# REVERSE ENGINEERING CURS 0x00

ADMINISTRATIVE INFORMATION

Cristian Rusu

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#### **WHO WE ARE**

- Cristian Rusu
  - course
  - contact: <u>cristian.rusu@unibuc.ro</u>
  - class web page: <a href="https://cs.unibuc.ro/~crusu/re/index.html">https://cs.unibuc.ro/~crusu/re/index.html</a>

- Cristian-Cătălin Nicolae and Alexandru Mocanu
  - lab work
  - contact
    - <u>cristian-catalin.nicolae@unibuc.ro</u>
    - alexandru.mocanu@s.unibuc.ro

#### organization:

- 1h course / week
- 2h lab work / 1 week

#### evaluation:

- 60% lab work during the semester
- 40% final project (multiple RE tasks)

#### how to pass:

- > 50% for the lab work
  - you can have miss (unannounced) a maximum of two lab session
- > 50% final project
- both are hard limits!

- for the course
  - we talk about the big ideas in RE
  - concept/methods/techniques
  - here, the ideas are important
- for the lab work: you will need a laptop to be able to run all the lab work during the semester
  - practice, practice, practice
  - a lot of programming
  - Assembly x86
  - basic Windows/Linux/Git/C/OS knowledge is assumed

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#### the expected work-load

2. Date despre disciplină

3.8. Total ore pe semestru
3.9. Numărul de credite

| 2.1. Denumirea disciplinei                                    |    | Inginerie inversă și tehnici de securizare a codului |    |      |                                       |   |              |                              |    |
|---|----|--|----|------|---------------------------------------|---|--------------|------------------------------|----|
| 2.2. Titularul activităților de curs                          |    |  |    |      | Lector dr. Ruxandra-Florentina Olimid |   |              |                              |    |
| 2.3. Titularul activităților de seminar / laborator / proiect |    |  |    |      | Lector dr. Ruxandra-Florentina Olimid |   |              |                              |    |
| 2.4. Anul de  |    | 2.5. Semestrul                                       |    | 2.6. | . Tipul de evaluare                   | _ | 2.7. Regimul | Conținut <sup>1)</sup>       | DS |
| studiu  | II |  | II |      |                                       | Е | disciplinei  | Obligativitate <sup>2)</sup> | DI |

3. Timpul total estimat (ore pe semestru al activităților didactice)

| 5. Timpur total estimat (ore pe semesara ar   |     | agrici diductive)   |    |                                  |    |  |
|---|-----|---------------------|----|----------------------------------|----|--|
| 3.1. Număr de ore pe săptămână  |     | din care: 3.2. curs |    | 3.3. seminar/ laborator/ proiect | 2  |  |
| 3.4. Total ore pe semestru  |     | din care: 3.5. curs | 10 | 3.6. SF                          | 20 |  |
| Distribuția fondului de timp  |     |                     |    |                                  |    |  |
| 3.4.1. Studiul după manual, suport de curs, bibliografie și notițe – nr. ore SI                       |     |                     |    |                                  |    |  |
| 3.4.2. Documentare suplimentară în bibliotecă, pe platformele electronice de specialitate și pe teren |     |                     |    |                                  |    |  |
| 3.4.3. Pregătire seminare/ laboratoare/ proiecte, teme, referate, portofolii și eseuri                |     |                     |    |                                  | 70 |  |
| 3.4.4.Examinări   |     |                     |    |                                  | 4  |  |
| 3.4.5. Alte activități  |     |                     |    |                                  |    |  |
| 3.7. Total ore studiu individual  | 150 |                     |    |                                  |    |  |

180

# NO PLAGIARISM IS ALLOWED

- you will fail the class
- you will be reported to the appropriate institutional offices
- NO copy/paste anywhere
- do not copy from your colleagues (responsibility is shared)

#### STRUCTURE OF THE COURSE

- Introduction to RE
- x86 crash course
- Static analysis
- Dynamic analysis
- Smashing the stack
- NX/DEP, ASLR, ROP
- RE for other platforms (not Win32 and Linux)
- Further topics

# **OBJECTIVES**

- understand what an executable does and how it works
- go from binaries back to something resembling source code
- pitfall due to architecture and coding issues
- exploit binaries

.

## **OBJECTIVES**

- you will be able to analyze a binary executable
  - understand CPU execution
  - analyze CPU instructions
  - follow execution paths and logic
  - monitor the interactions with the OS and other software
  - in many ways, you will become a detective of some sort

.

# **OBJECTIVES**

#### Jobs in:

- cybersecurity
- malware analysis
- gaming
- academia/research
- •
- in general, RE boosts your profile

### **GENERAL REFERENCES**

- Alex Gantman, In Defense of Reverse Engineering, <u>https://againsthimself.medium.com/in-defense-of-reverse-engineering-e07fe19b26c</u>
- Eldad Eilam, Reversing: Secrets of Reverse Engineering
- Jon Erickson, Hacking: The Art of Exploitation
- Bruce Dang et. al., Practical Reverse Engineering: x86, x64, ARM, Windows Kernel, Reversing Tools, and Obfuscation