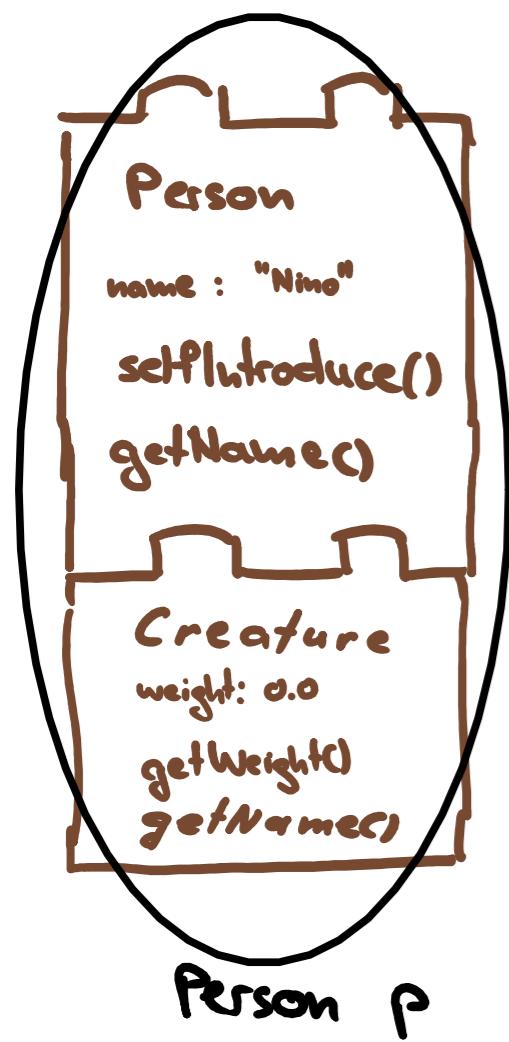
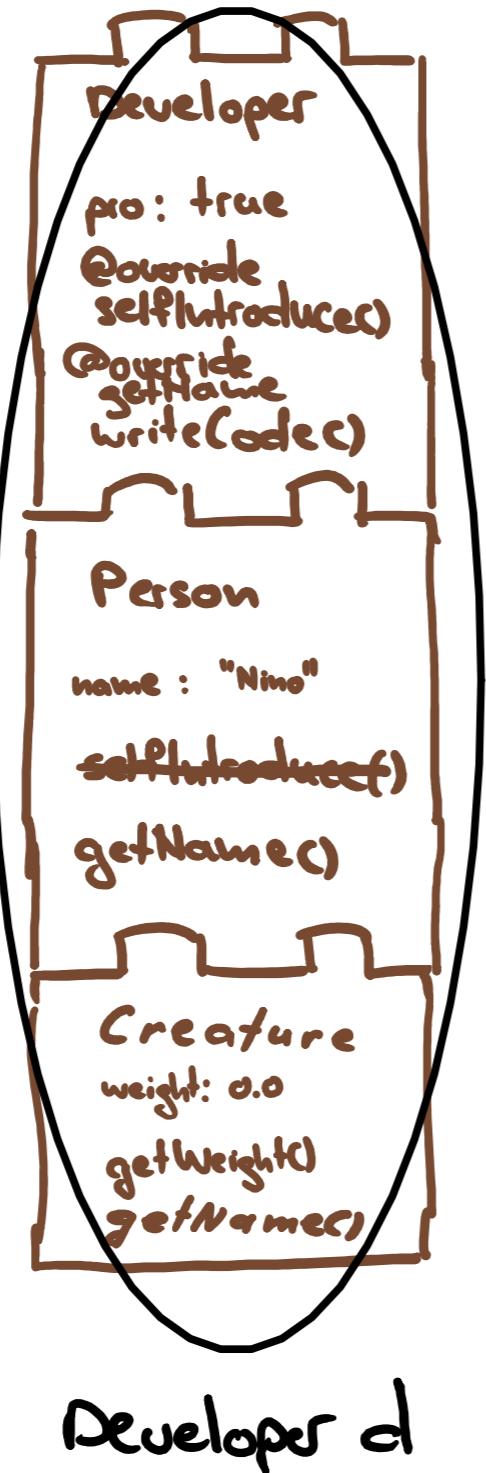




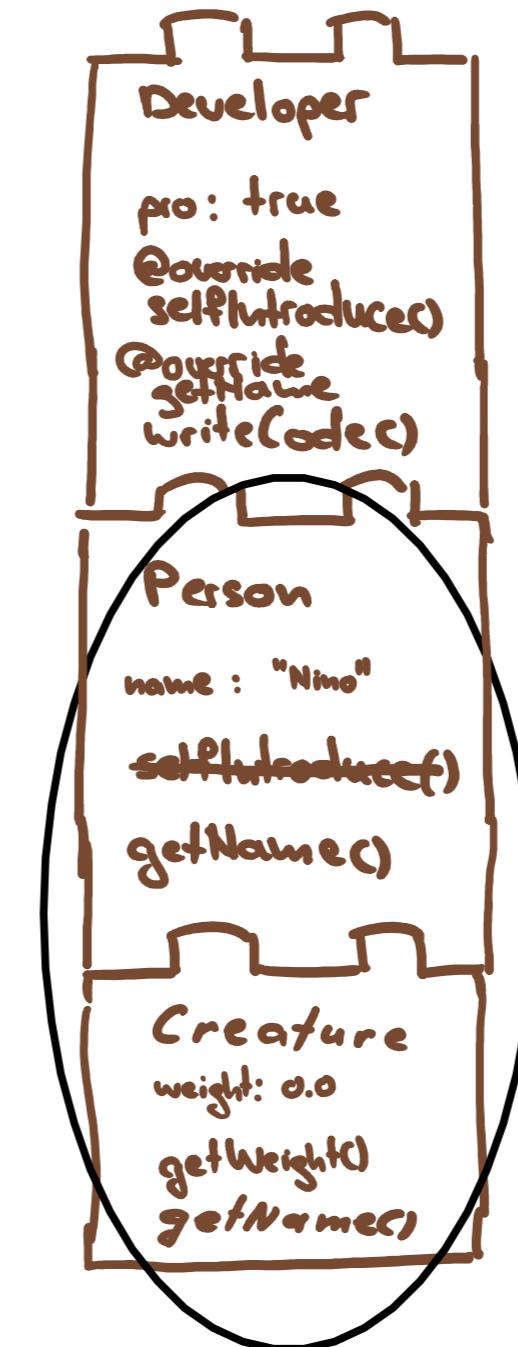
Person p =
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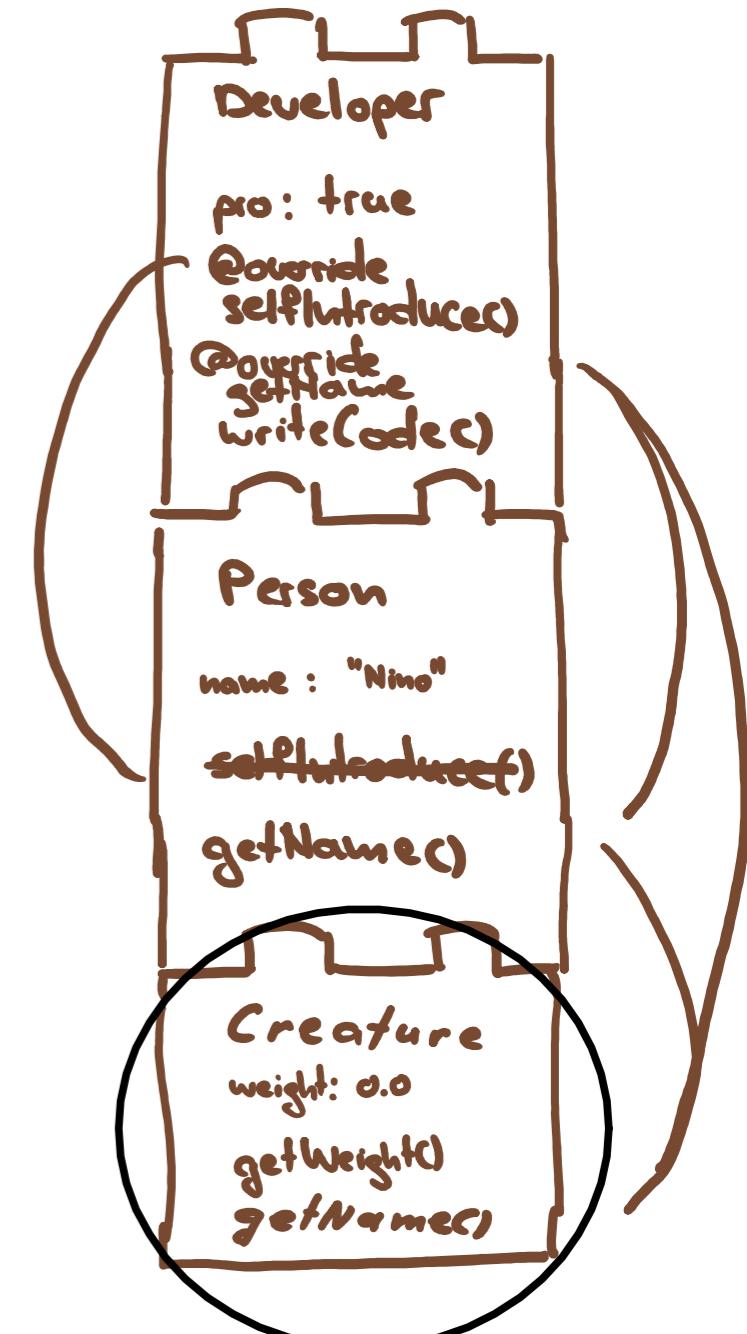
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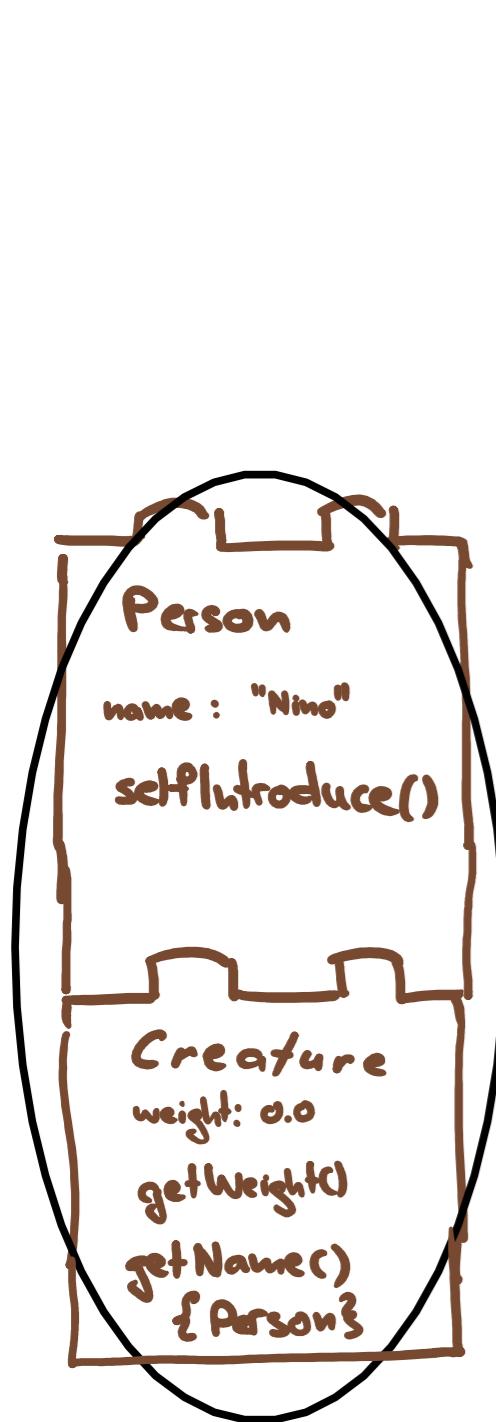
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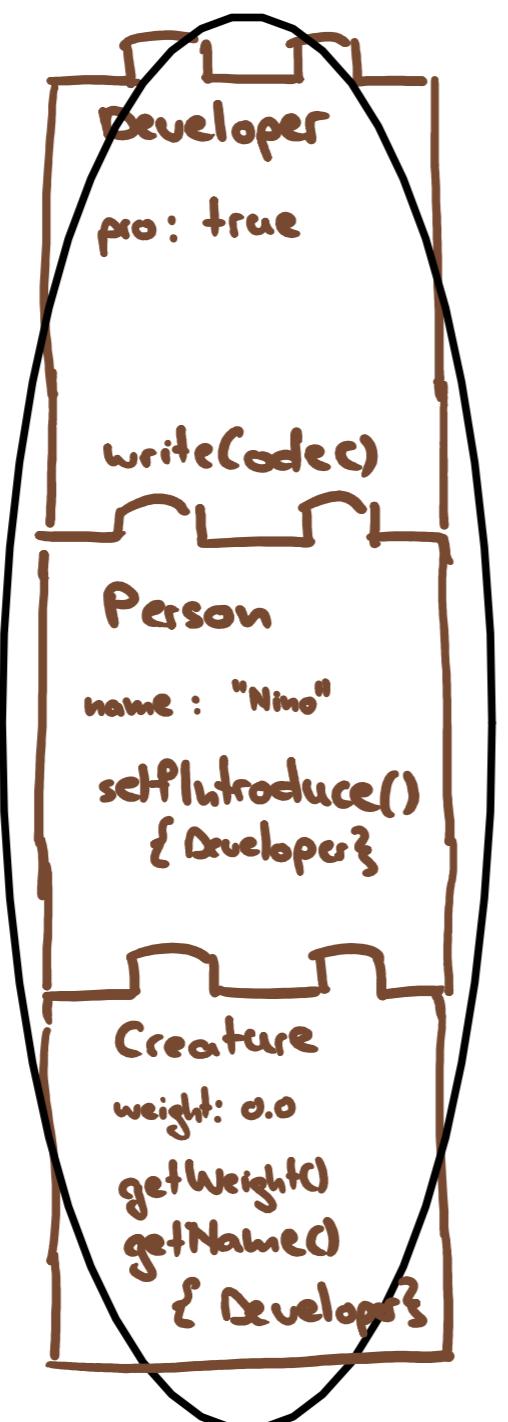
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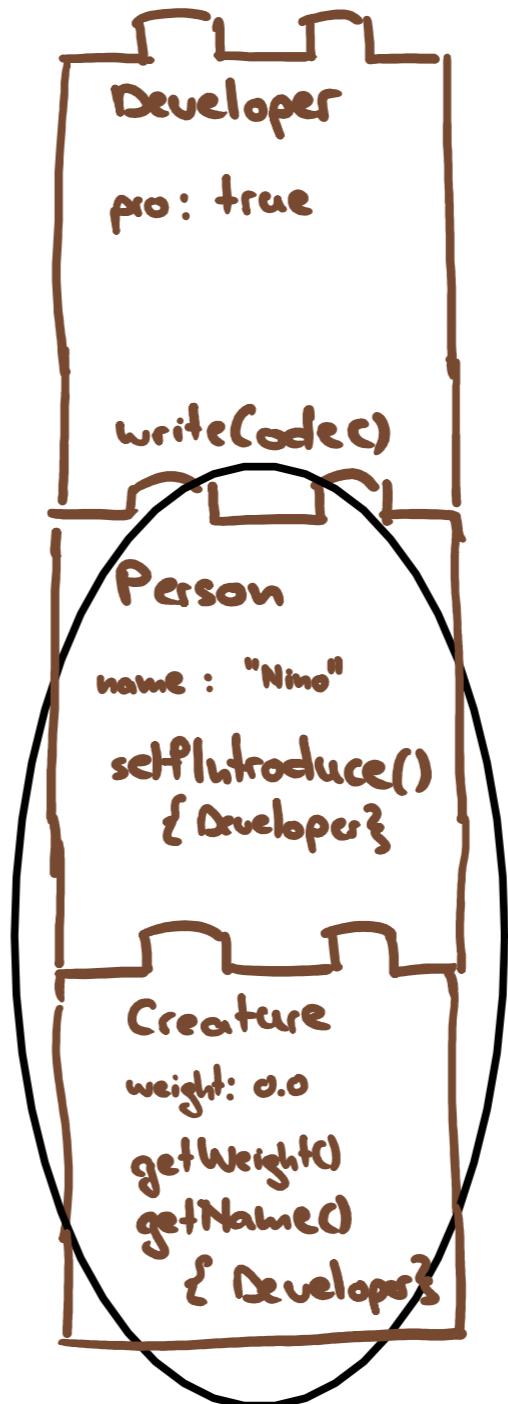
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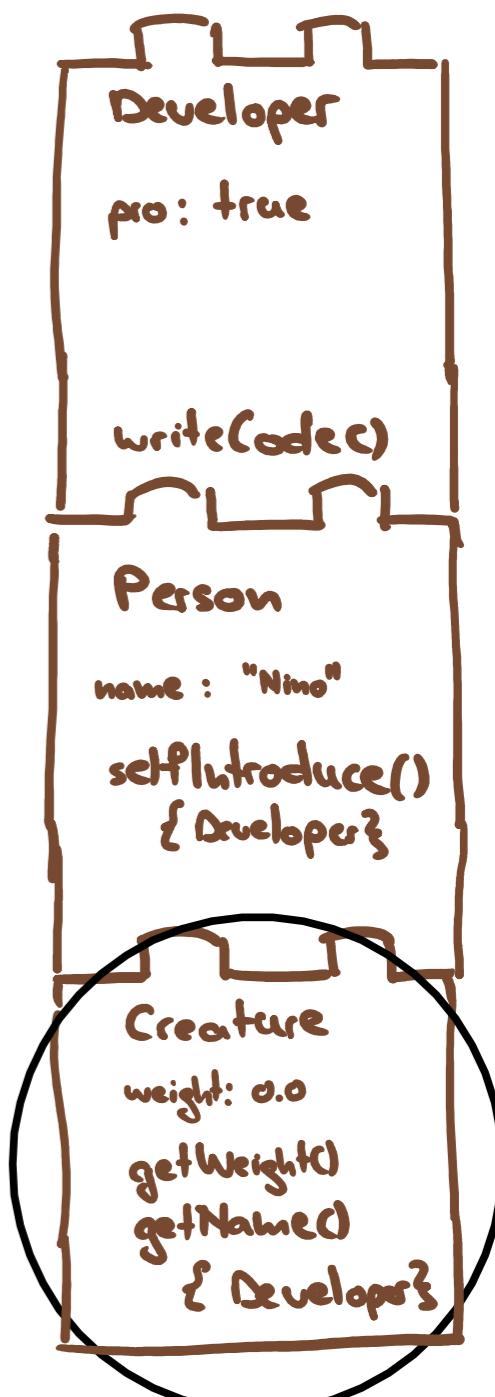
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Person pd =
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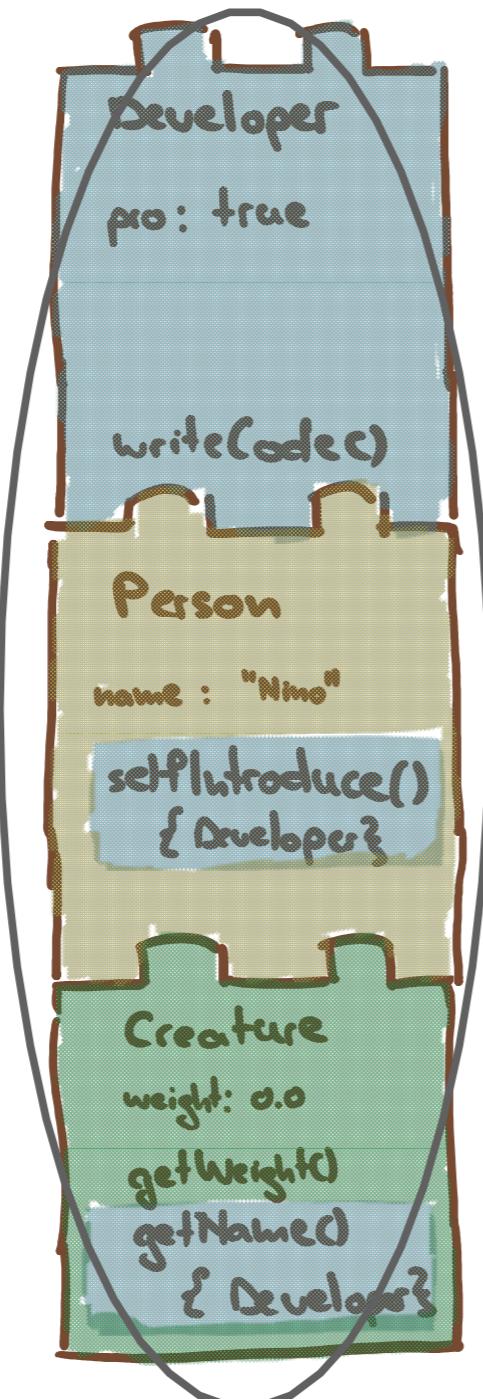
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Person p =
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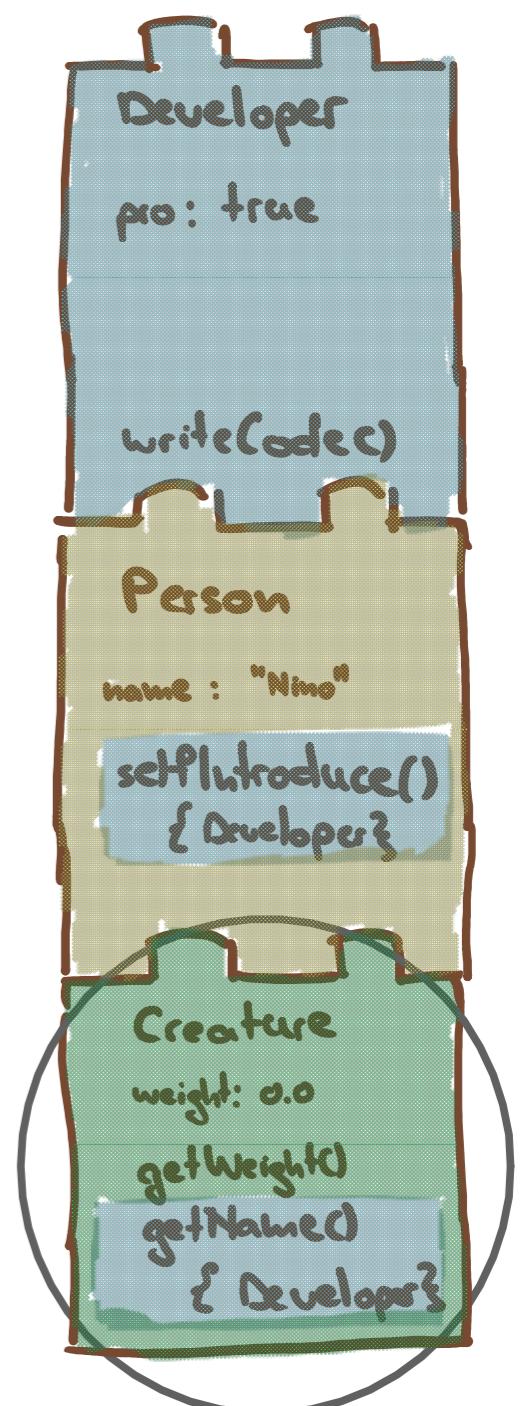
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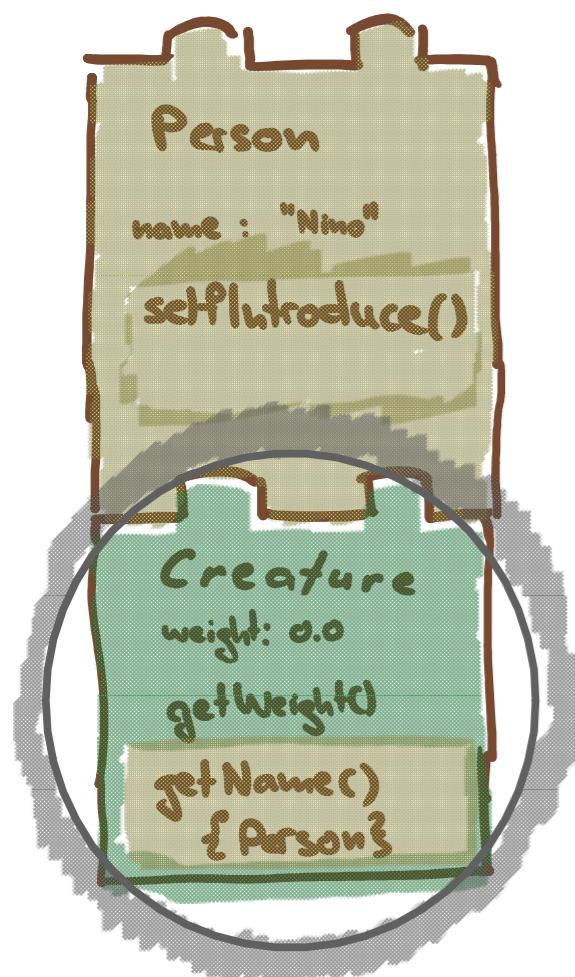
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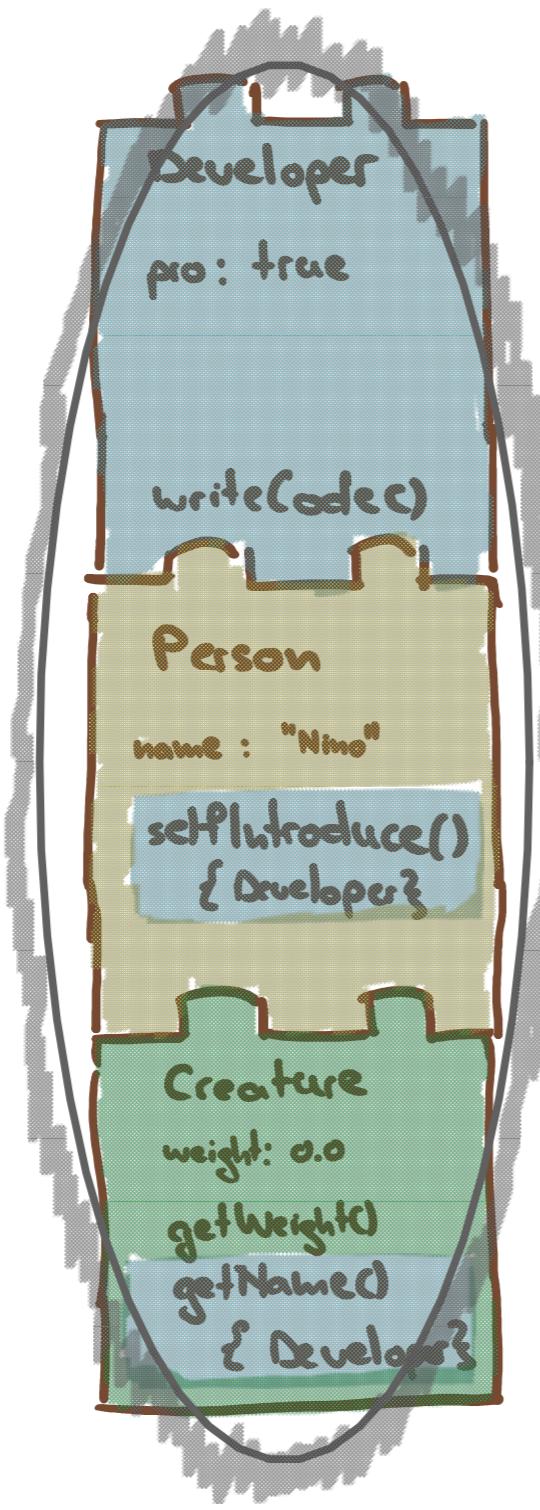
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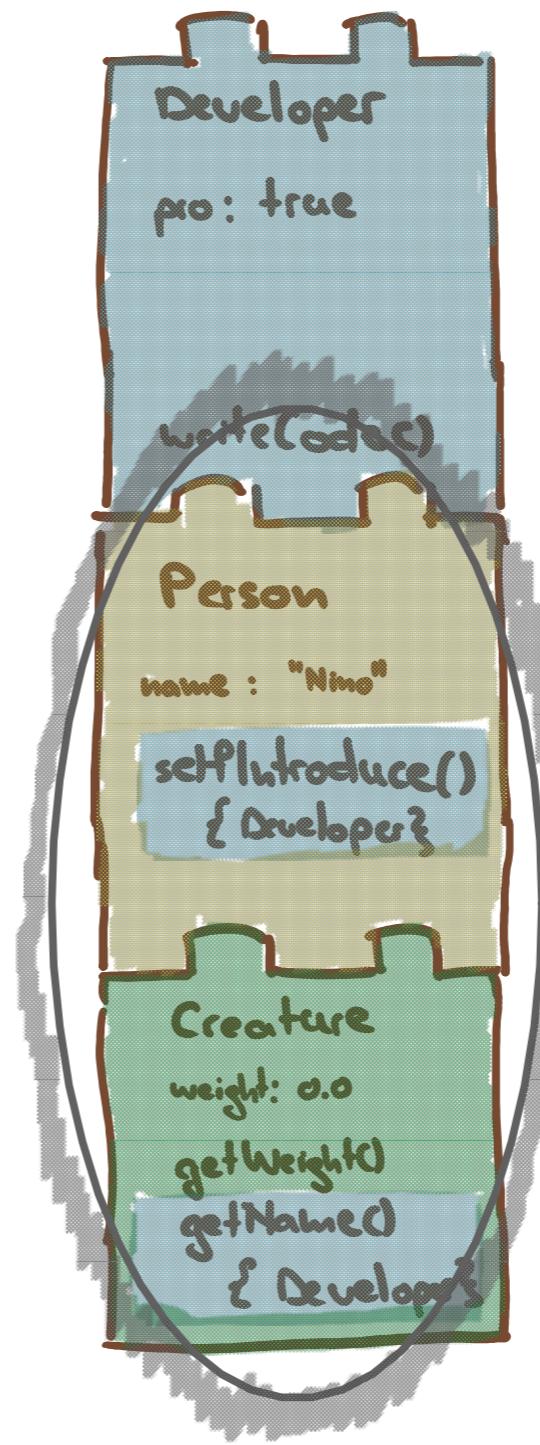
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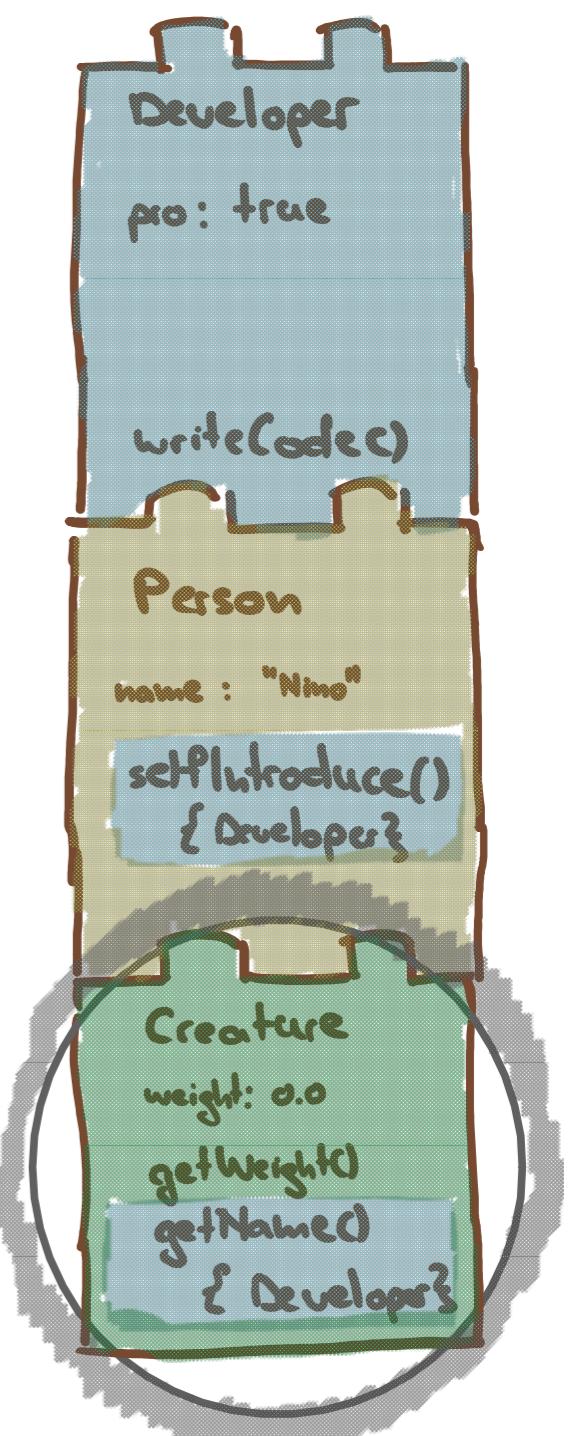
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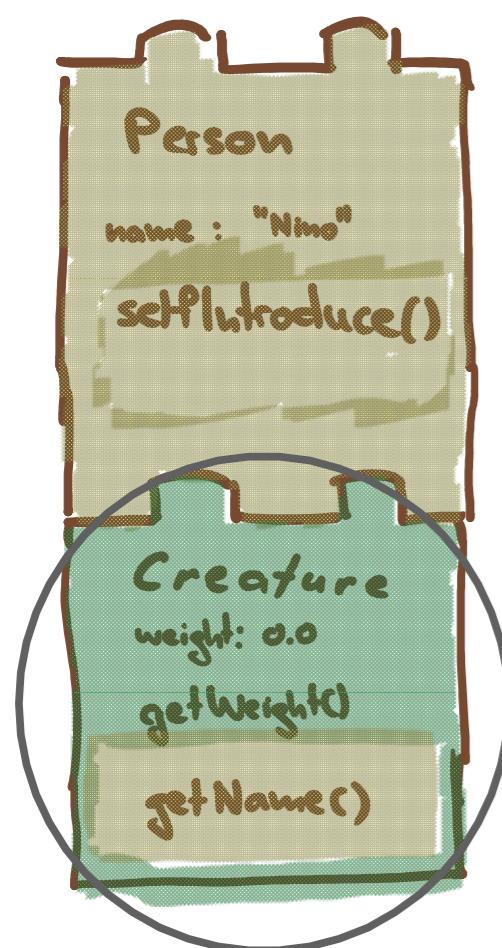
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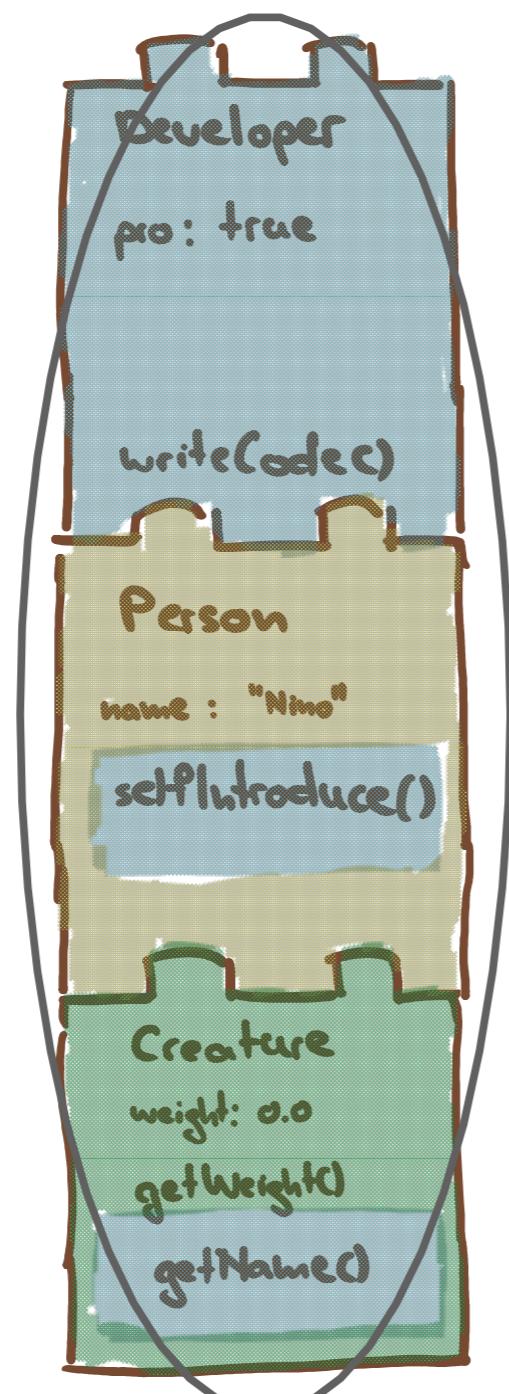
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Person p =
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Developer d =
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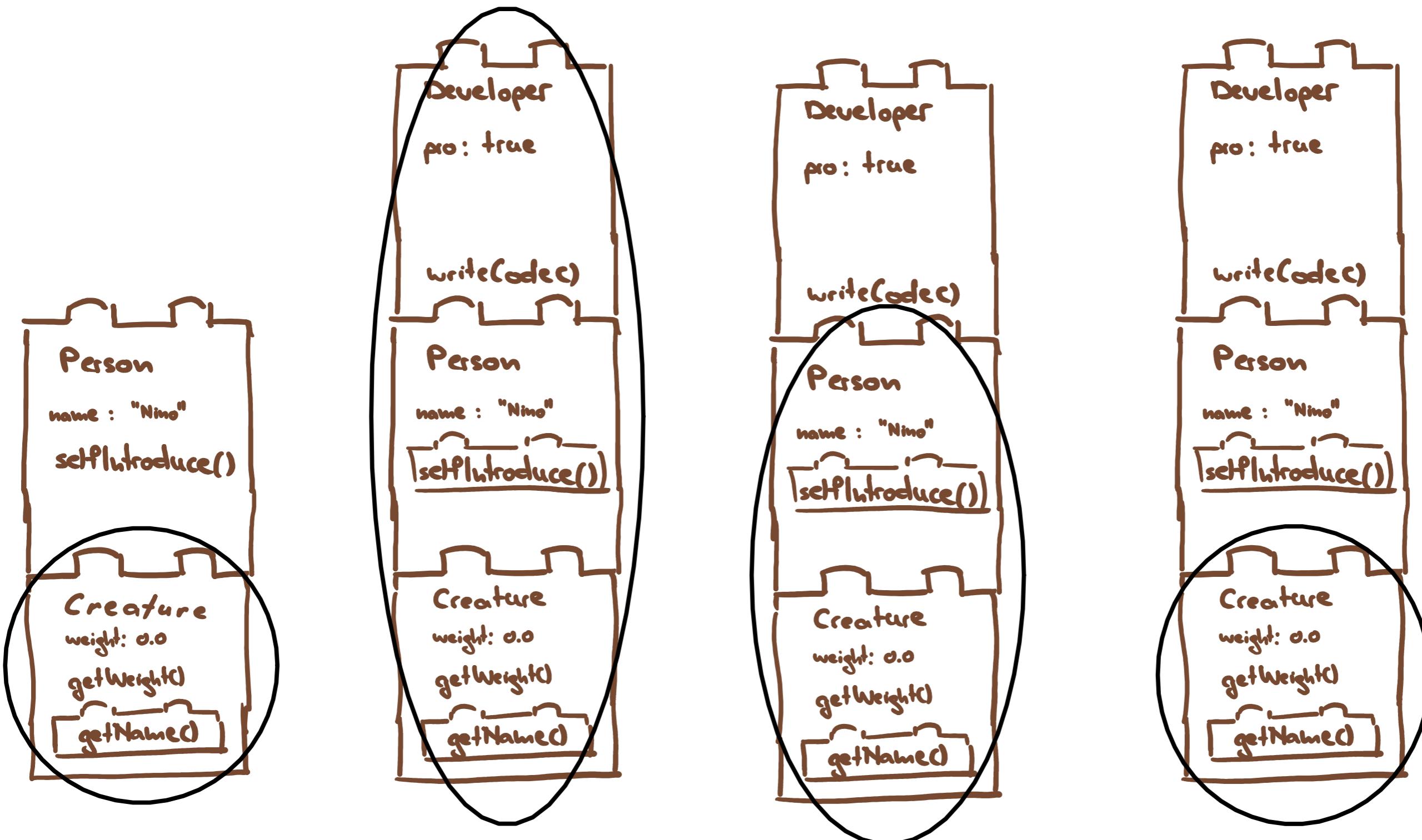


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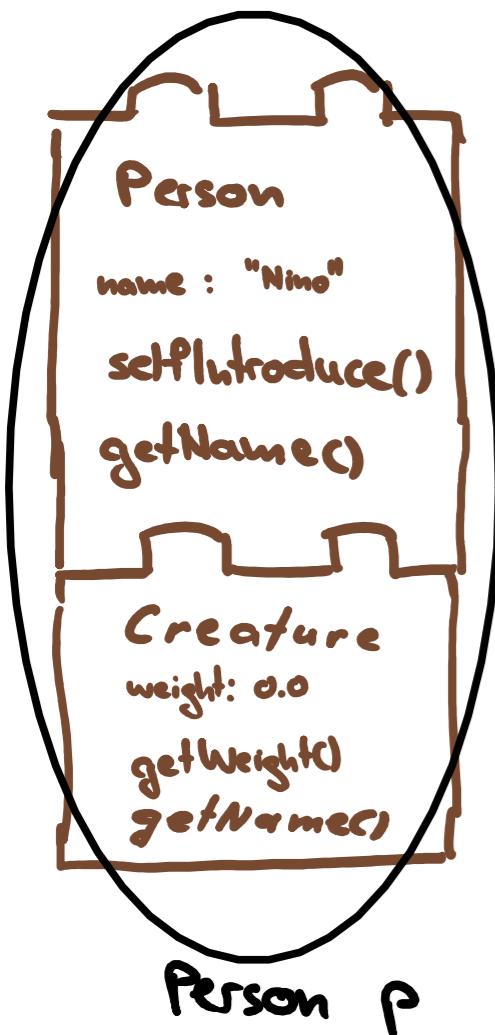


Creature dc =
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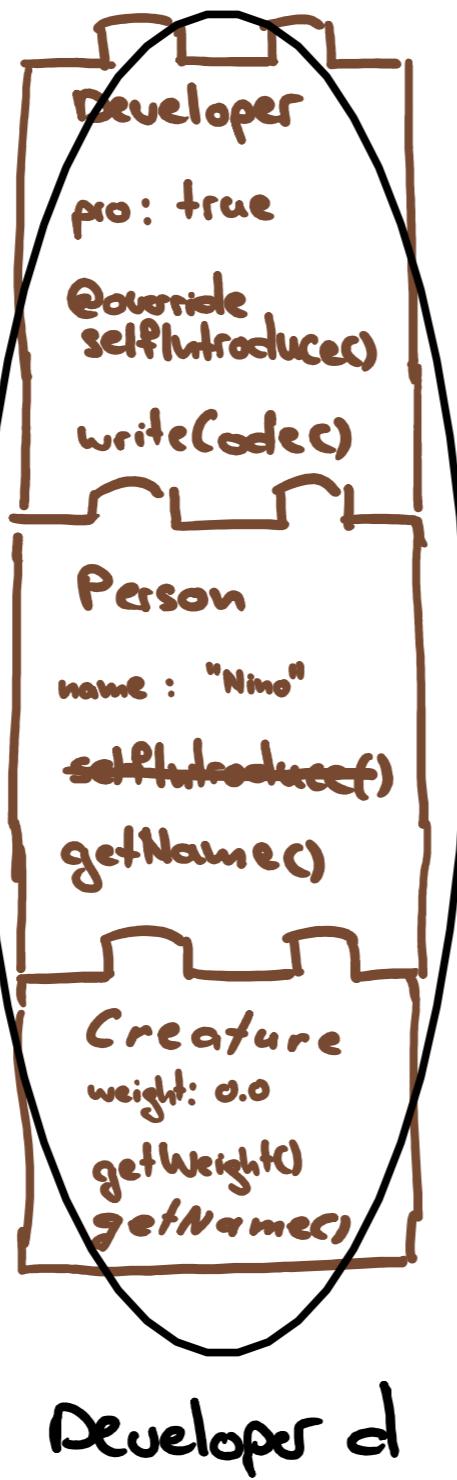




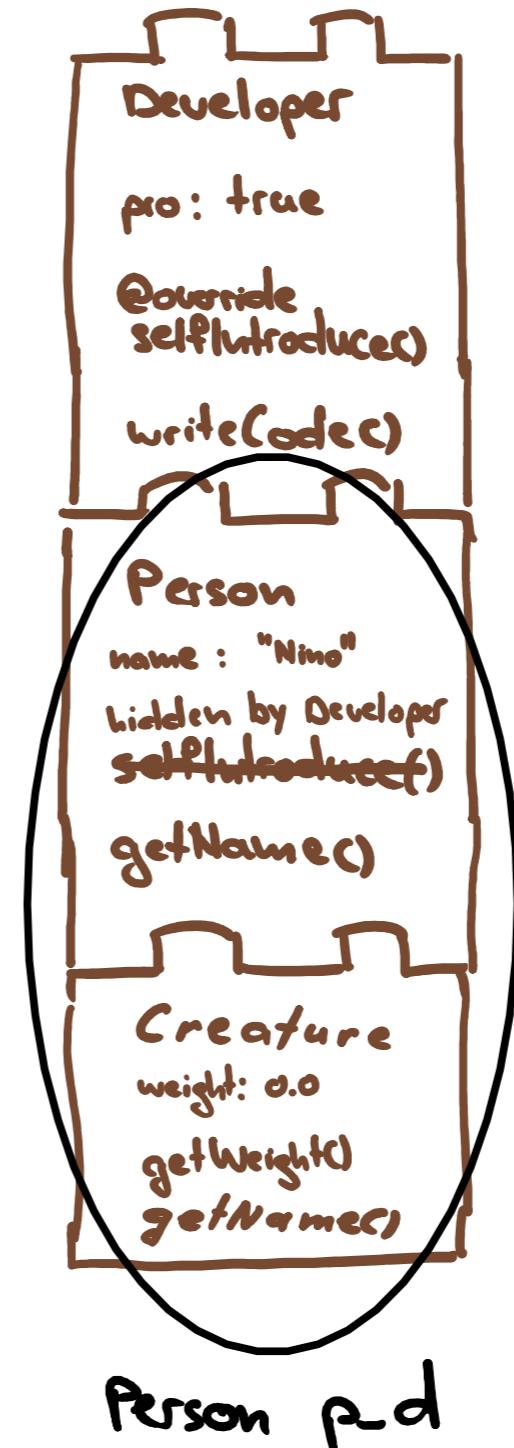
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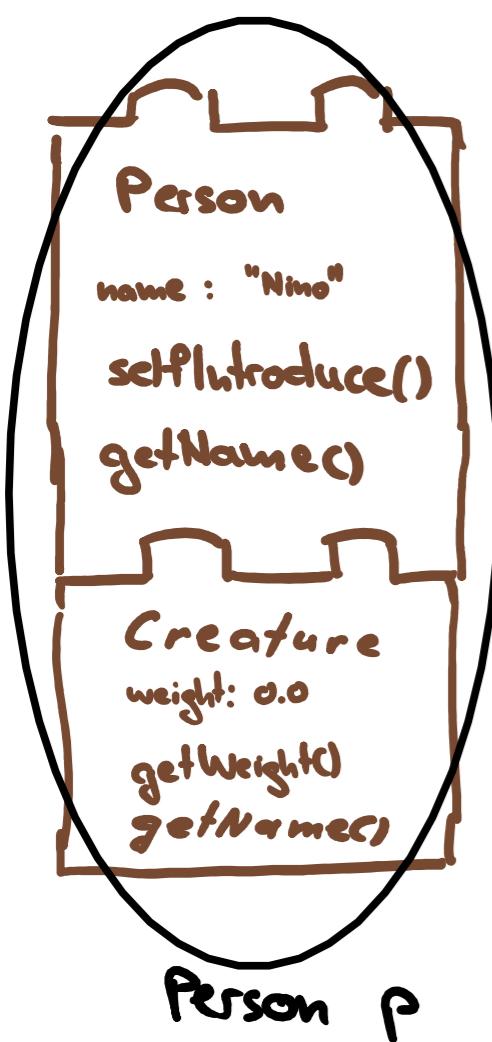
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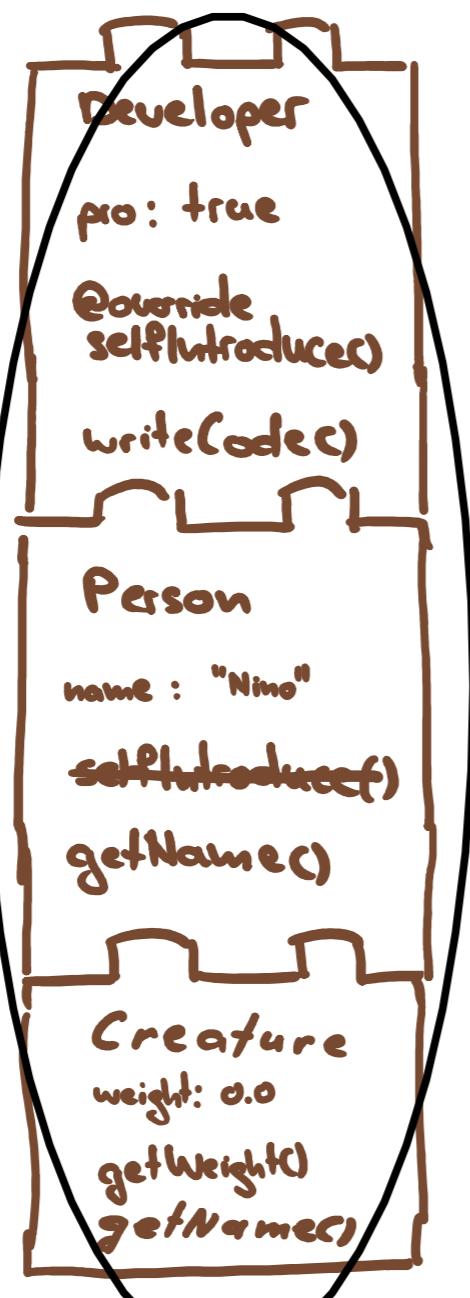
Person p-d =
new Developer("Nino",true)



Person p =
new Person("Nino")

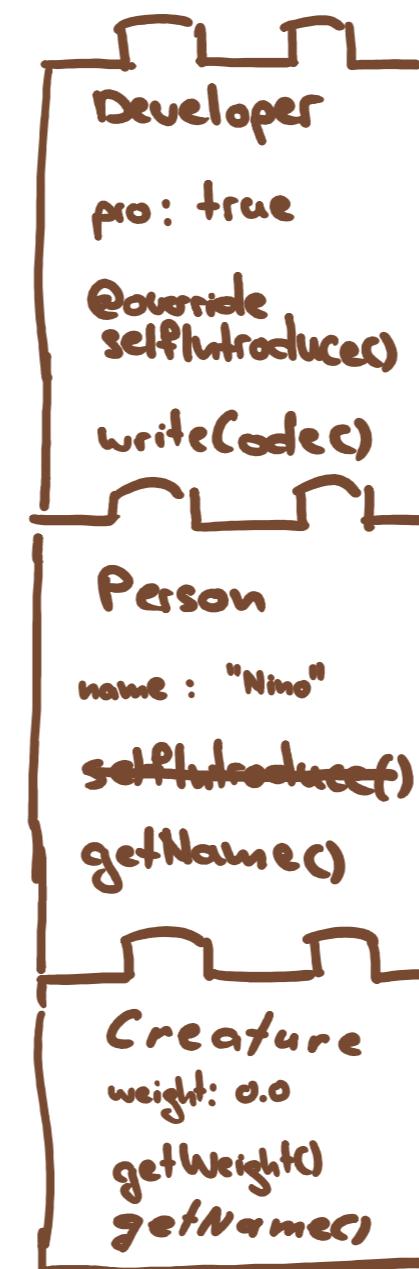


Developer d =
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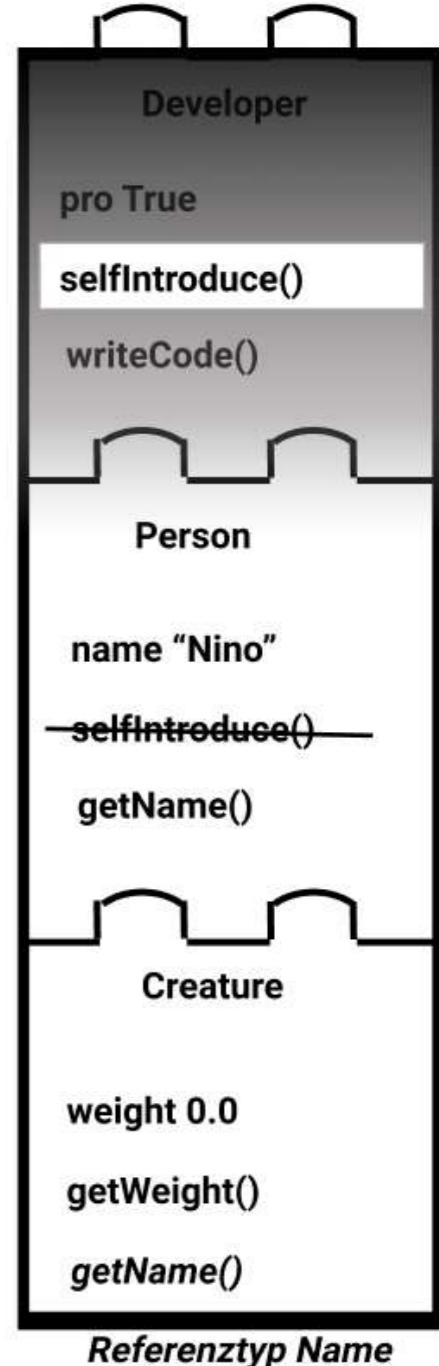
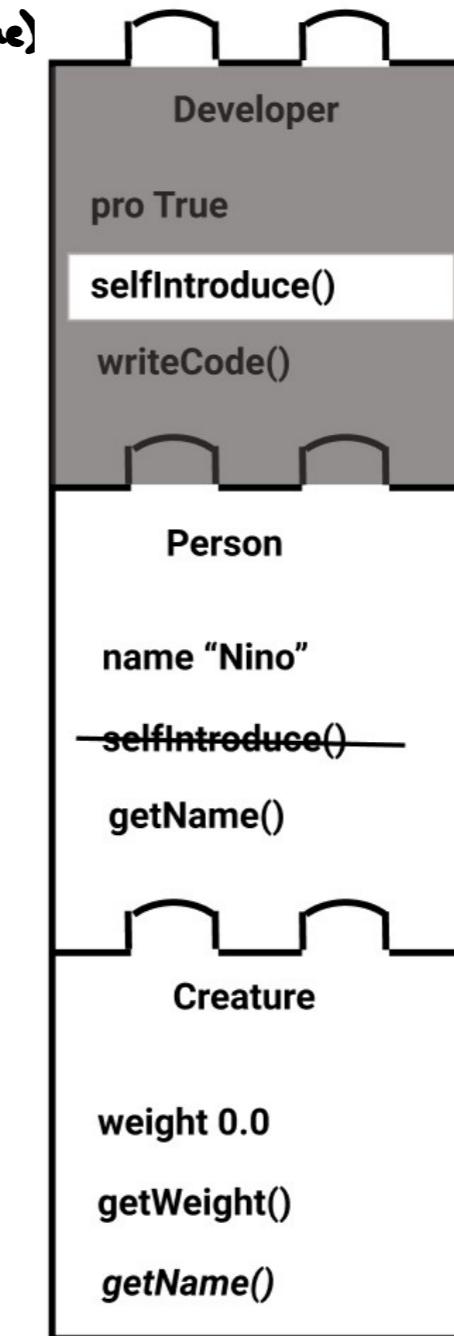


Developer d

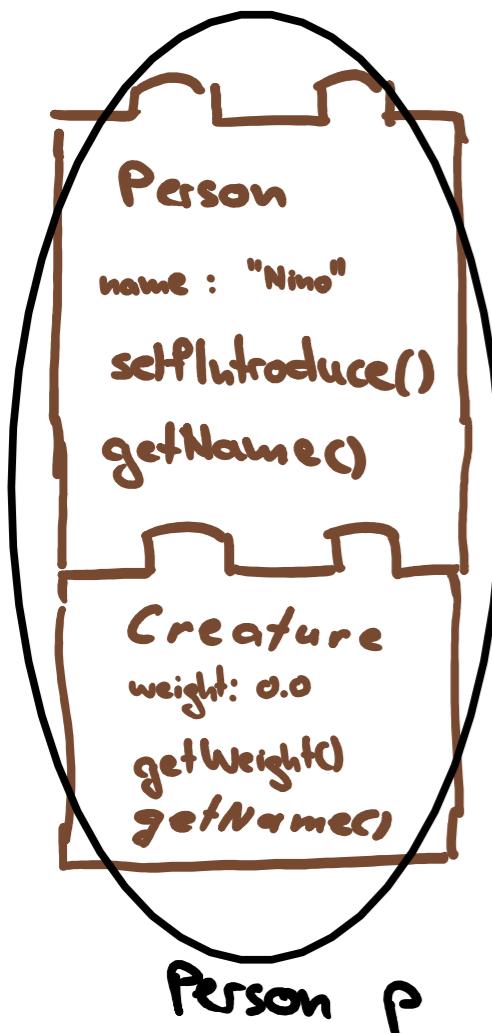
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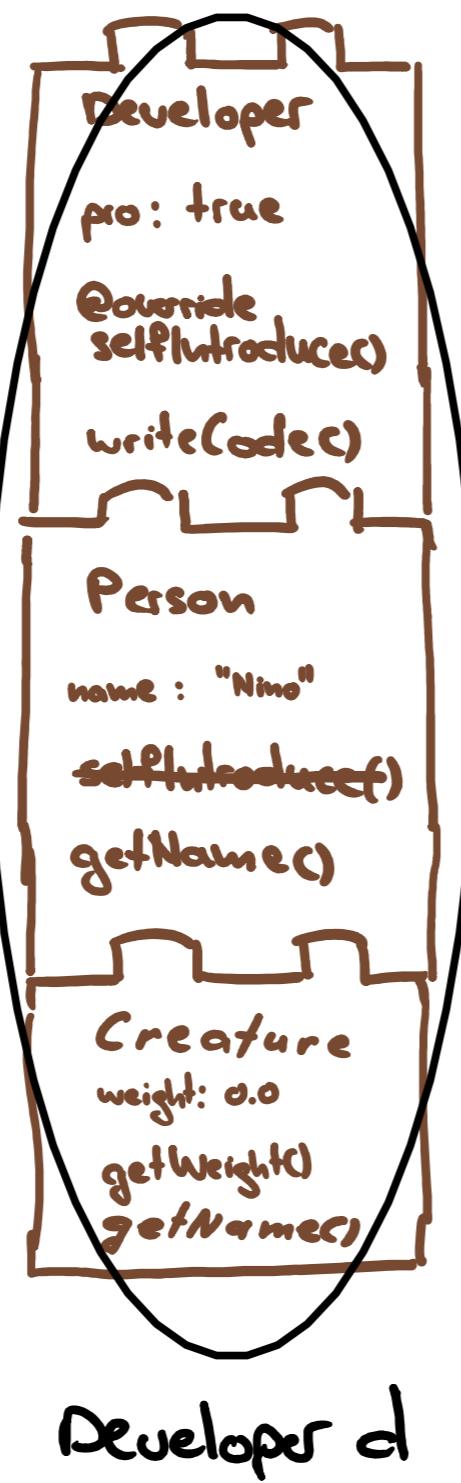
Person pd



Person p =
new Person("Nino")



Developer d =
new Developer("Nino",true)



Person p-d =
new Developer("Nino",true)

