SIREN

CHARACTER SHEET

Beta 2.0.X

Character _____ Player _____
Height _____ Weight _____ Age _____
Appearance _____ XP _____

S A T I S T I C S

	Total	Lost		Total	Lost		Total	Lost
Speed ☐			**HP**			**FP**		

Speed ☐
(Athletics / 2)

Dodge ☐
(Speed + DfM)

Parry ◻
(Fight / 2 + DfM)

HP — Total | Lost
(Con × 2)

FP — Total | Lost
(Con + Str)

MP — Total | Lost
(Int × Wis)

T R A I T S

Agi ☐

Cha ☐

Con ☐

Dex ☐

Int ☐

Str ☐

Wis ☐

S K I L L S

SKILL	LEVEL	SPECIALSISATIONS
Academics	Int + Int =	_____
Investigation	Int + Wis =	_____
Magic	Int + Wis =	_____
Perception	Int + Wis =	_____
Survival	Con + Int =	_____
Thievery	Dex + Int =	_____
Athletics	Agi + Con =	_____
Fighting (Hvy)	Agi + Str =	_____
Fighting (Lgt)	Agi + Dex =	_____
Physique	Con + Str =	_____
Stealth	Agi + Wis =	_____
Contacts	Cha + Int =	_____
Insight	Cha + Wis =	_____
Nursing	Con + Wis =	_____
Persuasion	Cha + Cha =	_____
Crafting	Dex + Int =	_____
Shooting	Agi + Dex =	_____
Vehicle (Air)	Dex + Int =	_____
Vehicle (Land)	Dex + Wis =	_____
Vehicle (Sea)	Dex + Int =	_____

E X P L O I T S

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WEAPONS

WEAPON NAME	SPECIALISATION	DAMAGE & TYPE	RANGE	PARRY

SHIELDS

SHIELD NAME	SPECIALISATION	DAMAGE & TYPE	DfM	DAMAGE RES.

ARMOUR

ARMOUR NAME	DfM	DAMAGE RESISTANCE

SPELLS

NAME	COST	RANGE	DESCRIPTION

CHARACTER NOTES

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MONEY

INVENTORY

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