

Name	Platform	Language	2D/3D/Both	Development Environment	Website	Community Architecture	Researcher's Opinion			
Flashpunk	Windows, Web, Linux (sometimes), Android, OSX	AS3	2D	None	http://flashpunk.net/		5	4	3	Engine updated in last 6 months, bugs have been around awhile, but some are fixed, community has a small group
Monogame	Windows, Linux, OSX, iOS, Android	C#	Both	None	http://monogame.codeplex.com/		5	4		
Starling Framework	Windows, OSX	AS3	2D	None	http://gamua.com/starling/		5	4		
OGRE	Windows, Linux, OSX	C++	3D	None	http://www.ogre3d.org/		5	4		
SQLAlchemy	Python	Python	N/A	None	http://www.sqlalchemy.org/		5	4		
Pyramid	Web	Python	2D	None (use virtualenv)	http://www.pylonsproject.org/		5	4		
Flexible Isometric Free Engine (FIFE)	Windows, Linux, OSX	Python	2D	None	http://fifengine.net/		4	4	2	Possible use but due to lacks of documentation, community, or many bugs would be a great hinderance
Box2D	Windows, OSX, Linux, Mobile, Web	C++,C#,Java, Python,Actionscript	2D	None	http://box2d.org/		4	4		
Delta 3D	Windows, Linux	Python	3D	None	http://www.delta3d.org/index.php?topic=about		5	3	1	Should not be used to make Fedora RPG b/c not open source, not applicable, not enough documentation, too many issues with the tech
Netgore	Windows, Linux, OSX	C#	2D	Map editor, animation editor, database editor, etc	http://www.netgore.com/		5	3		
Love	PC, Linux, Mac	Lua	2D	None	https://love2d.org/		4	3	Scale for Community Architecture	Reasons Why
OpenAL	Windows, Linux, OSX, and more	C, C++, Fortran, Ada, Java		None	http://connect.creativelabs.com/openal/default.aspx		4	3	1	Engine has not been updated for a long time, many bugs not that many fixed, community is dead
Away 3D	Windows	AS3	3D	Packaged with 3D editing software	http://away3d.com/		4	3	2	Engine is updated in the last year, bugs are fixed but many remain, community is almost dead
3D Rad	Windows	AngelScript(C/C++ like scripting)	3D	Game Engine	http://3drad.com/		4	3	4	Engine is updated in last 2-3 months, some bugs fixed in tracker, community has some active members
Clanlib	Windows, Linux, OSX	C++	2D	None	http://clanlib.org/wiki/Main_Page		4	3	Scale for Researcher's Opinion	
OpenGL	Windows, Linux, OSX, and more	C, C++, Fortran, Ada, Java	Both	None	http://www.opengl.org/		4	3		
Multiverse Platform	Windows, Linux, OSX	Java, Python, SQL	3D	Model Viewer, Terrain Generator, World Editor, Asset Importer, 3D Model Viewer	http://www.multiversemmo.com/		2	3		
Grit	Windows, Linux	Lua	3D		http://gritengine.com/		5	2	3	Not fully capable due to what is needed for Fedora RPG and would need to be reworked, having little documentation also
Moai	Windows, OSX, iOS, Android	C++	2D, 3D pending	None	http://getmoai.com/		5	2	5	Exactly what is needed to complete the project
Allegro	Windows, OSX, iOS, Unix	C	2D native, 3D with libs like OpenGL	None	http://alleg.sourceforge.net/		4	2		
Pygame	Windows, Linux, OSX	Python	2D (3D would be painful)	None	http://www.pygame.org		1	2		
Adventure Game Studio (AGS)	Windows	Built-in AGS Script	2D	IDE	http://www.adventuregamestudio.co.uk/		4	1	5	Engine is updated often, bug tracked has bugs fixed swiftly, community that engages with members often and helps with others project
ioquake3	Windows, Linux, OSX	C, C++	3D	Game Engine	http://ioquake3.org/		4	1	4	Exactly what is needed
Spring Engine	Windows, Linux, OSX	Lua	3D(Real Time Strategy View)	Game Engine	http://springrts.com/		3	1		
WorldForge	Windows, Linux	C++	3D	None	http://www.worldforge.org/		3	1		