# Form Controls Improvements

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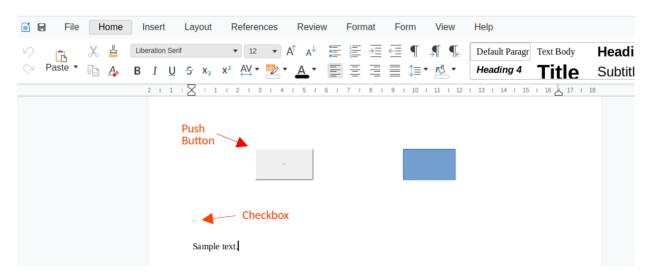






#### **Control rendering improvements**

- Form controls supported in Calc (Thanks Tomaž!)
- In Writer and Impress the situation was not very good
- Control labels were missing
- In Writer check boxes were not rendered









## Almost missing labels



 Well, indeed labels were not really missing ...



- You just need to zoom in
- At 1000 zoom level!
- Wrong scaling factor used

Sample text.









#### More on scaling factor

- Wrong scaling was not affecting only the rendering
- Height of maMouseRect CheckBox property was just 1 pixel

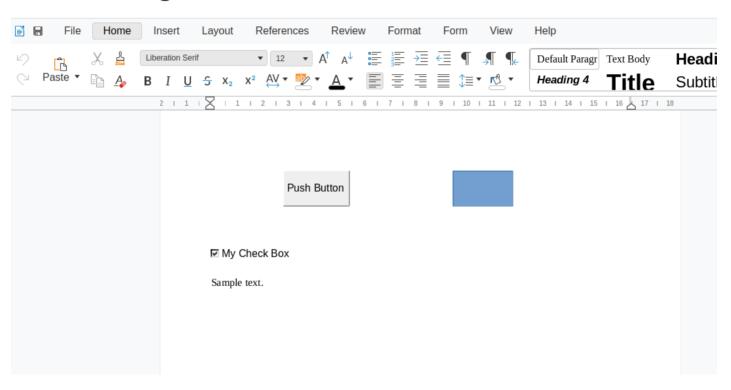
```
void CheckBox::MouseButtonDown( const MouseEvent& rMEvt )
{
    if ( rMEvt.IsLeft() && maMouseRect.Contains( rMEvt.GetPosPixel() ) )
    {
        GetButtonState() |= DrawButtonFlags::Pressed;
        Invalidate();
        StartTracking();
        return;
    }
    Button::MouseButtonDown( rMEvt );
}
```





### **Correct rendering**

Some debug sessions later ...









#### **Further Fixing**

- Forwarding mouse events from Online to the control
- Adapted Tomaz's Calc implementation
- Control state changes didn't trigger tile invalidation
- Control::LogicInvalidate fixes missing invalidations

```
click

☐ My Check Box

invalidation
```

```
void Control::LogicInvalidate(const tools::Rectangle* pRectangle)
   // avoid endless paint/invalidate loop in Impress
   if (comphelper::LibreOfficeKit::isTiledPainting())
        return:
   VclPtr<vcl::Window> pParent = GetParentWithLOKNotifier():
   if (!pParent)
        return;
      invalidate only controls that belong to a DocWindow
   if (!dynamic cast<vcl::DocWindow*>(GetParent()))
        return:
   tools::Rectangle aResultRectangle;
   if (!pRectangle)
        // we have to invalidate the whole control area not the whole document
        aResultRectangle = tools::Rectangle(GetPosPixel(), GetSizePixel());
   else
        aResultRectangle = *pRectangle;
   aResultRectangle = PixelToLogic(aResultRectangle, MapMode(MapUnit::MapTwip));
   pParent->GetLOKNotifier()->notifyInvalidation(&aResultRectangle);
```

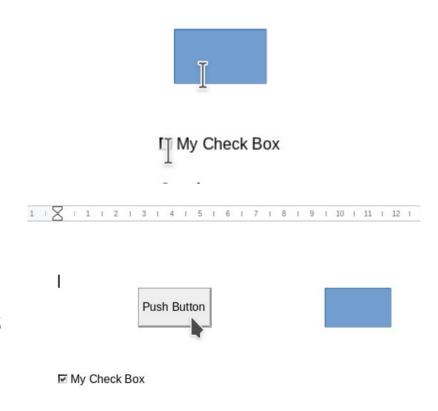






#### **Pointer Style**

- In Writer the pointer was always an I-beam
- Interact with controls was not very comfortable
- Notification of mouse pointer messages didn't work
- Now mouse pointer style is often the same as in desktop



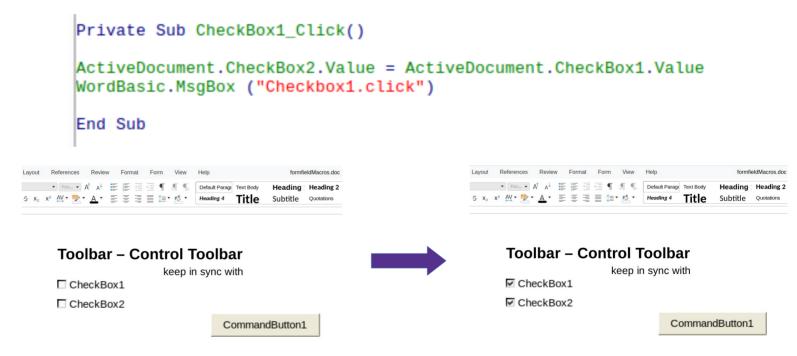






#### Macro execution

- Support for VBA macros greatly improved (Thanks Justin!)
- Sample VBA script: checkboxes sincronization









#### **MsgBox Command**

- WordBasic.MsgBox causing assertion failure
- Lok-notifier for the message dialog not initialized
- VBA script needs to be paused on MsgBox execution





#### Thank you!

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