\_form\_user\_profile\_form\_alter(&\$form,\$form\_state)

**parameters:** form, form\_state

**description:** Hook alter, links to a function containing the altered form, for a user's profile, OTP section.

**function** otp\_gauth\_form(\$form,&\$form\_state)

**parameters:** form, form\_state

**description:** Links to a function containing a form for google authenticate form. A qr code is displayed, user can then verify they have stored the 2fa key in their google authenticator by generating a new key, and hitting submit to complete the configuration.

**function** ccOTP\_theme()

**description:** Links to a function containing the OTP mail template and path

## CheckoutCrypto Documentation

### forms.inc

```
function otp_validate_form($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Displays a form for an authentication page, after an email link is clicked.

```
function otp_profile_mod(&$form)
```

**parameters:** form,

**description:** Modifies User Profile form adding a OTP section

```
function otp_gauth()
```

**description:** Displays a google 2fa authenticate form, complete with a qr code to scan into google authenticate, a textfield for the submission.

```
function otp_gen_form()
```

**description:** Displays the default form for generating a new OTP test link

```
function ccOTP_user_profile_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Modifies User Profile Submit form, setting(updating/inserting) new OTP preference into database ccdev\_otp table

### forms\_sub.inc

```
function otp_gauth_form_validate($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Validate the 2fa key entered in the OTP 2fa, activation, form.

## CheckoutCrypto Documentation

```
function ccOTP_validate_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Validate the OTP url after being clicked and then the page is submitte. Then complete final OTP action, give success message

```
function ccOTP_generate_form_submit($form, &$form_state)
```

**parameters:** form, form\_state

**description:** Generate and insert new OTP, send email to user's profile email

### lib.inc

```
function random_password($length)
```

**parameters:** length

**description:** Generate a random password for OTP

```
function ccOTP_otp_generate($args)
```

**parameters:** args

**description:** Generate a random OTP URL, encoded with a random string

```
function ccOTP_otp_insert($args)
```

**parameters:** args

**description:** Insert a new OTP in ccdev\_otp and new auth method in ccdev\_auth (if user changes from email to 2fa)

```
function ccOTP_otp_setValid($args)
```

**parameters:** args (basic\_id, coin\_code)

**description:** Update ccdev\_otp, set an OTP as validated

```
function ccOTP_validateAuth($userid)
```

**parameters:** args (user\_id)

**description:** Update ccdev\_auth, set an OTP authentication method (2fa/email), set validated

## CheckoutCrypto Documentation

```
function ccOTP_otp_decode($args)
```

**parameters:** args (signature, secret, data)

**description:** Decode OTP validation URL

```
function ccOTP_otp_get_auth_url($signature, $basic_id)
```

**parameters:** signature, basic\_id

**description:** Finalize OTP validation URL string

```
function getSpecificApiKey($uid)
```

**parameters:** userid

**description:** get a specific API key

```
function gen_two_factor()
```

**description:** Create 2factor secret key, return string

```
function validate2Factor($userid, $secret, $twofa)
```

**parameters:** userid, secret, twofa

**description:** Verify a 2fa code, is the correct code for a given key

```
function get_otp_type($userid)
```

**parameters:** userid

**description:** Query a user's OTP preference type (email/2fa)

```
function update_otp_pref($otp_pref, $secret, $validated, $userid)
```

**parameters:** otp\_pref, secret, validated, userid

**description:** Update ccdev\_auth with OTP preference

```
function set_otp_pref($otp_pref){
```

**parameters:** otp\_pref

**description:** Insert OTP initial preference, send authenticated email otherwise, to confirm recipient is in fact owner of the account, before we switch preferences.

```
function ccOTP_remove($user, $coin, $action, $id = null)
```

## CheckoutCrypto Documentation

**parameters:** user, coin, action, id

**description:** Remove ccdev\_OTP row after completion, update ccdev\_auth pending\_otp = 0

**function** sanitizeOTP(\$args)

**parameters:** args (signature, basic\_id)

**description:** Sanitize and Validate incoming OTP authorization request

**function** ccOTP\_otp\_validate(\$args)

**parameters:** args (signature, basic\_id)

**description:** Validate, Decode, Query, for an OTP to ensure it's valid

**function** getSpecificAddressCode(\$coin)

**parameters:** coin\_code

**description:** Query a specific coin's validation address code.

**function** ccOTP\_otp\_checkExists()

**description:** Query ccdev\_otp to check if a specific user has an OTP at all.

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## CheckoutCrypto Documentation

# ccSend

## CheckoutCrypto Documentation

### ccSend.install

**Table:** ccdev\_send

**Columns:** basic\_id, bundle\_type, uid, otp\_id, recip\_email, reicp\_name, recip\_msg, coin\_code, coin\_amt, recip\_address, sent, retrieved

### ccSend.module

`function ccSend_entity_info()`

**description:** Links to a function which returns all the necessary module entity info

`function ccdev_send_uri($basic)`

**parameters:** basic node, email send id

**description:** Creates a dynamic URI for each email send created, giving it a unique page link e.g. Send/basic/SOMEEMAILID

`function ccSend_preprocess(&$variables, $hook)`

**parameters:** variables, hook

**description:** functions that need to run in header to modify the popup theme before our page content is loaded

`function ccSend_menu()`

**description:** Links to a function containing the menu hook, and all links present in the module

`function ccSend_permission()`

**description:** Links to a function containing the email send permissions e.g. add/edit/create/view email send

`function ccdev_send_list_entities()`

**description:** Returns a render array with email send entities.

`function ccSend_info_page()`

**description:** Links to a function containing the content for the main email send info page

## CheckoutCrypto Documentation

```
function ccSend_complete_page()
```

**description:** Links to a function containing the content for the email send complete page

```
function ccdev_send_title($entity)
```

**parameters:** entity id,

**description:** creates a title at the top of the browser for every page/node of the email send module

```
function ccdev_send_view($entity, $view_mode = 'tweaky')
```

**parameters:** entity id,

**description:** Links to a function containing the basic module page links necessary for the menu hook

### **form.inc**

```
function ccsend_funds($form, $form_state)
```

**parameters:** form, form\_state,

**description:** Displays a form with all the inputs for all parameters of the crypto Send Email request.

```
function ccdev_send_form($form, &$form_state, $entity)
```

**parameters:** form, form\_state, entity,

**description:** Displays a base crypto email send form, using the module's basic data controller, (default).

### **form\_sub.inc**

```
function send_funds_validate($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** Validate the parameter inputs of the crypto send email popup, including balance, fees, sanitization, etc

```
function send_funds_submit($form, &$form_state)
```



## CheckoutCrypto Documentation

**parameters:** form, form\_state,

**description:** Submit the paramit inputs for the modified send email popup, insert new ccdev\_send row

```
function ccdev_send_form_validate($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** Validate the parameter inputs with the default crypto send email form.

```
function ccdev_send_form_submit($form, &$form_state)
```

**parameters:** form, form\_state,

**description:** Submit the parameter inputs with the default crypto send email form using the basic data controller (default)

```
function send_OTP_form_submit($ajax, $data)
```

**parameters:** ajax, data

**description:** dismiss form, if OTP error.

### lib.inc

```
function getAvailableCoins(){
```

**description:** Query for all available coins: coin\_name, coin\_code, coin\_rate, coin\_image

```
function _ccSend_make_link($args = "")
```

**description:** Create link to the crypto SendEmail ctools modal popup

```
function otp_insert($args)
```

**parameters:** args(uid, coin\_name, coin\_code, coin\_amount, coin\_address, callback\_action)

**description:** Insert a new OTP for this sendEmail request

```
function writeSendFunds($entity)
```

**parameters:** entity

**description:** Insert each of the entity parameters in a new ccdev\_send row

```
function updateSendFundsOTP($otp_insert, $basic_id)
```

## CheckoutCrypto Documentation

**parameters:** otp\_insert, basic\_id

**description:** Update ccdev\_send row, with an OTP\_id

**function** updateSendFunds(\$basic\_id, \$address)

**parameters:** basic\_id, address

**description:** Update ccdev\_send with the address and date of email confirmation.

**function** get\_otp\_url(\$signature, \$basic\_id)

**parameters:** signature, basic\_id

**description:** Generate a URL OTP string for echoing in an email request to the recipient, for authentication with OTP.

**function** writeOTP(\$entity, \$sendFundID)

**parameters:** entity, sendFundID

**description:** Generate, update, send OTP request for crypto SendEmail.

**function** sanitizeEmail(\$email)

**parameters:** email

**description:** sanitize recipient email address

**function** sanitizeName(\$name)

**parameters:** email

**description:** sanitize recipient name

**function** sanitizeMsg(\$msg)

**parameters:** msg

**description:** sanitize sender's message

**function** sanitizeAmount(\$amt)

**parameters:** amt

**description:** sanitize sender's coin amount

**function** sanitizeAmountSize(\$amt, \$coin\_code)

**parameters:** amt, coin\_code

**description:** sanitize sender's coin amount, specific to coin limitations

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## CheckoutCrypto Documentation

```
function verifyBalance($amount, $coincode, $user)
```

**parameters:** amount, coin\_code, user

**description:** Verify an account has enough of a specific coin, to complete the email transaction.

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## CheckoutCrypto Documentation

# ccService

## CheckoutCrypto Documentation

### **ccService.install**

**Table:** payment\_cc

**Columns:** order\_id, user\_id, grp\_id, coin\_name, coin\_code, coin\_address, coin\_amount, pay\_status, pay\_amount, queue\_id, queue\_address, exchange\_rate, timestamp

### **ccService.module**

### **form.inc**

### **form\_sub.inc**

### **lib.inc**

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## CheckoutCrypto Documentation

ccStore

ccTransactions

ccWallets

ccWorker

cgPages

cgPopup

cgTrading