

GA Python Code

Base code available for ISE/DSA 5113 Homework Assignment

GA Python Code Explanation

- These slides walk through highlights of the base Python code provided for the GA problem.
- The base problem is the same knapsack problem that you encountered in previous assignments.

GA-5113-students.py

```
#the intial framework for a binary GA
#author: Charles Nicholson
#for ISE/DSA 5113
```

```
#need some python libraries
import copy
import math
from random import Random
import numpy as np
```

```
#to setup a random number generator, we will specify a "seed" value
#need this for the random number generation -- do not change
seed = 51132021
myPRNG = Random(seed)

#to get a random number between 0 and 1, use this:      myPRNG.random()
#to get a random number between lwrBnd and upprBnd, use this: myPRNG.uniform(lwrBnd,upprBnd)
#to get a random integer between lwrBnd and upprBnd, use this: myPRNG.randint(lwrBnd,upprBnd)
```

```
#number of elements in a solution
n = 150

#create an "instance" for the knapsack problem
value = []
for i in range(0,n):
    #value.append(round(myPRNG.expovariate(1/500)+1,1))
    value.append(round(myPRNG.triangular(150,2000,500),1))

weights = []
for i in range(0,n):
    weights.append(round(myPRNG.triangular(8,300,95),1))

#define max weight for the knapsack
maxWeight = 2500
```

```
#change anything you like below this line -----
```

Same random number generation approach as seen previously.

Same problem setup as seen previously

Feel free to modify the main code as you please

```
#Student name(s):  
#Date:
```

```
#monitor the number of solutions evaluated  
solutionsChecked = 0
```

```
populationSize = 150 #size of GA population  
Generations = 100   #number of GA generations
```

```
crossOverRate = 0.8 #currently not used in the implementation; needs to be used.  
mutationRate = 0.05 #currently not used in the implementation; needs to be used.  
eliteSolutions = 10 #currently not used in the implementation; need to use some type of elitism
```

You should probably change these



You should probably change these



Main GA Code

Most of the GA logic is here

Functions:

- initializePopulation()
- tournamentSelection()
[or rouletteWheel()]
- breeding()
- insert()

```
def main():
    #GA main code
    Population = initializePopulation()

    #optional: you can output results to a file -- i've commented out all of the file out put for now
    #f = open('out.txt', 'w') #---uncomment this line to create a file for saving output

    for j in range(Generations):

        mates=tournamentSelection(Population,10) #<--need to replace this with roulette wheel selection,
                                                #e.g.: mates=rouletteWheel(Population)

        Offspring = breeding(mates)
        Population = insert(Population, Offspring)

    #end of GA main code

    maxVal, meanVal, minVal, stdVal=summaryFitness(Population) #check out the population at each generation
    print("Iteration: ", j, summaryFitness(Population)) #print to screen; turn this off for faster results

    #f.write(str(minVal) + " " + str(meanVal) + " " + str(varVal) + "\n") #---uncomment this line to write to file

    #f.close() #---uncomment this line to close the file for saving output

    print (summaryFitness(Population))
    bestSolutionInPopulation(Population)
```

computes and then
prints population
statistics for each
generation

Returns best solution in population

```
#create initial population
#calls the "createChromosome" f
#adding each to a list of chromosomes (a.k.a., the "population")
def initializePopulation(): #n is size of population; d is dimensions of chromosome
```

population: list of chromosomes
populationFitness: fitness values of
associated chromosomes

```
    population = []
    populationFitness = []

    for i in range(populationSize):
        population.append(createChromosome(n))
        populationFitness.append(evaluate(population[i]))
```

create chromosome and add it to
the list "population"
Evaluate the same chromosome and
add its fitness to the list
"populationFitness"

```
    tempZip = zip(population, populationFitness)
    popVals = sorted(tempZip, key=lambda tempZip: tempZip[1], reverse = True)
```

"zip" is a Python function – here it
creates a single list that is
composed of two lists

```
#the return object is a reversed sorted list of tuples:
#the first element of the tuple is the chromosome; the second element is the fitness value
#for example: popVals[0] is represents the best individual in the population
#popVals[0] for a 2D problem might be ([1, 0], 483.3)
#-- chromosome is the list [1, 0] and the fitness is 483.3
```

```
    return popVals
```

This logic can be very similar to the logic you use to create a single initial solution for the hill climber problems.

```
#create an binary-valued chromosome
def createChromosome(d):
    #this code as-is expects chromosomes to be stored as a list, e.g., x = []
    #write code to generate chromosomes, most likely want this to be randomly generated

    x = []    #i recommend creating the solution as a list

    return x
```

Basic evaluation function is the same as before, except this time I did not return a list of “value” and “weight”, but just the knapsack value. I created a separate function to compute the weight.

Regardless, you may want to use the weight to penalize infeasible solutions. This is up to you.

I also included a ‘helper function’ to determine the number of items selected in a chromosome.

```
#function to evaluate a solution x
```

```
def evaluate(x):
```

```
    a=np.array(x)
```

```
    b=np.array(value)
```

```
    totalValue = np.dot(a,b)    #compute the value of the knapsack selection
```

```
    #you will VERY LIKELY need to add some penalties or sometype of modification of the totalvalue to compute the chromosome fitness
```

```
    #for instance, you may include penalties if the knapsack weight exceeds the maximum allowed weight
```

```
    fitness = totalValue
```

```
    return fitness    #returns the chromosome fitness
```

```
#function to compute the weight of chromosome x
```

```
def calcWeight(x):
```

```
    a=np.array(x)
```

```
    c=np.array(weights)
```

```
    totalWeight = np.dot(a,c)    #compute the weight value of the knapsack selection
```

```
    return totalWeight    #returns total weight
```

```
#function to determine how many items have been selected in a particular chromosome x
```

```
def itemsSelected(x):
```

```
    a=np.array(x)
```

```
    return np.sum(a)    #returns total number of items selected
```


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- initializePopulation()
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[or rouletteWheel()]
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computes and then prints population statistics for each generation

```
def main():
    #GA main code
    Population = initializePopulation()

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    #f = open('out.txt', 'w') #---uncomment this line to create a file for saving output

    for j in range(Generations):

        mates=tournamentSelection(Population,10) #<--need to replace this with roulette wheel selection,
                                                #e.g.: mates=rouletteWheel(Population)

        Offspring = breeding(mates)
        Population = insert(Population, Offspring)

    #end of GA main code

    maxVal, meanVal, minVal, stdVal=summaryFitness(Population) #check out the population at each generation
    print("Iteration: ", j, summaryFitness(Population)) #print to screen; turn this off for faster results

    #f.write(str(minVal) + " " + str(meanVal) + " " + str(varVal) + "\n") #--uncomment this line to write to file

    #f.close() #---uncomment this line to close the file for saving output

    print (summaryFitness(Population))
    bestSolutionInPopulation(Population)
```

Returns best solution in population

```
#performs tournament selection;
#k chromosomes are selected (repeats allowed); best advances to the mating pool
#function returns the mating pool with size equal to the initial population
def tournamentSelection(pop,k):

    #randomly select k chromosomes; the best joins the mating pool
    matingPool = []

    while len(matingPool)<populationSize:

        ids = [myPRNG.randint(0,populationSize-1) for i in range(k)]
        competingIndividuals = [pop[i][1] for i in ids]
        bestID=ids[competingIndividuals.index(min(competingIndividuals))]
        matingPool.append(pop[bestID][0])

    return matingPool
```

- `ids` is a list of `k` randomly selected indexes selected for the “tournament”
- `competingIndividuals` is a list of the fitness values of the randomly selected individuals
- `bestID` is the index of the best individual of the tournament
- The best individual is added to the mating pool (another list);
- This is repeated until the mating pool size is the same as the population size

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    #end of GA main code

    maxVal, meanVal, minVal, stdVal=summaryFitness(Population) #check out the population at each generation
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    print (summaryFitness(Population))
    bestSolutionInPopulation(Population)
```

computes and then
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generation

Returns best solution in population

```
def breeding(matingPool):  
    #the parents will be the first two individuals, then next two, then next two and so on
```

```
    children = []  
    childrenFitness = []
```

list of children
list of associated fitness values of children

```
    for i in range(0, populationSize-1, 2):  
        child1, child2 = crossover(matingPool[i], matingPool[i+1])
```

```
        child1 = mutate(child1)  
        child2 = mutate(child2)
```

Mutation is called here

Parent selection from mating pool
-- first two are chosen to mate
-- then next two are chosen to mate
-- etc.

```
        children.append(child1)  
        children.append(child2)
```

Offspring appended to the children list

```
        childrenFitness.append(evaluate(child1))  
        childrenFitness.append(evaluate(child2))
```

Offspring fitnesses appended to the childrenFitness list

```
    tempZip = zip(children, childrenFitness)  
    popVals = sorted(tempZip, key=lambda tempZip: tempZip[1], reverse = True)
```

same logic as applied
to population in
previous code

```
    return popVals
```

You need to write this logic

```
#implement a crossover
def crossover(x1,x2):

    #with some probability (i.e., crossoverRate) perform breeding via crossover,
    #i.e. two parents (x1 and x2) should produce two offsrping (offspring1 and offspring2)
    # --- the first part of offspring1 comes from x1, and the second part of offspring1 comes from x2
    # --- the first part of offspring2 comes from x2, and the second part of offspring2 comes from x1

    #if no breeding occurs, then offspring1 and offspring2 can simply be copies of x1 and x2, respectively

    return offspring1, offspring2 #two offspring are returned
```

```
def breeding(matingPool):  
    #the parents will be the first two individuals, then next two, then next two and so on
```

```
    children = []  
    childrenFitness = []
```

list of children
list of associated fitness values of children

```
    for i in range(0,populationSize-1,2):  
        child1,child2=crossover(matingPool[i],matingPool[i+1])
```

Parent selection from mating pool
-- first two are chosen to mate
-- then next two are chosen to mate
-- etc.

```
        child1=mutate(child1)  
        child2=mutate(child2)
```

Mutation is called here

```
        children.append(child1)  
        children.append(child2)
```

Offspring appended to the children list

```
        childrenFitness.append(evaluate(child1))  
        childrenFitness.append(evaluate(child2))
```

Offspring fitnesses appended to the childrenFitness list

```
    tempZip = zip(children, childrenFitness)  
    popVals = sorted(tempZip, key=lambda tempZip: tempZip[1], reverse = True)
```

same logic as applied
to population in
previous code

```
    return popVals
```

```
#function to mutate solutions
```

```
def mutate(x):
```

```
    #NOTICE: i did not use the mutation rate nor mutate anything... fix this!
```

```
    return x
```

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        Offspring = breeding(mates)
        Population = insert(Population, Offspring)

    #end of GA main code

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    print (summaryFitness(Population))
    bestSolutionInPopulation(Population)
```

computes and then
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Returns best solution in population


```
#insertion step
def insert(pop,kids):
```

```
#this is not a good solution here...
#essentially this is replacing the entire previous generation with the offspring
#at least consider keeping the the best solution found so far?
#maybe want to keep the top 5? 10? solutions from pop + kids? -- it's up to you.
```

```
    return kids
```

Computes the max, mean, min, and standard deviation of the fitness values of the population

```
#perform a simple summary on the population:
#returns the best chromosome fitness, the average population fitness, and the variance of the population fitness
def summaryFitness(pop):
    a=np.array(list(zip(*pop))[1])
    return np.max(a), np.mean(a), np.min(a), np.std(a)
```

```
#the best solution should always be the first element...
```

```
def bestSolutionInPopulation(pop):
    print ("Best solution: ", pop[0][0])
    print ("Items selected: ", itemsSelected(pop[0][0]))
    print ("Value: ", pop[0][1])
    print ("Weight: ", calcWeight(pop[0][0]))
```

Prints statistics for the best solution in the population