

# A parser for the Core Language

Functional Languages



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# Project outline

## Abstract

The project consists in writing a parser in Haskell for the *Core language*. A BNF syntax for the *Core language* is given beside. The project is split in two parts.

## 1st part

- Write Parser for Expressions except the first two productions (parseExpr)
- Write Parser for Definitions (parseDef)
- Write Parser for Alternatives (parseAlt)
- Write Parser for AExpr (parseAExpr)
- Write Parser for Variables (parseVar)

Programs	$program \rightarrow sc_1; \dots; sc_n$	$n \geq 1$
Supercombinators	$sc \rightarrow var\ var_1 \dots var_n = expr$	$n \geq 0$
Expressions	$expr \rightarrow$ $expr\ aexpr$ $expr_1\ binop\ expr_2$ $let\ defs\ in\ expr$ $letrec\ defs\ in\ expr$ $case\ expr\ of\ alts$ $\backslash\ var_1 \dots var_n .\ expr$ $aexpr$	Application Infix binary application Local definitions Local recursive definitions Case expression Lambda abstraction ( $n \geq 1$ ) Atomic expression
	$aexpr \rightarrow$ $var$ $num$ $Pack\{num, num\}$ $(\ expr\ )$	Variable Number Constructor Parenthesised expression
Definitions	$defs \rightarrow defn_1; \dots; defn_n$ $defn \rightarrow var = expr$	$n \geq 1$
Alternatives	$alts \rightarrow alt_1; \dots; alt_n$	$n \geq 1$
	$alt \rightarrow <num>\ var_1 \dots var_n \rightarrow expr$	$n \geq 0$
Binary operators	$binop \rightarrow arithop\  \ relop\  \ boolop$	
	$arithop \rightarrow +\  \ -\  \ *\  \ /$	Arithmetic
	$relop \rightarrow <\  \ <=\  \ ==\  \ ~=\  \ >=\  \ >$	Comparison
	$boolop \rightarrow \&\  \  $	Boolean
Variables	$var \rightarrow alpha\ varch_1 \dots varch_n$	$n \geq 0$
	$alpha \rightarrow an\ alphabetic\ character$	
	$varch \rightarrow alpha\  \ digit\  \ _$	
Numbers	$num \rightarrow digit_1 \dots digit_n$	$n \geq 1$

Figure 1.1: BNF syntax for the Core language

# Project outline

$expr$	$\rightarrow$	$let\ defns\ in\ expr$
	$ $	$letrec\ defns\ in\ expr$
	$ $	$case\ expr\ of\ alts$
	$ $	$\backslash\ var_1 \dots var_n .\ expr$
	$ $	$expr1$
$expr1$	$\rightarrow$	$expr2\  \ expr1$
	$ $	$expr2$
$expr2$	$\rightarrow$	$expr3\ \&\ expr2$
	$ $	$expr3$
$expr3$	$\rightarrow$	$expr4\ relop\ expr4$
	$ $	$expr4$
$expr4$	$\rightarrow$	$expr5\ +\ expr4$
	$ $	$expr5\ -\ expr5$
	$ $	$expr5$
$expr5$	$\rightarrow$	$expr6\ *\ expr5$
	$ $	$expr6\ /\ expr6$
	$ $	$expr6$
$expr6$	$\rightarrow$	$aexpr_1 \dots aexpr_n \quad (n \geq 1)$

## 2nd part

Complete the parser, implementing the first two productions for Expressions (not considered in the previous part). To avoid infinite recursion and in order to obtain a deterministic syntactical tree (by ordering the operations), the original BNF for Expressions has been changed into the one at the left. This new BNF takes care of the priorities of all operators. Only the first two productions (the ones to implement in this part of the project) are affected by the change, the others stay the same.

# Type definitions - 1

```
type Name = String

data Expr a = EVar Name           --Variables
            | ENum Int             --Numbers
            | EConstr Int Int      --Constructor tag arity
            | EAp (Expr a) (Expr a) --Applications
            | ELet IsRec [Def a] (Expr a) --Let(rec) expressions
            | ECase (Expr a) [Alter a] --Case expression
            | ELam [a] (Expr a)    --Lambda abstractions
            deriving Show

type Program a = [ScDefn a]
type CoreProgram = Program Name
type ScDefn a = (Name, [a], Expr a)
type CoreScDefn = ScDefn Name
type Def a = (a, Expr a)           --for let
type Alter a = (Int, [a], Expr a) --for case

data IsRec = NonRecursive | Recursive --to distinguish let/letrec
            deriving Show
```

# Type definitions - 2

```
newtype Parser a = P (String -> [(a, String)])
```

```
parse :: Parser a -> String -> [(a, String)]  
parse (P p) s = p s
```

```
class Applicative f => Alternative f where
```

```
empty :: f a
```

```
(<|>) :: f a -> f a -> f a
```

```
many :: f a -> f [a]
```

```
some :: f a -> f [a]
```

```
many x = some x <|> pure []
```

```
some x = pure (:) <*> x <*> many x
```

```
instance Alternative Parser where
```

```
empty = P (\s -> [])
```

```
-- (<|>) :: Parser a -> Parser a -> Parser a
```

```
pa <|> pb = P (\s -> case parse pa s of
```

```
  [] -> parse pb s
```

```
  [(v,out)] -> [(v,out)])
```

# Making Parser a Monad

```
instance Functor Parser where
  -- fmap :: (a->b) -> Parser a -> Parser b
  fmap g p = P(\s -> case parse p s of
    [] -> []
    [(x,out)] -> [(g x,out)])

instance Applicative Parser where
  --pure :: a -> Parser a
  pure a = P(\s -> [(a,s)])
  --(<*>) :: Parser(a->b) -> Parser a -> Parser b
  pg <*> px = P(\s -> case parse pg s of
    [] -> []
    [(g,out)] -> parse (fmap g px) out)

instance Monad Parser where
  -- return :: a -> Parser a
  return = pure
  --(>>=) :: Parser a -> (a -> Parser b) -> Parser b
  px >>= f = P(\s -> case parse px s of
    [] -> []
    [(x,out)] -> parse (f x) out)
```

# Some simple parsers

```
item::Parser Char
item = P(\s -> case s of
  [] -> []
  (x:xs) -> [(x,xs)])

sat::(Char -> Bool) -> Parser Char
sat p = do x <- item
        if p x then return x else empty

char::Char->Parser Char
char x = sat (==x)

alphanum::Parser Char
alphanum = sat isAlphaNum

nat::Parser Int
nat = do xs<-some digit
      return (read xs)

natural::Parser Int
natural = token nat
```

```
string::String->Parser String
string [] = return []
string (x:xs) = do char x
                  string xs
                  return (x:xs)

space::Parser ()
space = do many (sat isSpace)
        return ()

token::Parser a -> Parser a
token p = do space
             v<-p
             space
             return v

symbol::String->Parser String
symbol xs = token (string xs)

character::Char->Parser Char
character xs = token (char xs)
```

# Parse Variables

Variables

<i>var</i>	$\rightarrow$	<i>alpha</i> <i>varch</i> <sub>1</sub> ... <i>varch</i> <sub>n</sub>	$n \geq 0$
<i>alpha</i>	$\rightarrow$	an alphabetic character	
<i>varch</i>	$\rightarrow$	<i>alpha</i>   <i>digit</i>   <i>_</i>	

```
parseVar :: Parser (Name)
parseVar = do space
           v <- firstLet
           vs <- many (do alphanum
                          <|> char '_' )
           case (v:vs) of
             "case" -> empty
             "let"  -> empty
             "letrec" -> empty
             "Pack" -> empty
             "in"   -> empty
             "of"   -> empty
             _      -> return (v:vs)

firstLet :: Parser Char
firstLet = do x <- item
             if ((isAlpha x) || (x == '_')) then return x else empty
```



# Parse Definitions and Alternatives

Definitions	$defns \rightarrow defn_1; \dots; defn_n$	$n \geq 1$
	$defn \rightarrow var = expr$	
Alternatives	$alts \rightarrow alt_1; \dots; alt_n$	$n \geq 1$
	$alt \rightarrow \langle num \rangle var_1 \dots var_n \rightarrow expr$	$n \geq 0$

```
parseDef :: Parser (Def Name)
parseDef = do v <- parseVar
              character '='
              e <- parseExpr
              return (v,e)

parseAlt :: Parser (Alter Name)
parseAlt = do character '<'
              a <- natural
              character '>'
              vs <- many parseVar
              symbol "->"
              expr <- parseExpr
              return (a,vs,expr)
```

# Parse AExpr

$aexpr \rightarrow$	$var$	Variable
	$num$	Number
	$Pack\{num, num\}$	Constructor
	$( expr )$	Parenthesised expression

```
parseAExpr :: Parser (Expr Name)
parseAExpr = do v <- parseVar --variable
              return (EVar v)
<|> do n <- integer --number
       return (ENum n)
<|> do symbol "Pack" --constructor
       character '{'
       a1 <- natural
       character ','
       a2 <- natural
       character '}'
       return (EConstr a1 a2)
<|> do character '(' --parenthesis
       e <- parseExpr
       character ')'
       return e
```

# Parse Expressions - 1

```
parseExpr :: Parser (Expr Name)
parseExpr = do symbol "let" --let
              dnf<-parseDef
              dnfs<-many (do character ';'
                             parseDef)
              symbol "in"
              el<-parseExpr
              return (ELet NonRecursive (dnf:dnfs) el)
<|> do symbol "letrec" --letrec
       dnf<-parseDef
       dnfs<-many (do character ';'
                      parseDef)
       symbol "in"
       el<-parseExpr
       return (ELet Recursive (dnf:dnfs) el)
<|> do symbol "case" --case
       ec<-parseExpr
       symbol "of"
       alt<-parseAlt
       alts<-many (do character ';'
                     parseAlt)
       return (ECase ec (alt:alts))
<|> do character '\\\ ' --lambda
       vs<-some parseVar
       character '.'
       exp<-parseExpr
       return (ELam vs exp)
<|> do el<-parseExpr1 --expr1
       return el
```

$expr \rightarrow$  let  $defns$  in  $expr$   
| letrec  $defns$  in  $expr$   
| case  $expr$  of  $alts$   
|  $\backslash var_1 \dots var_n . expr$   
|  $expr_1$

$expr_1 \rightarrow expr_2 \mid expr_1$   
|  $expr_2$

$expr_2 \rightarrow expr_3 \& expr_2$   
|  $expr_3$

$expr_3 \rightarrow expr_4 \text{ relop } expr_4$   
|  $expr_4$

$expr_4 \rightarrow expr_5 + expr_4$   
|  $expr_5 - expr_5$   
|  $expr_5$

$expr_5 \rightarrow expr_6 * expr_5$   
|  $expr_6 / expr_6$   
|  $expr_6$

$expr_6 \rightarrow aexpr_1 \dots aexpr_n$

# Parse Expressions - 2

```
parseExpr1::Parser(Expr Name)
parseExpr1 = do e2<-parseExpr2
               character '|'
               e1<-parseExpr1
               return (EAp (EAp (EVar "|" ) e2) e1)
<|> do e<-parseExpr2
       return e

parseExpr2::Parser(Expr Name)
parseExpr2 = do e3<-parseExpr3
               character '&'
               e2<-parseExpr2
               return (EAp (EAp (EVar "&" ) e3) e2)
<|> do e<-parseExpr3
       return e

parseExpr3::Parser(Expr Name)
parseExpr3 = do e4_1<-parseExpr4
               op<-parseRelop
               e4_2<-parseExpr4
               return (EAp (EAp op e4_1) e4_2)
<|> do e<-parseExpr4
       return e
```

$expr \rightarrow$  let  $defns$  in  $expr$   
| letrec  $defns$  in  $expr$   
| case  $expr$  of  $alts$   
|  $\backslash var_1 \dots var_n . expr$   
|  $expr1$

$expr1 \rightarrow expr2 \mid expr1$   
|  $expr2$

$expr2 \rightarrow expr3 \& expr2$   
|  $expr3$

$expr3 \rightarrow expr4 \text{ relop } expr4$   
|  $expr4$

$expr4 \rightarrow expr5 + expr4$   
|  $expr5 - expr5$   
|  $expr5$

$expr5 \rightarrow expr6 * expr5$   
|  $expr6 / expr6$   
|  $expr6$

$expr6 \rightarrow aexpr_1 \dots aexpr_n$

# Parse Expressions - 3

```
parseExpr4::Parser(Expr Name)
parseExpr4 = do e5<-parseExpr5
               character '+'
               e4<-parseExpr4
               return (EAp (EAp (EVar "+") e5) e4)
<|> do e5_2<-parseExpr5
       character '-'
       e5_3<-parseExpr5
       return (EAp (EAp (EVar "-") e5_2) e5_3)
<|> do e<-parseExpr5
       return e

parseExpr5::Parser(Expr Name)
parseExpr5 = do e6<-parseExpr6
               character '*'
               e5<-parseExpr5
               return (EAp (EAp (EVar "*") e6) e5)
<|> do e6_2<-parseExpr6
       character '/'
       e6_3<-parseExpr6
       return (EAp (EAp (EVar "/" ) e6_2) e6_3)
<|> do e<-parseExpr6
       return e
```

```
expr  → let defs in expr
      | letrec defs in expr
      | case expr of alts
      | \ var1 ... varn . expr
      | expr1

expr1 → expr2 | expr1
      | expr2

expr2 → expr3 & expr2
      | expr3

expr3 → expr4 relop expr4
      | expr4

expr4 → expr5 + expr4
      | expr5 - expr5
      | expr5

expr5 → expr6 * expr5
      | expr6 / expr6
      | expr6

expr6 → aexpr1 ... aexprn
```

# Parse Expressions - 4

```
parseExpr6 :: Parser (Expr Name)
parseExpr6 = do aexps <- some parseAExpr
               return (apply aexps)

apply :: [(Expr Name)] -> (Expr Name)
apply [e] = e
apply es = (EAp (apply (init es)) (last es))

parseRelop :: Parser (Expr Name)
parseRelop = do symbol "=="
                return (EVar "==")
              <|> do symbol "~="
                return (EVar "~=")
              <|> do symbol ">"
                return (EVar ">")
              <|> do symbol ">="
                return (EVar ">=")
              <|> do symbol "<"
                return (EVar "<")
              <|> do symbol "<="
                return (EVar "<=")
```

```
expr  → let defs in expr
      | letrec defs in expr
      | case expr of alts
      | \ var1 ... varn . expr
      | expr1

expr1 → expr2 | expr1
      | expr2

expr2 → expr3 & expr2
      | expr3

expr3 → expr4 relop expr4
      | expr4

expr4 → expr5 + expr4
      | expr5 - expr5
      | expr5

expr5 → expr6 * expr5
      | expr6 / expr6
      | expr6

expr6 → aexpr1 ... aexprn
```

# Parse Program

Programs                     $program \rightarrow sc_1 ; \dots ; sc_n$                      $n \geq 1$

Supercombinators            $sc \rightarrow var\ var_1 \dots var_n = expr$             $n \geq 0$

```
parseProg :: Parser (Program Name)
parseProg = do p <- parseScDef
              do character ';'
                ps <- parseProg
                return (p:ps)
              <|> return [p]

parseScDef :: Parser (ScDefn Name)
parseScDef = do v <- parseVar
                pf <- many parseVar
                character '='
                body <- parseExpr
                return (v,pf,body)
```

# A simple example

```
main = double 21;  
double = \ x . x*2;  
double2 x = x + x
```

input.txt

```
>ghci CoreParser.hs  
[("main",[],EAp (EVar "double") (ENum 21)),  
 ("double",[],ELam ["x"] (EAp (EAp (EVar "*") (EVar "x")) (ENum 2))),  
 ("double2",["x"],EAp (EAp (EVar "+") (EVar "x")) (EVar "x"))]
```

shell



# A more complex example

```
Leaf = Pack{1,1};
Node = Pack{2,3};

depth t = case t of
    <1> _ -> 0;
    <2> t1 _ t2 -> let bigger = \ x y . max x y
                    in 1 + bigger (depth t1) (depth t2)
```

input.txt

```
>ghci CoreParser.hs
[("Leaf",[],EConstr 1 1),
 ("Node",[],EConstr 2 3),
 ("depth",["t"],ECase (EVar "t") [
   (1,["_"],ENum 0),
   (2,["t1","_","t2"],ELet NonRecursive
     [("bigger",ELam ["x","y"] (EAp (EAp (EVar "max") (EVar "x"))
      (EVar "y"))))
   (EAp (EAp (EVar "+") (ENum 1)) (EAp (EAp (EVar "bigger")
     (EAp (EVar "depth") (EVar "t1")))) (EAp (EVar "depth")
      (EVar "t2")))))]
]
```

shell