#### Protocol specification.

```
RoleTerm ::= Var \mid Fresh \mid Role \mid Func (RoleTerm^*) \\ \mid (RoleTerm, RoleTerm) \mid \{ RoleTerm \}_{RoleTerm} \\ \mid sk(RoleTerm, RoleTerm) \mid k(RoleTerm, RoleTerm) \\ \mid sk(RoleTerm) \mid pk(RoleTerm) \mid k(RoleTerm, RoleTerm) \\ \mid recv_{Label}(R, Role, RoleTerm) \\ \mid recv_{Label}(Role, R, RoleTerm) \\ \mid claim_{Label}(R, Claim[, RoleTerm]) \\ RoleEvent = \bigcup_{R \in Role} RoleEvent_R \\ P(R) = (KN_0(R), s) \in \mathcal{P}(RoleTerm) \times RoleEvent_R^* \\ RoleSpec = \{(kn, s) \mid kn \in \mathcal{P}(RoleTerm) \land \forall rt(rt \in kn \rightarrow vars(rt) = \emptyset) \\ \land s \in RoleEvent^* \land wellformed(s) \}
```

# $_{ m Deduction}$ on terms $_{ m L}$

 $M \vdash t$  means that t can be deduced knowing M

 $Protocol = Role \rightarrow RoleSpec$ 

 $\vdash$  is the least relation with the following properties:

### $\_\_$ Protocol execution $\_\_$

$$\begin{array}{ll} RunTerm & ::= & Var^{\#RID} \, | \, Fresh^{\#RID} \, | \, Role^{\#RID} \, | \, Agent | \, Func \, (RunTerm^*) \\ & \quad | \, (RunTerm, RunTerm) | \, \{ | \, RunTerm \, \}_{RunTerm} \\ & \quad | \, AdversaryFresh \\ & \quad | \, sk(RunTerm) \, | \, pk(RunTerm) \, | \, k(RunTerm, RunTerm) \end{array}$$

$$Inst = RID \times (Role \rightharpoonup Agent) \times (Var \rightharpoonup RunTerm) \ inst = (\theta, \rho, \sigma) \in Inst$$

```
\begin{aligned} Match &\subseteq Inst \times RoleTerm \times RunTerm \times Inst \\ Match(inst, pt, m, inst') \text{ holds if} \\ inst &= (\theta, \rho, \sigma), inst' = (\theta, \rho, \sigma'), dom(\sigma') = dom(\sigma) \cup vars(pt), \\ inst'(pt) &= m \text{ for } pt \in RoleTerm \text{ and } m \in RunTerm, \\ \sigma &\subseteq \sigma' \text{ and } \sigma'(v) \in type(v) \text{ for any } v \in dom(\sigma'), \end{aligned}
```

where vars(pt) is the set of variables from Var which appear in pt, and type(v) is a function that depends on the agent model.

```
\begin{aligned} Run &= Inst \times RoleEvent^* \ runsof : Protocol \times Roles \rightarrow \mathcal{P}(Run) \\ runsof(P,R) &= \{(inst,s) \mid \text{ there exists } kn \text{ such that } P(R) = (kn,s) \\ &\quad inst = (\theta,\rho,\sigma) \text{ with } dom(\rho) = roles(s) \} \text{ where } R \in dom(P). \end{aligned} For F \subseteq Run we define runIds(F) = \{\theta \mid ((\theta,\rho,\sigma),s) \in F \text{ for some } \rho,\sigma,s\}
```

# $\_$ Operational semantics $\_$

 $State = \mathcal{P}(RunTerm) \times \mathcal{P}(Run)$ 

 $st = \langle \langle AKN, F \rangle \rangle \in State$  where AKN is the adversary knowledge and  $F \subseteq Run$  are the runs that has to be executed.

 $RunEvent = Inst \times (RoleEvent \cup \{create(R) \mid R \in Role\})$ 

Labeled Transition System for Operational Semantics:  $(State, RunEvent, \rightarrow, st_0(P))$  where  $st_0(P) = \langle \langle AKN_0(P), \emptyset \rangle \rangle$  where  $AKN_0(P)$  is the initial adversary knowledge.

# The Needham-Schroeder protocol

```
\begin{split} NS(i) = & \quad \{\{i, r, ni, sk(i), pk(i), pk(r)\}, \\ & \quad [send_1(i, r, \{ | ni, i | \}_{pk(r)}), \\ & \quad recv_2(r, i, \{ | ni, V | \}_{pk(i)}), \\ & \quad send_3(i, r, \{ | V | \}_{pk(r)}), \\ & \quad claim_4(i, synch)] \end{split} \qquad \begin{aligned} NS(r) &= \quad (\{i, r, nr, sk(r), pk(r), pk(i)\}, \\ & \quad [recv_1(i, r, \{ | W, i | \}_{pk(r)}), \\ & \quad send_2(r, i, \{ | W, nr | \}_{pk(i)}), \\ & \quad recv_3(i, r, \{ | nr | \}_{pk(r)}), \\ & \quad claim_5(r, synch)] \end{aligned}
```

 $AKN_0(NS) = AdversaryFresh \cup Agent \cup \{pk(A) \mid A \in Agent\} \cup \{sk(A) \mid A \in Agent_C\}$