Penetration Testing Logbook

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LAB 1: PASSIVE ENUMERATION

Contrarily from active enumeration, passive enumeration is a technique that does not rely on explicit communication with a target system (Cooper, 2020). To perform a passive enumeration, a network monitor tool such as Wireshark is often used.

1.1 CONNECT TO FTP

The first part of the task is to connect to the FTP server and download the .pcap file with all the captured network traffic.

Figure 1.1: Connect to the FTP and get the .pcap file

Now that the file has been downloaded, it can be found in the home directory and we can start the analysis of the network traffic through Wireshark following the tasks assigned to this lab.

Figure 1.2: Open .pcap with Wireshark

1.2 FIND UNIQUE IPV4 ADDRESSES

The first tasks asks to find the unique IPs that are stored and captured. We can achieve that through the top menu, selecting statistics and IPv4 addresses. The result is shown in the figure below.

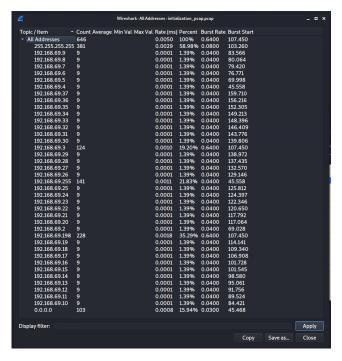


Figure 1.3: Unique IPv4 addresses

1.3 APPLICATION-LAYER PROTOCOLS

The second task asks to find the application-layer protocols that are used in the captured network traffic. This can be displayed using the Protocol Hierarchy command. The result is shown in the figure below.

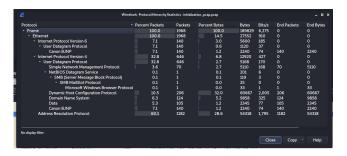


Figure 1.4: Protocol Hierarchy

1.4 NAME OF THE PROTOCOLS

The application-layer protocol are the following.

- SNMP (Single Network Management Protocol): responsible for the management of network devices, allows the communication between them independently of their spec (Scarpati, 2020).
- DNS (Domain Name System): responsible for the resolution of domain names to IP addresses (Insam, 2020).
- DHCP (Dynamic Host Configuration Protocol): responsible for the dynamic configuration of network devices. This protocol is used to automatically assign IPs to network devices (IBM, 2021).
- SMB (Server Message Block): responsible for the communication between shared devices such as printers on a network (Sheldon and Scarpati, 2020).

1.5 NETWORK DIAGRAM

This task will allow us to have a visual representation of the analysis of the network. Below the diagram with the active protocols and devices.

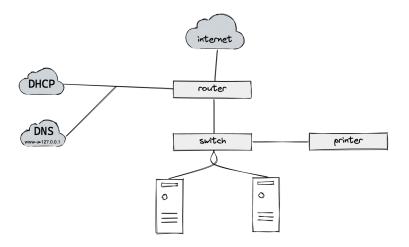


Figure 1.5: Network Diagram

Following the explanation of the protocols, further analysis portrays the use of internet protocol. The protocols in use are UDP, SNMP, DHCP and DNS, meaning computers and shared devices on the network. We can also certify using a BJNP protocol, meaning that the shared device on the network is a Canon printer.

1.6 DISCUSSION

The network traffic analysis suggests that a user uses the shared device since there is a BJNP protocol. There are also ACKs and NAKs portraying active communication between the devices of the network. Some of the UDP packets were broadcasting an std discovery all to find all the services on the network.

1.7 TCP DUMP

Following the instructions and the man page for the tcpdump command, I have been able to reproduce a one liner to output a number of unique MAC addresses in the provided and previously used .pcap file. Below a picture with the result.

Figure 1.6: TCP Dump

The flag -r is used to read the file and the flag -ne before ether dst looks for ethernet destinations with the MAC address format specified right after it. The command awk is used to separate them while printing the second argument to get the second column. It will then sort and check for unique entries for then count everything with the last wc -l command

1.8 REFLECTION

This has been a very fun lab. I have learned a lot more about Wireshark and how to analyse a .pcap file. Even though I have never used tcpdump, there were manyexamples and exhaustive official documentation.

LAB 2: ACTIVE ENUMERATION

2.1 INTRODUCTION

Active enumeration is when a user programmatically gather informations on a system through the use of a set of predefined commands. The most common set of informations that is usually gathered through enumeration are DNS, IPs, ports, and services.

Figure 2.1: scrolling-text

Figure 2.2: result-active-enum

```
Populating the object for: 192.168.69.102 Populating the object with open ports...
Populating the object with DNS...
Object fully populated for 192.168.69.102
```

Figure 2.3: object-populating

2.2 PYTHON CODE

```
home > kali > ♣ active.py

1 import socket

2 import os

3 import time

4 import platform

5 import subprocess

6 import re

7

8 operative_system = platform.system()

9 ping_flag = 'n' if operative_system == 'Windows' else 'c'

10 ports = [20, 22, 25, 53, 80, 587, 631, 3306, 10000, 65000]

11 ttl_grep = "grep -o ttl=[0-9][0-9]*"

12 mac_grep = "grep -o ....."

13 array = []
```

Figure 2.4: imports-declarations

```
def regex_chars(str):
    return re.sub('\W+', '', str)

def arp(ip, grep):
    return os.popen('sudo arping -c 1 %s | %s' % (ip, grep)).read()

def ping(ip, flag, grep):
    return os.popen('ping -%s 1 %s | %s' % (flag, ip, grep)).read()
```

Figure 2.5: regex-arp-ping

```
def format_dns(obj):
    dns = os.popen('host -l %s' % obj['ip']).read()
    if 'not found' in str(dns):
    obj['dns'] = 'null'
    else:
    obj['dns'] = regex_chars(str(dns).split(' ')[4].rstrip())
```

Figure 2.6: format-dns

Figure 2.7: format-ports

Figure 2.8: format-arp

Figure 2.9: printer

```
72 def ip_builder(end):
73 return '192.168.69.%s' % str(end)
```

Figure 2.10: ip-builder

Figure 2.11: txt

```
def summary(array, time_start):

total_ips = ip_to - ip_from

ok_counter = len(array)

failed_counter = total_ips - len(array)

time_elapsed = time.time() - time_start

print 'Total IP Scanned: %s' %total_ips

print 'IP Succesfully scanned: %s' %ok_counter

print 'IP that did not respond: %s' %failed_counter

print 'Time elapsed: %.2f seconds' %time_elapsed

print ''

print "Starting IP: 192.168.69.%s"%ip_from

print "Ending IP: 192.168.69.%s"%ip_to
```

Figure 2.12: summary

```
98  def input_range():
99     global ip_from
100     global ip_to
101     txt('start')
102     print 'Scan from 192.168.69.???, enter last digits from 0 to 255'
103     ip_from = int(input())
104     print 'Scan till 192.168.69.???, enter last digits from 0 to 255'
105     ip_to = int(input())
```

Figure 2.13: input-range

```
def main():
    input_range()
    time_start = time.time()
    for end in range(ip_from, ip_to):
        print 'Pinging the next IP address and waiting for a response...'
        ip = ip_builder(end)
        ttl = ping(ip, ping_flag, ttl_grep)
        if (str(ttl)):
            print '... %s is online :)!' %ip
            format_arp(ip, array, str(ttl))
        else:
            print '... %s did not respond :(' %ip
        if operative system == 'Windows':
            subprocess.Popen('cls', shell=True).communicate()
        else:
            print('\033c')
        txt('start')
        printer(array)
        txt('stummary')
        summary(array, time_start)
        txt('end')
```

Figure 2.14: main

```
129 if __name__ == '__main__':
130 main()
```

Figure 2.15: namemain

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