

# Group meeting for Group 15, Panic on TDAncefloor

Date: 2017-03-27

Chair: Gustav Lahti

Participants: Gustav Lahti, Magnus Wamby, Rikard Teodorsson

1. Objectives (5 min). Resolve any issues preventing the team to continue.

- We have to finish a domain model before thursday (2017-03-30).
- Start working on RAD.
- Make UML for UC
- Make a name for the product.

2. Reports (15 min) from previous meeting

- Not applicable since this is the first meeting.

3. Discussion items (35 min)

Domain model

- Need to check out LIBGDX (our chosen game library).
- Example from another group found in Drive.

RAD

- Start writing on requirements
- Insert UML:s for UC and Domain model.

4. Outcomes and assignments (5 min)

- Since this is the foundation for the project the entire group works together with the RAD and Domain model to make sure everyone are on the same page.
- Magnus will insert all the use cases into an UML.

5. Wrap up

- Next meeting is on Wednesday (2017-03-29), 15:15, preliminary location is The Hubben.



