

# SIREN

## CHARACTER SHEET

Beta 2.0.X

Character Miranda Player Niko  
 Height 168cm Weight 74kg Age 51 years  
 Appearance Scruffy & overworked XP 0

### S A T I S T I C S

Speed 5 (Athletics / 2)  
 HP 8  (Con × 2)  
 FP 8  (Con + Str)  
 MP 15  (Int × Wis)

Dodge 6 (Speed + DfM)  
 Parry 7/5 (Fight / 2 + DfM)

### T R A I T S

Agi 6  
 Cha 4  
 Con 4  
 Dex 6  
 Int 5  
 Str 4  
 Wis 3

### S K I L L S

SKILL	LEVEL	SPECIALS
Academics	Int + Int = <u>10</u>	
Investigation	Int + Wis = <u>8</u>	
Magic	Int + Wis = <u>8</u>	
Perception	Int + Wis = <u>8</u>	
Survival	Con + Int = <u>9</u>	
Thievery	Dex + Int = <u>11</u>	
Athletics	Agi + Con = <u>10</u>	
Fighting (Hvy)	Agi + Str = <u>10</u>	
Fighting (Lgt)	Agi + Dex = <u>12</u>	
Physique	Con + Str = <u>8</u>	
Stealth	Agi + Wis = <u>9</u>	
Contacts	Cha + Int = <u>9</u>	
Insight	Cha + Wis = <u>7</u>	
Nursing	Con + Wis = <u>7</u>	
Persuasion	Cha + Cha = <u>8</u>	<u>Deception +1</u>
Crafting	Dex + Int = <u>11</u>	
Shooting	Agi + Dex = <u>12</u>	<u>Handgun +1</u>
Vehicle (Air)	Dex + Int = <u>11</u>	
Vehicle (Land)	Dex + Wis = <u>9</u>	
Vehicle (Sea)	Dex + Int = <u>11</u>	

### E X P L O I T S

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## WEAPONS

WEAPON NAME	SPECIALISATION	DAMAGE & TYPE	RANGE	PARRY
<u>Glock 22</u>	<u>Handgun</u>	<u>2d6+2 Ballistic</u>	<u>56m</u>	<u>N/A</u>

## SPELLS

NAME	COST	DESCRIPTION

### CHARACTER NOTES

Ex-govt. agent turned freelancer.  
With her many years in the field,  
she's now fluent in the bureaucratic  
lingo employed at the various govt.  
agencies. She has no family of her  
own, as she feels they would be a  
liability in her current line of work.

### ARMOUR & POSSESSIONS

Civillian Attire

Kevlar Vest (DfM: 1, DR: 3)

Glock 22

Flip Phone

Notebook & Pen

### MONEY

USD	65.25
JPY	6432
GBP	39.60
DKK	2056.25