

# SIREN

CHARACTER SHEET

Beta 1.4.X

Character Miranda Player Niko  
 Height 1.68 m Weight 74 kg Age 37  
 Appearance Scruffy and overworked XP 0

## SATISTICS

Def **1**

FP Total **9** Lost

HP Total **10** Lost

MP Total **15** Lost

Parry **6**

Speed **5**

## TRAITS

Agi **6**

Cha **4**

Con **5**

Dex **6**

Int **5**

Str **4**

Wis **3**

## SKILLS

SKILL	LEVEL	SPECIALS
Academics	Int + Int = <b>10</b>	
Investigation	Int + Wis = <b>8</b>	
Magic	Int + Cha = <b>9</b>	
Perception	Int + Wis = <b>8</b>	
Survival	Con + Int = <b>10</b>	
Thievery	Dex + Int = <b>11</b>	
Athletics	Agi + Con = <b>11</b>	
Fighting (Hvy)	Agi + Str = <b>10</b>	
Fighting (Lgt)	Agi + Dex = <b>12</b>	
Physique	Con + Str = <b>9</b>	
Stealth	Agi + Wis = <b>9</b>	
Contacts	Cha + Int = <b>9</b>	
Insight	Cha + Wis = <b>7</b>	
Nursing	Con + Wis = <b>8</b>	
Persuasion	Cha + Cha = <b>8</b>	<b>Deception +1</b>
Crafting	Dex + Int = <b>11</b>	
Shooting	Agi + Dex = <b>12</b>	<b>Handgun +1</b>
Vehicle (Air)	Dex + Int = <b>11</b>	
Vehicle (Land)	Dex + Wis = <b>9</b>	
Vehicle (Sea)	Dex + Int = <b>11</b>	

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## CHARACTER SHEET

SPELLS

## CHARACTER NOTES

Ex-govt. agent turned  
freelancer. With her many  
years in the field, she's now  
fluent in the bureaucratic  
lingo employed at various  
govt. agencies.  
She has no family of her  
own, as she feels they  
would be a liability in  
her current line of work.

## ARMOUR & POSSESSIONS

Civilian attire  
Kevlar vest (Pd: 1, Dr: 3)  
Glock 22  
Flip phone