Serial Terminal library for Arduino 1.0.0

Generated by Doxygen 1.8.11

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Serial Terminal library for Arduino

This is a universal Serial Terminal library for Arduino to parse ASCII commands and arguments.

Hardware

Any Arduino hardware with a serial port.

Examples

Arduino IDE | Examples | Erriez Serial Terminal |

• SerialTerminal

Documentation

- Online HTML
- Download PDF

Usage

Initialization

Create a Serial Terminal object. This can be initialized with optional newline and delimiter characters.

Default newline character: $\ensuremath{^{\mbox{\sc h}}}\ensuremath{^{\mbox{\sc h}}}\$

```
1 {c++}
2 #include <SerialTerminal.h>
4 // Newline character '\r' or '\n' 5 char newlineChar = '\n';
6 // Separator character between commands and arguments 7 char delimiterChar = ' ';
9 // Create serial terminal object
10 SerialTerminal term(newlineChar, delimiterChar);
11
12
13 void setup()
14 {
15
       // Initialize serial port
16
       Serial.begin(115200);
17
18
       // Initialize the built-in LED
       pinMode(LED_BUILTIN, OUTPUT);
19
       digitalWrite(LED_BUILTIN, LOW);
```

Register new commands

Commands must be registered at startup with a corresponding callback handler. This registers the command only, excluding arguments.

The callback handler will be called when the command has been received including the newline character.

An example of registering multiple commands:

```
2 void setup()
3 {
        // Add command callback handlers
        term.addCommand("?", cmdHelp);
        term.addCommand("help", cmdHelp);
term.addCommand("on", cmdLedOn);
term.addCommand("off", cmdLedOff);
8
9
10
11 }
12
13 void cmdHelp()
14 {
15
         // Print usage
        Serial.println(F("Serial terminal usage:"));
16
         Serial.println(F(" serial terminal usage: ));
Serial.println(F(" help or ? Print this usage"));
Serial.println(F(" on Turn LED on"));
Serial.println(F(" off Turn LED off"));
17
18
19
20 }
22 void cmdLedOn()
23 {
24
         // Turn LED on
25
         Serial.println(F("LED on"));
         digitalWrite(LED_BUILTIN, HIGH);
27 }
2.8
29 void cmdLedOff()
30 {
         // Turn LED off
31
         Serial.println(F("LED off"));
33
         digitalWrite(LED_BUILTIN, LOW);
34 }
```

Set default handler

Optional: The default handler will be called when the command is not recognized.

```
1 {c++}
2 void setup()
3 {
4    ...
5    // Set default handler for unknown commands
```

```
7  term.setDefaultHandler(unknownCommand);
8 }
9
10 void unknownCommand(const char *command)
11 {
12   // Print unknown command
13   Serial.print(F("Unknown command: "));
14   Serial.println(command);
15 }
```

Read from serial port

Read from the serial port in the main loop:

Get next argument

Get pointer to next argument in serial receive buffer:

```
1 {c++}
2 char *arg;
3
4 // Get next argument
5 arg = term.getNext();
6 if (arg != NULL) {
7     Serial.print(F("Argument: "));
8     Serial.println(arg);
9 } else {
10     Serial.println(F("No argument"));
```

Get remaining characters

Get pointer to remaining characters in serial receive buffer:

Clear buffer

Optional: The serial receive buffer can be cleared with the following call:

```
1 {c++}
2 term.clearBuffer();
```

Library configuration

SerialTerminal.h contains the following configuration macro's:

- ST_RX_BUFFER_SIZE: The default serial receive buffer size is 32 Bytes. This includes the command and arguments, excluding the '\0' character.
- ST_NUM_COMMAND_CHARS: The default number of command characters is 8 Bytes, excluding the '\0' character.

Library dependencies

• None.

Library installation

Please refer to the Wiki page.

Other Arduino Libraries and Sketches from Erriez

• Erriez Libraries and Sketches

Class Index

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Here are the	classes, structs, union	s and interfa	ces with brief	descriptions:		
SerialTeri	minal					
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File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

Serial Terminal.cpp	
Serial terminal library for Arduino	
SerialTerminal.h	
Serial terminal library for Arduino	

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Class Documentation

4.1 SerialTerminal Class Reference

SerialTerminal class.

```
#include <SerialTerminal.h>
```

Public Member Functions

- SerialTerminal (char newlineChar='\n', char delimiterChar=' ')
 - SerialTerminal constructor.
- void addCommand (const char *command, void(*function)())

Add command with callback handler.

- void setDefaultHandler (void(*function)(const char *))
 - Set default callback handler for unknown commands.
- void readSerial ()

Read from serial port.

• void clearBuffer ()

Clear serial receive buffer.

char * getNext ()

Get next argument.

char * getRemaining ()

Get all remaining characters from serial buffer.

4.1.1 Detailed Description

SerialTerminal class.

Definition at line 52 of file SerialTerminal.h.

4.1.2 Constructor & Destructor Documentation

```
4.1.2.1 SerialTerminal::SerialTerminal ( char newlineChar = '\n', char delimiterChar = ' ') [explicit]
```

SerialTerminal constructor.

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Parameters

newlineChar	Newline character '\r' or '\n'. Default: '\n'.
delimiterChar	Delimiter separator character between commands and arguments. Default: space.

Definition at line 44 of file SerialTerminal.cpp.

4.1.3 Member Function Documentation

4.1.3.1 void SerialTerminal::addCommand (const char * command, void(*)() function)

Add command with callback handler.

Parameters

command	Register a null-terminated ASCII command.
function	The function to be called when receiving the command.

Definition at line 66 of file SerialTerminal.cpp.

4.1.3.2 char * SerialTerminal::getNext ()

Get next argument.

Returns

Address: Pointer to next argument NULL: No argument available

Definition at line 154 of file SerialTerminal.cpp.

4.1.3.3 char * SerialTerminal::getRemaining ()

Get all remaining characters from serial buffer.

Returns

Address: Pointer to remaining characters in serial receive buffer.

NULL: No remaining data available.

Definition at line 165 of file SerialTerminal.cpp.

4.1.3.4 void SerialTerminal::readSerial ()

Read from serial port.

Process command when newline character has been received.

Definition at line 98 of file SerialTerminal.cpp.

4.1.3.5 void SerialTerminal::setDefaultHandler (void(*)(const char *) function)

Set default callback handler for unknown commands.

Store default callback handler which will be called when receiving an unknown command.

Parameters

function	Address of the default handler. This function will be called when the command is not recognized.
	The parameter contains the first ASCII command.

Definition at line 88 of file SerialTerminal.cpp.

The documentation for this class was generated from the following files:

- · SerialTerminal.h
- SerialTerminal.cpp

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File Documentation

5.1 SerialTerminal.cpp File Reference

Serial terminal library for Arduino.

```
#include "SerialTerminal.h"
```

5.1.1 Detailed Description

Serial terminal library for Arduino.

```
Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https://erriez.github.io/ErriezSerialTerminal
```

5.2 SerialTerminal.h File Reference

Serial terminal library for Arduino.

```
#include <Arduino.h>
#include <string.h>
```

Classes

class SerialTerminal
 SerialTerminal class.

Macros

- #define ST_RX_BUFFER_SIZE 32
 - Size of the serial receive buffer in bytes (Maximum length of one command plus arguments)
- #define ST_NUM_COMMAND_CHARS 8

Number of command characters.

5.2.1 Detailed Description

Serial terminal library for Arduino.

```
Source: https://github.com/Erriez/ErriezSerialTerminal Documentation: https←://erriez.github.io/ErriezSerialTerminal
```

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