

Let \mathbf{P} be the set of propositions.

Definition 1. $E \cup \{\downarrow\}$ is the set of atomic propositions hereby called events or actions. The internal action is ε . The action \downarrow is program termination.

Definition 2. A programming language is a quintuple $(\mathcal{P}, \vdash_w, \xrightarrow{e}, \blacktriangleright)$ s.t.:

\mathcal{P} : Set - is a set of admissible, partial programs.

$\vdash_w : \mathcal{P} \rightarrow \mathbf{P}$ - a judgement that holds iff a program is not partial.

$\xrightarrow{e} : \mathcal{W} \rightarrow E \cup \{\downarrow\} \rightarrow \mathcal{W}$ - a step relation, where $\mathcal{W} = \{w \in \mathcal{P} \mid \vdash_w w\}$.
For $e \in E \cup \{\downarrow\}$ and $p, p' \in \mathcal{W}$ we say for $p \xrightarrow{e} p'$ that program p performs a step with action e to program p' . If $e = \varepsilon$, we write $p \hookrightarrow p'$. In case $e = \downarrow$, we write $p \Downarrow$.

$\blacktriangleright : \mathcal{P} \rightarrow \mathcal{P} \rightarrow \mathcal{P}$ - links two partial programs together in some way, resulting in a new partial program.

Let \mathbf{S}, \mathbf{I} , and \mathbf{T} be any programming language.

Definition 3. A trace $\bar{\tau}$ is an infinite sequence of events that results from the relation \xrightarrow{e} . That is, we obtain the trace $\bar{\tau} = e_0 e_1 \dots$ for the execution sequence $p \xrightarrow{e_0} p' \xrightarrow{e_1} \dots$ and write $p \rightsquigarrow \bar{\tau}$. The set of all traces is Traces .

We assume \downarrow to occur at most once in the trace and if it does occur, an infinite sequence of ε follows.

Definition 4. A finite sequence of events m is a finite trace prefix of $\bar{\tau}$ iff it satisfies the following judgement. We write the empty, finite trace prefix as \cdot .

$$\frac{\cdot \leq \bar{\tau}}{m \leq \bar{\tau}} \quad \frac{m \leq \bar{\tau}}{em \leq e\bar{\tau}}$$

Definition 5. The behavior of a whole program p is a set of all traces it produces, i.e. $\text{Behav}(p) = \{\bar{\tau} \mid p \rightsquigarrow \bar{\tau}\}$.

Definition 6. A property π is a set of admissible traces. Thus, if p satisfies π (written $p \models \pi$), then $\text{Behav}(p) \subseteq \pi$.

Definition 7. A hyperproperty H is a set of sets of admissible traces. Thus, if p satisfies π (also written $p \models H$), then $\text{Behav}(p) \in H$.

Definition 8. A program p robustly satisfies a property π , written $p \models_R \pi$, iff $\forall C \in \mathcal{P}, C \blacktriangleright p \models \pi$. The same notation is used for robust hyperproperty satisfaction.

Definition 9. A (hyper-)property class is a set of (hyper-)properties.

Definition 10. The class of safety properties contains all properties that can be refuted with a finite trace prefix:

$$\text{Safety} = \{\pi \mid \forall \bar{\tau} \in \text{Traces}, t \notin \pi \text{ iff } \exists m \geq \bar{\tau}, \forall \bar{\tau}' \in \text{Traces}, m \leq \bar{\tau}' \implies \bar{\tau}' \notin \pi\}$$

Definition 11. A compiler between languages \mathbf{S} and \mathbf{T} is a partial function $\llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{T}}$ from \mathcal{P} to \mathcal{P} .

Definition 12. For a given class \mathbb{C} , a compiler from language \mathbf{S} to \mathbf{T} robustly preserves \mathbb{C} iff

$$\forall \pi \in \mathbb{C}, \forall \mathbf{p} \in \mathcal{P}, \mathbf{p} \models \pi \implies \llbracket \mathbf{p} \rrbracket^{\mathbf{S} \rightarrow \mathbf{T}} \models \pi$$

We write $\vdash \llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{T}} : \mathbb{C}$.

Definition 13. Given two compilers $\llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{I}}$ and $\llbracket \bullet \rrbracket^{\mathbf{I} \rightarrow \mathbf{T}}$, their composition is $\llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{I} \rightarrow \mathbf{T}} = \llbracket \llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{I}} \rrbracket^{\mathbf{I} \rightarrow \mathbf{T}}$.

Definition 14. The conjunctive composition of two properties π_1, π_2 is the set-intersection $\pi_1 \cap \pi_2$

Definition 15. The conjunctive composition of two classes of properties $\mathbb{C}_1, \mathbb{C}_2$ is the set-intersection $\mathbb{C}_1 \cap \mathbb{C}_2$.

Lemma 1. Given $\vdash \llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{I}} : \mathbb{C}_1$ and $\vdash \llbracket \bullet \rrbracket^{\mathbf{I} \rightarrow \mathbf{T}} : \mathbb{C}_2$, then $\vdash \llbracket \bullet \rrbracket^{\mathbf{S} \rightarrow \mathbf{I} \rightarrow \mathbf{T}} : \mathbb{C}_1 \cap \mathbb{C}_2$.