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Transformers
Attention
Encoder
Applications
Decoder

Transformers and Natural Language Processing

Lecture Machine Learning on March 11-13, 2024

Mario Stanke Institut für Mathematik und Informatik Universität Greifswald

Generative Pre-Trained Transformer

GPT-4 GPT-4 Technical Report, March 2023, arXiv

"GPT-4 is a Transormer-stye model [...] Given both the competitive landscape and the safety implications of large-scale models like

GPT-4 this report contains no further details about the architecture", rumored to be a mixture of models, presumably like GPT-3

GPT-3 Language Models are Few-Shot Learners, Brown et al., 2020, arXiv

"We use the same model and architecture as GPT-2 [...] with the exception that we use alternating dense and locally banded sparse attention patterns [...]"

GPT-2 Language Models are Unsupervised Multitask Learners, Radford et al., 2019

"We use a Transformer [...] based architecture for our LMs. The model largely follows the details of the OpenAl GPT model (Radford et al., 2018) with a few modifications [...]" (no principle changes)

"GPT-1" Improving language understanding by generative pre-training, Radford, Narasimhan, Salimans and Sutskever, 2018

"we use a multi-layer Transformer decoder [...] for the language model, which is a variant of the transformer" [Vaswani et al., 2017].

"Original" Attention Is All You Need, Vaswani et al., arXiv, 2017

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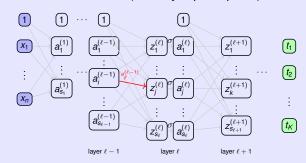
Transformers

Attention Encoder

Applications Decoder

Weights

In a vanilla neural network (multilayer perceptron)



a net activation is a weighted sum of activations of the previous layer:

$$z_j^{(\ell)} = \sum_i \theta_{ji}^{(\ell-1)} a_i^{(\ell-1)}$$

The weights θ_{ji} are determined by training and are then fixed.

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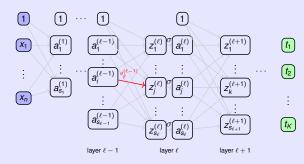


Transformers

Encoder Applications

Dynamic Weights

In a vanilla neural network (multilayer perceptron)



a net activation is a weighted sum of activations of the previous layer:

$$z_j^{(\ell)} = \sum_i \theta_{ji}^{(\ell-1)} a_i^{(\ell-1)}$$

The weights θ_{ii} are determined by training and are then fixed.

Idea: Compute the weights themselves with a neural network

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Transformers

Attention Encoder

Applications Decoder

Encoder Applicati

Data-dependent weights

The idea to let the weights depend on the input has at least existed since the early 1990s:

Excerpts of Habilitation of Jürgen Schmidhuber (1993)

(3.2)

Kapitel 3

DYNAMISCHE VERBINDUNGEN

1981

Ein Belepiel dafür liefern die wohl erstands vope-ofn der Mabburg vorgeschlappen vilgannischen Verbindungen («g. 1838) Bei diesen handelte
es sich um Kauten, deren Gewichte (« Syangsenstarken) sich innerhalb
kätzenster geit, von Grund auf Anderen Kohnen. Sehler "Nordender Geschete
steben im Kontrast zu dem in praktieth allen "Netzwerkmodellen verwenderen 'langsmen Gewichten", die sich um durch wiedenbeit Prainingsfein
flüsse signifikant ändern und keine Kurzzeitspeicherfunktion übernehmen
können.

Nun wird jede Gewichtsvariable $w_{ba} \in W_F$ gemäß $w_{ba}(t) = \sigma(w_{ba}(t-1), \Box w_{ba}(t))$

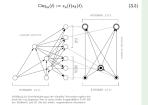
geändert, wobei σ bezüglich aller Parameter differenzierbar sein soll. □w_{ba}(t) ist eine Funktion von S' Ausgabe und wird durch einen der beiden in den nächsten beiden Unterabschnitten beschriebenen Mechanismen berechnet.

3.1.2 ARCHITEKTUR 2

Selle für jeden Knoten in F. dem wenigstens eine Verbindung mit einem schmellen Gewicht entspringt, einen Ausgabeknoten in S bereit. Nenne die Menge derartiger Ausgabeknoten IVN Spendiere einem weiteren Ausgabeknoten in S für jeden Knoten in S für jeden Knoten in F. zu dem wenigstens eine 'schmeligewichtige' Verbindung führt. Nenne die Menge dieser Ausgabeknoten ZU Für jede Gewichtswariable $w_{0a} \in W_F$ haben wir jetzt einen Knoten $s_a \in VON$ und einen Knoten $s_a \in VU$ Definiere für der Zeitunkt.

$\Box w_{h_0}(t) := q(s_n(t), s_h(t)),$

wobei g bezüglich all seiner Parameter differenzierbar sein muß. Wir konzentrieren uns auf ein repräsentatives Beispiel, nämlich den Fall, daß g den Multiplikationsoperator darstellt:



Additional idea (presumably of Schmidthuber): The use of a binary function like multiplication to obtain weights for all pairs using a linear number of activations.

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Transformers

Attention

Applications Decoder

The Attention Mechanism

Input

matrix	shape
Q	(ℓ_q, d_k)
K	(ℓ_{v}, d_{k})
V	(ℓ_v, d_v)
	Q K

- The first dimension of each matrix is a sequence position/index into a vector of so-called tokens.
- The sizes of the second dimensions are hyperparameters.

The Scaled Dot-Product Attention ...

... is

$$A := \operatorname{Attention}(Q, K, V) := \underbrace{\operatorname{softmax}\left(Q \cdot K^{T} \frac{1}{\sqrt{d_{k}}}\right)}_{=:\alpha} \cdot V \tag{1}$$

Each row of A is a convex combination of the rows of V. The vectors $\alpha[i,:]$ are called attention scores.

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Self-Attention

queries Q, keys K and values V are computed from a single input $X \in \mathbb{R}^{\ell \times d}$ as:

$$Q = X \cdot W_Q$$
 with $W_Q \in \mathbb{R}^{d \times d_k}$

$$K = X \cdot W_K$$
 with $W_K \in \mathbb{R}^{d \times d_k}$

$$V = X \cdot W_V$$
 with $W_V \in \mathbb{R}^{d \times d_v}$,

Unless otherwise stated: $d_k = d_v = d$

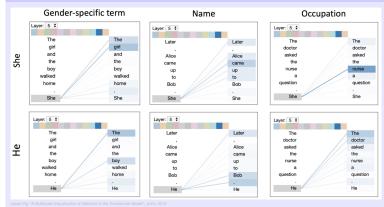
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Attention Weight Intuition



Some attention weights $\alpha[i,:]$ in GPT-2.

- A large attention weight $\alpha[i,j]$ may mean high relative relevance of the vector representation of token j that is attended to for the representation of token i that is attending.
- Here the parameters were trained to predict the respective next token in 40 GB of filtered texts scraped from the web.

Multi-Head Self-Attention (tf.keras.layers.MultiHeadAttention)

Idea: Apply the attention mechanism multiple times in parallel, concatenate results.

Multi-Head Self-Attention (tf.keras.layers.MultiHeadAttention)

Idea: Apply the attention mechanism multiple times in parallel, concatenate results.

Let $d = h \cdot d_h$. h is called the number of attention heads.

$$\mathsf{head}^i := \mathsf{Attention}(\underbrace{X \cdot W_O^i}_O, \underbrace{X \cdot W_K^i}, \underbrace{X \cdot W_V^i}) \qquad (i = 1..h),$$

where $W_Q^i, W_K^i, W_V^i \in \mathbb{R}^{d \times d_h}$.

In multi-head self-attention, the heads are concatenated along the last axis:

Scaled Dot-Product
Attention

, Linear Linear Linear

(2) V K Q

Values et al. "Addedon to all you read", arXiv. 2017

(3)

Multi-Head Attention





Attention

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Natural Language Processing

Tokens

```
import tiktoken
encoding = tiktoken.get_encoding("cl100k_base")
# the encoding used by OpenAIs gpt-4,
# gpt-3.5-turbo, text-embedding-ada-002
encoding.encode("Do no harm.")
```

[5519, 912, 11682, 13]

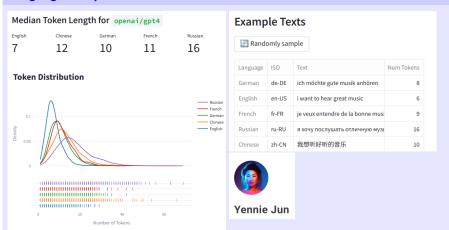
(De)tokenization

tokenize :
$$\{0..255\}^* \rightarrow \{0..max_token_value\}^*$$
 $C_1C_2\dots C_n \mapsto t_1t_2\dots t_\ell$

decode is the inverse of tokenize. In cl100k base encoder max token value = 100276. Strings are converted to a byte array first.

Tokenizer

Language Comparison



Comparison done on parallel Alexa corpus^a. Absolute average token lengths unimportant, only relative comparison.

^aFitzGerald et al. , "MASSIVE: A 1M-Example Multilingual Natural Language Understanding Dataset with 51 Typologically-Diverse Languages", arXiv, 2022

Natural Language Processing

Some long tokens

Find an exhaustive list at https://gist.github.com/Yardanico/623b3092d0b707119f8c7d90a3596afe.

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Input Embedding

 $\textbf{Embedding}: \{0..max_token_value\} \rightarrow \mathbb{R}^d$

- Is implemented as one-hot encoding followed by multiplication with a weight matrix.
- The weight matrix is learned together with the other parameters of the model.
- Embedding is applied to each token and yields output $X \in \mathbb{R}^{\ell \times d}$.

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Transformers Attention

Encode

Applications Decoder

Positions in the Sequence

Attention and Input Embedding are Permutation Equivariant.

Permuting the tokens and therefore the rows of input embedding $X \in \mathbb{R}^{\ell \times d}$ permutes the rows of the result matrix: Let $P \in \{0,1\}^{\ell \times \ell}$ be a permutation matrix.

 $SelfAttention(PX) = P \cdot SelfAttention(X)$

Consequence of Permutation Equivariance for NLP

The class of input token sequences such as

may depend on the order or tokens. The other layers are also permutation equivariant.

¹ Vaswani et al., "Attention is all you need", arXiv, 2017

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Transformers

Encode

Applications Decoder

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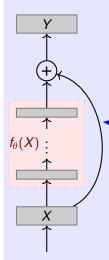
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Positional Embeddings

The original transformer paper¹ proposed to construct a positional embedding matrix $P \in \mathbb{R}^{\ell \times d}$ that neither depends on the data nor is trained and to add P to input embedding X.

¹ Vaswani et al., "Attention is all you need", arXiv, 2017

Residual Block



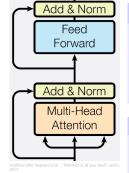
$$Y = f_{\theta}(X) + X \tag{4}$$

- f_θ is some sequence of layers or subnetwork with parameters.
- $f_{\theta}(X)$ must have the same shape as X. If this is not directly the case, this may be achieved with a matrix multiplication at the end of the layer sequence.
- "residual connection"
- Typically, it is easy to learn a near-identity function with (4) by chosing θ such that $f_{\theta} \approx 0$ and the same is not true for f_{θ} itself.
- Idea from image analysis (ResNet 2015) with deep CNNs.
- Safeguard to prevent that stacks of *n* residual blocks loose accuracy with increasing depth *n*.
 - Can be used as a trick to construct invertible layers (see Reformer later).

Self-Attention Block (s-block)

$$A = MHA(X)$$
 (multi-head attention)
 $N = LayerNormalization(A + X)$ (includes residual connection)

Parameters: W_O^i , W_K^i , $W_V^i \in \mathbb{R}^{d \times d_h}$ for i = 1..h



Feed-Forward Block (f-block)

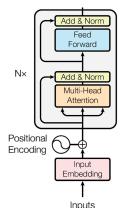
$$F = \text{FeedForward}(N)$$

 $Z = \text{LayerNormalization}(F + N)$ (includes residual connection)

Parameters: 2 weight matrices and 2 bias vectors

The Transformer Encoder Block

maps input X to output Z via one s- and one f-block (left).



The Transformer Encoder

Let $T \in \{0....max_token_value\}^{\ell}$ be the input token sequence.

$$Y = \text{Embedding}(T)$$

 $X = Y + P$
 $Z = f^{(N)} \circ \cdots \circ f^{(1)}(X)$

 $f^{(1)},...,f^{(N)}$ are N transformer encoder blocks, each with their own set of (trainable) parameters. $Y,X,Z\in\mathbb{R}^{\ell\times d}$.

GPT-3 hyperparameters

N = 96, d = 12288, h = 96 attention heads, $\ell = 2048$ (token limit)

Map of Greifswald Scientists (Praktikum Softwaretechnik 2023)

Text embeddings

 We used a transformer encoder (text-embedding-ada-002 of OpenAI) to embed texts:

$$e: \{0..255\}^* \to \mathbb{R}^{1536}$$

one type of input texts were publication titles from one prof, e.g.

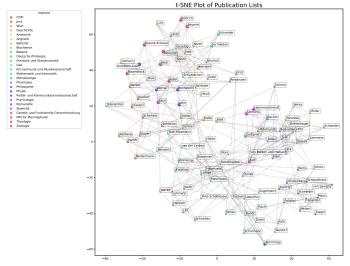
Valuation based on partnership in cross-company value chains Consistency - and Congruency-Oriented Production Management Financial valuation of start-up businesses with and without venture capital From the high Produce of the fine Art of Plagiarism - a 10 Step Guide

(Roland Rollberg, ABWL)

Cosine similarity of two texts u and v

$$s(u, v) := \frac{e(u)^T e(v)}{\|e(u)\| \cdot \|e(v)\|} \in [-1, 1]$$

Map of Greifswald Scientists (Praktikum Softwaretechnik 2023)



Hannah Thierfeldt, Nora Jungierek, Marcel Gabor, Fiona Bayer, Louisa Henze, Lukasz Reszcynski, MS:

https://github.com/mslehre/text-embedding

http://141.53.34.56/ (VPN?)

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Transformers Attention

Encoder Applications Decoder **1** Transformers

Attention Encoder Applications

Decoder

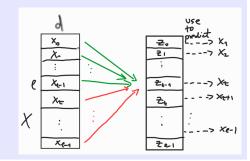
Predicting the Next Token

Use the sequence of tokens $x_0 \dots, x_{t-1}$ up to present time t-1 to **predict** the next token:

$$P(X_t = \cdot \mid x_{t-1}, \ldots, x_0).$$

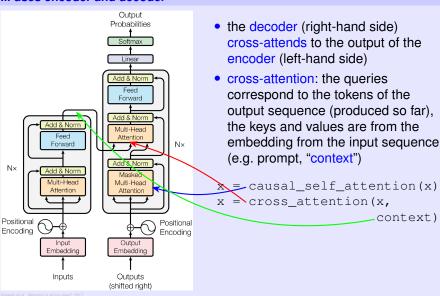
Reuse encoder, but ignore future: unidirectional (causal) attention

- z_{t-1} is a function of the tokens x_0, \ldots, x_{t-1} seen so far (green arrows)
- as estimate of x_t is computed as a function of z_{t-1},
 e.g. with a Dense layer
- if j > i, token i should not attend to token j (red arrows, ignored)



The Original Transformer ...

... uses encoder and decoder



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Transformers

Attention Encoder

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Transformer Encoder and Decoder

Flow of information



Generative Pre-Trained Transformer (GPT)

"GPT-1"a

is a decoder-only transformer.

- generative pre-training, unsupervised on a large corpus of texts $-\sum_t \log P(x_t \,|\, x_{t-1}, \dots, x_0) \to \min$
- starting from these parameters, GPT-1 was then trained for each of a set of supervised tasks ("fine-tuned") with minimal extension of the architecture.

GPT-2^b

- With GPT-2 already, a single model was used to perform all 8 benchmarking tasks (multitask learning)
- task-specific prompt-design
- training: "we scraped all outbound links from Reddit, a social media platform, which received at least 3 karma"
- ℓ = 1024

^aRadford et al., "Improving Language Understanding by Generative Pre-Training", 2018.

b Radford et al., "Language Models are Unsupervised Multitask Learners", 2019

Generative Pre-Trained Transformer (GPT)

GPT-3^a

- task-agnostic
- more parameters (175 billion)
- ℓ = 2048

GPT-4^b

- fine-tuned using Reinforcement Learning from Human Feedback (RLHF)
- > 1 trillion parameters (10¹²)? (details unpublished)
- ℓ = 32768

^aBrown et al., "Language Models are Few-Shot Learners", 2020

b"GPT-4 Technical Report", 2023

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Transformers Attention Encoder

Applications Decoder

Prompt to GPT4:

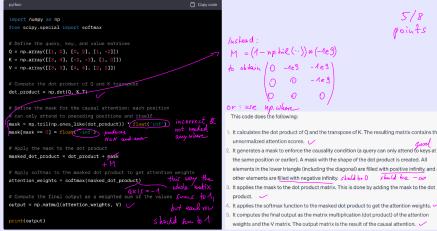
Compute causal attention for the following query matrix Q, key matrix K and values matrix V.

Please write numpy code to compute the causal attention.

Answer of GPT-4



Answer of GPT-4



- 1. It calculates the dot product of O and the transpose of K. The resulting matrix contains the
 - the same position or earlier). A mask with the shape of the dot product is created. All elements in the lower triangle (including the diagonal) are filled with positive infinity, and all
- other elements are filled with negative infinity, should be 0 should be as 3. It applies the mask to the dot product matrix. This is done by adding the mask to the dot
- It applies the softmax function to the masked dot product to get the attention weights.
- 5. It computes the final output as the matrix multiplication (dot product) of the attention weights and the V matrix. The output matrix is the result of the causal attention.