

The transport layer handles multiplexing and demultiplexing through what type of device?

1 / 1 point

- ☐ Hubs
- ☐ Switches
- ☐ Routers
- ☒ Ports

✓ **Correct**

2. Which field in a Transmission Control Protocol (TCP) header is chosen from ephemeral ports?

1 / 1 point

- ☒ Source port
- ☐ Acknowledgement number
- ☐ Destination port
- ☐ Sequence number

✓ **Correct**

3. A Transmission Control Protocol (TCP) connection is established and two devices ensure that they're speaking the same protocol. What has occurred?

1 / 1 point

- ☐ Two-way handshake
- ☒ Three-way handshake
- ☐ Handshake
- ☐ Four-way handshake

✓ **Correct**

4. A Transmission Control Protocol (TCP) connection is in working order and both sides can send each other data. What is the TCP socket state? 1 / 1 point

- ☐ SYN_RECEIVED
- ☒ ESTABLISHED
- ☐ LISTEN
- ☐ SYN_SENT

☒ Correct

5. If the checksum doesn't compute for a packet sent at the Internet Protocol (IP) level, what will happen to the data? 1 / 1 point

- ☐ The data will be sent back to the sending node with an error.
- ☒ The data will be discarded
- ☐ The data will be resent
- ☐ It will be sent, but may be out of order.

☒ Correct

6. The OSI network model has _____ layers. 1 / 1 point

- ☐ six
- ☒ seven
- ☐ eight
- ☐ five

☒ Correct

7. You are sending a very small amount of information that you need the listening 1 / 1 point

program to respond to immediately. Which Transmission Control Protocol (TCP) flag will be used?

- ☐ RST
- ☐ URG
- ☒ PSH
- ☐ ACK

☒ **Correct**

8. HTTP is an example of a(n) _____ layer protocol.

1 / 1 point

- ☐ data-link
- ☒ application
- ☐ transport
- ☐ network

☒ **Correct**

9. What port does the File Transfer Protocol (FTP) typically listen on?

1 / 1 point

- ☐ "25"
- ☒ "21"
- ☐ "80"
- ☐ "443"

☒ **Correct**

10. A communication between two devices is over the maximum limit of an ethernet frame size. The Transmission Control Protocol (TCP) splits up the data into

1 / 1 point

segments. Which field in the header helps keep track of the many segments?

- ☒ Sequence number
- ☐ Acknowledgement number
- ☐ Urgent pointer
- ☐ Checksum
- ☒ **Correct**