

# Group meeting for Group 15, Panic on TDAncefloor

Date: 2017-05-18

Chair: Farzad Besharati

Participants: Gustav Lahti, Magnus Wamby, Rikard Teodorsson, Farzad Besharati

## 1. Objectives (5 min). Resolve any issues preventing the team to continue.

- Farzad has a problem with making scrollPane work in storage

## 2. Reports (15 min) from previous meeting

- Gustav has abandoned Pathfinding in favor of more important stuff, he has helped with making projectiles work properly and making sure enemies can attack.
- Magnus has fixed his projectile issues as well as helped in different things people need help with
- Farzad has moved on from working on the RAD/SDD towards implementing the inventory/storage as well as item-management.
- Rikard is done with his translation from physics to graphics world, and has implemented different control types, made so that .xml files can be read on Android as well as making enemy waves work.

## 3. Discussion items (35 min)

- How do we create objects?
  - Use a builder to create a model that calls on another builder that creates a controller and view.
- Sprites
  - Convert from the “model image” to a “view image”.
- In Inventory, how do we use different images (items) to “connect” items to each other?
  - Use a coordinate based system where each image has co-ordinates for inputs/outputs
  - Use a framebuffer (needs more information regarding framebuffer)
- Listener instead of polling in TouchJoystickController
  - Could have to do it in every \*Controller?
- Refactor PotTDA

## 4. Outcomes and assignments (5 min)

- Outcomes from 3). I.e. write down what's decided and why it was decided? Sync with other documentation (add terms to wordbook) - From outcomes, 1), 2) and 3) (re)assign each group

member issues to solve.

- Rikard will fix images and improve the code for menus
- Magnus will refactor model builders
- Gustav will help Magnus with refactoring model builders
- Farzad will continue with Inventory- and Item-Management

## 5. Wrap up

Next meeting will be on 2017-05-21 15:00-18:00 i M1203B