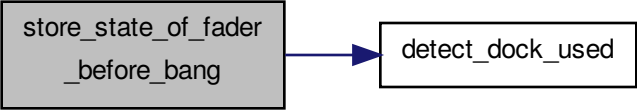


store\_state\_of\_fader  
\_before\_bang



```
graph LR; A[store_state_of_fader  
_before_bang] --> B[detect_dock_used]
```

detect\_dock\_used