HotSpotter User Guide

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1 Usage

This document assumes that you have already downloaded and installed the Windows or Mac version of the HotSpotter software. The software is compatible with Linux, but is distributed as source only; installers are not currently provided for Linux. Furthermore, this document's purpose is to describe the basic steps of running HotSpotter to identify individual animals, including opening a database (or creating a new one), importing images, selecting ROIs, querying, and naming. The instructions are primarily focused on the Mac version of the software, but adaptation to the Windows version is easy. Just know that the control key (Ctrl) on Windows is equivalent to the command key (Cmd = ⌘) on Mac. This guide will use the Mac notation.

1.1 Opening the Program

When HotSpotter is first run, the program prompts the user to open a database or create a new one. In each succeeding run, it will start by opening the previous database.
To create a new database:

```
File → New Database [⌘+N]
```
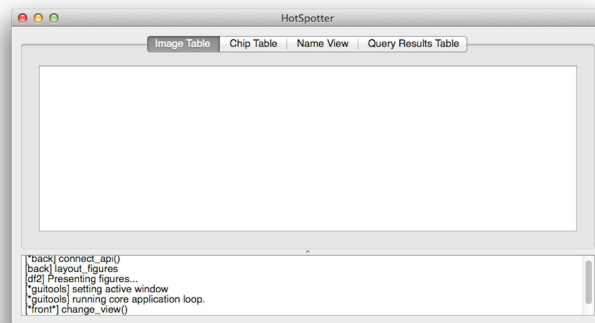

To open an existing database

```
File → Open Database [⌘+O]
```

HotSpotter can also read StripeSpotter databases by opening the StripeSpotter database's `data` directory. Previous versions of HotSpotter databases are also compatible.

1.2 Importing images

In order to add one or more images to the database, there are two options. To manually select specific images from a directory, there is the command

```
File → Import Images (select file(s)) [⌘+I]
```

There is also the option to import an entire directory of images directly into HotSpotter. This may be achieved with the command

```
File → Import Images (select directory)
```
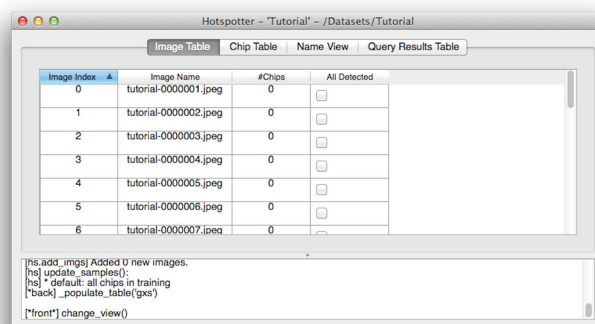
HotSpotter will copy all selected images into the current database's directory; images that have been added may be seen under the "Image Table'.

1.3 Defining Chips with ROIs and Orientation

Before using HotSpotter to identify an animal in an image — or, equivalently, find other images that show the same animal —- a region of interest (ROI) and an orientation must be assigned. (The sub-image extracted from an ROI is called a "chip".) The ROIs must be specified first, one for each animal you would like to have HotSpotter identify. Each ROI should include most of the body of the animal — anything that might be a distinguishing feature — so users should err on the side of making the ROI too large rather than too small.

In order to specify an ROI, the Image Table should be highlighted and an image should be selected. Next, click

        Actions → Add Chip [A]

and select the ROI by clicking two points in the resulting Image View'to specify opposite corners of the ROI bounding box.

If you do not like the resulting ROI, you can click on it to reselect an new ROI for that chip by using

        Actions → Reselect ROI [R]

You can use remove it entirely by using

        Actions → Delete Chip

The default orientation of every chip is horizontal, and this is set automatically by HotSpotter. This is usually sufficient when taking "normal" pictures of standing animals, such as zebras or giraffes. On the other hand, for overhead pictures of animals like frogs, specification of the orientation is **crucial for accurate recognition**. The orientation is best determined by drawing an axis within the ROI of the animal in a way that can be repeated for each animal. For frog images, the repeatable orientation is selected along the spine, from the tip of the mouth to tip of the tail. For zebra images, the repeatable orientation is selected along the top of the back, from the withers to the point of the croup. Any orientation can be used, as long as it is repeatable and can be generally applied to all members of the species.

In order to specify an orientation other than the default (horizontal) orientation, the user must click

   Actions → Reselect Orientation [O]
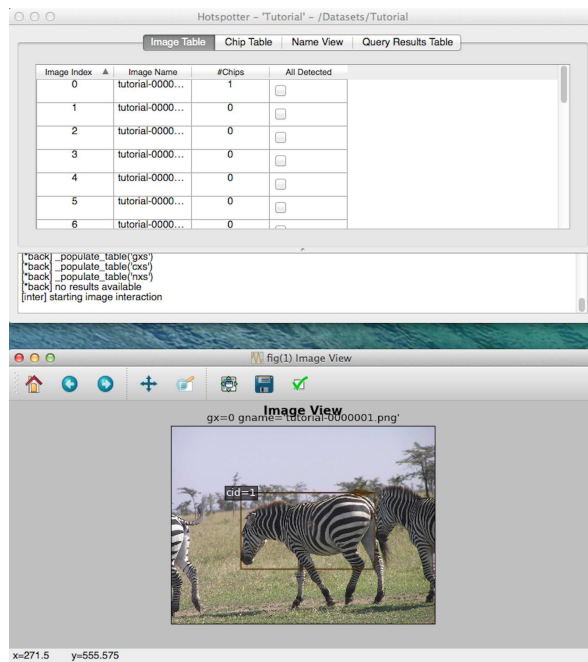
By clicking on two points within the Image View, the chip will be given a new orientation along the selected orientation axis. Note that the angle does not have to be selected perfectly each time — pretty close will suffice — but you should be consistent with the order in which you click (for example, with frogs, by selecting the mouth and then subsequently the tail). By reversing the order of the clicks, you will orient the chip to be inverted compared to all other chips, which will cause HotSpotter to fail.

1.4 Chip Properties Display (Optional)

HotSpotter uses each ROI and orientation to generate a chip. Within these chips HotSpotter computes its hotspots — elliptical regions centered on points of interest that HotSpotter automatically detects. Intuitively, the hotspots are loosely analogous to a part of a "fingerprint" for the chip. Two chips having enough hotspot similarity will be matched successfully by HotSpotter. A chip can be seen by clicking on the Chip Table and then selecting a chip.
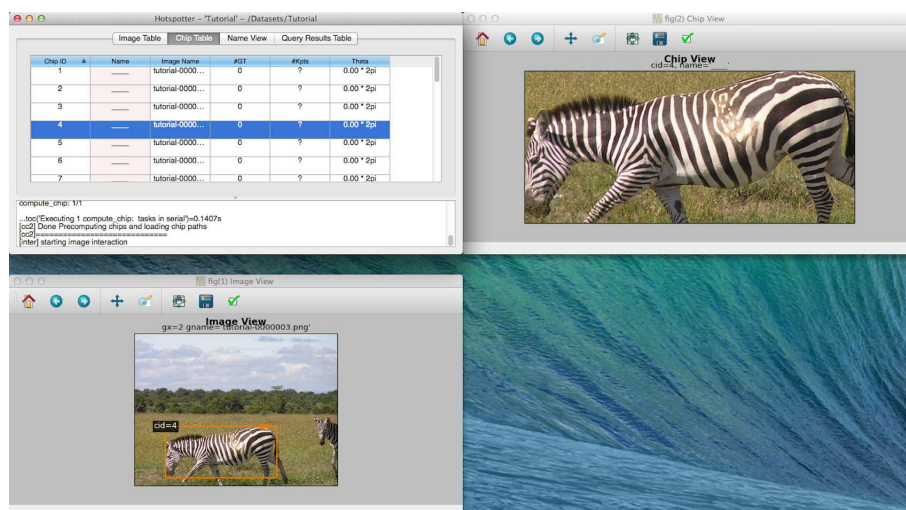
The hotspots' points of interest and elliptical regions can be toggled on and off by clicking on the grey area around a chip in the Chip View. A specific hotspot can be viewed by clicking on a point of interest on the chip within the Chip View.
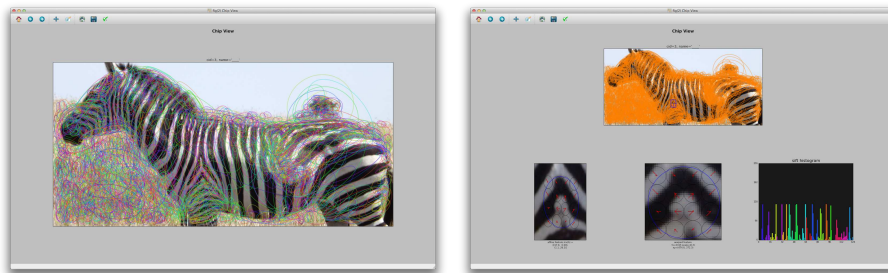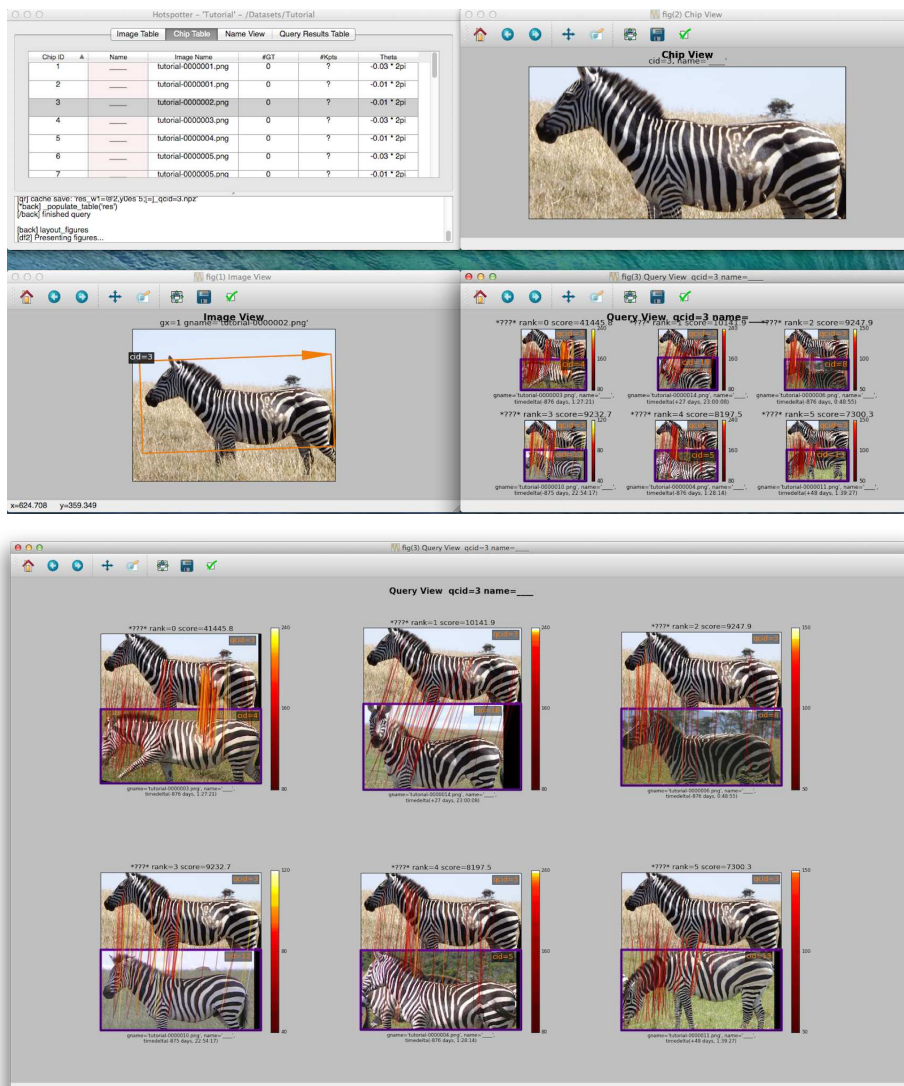
1.5 Running a Query

A Query can be run on any selected chip.

```
Actions → Query [Q]
```

This will quickly find similar chips in the database. HotSpotter will automatically rank the chips in order of similarity and will highlight the portions of the image that it identifies as being most similar.

In this example Query View window, there are six results, each showing a pair of images. In each pair, the query chip is shown on top and the potentially-matching chip is shown on the bottom. Clicking on the pair will show a highlighted display. You will also notice a score for each match. The scores tend to vary according to species and size of the image set. Small image sets will produce greater scores as will certain datasets, such as giraffes and Grevy's zebras.

Once you decide, based on the query, which chips show the same animal, you may record this decision by giving the chips the same name. This requires an understanding of the meaning of the names within HotSpotter, as described next.

1.6 IDs, Names, and Recording Matching Results

In the Chip Table, users will see Chip ID, Name, and Image Name columns.
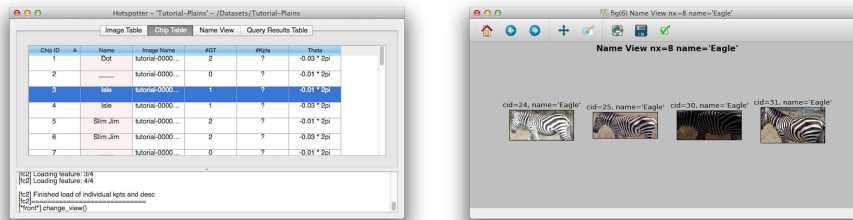
The Chip ID is the unique numerical index that HotSpotter applies to each chip. (Remember, there can be more than one ROI/chip per image.) As HotSpotter does its work and chips are successfully matched, users should assign unique names to individual animals and use the same name for all chips in which that specific animal appears. Initially, before an image is recognized, the "Name" column value will be specified as "`____`" (four underscores). This denotes an unidentified chip - a user may double-click on a name to edit. To view animals that match, simply go to the Name Table to view all of the matched animals with the same name. Use of copying and pasting from one chip name to the other makes this process less prone to typing errors.

2 Additional Tools and Tricks

Here is a brief discussion of are a few additional tricks and options for running HotSpotter:

- `Actions -> Select Next`: selects the next image in the database.

- `Actions -> New Chip Property`: record metadata as a series of one or more attribute/value pairs for any user defined metadata. HotSpotter will automatically import existing metadata from StripeSpotter databases.

- `Options -> Edit Preferences`: change the behavior of HotSpotter. For now, these are not very well documented and should only be used with specific guidance from the HotSpotter team.

- `Help -> View Data Directory`: Opens the current database directory.

- `Help -> View Source Directory`: (primarily for developer usage) Opens the HotSpotter source directory.

- `Help -> View Internal Directory`: Opens the current database's _hsdb directory

- `Help -> Delete Computed Directory`: Removes all of HotSpotter's internal cache. It should be used if you suspect the database has been corrupted. This forces everything to be recomputed.

- `Help -> Delete Global Preferences`: This resets hotspotters external preferences. You may need to do this if you are upgrading versions.

3   A Bit of Troubleshooting

In the event that HotSpotter behaves unexpectedly, the first thing to try is a restarting of the program. If the error persists, the following will fix common errors:

- **Delete your preference directory.**
  HotSpotter keeps a small set of preference files in the user's home directory. These files remember the last database opened as well as other preferences. When updating to new versions these can sometimes cause problems. Deleting the `~/.hotspotter`[1] folder may fix some issues.

  You may also perform this action from HotSpotter by using:
  `Help -> Delete Global Preferences:`

- **Delete the Computed Directory**
  If something looks corrupted or ROIs are being oddly drawn, the user should consider deleting the computed directory. Running the command (`Help → Delete Computed Directory`) will delete cached and other temporary data and force HotSpotter to recompute all of its data; this can be done safely, but at the cost of higher initial wait times as HotSpotter recomputes some information.

- **Mac OSX 10.8 Mountrain Lion & 10.9 Mavericks Gatekeeper**
  On the latest two Mac operating systems, the software may not run immediately. This error is due to a security feature called Gatekeeper. If the app fails to run, please do the following:

  1. Go to `System Preferences` — Click the Apple icon in the menu bar (top-left of the screen) and select `System Preferences` in the drop down menu.
  2. Go to `Security & Privacy` — It is located on the top row, entitled `Personal`.
  3. Go to the `General` tab.
  4. On 10.9 Mavericks, there may be a button that will allow HotSpotter to open. Simply click this button, skip the remaining steps, and attempt to open up HotSpotter again. For 10.8 Mountain Lion users, continue below.
  5. Authenticate — Click on the lock at the bottom-left corner of the screen and subsequently input your computer username and password.
  6. In the bottom half of the `General` tab, there will be the following selection:

     ```
     Allow applications downloaded from:
     ( ) Mac App Store
     (X) Mac App Store and identified developers
     ( ) Anywhere
     ```

     Select `Anywhere` and subsequently select `Allow From Anywhere` in the drop down warning.
  7. Close the `System Preferences` window.
  8. Install HotSpotter and run it.
  9. To re-enable security after running HotSpotter once, repeat the above changes to your preferences, except click on `Mac App Store and identified developers`.

- **Email the Developer**
  If all else fails users should send an email to `hotspotter.ir@gmail.com`. Please include a detailed description of the error and what was being done when it happened. Then also please copy the text in the output window to a text file, and include this in your email.

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[1]Note that ~ denotes the user's home folder

4 Source Code

4.1 License

HotSpotter is currently distributed under the Apache License, Version 2.0.

```
HotSpotter
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distributed under the License is distributed on an "AS IS" BASIS,
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```

4.2 Download

Download the source code here: https://github.com/Erotemic/hotspotter

git clone git@github.com:Erotemic/hotspotter.git

Once the source code has been downloaded the program can be run by using the command:

./main.py

4.3 Contribute

HotSpotter is an open source project. If any tech-savvy users develop a cool feature or a bug-fix and would like to see it incorporated, send an email with the proposed patch to hotspotter.ir@gmail.com for code review.