Erriez Serial Terminal library for Arduino

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Contents

Chapter 1

Serial Terminal library for Arduino

This is a universal Serial Terminal library for Arduino to parse ASCII commands and arguments.

Hardware

Any Arduino hardware with a serial port.

Examples

Arduino IDE | Examples | Erriez Serial Terminal |

- `SerialTerminal`

Documentation

- `Online HTML`
- `Download PDF`

Usage

Initialization

Create a Serial Terminal object. This can be initialized with optional newline and delimiter characters.

Default newline character: `'\n'` Default delimiter character: `Space`

```
1 {c++}
2 #include <SerialTerminal.h>
3
4 // Newline character '\r' or '\n'
5 char newlineChar = '\n';
6 // Separator character between commands and arguments
7 char delimiterChar = ' ';
8
9 // Create serial terminal object
10 SerialTerminal term(newlineChar, delimiterChar);
11
12
13 void setup()
14 {
15     // Initialize serial port
16     Serial.begin(115200);
17
18     // Initialize the built-in LED
19     pinMode(LED_BUILTIN, OUTPUT);
20     digitalWrite(LED_BUILTIN, LOW);
21 }
```

Register new commands

Commands must be registered at startup with a corresponding `callback handler`. This registers the command only, excluding arguments.

The callback handler will be called when the command has been received including the newline character.

An example of registering multiple commands:

```
1 {c++}
2 void setup()
3 {
4     ...
5
6     // Add command callback handlers
7     term.addCommand("?", cmdHelp);
8     term.addCommand("help", cmdHelp);
9     term.addCommand("on", cmdLedOn);
10     term.addCommand("off", cmdLedOff);
11 }
12
13 void cmdHelp()
14 {
15     // Print usage
16     Serial.println(F("Serial terminal usage:"));
17     Serial.println(F("  help or ?          Print this usage"));
18     Serial.println(F("  on                 Turn LED on"));
19     Serial.println(F("  off                Turn LED off"));
20 }
21
22 void cmdLedOn()
23 {
24     // Turn LED on
25     Serial.println(F("LED on"));
26     digitalWrite(LED_BUILTIN, HIGH);
27 }
28
29 void cmdLedOff()
30 {
31     // Turn LED off
32     Serial.println(F("LED off"));
33     digitalWrite(LED_BUILTIN, LOW);
34 }
```

Set default handler

Optional: The default handler will be called when the command is not recognized.

```
1 {c++}
2 void setup()
3 {
4     ...
5
6     // Set default handler for unknown commands
```

```
7     term.setDefaultHandler(unknownCommand);
8 }
9
10 void unknownCommand(const char *command)
11 {
12     // Print unknown command
13     Serial.print(F("Unknown command: "));
14     Serial.println(command);
15 }
```

Read from serial port

Read from the serial port in the main loop:

```
1 {c++}
2 void loop()
3 {
4     // Read from serial port and handle command callbacks
5     term.readSerial();
6 }
```

Get next argument

Get pointer to next argument in serial receive buffer:

```
1 {c++}
2 char *arg;
3
4 // Get next argument
5 arg = term.getNext();
6 if (arg != NULL) {
7     Serial.print(F("Argument: "));
8     Serial.println(arg);
9 } else {
10     Serial.println(F("No argument"));
11 }
```

Get remaining characters

Get pointer to remaining characters in serial receive buffer:

```
1 {c++}
2 char *arg;
3
4 // Get remaining characters
5 arg = term.getRemaining();
6 if (arg != NULL) {
7     Serial.print(F("Remaining: "));
8     Serial.println(arg);
9 }
```

Clear buffer

Optional: The serial receive buffer can be cleared with the following call:

```
1 {c++}
2 term.clearBuffer();
```

Library configuration

`SerialTerminal.h` contains the following configuration macro's:

- `ST_RX_BUFFER_SIZE` : The default serial receive buffer size is 32 Bytes. This includes the command and arguments, excluding the `'\0'` character.
- `ST_NUM_COMMAND_CHARS`: The default number of command characters is 8 Bytes, excluding the `'\0'` character.

Library dependencies

- None.

Library installation

Please refer to the Wiki page.

Other Arduino Libraries and Sketches from Erriez

- Erriez Libraries and Sketches

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

Chapter 4

Class Documentation

4.1 SerialTerminal Class Reference

SerialTerminal class.

`#include <SerialTerminal.h>`

Public Member Functions

- SerialTerminal (char newlineChar='\n', char delimiterChar=' ')
  SerialTerminal constructor.
- void addCommand (const char *command, void(*function)())
  Add command with callback handler.
- void setDefaultHandler (void(*function)(const char *))
  Set default callback handler for unknown commands.
- void readSerial ()
  Read from serial port.
- void clearBuffer ()
  Clear serial receive buffer.
- char * getNext ()
  Get next argument.
- char * getRemaining ()
  Get all remaining characters from serial buffer.

4.1.1 Detailed Description

SerialTerminal class.

Definition at line 52 of file SerialTerminal.h.

4.1.2 Constructor & Destructor Documentation

4.1.2.1 SerialTerminal::SerialTerminal (char *newlineChar* = `'\n'`, char *delimiterChar* = `' '`) [explicit]

SerialTerminal constructor.

Parameters

newlineChar	Newline character `'\r'` or `'\n'`. Default: `'\n'`.
delimiterChar	Delimiter separator character between commands and arguments. Default: space.

Definition at line 44 of file SerialTerminal.cpp.

4.1.3 Member Function Documentation

4.1.3.1 void SerialTerminal::addCommand (const char * *command*, void(*)() *function*)

Add command with callback handler.

Parameters

command	Register a null-terminated ASCII command.
function	The function to be called when receiving the `command`.

Definition at line 66 of file SerialTerminal.cpp.

4.1.3.2 char * SerialTerminal::getNext ( )

Get next argument.

Returns

Address: Pointer to next argument
NULL: No argument available

Definition at line 154 of file SerialTerminal.cpp.

4.1.3.3 char * SerialTerminal::getRemaining ( )

Get all remaining characters from serial buffer.

Returns

Address: Pointer to remaining characters in serial receive buffer.
NULL: No remaining data available.

Definition at line 165 of file SerialTerminal.cpp.

4.1.3.4 void SerialTerminal::readSerial ( )

Read from serial port.

Process command when newline character has been received.

Definition at line 98 of file SerialTerminal.cpp.

4.1.3.5 void SerialTerminal::setDefaultHandler (void(*)(const char *) *function*)

Set default callback handler for unknown commands.

Store default callback handler which will be called when receiving an unknown command.

Parameters

function	Address of the default handler. This function will be called when the command is not recognized. The parameter contains the first ASCII command.

Definition at line 88 of file SerialTerminal.cpp.

The documentation for this class was generated from the following files:

- SerialTerminal.h
- SerialTerminal.cpp

Chapter 5

File Documentation

5.1 SerialTerminal.cpp File Reference

Serial terminal library for Arduino.

```
#include "SerialTerminal.h"
```

5.1.1 Detailed Description

Serial terminal library for Arduino.

Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https://erriez.github.io/ErriezSerialTerminal

5.2 SerialTerminal.h File Reference

Serial terminal library for Arduino.

```
#include <Arduino.h>
#include <string.h>
```

Classes

- class SerialTerminal

  SerialTerminal class.

Macros

- #define ST_RX_BUFFER_SIZE 32

  Size of the serial receive buffer in bytes (Maximum length of one command plus arguments)
- #define ST_NUM_COMMAND_CHARS 8

  Number of command characters.

5.2.1 Detailed Description

Serial terminal library for Arduino.

Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https://erriez.github.io/ErriezSerialTerminal

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