

Beta 2.2.X

Character	_____	Player	_____
Height	_____	Weight	_____
Appearance	_____	Age	_____
			XP

Speed

(Athletics / 2)


	Total	Lost
HP		


(Con \times 2)

	Total	Lost
FP		
	(Con + Str)	

	Total	Lost
MP		

(Log \times Int) or (Con \times Int)

Dodge 
(Speed + DfM)

Parry 
(Fight / 2 + DfM)

Agi

Cha

Con	
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Dex

Int	
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Log 

Str

SKILL

LEVEL

SPECIALISATIONS

[illegible]

EXPLOITS

[illegible]

SHIELDS				
SHIELD NAME	SPECIALISATION	DAMAGE & TYPE	DfM	DAMAGE RES.

A R M O U R		
ARMOUR NAME	DfM	DAMAGE RESISTANCE

[illegible]

CHARACTER NOTES

MONEY

INVENTORY