

# Erriez Half step Rotary Encoder

1.1.0

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# Contents

<b>1</b>	<b>Serial Terminal library for Arduino</b>	<b>1</b>
<b>2</b>	<b>Class Index</b>	<b>5</b>
2.1	Class List . . . . .	5
<b>3</b>	<b>File Index</b>	<b>7</b>
3.1	File List . . . . .	7
<b>4</b>	<b>Class Documentation</b>	<b>9</b>
4.1	SerialTerminal Class Reference . . . . .	9
4.1.1	Detailed Description . . . . .	9
4.1.2	Constructor & Destructor Documentation . . . . .	9
4.1.2.1	SerialTerminal() . . . . .	9
4.1.3	Member Function Documentation . . . . .	10
4.1.3.1	addCommand() . . . . .	10
4.1.3.2	getNext() . . . . .	10
4.1.3.3	getRemaining() . . . . .	11
4.1.3.4	readSerial() . . . . .	11
4.1.3.5	setDefaultHandler() . . . . .	11
<b>5</b>	<b>File Documentation</b>	<b>13</b>
5.1	src/ErriezSerialTerminal.cpp File Reference . . . . .	13
5.1.1	Detailed Description . . . . .	13
5.2	src/ErriezSerialTerminal.h File Reference . . . . .	14
5.2.1	Detailed Description . . . . .	14
	<b>Index</b>	<b>15</b>



# Chapter 1

## Serial Terminal library for Arduino

This is a universal Serial Terminal library for Arduino to parse ASCII commands and arguments.

### Hardware

Any Arduino hardware with a serial port.

### Examples

Arduino IDE | Examples | Erriez Serial Terminal |

- [ErriezSerialTerminal](#)

### Documentation

- [Online HTML](#)
- [Download PDF](#)

### Usage

#### Initialization

Create a Serial Terminal object. This can be initialized with optional newline and delimiter characters.

Default newline character: `'\n'` Default delimiter character: `Space`

```
{c++}
#include <ErriezSerialTerminal.h>

// Newline character '\r' or '\n'
char newlineChar = '\n';
// Separator character between commands and arguments
char delimiterChar = ' ';

// Create serial terminal object
SerialTerminal term(newlineChar, delimiterChar);

void setup()
{
    // Initialize serial port
    Serial.begin(115200);

    // Initialize the built-in LED
    pinMode(LED_BUILTIN, OUTPUT);
    digitalWrite(LED_BUILTIN, LOW);
}
```

## Register new commands

Commands must be registered at startup with a corresponding `callback handler` . This registers the command only, excluding arguments.

The callback handler will be called when the command has been received including the newline character.

An example of registering multiple commands:

```
{c++}
void setup()
{
    ...

    // Add command callback handlers
    term.addCommand("?", cmdHelp);
    term.addCommand("help", cmdHelp);
    term.addCommand("on", cmdLedOn);
    term.addCommand("off", cmdLedOff);
}

void cmdHelp()
{
    // Print usage
    Serial.println(F("Serial terminal usage:"));
    Serial.println(F("  ?    help or ?    Print this usage"));
    Serial.println(F("  on   Turn LED on"));
    Serial.println(F("  off  Turn LED off"));
}

void cmdLedOn()
{
    // Turn LED on
    Serial.println(F("LED on"));
    digitalWrite(LED_BUILTIN, HIGH);
}

void cmdLedOff()
{
    // Turn LED off
    Serial.println(F("LED off"));
    digitalWrite(LED_BUILTIN, LOW);
}
```

## Set default handler

Optional: The default handler will be called when the command is not recognized.

```
{c++}
void setup()
{
    ...

    // Set default handler for unknown commands
```

```
    term.setDefaultHandler(unknownCommand);
}

void unknownCommand(const char *command)
{
    // Print unknown command
    Serial.print(F("Unknown command: "));
    Serial.println(command);
}
```

## Read from serial port

Read from the serial port in the main loop:

```
{c++}
void loop()
{
    // Read from serial port and handle command callbacks
    term.readSerial();
}
```

## Get next argument

Get pointer to next argument in serial receive buffer:

```
{c++}
char *arg;

// Get next argument
arg = term.getNext();
if (arg != NULL) {
    Serial.print(F("Argument: "));
    Serial.println(arg);
} else {
    Serial.println(F("No argument"));
}
```

## Get remaining characters

Get pointer to remaining characters in serial receive buffer:

```
{c++}
char *arg;

// Get remaining characters
arg = term.getRemaining();
if (arg != NULL) {
    Serial.print(F("Remaining: "));
    Serial.println(arg);
}
```

## Clear buffer

Optional: The serial receive buffer can be cleared with the following call:

```
{c++}
term.clearBuffer();
```

## Library configuration

SerialTerminal.h contains the following configuration macro's:

- `ST_RX_BUFFER_SIZE` : The default serial receive buffer size is 32 Bytes. This includes the command and arguments, excluding the `'\0'` character.
- `ST_NUM_COMMAND_CHARS`: The default number of command characters is 8 Bytes, excluding the `'\0'` character.

### Library dependencies

- None.

### Library installation

Please refer to the [Wiki](#) page.

### Other Arduino Libraries and Sketches from Erriez

- [Erriez Libraries and Sketches](#)



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">SerialTerminal</a>	
<a href="#">SerialTerminal</a> class	9



## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

src/ <a href="#">ErriezSerialTerminal.cpp</a>	
Serial terminal library for Arduino . . . . .	13
src/ <a href="#">ErriezSerialTerminal.h</a>	
Serial terminal library for Arduino . . . . .	14



# Chapter 4

## Class Documentation

### 4.1 SerialTerminal Class Reference

[SerialTerminal](#) class.

```
#include <ErriezSerialTerminal.h>
```

#### Public Member Functions

- [SerialTerminal](#) (char newlineChar='\n', char delimiterChar=' ' )  
*SerialTerminal constructor.*
- void [addCommand](#) (const char \*command, void(\*function)())  
*Add command with callback handler.*
- void [setDefaultHandler](#) (void(\*function)(const char \*))  
*Set default callback handler for unknown commands.*
- void [readSerial](#) ()  
*Read from serial port.*
- void [clearBuffer](#) ()  
*Clear serial receive buffer.*
- char \* [getNext](#) ()  
*Get next argument.*
- char \* [getRemaining](#) ()  
*Get all remaining characters from serial buffer.*

#### 4.1.1 Detailed Description

[SerialTerminal](#) class.

Definition at line 52 of file ErriezSerialTerminal.h.

#### 4.1.2 Constructor & Destructor Documentation

##### 4.1.2.1 SerialTerminal()

```
SerialTerminal::SerialTerminal (
    char newlineChar = '\n',
    char delimiterChar = ' ' ) [explicit]
```

[SerialTerminal](#) constructor.

**Parameters**

<i>newlineChar</i>	Newline character ' <code>\r</code> ' or ' <code>\n</code> '. Default: ' <code>\n</code> '.
<i>delimiterChar</i>	Delimiter separator character between commands and arguments. Default: space.

Definition at line 44 of file ErriezSerialTerminal.cpp.

### 4.1.3 Member Function Documentation

#### 4.1.3.1 addCommand()

```
void SerialTerminal::addCommand (
    const char * command,
    void(*)() function )
```

Add command with callback handler.

**Parameters**

<i>command</i>	Register a null-terminated ASCII command.
<i>function</i>	The function to be called when receiving the <i>command</i> .

Definition at line 66 of file ErriezSerialTerminal.cpp.

#### 4.1.3.2 getNext()

```
char * SerialTerminal::getNext ( )
```

Get next argument.

**Returns**

Address: Pointer to next argument  
NULL: No argument available

Definition at line 154 of file ErriezSerialTerminal.cpp.

#### 4.1.3.3 getRemaining()

```
char * SerialTerminal::getRemaining ( )
```

Get all remaining characters from serial buffer.

##### Returns

Address: Pointer to remaining characters in serial receive buffer.  
NULL: No remaining data available.

Definition at line 165 of file ErriezSerialTerminal.cpp.

#### 4.1.3.4 readSerial()

```
void SerialTerminal::readSerial ( )
```

Read from serial port.

Process command when newline character has been received.

Definition at line 98 of file ErriezSerialTerminal.cpp.

#### 4.1.3.5 setDefaultHandler()

```
void SerialTerminal::setDefaultHandler (
    void(*) (const char *) function )
```

Set default callback handler for unknown commands.

Store default callback handler which will be called when receiving an unknown command.

##### Parameters

<i>function</i>	Address of the default handler. This function will be called when the command is not recognized. The parameter contains the first ASCII command.
-----------------	--

Definition at line 88 of file ErriezSerialTerminal.cpp.

The documentation for this class was generated from the following files:

- [src/ErriezSerialTerminal.h](#)
- [src/ErriezSerialTerminal.cpp](#)





## Chapter 5

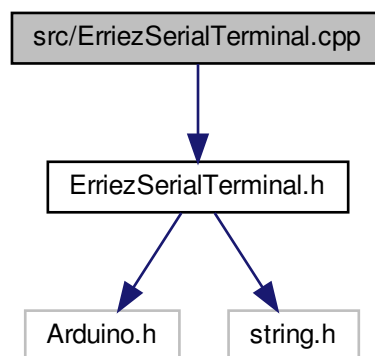
# File Documentation

### 5.1 src/ErriezSerialTerminal.cpp File Reference

Serial terminal library for Arduino.

```
#include "ErriezSerialTerminal.h"
```

Include dependency graph for ErriezSerialTerminal.cpp:



#### 5.1.1 Detailed Description

Serial terminal library for Arduino.

Source: <https://github.com/Erriez/ErriezSerialTerminal> Documentation: <https://erriez.github.io/ErriezSerialTerminal>

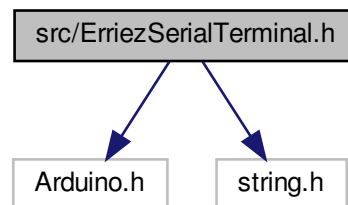
## 5.2 src/ErriezSerialTerminal.h File Reference

Serial terminal library for Arduino.

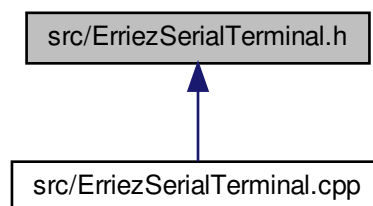
```
#include <Arduino.h>
```

```
#include <string.h>
```

Include dependency graph for ErriezSerialTerminal.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [SerialTerminal](#)  
*[SerialTerminal](#) class.*

### Macros

- `#define ST_RX_BUFFER_SIZE 32`  
*Size of the serial receive buffer in bytes (Maximum length of one command plus arguments)*
- `#define ST_NUM_COMMAND_CHARS 8`  
*Number of command characters.*

### 5.2.1 Detailed Description

Serial terminal library for Arduino.

Source: <https://github.com/Erriez/ErriezSerialTerminal> Documentation: <https://erriez.github.io/ErriezSerialTerminal>

# Index

addCommand  
    SerialTerminal, [10](#)

getNext  
    SerialTerminal, [10](#)

getRemaining  
    SerialTerminal, [10](#)

readSerial  
    SerialTerminal, [11](#)

SerialTerminal, [9](#)  
    addCommand, [10](#)  
    getNext, [10](#)  
    getRemaining, [10](#)  
    readSerial, [11](#)  
    SerialTerminal, [9](#)  
    setDefaultHandler, [11](#)

setDefaultHandler  
    SerialTerminal, [11](#)

src/ErriezSerialTerminal.cpp, [13](#)

src/ErriezSerialTerminal.h, [14](#)