

# An introduction to process calculi: Calculus of Communicating Systems (CCS)

## *Lecture 2 of Modelli Matematici dei Processi Concorrenti*

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# Introduction

- In the first lecture we discussed behavioural preorders and equivalences, in particular bisimilarity.
- This lecture is an introduction to a well-known process-calculus, the Calculus of Communicating Systems (CCS) introduced by Robin Milner in the early 1980's.
- Process calculi:
  - a pseudo-programming language which usually focuses on a small language feature;
  - usually try to eliminate syntactic sugar and extra programmer-friendly features;
  - idea is to isolate basic principles and reasoning techniques.

# CCS

- focuses on a very simple paradigm of synchronous handshakes.
- processes  $a?P$  and  $a!Q$ , when executing in parallel  $(a?P \parallel a!Q)$ ;
  - can **synchronise** their execution by synchronising on **channel**  $a$ ;
  - after the synchronisation continue as  $P$  and  $Q$ , respectively;
  - $a?P \parallel a!Q \rightarrow P \parallel Q$ ;

# CCS syntax

Assume that we have a set of names  $A$  and a countable set of process variables.

$$P ::= 0 \mid a?P \mid a!P \mid P \parallel P \mid P + P \mid \nu aP \mid X \mid \mu X.P$$

NB. sometimes  $a?P$  is written  $aP$  and  $a!P$  is written  $\bar{a}P$ . In early texts  $\nu aP$  is written  $P \setminus a$ .

- $a?P$  : input on  $a$  and proceed as  $P$ ;
- $a!P$  : output on  $a$  and proceed as  $P$ ;
- $\tau P$  : perform an internal reduction and proceed as  $P$ ;
- $P_1 \parallel P_2$  : put  $P_1$  and  $P_2$  in parallel;
- $P_1 + P_2$  : act either as  $P_1$  or as  $P_2$ ;
- $\nu aP$  : treat  $a$  as a local channel visible only in  $P$ ;

# Recursion

Infinite behaviour can be added to CCS in several (nonequivalent) ways.

$$P ::= \dots \mid X \mid \mu X.P$$

The expression  $\mu X.P$  stands for treats the  $X$  as a recursive variable in  $P$ .

Idea:

- $\mu X.a?X \quad “\equiv” \quad a?a? \dots;$
- $\mu X.P \parallel X \quad “\equiv” \quad P \parallel P \parallel \dots;$
- $\mu X.a!(b?X + c?X) \quad “\equiv” \quad ?$

# Contexts and Congruences

**Definition 1** (Contexts).

$$\mathcal{C} ::= - \mid P \parallel C \mid C \parallel P \mid C + P \mid P + C \mid \nu a C \mid a?C \mid a!C$$

**Definition 2** (Substitution). *Given a term  $P$  and a context  $C$ , let  $C[P]$  denote the term obtained by substituting  $P$  for  $-$ . Free names may be captured!*

**Definition 3.** *A relation  $R$  on the terms of CCS is said to be a congruence when*

$$PRQ \Rightarrow \sigma(P)R\sigma(Q)$$

*for all operations  $\sigma$  of CCS. More formally, if  $PRQ$  then  $C[P]RC[Q]$  for all contexts  $C$ .*

# Structural congruence

- $P \parallel Q$  denotes the same system as  $Q \parallel P$ ;
- We quotient the “raw” syntax via a relation which is a congruence with respect to the operations of CCS.

**Definition 4** (sc). *Let  $\equiv$  be the smallest congruence which includes the following:*

$$(P \parallel Q) \parallel R \equiv P \parallel (Q \parallel R) \quad P \parallel Q \equiv Q \parallel P \quad P \parallel 0 \equiv P$$

$$(P + Q) + R \equiv P + (Q + R) \quad P + Q \equiv Q + P \quad P + 0 \equiv P$$

$$\nu a(P \parallel Q) \equiv (\nu aP) \parallel Q \quad (a \notin Q) \quad \nu aP \equiv \nu bP[b/a] \quad (b \notin P)$$

$$\mu X.P \equiv P[\mu X.P/X]$$

**Remark 5.** *Contexts are **not** quotiented by sc. This is because we want the contexts to have the power to bind.*

# Reduction semantics 1

Idea, basic reduction:

$$a?P_1 + P_2 \parallel a!Q_1 + Q_2 \rightarrow P_1 \parallel Q_1$$

Letting

$$l_{a,P_1,P_2,Q_1,Q_2} \stackrel{\text{def}}{=} a?P_1 + P_2 \parallel a!Q_1 + Q_2$$

$$r_{a,P_1,P_2,Q_1,Q_2} \stackrel{\text{def}}{=} P_1 \parallel Q_1$$

we want, for all  $a, P_1, P_2, Q_1, Q_2$

$$l_{a,P_1,P_2,Q_1,Q_2} \rightarrow r_{a,P_1,P_2,Q_1,Q_2}$$



# Reduction semantics 2

But parallel composition shouldn't inhibit reduction, so that if  $P \rightarrow P'$  then for all  $Q$  we should also have  $P \parallel Q \rightarrow P' \parallel Q$ . Similarly,  $\nu a P \rightarrow \nu a P'$ .

Evaluation contexts:

$$E ::= - \mid P \mid \nu a-$$

**Definition 6.**  $P \rightarrow P'$  iff  $\exists a, P_1, P_2, Q_1, Q_2$  and evaluation context  $E$  such that  $P \equiv E[l_{a,P_1,P_2,Q_1,Q_2}]$  and  $P' \equiv E[r_{a,P_1,P_2,Q_1,Q_2}]$ .

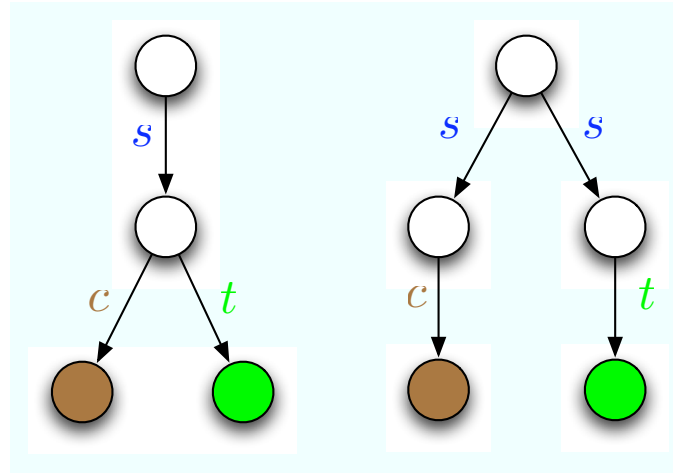
# SOS

There is a useful way of presenting the reduction semantics using structural operational semantics (SOS).

$$\frac{}{a?P_1 + P_2 \parallel a!Q_1 + Q_2 \rightarrow P_1 \parallel Q_1}$$
$$\frac{P \rightarrow P'}{P \parallel Q \rightarrow P' \parallel Q} \qquad \frac{P \rightarrow P'}{\nu a P \rightarrow \nu a P'}$$

- The rules above generate a transition system (which we can think of as an LTS with only one label);
- we will refer to this as the reduction transition system.

# Examples



$$M_1 \stackrel{\text{def}}{=} s?(c! + t!) \quad M_2 \stackrel{\text{def}}{=} s?c! + s?t!$$

- Coffee drinker  $C_1 \stackrel{\text{def}}{=} s!c?0;$
- Simulation 1:  $C_1 \parallel M_1 \rightarrow c?0 \parallel (c!0 + t!0) \rightarrow 0$
- Simulation 2:  $C_1 \parallel M_2 \rightarrow c?0 \parallel t!0$

# Process equivalence?

- What is a good notion of process equivalence?
  - we can try bisimilarity on the reduction LTS...
  - but then, for instance,  $a!P \sim b!P$ . In fact, all processes which do not reduce are bisimilar. Clearly, this is not sufficient.

# Contextual equivalence

A canonical process equivalence for a process language is **contextual equivalence**. The idea originally arose in the theory of the  $\lambda$ -calculus.

**Idea:** Processes  $P$  and  $Q$  can be distinguished if in some context  $C$  they “behave differently”.

- we can try taking the largest bisimulation which is **also a congruence**;
- this almost works, the problem is that processes which can always reduce are equated;

# Reduction barbed congruence

One sensible definition of a contextual equivalence for CCS is **reduction barbed congruence**.

**Definition 7.** A **barb** is a basic observation. In CCS it makes sense to take the instantaneous ability to input or output on a name. We say that  $P \downarrow_a$  iff  $P \equiv \nu \bar{k}(a!P_1 + P_2 \parallel P_3)$  or  $P \equiv \nu \bar{k}(a?P_1 + P_2 \parallel P_3)$  and  $a \notin k$ .

**Definition 8.** *Reduction barb congruence* Let  $\cong$  be the largest equivalence relation which is

- a congruence;
- barb-closed: if  $P \cong Q$  and  $P \downarrow_a$  then  $Q \downarrow_a$ ;
- reduction-closed: if  $P \cong Q$  and  $P \rightarrow P'$  then  $\exists Q', Q \rightarrow Q'$  and  $Q \cong Q'$  (for all contexts  $C$ ,  $C[P] \cong C[Q]$ , bisimulation on the reduction LTS)

# Examples

**Claim 9** (Firewall).  $\nu a.a! \cong 0$ .

*Proof.* ?



# Problems with contextual equivalence

- $\cong$  is a priori defined to be a congruence;
- thus, in principle, to check that  $P \cong Q$  we have to have a proof which takes into account an infinite number of arbitrarily complex contexts  $C$



# LTS characterisation

We will give a labelled transition system on which bisimulation characterises contextual equivalence, ie

- it is **sound**:  $\sim \subseteq \cong$ ;
- it is **complete**:  $\cong \subseteq \sim$ .

# LTS for CCS

$$\frac{}{a?P \xrightarrow{a?} P} \text{ (IN)}$$

$$\frac{}{a!P \xrightarrow{a!} P} \text{ (OUT)}$$

$$\frac{P \xrightarrow{a!} P' \quad Q \xrightarrow{a?} Q'}{P \parallel Q \xrightarrow{\tau} P' \parallel Q'} \text{ (TAU)}$$

$$\frac{P \xrightarrow{\alpha} P'}{P \parallel Q \xrightarrow{\alpha} P' \parallel Q} \text{ (PAR)}$$

$$\frac{P \xrightarrow{\alpha} P' \quad (a \notin \alpha)}{\nu a P \xrightarrow{\alpha} \nu a P'} \text{ (NU)}$$

$$\frac{P \equiv P' \quad P' \xrightarrow{\alpha} Q' \quad Q' \equiv Q}{P \xrightarrow{\alpha} Q} \text{ (STRCONG)}$$

# Example

**Lemma 10** (Firewall).  $\nu a.a! \sim 0$

*Proof.* Obvious, since both sides do not have any transitions. □

**Lemma 11** (Expansion). *If  $a \neq b$  then  $a? \parallel b! \sim a?b! + b!a?$ .*

*Proof.*  $\{(a? \parallel b!, a?b! + b!a?), (b!, b!), (a?, a?), (0, 0)\}$  is a bisimulation. □

# Proof of soundness

**Theorem 12.**  $\sim$  is a congruence.

*Proof.* We'll do the case  $- \parallel Q$ . We will prove that  $\mathcal{R} = \{(P_1 \parallel R, P_2 \parallel R), P_1 \sim P_2\}$  is a bisimulation.

Suppose that  $P_1 \parallel Q \xrightarrow{\alpha} R$ . We'll do the case  $\alpha = \tau$ . If  $P_1 \xrightarrow{\tau} P'_1$  and  $R \equiv P'_1 \parallel Q$  then also  $P_2 \xrightarrow{\tau} P'_2$  such that  $P'_1 \sim P'_2$ . Then  $P_2 \parallel Q \xrightarrow{\tau} P'_2 \parallel Q$ , but  $(R, P'_2 \parallel Q) \in \mathcal{R}$ .

The case  $Q \xrightarrow{\tau} Q'$  such that  $R \equiv P_1 \parallel Q'$  is similar.

The other possibility is,  $P_1 \xrightarrow{a!} P'_1$  and  $Q \xrightarrow{a?} Q'$  and  $R \equiv P'_1 \parallel Q'$ . But then  $P_2 \xrightarrow{a!} P'_2$  such that  $P'_1 \sim P'_2$  and so  $P_2 \parallel Q \xrightarrow{\tau} P'_2 \parallel Q'$ .

(note the case  $P_1 \xrightarrow{a?} P'_1, Q \xrightarrow{a!} Q'$  is symmetric)

□

# Congruent bisimilarities

- Having a congruent bisimilarity is quite useful because it allows the use of a familiar algebraic principle – substituting “equal for equal”.
- It can also reduce the burden of constructing bisimulations since bisimulations can be deconstructed:

**Example 13.** *If  $P_1 \sim Q_1$  and  $P_2 \sim Q_2$  then  $P_1 \parallel P_2 \sim Q_1 \parallel Q_2$ .*

*Proof.*  $P_1 \parallel P_2 \sim Q_1 \parallel P_2 \sim Q_1 \parallel Q_2$ .

□

# Proof of soundness

**Lemma 14.**  $P \downarrow_a$  iff  $P \xrightarrow{a!}$  or  $P \xrightarrow{a?}$ .

**Lemma 15.**  $P \xrightarrow{\tau} P'$  iff  $P \rightarrow P'$ .

**Theorem 16.**  $\sim \subseteq \cong$ .

*Proof.* Recall that  $\cong$  is defined to be the largest barb and reduction closed congruence.  $\sim$  is reduction and barbed closed (the two lemmas) and is a congruence. Hence  $\sim \subseteq \cong$ . □

# Proof of completeness

**Theorem 17.**  $\cong \subseteq \sim$ .

We need to make sure that the label transitions do not observe too much about the processes. Hence for each label  $\alpha$ , we'll find a context which “observes” the label.

# Weak equivalences

“Weak” in the jargon of process calculists means that internal reductions are not observable.

**Definition 18** (Weak bisimulation). *A relation  $R$  is a **weak bisimulation** when*

- $PRQ$  and  $P \xrightarrow{\tau} P'$  then  $Q \xrightarrow{\tau^*} Q'$
- $PRQ$  and  $P \xrightarrow{\alpha} P'$  ( $\alpha \neq \tau$ ) then  $Q \xrightarrow{\tau^*} \xrightarrow{\alpha} \xrightarrow{\tau^*} Q'$ ;
- the symmetric versions of the above hold.

**Definition 19.** *We will write  $\tau P$  for  $\nu a(a!||a?P)$  where  $a$  is fresh for  $P$ .*

**Example 20.**

- $\tau a! \approx a!.$



# Weak bisimilarity not a congruence

The counterexample is very simple, we have  $\tau a! \approx a!$ , but  $\tau a! + b! \not\approx a! + b!$ . Weak bisimilarity behaves better with respect to other operators.