

◦ Fuzzy phenomenon

- 1. incomplete (資訊不完整)
 - 2. ambiguity (曖昧)
 - 3. imprecision (不精確)
 - 4. randomness (隨機)
 - 5. fuzziness (模糊)
- 同個概念有不同圖片表示法

1965. Zadeh, "Fuzzy Sets"
information and Control

Δ. Fuzzy Logics:

- 1. Fuzzy logic is much closer to human decision making and natural language than traditional logic system.
- 2. Fuzzy logic provides a new paradigm such that system can be designed for complex, ill-conditioned process without knowing quantitative data regarding their I/O relations which are generally required by conventional method.

3. Applications :

Artificial Intelligence , control engineering
decision theory , pattern recognition ,
robot , or research , education

Rule 1:

$$\text{function } f(x_1, x_2) = y$$

If project-funding is adequate
or project-staffing is small then
risk is low.

y

Rule 2:

If project-funding is imagined
and project-staffing is large
then risk is normal.

理論出來，都要驗證覈對，try and error

4. Fuzzy sets

Let U be a collection of objects

$U = \{u\}$, U can be discrete or continuous

A Fuzzy set A in U is

① If U is a continuous universe of discourse.

$$A = \int_{u \in U} M_A(u) / u$$

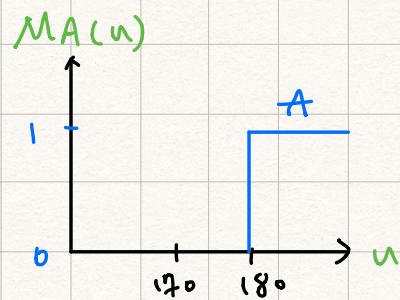
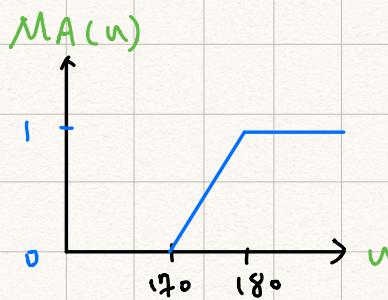
② If discrete

$$A = \sum_{i=1}^n M_A(u_i) / u_i$$

where $M_A: U \rightarrow [0, 1]$ is a membership function or fuzzy grade.

Note: $M_A \begin{cases} U \rightarrow \{0, 1\} & \text{crisp set} \\ U \rightarrow [0, 1] & \text{fuzzy set} \end{cases}$

Ex: Tall (A)

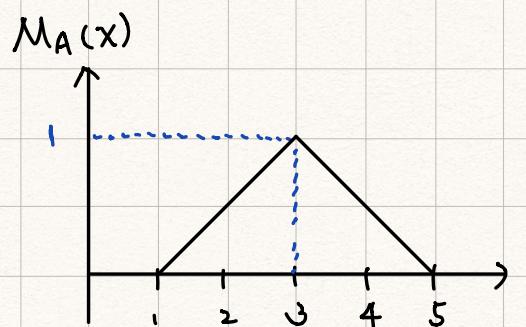


Ex: discrete universe (離散型)

$A \equiv$ number close to 3

$$U = \{1, 2, 3, 4, 5\}$$

U: 言論域



$$A = \sum_i \frac{M_A(x_i)}{x_i}$$

$$= \frac{0}{1} + \frac{0.5}{2} + \frac{1}{3} + \frac{0.5}{4} + \frac{0}{5}$$

$$= \{(1, 0), (2, 0.5), (3, 1), (4, 0.5), (5, 0)\}$$

$$= \{(x, M_A(x))\}$$

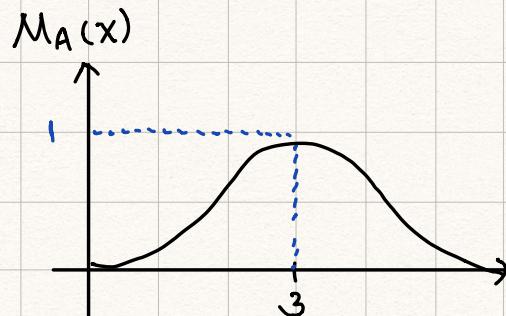
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Ex: continuous universe (連續型)

$A: x$ is real number and x is close to 3.

$$U = \{(x, M_A(x)) \mid x \in U\}$$

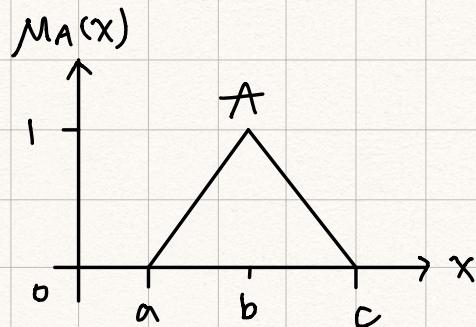
U: 言論域



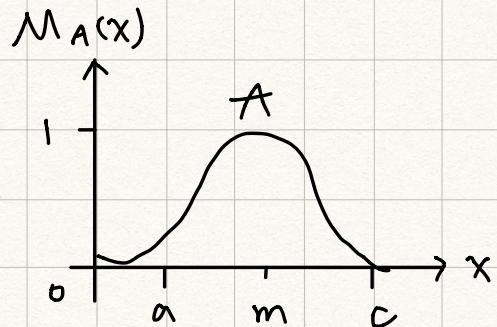
$$M_A(x) = \frac{1}{1 + (x-3)^2}$$

D. Membership functions

1. Triangular m. f.



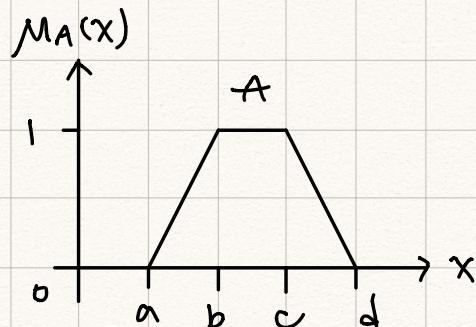
2. Gaussian m. f.



$$M_A(x) = \begin{cases} 0 & x \leq a \\ \frac{x-a}{b-a} & a \leq x \leq b \\ \frac{c-x}{c-b} & b \leq x \leq c \\ 0 & c \leq x \end{cases}$$

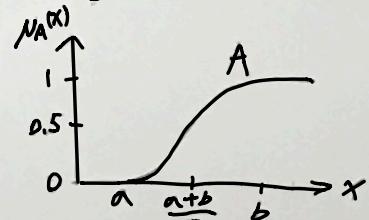
$$M_A(x) = \exp \left\{ \frac{-(x-m)^2}{2\sigma^2} \right\}$$

3. Trapezoidal m. f.



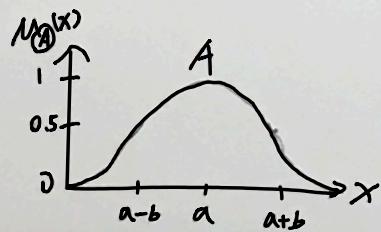
$$M_A(x) = \begin{cases} 0, & x \leq a \\ \frac{x-a}{b-a} & a \leq x \leq b \\ 1 & b \leq x \leq c \\ \frac{d-x}{d-c} & c \leq x \leq d \\ 0 & d \leq x \end{cases}$$

4. Sigmoid m.f.



$$\mu_A(x) = \begin{cases} 0 & x < a \\ 2\left[\frac{x-a}{b-a}\right]^2 & a \leq x \leq \frac{a+b}{2} \\ 1 - 2\left[\frac{x-b}{b-a}\right]^2 & \frac{a+b}{2} \leq x < b \\ 1 & x \geq b \end{cases}$$

5. π m.f.



$$\mu_A(x) = \frac{1}{1 + \left[\frac{x-a}{b}\right]^2}$$

Δ . Fuzzy sets operator

1. complement : \bar{A}

$$\bar{\mu}_A(x) \triangleq 1 - \mu_A(x), \forall x \in U$$

2. Intersection : $A \cap B$

$$\begin{aligned} \mu_{A \cap B}(x) &\triangleq \min [\mu_A(x), \mu_B(x)] \\ &= \underline{\mu_A(x) \wedge \mu_B(x)}, \quad \underbrace{\forall x \in U}_{\text{謂語主述句}} \end{aligned}$$

3. Union : $A \cup B$

$$\begin{aligned} \mu_{A \cup B}(x) &\triangleq \max [\mu_A(x), \mu_B(x)] \\ &= \underline{\mu_A(x) \vee \mu_B(x)} \end{aligned}$$

4. Equility (相似程度)

$$M_A(x) = M_B(x) \quad \forall x \in U$$

$E(A, B) \equiv \text{degree } (A = B) \triangleq \frac{|A \cap B|}{|A \cup B|}$

相似評量

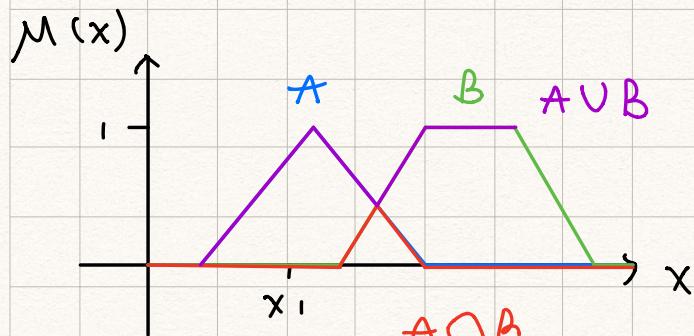
$$|A| = \sum_{x \in U} M_A(x)$$

5. Subet (subsethood measure) $A \subseteq B$

- if only if $M_A(x) \leq M_B(x) \quad \forall x \in U$

$S(A, B) = \text{degree } (A \subseteq B) \triangleq \frac{|A \cap B|}{|A|}$

子集評量



$$M_A(x_i) = 0.2$$

$$M_B(x_i) = 0$$

$$\min = 0$$

記得 A, B 兩 sets 為零的部分也是元素一組

D. Properties of fuzzy set operators

1. Idempotence

$$A \cup A = A \quad A \cap A = A$$

2. Double-negation law

$$\bar{\bar{A}} = A$$

3. Law of identity

$$A \cup \emptyset = A, \quad A \cap U = A$$

= 全集

4. Distributivity

$$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$$

$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$$

5. Commutativity

$$A \cap B = B \cap A, \quad A \cup B = B \cup A$$

6. Associativity

$$(A \cap B) \cap C = A \cap (B \cap C)$$

$$(A \cup B) \cup C = A \cup (B \cup C)$$

7. Absorption

$$A \cup (A \cap B) = A, A \cap (A \cup B) = A$$

8. De Morgan's laws

$$\overline{A \cup B} = \overline{A} \cap \overline{B}, \overline{A \cap B} = \overline{A} \cup \overline{B}$$

9. Law of zero

$$A \cup \emptyset = A, A \cap \emptyset = \emptyset$$

Δ. Fuzzy complement

\bar{A} : complement of A

c function

$$c: [0, 1] \longrightarrow [0, 1], M_{\bar{A}}(x) = c(M_A x)$$

$M_A \rightarrow M_{\bar{A}}$?

complement function satisfies following

$c(\cdot)$

conditions:

1. Boundary condition $c(0) = 1, c(1) = 0$

2. Monotonic property for x_1 and $x_2 \in U$

if $M_A(x_1) < M_A(x_2)$ then $c(M_A(x_1)) > c(M_A(x_2))$

3. continuity $c(\cdot)$ is continuous function

4. Involution $c(c(M_A(x))) = M_A(x), \forall x \in U$

Typical nonparametric fuzzy complement
Negation complement.

$$M_{\bar{A}}(x) = c(M_A(x)) \triangleq 1 - M_A(x), \forall x \in U$$

$$\lambda = -1, M_A = U \quad \lambda = 0, M_A = 1 - M_A(x)$$

Typical parametric fuzzy complement

① λ complement (Sugeno's complement)

$$M_A^\lambda(x) = c(M_A(x)) \triangleq \frac{1 - M_A(x)}{1 + M_A(x)} \quad -1 < \lambda < \infty$$

② n complement (Yager's complement)

$$M_A^n(x) = c(M_A(x)) \triangleq (1 - M_A^n(x))^{\frac{1}{n}},$$

$$0 < n < \infty$$

△ Fuzzy intersection (triangular norms, t-norms)

$$t: [0, 1] \times [0, 1] \rightarrow [0, 1]$$

交集

$$M_{A \cap B}(x) = t[M_A(x), M_B(x)]$$

$t(\cdot, \cdot)$ satisfies the following condition

① Boundary condition

$$t(M_A(x), 0) = 0, \quad t(M_A(x), 1) = t(1, M_A(x))$$

$$M_A(x) = M_A(x)$$

② Monotonicity

If $M_A(x) < M_C(x)$ and $M_B(x) < M_D(x)$

then $t(M_A(x), M_B(x)) \leq t(M_C(x), M_D(x))$

③ Commutativity

$$t(M_A(x), M_B(x)) = t(M_B(x), M_A(x))$$

④ Associativity

$$\begin{aligned} & t(M_A(x), t(M_B(x), M_C(x))) \\ &= t(t(M_A(x), M_B(x)), M_C(x)) \end{aligned}$$

$A \cap (B \cap C)$
 \downarrow
 $(A \cap B) \cap C$

Typical nonparametric t -norms

$$a = M_A(x), b = M_B(x)$$

1. Minimum

$$t_{\min}(a, b) = a \wedge b = \min(a, b)$$

2. Algebra product

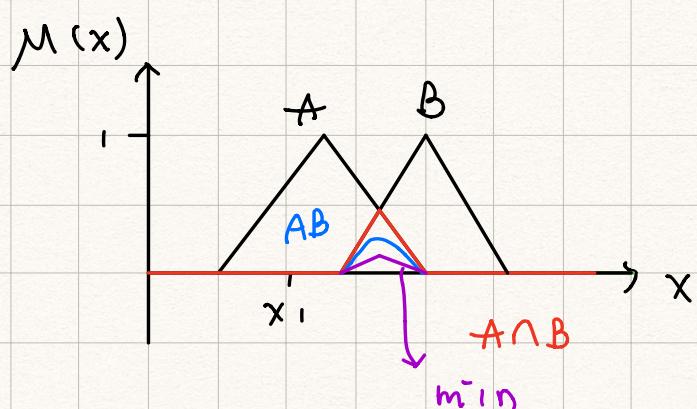
$$t_{ap}(a, b) = a \cdot b = ab$$

3. Bounded product

$$t_{bp}(a, b) = a \odot b = \max(0, a+b-1)$$

4. Prasflic product

$$t_{ap}(a, b) = a \wedge b = \begin{cases} a, & b=1 \\ b, & a=1 \\ 0, & ab < 1 \end{cases}$$



Typical parametric t-norms:

1. Yager:

$$t_w(a, b) = 1 - \min\left[1, ((1-a)^w + (-b)^w)^{\frac{1}{w}}\right],$$

$$n \in (0, 8)$$

$n \rightarrow 0 \rightarrow$ Algebraic product
 $n \rightarrow \infty \rightarrow$ min
 $n \rightarrow 1 \rightarrow$ Bounded product

2. Sugene

$$t_\lambda(a, b) = \max \{0, (\lambda+1)(a+b-1) - \lambda ab\}.$$

$\lambda \in [-1, \infty)$
 $n \rightarrow 1 \rightarrow$ Algebraic product
 $n \rightarrow 0 \rightarrow$ Bounded product

實務，在不同問題，用不同的參數造成
不同的結果

Fuzzy Union (t -conorms) (s -norms)

$$(0, 1] \times (0, 1] \rightarrow (0, 1]$$

$$M_{A \cup B}(x) = S[M_A(x), M_B(x)]$$

$S(\cdot, \cdot)$ satisfies the following conditions

1. Boundary condition :

$$S(1, 1) = 1, \quad S(M_A(x), 0) = S(0, M_A(x)) = M_A(x)$$

2. Monotonicity

If $M_A(x) < M_C(x)$ and $M_B(x) < M_D(x)$

$$\text{then } S(M_A(x), M_B(x)) \leq S(M_C(x), M_D(x))$$

3. Commutativity

$$S(M_A(x), M_B(x)) = S(M_B(x), M_A(x))$$

4. Associativity

$$S(M_A(x), S(M_B(x), M_C(x))) = S(S(M_A(x), M_B(x)), M_C(x))$$

Typical nonparametric s -norms are:

i. Maximum

$$S_{\max}(a, b) = a \vee b = \max(a, b)$$

2. Algebra sum

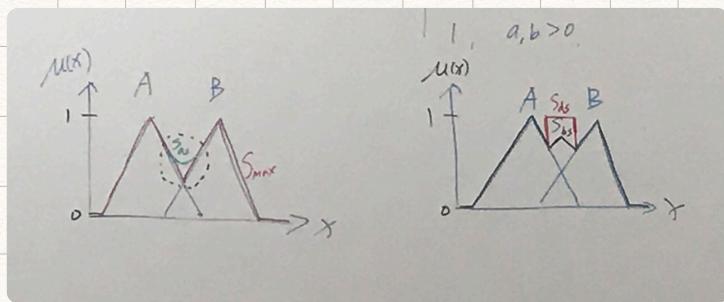
$$S_{as}(a, b) = a \dagger b = a + b - ab$$

3. Boundary sum

$$S_{bs}(a, b) = a \oplus b = \min(1, a+b)$$

4. Drastic sum

$$S_{ds}(a, b) = a \dot{v} b = \begin{cases} a, & b=0 \\ b, & a=0 \\ 1, & a, b > 0 \end{cases}$$



Typical parametric S -norms are:

1. Yager

$$S_w(a, b) = \min \left\{ 1, (a^w + b^w)^{\frac{1}{w}} \right\}, w \in (0, \infty)$$

2. Sugeno

$$S_\lambda(a, b) = \min[1, a+b - \lambda ab], \lambda \in (-1, \infty)$$

crisp relation:

Assume X and Y are two crisp sets,
where $x \in X, y \in Y$.

There are two conditions for x and y

1. There is a relation R between x and y
2. is no

<Ex> Assume two crisp sets

$$X = \{1, 2, 3\} \quad Y = \{a, b, c\}$$

$$R(X, Y) = \{(1, a), (2, b), (3, c)\} \subseteq X \times Y$$

mapping description matrix description

X

Y

Y

$$\begin{array}{c|c|c} 1 & \frac{1}{\cdot} & a \\ 2 & \frac{\cdot}{\cdot} & b \\ 3 & \frac{1}{\cdot} & c \end{array}$$

$$x \begin{bmatrix} 1 & a & b & c \\ 2 & 0 & 1 & 0 \\ 3 & 0 & 0 & 1 \end{bmatrix}$$

Fuzzy relation:

$$R(x, y) = \left\{ ((x, y), M_R(x, y)) \mid (x, y) \in X \times Y \right\}$$

<Ex> Let universe of discourse of X and Y is real axis. R is define $x \gg y$
 $(x, y) \in X \times Y$

Assume

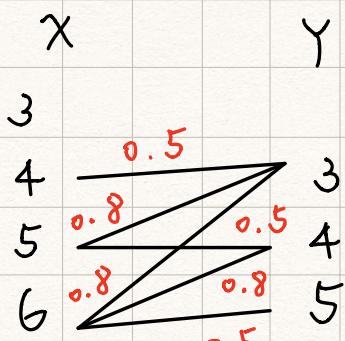
$$M_R(x, y) = \begin{cases} 0 & x \leq y \\ \frac{1}{1+(y-x)^2} & x > y \end{cases}$$

$$X = \{3, 4, 5, 6\}$$

$$Y = \{3, 4, 5\}$$

越近1，表示越符合這句話的描述

0 → 完全不符合



$$Y \begin{bmatrix} 3 & 4 & 5 \\ 3 & 0 & 0 & 0 \\ 4 & 0.5 & 0 & 0 \\ 5 & 0.8 & 0.5 & 0 \\ 6 & 0.9 & 0.8 & 0.5 \end{bmatrix}$$

$$R(x, y) = \left\{ ((4, 3), 0.5), ((5, 3), 0.8), ((5, 4), 0.5), ((6, 3), 0.9), ((6, 4), 0.8), ((6, 5), 0.5) \right\}$$

Operation of fuzzy relation

Fuzzy relation can be considered as fuzzy set. Then fuzzy operations can be used in fuzzy relation.

$$\text{Let } R(x, y) = \left\{ ((x, y), M_R(x, y)) \mid (x, y) \in X \times Y \right\}$$

$$S(x, y) = \left\{ \dots M_S \dots \dots \dots \dots \dots \right\}$$

1. union : $M_{R \cup S}(x, y) = \max(M_R(x, y), M_S(x, y))$
2. intersection : $M_{R \cap S}(x, y) = \min(M_R(x, y), M_S(x, y))$
3. complement : $M_{\bar{R}}(x, y) = 1 - M_R(x, y)$
4. subset : $R \subseteq S \Leftrightarrow M_R(x, y) \leq M_S(x, y), \forall (x, y)$

Composition Operator:

- 1. relation to relation
- 2. set to relation

P is defined as the relation between
 x and y , $x \in X$, $y \in Y$

Q y and z , $y \in Y$, $z \in Z$

P and Q can be composed as:

$$R(x, z) = P(x, Y) \circ Q(Y, z)$$

$$= \{(x, z) \mid \exists y, \exists (x, y) \in P \text{ and } (y, z) \in Q\}$$

<Ex> composition of crisp relations

$X \xrightarrow{P} Y$, $Y \xrightarrow{Q} Z$ find $X \xrightarrow{R} Z$

$$P = \begin{matrix} & y_1 & y_2 & y_3 & y_4 \\ x_1 & \boxed{1} & 0 & 1 & 0 \\ x_2 & 0 & 0 & 0 & 0 \\ x_3 & 0 & 1 & 0 & 0 \end{matrix} \quad Q = \begin{matrix} & z_1 & z_2 \\ y_1 & 0 & 0 \\ y_2 & 1 & 0 \\ y_3 & 0 & 1 \\ y_4 & 0 & 1 \end{matrix}$$

$$R = P \circ Q = \begin{matrix} & z_1 & z_2 \\ x_1 & 0 & 1 \\ x_2 & 0 & 0 \\ x_3 & 1 & 0 \end{matrix}, \max \{ (x_0, 0 \times 1, 1 \times 0, 0 \times 0) \} = 0$$

Composition of fuzzy relations, where

$$P(X, Y) = \left\{ ((x, y), M_P(x, y)) \mid (x, y) \in X \times Y \right\}$$

$$Q(Y, Z) = \left\{ ((y, z), M_Q(y, z)) \mid (y, z) \in Y \times Z \right\}$$

R is the composition of P and Q

$$R = P \circ Q$$

$$= \left\{ (x, z), \max_t [M_P(x, y) \cdot M_Q(y, z)] \mid \begin{array}{l} x \in X \\ y \in Y, z \in Z \end{array} \right\}$$

for max-min operator:

(沒講都是用這個)

$$R = P \circ Q$$

最常見之 operator

$$= \left\{ (x, z), \max_{y \in Y} \min(M_{RP}(x, y), M_{RB}(y, z)) \mid \begin{array}{l} x \in X, y \in Y, z \in Z \end{array} \right\}$$

$$M_R(x, z) = \bigvee_{y \in Y} (M_P(x, y) \wedge M_Q(y, z))$$

$$= \max_{y \in Y} \left\{ \min(M_P(x, y), M_Q(y, z)) \right\}$$

<Ex> composition of fuzzy relations

$X \xrightarrow{P} Y, Y \xrightarrow{Q} Z$, find $X \xrightarrow{R} Z$

$$P = \begin{matrix} & y_1 & y_2 \\ x_1 & [0.5 & 0.3] \\ x_2 & [0.4 & 0.8] \end{matrix} \quad Q = \begin{matrix} & y_1 & y_2 & y_3 \\ y_1 & [0.8 & 0.5 & 0.1] \\ y_2 & [0.3 & 0.7 & 0.5] \end{matrix}$$

$$R = P \circ Q$$

$$\begin{aligned} & \max \min \\ &= \left[\begin{array}{lll} v((0.5 \wedge 0.8), (0.3 \wedge 0.3)) & v((0.5 \wedge 0.5), (0.3 \wedge 0.7)) \\ v((0.4 \wedge 0.8), (0.8 \wedge 0.3)) & \dots \dots \dots \dots \end{array} \right] \\ &= \left[\begin{array}{lll} v(0.5, 0.3) & v(0.5, 0.3) & v(0.1, 0.3) \\ v(0.4, 0.3) & v(0.4, 0.7) & v(0.1, 0.5) \end{array} \right] \end{aligned}$$

$$= \begin{matrix} & z_1 & z_2 & z_3 \\ x_1 & 0.5 & 0.5 & 0.3 \\ x_2 & 0.4 & 0.7 & 0.5 \end{matrix}$$

composition of fuzzy relation and fuzzy set

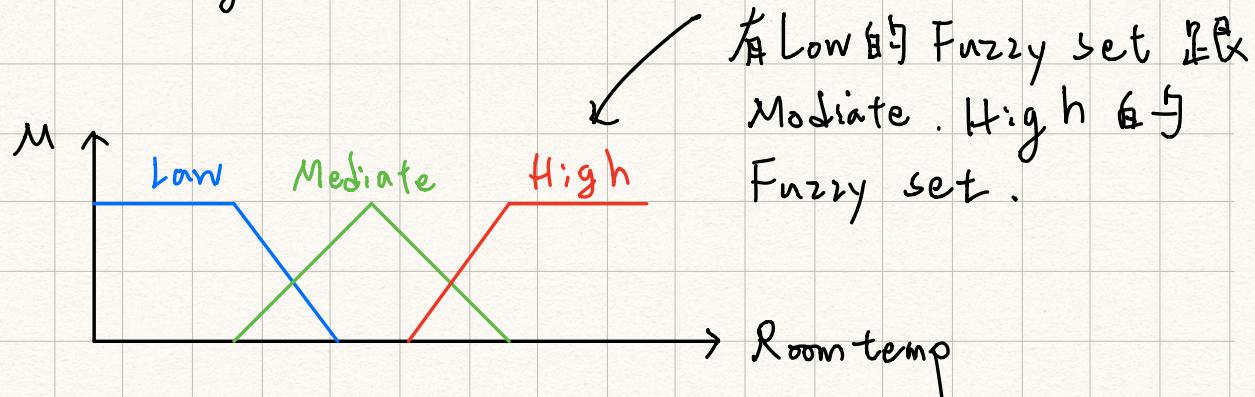
fuzzy set A and fuzzy relation R compose to fuzzy set B $M_B(y) = \max \{\min(M_A(x), M_R(x, y))\}$

$\forall y \in Y, B = A \circ R$

Fuzzy rule

If x is A then y is B :

If RoomTemp is Low Then A.C. Speed
linguistic variable linguistic value
is High. a. 語意式的



Hedge: (修飾詞, 運算詞)

$$1. \text{ highly } A = (M_A(x))^3$$

$$2. \text{ very } A = (M_A(x))^2$$

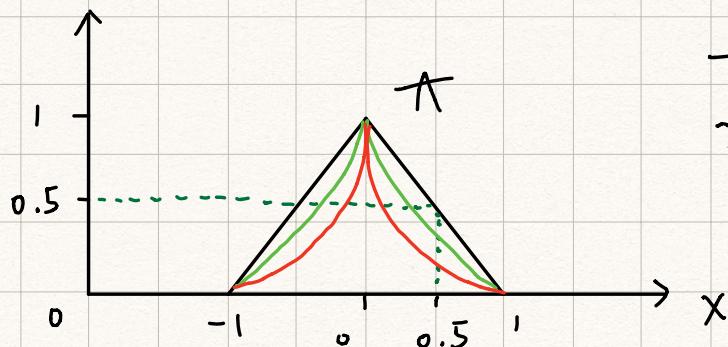
$$3. \text{ more or less } = (M_A(x))^{\frac{1}{2}}$$

$$4. \text{ roughly} = (M_A(x))^{\frac{1}{4}}$$

$\langle E \times \rangle$

$$M_A(x) = \begin{cases} 0 & x = -1 \\ 1+x & -1 \leq x \leq 0 \\ 1-x & 0 \leq x \leq 1 \\ 0 & x \geq 1 \end{cases}$$

$M_A(x)$



A : fuzzy set of
 x close to zero.

very A Fuzzy set
Highly A Fuzzy set

$$M(0.5) = 0.25$$

very A

$$M_A(0.5) = 0.5$$

有 $E \times$ 例題的部份要詳看

Fuzzy Implication: (-種 relation, 可計算)

If x is A Then y is B else nothing

If A then B ↑

$A \rightarrow B$

Globally

↑

locally

Globally:

1. D'Iness - Rescher Implication

$$M_{DR}(x, y) = \max \{1 - M_A(x), M_B(y)\}$$

2. Lukasiewicz Implication

$$M_{RL}(x, y) = \min \{1, 1 - M_A(x) + M_B(y)\}$$

3. Zadeh Implication \leftarrow 用最多，取大取小

$$M_{RZ}(x, y) = \max \{\min(M_A(x), M_B(y)), 1 - M_A(x)\}$$

4. Global Implication

$$M_{RG}(x, y) = \begin{cases} 1 & \text{if } M_A(x) \leq M_B(y) \\ M_B(y) & \text{otherwise} \end{cases}$$

Locally:

1. Mamdan Implication

$$M_{RM}(x, y) = \min \{M_A(x), M_B(y)\}$$

$$M_{A \rightarrow B}(x, y) = \underline{M_A(x) \wedge M_B(y)}$$

$A \cdot B$ 交集

2. Product Implication

$$M_{R_p}(x, y) = M_A(x) \cdot M_B(y)$$

Fuzzy Reasoning (Approximate Reasoning)

① Binary Logic: (modus ponens)

premise 1: x is $A^{\text{極大}}$

premise 2: If x is A Then y is B .

consequence: y is B

②

premise 1: x is A' 非常大

premise 2: If x is A Then y is B .

consequence: y is B' 非常小

A' 跟 A 很像，但不是 A

$$Y \text{ is } [A' : (A \rightarrow B)] \text{, } (=B')$$

↑
compose

①
for max-min composition

$$M_B(y) = \max_x [\min(M_{A'}(x), M_{A \rightarrow B}(x, y))]$$

$$= \bigvee_x [\underline{\wedge} (M_{A'}(x), M_{A \rightarrow B}(x, y))]$$

1. single variable, single rule (1 input
1 output
1 rule)

題目

Input: x is A'

fuzzy rule: If x is A Then y is B

conclusion: y is B'

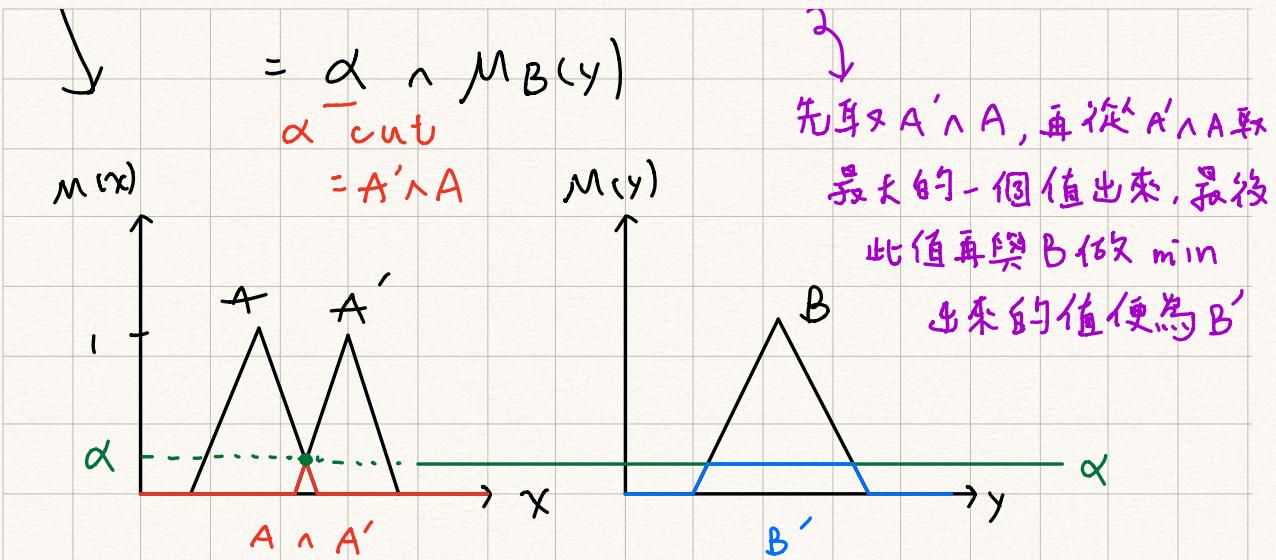
$B' = A' \circ R$
 $= A' \circ (A \rightarrow B)$

$$M_{B'}(y) = \max_{x \in X} [\min(M_{A'}(x), M_{A \rightarrow B}(x, y))]$$

if we use ② Mamdani implication

$$M_{A \rightarrow B}(x, y) = \underline{M_A(x)} \wedge \underline{M_B(y)}. \text{ Then,}$$

$$\begin{aligned} M_{B'}(y) &= \bigvee_{x \in X} [\wedge (M_{A'}(x), M_A(x), M_B(y))] \\ &= [\bigvee_{x \in X} (M_{A'}(x) \wedge M_A(x))] \wedge M_B(y) \end{aligned}$$



求 $B' = ?$ 以上述公式解

2. Single variable, multiple rules (1 Input 1 Output 多 rules)

Input: (x) is A'

R^1 : If x is A_1 Then y is B_1 OR else

:

R^j : If $\dots A_j \dots \dots B_j$

y is B'

→ or 表聯集

$$R = (A_1 \rightarrow B_1) \text{ OR } (A_2 \rightarrow B_2) \text{ OR } \dots \text{ OR } (A_j \rightarrow B_j)$$

$$B' = A' \circ R = [A' \circ (A_1 \rightarrow B_1)] \text{ OR } \dots \text{ OR } [A' \circ (A_j \rightarrow B_j)]$$

$$= B'_1 \cup B'_2 \cup \dots \cup B'_j$$

$$= \bigcup_{1 \leq j \leq J} B'_j$$

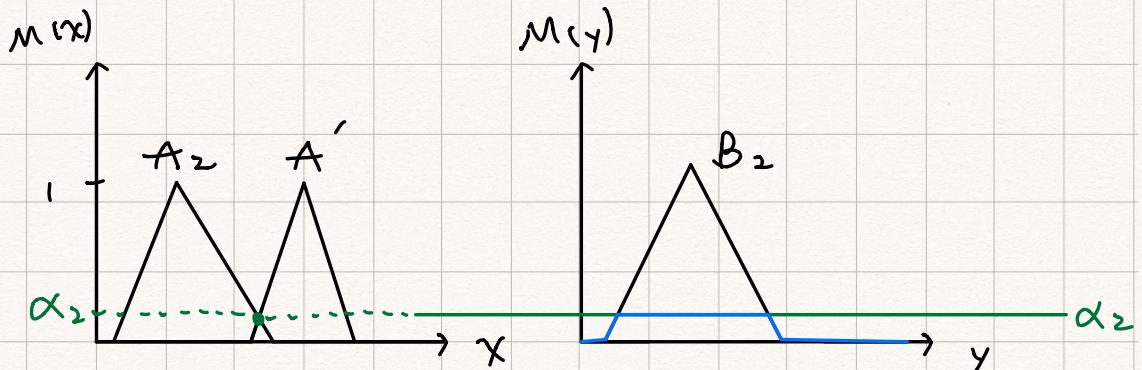
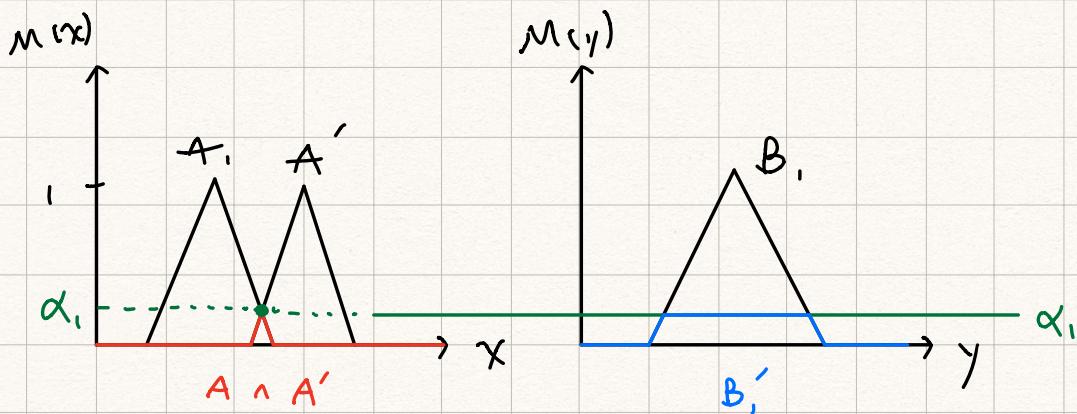
若 single rule,
且 J $R = A \rightarrow B$

$$M_{B'_-}(y) = \bigvee_{x \in X} \left\{ [M_{A'_-}(x) \wedge M_{A'_+}(x)] \wedge M_{B'_-}(y) \right\}$$

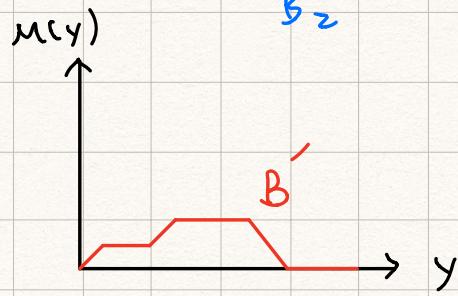
$$= \alpha_i \wedge M_{B'_i}(y)$$

$$M_{B'}(y) = \bigvee_{1 \leq i \leq J} [\alpha_i \wedge M_{B'_i}(y)]$$

$R_1 \cdot R_2 \cdot R_3 \dots$



$$B'_1 \cup B'_2 \Rightarrow$$



3. multiple variables, single rule (\Leftrightarrow Input
1 Output
1 rule)

Input: x is A' and y is B'

R: If x is A and y is B Then z is C
 z is C'

$$M_R(x, y, z) = M_{(A \text{ and } B) \rightarrow C}(x, y, z)$$

$$= M_{A \text{ and } B}(x, y) \wedge M_C(z)$$

$$= M_A(x) \underset{\cong}{\wedge} M_B(y) \wedge M_C(z)$$

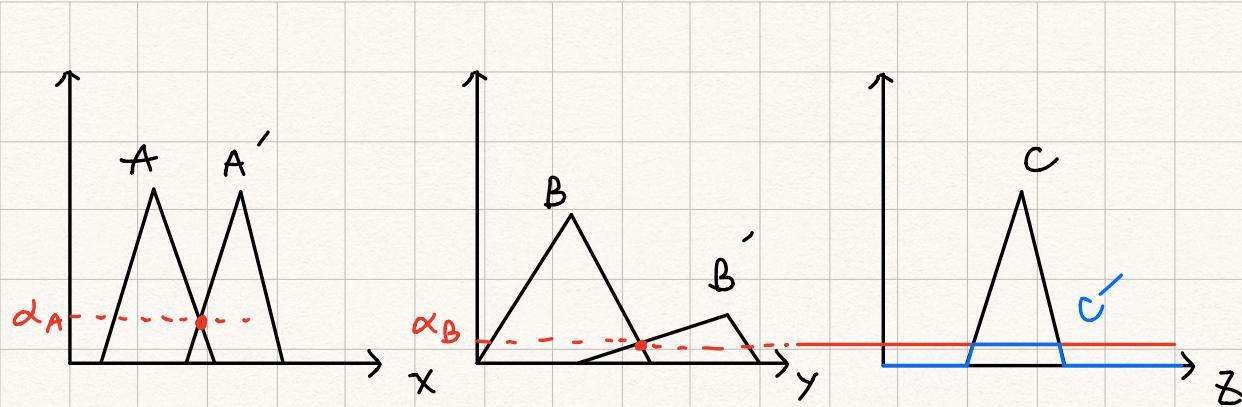
唯有此處與前幾式相異

$$\begin{aligned} c' &= (A' \text{ and } B') \circ R \\ &= (A' \text{ and } B') \circ ((A \text{ and } B) \rightarrow c) \end{aligned}$$

$$\begin{aligned} M_C'(z) &= \bigvee_{x \in X} \bigvee_{y \in Y} \left[M_{A' \text{ and } B'}(x, y) \wedge M_{(A \text{ and } B) \rightarrow C}(x, y, z) \right] \\ &= \bigvee_{x \in X} \bigvee_{y \in Y} \left[(M_A(x) \cong M_B(y)) \wedge (M_A(x) \wedge M_B(y) \wedge M_C(z)) \right] \\ &= \left[\bigvee_{x \in X} \bigvee_{y \in Y} (M_A(x) \wedge M_A(x) \wedge M_B(y) \wedge M_B(y)) \right] \wedge \underline{M_C(z)} \\ &= \bigvee_{x \in X} \left\{ M_A(x) \wedge M_A(x) \wedge \left[\bigvee_{y \in Y} (M_B(y) \wedge M_B(y)) \right] \right\} \wedge M_C(z) \\ &= \left[\bigvee_{x \in X} (M_A(x) \wedge M_A(x)) \right] \wedge \left[\bigvee_{y \in Y} (M_B(y) \wedge M_B(y)) \right] \wedge \underline{M_C(z)} \\ &= (\alpha_A \wedge \alpha_B) \wedge M_C(z) \end{aligned}$$

若多其他變數 C , 則 \dots

$(\alpha_A \wedge \alpha_n \wedge \alpha_n) \dots$ 依此



$$\alpha_A \wedge \alpha_B = \alpha_{C'} \text{ (取小)}$$

4. multiple variables, multiple rules (\Rightarrow Input
1 Output
多 rule)

Input: x is A' and y is B'

R^1 : If x is A_1 , and y is B_1 , Then z is C_1 , OR
 R^2 : ... A_2 ... B_2 ... C_2 OR
 \vdots
 R^J : ... A_J ... B_J ... C_J
 z is C'

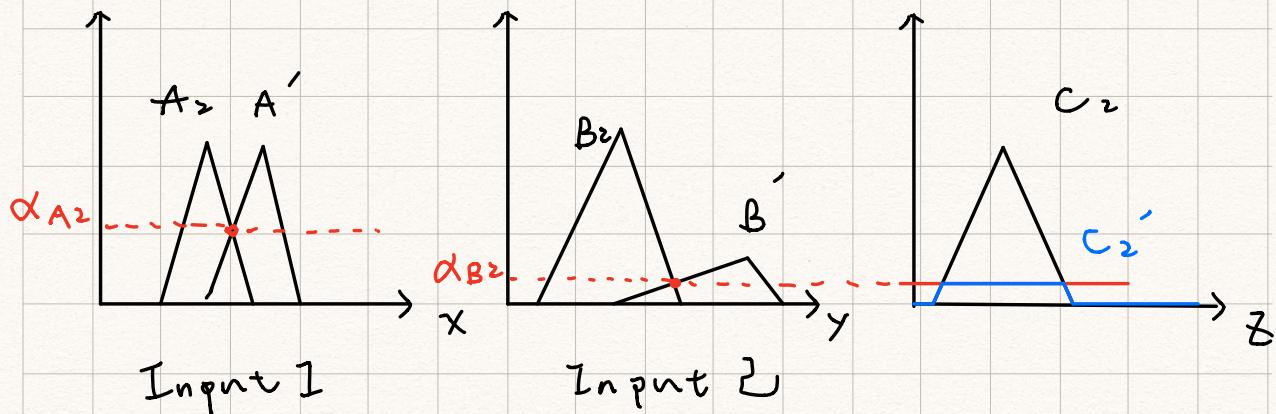
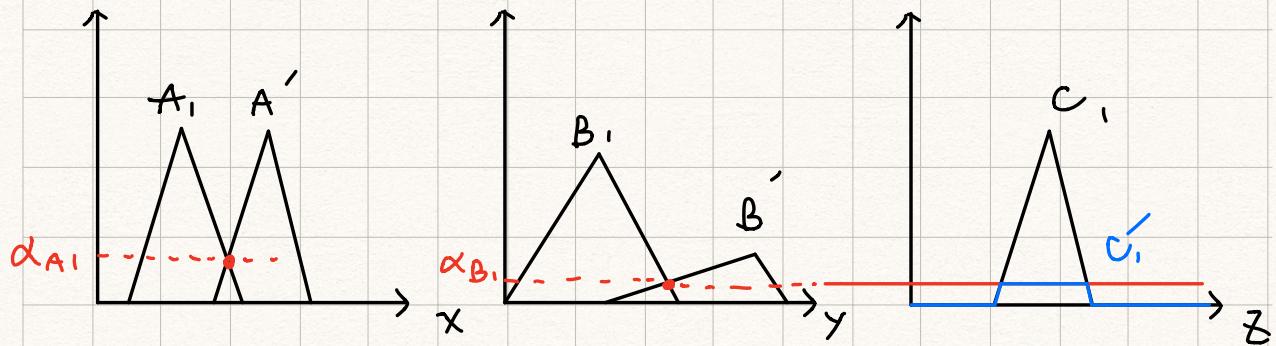
$$R = \bigcup_{i=1}^J R_i = \bigcup_{i=1}^J ((A_i \text{ and } B_i) \rightarrow C_i)$$

$$\begin{aligned} C' &= (A' \text{ and } B') \circ R \\ &= (A' \text{ and } B') \circ \left[\bigcup_i (A_i \text{ and } B_i) \rightarrow C_i \right] \\ &= \bigcup_i [(A' \text{ and } B') \circ ((A_i \text{ and } B_i) \rightarrow C_i)] \leftarrow \end{aligned}$$

$$\begin{aligned} M_{C'}(z) &= \bigvee_i \left[\bigvee_{x \in X} \bigvee_{y \in Y} (M_{A'_1}(x, z) \wedge M_{B'_1}(y, z)) \wedge M_{(A_i \text{ and } B_i) \rightarrow C_i}(x, y, z) \right] \\ &= \bigvee_i \left[\bigvee_{x \in X} (M_{A'_1}(x) \wedge M_{B'_1}(x)) \wedge \left[\bigvee_{y \in Y} (M_{B'_1}(y) \wedge M_{B'_i}(y)) \right] \wedge M_{(A_i \text{ and } B_i) \rightarrow C_i}(x, y, z) \right] \\ &= \bigvee_i [(\underline{\alpha_{A'_1} \wedge \alpha_{B'_1}}) \wedge M_{(A_i \text{ and } B_i) \rightarrow C_i}(x, y, z)] \\ &= \bigvee_i [\underline{\alpha_{A'_1} \wedge \alpha_{B'_1}}] \end{aligned}$$

中括號裏面的
東西便是③.
single rule for
描述之事

A' , B' 是另外給的輸入，造成 C' 的輸出



$$C_1' \cup C_2' \Rightarrow \text{MAX}$$



Input: x is x_0 and y is y_0
 A' 輸入是一個值的語言 B'

Output: If x is A and y is B

Then z is C .

z is C

fuzzy singletion

多變量的輸出如何做？

把輸出之多變量拆成一個一個的，並分別把各個
變量與 α cut 取取小運算後所得之
圖形做取大運算即可

A. Defuzzifier (解模糊)

1. for consequence is fuzzy set

2. for consequence is crisp value

c: fuzzy set after fuzzy reasoning

y: output variable

y^* : crisp value after defuzzification

(1-1) center of gravity or center of Area
(COG)

continuous:

$$y^* = \frac{\int M_c(y) \cdot y \, dy}{\int M_c(y) \, dy}$$

★
較常用

discrete:

最大值對應
下來之 X 軸由值為 y_i

$$y^* = \frac{\sum_{i=1}^L M_c(y_i) \cdot y_i}{\sum_{i=1}^L M_c(y_i)}$$

L : # of quantification levels of output variable.

y_i : i^{th} - - -

(I-2) mean of maxima (MOM)

$$y^* = \frac{1}{N} \sum_{i=1}^N y_i^{3+4+5+\dots} M_c(y_i) = \max_{y \in Y} M_c(y) = \text{height}(c).$$

(I-3) modified MOM

$$y^* = \frac{\max_i(y_i) + \min_i(y_i)}{2}$$

$i = 1, 2, \dots, N$

(I-4) center average

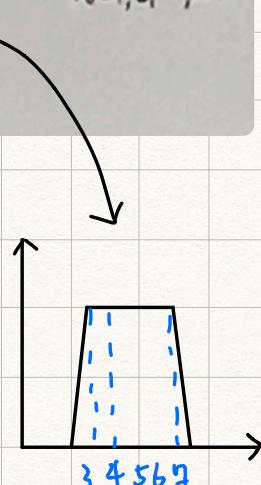
$$y^* = \frac{\sum_{j=1}^J \bar{y}^j M_c(\bar{y}^j)}{\sum_{j=1}^J M_c(\bar{y}^j)}$$

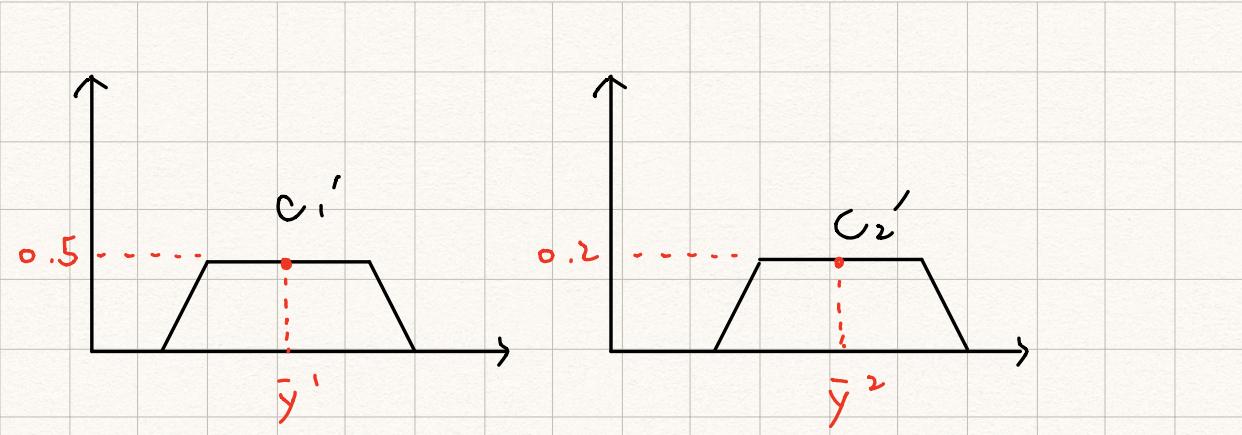
\bar{y}^j : center of y of the j^{th} fuzzy rule,
where y is the value that makes $M_c(y)$ maxima

J: # of fuzzy rules

(I-:

(I-:





先獨立處理，不要並在一起計算
 → 必定只有一高山峯 $\diagdown \diagup$ ，故沒有兩個 \bar{y} 的問題

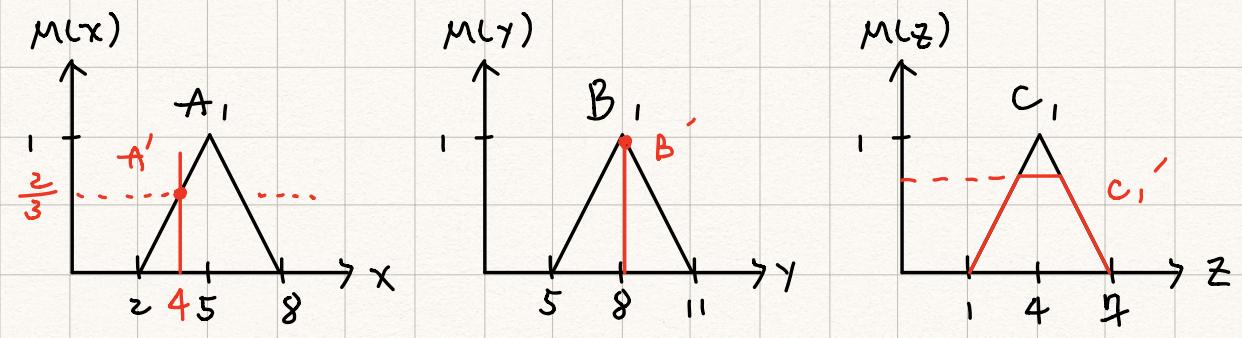
(2) weighted average

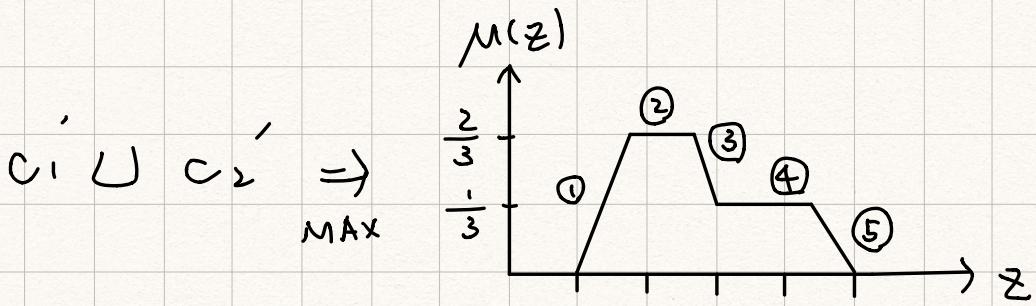
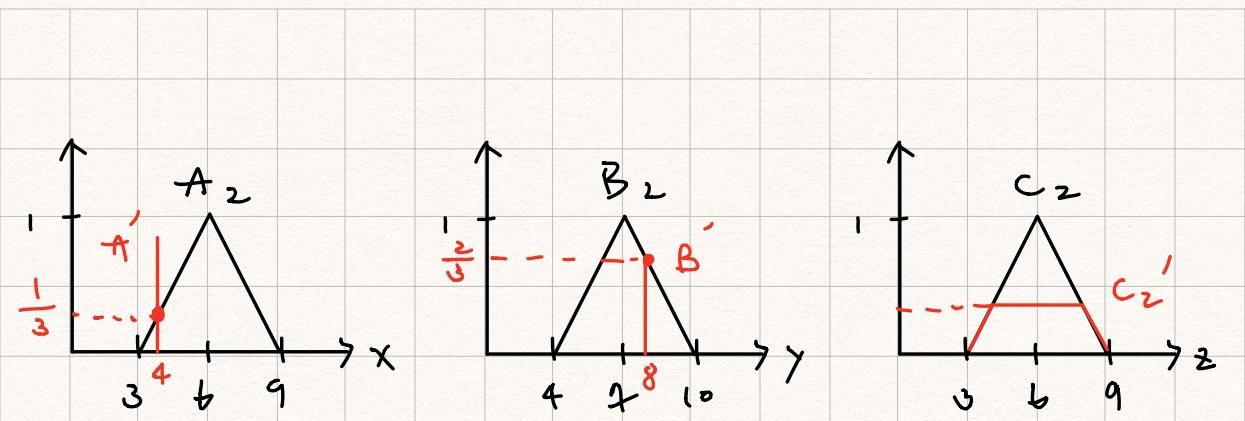
$$y^* = \frac{\sum_{j=1}^J \alpha_j y_j}{\sum_{j=1}^J \alpha_j} \quad J: \# \text{ of fuzzy rules.}$$

$\langle E X \rangle \quad I: x = f(A')$, $y = g(B')$, 求 z^* ?

R^1 : If x is A_1 and y is B_1 , Then y is C_1

R^2 : $\dots A_2 \dots \dots B_2 \dots \dots C_1$





$$M_C(z) = \begin{cases} \frac{z-1}{3} & 1 \leq z \leq 3 \quad \dots \dots \textcircled{1} \\ \frac{2}{3} & 3 \leq z \leq 5 \quad \dots \dots \textcircled{2} \\ \frac{7-z}{3} & 5 \leq z \leq 6 \quad \dots \dots \textcircled{3} \\ \frac{1}{3} & 6 \leq z \leq 8 \quad \dots \dots \textcircled{4} \\ \frac{9-z}{3} & 8 \leq z \leq 9 \quad \dots \dots \textcircled{5} \end{cases} \text{ otherwise, } 0$$

(1-1)

$$z^* = \frac{\int_1^3 \left(\frac{z-1}{3}\right) z dz + \int_3^5 \left(\frac{2}{3}\right) z dz + \dots + \int_8^9 \left(\frac{9-z}{3}\right) dz}{\int_1^3 \left(\frac{z-1}{3}\right) dz + \int_3^5 \textcircled{2} dz + \dots + \int_8^9 \textcircled{5} dz}$$

$$= 4.7 *$$

(1-1)

$$\bar{x}^* = \frac{1 \times 0 + 2 \times \frac{1}{3} + 3 \times \frac{2}{3} + 4 \times \frac{2}{3} + 5 \times \frac{2}{3} + 6 \times \frac{1}{2} + 7 \times \frac{1}{3} + 8 \times \frac{1}{3} + 9 \times 0}{0 + \frac{1}{3} + \frac{2}{3} + \frac{2}{3} + \frac{2}{3} + \frac{1}{2} + \frac{1}{3} + \frac{1}{3} + 0}$$

$L=9$

$$\bar{x}=7, M(\bar{x})=\frac{1}{3}$$

$$= 4.7 *$$

(1-2)

$$\bar{x}^* = \frac{3+4+5}{3} = 4 *$$

$\frac{2}{3}$ 對下來，有 3 4 5
三個值

(1-3)

$$\bar{x}^* = \frac{3+5}{2} = 4 *$$

(1-4)

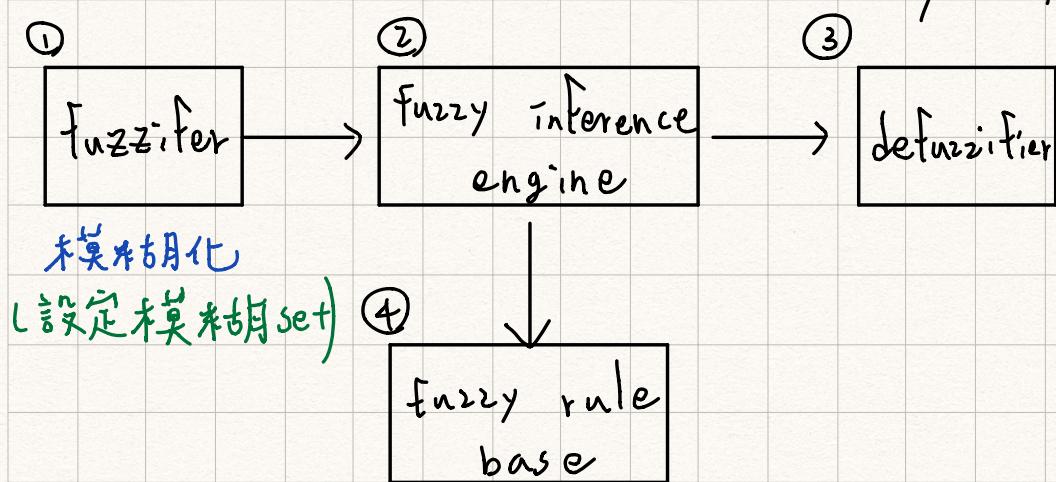
$$\bar{x}^* = \frac{(4 \times \frac{2}{3}) + (6 \times \frac{1}{3})}{\frac{2}{3} + \frac{1}{3}} = 4.7 *$$

第4法， $4 \times \frac{2}{3}$ (Rule 1), $6 \times \frac{1}{3}$ (Rule 2)

△ Fuzzy systems

Advantage:

- 1. accurate mathematical modeling isn't required
- 2. human knowledge can be implemented in the system design.



- ① transfer inputs to linguistic fuzzy information
- ② solve problem through fuzzy reasoning
- ③ transfer fuzzy consequence to real inputs
- ④ store fuzzy rules

① fuzzifier

1. fuzzy singleton $M_A(x) \begin{cases} 1, & x = x_0 \\ 0, & x \neq x_0 \end{cases}$

2. Gaussian membership function

$$M_A(x) = \exp\left[-\frac{(x-x_0)^2}{\sigma^2}\right]$$

3. triangular m.f.

4. trap. m.f.

② fuzzy inference engine

premise 1: x is A'

premise 2: if x is A , Then y is B

consequence: y is B'

$$B' = A' \circ R = A' \circ (A \rightarrow B)$$

1. operations of composition

$$M_B(y) = \max_x \left\{ \min(M_{A'}(x), M_{A \rightarrow B}(x, y)) \right\}$$

2. max product operation

$$M_B'(y) = \max_x \{ M_A'(x), M_{A \rightarrow B}(x, y) \}$$

3. max bounded product operation

$$M_B'(y) = \max_x \{ M_A'(x) \odot M_{A \rightarrow B}(x, y) \}$$

4. max drastic product operation

$$M_B(y) = \max_x \{ M_A'(x) \wedge M_{A \rightarrow B}(x, y) \}$$

③. fuzzy rule base

1. If - then type

2. MEMO \rightarrow MISO

3. MISO rule types: linguistic fuzzy rule
 functional fuzzy rule
 Tsukamoto f.r.

linguistic fuzzy rule:

R^{δ} : If x_1 is A_1^{δ} and ... and x_p is

A_j , Then y is B_j .

A_j , B_j are linguistic value

M_A^j , M_B^j are membership function

x_i is input variable of rule j

y is output -----

(x and y are linguistic variables)

Ex:

(Ex)

premise: x is A_0 and y is B_0 OR

R^1 : If x is A_1 and y is B_1 , Then y is C_1

R^2 : $\dots A_2 \dots B_2 \dots C_2$

$$\Rightarrow C' = (A' \wedge B') \circ [(A_1 \wedge B_1 \rightarrow C_1) \vee (A_2 \wedge B_2 \rightarrow C_2)]$$
$$= [(A' \wedge B') \circ (A_1 \wedge B_1 \rightarrow C_1)] \vee [(A' \wedge B') \circ (A_2 \wedge B_2 \rightarrow C_2)]$$
$$= \{ [A' \circ (A_1 \rightarrow C_1)] \wedge [B' \circ (B_1 \rightarrow C_1)] \} \vee \{ [A' \circ (A_2 \rightarrow C_2)] \wedge [B' \circ (B_2 \rightarrow C_2)] \}$$

C' 的角算法：

① max-min composition

① max-min composition

$$\begin{aligned}
 C' &= [(A' \wedge B') \circ (A_1 \wedge B_1 \rightarrow C_1)] \vee [(A' \wedge B') \circ (A_2 \wedge B_2 \rightarrow C_2)] \quad \text{max} \\
 M_{C'}(z) &= \left\{ \bigvee_{x,y} \left[\left[M_{A'}(x_0) \wedge M_{B'}(y_0) \right] \bigcirc \left[M_{A_1}(x) \wedge M_{B_1}(y) \wedge M_{C_1}(z) \right] \right] \right\} \\
 &\quad \vee \left\{ \bigvee_{x,y} \left[\left[M_{A'}(x_0) \wedge M_{B'}(y_0) \right] \wedge \left[M_{A_2}(x) \wedge M_{B_2}(y) \wedge M_{C_2}(z) \right] \right] \right\} \\
 &= \left\{ \left[\bigvee_x \left[M_{A'}(x_0) \wedge M_{A_1}(x) \right] \right] \wedge \left[\bigvee_y \left[M_{B'}(y_0) \wedge M_{B_1}(y) \right] \right] \wedge M_{C_1}(z) \right\} \\
 &\quad \vee \left\{ \left[\bigvee_x \left[M_{A'}(x_0) \wedge M_{A_2}(x) \right] \right] \wedge \left[\bigvee_y \left[M_{B'}(y_0) \wedge M_{B_2}(y) \right] \right] \wedge M_{C_2}(z) \right\} \\
 &= \underbrace{\left[M_{A_1}(x_0) \wedge M_{B_1}(y_0) \wedge M_{C_1}(z) \right]}_{R^1} \bigcirc \underbrace{\left[M_{A_2}(x_0) \wedge M_{B_2}(y_0) \wedge M_{C_2}(z) \right]}_{R^2}
 \end{aligned}$$

max
min
and
impl. (implication)

② Max-product composition, product implication

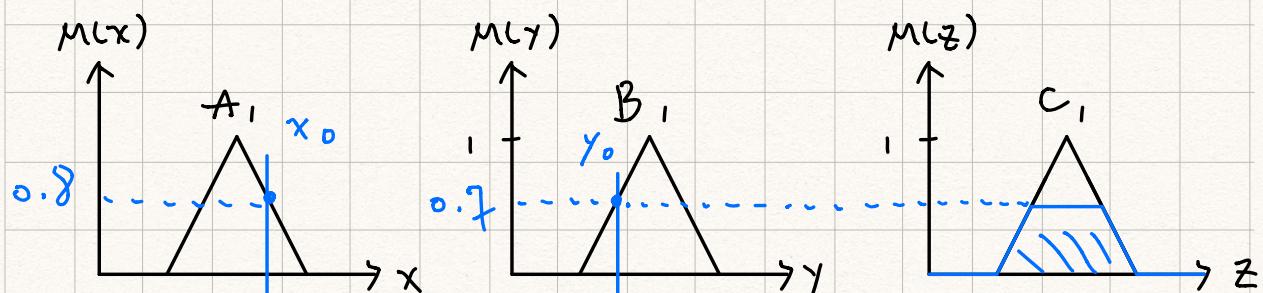
② max-product composition, product implication

$$\begin{aligned}
 C' &= \left\{ [A' \circ (A_1 \rightarrow C_1)] \wedge [B' \circ (B_1 \rightarrow C_1)] \right\} \vee \left\{ [A' \circ (A_2 \rightarrow C_2)] \wedge [B' \circ (B_2 \rightarrow C_2)] \right\} \\
 M_{C'}(z) &= \left\{ \bigvee_{x,y} \left[M_{A'}(x_0) \cdot (M_{A_1}(x) \cdot M_{C_1}(z)) \right] \wedge \left[M_{B'}(y_0) \cdot (M_{B_1}(y) \cdot M_{C_1}(z)) \right] \right\} \\
 &\quad \vee \left\{ \bigvee_{x,y} \left[M_{A'}(x_0) \cdot \dots \underset{A_1}{\cdots} \underset{A_2}{\cdots} \underset{C_1}{\cdots} \dots \underset{B_2}{\cdots} \underset{C_2}{\cdots} \dots \right] \right\} \\
 &= \left\{ [M_{A_1}(x_0) M_{C_1}(z) \wedge M_{B_1}(y_0) M_{C_1}(z)] \vee [M_{A_2}(x_0) M_{C_2}(z) \wedge M_{B_2}(y_0) M_{C_2}(z)] \right\} \\
 &= \underbrace{\left[M_{A_1}(x_0) \underset{\text{and}}{\wedge} M_{B_1}(y_0) \right] M_{C_1}(z)}_{\text{product } R^1} \bigcirc \underbrace{\left[M_{A_2}(x_0) \wedge M_{B_2}(y_0) \right] M_{C_2}(z)}_{\text{product } R^2}
 \end{aligned}$$

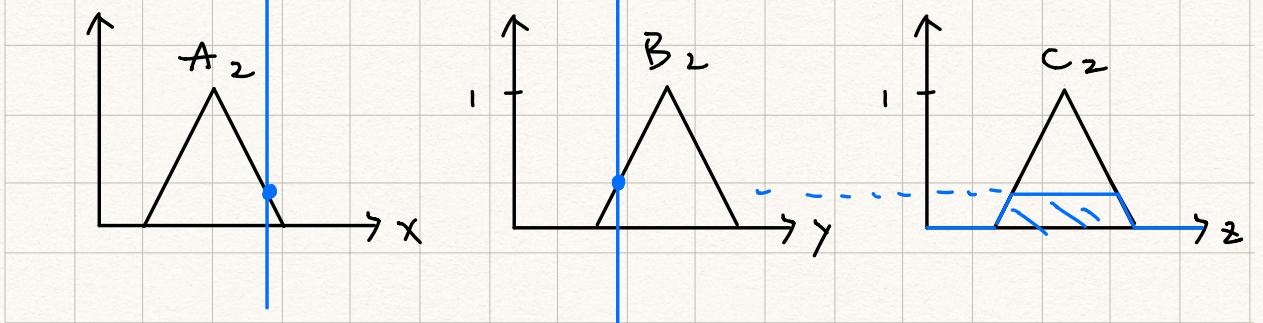
以取大取小法算之(法①), $\alpha_{cut} = 0.7$
 α_{cut} 跟 C_1 , 依取小運算

product (法②), $\alpha_{cut} = 0.8 \times 0.7 = 0.56$
 α_{cut} 跟 C_1 , 依次相乘運算

R_1



R_2

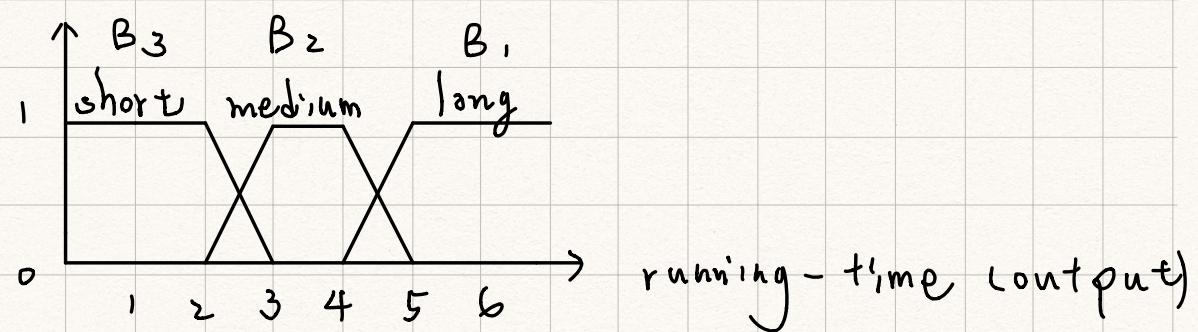
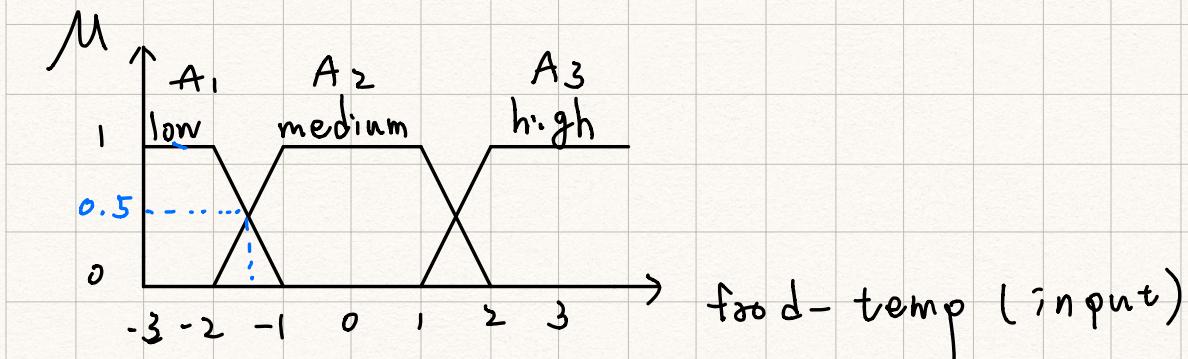


<Ex> one in one out

R^1 : If food-temp is low then rating-time
 is long

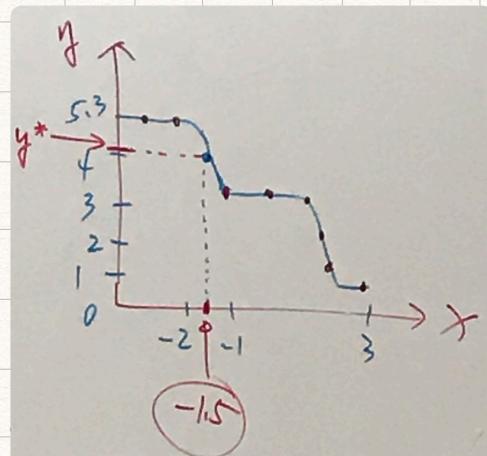
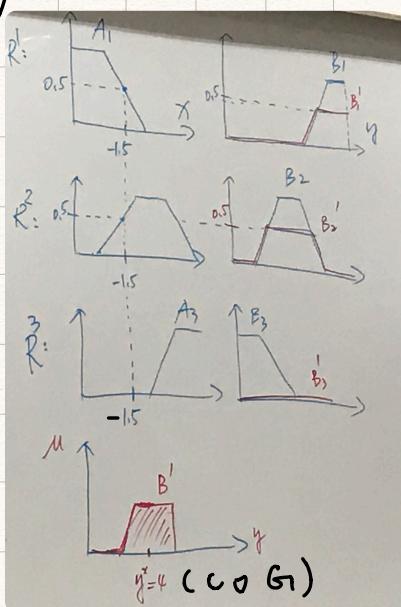
R^2 : - - - - medium - - - is medium

R^3 : - - - - - high is short



temp = -1.5
 $x_0 = -1.5$

事前输入
 是 -1.5
 而不是 0.5



Complete solution

Simulation Homework

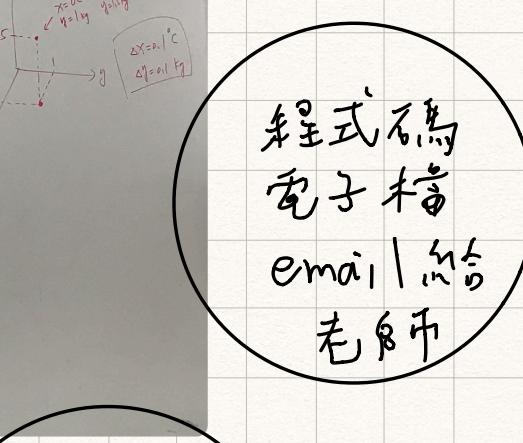
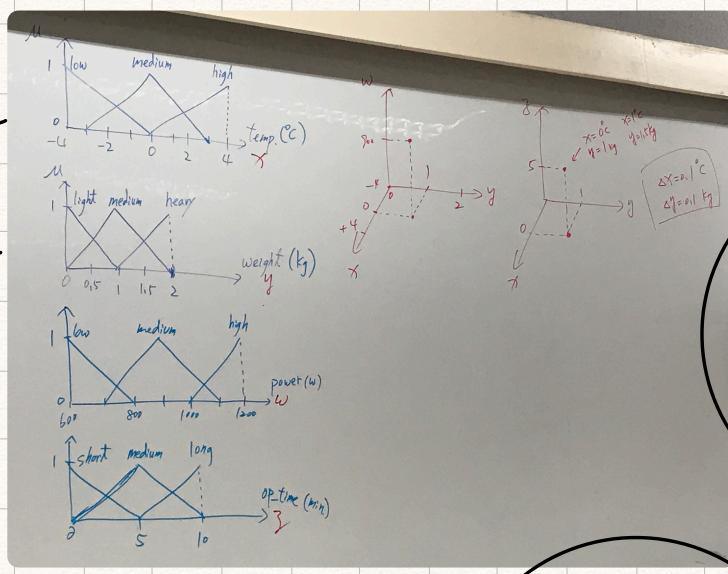
simulation #1: microwave oven (z_{in} , z_{out})

R^1 : If temp is low and weight is heavy
 Then op-time is long and power is high.

R^2 :	medium	medium and
R^3 :	light	short
R^4 :	medium	long
R^5 :	heavy	medium
R^6 :	medium	medium
R^7 :	light	short
R^8 :	high	long
R^9 :	heavy	low
R^{10} :	medium	medium
R^{11} :	light	short

-4:0.1:4

0:0.1:2



間隔都用 0-1,
(for loop)

$$\Delta x = 0.1^\circ C$$

$$\Delta y = 0.1 \text{ kg}$$

三個
標準
步驟
交換

紙本報告，簡報(上台 3~5 min)

三個標準，語言彙要統一

用高維散度心去做，用圖

$c_0 \bar{x}$

多個加分

functional f.r. (Sugeno f.r. or TSK f.r.)

R^j : If x_1 is A_1^j and ... and x_p is A_p^j Then y is $f_j(x_1, x_2 \dots x_p)$

① linear function f.r.

$$y = c_0^j + c_1^j \underline{x_1} + c_2^j \underline{x_2} + \dots + c_p^j \underline{x_p}$$

② singleton f.r. $y = c_0^j$

c_i^j are real numbers

<Ex>

R₁: If x is small Then $y = f_1$

R₂: - - - medium - - - $y = f_2$

R₃: - - - large - - - $y = f_3$

$$f_1 = 2x, f_2 = -x + 3, f_3 = x - 1$$

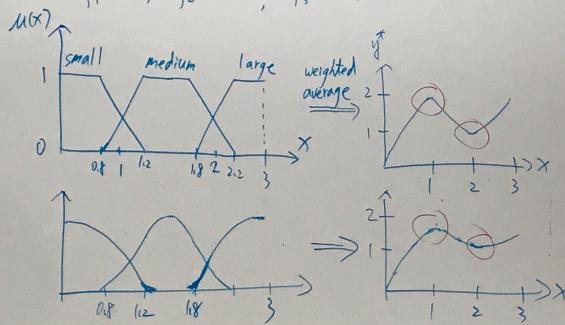
<Ex>

R¹: If x is small Then $y = f_1$

R²: - - - medium - - - $y = f_2$

R³: - - - large - - - $y = f_3$

$$f_1 = 2x, f_2 = -x + 3, f_3 = x - 1$$



函數式模糊規則

input: x_0, y_0

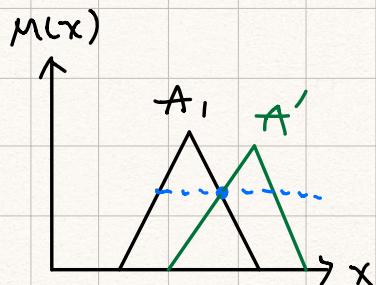
output: z^*

weight average method

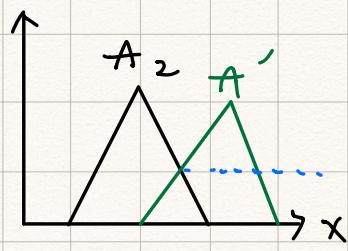
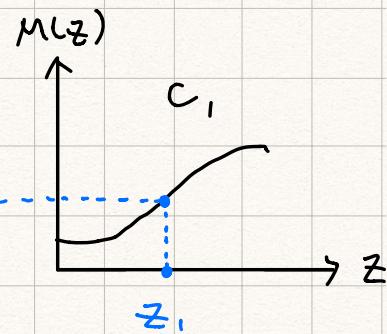
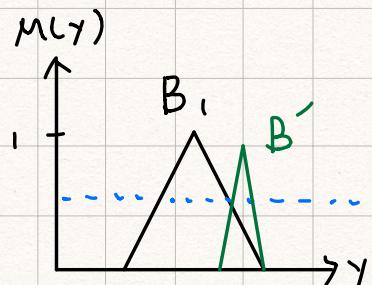
$$z^* = \frac{\alpha_1 f_1(x_0, y_0) + \alpha_2 f_2(x_0, y_0)}{\alpha_1 + \alpha_2}$$

3. Tsukamoto f.r.

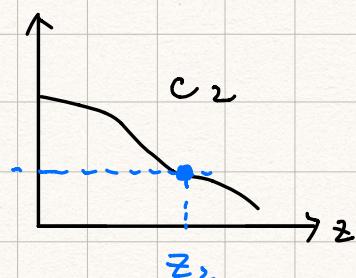
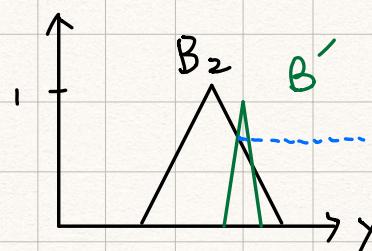
Same as linguistic f.r., except the m.f. of consequence is monotonical, which implies that a crisp value will be obtained after fuzzy reasoning.



$R_1:$



$R_2:$



Inputs: x is A' and y is B'

$$\text{Output: } z^* = \frac{\alpha_1 z_1 + \alpha_2 z_2}{\alpha_1 + \alpha_2} \text{ (weighted average)}$$

R_1 : If x is A_i , and y is B_j , Then Z is
 $f_{ij}(x, y)$. 交集(取小運算)

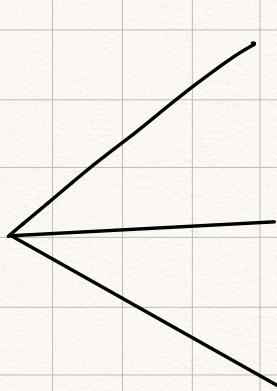
R_2 : - - - - - $f_2(x, y)$

②

$f_1(x, y) = 2x + y^2$ 值直接帶入得值,

③

C 跟 x, y 沒有直接關係



① 語意式，輸出為 C_1, C_2

② 則輸出為 function ..

③ 則輸出為單調遞增 ↓ function

Determine fuzzy rule:

1. from expert's experience

2. from training algorithm through measured data.

自己生出來

以 data 回授

Fuzzy set 如何擺？

已有三個 Δ ，便在論域或 range 內，將這三個 Δ 平均分而已

斜率 \times 中心點的移動力 Θ 。

將 Fuzzy set 看成高斯函數