DM545/DM871 Linear and Integer Programming

Lecture 3 The Simplex Method

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Pool on Take-Home Tests

• Test 1: Wednesday, March 1

• Test 2: Monday, April 3

Pool on schedule for Section H1

• Monday, 8:15-10?

Outline

1. Simplex Method

Standard Form
Basic Feasible Solutions
Algorithm
Tableaux and Dictionaries

Outline Simplex Method

1. Simplex Method

Standard Form Basic Feasible Solutions Algorithm Tableaux and Dictionarie

A Numerical Example

$$\max \sum_{j=1}^{n} c_j x_j$$

$$\sum_{j=1}^{n} a_{ij} x_j \leq b_i, \ i = 1, \dots, m$$

$$x_j \geq 0, \ j = 1, \dots, n$$

$$\begin{array}{lll} \max & 6x_1 \; + \; 8x_2 \\ & 5x_1 \; + \; 10x_2 \; \leq \; 60 \\ & 4x_1 \; + \; 4x_2 \; \leq \; 40 \\ & x_1, x_2 \; \geq \; 0 \end{array}$$

$$\begin{array}{c} \max \ \mathbf{c}^T \mathbf{x} \\ A\mathbf{x} \, \leq \, \mathbf{b} \\ \mathbf{x} \, \geq \, \mathbf{0} \end{array}$$

$$x \in \mathbb{R}^n, c \in \mathbb{R}^n, A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$$

$$\max \quad \begin{bmatrix} 6 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$\begin{bmatrix} 5 & 10 \\ 4 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \leq \begin{bmatrix} 60 \\ 40 \end{bmatrix}$$
$$x_1, x_2 > 0$$

Outline Simplex Method

Simplex Method Standard Form Basic Feasible Solution Algorithm

Tableaux and Dictionaries

Standard Form

Every LP problem can be converted in the standard form:

$$\begin{array}{ccc}
\text{max } c^T x \\
Ax \le b \\
x \in \mathbb{R}^n
\end{array}$$

$$c \in \mathbb{R}^n, A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$$

- if equations, then put two constraints,
 ax ≤ b and ax ≥ b
- if $ax \ge b$ then $-ax \le -b$
- if min $c^T x$ then $-\max(-c^T x)$

and then be put in equational standard form:

$$\begin{aligned} \max \ \mathbf{c}^T \mathbf{x} \\ A \mathbf{x} &= \mathbf{b} \\ \mathbf{x} &\geq \mathbf{0} \\ \\ \mathbf{x} &\in \mathbb{IR}^n, \mathbf{c} \in \mathbb{IR}^n, A \in \mathbb{IR}^{m \times n}, \mathbf{b} \in \mathbb{IR}^m \end{aligned}$$

- 1. "=" constraints
- 2. $\times \ge 0$ nonnegativity constraints
- 3. $(b \ge 0)$
- 4. max

В

Transformation to Std Form

Every LP problem can be transformed in eq. std. form

1. introduce slack variables (or surplus)

$$5x_1 + 10x_2 + x_3 = 60$$

 $4x_1 + 4x_2 + x_4 = 40$

2. if
$$x_1 \ge 0$$
 then $x_1 = x_1' - x_1''$
 $x_1' \ge 0$
 $x_1'' \ge 0$

- 3. $(b \ge 0)$
- 4. $\min c^T x \equiv -\max(-c^T x)$

LP in $m \times n$ converted into LP with at most (m + 2n) variables and m equations (n # original variables, m # constraints)

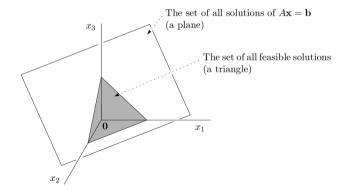
Geometry of LP in Eq. Std. Form

$$\max\{c^Tx\mid Ax=b, x\geq 0\}$$

In IR³:

From linear algebra:

- the set of solutions of Ax = b is an affine space (hyperplane not passing through the origin).
- $\times \ge 0$ nonegative orthant (octant in \mathbb{R}^3)



- Ax = b is a system of equations that we can solve by Gaussian elimination
- Elementary row operations of $\begin{bmatrix} A & b \end{bmatrix}$ do not affect set of feasible solutions
 - multiplying all entries in some row of $\begin{bmatrix} A & b \end{bmatrix}$ by a nonzero real number λ
 - ullet replacing the ith row of $\begin{bmatrix} A \mid b \end{bmatrix}$ by the sum of the ith row and jth row for some $i \neq j$
- Let n' be the number of vars in eq. std. form.

we assume
$$n' \geq m$$
 and $rank([A \mid b]) = rank(A) = m$

ie, rows of A are linearly independent otherwise, remove linear dependent rows

Outline Simplex Method

1. Simplex Method

Standard Form

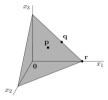
Basic Feasible Solutions

Algorithm

Tableaux and Dictionaries

Basic Feasible Solutions

Basic feasible solutions are the vertices of the feasible region:



More formally:

Let $B = \{1 \dots m\}$, $N = \{m+1 \dots n+m=n'\}$ be subsets partitioning the columns of A: A_B be made of columns of A indexed by B:

Definition

 $x \in \mathbb{R}^n$ is a basic feasible solution of the linear program $\max\{c^Tx \mid Ax = b, x \geq 0\}$ for an index set B if:

- $x_j = 0 \ \forall j \notin B$
- the square matrix A_B is nonsingular, ie, all columns indexed by B are lin. indep.
- $x_B = A_B^{-1}b$ is nonnegative, ie, $x_B \ge 0$ (feasibility)

We call x_j for $j \in B$ basic variables and remaining variables nonbasic variables.

Theorem

A basic feasible solution is uniquely determined by the set B.

Proof:

$$Ax = A_B \times_B + A_N \times_N = b$$
$$\times_B + A_B^{-1} A_N \times_N = A_B^{-1} b$$
$$\times_B = A_B^{-1} b$$

 A_B is nonsingular hence one solution

Note: we call B a (feasible) basis

Definition

A basic feasible solution of a linear program with n variables is a feasible solution for which some n linearly independent constraints hold with equality.

Extreme points and basic feasible solutions are geometric and algebraic manifestations of the same concept:

Theorem

Let P be a (convex) polyhedron from LP in eq. std. form. For a point $v \in P$ the following are equivalent:

- (i) v is an extreme point (vertex) of P
- (ii) v is a basic feasible solution of LP

Proof: see text book [MG] sec. 4.4.

Theorem

Let $LP = \max\{c^Tx \mid Ax = b, x \ge 0\}$ be feasible and bounded, then there is an optimal solution that is a basic feasible solution.

Proof. consequence of previous theorem and fundamental theorem of linear programming

A similar theorem is valid for arbitrary linear programs (not in eq. form)

However, an optimal solution does not need to be basic:

$$\max x_1 + x_2$$
 subject to $x_1 + x_2 \le 1$

(unbounded case with infinite solutions)

- Idea for solution method:
- examine all basic solutions.
- There are finitely many: $\binom{m+n}{m}$.
- However, if n = m then $\binom{2m}{m} \approx 4^m$.

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Simplex Method

max
$$z = \begin{bmatrix} 6 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\begin{bmatrix} 5 & 10 & 1 & 0 \\ 4 & 4 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 60 \\ 40 \end{bmatrix}$$

$$x_1, x_2, x_3, x_4 > 0$$

Canonical eq. std. form: one decision variable is isolated in each constraint with coefficient 1 and does not appear in the other constraints nor in the obj. func. and b terms are positive

It gives immediately a basic feasible solution:

$$x_1 = 0, x_2 = 0, x_3 = 60, x_4 = 40$$

Is it optimal? Look at signs in $z \rightsquigarrow$ if positive then an increase would improve.

Let's try to increase a promising variable, ie, x_1 , one with positive coefficient in z

$$5x_1 + x_3 = 60$$

$$x_1 = \frac{60}{5} - \frac{x_3}{5}$$

$$x_3 = 60 - 5x_1 \ge 0$$

If $x_1 > 12$ then $x_3 < 0$

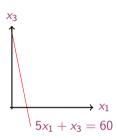
$$4x_1 + x_4 = 40$$

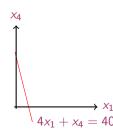
$$x_1 = \frac{40}{4} - \frac{x_4}{4}$$

$$x_4 = 40 - 4x_1 \ge 0$$

If $x_1 > 10$ then $x_4 < 0$

we can take the minimum of the two $\rightsquigarrow x_1$ increased to 10 x_1 enters the basis and x_4 leaves it.





Dictionary Form

Hence, we increase x_1 to 10 and consequently set $x_4 = 0$ That is, x_1 enters the basis and x_4 leaves it.

$$x_3 = 60 - 5x_1 - 10x_2$$

$$x_4 = 40 - 4x_1 - 4x_2$$

$$z = + 6x_1 + 8x_2$$

$$x_3 = 10 - 5x_2 + 5/4x_4$$

 $x_1 = 10 - x_2 - 1/4x_4$
 $z = 60 + 2x_2 - 6/4x_4$

Simplex Tableau

First simplex tableau:

we want to reach this new tableau

Pivot operation:

1. Choose pivot:

column: one s with positive coefficient in obj. func.

row: ratio between coefficient b and pivot column: choose the one with smallest

ratio:

$$\theta = \min_{i} \left\{ \frac{b_i}{a_{is}} : a_{is} > 0 \right\},$$
 θ increase value of entering var.

2. elementary row operations to update the tableau

- x_4 leaves the basis, x_1 enters the basis
 - Divide pivot row by pivot
 - Send to zero the coefficient in the pivot column of the first row
 - Send to zero the coefficient of the pivot column in the third (cost) row

From the last row we read: $2x_2 - 3/2x_4 - z = -60$, that is: $z = 60 + 2x_2 - 3/2x_4$. Since x_2 and x_4 are nonbasic we have z = 60 and $x_1 = 10$, $x_2 = 0$, $x_3 = 10$, $x_4 = 0$.

• Done? No! Let x2 enter the basis

Definition (Reduced costs)

We call reduced costs the coefficients in the objective function of the nonbasic variables, \bar{c}_N

Proposition (Optimality Condition)

The basic feasible solution is optimal when the reduced costs in the corresponding simplex tableau are nonpositive, ie, such that:

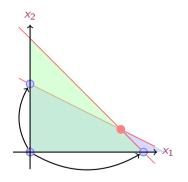
$$\bar{c}_N \leq 0$$

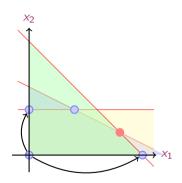
Proof: Let z_0 be the obj value when $\bar{c}_N \leq 0$.

For any other feasible solution $\tilde{x} = [\tilde{x}_B, \tilde{x}_N]$, $\tilde{x}_N \ge 0$ reachable from the tableau we have:

$$z = c^T \tilde{x}$$
 and from the last line of the tableau $c^T \tilde{x} = z = z_0 + \bar{c}_R^T \tilde{x}_R + \bar{c}_N^T \tilde{x}_N \le z_0$

Graphical Representation





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$$\max \sum_{j=1}^n c_j x_j$$

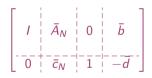
$$\sum_{j=1}^n a_{ij} x_j \le b_i, \ i=1,\ldots,m$$

$$x_j \ge 0, \ j=1,\ldots,n$$

$$x_{n+i} = b_i - \sum_{j=1}^{n} a_{ij} x_j, \quad i = 1, ..., m$$

 $z = \sum_{j=1}^{n} c_j x_j$

Tableau



Dictionary

$$x_r = \bar{b}_r - \sum_{s \notin B} \bar{a}_{rs} x_s, \quad r \in B$$
$$z = \bar{d} + \sum_{s \notin B} \bar{c}_s x_s$$

pivot operations in dictionary form: choose col s with r.c. > 0 choose row with $\min\{-\bar{b}_i/\bar{a}_{is} \mid a_{is} < 0, i = 1, \ldots, m\}$ update: express entering variable and substitute in other rows

Example

$$\begin{array}{lll} \max & 6x_1 \ + \ 8x_2 \\ & 5x_1 \ + \ 10x_2 \ \leq \ 60 \\ & 4x_1 \ + \ 4x_2 \ \leq \ 40 \\ & x_1, x_2 \ \geq \ 0 \end{array}$$

After 2 iterations:

$$x_3 = 60 - 5x_1 - 10x_2$$

 $x_4 = 40 - 4x_1 - 4x_2$
 $z = + 6x_1 + 8x_2$

Simplex Method

Summary

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