

## **MATHEMATICS EXTENSION 2**

#### **4 UNIT MATHEMATICS**

## **TOPIC 1: GRAPHS**

#### 1.1 GRAPHS AND LINEAR FUNCTIONS

## **FUNCTIONS**

The concept of a function is already familiar to you. Since this concept is fundamental to mathematics, science and engineering we will briefly review it.

When we say that y is a function of x, we mean that if we take the value  $x_1$  then there is a corresponding value  $y_1$ . Thus, a function is a rule for associating a number  $y_1$  with each number  $x_1$ .

y is a function of 
$$x$$
  $x_1 \rightarrow y_1 \Rightarrow y = f(x)$   $y = y(x)$ 

In mathematics the symbols x and y are used too often. Consider the function describing the Stefan-Boltzmann equation which relates the surface temperature of on object to the net power radiated / absorbed from that surface.

$$P = \varepsilon \, \sigma \, A \left( T^4 - T_o^4 \right)$$

In a functional relationship you must always distinguish between the symbols representing the **variables** and the symbols representing **constants**. For the Stefan-Boltzmann equation

- *P* power (variable)
- T surface temperature of the surface (variable)
- $T_0$  temperature of environment surrounding object (constant)
- $\varepsilon$  characteristic of the surface (constant)
- $\sigma$  Stefan-Boltzmann constant (constant)
- A surface area of object (constant)

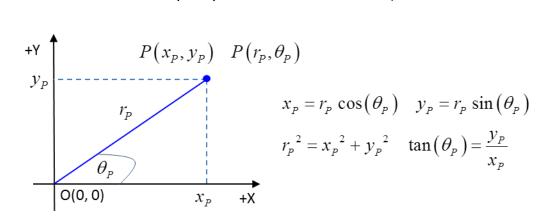
To gain insight to a functional relationship, the variables are often plotted against each other to create a **graph**. The graph of P (y variable) against  $T^4$  (x variable) is a straight line.

The variable x is often called the independent variable because we can select a value of x and then associate with it a value of y, the dependent variable. In the sciences and engineering, it is good practice **never** use the terms independent variable and dependent variable, always just consider the functional relationship between the variables.

#### GRAPHICAL REPRESENTATION OF FUNCTIONS

A convenient representation of a function y = f(x) is a **graph** which uses a **right-angled** Cartesian coordinate system labelled the abscissa (horizontal X-axis) and the ordinate (vertical Y-axis). The axes intersect at the point called the origin O which has the Cartesian coordinates (0, 0).

The **Cartesian coordinates** of a point P are usually written as  $(x_P, y_P)$ . The point P can also be located on a graph using **polar coordinates**  $(r_P, \theta_P)$  where  $r_P$  is the distance OP and  $\theta_P$  is the angle the line OP makes with the X-axis. The use of polar coordinates is important in plotting complex numbers (Topic 2) on Argand Diagrams (XY graph: X-axis: real part of the complex number and Y-axis: complex part of the real number).



The simplest type of function is the linear function

(1) 
$$ax + by + c = 0$$

where x and y are the variables and a, b and c are the constants. In a linear function, the variables are only raised to the **first** power. Equation (1) is not the most useful way of expressing a linear function. The most useful expression for a linear relationship is given by equation (2)

(2) 
$$y = mx + b$$
 variables  $x, y$  constants  $m, b$ 

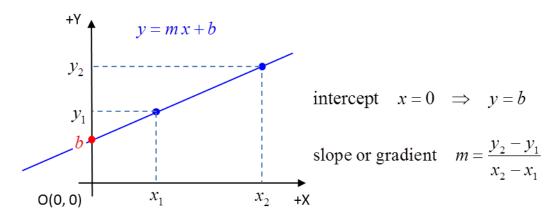
The graph of a linear function is a **straight line**. The **intercept** b on the Y-axis is the y value at x = 0. If we take two points on the straight line with coordinates  $(x_1, y_1)$  and  $(x_2, y_2)$  then the **slope** m or **gradient** of the straight line is defined by

(3) 
$$m = \frac{y_2 - y_1}{x_2 - x_1}$$
 slope (gradient)

$$slope = \frac{y_2 - y_1}{x_2 - x_1} = \frac{m x_2 + b - (m x_1 + b)}{x_2 - x_1} = m$$

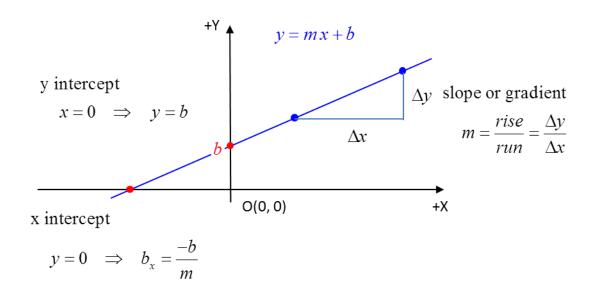
If we differentiate equation (2) with respect to x, then the derivative dy/dx is equal to the gradient or slope of the straight line

(4) 
$$dy/dx = m$$
 slope (gradient)



The gradient can also be expressed as

(5) 
$$m = \frac{rise}{run} = \frac{\Delta y}{\Delta x}$$



Linear graphs are very important in the analysis of data because they are characterised by two parameters m and b and it is easy to see if a set of data points lie on a straight line, whereas, it is difficult to decide if a set of points corresponds to a particular curve. In data analysis, wherever possible we try to convert a function to a linear function in drawing a graph to establish relationships between variables. For example, in the Stefan-Boltzmann equation, P plotted against T is a curved line, however by plotting P against  $T^4$  we get a straight line.

## **Linear Relationship and straight line graph** y = mx + b

- X-axis y = 0
- Y-axis x = 0
- Straight line parallel to the X-axis y = b m = 0
- Straight line parallel to the Y-axis  $x = b_x$   $m = \infty$
- Two parallel lines  $m_1 = m_2$
- Two perpendicular lines (lines at right angles to each other)

$$m_1 m_2 = -1$$
  $m_1 = \frac{-1}{m_2}$   $m_2 = \frac{-1}{m_1}$ 

• If two lines  $y = m_1 x + b_1$  and  $y = m_2 x + b_2$  intersect at the point  $P(x_P, y_P)$  then

$$y_P = m_1 x_P + b_1 = m_2 x_P + b_2$$

# **Example**

For 
$$-15 < x < 15$$

- Plot the function y = -2x + 10
- Plot the function y = 3x 5
- At the point x = -4, plot the straight line which is perpendicular to the line y = -2x + 10
- Calculate the Cartesian coordinates of the three intersection points P, Q and R for the three straight lines.

To show that two lines are perpendicular in your plot the X and Y axes must have the same scale.

#### Solution

To plot a straight line graph, you only need to select the Cartesian coordinates for two points:

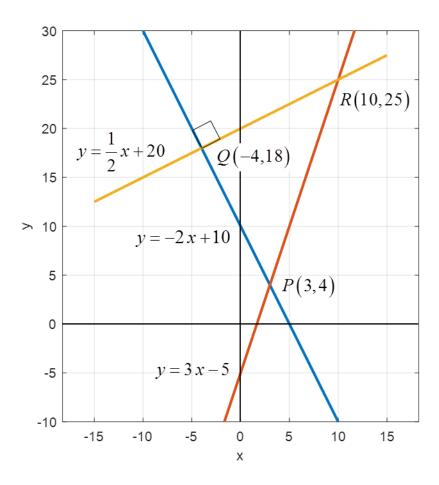
$$y = -2x + 10$$
  $x_1 = 0$   $y_1 = 10$   $x_2 = 5$   $y_2 = 0$   
 $y = 3x - 5$   $x_1 = 0$   $y_1 = -5$   $x_2 = 5$   $y_2 = 10$ 

For perpendicular line:

$$y = -2x + 10$$
  $m_1 = -2$   $b_1 = 10$   
 $\perp$  line  
 $y = m_2 x + b_2$   $m_2 = -1/m_1 = 1/2$   $b_2 = y - x/2$   
intersection point  $x = -4$   $y = -2x + 10 = (-2)(-4) + 10 = 18$   
 $b_2 = y - x/2 = 18 - (-4)/2 = 20$   
 $y = x/2 + 20$   $x = -4$   $y = 18$ 

Intersection points

$$y = -2x + 10 = 3x - 5$$
  $y = -2x + 10 = x/2 + 20$   $y = 3x - 5 = x/2 + 20$   
 $x = 3$   $y = 4$   $x = -4$   $y = 18$   $x = 10$   $y = 25$ 



# **Example**

Find the equation of the linear function through the points (-3, 6) and (6, -3)

## **Solution**

Equation of a linear function: y = mx + b

Substitute in the coordinates for the two points: (A) 6 = -3m + b (B) -3 = 6m + b

Solve for m and b: Eq (A) – Eq(B)  $9 = -9m \implies m = -1 \quad b = 3$ 

The linear relationship is y = -x + 3

Alternatively:

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-3 - 6}{6 - (-3)} = -1$$

$$y = -x + b \quad b = y_1 + x_1 = -3 + 6 = 3$$

$$y = -x + 3$$

## **MORE ON FUNCTIONS**

A polynomial is a function of the form

$$y = f(x) = a_0 + a_1 x + a_2 x^2 + ... + a_n x^n = \sum_{i=0}^{n} a_i x^i$$

The **degree of the polynomial** is n (n integer n = 0, 1, 2, ...). Such a function is defined for all values of x and x is finite.

A linear function (n = 1) is a polynomial of degree 1.

A polynomial of degree 2 (n = 2) is called a quadratic function

$$y = a_0 + a_1 x + a_2 x^2$$

The quadratic function is mostly expressed as

$$y = a x^2 + b x + c$$

The graph of a quadratic function is a **parabola**. If there are real values of x for which y=0, the parabola will intersect the X-axis at

real roots 
$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$
 
$$b^2 - 4ac \ge 0$$

Polynomial functions are called **single-valued** functions because there is only one value of y for each value of x. The function  $y^2 = x$  is a **multi-valued** function since there are two values of y for each value of x:  $+\sqrt{x_1}$  and  $-\sqrt{x_1}$ 

Functions can depend upon a number of variables. For example, the pressure p of a gas in a container depends upon the volume V of the container and the temperature T of the gas.

$$p = \frac{nRT}{V}$$
 variabels  $(p,T,V)$  constants  $(n,R)$ 

This is an example of an **explicit function**, since the equation can be rearranged to make the variables V or T the subject of the equation

$$p = \frac{nRT}{V}$$
  $V = \frac{nRT}{p}$   $T = \frac{pV}{nR}$  explicit function

This is not the case for the equation below in regard to the variable V. This is an example of an **implicit function** 

$$\left(p + \frac{n^2 a}{V^2}\right) (V - nb) = nRT \qquad \text{implicit function}$$

A useful classification of functions is into even and odd functions.

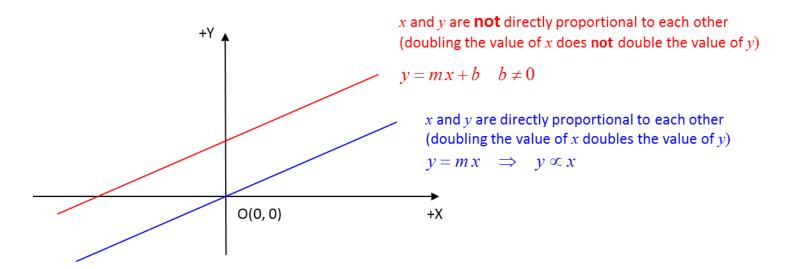
An even function of x is one that remains unchanged when the sign of x is reversed

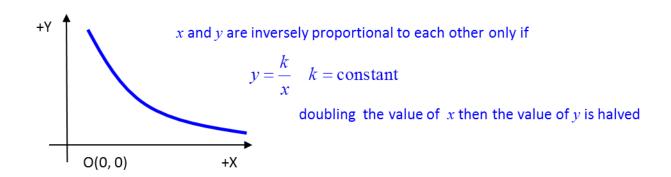
$$f(-x) = f(x)$$
 even function

whereas an odd function changes sign

$$f(-x) = -f(x)$$
 odd function

Many students misinterpret the terms **proportional** (directly proportional) and **inverse proportional**. They conclude that if y increases as x increases then x and y are proportional to each other and if y decreases as increases then x and y are inversely proportional. These conclusions are **wrong**.





"All students" studying mathematics know that y = mx + b is the equation of a straight line and  $y = x^2$  is the equation of a parabola. But what about the equations

$$v = u + at$$
 and  $s = ut + \frac{1}{2}at^2$  ???

Sadly, the majority of students doing physics don't recognize that v = u + at is also a straight line and  $s = ut + \frac{1}{2}at^2$  is a parabola. These two equations describe an object moving with a constant acceleration.

The variables are t (time), v (velocity at time t) and s (displacement at time t, t = 0 s = 0) while the constants are u (initial velocity, t = 0, v = u) and a (constant acceleration).

velocity 
$$v = \frac{ds}{dt}$$
  $\Rightarrow$  velocity = slope of  $s/t$  graph acceleration  $a = \frac{dv}{dt}$   $\Rightarrow$  acceleration = slope of  $v/t$  graph  $a = \text{constant}$   $\Rightarrow \frac{da}{dt} = 0$   $\Rightarrow$  slope of  $a/t$  graph = 0 straight line  $y = mx + b$   $\Leftrightarrow v = u + at$   $y \Leftrightarrow v$   $x \Leftrightarrow t$   $b \Leftrightarrow u$   $m \Leftrightarrow a$  parabola  $y = ax^2 + bx + c$   $\Leftrightarrow s = ut + \frac{1}{2}at^2$   $y \Leftrightarrow s$   $x \Leftrightarrow t$   $a \Leftrightarrow \frac{1}{2}a$   $b \Leftrightarrow u$   $c = 0$ 

To improve your understanding in interpreting graphs you should do the online Activity

Simulation – Workshop – Uniform Acceleration